

Ultralow Power, Stereo Codec with Class H Headphone Amp

DIGITAL to ANALOG FEATURES

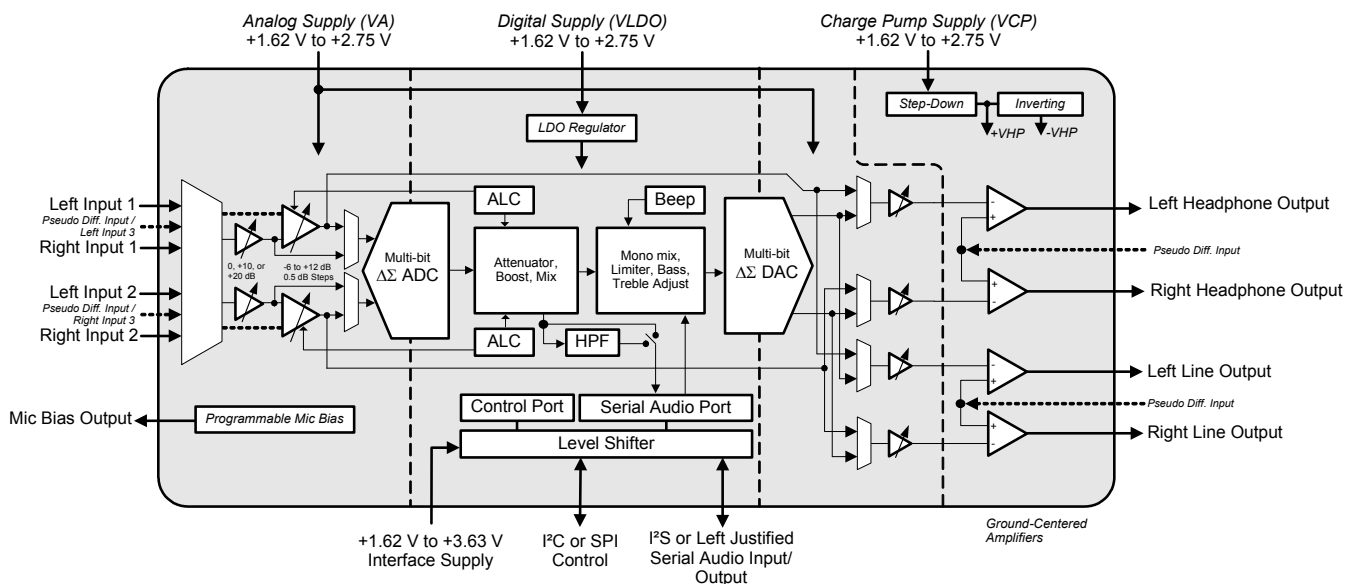
- ◆ 5 mW Stereo Playback Power Consumption
- ◆ 99 dB Dynamic Range (A-wtd)
- ◆ -86 dB THD+N
- ◆ Digital Signal Processing Engine
 - Bass & Treble Tone Control, De-emphasis
 - Master Volume Control (+12 to -102 dB in 0.5 dB steps)
 - Soft-ramp & Zero-cross Transitions
 - Programmable Peak-detect and Limiter
 - Beep Generator with Full Tone Control

Stereo Headphone and Line Amplifiers

- ◆ Step-down/Inverting Charge Pump
- ◆ Class H Amplifier - Automatic Supply Adj.
 - High Efficiency
 - Low EMI
- ◆ Pseudo-differential Ground-centered Outputs
- ◆ High HP Power Output at -75 dB THD+N
 - 2 x 20 mW Into 16 Ω @ 1.8 V
- ◆ 1 V_{RMS} Line Output @ 1.8 V
- ◆ Analog Vol. Ctl. (+12 to -60 dB in 1 dB steps)
- ◆ Analog In to Analog Out Passthrough
- ◆ Pop and Click Suppression

ANALOG to DIGITAL FEATURES

- ◆ 3.5 mW Stereo Record Power Consumption
- ◆ 95 dB Dynamic Range (A-wtd)
- ◆ -87 dB THD+N
- ◆ Configurable Analog Inputs
 - Two Pseudo-differential Stereo Inputs or
 - One Pseudo-differential Stereo Inputs + One Standard Stereo Input + One Standard Mono Input or
 - Three Standard Stereo Inputs
 - Pseudo-differential Inputs Reduce Common Mode Signal Noise
 - 3:1 Stereo Input MUX for ADC or Passthrough
- ◆ Analog Programmable Gain Amplifier (PGA)
 - +12 to -6 dB in 0.5 dB steps
 - +10 dB or +20 dB Additional Gain for Microphone Inputs
- ◆ Programmable, Low-noise MIC Bias Output
- ◆ Programmable Automatic Level Control (ALC)
 - Noise Gate for Noise Suppression
 - Programmable Threshold & Attack/Release Rates
- ◆ Independent ADC Channel Control
- ◆ High-pass Filter Disable for DC Measurements



SYSTEM FEATURES

- ◆ Audio (11.2896 MHz or 12.288 MHz) or USB (12 MHz) Master Clock Input
- ◆ Low-power Operation
 - Stereo Anlg. Passthrough: 3.3 mW @1.8 V
 - Stereo Rec. and Playback: 8.3 mW @1.8 V
- ◆ Headphone Detect Input
- ◆ High Performance 24-bit Converters
 - Multi-bit Delta–Sigma Architecture
- ◆ Integrated High Efficient Power Management Reduces Power Consumption
 - Step-down Charge Pump Improves Efficiency
 - Inverting Charge Pump Accommodates Low System Voltage by Providing Negative Rail for HP/Line Amp
 - LDO Reg. Provides Low Digital Supply Voltage
- ◆ Digital Power Reduction
 - Very Low ADC/DAC Oversampling Rate
 - Bursted Serial Clock Providing up to 24 Bits per Sample
- ◆ Power Down Management
 - ADC, DAC, CODEC, PGA, DSP
- ◆ Analog & Digital Routing/Mixes
 - Line/Headphone Out = Analog In (ADC Bypassed)
 - Line/Headphone Out = ADC Out
 - Internal Digital Loopback
 - Mono Mixes
- ◆ I²C or SPI™ Control Port
- ◆ I²S or Left-justified Digital Interface Format
- ◆ Flexible Clocking Options
 - Master or Slave Operation
 - Wide Range of Sample Rates Supported

APPLICATIONS

- ◆ HDD and Flash-based Portable Audio Players
- ◆ PDAs
- ◆ Personal Media Players
- ◆ Portable Game Consoles
- ◆ Digital Voice Recorders
- ◆ MD Players/Recorders
- ◆ Digital Camcorders
- ◆ Digital Cameras
- ◆ Smart Phones

GENERAL DESCRIPTION

The CS42L56 is a highly integrated, 24-bit, ultra-low-power stereo CODEC based on multi-bit delta-sigma modulation. Both the ADC and DAC offer many features suitable for low power portable system applications.

The **analog input path** allows independent channel control of a variety of features. The Programmable Gain Amplifier (PGA) provides analog gain with zero cross transitions. The ADC path includes a digital volume attenuator with soft ramp transitions and a programmable ALC and noise gate monitor the input signals and adjust the volume appropriately. An **analog passthrough** also exists, accommodating a lower noise, lower power analog in to analog out path to the headphone and line amplifiers, bypassing the ADC and DAC.

The **DAC output path** includes a fixed-function digital signal processing engine. Tone control provides bass and treble adjustment at four selectable corner frequencies. The digital mixer provides independent volume control for both the ADC output and PCM input signal paths, as well as a master volume control. Digital volume controls may be configured to change on soft ramp transitions while the analog controls can be configured to occur on every zero crossing. The DAC path also includes de-emphasis, limiting functions and a beep generator delivering tones selectable across a range of two full octaves.

The Class H stereo headphone amplifier combines the efficiency of an integrated **step-down and inverting charge pump** with the linearity and low EMI of a Class AB amplifier. A step-down/inverting charge pump operates in two modes: $\pm VCP$ mode or $\pm VCP/2$ mode. Based on the amplifier's output signal, internal logic automatically adjusts the output of the charge pump, +VHPFILT and –VHPFILT, to optimize efficiency. With these features, the amplifier delivers a ground-centered output with a large signal swing even at low voltages and eliminates the need for external DC-blocking capacitors.

These features make the CS42L56 the ideal solution for portable applications which require extremely low power consumption in a minimal amount of space.

The CS42L56 is available in a 40-pin QFN package for the Commercial (-40 to +85° C) grade. The CDB42L56 Customer Demonstration board is also available for device evaluation and implementation suggestions. Please see [“Ordering Information” on page 93](#) for complete details.

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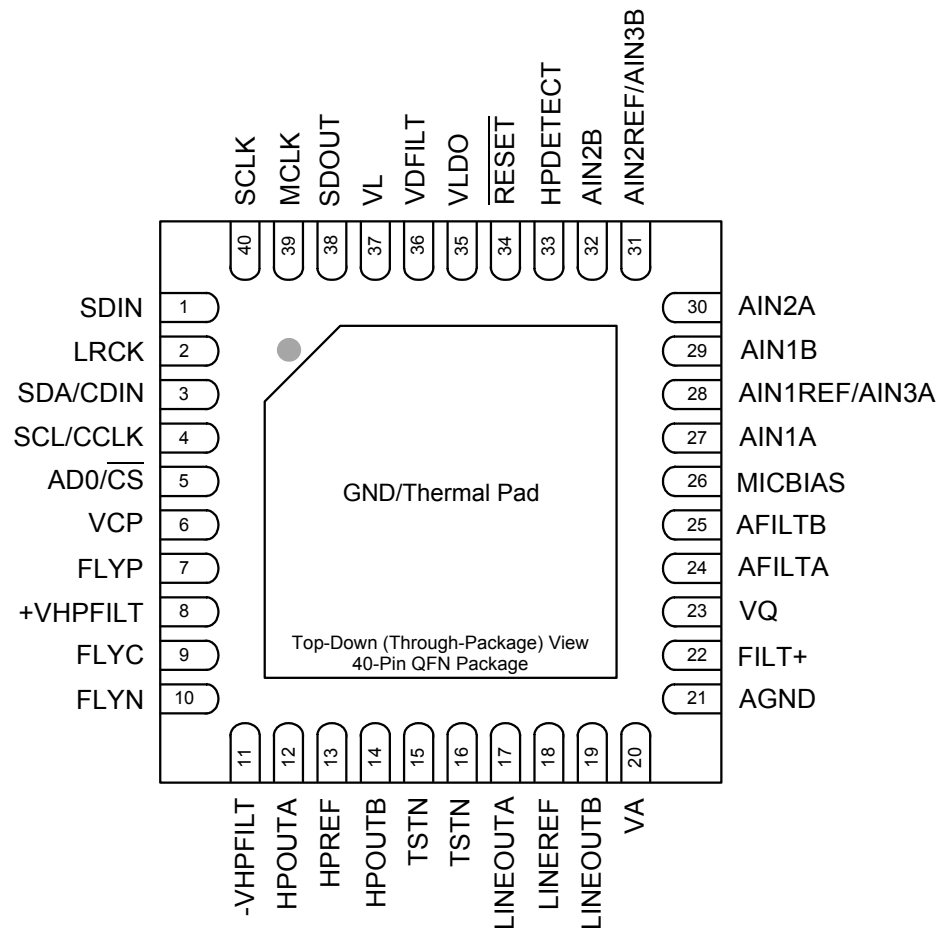
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1. PIN DESCRIPTIONS



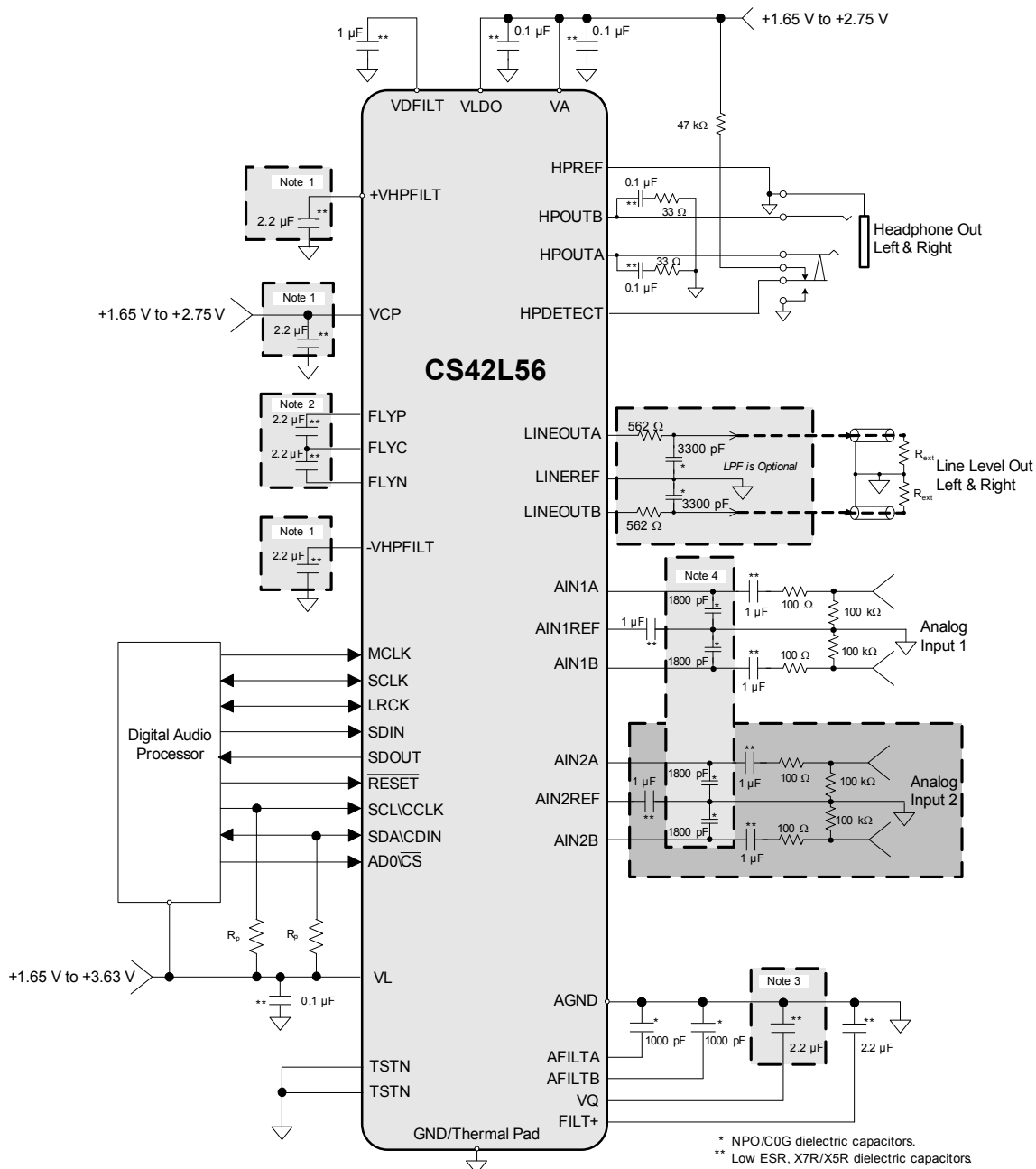
| Pin Name | # | Pin Description |
|-----------------------------|----|---|
| SDIN | 1 | Serial Audio Data Input (Input) - Input for two's complement serial audio data. |
| LRCK | 2 | Left Right Clock (Input/Output) - Determines which channel, Left or Right, is currently active on the serial audio data lines. |
| SDA/CDIN | 3 | Serial Control Data (Input/Output) - SDA is the bidirectional data pin for the I ² C control interface. CDIN is the input data pin for the SPI control interface. |
| SCL/CCLK | 4 | Serial Control Port Clock (Input) - Serial clock for the I ² C and SPI control interfaces. |
| AD0/ $\overline{\text{CS}}$ | 5 | Chip Address (I²C) / Chip Select (SPI) (Input) - For I ² C operation, this pin must remain static high or low. For SPI, $\overline{\text{CS}}$ is the chip-select pin. |
| VCP | 6 | Step-Down Charge Pump Power (Input) - Power supply for the step-down charge pump. |
| FLYP | 7 | Charge Pump Cap Positive Node (Output) - Positive node for the step-down charge pump's flying capacitor. |
| +VHPFILT | 8 | Step-Down Charge Pump Filter Connection (Output) - Power supply from the step-down charge pump that provides the positive rail for the headphone and line amplifiers |
| FLYC | 9 | Charge Pump Cap Common Node (Output) - Common positive node for the step-down and inverting charge pumps' flying capacitors. |
| FLYN | 10 | Charge Pump Cap Negative Node (Output) - Negative node for the inverting charge pump's flying capacitor. |

| | | |
|---------------------|----------|---|
| -VHPFILT | 11 | Inverting Charge Pump Filter Connection (Output) - Power supply from the inverting charge pump that provides the negative rail for the headphone and line amplifiers. |
| HPOUTA | 12 | Headphone Audio Output (Output) - The full-scale output level is specified in “HP Output Characteristics” on page 19. |
| HPOUTB | 14 | |
| HPREF | 13 | Pseudo Diff. Headphone Output Reference (Input) - Ground reference for the headphone amplifiers |
| TSTN | 15 16 | Test Input (Input) - This pin is an input used for test purposes only and should be tied to ground for normal operation. |
| LINEOUTA | 17 | Line Audio Output (Output) - The full-scale output level is specified in “Line Output Characteristics” on page 20. |
| LINEOUTB | 19 | |
| LINEREF | 18 | Pseudo Diff. Line Output Reference (Input) - Ground reference for the line amplifiers. |
| VA | 20 | Analog Power (Input) - Power supply for the internal analog section. |
| AGND | 21 | Analog Ground (Input) - Ground reference for the internal analog section. |
| FILT+ | 22 | Positive Voltage Reference (Output) - Positive reference voltage for the internal sampling circuits. |
| VQ | 23 | Quiescent Voltage (Output) - Filter connection for the internal quiescent voltage. |
| AFILTA | 24 | Antialias Filter Connection (Output) - Antialias filter connection for the ADC inputs. |
| AFILTB | 25 | |
| MICBIAS | 26 | Microphone Bias (Output) - Low noise bias supply for an external microphone. Electrical characteristics are specified in the DC Electrical Characteristics table. |
| AIN1A | 27 | Analog Inputs 1 & 2 (Input) - The full-scale level is specified in “Analog Input Characteristics” on page 14. |
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| AIN2A | 30 | |
| AIN2B | 32 | |
| AIN1REF/AIN3A | 28 | Pseudo Differential Analog Input Reference/Analog Input 3 (Input) - Configurable as the ground reference for the programmable gain amplifiers (PGA) or as additional analog inputs. The full-scale level is specified in “Analog Input Characteristics” on page 14. |
| AIN2REF/AIN3B | 31 | |
| HPDETECT | 33 | Headphone Detect (Input) - The HPDETECT circuit can be set to control the power down of the left and/or right channel of the line and/or headphone outputs as described in “Headphone Power Control” on page 59 and “Line Power Control” on page 60 and/or cause an interrupt. This pin is debounced such that the signal must remain stable in the new state for approximately 10 ms before a change is passed on to the internal HPDETECT circuit. |
| RESET | 34 | Reset (Input) - The device enters a low power mode when this pin is driven low. |
| VLDO | 35 | Low Dropout Regulator (LDO) Power (Input) - Power supply for the LDO regulator. |
| VDFILT | 36 | Low Dropout Regulator (LDO) Filter Connection (Output) - Power supply from the LDO regulator that provides the low voltage power to the digital section. |
| VL | 37 | Digital Interface Power (Input) - Determines the required signal level for the serial audio interface and I ² C control port. |
| SDOUT | 38 | Serial Audio Data Output (Output) - Output for two’s complement serial audio data. |
| MCLK | 39 | Master Clock (Input) - Clock source for the delta-sigma modulators. |
| SCLK | 40 | Serial Clock (Input/Output) - Serial clock for the serial audio interface. |
| GND/ Thermal Pad | - | Ground reference for the internal charge pump and digital section; thermal relief pad. |

1.1 I/O Pin Characteristics

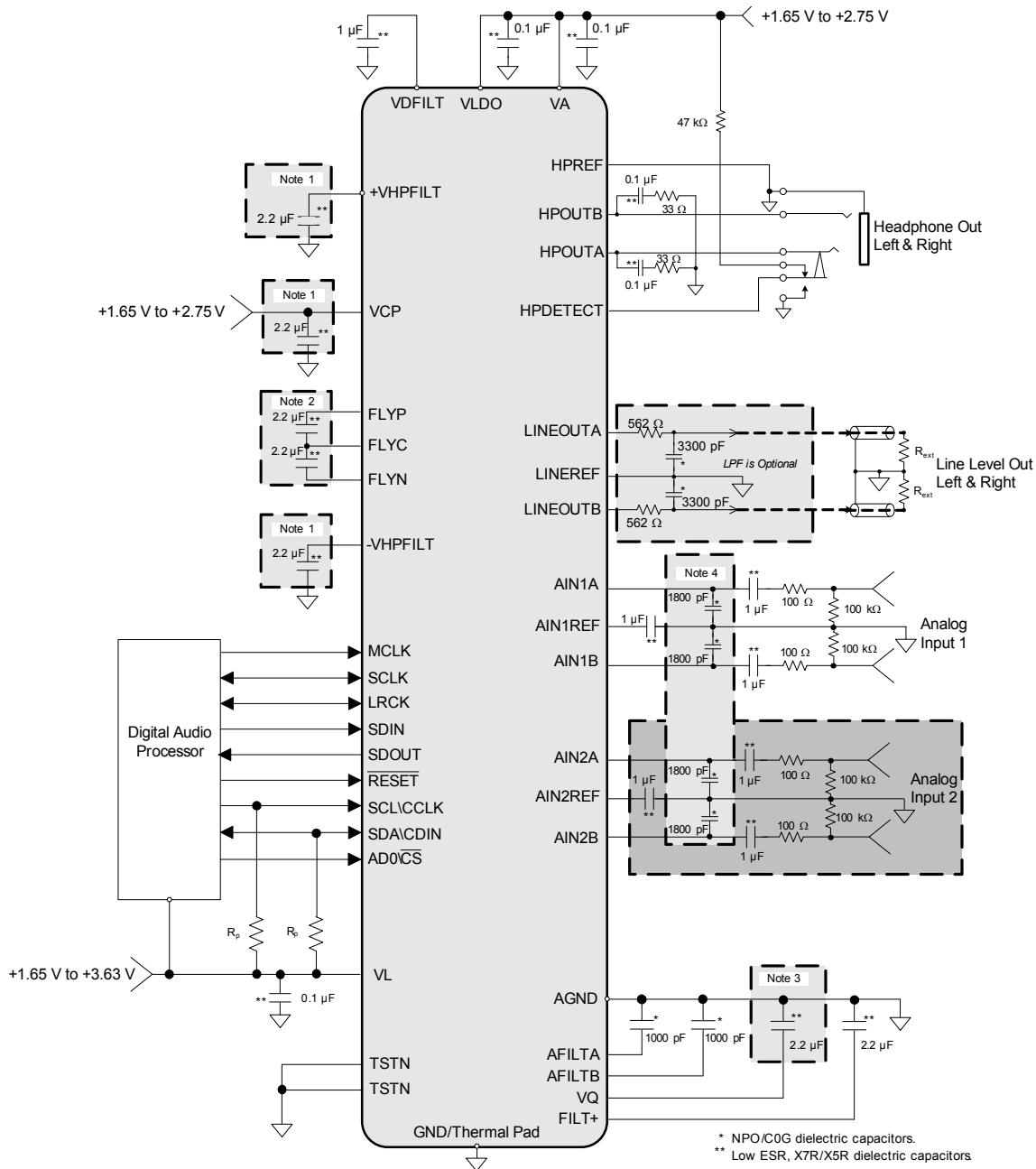
Input and output levels and associated power supply voltage are shown in the table below. Logic levels should not exceed the corresponding power supply voltage.

| Power Supply | Pin Name | I/O | Internal Connections | Driver | Receiver |
|--------------|---------------------------|--------------|-------------------------------|---------------------|--------------------------------|
| VL | $\overline{\text{RESET}}$ | Input | - | - | 1.8 V - 3.3 V, with Hysteresis |
| | SCL | Input | - | - | 1.8 V - 3.3 V, with Hysteresis |
| | SDA | Input/Output | - | CMOS/Open Drain | 1.8 V - 3.3 V, with Hysteresis |
| | AD0 | Input | - | - | 1.8 V - 3.3 V, with Hysteresis |
| | CCLK | Input | - | - | 1.8 V - 3.3 V, with Hysteresis |
| | CDIN | Input | - | - | 1.8 V - 3.3 V, with Hysteresis |
| | CS | Input | - | - | 1.8 V - 3.3 V, with Hysteresis |
| | MCLK | Input | - | - | 1.8 V - 3.3 V |
| | LRCK | Input/Output | Weak Pull-up (~1 M Ω) | 1.8 V - 3.3 V, CMOS | 1.8 V - 3.3 V |
| | SCLK | Input/Output | Weak Pull-up (~1 M Ω) | 1.8 V - 3.3 V, CMOS | 1.8 V - 3.3 V |
| | SDOUT | Output | Weak Pull-up (~1 M Ω) | 1.8 V - 3.3 V, CMOS | - |
| VA | HPDETECT | Input | - | - | 1.8 V - 2.5 V, with Hysteresis |

2. TYPICAL CONNECTION DIAGRAMS

Notes:

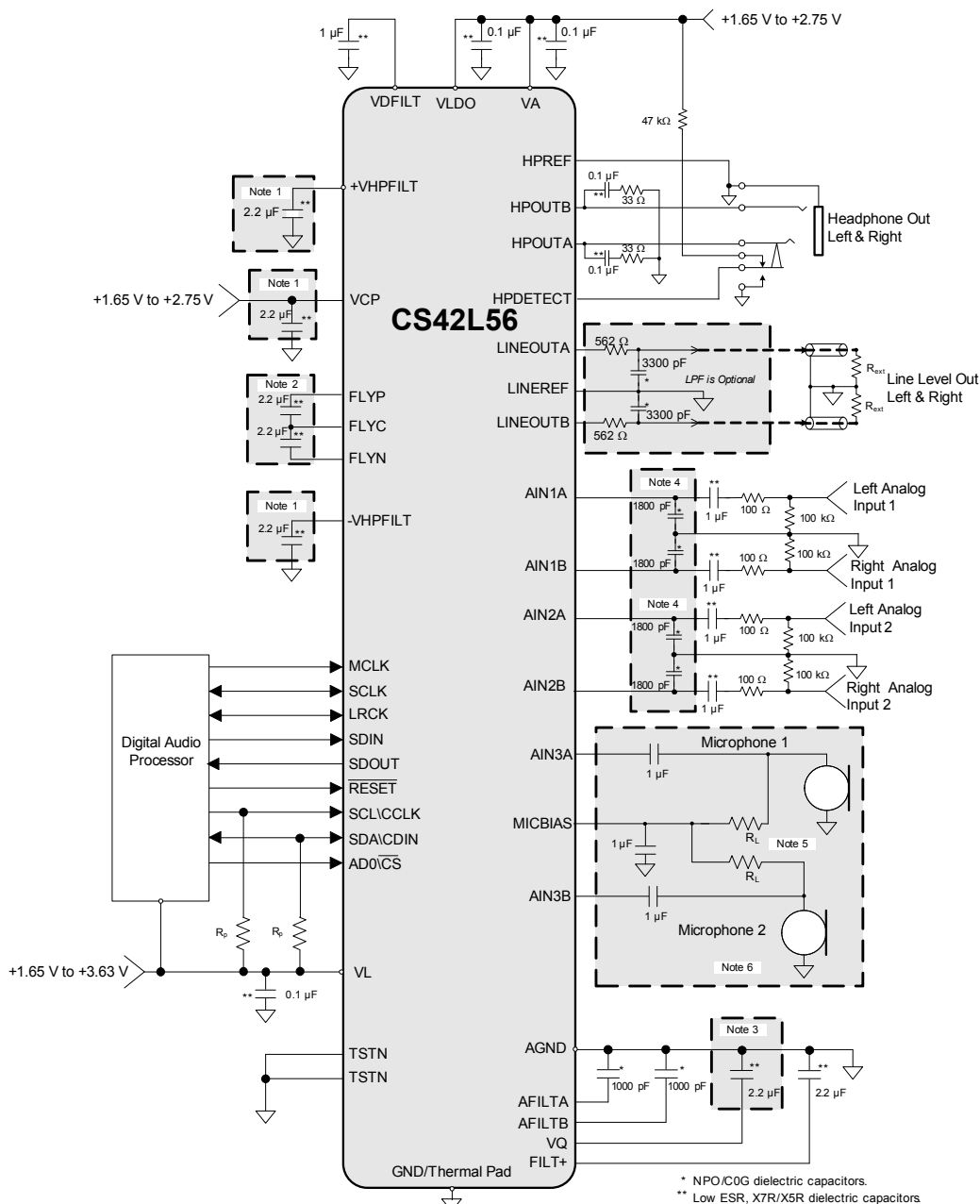
1. The headphone amplifier's output power and distortion are rated using the nominal capacitance shown. Larger capacitance reduces the ripple on the internal amplifiers' supplies and in turn reduces the amplifier's distortion at high output power levels. Smaller capacitance may not sufficiently reduce ripple to achieve the rated output power and distortion. Since the actual value of typical X7R/X5R ceramic capacitors deviates from the nominal value by a percentage specified in the manufacturer's data sheet, capacitors should be selected based on the minimum output power and maximum distortion required.
2. The headphone amplifier's output power and distortion are rated using the nominal capacitance shown and using the default charge pump's switching frequency. When increasing the switching frequency, the capacitance may decrease; when lowering the switching frequency, the capacitance must increase. Since the actual value of typical X7R/X5R ceramic capacitors deviates from the nominal value by a percentage specified in the manufacturer's data sheet, capacitors should be selected based on the minimum output power, maximum distortion and maximum charge pump switching frequency required.
3. Additional bulk capacitance may be added to improve PSRR at low frequencies.
4. These capacitors serve as a charge reservoir for the internal switched capacitor ADC modulators and should be placed as close as possible to the inputs. They are only needed when the PGA (Programmable Gain Amplifier) is bypassed.

Figure 1. Typical Connection Diagram - Four Pseudo-Differential Analog Inputs


Notes:

1. The headphone amplifier's output power and distortion are rated using the nominal capacitance shown. Larger capacitance reduces the ripple on the internal amplifiers' supplies and in turn reduces the amplifier's distortion at high output power levels. Smaller capacitance may not sufficiently reduce ripple to achieve the rated output power and distortion. Since the actual value of typical X7R/X5R ceramic capacitors deviates from the nominal value by a percentage specified in the manufacturer's data sheet, capacitors should be selected based on the minimum output power and maximum distortion required.
2. The headphone amplifier's output power and distortion are rated using the nominal capacitance shown and using the default charge pump switching frequency. The required capacitance follows an inverse relationship with the charge pump's switching frequency. When increasing the switching frequency, the capacitance may decrease; when lowering the switching frequency, the capacitance must increase. Since the actual value of typical X7R/X5R ceramic capacitors deviates from the nominal value by a percentage specified in the manufacturer's data sheet, capacitors should be selected based on the minimum output power, maximum distortion and maximum charge pump switching frequency required.
3. Additional bulk capacitance may be added to improve PSRR at low frequencies.
4. These capacitors serve as a charge reservoir for the internal switched capacitor ADC modulators and should be placed as close as possible to the inputs. They are only needed when the PGA (Programmable Gain Amplifier) is bypassed.
5. The value of R_L, a current-limiting resistor used with electret condenser microphones, is dictated by the microphone cartridge.
6. The negative terminal of the microphone inputs connects to the ground pin of the microphone cartridge. Gain is applied only to the positive terminal.

Figure 2. Typical Connection Diagram - Two Pseudo-Differential / Three Single-Ended Analog Inputs


Notes:

1. The headphone amplifier's output power and distortion are rated using the nominal capacitance shown. Larger capacitance reduces the ripple on the internal amplifiers' supplies and in turn reduces the amplifier's distortion at high output power levels. Smaller capacitance may not sufficiently reduce ripple to achieve the rated output power and distortion. Since the actual value of typical X7R/X5R ceramic capacitors deviates from the nominal value by a percentage specified in the manufacturer's data sheet, capacitors should be selected based on the minimum output power and maximum distortion required.
2. The headphone amplifier's output power and distortion are rated using the nominal capacitance shown and using the default charge pump switching frequency. The required capacitance follows an inverse relationship with the charge pump's switching frequency. When increasing the switching frequency, the capacitance may decrease; when lowering the switching frequency, the capacitance must increase. Since the actual value of typical X7R/X5R ceramic capacitors deviates from the nominal value by a percentage specified in the manufacturer's data sheet, capacitors should be selected based on the minimum output power, maximum distortion and maximum charge pump switching frequency required.
3. Additional bulk capacitance may be added to improve PSRR at low frequencies.
4. These capacitors serve as a charge reservoir for the internal switched capacitor ADC modulators and should be placed as close as possible to the inputs. They are only needed when the PGA (Programmable Gain Amplifier) is bypassed.
5. The value of R_L, a current-limiting resistor used with electret condenser microphones, is dictated by the microphone cartridge.
6. The negative terminal of the microphone inputs connects to the ground pin of the microphone cartridge. Gain is applied only to the positive terminal.

Figure 3. Typical Connection Diagram - Six Single-Ended Analog Inputs

3. CHARACTERISTIC AND SPECIFICATION TABLES

RECOMMENDED OPERATING CONDITIONS

GND = AGND = 0 V; all voltages with respect to ground.

| Parameters | Symbol | Min | Max | Units |
|-------------------------------|------------------------------------|------|------|-------|
| DC Power Supply | | | | |
| Analog | (Note 1) VA | 1.62 | 2.75 | V |
| Charge Pump | (Note 1) VCP | 1.62 | VA | V |
| LDO Regulator for Digital | VLDO | 1.62 | 2.75 | V |
| Serial/Control Port Interface | VL | 1.62 | 3.63 | V |
| Ambient Temperature | Commercial - CNZ T _A | -40 | +85 | °C |

ABSOLUTE MAXIMUM RATINGS

GND = AGND = 0 V; all voltages with respect to ground.

| Parameters | Symbol | Min | Max | Units |
|---|--|----------------|----------------|--------|
| DC Power Supply | Analog, Charge Pump, LDO Serial/Control Port Interface VA, VCP, VLDO VL | -0.3 -0.3 | 3.0 4.0 | V V |
| Input Current | (Note 2) I _{in} | - | ±10 | mA |
| External Voltage Applied to Analog Input | (Note 3) V _{IN} | AGND-0.3 | VA+0.3 | V |
| External Voltage Applied to Analog Output | (Note 4) V _{IN} | -VHPFILT - 0.3 | +VHPFILT + 0.3 | V |
| External Voltage Applied to Digital Input | (Note 3) V _{IND} | -0.3 | VL+ 0.3 | V |
| Ambient Operating Temperature (power applied) | T _A | -50 | +115 | °C |
| Storage Temperature | T _{stg} | -65 | +150 | °C |

WARNING: Operation at or beyond these limits may result in permanent damage to the device. Normal operation is not guaranteed at these extremes.

Notes:

- Due to the existence of parasitic body diodes between VCP and VA, current flows from VCP to VA whenever the VA power supply is lower than VCP. This causes a “back-powering” effect on the VA power supply rails internal to the part; therefore, VA should be maintained at an equal or greater voltage than VCP at all times. While “back-powering” does not have any adverse effects on device operation with respect to performance and reliability, it does lead to extra power consumption and therefore should be avoided.
- Any pin except supplies. Transient currents of up to ±100 mA on the analog input pins will not cause SCR latch-up.
- The maximum over/under voltage is limited by the input current.
- VHPFILT is specified in “DC Characteristics” on page 27.

ANALOG INPUT CHARACTERISTICS

Test Conditions (unless otherwise specified): Connections to the CS42L56 are shown in the “Typical Connection Diagrams” on page 11; Input test signal is a 1 kHz sine wave through the passive input filter, PGA = 0 dB; All Supplies = VA; GND = AGND = 0 V; T_A = +25°C; Measurement bandwidth is 20 Hz to 20 kHz; Sample Frequency = 48 kHz. Measurement signal path is AINxx to SDOUT.

| Parameter | VA = 2.5 V | | | VA = 1.8 V | | | Unit |
|--|------------|-----|-----|------------|-----|-----|------|
| | Min | Typ | Max | Min | Typ | Max | |
| Analog In to ADC (PGA bypassed) | | | | | | | |

ANALOG INPUT CHARACTERISTICS (CONTINUED)

Test Conditions (unless otherwise specified): Connections to the CS42L56 are shown in the “Typical Connection Diagrams” on page 11; Input test signal is a 1 kHz sine wave through the passive input filter, PGA = 0 dB; All Supplies = VA; GND = AGND = 0 V; T_A = +25°C; Measurement bandwidth is 20 Hz to 20 kHz; Sample Frequency = 48 kHz. Measurement signal path is AINxx to SDOUT.

| | | | | | | | | | |
|---|-----------------------|------------|----------|---------|---------|----------|---------|-----------------|----|
| Dynamic Range | A-weighted | 89 | 95 | - | 86 | 92 | - | dB | |
| | unweighted | 86 | 92 | - | 83 | 89 | - | dB | |
| Total Harmonic Distortion + Noise | -1 dBFS | - | -85 | -79 | - | -85 | -79 | dB | |
| | -20 dBFS | - | -72 | - | - | -69 | - | dB | |
| | -60 dBFS | - | -32 | -26 | - | -29 | -23 | dB | |
| Analog In to PGA to ADC, PREAMPx[1:0]=00 (0 dB Gain + PGA Setting) | | | | | | | | | |
| Dynamic Range | PGA Setting: 0 dB | A-weighted | 88 | 94 | - | 85 | 91 | - | dB |
| | | unweighted | 85 | 91 | - | 82 | 88 | - | dB |
| PGA Setting: +12 dB | A-weighted | 81 | 87 | - | 78 | 84 | - | dB | |
| | unweighted | 78 | 84 | - | 75 | 81 | - | dB | |
| Total Harmonic Distortion + Noise | PGA Setting: 0 dB | -1 dBFS | - | -87 | -81 | - | -85 | -79 | dB |
| | | -60 dBFS | - | -31 | -25 | - | -28 | -22 | dB |
| | PGA Setting: +12 dB | -1 dBFS | - | -83 | -77 | - | -81 | -75 | dB |
| Common Mode Rejection | (Note 5) | - | 66 | - | - | 66 | - | dB | |
| Analog In to PGA to ADC, PREAMPx[1:0]=01 (+10 dB Gain + PGA Setting) | | | | | | | | | |
| Dynamic Range | PGA Setting: 0 dB | A-weighted | - | 91 | - | - | 88 | - | dB |
| | | unweighted | - | 88 | - | - | 86 | - | dB |
| PGA Setting: +12 dB | A-weighted | - | 81 | - | - | 78 | - | dB | |
| | unweighted | - | 78 | - | - | 75 | - | dB | |
| Total Harmonic Distortion + Noise | PGA Setting: 0 dB | -1 dBFS | - | -77 | - | - | -77 | - | dB |
| | | -60 dBFS | - | -31 | -25 | - | -28 | -22 | dB |
| | PGA Setting: +12 dB | -1 dBFS | - | -64 | - | - | -64 | - | dB |
| Common Mode Rejection | (Note 5) | - | 66 | - | - | 66 | - | dB | |
| Analog In to PGA to ADC, PREAMPx[1:0]=10 (+20 dB Gain + PGA Setting) | | | | | | | | | |
| Dynamic Range | PGA Setting: 0 dB | A-weighted | - | 85 | - | - | 82 | - | dB |
| | | unweighted | - | 82 | - | - | 79 | - | dB |
| PGA Setting: +12 dB | A-weighted | - | 73 | - | - | 70 | - | dB | |
| | unweighted | - | 70 | - | - | 67 | - | dB | |
| Total Harmonic Distortion + Noise | PGA Setting: 0 dB | -1 dBFS | - | -71 | - | - | -71 | - | dB |
| | | -60 dBFS | - | -31 | -25 | - | -28 | -22 | dB |
| | PGA Setting: +12 dB | -1 dBFS | - | -63 | - | - | -63 | - | dB |
| Common Mode Rejection | (Note 5) | - | 58 | - | - | 58 | - | dB | |
| DC Accuracy | | | | | | | | | |
| Interchannel Gain Mismatch | | - | 0.2 | - | - | 0.2 | - | dB | |
| Gain Drift | | - | ±100 | - | - | ±100 | - | ppm/°C | |
| Offset Error | (Note 6) | - | 352 | - | - | 352 | - | LSB | |
| Input | | | | | | | | | |
| Interchannel Isolation (1 kHz) | (Note 7) | - | 90 | - | - | 90 | - | dB | |
| HP Amp to Analog Input Isolation | R _L = 3 kΩ | - | 90 | - | - | 90 | - | dB | |
| | R _L = 16 Ω | - | 83 | - | - | 83 | - | dB | |
| Full-scale Input Voltage | ADC | 0.76•VA | 0.80•VA | 0.84•VA | 0.76•VA | 0.80•VA | 0.84•VA | V _{pp} | |
| | PGA (-1.5 dB) | | 0.95•VA | | | 0.95•VA | | V _{pp} | |
| | PGA (0 dB) | 0.78•VA | 0.82•VA | 0.86•VA | 0.78•VA | 0.82•VA | 0.86•VA | V _{pp} | |
| | PGA (+12 dB) | | 0.198•VA | | | 0.198•VA | | | |

ANALOG INPUT CHARACTERISTICS (CONTINUED)

Test Conditions (unless otherwise specified): Connections to the CS42L56 are shown in the “[Typical Connection Diagrams](#)” on [page 11](#); Input test signal is a 1 kHz sine wave through the passive input filter, PGA = 0 dB; All Supplies = VA; GND = AGND = 0 V; T_A = +25°C; Measurement bandwidth is 20 Hz to 20 kHz; Sample Frequency = 48 kHz. Measurement signal path is AINxx to SDOUT.

| | | | | | | | | |
|---|-----|---------|----------|---------|---------|----------|---------|-----------------|
| Full-scale Signal Input Voltage (Note 8) | ADC | 0.76•VA | 0.80•VA | 0.84•VA | 0.76•VA | 0.80•VA | 0.84•VA | V _{pp} |
| PGA=-1.5 dB, PREAMPx[1:0]=00 | | - | 0.95•VA | - | - | 0.95•VA | - | V _{pp} |
| PGA=0 dB, PREAMPx[1:0]=00 | | 0.78•VA | 0.82•VA | 0.86•VA | 0.78•VA | 0.82•VA | 0.86•VA | V _{pp} |
| PGA=+12 dB, PREAMPx[1:0]=00 | | - | 0.198•VA | - | - | 0.198•VA | - | V _{pp} |
| PGA=0 dB, PREAMPx[1:0]=01 | | - | 0.259•VA | - | - | 0.259•VA | - | V _{pp} |
| PGA=0 dB, PREAMPx[1:0]=10 | | - | 0.082•VA | - | - | 0.082•VA | - | V _{pp} |
| PGA=+12 dB, PREAMPx[1:0]=01 | | - | 0.064•VA | - | - | 0.064•VA | - | V _{pp} |
| PGA=+12 dB, PREAMPx[1:0]=10 | | - | 0.020•VA | - | - | 0.020•VA | - | V _{pp} |
| AINxREF Input Voltage (Pseudo-Diff Mode)(Note 10) | | - | - | 0.300 | - | - | 0.300 | V _{pp} |
| Input Impedance (Note 9) | ADC | - | 60 | - | - | 60 | - | kΩ |
| PGA, PREAMPx[1:0]=00 | | - | 40 | - | - | 40 | - | kΩ |
| PGA, PREAMPx[1:0]=01 | | - | 12.65 | - | - | 12.65 | - | kΩ |
| PGA, PREAMPx[1:0]=10 | | - | 4 | - | - | 4 | - | kΩ |
| DC Voltage at Analog Input (Pin Floating) | | - | VA/2 | - | - | VA/2 | - | V |

Notes:

- See [Figure 4](#).
- SDOUT Code with HPF_x=1 and HPFRZ_x=0.
- See “[Parameter Definitions](#)” on [page 91](#).
- The full scale input voltage values given in the table refers to the maximum voltage difference between the AINxx and AINxREF pins. Providing an input signal at these pins that exceeds the full scale input voltage may result in clipping the analog input.
- Measured between AINxx and AGND.
- Providing a signal level higher than 300 mV_{pp} on the AINxREF pin may degrade the PGA linearity and adversely affect analog input performance. See [Figure 5](#).

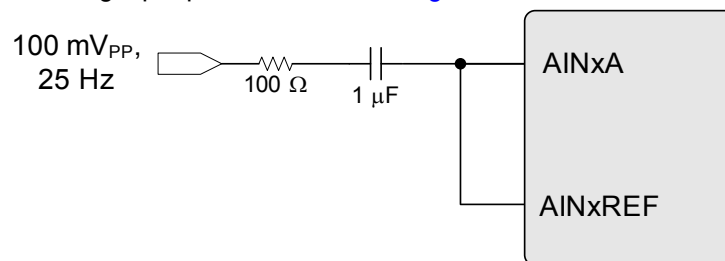


Figure 4. CMRR Test Configuration

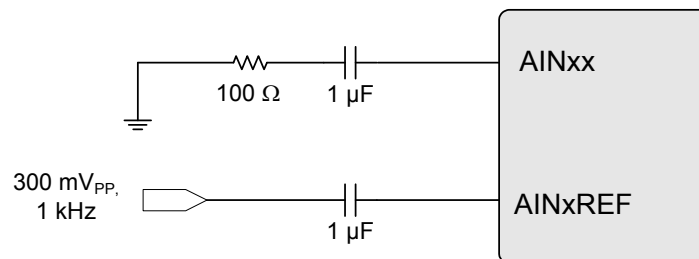


Figure 5. AINxREF Input Voltage Test Configuration

ADC DIGITAL FILTER CHARACTERISTICS

| Parameter (Note 11) | Min | Typ | Max | Unit | |
|---|--------------------|---------------------|-------|------|----|
| Frequency Response (20 Hz to 20 kHz) | -0.07 | - | +0.02 | dB | |
| Passband | to -0.05 dB corner | - | 0.421 | - | Fs |
| | to -3 dB corner | - | 0.495 | - | Fs |
| Stopband | 0.52 | - | - | Fs | |
| Stopband Attenuation | 33 | - | - | dB | |
| Total Group Delay | - | 4.3/Fs | - | s | |
| High-Pass Filter Characteristics (48 kHz Fs) (Note 12) | | | | | |
| Passband | to -3.0 dB corner | - | 1.87 | - | Hz |
| | to -0.05 dB corner | - | 17.15 | - | Hz |
| Frequency Response | - | - | 0.15 | dB | |
| Phase Deviation @ 20 Hz | - | 5.3 | - | Deg | |
| Filter Settling Time (Note 13) | - | 10 ⁵ /Fs | - | s | |

Notes:

11. Response is clock-dependent and will scale with Fs. Note that the response plots (Figures 41 to Note 44 on page 90) have been normalized to Fs and can be denormalized by multiplying the X-axis scale by Fs. HPF parameters are for Fs = 48 kHz.
12. Characteristics are based on the default setting in register “HPF Control (Address 1Bh)” on page 75.
13. Settling time decreases at higher corner frequency settings.

HP OUTPUT CHARACTERISTICS

Test conditions (unless otherwise specified): Connections to the CS42L56 are shown in the “[Typical Connection Diagrams](#)” on [page 11](#); Input test signal is a full-scale 997 Hz sine wave; All Supplies = VA, VCP Mode; GND = AGND = 0 V; T_A = +25°C; Measurement bandwidth is 20 Hz to 20 kHz; Sample Frequency = 48 kHz; Test load R_L = 10 kΩ, C_L = 150 pF for a line load, and test load R_L = 16 Ω, C_L = 150 pF for a headphone load (See [Figure 6 on page 21](#)); Measurement signal path is SDIN to HPOUTx.

| Parameter (Note 15) | | VA = 2.5 V | | | VA = 1.8 V | | | Unit |
|--|------------------|------------|---------|---------|------------|---------|---------|-----------------|
| | | Min | Typ | Max | Min | Typ | Max | |
| Line Load R_L = 10 kΩ (+2 dB Analog Gain) (Note 14) | | | | | | | | |
| Dynamic Range | | | | | | | | |
| 18 to 24-Bit | A-weighted | 92 | 98 | - | 90 | 96 | - | dB |
| | unweighted | 89 | 95 | - | 87 | 93 | - | dB |
| 16-Bit | A-weighted | - | 96 | - | - | 94 | - | dB |
| | unweighted | - | 94 | - | - | 92 | - | dB |
| Total Harmonic Distortion + Noise (Note 16) | | | | | | | | |
| 18 to 24-Bit | 0 dB | - | -84 | -78 | - | -85 | -79 | dB |
| | -20 dB | - | -75 | - | - | -73 | - | dB |
| | -60 dB | - | -35 | -30 | - | -33 | -28 | dB |
| 16-Bit | 0 dB | - | -82 | - | - | -83 | - | dB |
| | -20 dB | - | -74 | - | - | -72 | - | dB |
| | -60 dB | - | -34 | - | - | -32 | - | dB |
| Full-scale Output Voltage | (Note 17) | 1.56•VA | 1.64•VA | 1.73•VA | 1.56•VA | 1.64•VA | 1.73•VA | V _{PP} |
| HP Load R_L = 16 Ω (-4 dB Analog Gain) (Note 14) | | | | | | | | |
| Dynamic Range | | | | | | | | |
| 18 to 24-Bit | A-weighted | 89 | 95 | - | 88 | 94 | - | dB |
| | unweighted | 86 | 92 | - | 85 | 91 | - | dB |
| 16-Bit | A-weighted | - | 93 | - | - | 92 | - | dB |
| | unweighted | - | 90 | - | - | 89 | - | dB |
| Total Harmonic Distortion + Noise | (Note 16) | - | -75 | -69 | - | -75 | -69 | dB |
| Full-scale Output Voltage | (Note 17) | 0.76•VA | 0.82•VA | 0.88•VA | 0.76•VA | 0.82•VA | 0.88•VA | V _{PP} |
| Output Power | (Note 16) | - | 32 | - | - | 17 | - | mW |
| Other Characteristics for R_L = 16 Ω or 10 kΩ | | | | | | | | |
| Interchannel Isolation | 10 kΩ | - | 90 | - | - | 90 | - | dB |
| (Note 17) | 16 Ω | - | 90 | - | - | 90 | - | dB |
| Interchannel Gain Mismatch | (Note 17) | - | 0.1 | 0.28 | - | 0.1 | 0.28 | dB |
| Output Offset | Mute | - | 0.5 | 1.0 | - | 0.5 | 1.0 | mV |
| (Note 17) | 0 dB Analog Gain | - | 3.9 | ±15.1 | - | 3.1 | ±11.4 | mV |
| Gain Drift | (Note 17) | - | ±100 | - | - | ±100 | - | ppm/°C |
| Load Resistance (R _L) | (Note 17) | 16 | - | - | 16 | - | - | Ω |
| Load Capacitance (C _L) | (Note 17) | - | - | 150 | - | - | 150 | pF |

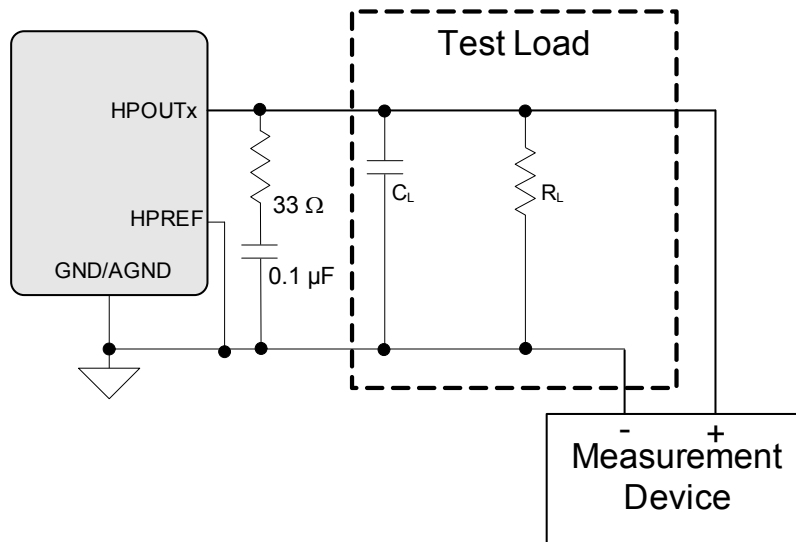
LINE OUTPUT CHARACTERISTICS

Test conditions (unless otherwise specified): Connections to the CS42L56 are shown in the “[Typical Connection Diagrams](#)” on [page 11](#); Input test signal is a full-scale 997 Hz sine wave; All Supplies = VA, VCP Mode; GND = AGND = 0 V; T_A = +25°C; Measurement bandwidth is 20 Hz to 20 kHz; Sample Frequency = 48 kHz; Test load R_L = 10 kΩ, C_L = 150 pF (see [Figure 6](#) on [page 21](#)); Measurement signal path is SDIN to LINEOUTx.

| Parameter (Note 15) | VA = 2.5 V | | | VA = 1.8 V | | | Unit | |
|--------------------------------------|------------------|---------|---------|------------|---------|---------|---------|-----------------|
| | Min | Typ | Max | Min | Typ | Max | | |
| (+2 dB Analog Gain) (Note 14) | | | | | | | | |
| Dynamic Range | | | | | | | | |
| 18 to 24-Bit | A-weighted | 93 | 99 | - | 91 | 97 | - | dB |
| | unweighted | 90 | 96 | - | 88 | 94 | - | dB |
| 16-Bit | A-weighted | - | 96 | - | - | 94 | - | dB |
| | unweighted | - | 94 | - | - | 92 | - | dB |
| Total Harmonic Distortion + Noise | (Note 16) | | | | | | | |
| 18 to 24-Bit | 0 dB | - | -84 | -78 | - | -86 | -80 | dB |
| | -20 dB | - | -76 | - | - | -74 | - | dB |
| | -60 dB | - | -36 | -30 | - | -34 | -28 | dB |
| 16-Bit | 0 dB | - | -82 | - | - | -84 | - | dB |
| | -20 dB | - | -74 | - | - | -72 | - | dB |
| | -60 dB | - | -34 | - | - | -32 | - | dB |
| Full-scale Output Voltage | (Note 17) | 1.50•VA | 1.58•VA | 1.71•VA | 1.50•VA | 1.58•VA | 1.71•VA | V _{PP} |
| Other Characteristics | | | | | | | | |
| Interchannel Isolation | (Note 17) | - | 90 | - | - | 90 | - | dB |
| Interchannel Gain Mismatch | (Note 17) | - | 0.1 | 0.32 | - | 0.1 | 0.32 | dB |
| Output Offset | Mute | - | 0.5 | 1.0 | - | 0.5 | 1.0 | mV |
| (Note 17) | 0 dB Analog Gain | - | 3.6 | ±14.6 | - | 2.8 | ±10.6 | mV |
| Gain Drift | (Note 17) | - | ±100 | - | - | ±100 | - | ppm/°C |
| Output Impedance | | - | 100 | - | - | 100 | - | Ω |
| Load Resistance (R _L) | (Note 17) | 10 | - | - | 10 | - | - | kΩ |
| Load Capacitance (C _L) | (Note 17) | - | - | 150 | - | - | 150 | pF |

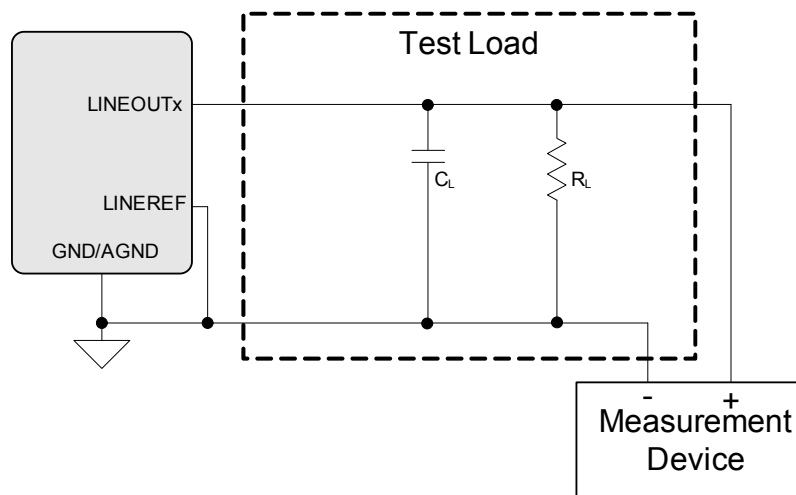
Notes:

14. The analog gain setting (“[Headphone Volume Control](#)” on [page 84](#) or “[Line Volume Control](#)” on [page 84](#)) must be configured as indicated to achieve the specified output characteristics.
15. One LSB of triangular PDF dither is added to data.
16. VCP settings lower than VA reduces the headroom of the headphone amplifier. As a result, the specified THD+N performance at full-scale output voltage and power may not be achieved.
17. See [Figure 6](#) and [Figure 7](#). Refer to “[Parameter Definitions](#)” on [page 91](#).
18. Response is clock dependent and will scale with Fs. Note that the response plots ([Figures 45](#) to [Note 48](#) on [page 90](#)) have been normalized to Fs and can be denormalized by multiplying the X-axis scale by Fs.
19. Measurement bandwidth is from Stopband to 3 Fs.



Symbolized component values are specified in table “[HP Output Characteristics](#)” on page 19

Figure 6. HP Output Test Configuration



Symbolized component values are specified in table “[Line Output Characteristics](#)” on page 20

Figure 7. Line Output Test Configuration

ANALOG PASSTHROUGH CHARACTERISTICS

Test Conditions (unless otherwise specified): Connections to the CS42L56 are shown in the “Typical Connection Diagrams” on page 11; Input test signal is a 1 kHz sine wave through the passive input filter shown in Figure 1, PGA and HP/Line gain = 0 dB; All Supplies = VA, VCP Mode; GND = AGND = 0 V; T_A = +25°C; Measurement bandwidth is 20 Hz to 20 kHz; Sample Frequency = 48 kHz; Measurement signal path is AINxx to HPOUTx or LINEOUTx.

| Parameter | | VA = 2.5 V | | | VA = 1.8 V | | | Unit |
|---|------------|------------|---------|-----|------------|---------|-----|-----------------|
| | | Min | Typ | Max | Min | Typ | Max | |
| Analog In to HP Amp (ADC is powered down) | | | | | | | | |
| R_L = 10 kΩ (+2 dB Output Analog Gain) (Note 14) | | | | | | | | |
| Dynamic Range | A-weighted | - | 94 | - | - | 91 | - | dB |
| | unweighted | - | 91 | - | - | 88 | - | dB |
| Total Harmonic Distortion + Noise | (Note 16) | - | - | - | - | - | - | |
| | -1 dB | - | -70 | - | - | -80 | - | dB |
| | -20 dB | - | -71 | - | - | -68 | - | dB |
| | -60 dB | - | -31 | - | - | -28 | - | dB |
| Full-scale Input Voltage | (Note 8) | - | 0.80•VA | - | - | 0.80•VA | - | V _{pp} |
| Full-scale Output Voltage | (Note 17) | - | 0.93•VA | - | - | 0.93•VA | - | V _{pp} |
| Frequency Response | | - | 0/-0.3 | - | - | 0/-0.3 | - | dB |
| R_L = 16 Ω (-4 dB Output Analog Gain) (Note 14) | | | | | | | | |
| Dynamic Range | A-weighted | - | 94 | - | - | 91 | - | dB |
| | unweighted | - | 91 | - | - | 88 | - | dB |
| Total Harmonic Distortion + Noise | (Note 16) | - | - | - | - | - | - | |
| | -1 dB | - | -70 | - | - | -80 | - | dB |
| | -20 dB | - | -71 | - | - | -68 | - | dB |
| | -60 dB | - | -31 | - | - | -28 | - | dB |
| Full-scale Input Voltage | (Note 8) | - | 0.80•VA | - | - | 0.80•VA | - | V _{pp} |
| Output Power | (Note 16) | - | 12 | - | - | 6.5 | - | mW |
| Frequency Response | | - | 0/-0.3 | - | - | 0/-0.3 | - | dB |
| Analog In to Line Amp (ADC is powered down) | | | | | | | | |
| R_L = 10 kΩ (+2 dB Output Analog Gain) (Note 14) | | | | | | | | |
| Dynamic Range | A-weighted | - | 94 | - | - | 91 | - | dB |
| | unweighted | - | 91 | - | - | 88 | - | dB |
| Total Harmonic Distortion + Noise | (Note 16) | - | - | - | - | - | - | |
| | -1 dB | - | -70 | - | - | -80 | - | dB |
| | -20 dB | - | -71 | - | - | -68 | - | dB |
| | -60 dB | - | -31 | - | - | -28 | - | dB |
| Full-scale Input Voltage | (Note 8) | - | 0.80•VA | - | - | 0.80•VA | - | V _{pp} |
| Full-scale Output Voltage | (Note 17) | - | 0.89•VA | - | - | 0.89•VA | - | V _{pp} |
| Frequency Response | | - | 0/-0.3 | - | - | 0/-0.3 | - | dB |

COMBINED DAC INTERPOLATION & ON-CHIP ANALOG FILTER RESPONSE

| Parameter (Note 18) | | Min | Typ | Max | Unit |
|------------------------------------|-----------------------------|--------|--------------------|-------------|----------------|
| Frequency Response 20 Hz to 20 kHz | F _s = 48.000 kHz | -0.007 | - | +0.007 | dB |
| | F _s = 44.118 kHz | -0.081 | - | +0.081 | dB |
| Passband | to -0.05 dB corner | - | 0.48 | - | F _s |
| | to -3 dB corner | - | 0.49 | - | F _s |
| Stopband | | 0.55 | - | - | F _s |
| Stopband Attenuation | (Note 19) | 49 | - | - | dB |
| Total Group Delay | | - | 6.5/F _s | - | s |
| De-emphasis Error | F _s = 44.118 kHz | - | - | +0.05/-0.25 | dB |

SWITCHING SPECIFICATIONS - SERIAL PORT

Inputs: Logic 0 = GND = AGND, Logic 1 = VL, LRCK, SCLK, SDOUT $C_{LOAD} = 15\text{ pF}$.

| Parameters | Symbol | Min | Max | Units |
|---|---|---|---------------------|-----------|
| $\overline{\text{RESET}}$ pin Low Pulse Width (Note 20) | | 1 | - | ms |
| MCLK Frequency | | (See "Serial Port Clocking" on page 47) | | MHz |
| MCLK Duty Cycle | | 45 | 55 | % |
| Slave Mode (Figure 8) | | | | |
| Input Sample Rate (LRCK) | F_s | (See "Serial Port Clocking" on page 47) | | kHz |
| LRCK Duty Cycle | | 45 | 55 | % |
| SCLK Frequency | $1/t_{p_s}$ | - | $68 \cdot F_s$ | Hz |
| SCLK Duty Cycle | | 45 | 55 | % |
| LRCK Setup Time Before SCLK Rising Edge | $t_{ss(LK-SK)}$ | 40 | - | ns |
| SDOUT Setup Time Before SCLK Rising Edge | $t_{ss(SDO-SK)}$ | 20 | - | ns |
| SDOUT Hold Time After SCLK Rising Edge | $t_{hs(SK-SDO)}$ | 30 | - | ns |
| SDIN Setup Time Before SCLK Rising Edge | $t_{ss(SD-SK)}$ | 20 | - | ns |
| SDIN Hold Time After SCLK Rising Edge | t_{hs} | 20 | - | ns |
| Master Mode (Figure 9) | | | | |
| Output Sample Rate (LRCK) | F_s | (See "Serial Port Clocking" on page 47) | | Hz |
| LRCK Duty Cycle | | 45 | 55 | % |
| SCLK Frequency | SCLK = MCLK mode All Other Modes | $1/t_{p_m}$ $1/t_{p_m}$ | - $68 \cdot F_s$ | MHz Hz |
| SCLK Duty Cycle | RATIO[4:0] = 'xxx00' or 'xxx11' RATIO[4:0] = 'xxx01' (Note 21) | 45 33 | 55 66 | % % |
| LRCK Time Before SCLK Falling Edge | $t_{sm(LK-SK)}$ | - | ± 2 | ns |
| SDOUT Setup Time Before SCLK Rising Edge | $t_{sm(SDO-SK)}$ | 20 | - | ns |
| SDOUT Hold Time After SCLK Rising Edge | $t_{hm(SK-SDO)}$ | 30 | - | ns |
| SDIN Setup Time Before SCLK Rising Edge | $t_{sm(SD-SK)}$ | 20 | - | ns |
| SDIN Hold Time After SCLK Rising Edge | t_{hm} | 20 | - | ns |

Notes:

20. After powering up the CS42L56, $\overline{\text{RESET}}$ should be held low after the power supplies and clocks are settled. This specification is valid with the recommended capacitor on VDFILT.

21. When the RATIO[1:0] = '01', the device will periodically extend the SCLK high time to compensate for the resulting fractional MCLK/SCLK ratio.

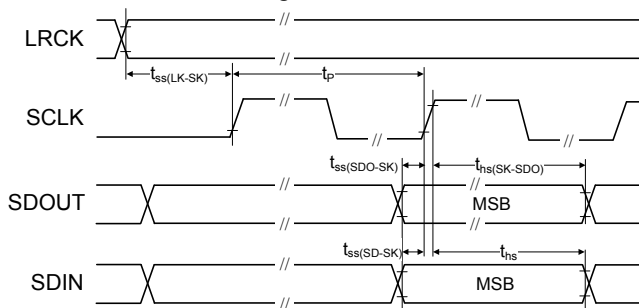


Figure 8. Serial Port Timing (Slave Mode)

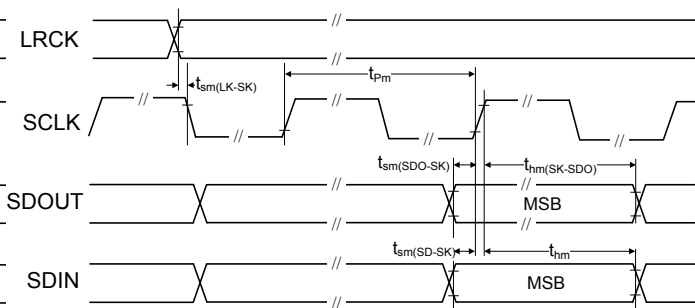


Figure 9. Serial Port Timing (Master Mode)

SWITCHING SPECIFICATIONS - I²C CONTROL PORT

Inputs: Logic 0 = GND = AGND, Logic 1 = VL (Note 22) .

| Parameter | Symbol | Min | Max | Unit |
|--|------------|-----|-----|----------|
| RESET Rising Edge to Start | t_{irs} | 500 | - | ns |
| SCL Clock Frequency | f_{scl} | - | 550 | kHz |
| Start Condition Hold Time (prior to first clock pulse) | t_{hdst} | 0.6 | - | μ s |
| Clock Low Time | t_{low} | 1.3 | - | μ s |
| Clock High Time | t_{high} | 0.6 | - | μ s |
| Setup Time for Repeated Start Condition | t_{sust} | 0.6 | - | μ s |
| SDA Input Hold Time from SCL Falling (Note 23) | t_{hddi} | 0 | 0.9 | μ s |
| SDA Output Hold Time from SCL Falling | t_{hdoo} | 0.2 | 0.9 | μ s |
| SDA Setup Time to SCL Rising | t_{sud} | 100 | - | ns |
| Rise Time of SCL and SDA | t_{rc} | - | 300 | ns |
| Fall Time SCL and SDA | t_{fc} | - | 300 | ns |
| Setup Time for Stop Condition | t_{susp} | 0.6 | - | μ s |
| Bus Free Time Between Transmissions | t_{buf} | 1.3 | - | μ s |
| SDA Bus Capacitance | C_L | - | 400 | pF |
| SDA Pull-Up Resistance | R_p | 500 | - | Ω |

Notes:

22. All specifications are valid for the signals at the pins of the CS42L56 with the specified load capacitance.
23. Data must be held for sufficient time to bridge the transition time, t_f , of SCL.

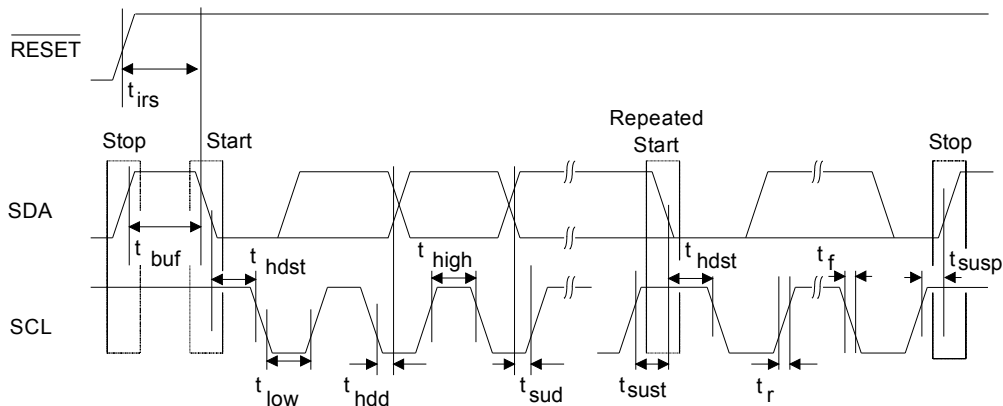


Figure 10. I²C Control Port Timing

SWITCHING CHARACTERISTICS - SPI CONTROL PORT

Inputs: Logic 0 = GND = AGND, Logic 1 = VL, SDA $C_L = 30$ pF.

| Parameter | Symbol | Min | Max | Units |
|---|-----------|-----|-----|---------------|
| CCLK Clock Frequency | f_{sck} | 0 | 6.0 | MHz |
| $\overline{\text{RESET}}$ Rising Edge to $\overline{\text{CS}}$ Falling | t_{srs} | 20 | - | ns |
| $\overline{\text{CS}}$ Falling to CCLK Edge | t_{css} | 20 | - | ns |
| $\overline{\text{CS}}$ High Time Between Transmissions | t_{csh} | 1.0 | - | μs |
| CCLK Low Time | t_{scl} | 66 | - | ns |
| CCLK High Time | t_{sch} | 66 | - | ns |
| CDIN to CCLK Rising Setup Time | t_{dsu} | 40 | - | ns |
| CCLK Rising to DATA Hold Time | t_{dh} | 15 | - | ns |
| Rise Time of CCLK and CDIN | t_{r2} | - | 100 | ns |
| Fall Time of CCLK and CDIN | t_{f2} | - | 100 | ns |

Notes:

24. Data must be held for sufficient time to bridge the transition time of CCLK.
25. For $f_{sck} < 1$ MHz.

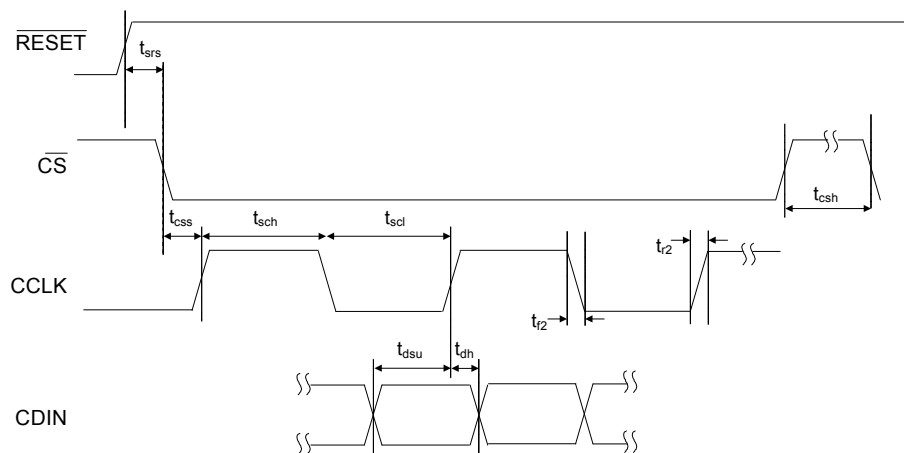


Figure 11. Control Port Timing - SPI Format

ANALOG OUTPUT ATTENUATION CHARACTERISTICS

Test Conditions (unless otherwise specified): Connections to the CS42L56 are shown in the “[Typical Connection Diagrams](#)” on [page 11](#); GND = AGND = 0 V. Attenuation is referenced to the full-scale voltage for the given output. Test load $R_L = 3\text{ k}\Omega$, $C_L = 150\text{ pF}$ for a line load, and test load $R_L = 16\ \Omega$, $C_L = 150\text{ pF}$ for a headphone load (See [Figure 6](#) and [Figure 7](#) on [page 21](#)).

| Parameters | Power Status | | Min | Typ | Max | Units |
|--|--------------|------|-----|-----|-----|-------|
| | Headphone | Line | | | | |
| Headphone Mute Attenuation (HPxMUTE=1) (Note 26) | OFF | OFF | - | 90 | - | dB |
| | OFF | ON | - | 90 | - | dB |
| | ON | OFF | - | 90 | - | dB |
| | ON | ON | - | 90 | - | dB |
| Line Mute Attenuation (LINExMUTE=1) (Note 26) | OFF | OFF | - | 90 | - | dB |
| | OFF | ON | - | 90 | - | dB |
| | ON | OFF | - | 90 | - | dB |
| | ON | ON | - | 90 | - | dB |

Notes:

26. Assumes no external impedance on HPREF or LINEREF. External impedance on HPREF or LINEREF will impact the attenuation.

DC CHARACTERISTICS

Test Conditions (unless otherwise specified): Connections to the CS42L56 are shown in the “Typical Connection Diagrams” on page 11; GND = AGND = 0 V; all voltages with respect to ground.

| Parameters | | Min | Typ | Max | Units |
|--|---|-----|--------|------|-------|
| VHPFILT Characteristics (Note 27) | | | | | |
| VCP Mode | +VHPFILT | - | VCP | - | V |
| | -VHPFILT | - | -VCP | - | V |
| VCP/2 Mode | +VHPFILT | - | VCP/2 | - | V |
| | -VHPFILT | - | -VCP/2 | - | V |
| MIC BIAS Characteristics | | | | | |
| Nominal Voltage | BIAS_LVL[1:0] = 00 | - | 0.9•VA | - | V |
| | BIAS_LVL[1:0] = 01 | - | 0.8•VA | - | V |
| | BIAS_LVL[1:0] = 10 | - | 0.7•VA | - | V |
| | BIAS_LVL[1:0] = 11 | - | 0.6•VA | - | V |
| DC Output Current (Note 28) | | - | - | 1.22 | mA |
| Power Supply Rejection Ratio (PSRR) @ 1 kHz | BIAS_LVL[1:0] = 00 | - | 45 | - | dB |
| | BIAS_LVL[1:0] = 01 | - | 50 | - | dB |
| | BIAS_LVL[1:0] = 10 | - | 50 | - | dB |
| | BIAS_LVL[1:0] = 11 | - | 50 | - | dB |
| Misc. DC Filter Characteristics | | | | | |
| | FILT+ | - | VA | - | V |
| | VQ | - | VA/2 | - | V |
| | VDFILT | - | 0.9 | - | V |
| Power Supply Rejection Ratio (PSRR) Characteristics | | | | | |
| PSRR with 100 mVpp, 1 kHz signal (Note 29) | PGA to ADC | - | 47 | - | dB |
| | PGA (Pseudo Differential) to ADC | - | 58 | - | dB |
| | ADC | - | 57 | - | dB |
| | PGA to HP & Line Amps | - | 44 | - | dB |
| | PGA (Pseudo Differential) to HP & Line Amps | - | 54 | - | dB |
| | DAC to HP & Line Amps | - | 56 | - | dB |
| PSRR with 100 mVpp, 60 Hz signal (Notes 29, 30) | PGA to ADC | - | 35 | - | dB |
| | ADC | - | 25 | - | dB |
| | PGA to HP & Line Amps | - | 50 | - | dB |
| | DAC to HP & Line Amps | - | 60 | - | dB |

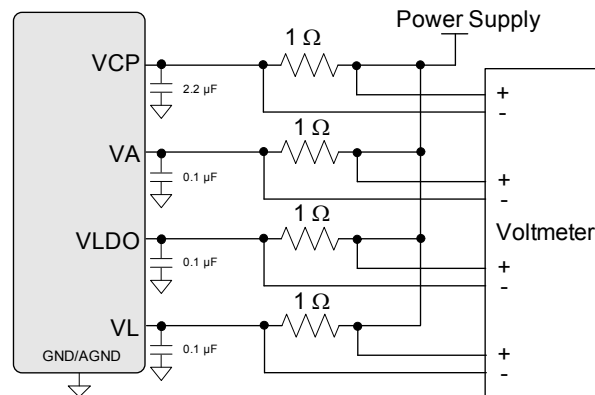
Notes:

27. No load connected to HPOUTx and LINEOUTx.
28. VA = 2.71 V, BIAS_LVL[1:0] = 00, total equivalent external impedance to ground = 2 kΩ.
29. Valid with the recommended capacitor values on FILT+ and VQ, no load on HP and Line. Increasing the capacitance on FILT+ and VQ will also increase the PSRR.
30. The PGA is biased with VQ, created by a resistor divider from the VA supply. Increasing the capacitance on FILT+ and VQ will also increase the PSRR at low frequencies. A 10 μF capacitor on VQ improves the PSRR to 42 dB.

DIGITAL INTERFACE SPECIFICATIONS & CHARACTERISTICS

| Parameters (Note 31) | Symbol | Min | Max | Units |
|---|-------------|---|--|---------|
| Input Leakage Current | I_{in} | - | ± 10 | μA |
| Input Capacitance | | - | 10 | pF |
| 1.8 V - 3.3 V Logic | | | | |
| High-Level Output Voltage ($I_{OH} = -100 \mu A$) | V_{OH} | $V_L - 0.2$ | - | V |
| Low-Level Output Voltage ($I_{OL} = 100 \mu A$) | V_{OL} | - | 0.2 | V |
| High-Level Input Voltage | V_{IH} | $V_L = 1.65 V$ $V_L = 1.8 V$ $V_L = 2.0 V$ $V_L > 2.0 V$ | $0.83 \cdot V_L$ $0.76 \cdot V_L$ $0.68 \cdot V_L$ $0.65 \cdot V_L$ | V |
| Low-Level Input Voltage | V_{IL} | - | $0.30 \cdot V_L$ | V |
| HPDETECT Input | | | | |
| High-Level Input Voltage | $HPDV_{IH}$ | $0.65 \cdot V_A$ | - | V |
| Low-Level Input Voltage | $HPDV_{IL}$ | - | $0.35 \cdot V_A$ | V |

31. See "I/O Pin Characteristics" on page 10 for serial and control port power rails.



Note: Current is derived from the voltage drop across a 1 Ω resistor in series with each supply input.

Figure 12. Power Consumption Test Configuration

POWER CONSUMPTION - ALL SUPPLIES = 1.8 V

| Operation Test Conditions (unless otherwise specified): All zeros input, slave mode, sample rate = 48 kHz; No load. Refer to Figure 12 on page 28. | | Power Ctl. Registers | | | | ADC, Line, HP Sel. Registers | | | | Class H Mode page 63 | Typical Current (mA) | | | | Total Power (mW) | | | | | | | |
|--|---|----------------------|----------|-------------|-------|------------------------------|----------------|-----------------|-----------------|----------------------|----------------------|-----------------|-------------------|-----------------|------------------|--------------|--------------|----------|----------|--------|-------------|-----------------------|
| | | 02h page 58 | | 03h page 59 | | 08h page 74 | | | | | i _{VCP} | i _{VA} | i _{VLDO} | i _{VL} | | | | | | | | |
| | | PDN_CHRG | PDN_ADCB | PDN_ADCA | PDN | PDN_HP[B][1:0] | PDN_HP[A][1:0] | PDN_LIN[B][1:0] | PDN_LIN[A][1:0] | | | | | | | ADCBMUX[1:0] | ADCAMUX[1:0] | LINEBMUX | LINEAMUX | HPBMUX | HPAMUX | PDN_DSP - 0Fh page 66 |
| 1 | Off (Note 32) | x | x | x | x | x | x | x | x | x | x | x | x | x | x | - | 0.001 | 0.001 | 0.007 | 0.002 | 0.02 | |
| 2 | Standby (Note 33) MCLKDIS=1 MCLKDIS=0 (Note 34) MCLKDIS=x | x | x | x | 1 | x | x | x | x | x | x | x | x | x | x | - | 0.001 | 0.001 | 0.053 | 0.007 | 0.11 | |
| | | x | x | x | 1 | x | x | x | x | x | x | x | x | x | x | - | 0.001 | 0.010 | 0.292 | 0.007 | 0.56 | |
| | | x | x | x | 1 | x | x | x | x | x | x | x | x | x | x | - | 0.001 | 0.001 | 0.020 | 0.001 | 0.04 | |
| 3 | Mono Record (Note 35) ADC PGA to ADC | 0 | 1 | 0 | 0 | 11 | 11 | 11 | 11 | xx | 01 | x | x | x | x | - | 0.001 | 0.915 | 0.671 | 0.018 | 2.89 | |
| | | 0 | 1 | 0 | 0 | 11 | 11 | 11 | 11 | xx | 00 | x | x | x | x | - | 0.001 | 1.056 | 0.672 | 0.017 | 3.14 | |
| 4 | Stereo Record (Note 35) ADC PGA to ADC | 0 | 0 | 0 | 0 | 11 | 11 | 11 | 11 | 01 | 01 | x | x | x | x | - | 0.001 | 1.207 | 0.824 | 0.023 | 3.70 | |
| | | 0 | 0 | 0 | 0 | 11 | 11 | 11 | 11 | 00 | 00 | x | x | x | x | - | 0.002 | 1.469 | 0.826 | 0.022 | 4.17 | |
| 5 | Mono Play to HP No Effects | 1 | 1 | 1 | 0 | 11 | 10 | 11 | 11 | xx | xx | x | x | x | 0 | 1 | VCP/2 | 0.407 | 1.100 | 0.718 | 0.007 | 4.02 |
| | | | VCP | 0.949 | 1.107 | 0.718 | 0.007 | 5.01 | | | | | | | | | | | | | | |
| | Effects | 1 | 1 | 1 | 0 | 11 | 10 | 11 | 11 | xx | xx | x | x | x | 0 | 0 | VCP/2 | 0.407 | 1.100 | 1.050 | 0.007 | 4.62 |
| | | | VCP | 0.948 | 1.107 | 1.050 | 0.007 | 5.60 | | | | | | | | | | | | | | |
| 6 | Mono Play to Line No Effects | 1 | 1 | 1 | 0 | 11 | 11 | 11 | 10 | xx | xx | x | 0 | x | x | 1 | VCP/2 | 0.392 | 1.101 | 0.719 | 0.007 | 3.99 |
| | | | VCP | 0.844 | 1.107 | 0.717 | 0.007 | 4.82 | | | | | | | | | | | | | | |
| | Effects | 1 | 1 | 1 | 0 | 11 | 11 | 11 | 10 | xx | xx | x | 0 | x | x | 0 | VCP/2 | 0.392 | 1.101 | 1.046 | 0.007 | 4.58 |
| | | | VCP | 0.844 | 1.107 | 1.046 | 0.007 | 5.41 | | | | | | | | | | | | | | |
| 7 | Stereo Play to HP No Effects | 1 | 1 | 1 | 0 | 10 | 10 | 11 | 11 | xx | xx | x | x | 0 | 0 | 1 | VCP/2 | 0.604 | 1.587 | 0.720 | 0.007 | 5.25 |
| | | | VCP | 1.420 | 1.594 | 0.717 | 0.007 | 6.73 | | | | | | | | | | | | | | |
| | Effects | 1 | 1 | 1 | 0 | 10 | 10 | 11 | 11 | xx | xx | x | x | 0 | 0 | 0 | VCP/2 | 0.604 | 1.587 | 1.090 | 0.007 | 5.92 |
| | | | VCP | 1.419 | 1.594 | 1.090 | 0.007 | 7.40 | | | | | | | | | | | | | | |
| 8 | Stereo Play to Line No Effects | 1 | 1 | 1 | 0 | 11 | 11 | 10 | 10 | xx | xx | 0 | 0 | x | x | 1 | VCP/2 | 0.570 | 1.589 | 0.718 | 0.007 | 5.19 |
| | | | VCP | 1.205 | 1.597 | 0.719 | 0.007 | 6.35 | | | | | | | | | | | | | | |
| | Effects | 1 | 1 | 1 | 0 | 11 | 11 | 10 | 10 | xx | xx | 0 | 0 | x | x | 0 | VCP/2 | 0.570 | 1.589 | 1.089 | 0.007 | 5.86 |
| | | | VCP | 1.205 | 1.597 | 1.088 | 0.007 | 7.01 | | | | | | | | | | | | | | |
| 9 | Stereo Passthrough to HP | 0 | 1 | 1 | 0 | 10 | 10 | 11 | 11 | xx | xx | x | x | 1 | 1 | x | VCP/2 | 0.565 | 1.180 | 0.213 | 0.007 | 3.54 |
| | | | VCP | 1.198 | 1.188 | 0.213 | 0.007 | 4.69 | | | | | | | | | | | | | | |
| 10 | Stereo Passthrough to Line | 0 | 1 | 1 | 0 | 11 | 11 | 10 | 10 | xx | xx | 1 | 1 | x | x | x | VCP/2 | 0.571 | 1.183 | 0.213 | 0.007 | 3.55 |
| | | | VCP | 1.205 | 1.190 | 0.213 | 0.007 | 4.71 | | | | | | | | | | | | | | |
| 11 | Mono Rec. & Play No Effects PGA In, HP Out | 0 | 1 | 0 | 0 | 11 | 10 | 11 | 11 | xx | 00 | x | x | x | 0 | 1 | VCP/2 | 0.408 | 1.921 | 1.084 | 0.018 | 6.18 |
| | | | VCP | 0.950 | 1.928 | 1.089 | 0.018 | 7.17 | | | | | | | | | | | | | | |
| | Effects | 0 | 1 | 0 | 0 | 11 | 10 | 11 | 11 | xx | 00 | x | x | x | 0 | 0 | VCP/2 | 0.408 | 1.921 | 1.415 | 0.018 | 6.77 |
| | | | VCP | 0.952 | 1.928 | 1.412 | 0.018 | 7.76 | | | | | | | | | | | | | | |
| 12 | Stereo Rec. & Play No Effects PGA In, HP Out | 0 | 0 | 0 | 0 | 10 | 10 | 11 | 11 | 00 | 00 | x | x | 0 | 0 | 1 | VCP/2 | 0.604 | 2.820 | 1.239 | 0.023 | 8.43 |
| | | | VCP | 1.422 | 2.827 | 1.240 | 0.023 | 9.92 | | | | | | | | | | | | | | |
| | Effects | 0 | 0 | 0 | 0 | 10 | 10 | 11 | 11 | 00 | 00 | x | x | 0 | 0 | 0 | VCP/2 | 0.604 | 2.820 | 1.613 | 0.023 | 9.11 |
| | | | VCP | 1.424 | 2.827 | 1.612 | 0.023 | 10.59 | | | | | | | | | | | | | | |
| 13 | Stereo Play to HP No Effects 16 Ω load (Note 36) | 1 | 1 | 1 | 0 | 10 | 10 | 11 | 11 | xx | xx | x | x | 0 | 0 | 1 | VCP/2 | 2.725 | 1.579 | 0.737 | 0.008 | 9.09 |

POWER CONSUMPTION - ALL SUPPLIES = 2.5 V

| Operation Test Conditions (unless otherwise specified): All zeros input, slave mode, sample rate = 48 kHz; No load. Refer to Figure 12 on page 28. | Power Ctl. Registers | | MUX Registers | | Class H Mode page 63 | Typical Current (mA) | | | | Total Power (mW) |
|---|----------------------|-----------------------------|---------------|---|----------------------------------|--|-----------|----------|------------|------------------------|
| | 02h page 58 | | 03h page 59 | | | 08h page 74 | | | | |
| | PDN_CHRG | PDN_ADCB PDN_ADCA PDN | PDN_HPBB[1:0] | PDN_HPAA[1:0] PDN_LINB[1:0] PDN_LINA[1:0] | | ADCBMUX[1:0] ADCAMUX[1:0] LINEBMUX LINEAMUX HPBMUX HPAMUX | i_{VCP} | i_{VA} | i_{VLDO} | |
| 1 Off (Note 32) | x x x x | x x x x | x x x x | x x x x x x x | - | 0.002 | 0.002 | 0.013 | 0.004 | 0.05 |
| 2 Standby (Note 33) | MCLKDIS=1 | x x x 1 | x x x x | x x x x x x x | - | 0.003 | 0.003 | 0.084 | 0.012 | 0.26 |
| | MCLKDIS=0 | x x x 1 | x x x x | x x x x x x x | - | 0.003 | 0.017 | 0.466 | 0.012 | 1.25 |
| | (Note 34) MCLKDIS=x | x x x 1 | x x x x | x x x x x x x | - | 0.003 | 0.003 | 0.032 | 0.003 | 0.10 |
| 3 Mono Record (Note 35) | ADC | 1 1 0 0 | 11 11 11 11 | xx 01 x x x x x | - | 0.003 | 0.789 | 0.744 | 0.026 | 3.91 |
| | PGA to ADC | 1 1 0 0 | 11 11 11 11 | xx 00 x x x x x | - | 0.003 | 0.963 | 0.748 | 0.026 | 4.35 |
| 4 Stereo Record (Note 35) | ADC | 1 0 0 0 | 11 11 11 11 | 01 01 x x x x x | - | 0.003 | 1.089 | 0.919 | 0.033 | 5.11 |
| | PGA to ADC | 1 0 0 0 | 11 11 11 11 | 00 00 x x x x x | - | 0.003 | 1.419 | 0.922 | 0.033 | 5.94 |
| 5 Mono Play to HP | No Effects | 1 1 1 0 | 11 10 11 11 | xx xx x x x 0 1 | VCP/2 | 0.723 | 1.469 | 0.734 | 0.012 | 7.35 |
| | Effects | 1 1 1 0 | 11 10 11 11 | xx xx x x x 0 0 | VCP | 1.984 | 1.480 | 0.736 | 0.012 | 10.53 |
| | | | | | VCP/2 | 0.723 | 1.468 | 1.071 | 0.012 | 8.19 |
| 6 Mono Play to Line | No Effects | 1 1 1 0 | 11 11 11 10 | xx xx x 0 x x 1 | VCP/2 | 0.693 | 1.469 | 0.736 | 0.012 | 7.28 |
| | Effects | 1 1 1 0 | 11 11 11 10 | xx xx x 0 x x 0 | VCP | 1.819 | 1.481 | 0.732 | 0.012 | 10.11 |
| | | | | | VCP/2 | 0.693 | 1.469 | 1.073 | 0.012 | 8.12 |
| 7 Stereo Play to HP | No Effects | 1 1 1 0 | 10 10 11 11 | xx xx x x 0 0 1 | VCP/2 | 0.936 | 2.099 | 0.737 | 0.012 | 9.46 |
| | Effects | 1 1 1 0 | 10 10 11 11 | xx xx x x 0 0 0 | VCP | 2.530 | 2.113 | 0.736 | 0.012 | 13.48 |
| | | | | | VCP/2 | 0.934 | 2.099 | 1.109 | 0.012 | 10.39 |
| 8 Stereo Play to Line | No Effects | 1 1 1 0 | 11 11 10 10 | xx xx 0 0 x x 1 | VCP/2 | 0.873 | 2.102 | 0.737 | 0.012 | 9.31 |
| | Effects | 1 1 1 0 | 11 11 10 10 | xx xx 0 0 x x 0 | VCP | 2.197 | 2.115 | 0.736 | 0.012 | 12.65 |
| | | | | | VCP/2 | 0.873 | 2.102 | 1.110 | 0.012 | 10.24 |
| 9 Stereo Passthrough to HP | No Effects | 1 1 1 0 | 10 10 11 11 | xx xx x x 1 1 x | VCP/2 | 0.870 | 1.203 | 0.228 | 0.012 | 5.78 |
| | Effects | 1 1 1 0 | 10 10 11 11 | xx xx x x 1 1 x | VCP | 2.202 | 1.218 | 0.228 | 0.012 | 9.15 |
| | | | | | VCP/2 | 0.874 | 1.206 | 0.228 | 0.012 | 5.80 |
| 10 Stereo Passthrough to Line | No Effects | 1 1 1 0 | 11 11 10 10 | xx xx 1 1 x x x | VCP/2 | 0.874 | 1.206 | 0.228 | 0.012 | 5.80 |
| | Effects | 1 1 1 0 | 11 11 10 10 | xx xx 1 1 x x x | VCP | 2.196 | 1.220 | 0.228 | 0.012 | 9.14 |
| | | | | | VCP/2 | 0.873 | 2.102 | 1.110 | 0.012 | 10.24 |
| 11 Mono Rec. & Play PGA In, HP Out | No Effects | 1 1 0 0 | 11 10 11 11 | xx 00 x x x 0 1 | VCP/2 | 0.723 | 2.148 | 1.157 | 0.026 | 10.14 |
| | Effects | 1 1 0 0 | 11 10 11 11 | xx 00 x x x 0 0 | VCP | 1.981 | 2.160 | 1.162 | 0.026 | 13.32 |
| | | | | | VCP/2 | 0.723 | 2.148 | 1.491 | 0.026 | 10.97 |
| 12 Stereo Rec. & Play PGA In, HP Out | No Effects | 1 0 0 0 | 10 10 11 11 | 00 00 x x 0 0 1 | VCP/2 | 0.936 | 3.233 | 1.335 | 0.033 | 13.84 |
| | Effects | 1 0 0 0 | 10 10 11 11 | 00 00 x x 0 0 0 | VCP | 2.532 | 3.247 | 1.336 | 0.033 | 17.87 |
| | | | | | VCP/2 | 0.936 | 3.233 | 1.710 | 0.033 | 14.78 |
| 13 Stereo Play to HP 16 Ω load (Note 36) | No Effects | 1 1 1 0 | 10 10 11 11 | xx xx x x 0 0 1 | VCP/2 | 3.032 | 2.081 | 0.754 | 0.012 | 14.70 |

Notes:

32. $\overline{\text{RESET}}$ pin and clock/data lines held LO, PDN=x.
33. $\overline{\text{RESET}}$ pin held HI, PDN=1.
34. Clock/data lines held HI.
35. Either inputs 1 or 2 may be selected. Input 1 is shown for simplicity.
36. In accordance with the JEITA CP-2905B standard, 0.1 mW (per channel) is delivered to the headphone load.

4. APPLICATIONS

4.1 Overview

4.1.1 *Basic Architecture*

The CS42L56 is a highly integrated, ultra-low power, 24-bit audio CODEC comprised of stereo A/D and D/A converters with pseudo-differential stereo input and output amplifiers. The ADC and DAC are designed using multi-bit delta-sigma techniques; both converters operate at a low oversampling ratio of 64xFs, maximizing power savings while maintaining high performance. The CODEC accepts and is capable of generating serial audio clocks (SCLK, LRCK) derived from a USB or a standard audio input Master Clock (MCLK). Designed with a very low voltage digital core and low voltage Class H amplifiers (powered from an integrated low-dropout regulator and a step-down/inverting charge pump, respectively), the CS42L56 provides significant reduction in overall power consumption.

4.1.2 *Line Inputs*

The analog input portion of the CODEC allows selection from up to three stereo line-level sources into a Programmable Gain Amplifier (PGA). The optional line pseudo-differential configuration provides common-mode noise rejection for single-ended inputs and is available on AIN1x or AIN2x. If pseudo-differential operation is not required, the pins can also be configured independently as two additional analog inputs (AIN3x).

4.1.3 *Line and Headphone Outputs (Class H, Ground-Centered Amplifiers)*

The analog output portion of the CODEC includes separate pseudo-differential headphone and line out Class H amplifiers. An on-chip step-down/inverting charge pump creates a positive and negative voltage equal to the input or one-half the input supply for the amplifiers, allowing an adaptable, full-scale output swing centered around ground. The inverting architecture eliminates the need for large DC-blocking capacitors and allows the amplifier to deliver more power to headphone loads at lower supply voltages. The step-down architecture allows the amplifier's power supply to adapt to the required output signal. This adaptive power supply scheme converts traditional Class AB amplifiers into more power-efficient Class H amplifiers.

4.1.4 *Fixed-function DSP Engine*

The fixed function digital signal processing engine processes both the PCM serial input data and ADC output data allowing a mix between the two. Independent volume control, left/right channel swaps, mono mixes, tone control comprise the DSP engine.

4.1.5 *Beep Generator*

The beep generator delivers tones at select frequencies across approximately two octave major scales. With independent volume control, beeps may be configured to occur continuously, periodically or at single time intervals.

4.1.6 *Power Management*

Several control registers and bits provide independent power down control of the ADC, PGA, DSP, headphone and line outputs, allowing operation in select applications with minimal power consumption.

4.2 Analog Inputs

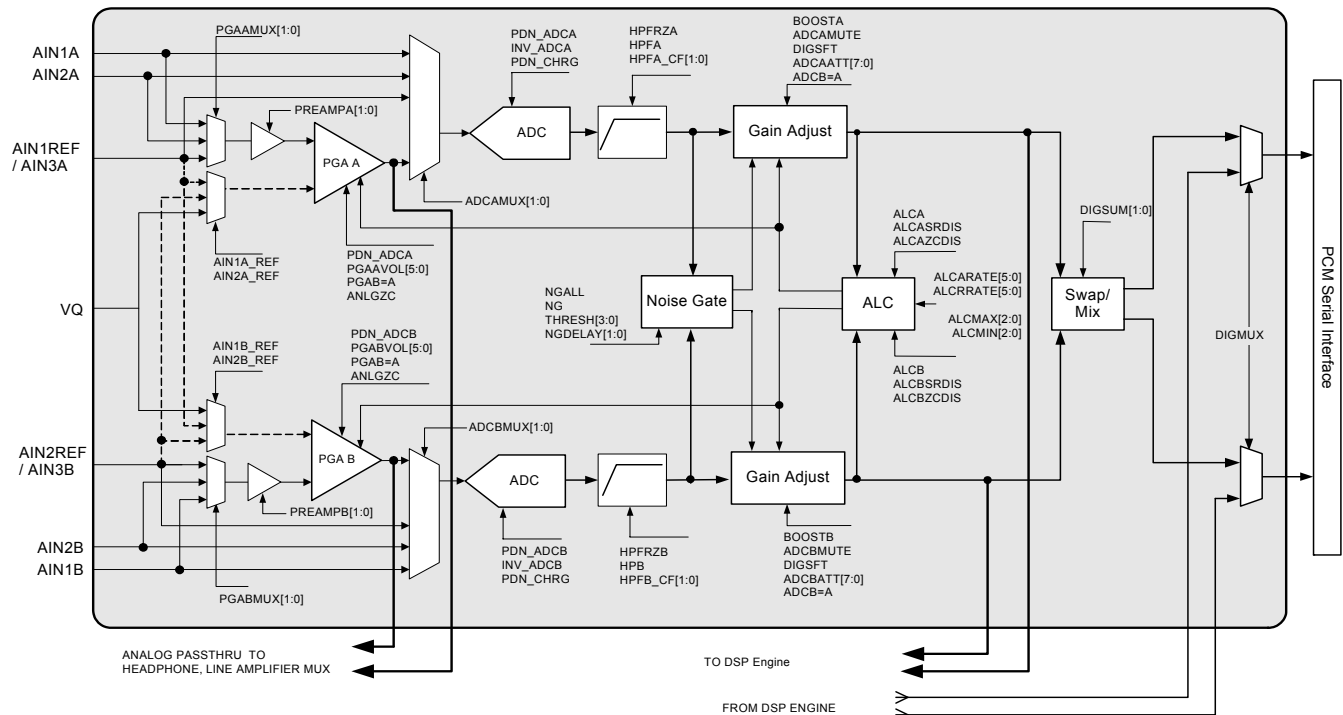


Figure 13. Analog Input Signal Flow

| Referenced Control | Register Location |
|-------------------------|---|
| Analog Front End | |
| AIN1x_REF | "Analog Input 1 x Reference Configuration" on page 74 |
| AIN2x_REF | "Analog Input 2 x Reference Configuration" on page 74 |
| PREAMPx[1:0] | "PGA x Preamplifier Gain" on page 77 |
| PGAxMUX[1:0] | "PGA x Input Select" on page 77 |
| PDN_ADCx | "Power Down ADC x" on page 59 |
| PGAxVOL[5:0] | "PGAx Volume" on page 78 |
| PGAB=A | "PGA Channel B=A" on page 76 |
| ANLGZCx | "Analog Zero Cross" on page 64 |
| ADCxMUX[1:0] | "ADC x Input Select" on page 75 |
| INV_ADCx | "Invert ADC Signal Polarity" on page 76 |
| PDN_CHRG | "Power Down ADC Charge Pump" on page 59 |
| HPFRZx | "ADCx High-Pass Filter Freeze" on page 75 |
| HPFx | "ADCx High-Pass Filter" on page 75 |
| HPFx_CF[1:0] | "HPF x Corner Frequency" on page 75 |
| Digital Volume | |
| BOOSTx | "Boostx" on page 77 |
| ADCxMUTE | "ADC Mute" on page 76 |
| ADCxATT[7:0] | "ADCx Volume" on page 78 |
| DIGSFT | "Digital Soft Ramp" on page 64 |
| ADCB=A | "ADC Channel B=A" on page 76 |
| ALCx | "ALCx" on page 79 |
| ALCxSRDIS | "ALCx Soft Ramp Disable" on page 82 |
| ALCxZCDIS | "ALCx Zero Cross Disable" on page 82 |
| ALCARATE[5:0] | "ALC Attack Rate" on page 79 |
| ALCRRATE[5:0] | "ALC Release Rate" on page 80 |
| MAX[2:0] | "ALC Maximum Threshold" on page 80 |
| MIN[2:0] | "ALC Minimum Threshold" on page 81 |
| NGALL | "Noise Gate All Channels" on page 81 |
| NG | "Noise Gate Enable" on page 81 |
| THRESH[3:0] | "Noise Gate Threshold and Boost" on page 82 |
| NGDELAY[1:0] | "Noise Gate Delay Timing" on page 82 |
| Miscellaneous | |
| DIGSUM[1:0] | "Digital Sum" on page 76 |
| DIGMUX | "Digital MUX" on page 63 |

4.2.1 Pseudo-differential Inputs

The CS42L56 implements a pseudo-differential input stage. The AINxREF inputs are intended to be used as a pseudo-differential reference signal. This feature provides common mode noise rejection with single-ended signals. Figure 14 shows a basic diagram outlining the internal implementation of the pseudo-differential input stage, including a recommended stereo pseudo-differential input topology. If pseudo-differential input functionality is not required, the AINxREF pin should be AC-coupled to GND.

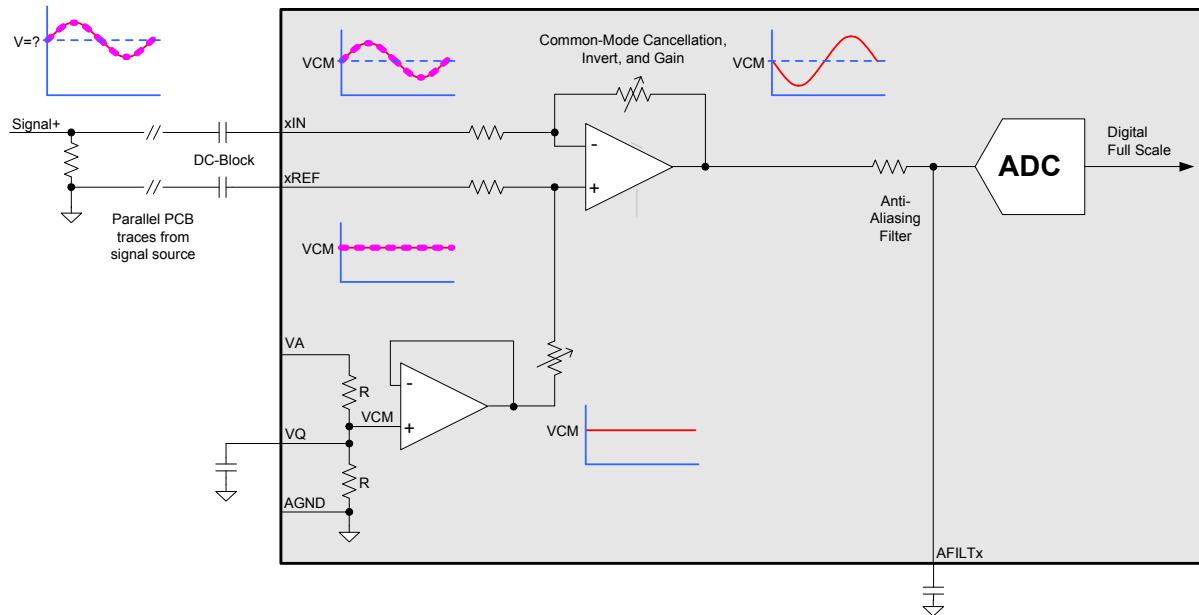


Figure 14. Stereo Pseudo-Differential Input

It should be noted that the AINxREF inputs are intended to be used solely to provide a low-level, pseudo-differential reference signal for the internal input amplifiers when in pseudo-differential mode. Using the analog input pins in a fully differential configuration by providing a large signal on the AINxREF pin is not recommended. The output of the PGA will clip if the voltage difference between AINxx and AINxREF exceeds the full-scale voltage specification (See Note 10 on page 17).

4.2.2 Large-scale Inputs

The CS42L56 allows the user to input signals that would be larger than the ADC full-scale input voltage by using the PGA to attenuate the signal prior to going to the ADC. Table 1 shows the PGA gain setting needed to stay under the maximum ADC input voltage.

| Supply Voltage (V) | PGA Gain Setting (dB) | Maximum Input Voltage | |
|-----------------------|--------------------------|-----------------------|--------------------|
| | | (mV _{RMS}) | (V _{PP}) |
| 1.8 | 0.0 | 509 | 1.44 |
| | -0.5 | 539 | 1.52 |
| | -1.0 | 571 | 1.62 |
| | -1.5 | 604 | 1.71 |
| 2.5 | 0.0 | 707 | 2.00 |
| | -0.5 | 748 | 2.12 |
| | -1.0 | 793 | 2.24 |
| | -1.5 | 840 | 2.38 |

Table 1. Input Voltage PGA Settings

If signals larger than what is shown in [Table 1](#) are needed, an external resistor divider should be used as shown in [Table 15](#). When using an external resistor divider, the PGA must be configured to be in-circuit.

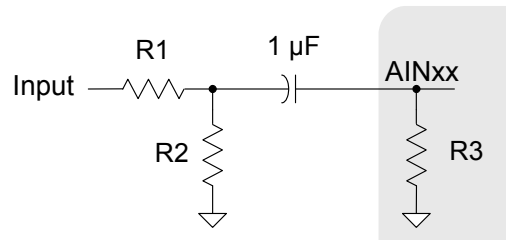


Figure 15. Analog Input Attenuation

Three parameters determine the values of resistors R1 and R2 as shown in [Figure 15](#): source impedance, attenuation, and input impedance. [Table 2](#) shows the design equation used to determine these values.

- **Source Impedance:** Source impedance is defined as the impedance as seen from the PGA looking back into the signal network. The PGA achieves optimal THD+N performance with a source impedance less than 5 kΩ.
- **Attenuation:** The required attenuation factor depends on the magnitude of the input signal. The full-scale input voltage is specified under “[Analog Input Characteristics](#)” on [page 14](#). The user should select values for R1 and R2 such that the magnitude of the incoming signal multiplied by the attenuation factor is less than or equal to the full-scale input voltage of the device.
- **Input Impedance:** Input impedance is the impedance from the signal source to the PGA analog input pins, including the PGA. The PGA’s input impedance (R3 in [Figure 15](#), [Table 2](#), and [Figure 16](#)) is given in the “[Analog Input Characteristics](#)” on [page 14](#).

| | |
|--------------------|---|
| Source Impedance | $\frac{(R1 \times R2)}{(R1 + R2)}$ |
| Attenuation Factor | $\frac{(R2 \times R3)}{(R1 \times R2 + R2 \times R3 + R1 \times R3)}$ |
| Input Impedance | $\frac{(R1 \times R3 + R2 \times R3)}{(R1 + R2 + R3)}$ |

Table 2. Analog Input Design Parameters

[Figure 16](#) illustrates an example configuration with the PGA in-circuit using one 7.87 kΩ resistor for R1 and one 4.75 kΩ resistor for R2. Based on the discussion above, this circuit provides an optimal interface for both the PGA and the signal source. First, consumer equipment frequently requires an approximate input impedance of 10 kΩ, which the combination of the resistors provide. Second, this circuit will attenuate a typical line level voltage, 2 V_{rms}, to the full-scale input of the PGA, 0.7 V_{rms} when V_A = 2.5 V. Finally, at approximately 3 kΩ, the source impedance is within the allowable range of the PGA.

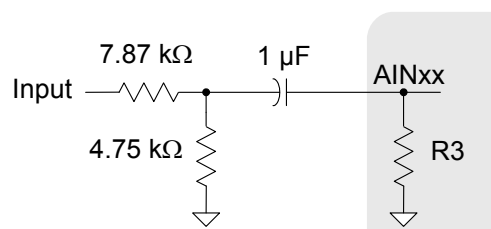


Figure 16. Example Analog Input Attenuation

4.2.3 Microphone Inputs

Any of the line inputs can be configured as a microphone input by using the MICBIAS pin to power the external microphone circuit and by configuring the additional +10 or +20 dB gain in the PGA to properly boost the low-level microphone signal.

4.2.3.1 External Passive Components

The analog inputs are internally biased to VQ. Input signals must be AC coupled using external capacitors with values consistent with the desired high-pass filter design. The analog input resistance may be combined with an external capacitor to achieve the desired cutoff frequency. The equation below gives an example:

$$f_c = \frac{1}{2\pi(4\text{ k}\Omega)(1\text{ }\mu\text{F})} = 39.79\text{ Hz}$$

An electrolytic capacitor must be placed such that the positive terminal is positioned relative to the side with the greater bias voltage. The MICBIAS voltage level is controlled by the BIAS_LVL[1:0] bits.

The MICBIAS series resistor must be selected based on the requirements of the particular microphone used.

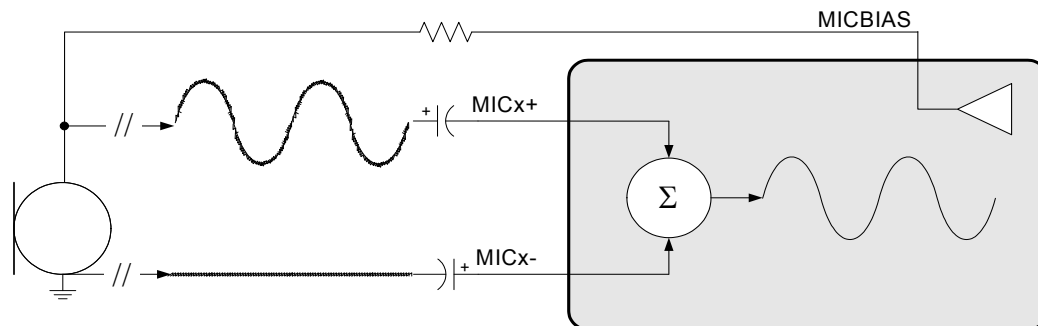


Figure 17. MIC Input Mix w/Common Mode Rejection

| Referenced Control | Register Location |
|---------------------|---|
| BIAS_LVL[1:0] | "Microphone Bias Output Level" on page 77 |

4.2.4 Optional VCM Buffer

Leaving an analog input pin floating when not being used might inject distortion in the analog input signal path. To prevent this, the analog inputs may be internally biased to VCM by using a weak internal VCM buffer when not being used. The VCM buffer outputs a weakly buffered version of the internal common-mode voltage and biases the chip-side of the analog input AC-coupling capacitor to a constant DC level. This prevents the analog signal from being distorted when that particular channel is not selected by either the PGA or ADC input MUX. If an analog signal is routed to any place other than just the CS42L56, it is recommended to set this bit to 0b. If all analog signals are only routed to the CS42L56, this bit may be left set to 1b.

| Referenced Control | Register Location |
|--------------------|---|
| PDN_VBUF[1:0]..... | "Power Down VCM Bias Buffer" on page 58 |

4.2.5 Automatic Level Control (ALC)

The function of the ALC is to maintain the level of the analog input signal between the maximum and minimum threshold settings programmed in the ALCMAX[2:0] and ALCMIN[2:0] registers. When enabled, the ALC monitors the signal level after the digital volume control block in the input signal path and detects

whenever a threshold violation occurs. It then modifies the signal level by adjusting the gain settings in the PGA and ADC digital volume control accordingly.

As shown in [Figure 18](#), if the input signal level rises above the maximum threshold, the ALC first lowers the PGA gain settings. It then decreases the ADC digital volume at a programmable “attack” rate and maintains the resulting level below the maximum threshold. In contrast, if the input signal level falls below the minimum threshold, the ALC first increases the ADC digital volume settings and then increases the PGA gain settings at a programmable “release” rate. However, once an attack or release operation has been performed on an input signal, the ALC does not change the PGA or the digital volume control settings until the next threshold violation occurs.

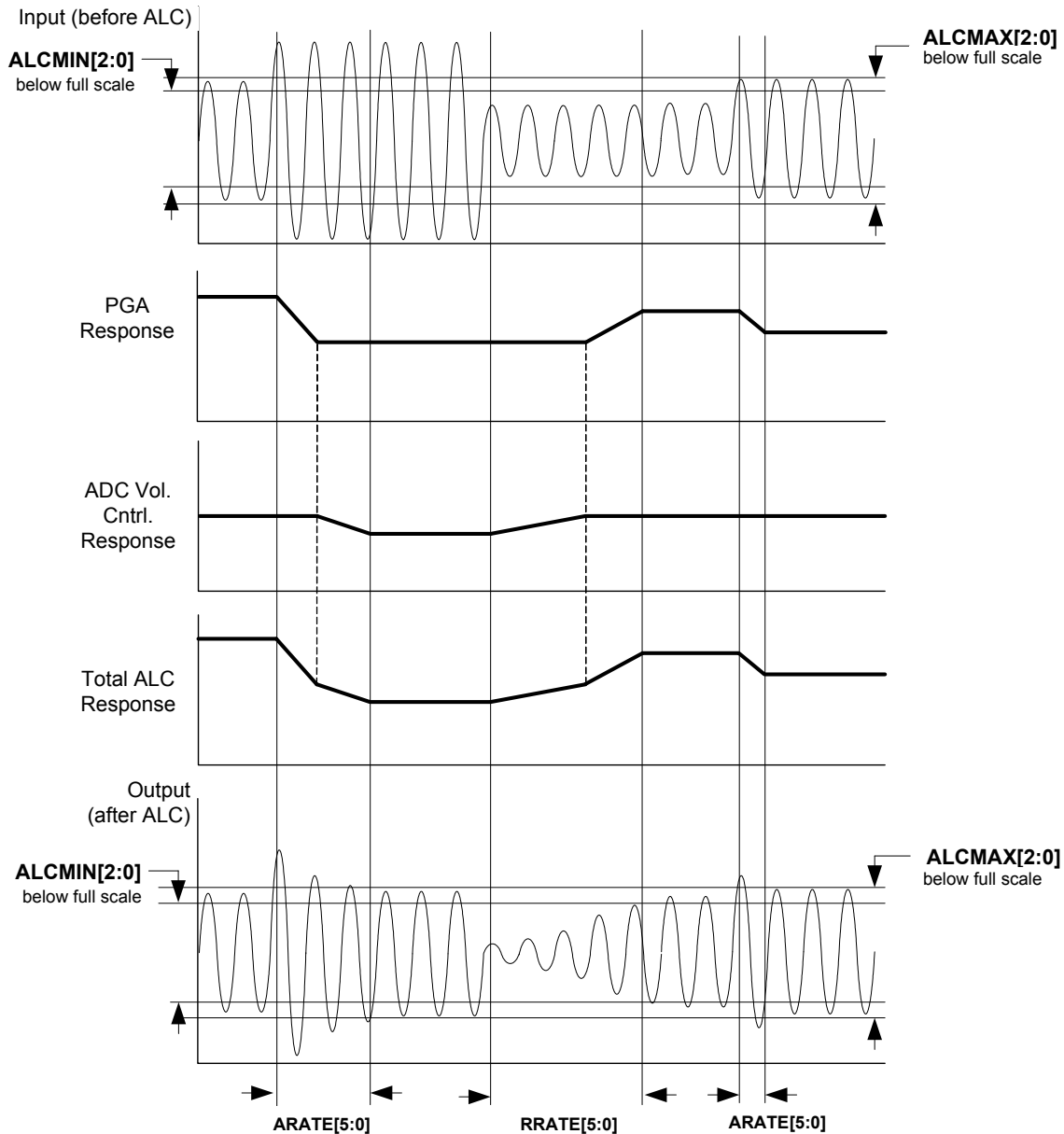


Figure 18. ALC Operation

4.2.5.1 Attack/Release Time Calculations:

The time taken by the ALC to perform an attack or a release operation is a function of the PGA/ADC digital volume control gain settings, ADC soft ramp/zero-cross settings, sample rate (Fs), maximum/minimum threshold settings, attack/release rate settings and the signal level after the digital volume control block. Since the PGA and the ADC digital volume control blocks perform gain increment/decrement steps at different rates, this must be taken into account to get an accurate attack/release time duration calculation. The attack and release rates for each block is determined by the formulas given below:

$$\text{ADC Digital Volume Attack/Release Rate} = \frac{1}{16 \cdot \text{ALCxRATE}[5:0] + 1} \quad \text{dB/LRCK}$$

$$\text{PGA Attack/Release Rate} = \frac{0.5}{16 \cdot \text{ALCxRATE}[5:0] + 1} \quad \text{dB/LRCK}$$

The maximum amount of time that can be taken by the ALC to perform an attack or release operation on a signal with a specific maximum/minimum threshold, PGA gain and ADC digital volume setting is determined by the formulae below:

For attack operations:

$$\text{Maximum Attack Time} = \frac{\text{PGAxVOL}[5:0] - (-6)}{(\text{PGA Attack Rate}) \times F_s} + \frac{(-\text{ALCMAX}[2:0])}{(\text{ADC Attack Rate}) \times F_s} \quad \text{s}$$

For release operations:

$$\text{Maximum Release Time} = \frac{\text{ADCxATT}[7:0] - \text{ALCMAX}[2:0]}{(\text{ADC Release Rate}) \times F_s} + \frac{\text{PGAxVOL}[5:0] - (-6)}{(\text{PGA Release Rate}) \times F_s} \quad \text{s}$$

Recommended settings: Best level control may be realized with a fast attack and a slow release setting with soft ramp enabled in the control registers.

It should be noted that the ALC can only apply the gain up to the amount set in the PGAxVOL and ADCx-ATT registers and that the ALC maintains the output signal between the ALCMIN and ALCMAX thresholds. As a result when the input signal level changes, the level-controlled output may not always be the same but will always fall within the thresholds.

| Referenced Control | Register Location |
|--------------------------|---|
| PGAxVOL[5:0] | "PGAx Volume" on page 78 |
| ADCxATT[7:0] | "ADCx Volume" on page 78 |
| ALCMAX[2:0], ALCMIN[2:0] | "ALC Threshold (Address 24h)" on page 80 |
| ALCARATE[5:0] | "ALC Enable & Attack Rate (Address 22h)" on page 79 |
| ALCRRATE[5:0] | "ALC Release Rate (Address 23h)" on page 79 |

4.3 Analog In to Analog Out Passthrough

The CS42L56 accommodates analog routing of the analog input signal directly to the headphone and line out amplifiers. This feature is useful in applications that utilize an FM tuner where audio recovered over-the-air must be transmitted to the headphone amplifier without digital conversion in the ADC and DAC. This analog passthrough path reduces power consumption and is immune to modulator switching noise that could interfere with some tuners. This path is selected using the Line and/or HP mux bits and powering down the ADC.

| Referenced Control | Register Location |
|--------------------|-------------------------------------|
| PDN_ADCx | "Power Down ADC x" on page 59 |
| HPxMUX | "Headphone Input Select" on page 83 |
| LINExMUX | "Line Input Select" on page 83 |

4.4 Analog Outputs

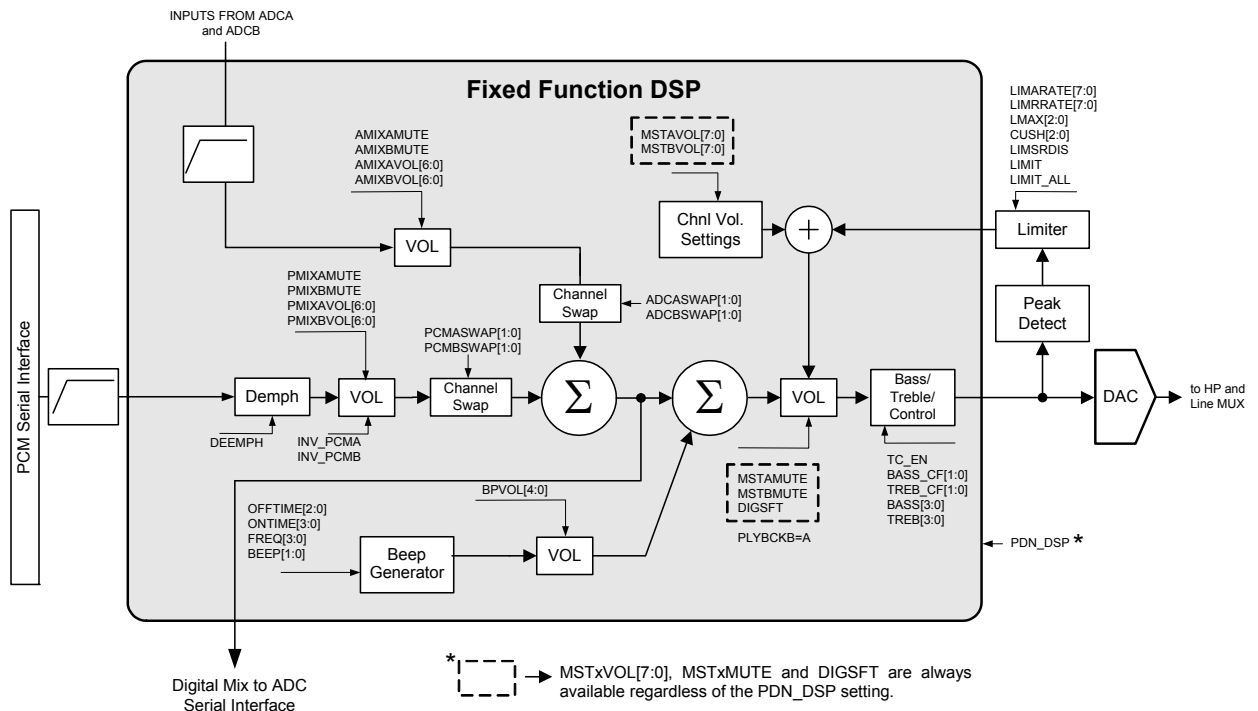


Figure 19. DSP Engine Signal Flow

| Referenced Control | Register Location |
|-----------------------|--|
| DSP | |
| PDN_DSP | "Power Down DSP" on page 66 |
| DEEMPH | "HP/Line De-Emphasis" on page 66 |
| PMIXxMUTE | "PCM Mixer Channel x Mute" on page 67 |
| PMIXxVOL[6:0] | "PCM Mixer Channel x Volume" on page 68 |
| INV_PCMx | "Invert PCM Signal Polarity" on page 66 |
| PCMXxSWAP[1:0] | "PCM Mix Channel Swap" on page 74 |
| AMIXxMUTE | "ADC Mixer Channel x Mute" on page 67 |
| AMIXxVOL[6:0] | "ADC Mixer Channel x Volume" on page 67 |
| ADCxSWAP[1:0] | "ADC Mix Channel Swap" on page 74 |
| MSTxVOL[7:0] | "Master Volume Control" on page 70 |
| MSTxMUTE | "Master Playback Mute" on page 67 |
| DIGSFT | "Digital Soft Ramp" on page 64 |
| PLYBCKB=A | "Playback Channels B=A" on page 66 |
| TC_EN | "Tone Control Enable" on page 73 |
| BASS_CF[1:0] | "Bass Corner Frequency" on page 73 |
| TREB_CF[1:0] | "Treble Corner Frequency" on page 72 |
| BASS[3:0] | "Bass Gain" on page 73 |
| TREB[3:0] | "Treble Gain" on page 73 |
| Limiter | |
| LIMIT | "Peak Detect and Limiter" on page 86 |
| LIMIT_ALL | "Peak Signal Limit All Channels" on page 86 |
| LIMSRDIS | "Limiter Soft Ramp Disable" on page 82 |
| LMAX[2:0] | "Limiter Maximum Threshold" on page 85 |
| CUSH[2:0] | "Limiter Cushion Threshold" on page 85 |
| LIMARATE[7:0] | "Limiter Attack Rate" on page 87 |
| LIMRRATE[7:0] | "Limiter Release Rate" on page 86 |
| Beep Generator | Refer to "Beep Generator" on page 45 for all referenced controls |

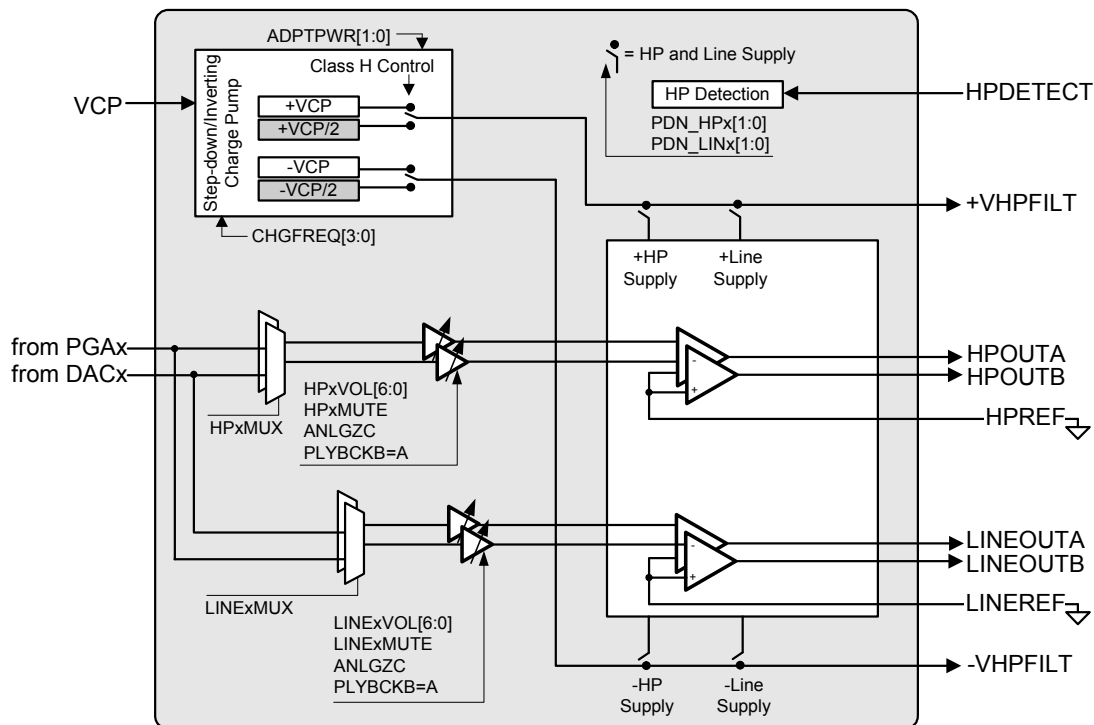


Figure 20. Analog Output Stage

| Referenced Control | Register Location |
|----------------------|--|
| Analog Output | |
| ADPTPWR[1:0] | "Adaptive Power Adjustment" on page 63 |
| CHGFREQ[3:0] | "Charge Pump Frequency" on page 63 |
| PDN_HP[1:0] | "Headphone Power Control" on page 59 |
| PDN_LIN[1:0] | "Line Power Control" on page 60 |
| HPxMUTE | "Headphone Channel x Mute" on page 83 |
| HPxVOL[7:0] | "Headphone Volume Control" on page 84 |
| LINExMUTE | "Line Channel x Mute" on page 84 |
| LINExVOL[7:0] | "Line Volume Control" on page 84 |
| ANLGZC | "Analog Zero Cross" on page 64 |
| PLYBCKB=A | "Playback Channels B=A" on page 66 |
| HPxMUX | "Headphone Input Select" on page 83 |
| LINExMUX | "Line Input Select" on page 83 |

4.5 Class H Amplifier

The CS42L56 headphone and line output amplifiers use a Cirrus Logic patented Bi-Modal Class H technology. This technology maximizes operating efficiency of the typical Class AB amplifier while maintaining high performance. In a Class H amplifier design, the rail voltages supplied to the amplifier vary with the needs of the music passage that is being amplified. This prevents unnecessarily wasting energy during low power passages of program material or when the program material is played back at a low volume level.

The central component of the Bi-Modal Class H technology found in the CS42L56 is the internal charge pump, which creates the rail voltages for the headphone and line amplifiers of the device. The charge pump receives its input voltage from the voltage present on the VCP pin of the CS42L56. From this input voltage, the charge pump creates the differential rail voltages that are supplied to the amplifier output stages. The charge pump is capable of supplying two sets of differential rail voltages. One set is equal to $\pm VCP$ and the other is equal to $\pm VCP/2$.

4.5.1 Power Control Options

The method by which the CS42L56 decides which set of rail voltages is supplied to the amplifier output stages depends on the settings of the Adaptive Power bits (ADPTPWR) found in “Class H Control (Address 08h)” section on page 63. As detailed in this section, there are four possible settings for these bits: standard Class AB mode (settings 01 and 10), adapt to volume mode (setting 00) and adapt to signal (setting 11).

| Referenced Control | Register Location |
|--------------------|--|
| ADPTPWR[1:0]..... | “Adaptive Power Adjustment” on page 63 |

4.5.1.1 Standard Class AB Mode (setting 01 and 10)

When the Adaptive Power bits are set to either 01 or 10, the rail voltages supplied to the amplifiers will be held to $\pm VCP/2$ or $\pm VCP$, respectively. For these two settings, the rail voltages supplied to the output stages are held constant, regardless of the signal level, internal volume settings, or the settings of the AIN and DIN advisory volume registers. In either of these two settings, the amplifiers in the CS42L56 simply operate in a traditional Class AB configuration.

4.5.1.2 Adapt to Volume Mode (setting 00)

When the Adaptive Power bits are set to 00, the Class H controller decides which set of rail voltages to send to the amplifiers based upon the gain and attenuation levels of all active internal processing blocks. The active processing blocks are determined by the signal path configured; the configured path then dictates which volume settings affect the controller. The paths available in the CS42L56 are (1) analog-in to analog-out, (2) analog-in/digital-mix to analog-out and (3) digital-in to analog-out.

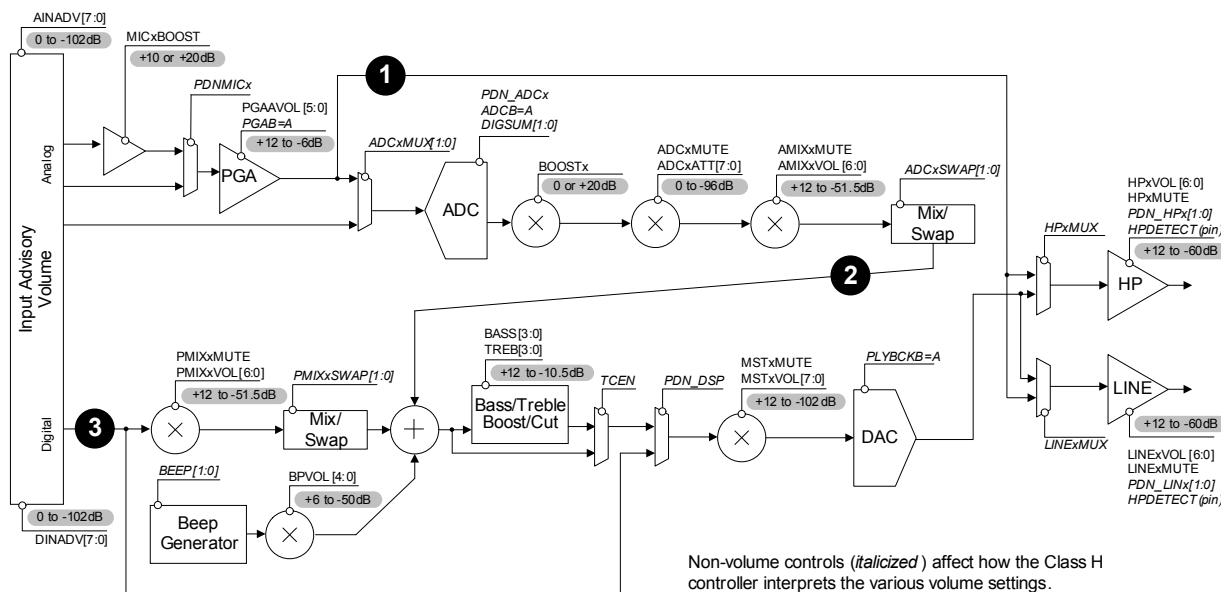


Figure 21. Class H Volume-Adapt Paths

Certain controls for the processing blocks in the signal path (such as B=A, mux, swap, mix and various enables) do not directly affect the controller’s total volume sum. These controls do, however, have an indirect effect since they determine how the volume setting of the relevant processing block contributes to the controller’s sum. These controls (*italicized* in Figure 21) determine whether or not the associated vol-

ume setting should be factored in with the volume settings of other control blocks in the signal path.

The Class H controller can be affected by the combined effect of all the volume settings in the relevant path or the maximum sum in each channel (A, B) and the maximum sum in each amplifier (HP, Line). To determine the correct rail voltage for the amplifier, the controller assumes the input advisory volume is set correctly and that the signal level in each processing block does not exceed 0 dB.

General Effect of Volume Sum in Signal Path

If the total gain and attenuation set in the volume control registers would cause the amplifiers to clip a full-scale signal when operating from the lower set of rail voltages, the controller instructs the charge pump to supply the higher set of the two rail voltages ($\pm VCP$) to the amplifiers (at this threshold, the total gain/attenuation has exceeded -10.5 dB).

If the total gain and attenuation set in the volume control registers would not cause the amplifiers to clip a full-scale signal when operating from the lower set of rail voltages, the controller instructs the charge pump to supply the lower set of rail voltages ($\pm VCP/2$) to the amplifiers (at this threshold, the total gain/attenuation is less than or equal to -10.5 dB).

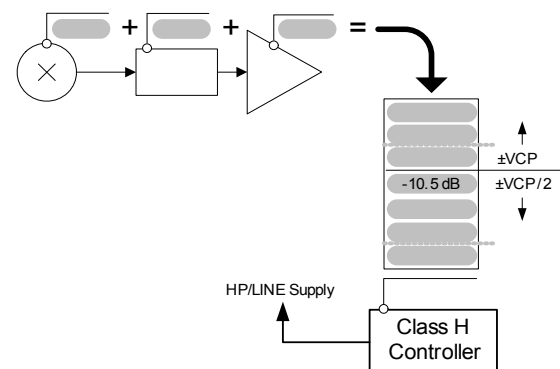


Figure 22. Volume Sum Effects

In order to adjust for external analog (line or microphone sources) or digital (DSP) input volume settings, the Class H controller also takes into account the settings of the AIN and DIN advisory volume registers. These volume settings do not affect the volume of the signal but serves to offset the total volume presented to the Class H controller.

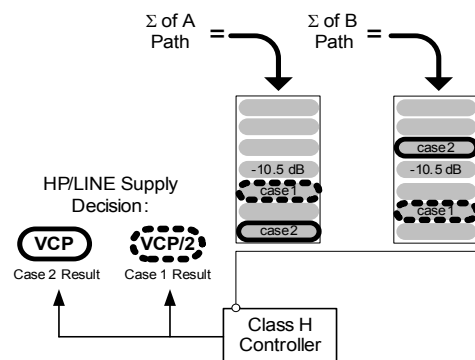


Figure 23. Channel/Amp Effect

Effect of Volume Sum in A or B Path

Since amplifier channels A and B share the same supply, the controller must consider the volume settings in the path of both these channels before supplying the appropriate rail voltage. For any of the three signal paths, the controller will instruct the charge pump to supply $\pm VCP$ to the amplifiers when the total gain/attenuation of either channel A or B exceeds the -10.5 dB threshold.

Conversely, the charge pump will supply $\pm VCP/2$ only when the total gain/attenuation of both channels A and B is less than or equal to -10.5 dB.

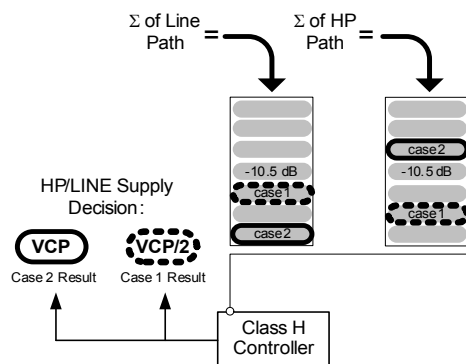


Figure 24. HP/Line Channel Effects

Effect of Volume Sum in HP or Line Paths

Since the HP and the Line amplifiers also share the same supply, the explanation above applies to the total gain/attenuation set in the HP and Line amplifiers. If enabled, the volume settings in the path of both amplifiers are considered before the charge pump supplies the appropriate rail voltage.

| Referenced Control | Register Location |
|---------------------|--|
| AINADV[7:0] | "Analog Input Advisory Volume" on page 69 |
| MICxBOOST | "PGA x Preamplifier Gain" on page 77 |
| PDNMICx | "Power Down MIC Bias" on page 59 |
| PGAxVOL | "PGAx Volume" on page 78 |
| ADCxMUX | "ADC x Input Select" on page 75 |
| ADCxMUTE | "ADC Mute" on page 76 |
| DIGSUM[1:0] | "Digital Sum" on page 76 |
| PDN_DSP | "Power Down DSP" on page 66 |
| HPxVOL[7:0] | "Headphone Volume Control" on page 84 |
| LINExVOL[7:0] | "Line Volume Control" on page 84 |
| MSTxVOL[7:0] | "Master Volume Control" on page 70 |
| MSTxMUTE | "Master Playback Mute" on page 67 |
| AMIXxVOL[6:0] | "ADC Mixer Channel x Volume" on page 67 |
| PMIXxVOL[6:0] | "PCM Mixer Channel x Volume" on page 68 |
| DINADV[7:0] | "Digital Input Advisory Volume" on page 69 |
| ADCxSWP | "ADC Mix Channel Swap" on page 74 |
| PCMxSWP | "PCM Mix Channel Swap" on page 74 |
| HPxMUX | "Headphone Input Select" on page 83 |
| LINExMUX | "Line Input Select" on page 83 |
| HPxMUTE | "Headphone Channel x Mute" on page 83 |
| LINExMUTE | "Line Channel x Mute" on page 84 |
| PDN_HPx | "Headphone Power Control" on page 59 |
| PDN_LINEx | "Line Power Control" on page 60 |
| TREB | "Treble Gain" on page 73 |
| BASS | "Bass Gain" on page 73 |
| TCEN | "Tone Control Enable" on page 73 |
| BEEP | "Beep Configuration" on page 72 |
| BPVOL | "Beep Volume" on page 72 |
| ADCB=A | "ADC Channel B=A" on page 76 |
| PGAB=A | "PGA Channel B=A" on page 76 |
| BOOSTx | "Boostx" on page 77 |
| PLYBCKB=A | "Playback Channels B=A" on page 66 |

4.5.1.3 Adapt to Output Mode (setting 11)

When the Adaptive Power bits are set to 11, the CS42L56 decides which of the two sets of rail voltages to send to the amplifiers based solely upon the level of the signal being sent to the amplifiers. If the signal that is sent to the amplifiers would cause the amplifiers to clip when operating on the lower set of rail voltages, the control logic instructs the charge pump to provide the higher set of rail voltages ($\pm VCP$) to the amplifiers. If the signal that is sent to the amplifiers would not cause the amplifiers to clip when operating on the lower set of rail voltages, the control logic instructs the charge pump to provide the lower set of rail voltages ($\pm VCP/2$) to the amplifiers. This mode of operation eliminates the need to advise the CS42L56 of volume settings external to the device.

Note: Signal detection is implemented using digital circuitry. This mode should, therefore, not be used with analog passthrough (PGA to HP/Line).

4.5.2 Power Supply Transitions

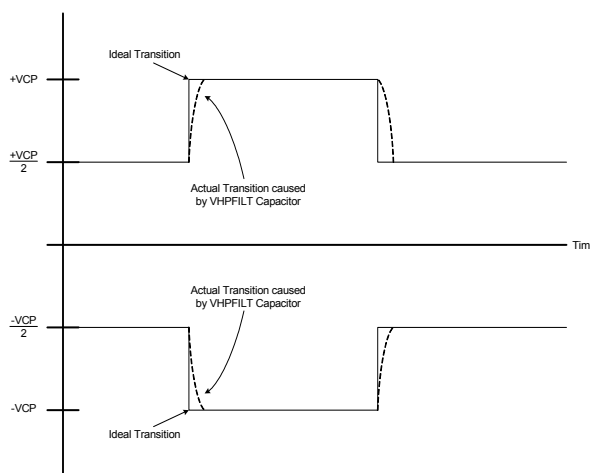


Figure 25. VHPFILT Transitions

Charge pump transitions from the lower set of rail voltages to the higher set of rail voltages occur on the next FLYN/P clock cycle. Despite the fast response time of the system, the capacitive elements on the VHPFILT pins prevent the rail voltages from changing instantaneously. Instead, the rail voltages ramp up from $\pm VCP/2$ to $\pm VCP$ based on the time constant created by the output impedance of the charge pump and the capacitor on the VHPFILT pin (the transition time is approximately 20 μs).

This behavior is detailed in [Figure 25](#). During this charging transition, a high dv/dt transient on the inputs may briefly clip the outputs before the rail voltages charge to the full $\pm VCP$ level. This transitory clipping has been found to be inaudible in listening tests.

When the charge pump transitions from the higher set of rail voltages to the lower set, there is a one second delay before the charge pump supplies the lower rail voltages to the amplifiers. This hysteresis ensures that the charge pump does not toggle between the two rail voltages as signals approach the clip threshold. It also prevents clipping in the instance of repetitive high level transients in the input signal. The diagram for this transitional behavior is detailed in [Figure 26](#).

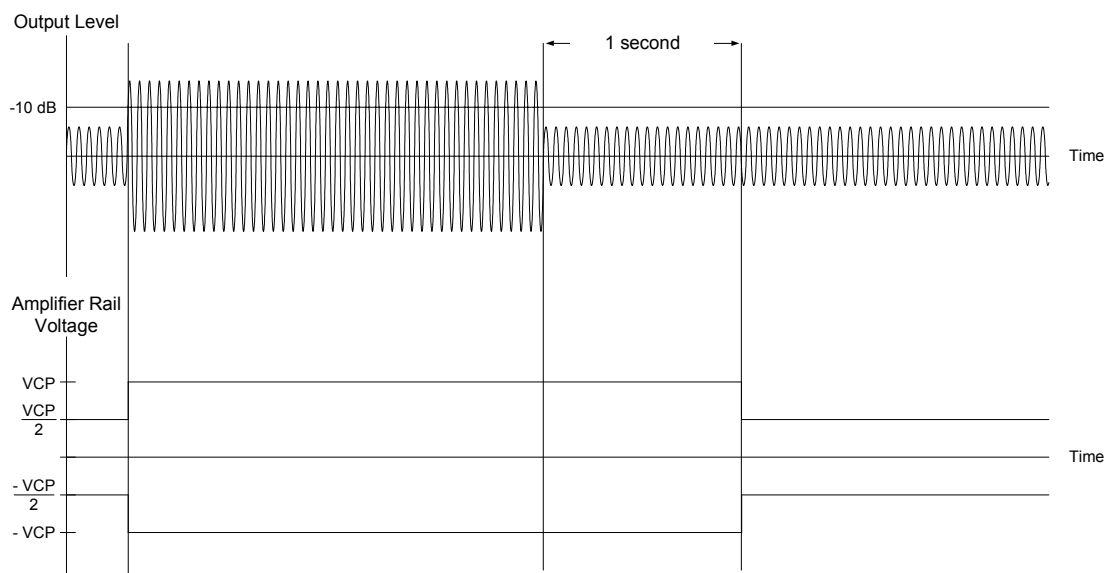


Figure 26. VHPFILT Hysteresis

4.5.3 Efficiency

As discussed in previous sections, the amplifiers internal to the CS42L56 operate from one of two sets of rail voltages, based upon the needs of the signal being amplified or the total gain/attenuation settings. The power curves for the two modes of operation are shown in [Figure 27](#) and [Figure 28](#).

This graph details the power supplied to a load versus the power drawn from the supply for each of the three use cases.

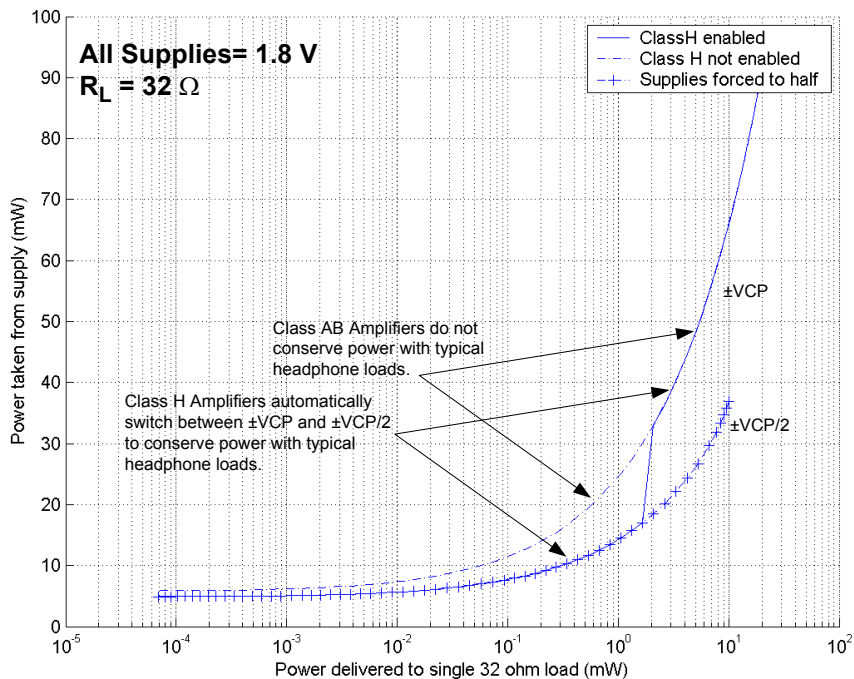


Figure 27. Class H Power to Load vs. Power from VCP Supply - 32 Ω

When the rail voltages are set to VCP, the amplifiers will operate in their least efficient mode. When the rail voltages are held at $\pm VCP/2$, the amplifiers will operate in their most efficient mode, but will be clipped if required to amplify a full-scale signal. Note: The $\pm VCP/2$ curve ends at the point at which the output of the amplifiers reaches 10% THD+N.

The benefit of Bi-Modal Class H is shown in the solid trace on the graph. At lower output levels, the amplifiers operate on the $\pm VCP/2$ curve. At higher output levels, they operate on the $\pm VCP$ curve. The duration the amplifiers will operate on either of the two curves ($\pm VCP/2$ or $\pm VCP$) depends on both the content and the output level of the program material being amplified. The highest efficiency operation will result from maintaining an output level that is close to, but not exceeding, the clip threshold of the $\pm VCP/2$ curve.

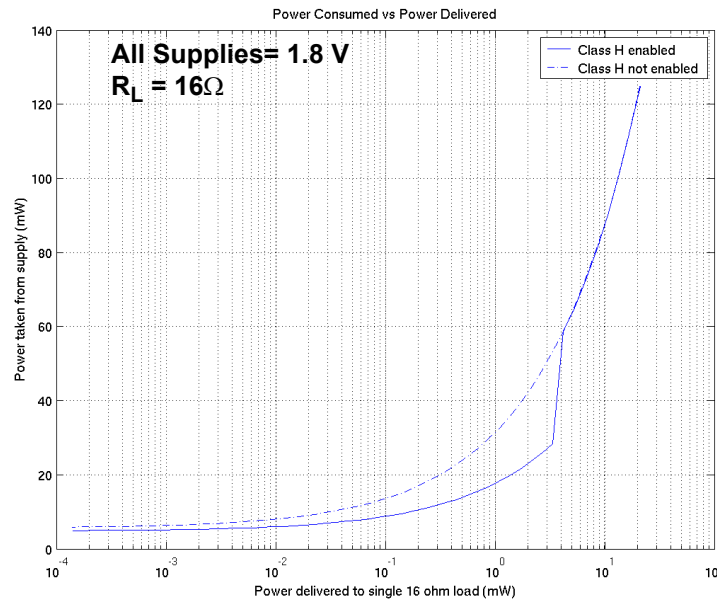


Figure 28. Class H Power to Load vs. Power from VCP Supply - 16 Ω

4.6 Beep Generator

The Beep Generator generates audio frequencies across approximately two octave major scales. It offers three modes of operation: Continuous, multiple, and single (one-shot) beeps. Sixteen On and eight Off times are available.

It should be noted that the beep is generated before the limiter and may affect desired limiting performance. If the limiter function is used, it may be necessary to set the beep volume sufficiently below the threshold to prevent the peak detect from triggering. Since the master volume control, MSTxVOL[7:0], will affect the beep volume, the DAC volume may alternatively be controlled using the PMIXxVOL[6:0] bits.

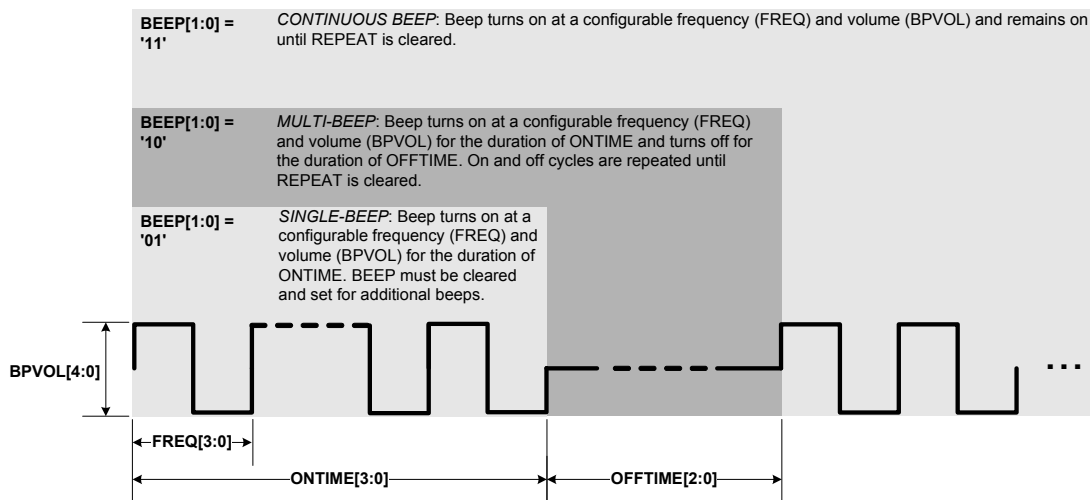


Figure 29. Beep Configuration Options

| Referenced Control | Register Location |
|--------------------|---|
| MSTxVOL[7:0]..... | "Master Volume Control: MSTA (Address 13h) & MSTB (Address 14h)" on page 70 |
| PMIXxVOL[6:0]..... | "PCMx Mixer Volume: PCMA (Address 0Fh) & PCMB (Address 10h)" on page 68 |
| OFFTIME[2:0]..... | "Beep Off Time" on page 71 |
| ONTIME[3:0]..... | "Beep On Time" on page 71 |
| FREQ[3:0]..... | "Beep Frequency" on page 70 |
| BEEP[1:0]..... | "Beep Configuration" on page 72 |
| BPVOL[4:0]..... | "Beep Volume" on page 72 |

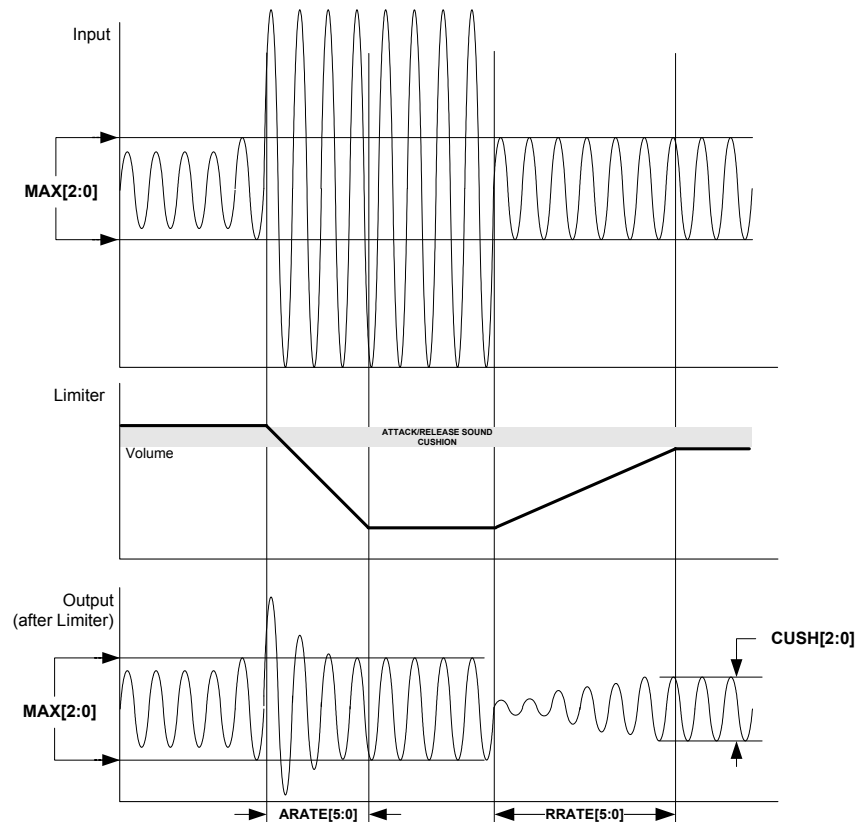
4.7 Limiter

When enabled, the limiter monitors the digital input signal before the DAC modulators, detects when levels exceed the maximum threshold settings and lowers the master volume at a programmable attack rate below the maximum threshold. When the input signal level falls below the maximum threshold, the AOUT volume returns to its original level set in the Master Volume Control register at a programmable release rate. Attack and release rates are affected by the DAC soft ramp settings and sample rate, Fs. Limiter soft ramp dependency may be independently enabled/disabled using the LIMSRDIS.

It should be noted that the Limiter maintains the output signal between the CUSH and MAX thresholds. As the digital input signal level changes, the level-controlled output may not always be the same but will always fall within the thresholds

Recommended settings: Best limiting performance may be realized with a fast attack and a slow release setting with soft ramp enabled in the control registers. The CUSH bits allow the user to set a threshold slightly below the maximum threshold for hysteresis control - this cushions the sound as the limiter attacks and releases.

| Referenced Control | Register Location |
|-----------------------------|--|
| Limiter Rates | "Limiter Release Rate" on page 86, "Limiter Attack Rate" on page 87 |
| Limiter Thresholds | "Limiter Maximum Threshold" on page 85, "Limiter Cushion Threshold" on page 85 |
| LIMSRDIS..... | "Limiter Soft Ramp Disable" on page 82 |
| Master Volume Control | "Master Volume Control: MSTA (Address 13h) & MSTB (Address 14h)" on page 70 |


Figure 30. Peak Detect & Limiter

4.8 Serial Port Clocking

The CODEC serial audio interface port operates either as a slave or master. It accepts externally generated clocks in Slave Mode ($M/\bar{S} = 0b$) and will generate synchronous clocks derived from an input master clock (MCLK) in Master Mode ($M/\bar{S} = 1b$). The $RATIO[4:0]$ bits need to be set appropriately according to the clocks being used in the system for correct device functionality. [Table 3. “Serial Port Clock Ratio Settings” beginning on page 47](#) shows possible clock frequencies achievable by the CS42L56 serial port and provides a reference on how the $RATIO[4:0]$ bits need to be configured for different clock ratios. [Figure 31](#) shows how SCLK and LRCK are internally derived in Master Mode.

| MCLK (MHz) | LRCK (kHz) | MCLK/ LRCK Clock Ratio | SCLK (MHz) | MCLK/SCLK Clock Ratio | RATIO[4:0] |
|---|------------|---------------------------|------------|--------------------------|------------|
| 22.5792 (MKPREDIV=1b) (MCLKDIV2=1b) | 11.0250 | 2048 | 0.7056 | 32 | 11000 |
| | 22.0500 | 1024 | 1.4112 | 16 | 10000 |
| | 44.1000 | 512 | 2.8224 | 8 | 01000 |
| 11.2896 (MKPREDIV=0b) (MCLKDIV2=1b) | 11.0250 | 1024 | 0.7056 | 16 | 11000 |
| | 22.0500 | 512 | 1.4112 | 8 | 10000 |
| | 44.1000 | 256 | 2.8224 | 4 | 01000 |
| 5.6448 (MKPREDIV=0b) (MCLKDIV2=0b) | 11.0250 | 512 | 0.7056 | 8 | 11000 |
| | 22.0500 | 256 | 1.4112 | 4 | 10000 |
| | 44.1000 | 128 | 2.8224 | 2 | 01000 |

Table 3. Serial Port Clock Ratio Settings

| MCLK (MHz) | LRCK (kHz) | MCLK/ LRCK Clock Ratio | SCLK (MHz) | MCLK/SCLK Clock Ratio | RATIO[4:0] |
|---|------------|---------------------------|------------|--------------------------|------------|
| 24.0000 (MKPREDIV=1b) (MCLKDIV2=1b) | 8.0000 | 3000 | 0.496 | ~48 | 11101 |
| | 11.0294 | 2176 | 0.75 | 32 | 11011 |
| | 12.0000 | 2000 | 0.744 | ~32 | 11001 |
| | 16.0000 | 1500 | 0.992 | ~24 | 10101 |
| | 22.0588 | 1088 | 1.500 | 16 | 10011 |
| | 24.0000 | 1000 | 1.488 | ~16 | 10001 |
| | 32.0000 | 750 | 1.984 | ~12 | 01101 |
| | 44.1180 | 544 | 3.000 | 8 | 01011 |
| | 48.0000 | 500 | 2.976 | ~8 | 01001 |
| 12.0000 (MKPREDIV=0b) (MCLKDIV2=1b) | 8.0000 | 1500 | 0.496 | ~24 | 11101 |
| | 11.0294 | 1088 | 0.75 | 16 | 11011 |
| | 12.0000 | 1000 | 0.744 | ~16 | 11001 |
| | 16.0000 | 750 | 0.992 | ~12 | 10101 |
| | 22.0588 | 544 | 1.500 | 8 | 10011 |
| | 24.0000 | 500 | 1.488 | ~8 | 10001 |
| | 32.0000 | 375 | 1.984 | ~6 | 01101 |
| | 44.1180 | 272 | 3.000 | 4 | 01011 |
| | 48.0000 | 250 | 2.976 | ~4 | 01001 |
| 6.0000 (MKPREDIV=0b) (MCLKDIV2=0b) | 8.0000 | 750 | 0.496 | ~12 | 11101 |
| | 11.0294 | 544 | 0.75 | 8 | 11011 |
| | 12.0000 | 500 | 0.744 | ~8 | 11001 |
| | 16.0000 | 375 | 0.992 | ~6 | 10101 |
| | 22.0588 | 272 | 1.500 | 4 | 10011 |
| | 24.0000 | 250 | 1.488 | ~4 | 10001 |
| | 32.0000 | 187.5 | 1.984 | ~3 | 01101 |
| | 44.1180 | 136 | 3.000 | 2 | 01011 |
| | 48.0000 | 125 | 2.976 | ~2 | 01001 |
| 24.5760 (MKPREDIV=1b) (MCLKDIV2=1b) | 8.0000 | 3072 | 0.512 | 48 | 11100 |
| | 12.0000 | 2048 | 0.768 | 32 | 11000 |
| | 16.0000 | 1536 | 1.024 | 24 | 10100 |
| | 24.0000 | 1024 | 1.536 | 16 | 10000 |
| | 32.0000 | 768 | 2.048 | 12 | 01100 |
| | 48.0000 | 512 | 3.072 | 8 | 01000 |
| 12.2880 (MKPREDIV=0b) (MCLKDIV2=1b) | 8.0000 | 1536 | 0.512 | 24 | 11100 |
| | 12.0000 | 1024 | 0.768 | 16 | 11000 |
| | 16.0000 | 768 | 1.024 | 12 | 10100 |
| | 24.0000 | 512 | 1.536 | 8 | 10000 |
| | 32.0000 | 384 | 2.048 | 6 | 01100 |
| | 48.0000 | 256 | 3.072 | 4 | 01000 |
| 6.1440 (MKPREDIV=0b) (MCLKDIV2=0b) | 8.0000 | 768 | 0.512 | 12 | 11100 |
| | 12.0000 | 512 | 0.768 | 8 | 11000 |
| | 16.0000 | 384 | 1.024 | 6 | 10100 |
| | 24.0000 | 256 | 1.536 | 4 | 10000 |
| | 32.0000 | 192 | 2.048 | 3 | 01100 |
| | 48.0000 | 128 | 3.072 | 2 | 01000 |

Table 3. Serial Port Clock Ratio Settings (Continued)

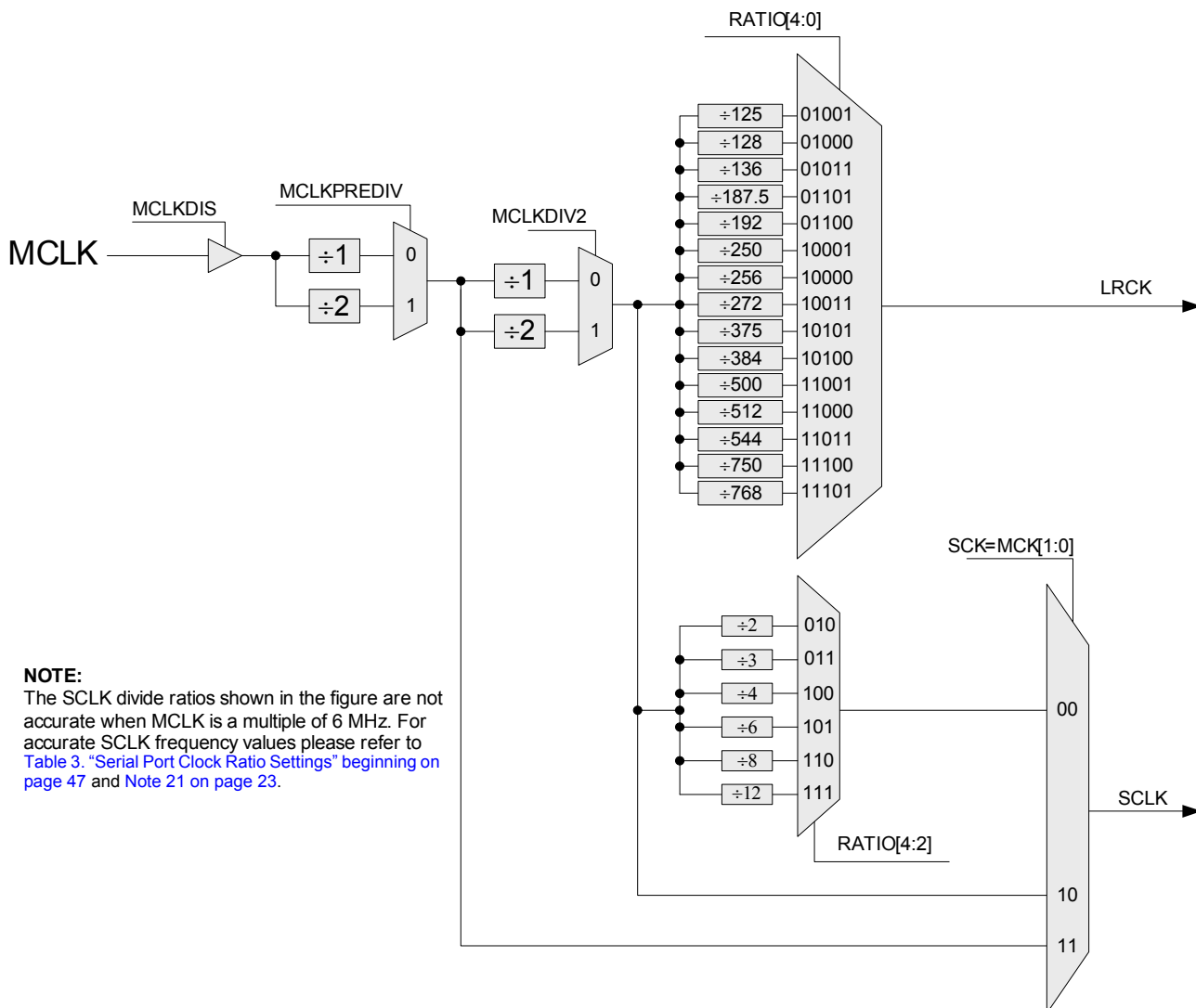


Figure 31. Serial Port Timing in Master Mode

| Referenced Control | Register Location |
|--------------------|-------------------------------|
| SCK=MCK[1:0] | "SCLK Equals MCLK" on page 60 |
| MCLKPREDIV | "MCLK Pre-Divide" on page 60 |
| MCLKDIV2 | "MCLK Divide" on page 61 |
| MCLKDIS | "MCLK Disable" on page 61 |
| RATIO[4:0] | "Clock Ratio" on page 62 |

4.9 Digital Interface Format

The serial port operates in standard I²S or Left-Justified digital interface formats with varying bit depths from 16 to 24. Data is clocked out of the ADC or into the DAC on the rising edge of SCLK. Figures 32-33 illustrate the general structure of each format. Refer to “Switching Specifications - Serial Port” on page 23 for exact timing relationship between clocks and data.

For additional information, application note AN282 presents a tutorial of the 2-channel serial audio interface. AN282 can be downloaded from the Cirrus Logic web site at <http://www.cirrus.com>.

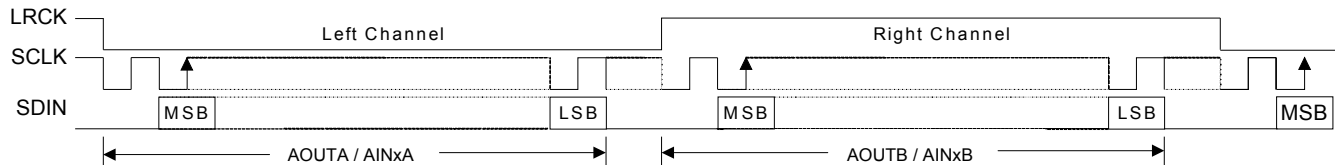


Figure 32. I²S Format

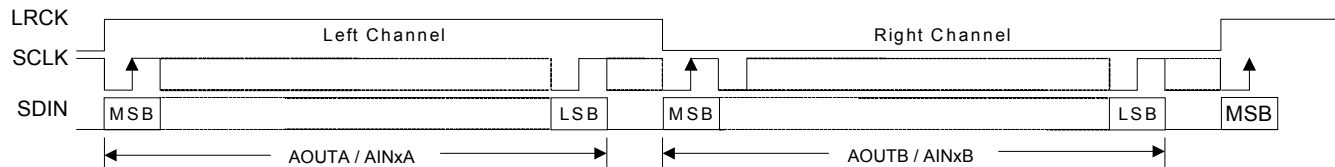


Figure 33. Left-Justified Format

4.10 Initialization

The CODEC enters a Power-Down state upon initial power-up. The interpolation and decimation filters, delta-sigma modulators and control port registers are reset. The charge pump, LDO, internal voltage reference and switched-capacitor low-pass filters are powered down. The device will remain in the Power-Down state until the RESET pin is brought high. The control port is accessible once RESET is high and the desired register settings can be loaded per the interface descriptions in the “Register Description” on page 58.

After the PDN bit is released and MCLK is valid, the quiescent voltage, V_Q, and the internal voltage reference, FILT+, will begin powering up to normal operation. The charge pump slowly powers up and charges the capacitors. Power is then applied to the headphone amplifiers and switched-capacitor filters, and the analog/digital outputs enter a muted state. MCLK occurrences are counted over one LRCK period to determine a valid MCLK/LRCK ratio and normal operation begins.

4.11 Recommended DAC to HP or Line Power Sequence

4.11.1 Power-Up Sequence

1. Hold $\overline{\text{RESET}}$ low until the power supplies are stable. **Note:** VA must be applied prior to VCP to maintain the relationship specified in “Recommended Operating Conditions” on page 14. $\overline{\text{RESET}}$ should be held low for a minimum of 1 ms after power supplies are stable.
2. Apply MCLK at the appropriate frequency, as discussed in Section 4.8. SCLK may be applied or set to master at any time; LRCK may only be applied or set to master while the PDN bit is set to 1.
3. Bring $\overline{\text{RESET}}$ high.

4. Wait a minimum of 500 ns before writing to the control port.
5. The default state of the master power down bit, PDN, is 1b. Load the following register settings while keeping the PDN bit set to 1b.
6. Configure the headphone and line power down controls for ON, OFF, or HPDETECT operation.
Register Controls: PDN_HPx[1:0], PDN_LINx[1:0]
7. Configure the serial port I/O control for master or slave operation.
Register Controls: M/S
8. Configure the master clock (MCLK) and bit clock (SCLK) I/O control as desired. Refer to 4.8 “Serial Port Clocking” on page 47 for the required configuration for a given master clock.
Register Controls: MKPREDIV, MCLKDIV2, SCLK=MCLK
9. Configure the sample rate (LRCK) controls for the desired sample rate. Refer to 4.8 “Serial Port Clocking” on page 47 for the required configuration for a given sample rate.
Register Controls: See Register 05h
10. The default state of the DSP engine’s power down bit, PDN_DSP, is 0b. It is not necessary to power down the DSP before changing the various DSP functions. The DSP may be powered down for additional power savings.
11. To minimize pops on the headphone or line amplifier, each respective analog volume control must first be muted and set to maximum attenuation.
Register Controls: HPxMUTE, LINExMUTE, HPxVOL[6:0], LINExVOL[6:0]
12. After muting the headphone or line amplifiers, set the PDN bit to 0b.
13. Wait 75 ms for the headphone or line amplifier to power up.
14. Un-mute and ramp the volume for the headphone or line amplifiers to the desired level.
15. Bring RESET low if the analog or digital supplies drop below the recommended operating condition to prevent power glitch related issues.

| Power Up Sequence | Register Location |
|---------------------|---|
| Step 5, 12 | “Power Down” on page 59 |
| Step 6 | “Power Control 2 (Address 04h)” on page 59 |
| Steps 7-8 | “Clocking Control 1 (Address 05h)” on page 60 |
| Step 9 | “Clocking Control 2 (Address 06h)” on page 61 |
| Step 10 | “Power Down DSP” on page 66 |
| Step 11a, 14a | “Headphone Channel x Mute” on page 83, “Line Channel x Mute” on page 84 |
| Step 11b, 14b | “Headphone Volume Control” on page 84, “Line Volume Control” on page 84 |

4.11.2 Power-Down Sequence

1. To minimize pops during volume transitions, mute the master volume with soft ramp enabled.
Register Controls: MSTxMUTE, DIGSFT
2. The required wait time for muting the master volume as described in 1 above depends on the soft ramp rate, initial master volume setting and sample rate. For example, if the master volume is set to 0 dB and the sample rate is 48 kHz, the required wait time is at least:
8 [soft ramp rate is 1/8 dB per LRCK] x 102 [volume must transition from 0 dB to -102 dB] x 21 μs [period of 48 kHz LRCK] = 17 ms. Wait at least [the delay required according to the details in this step].
3. To minimize pops on the headphone or line amplifier, each respective analog volume control must first be muted and set to maximum attenuation.
Register Controls: HPxMUTE, LINExMUTE, HPxVOL[6:0], LINExVOL[6:0]
4. Disable soft ramp and zero cross volume transitions.
Register Controls: ANLGSFT, ANLGZC, DIGSFT
5. Set the PDN bit to ‘1’b.
6. Wait at least 100 μs.

The CODEC will be fully powered down after this 100 μ s delay. Prior to the removal of the master clock (MCLK), this delay of at least 100 μ s must be implemented after step 5 to avoid premature disruption of the CODEC's power down sequence. A disruption in the CODEC's power down sequence may abruptly stop the charge pump, causing the headphone and/or line amplifiers to drive the outputs up to the VCP supply. Such disruption may also cause clicks and pops on the output of the DAC's.

7. Optionally, MCLK may be removed at this time.
8. To achieve the lowest operating quiescent current, bring $\overline{\text{RESET}}$ low. All control port registers will be reset to their default state.
9. Power Supply Removal (Option 1): Switch power supplies to a high impedance state. **Note:** VCP must be removed prior to VA to maintain the relationship specified in ["Recommended Operating Conditions" on page 14](#).
10. Power Supply Removal (Option2): To minimize pops when the power supplies are pulled to ground, a discharge resistor must be added in parallel with the capacitor on the FILT+ pin. With a 1 M Ω resistor and a 2.2 μ F capacitor on FILT+, FILT+ will ramp to ground in approximately 5 seconds.

After step 5, wait the required time for FILT+ to ramp to ground before pulling VA to ground. **Note:** VCP must be pulled to ground prior to VA to maintain the relationship specified in ["Recommended Operating Conditions" on page 14](#).

| Power Down Sequence | Register Location |
|---------------------|---|
| Step 1a | "Headphone Volume Control" on page 84, "Line Volume Control" on page 84 |
| Step 1b | "Headphone Channel x Mute" on page 83, "Line Channel x Mute" on page 84 |
| Step 4 | "Analog Soft Ramp" on page 64, "Analog Zero Cross" on page 64, "Digital Soft Ramp" on page 64 |
| Step 5 | "Power Down" on page 59 |

4.12 Recommended PGA to HP or Line Power Sequence (Analog Passthrough)

4.12.1 Power-Up Sequence

1. Hold $\overline{\text{RESET}}$ low until the power supplies are stable. **Note:** VA must be applied prior to VCP to maintain the relationship specified in ["Recommended Operating Conditions" on page 14](#). $\overline{\text{RESET}}$ should be held low for a minimum of 1 ms after power supplies are stable.
2. Apply MCLK at the appropriate frequency.
3. Bring $\overline{\text{RESET}}$ high.
4. Wait a minimum of 500 ns before writing to the control port.
5. The default state of the master power down bit, PDN, is '1'b. Load the following register settings while keeping the PDN bit set to '1'b.
6. Configure the headphone and line power down controls for ON, OFF, or HPDETECT operation.
Register Controls: PDN_HP[1:0], PDN_LIN[1:0]
7. Configure the HP and/or Line amplifiers to receive the analog output from the PGA.
Register Controls: LINxMUX, HPxMUX
8. Power down the DSP engine.
Register Controls: PDN_DSP
9. To minimize pops on the headphone or line amplifier, each respective analog volume control must first be muted and set to maximum attenuation.
Register Controls: HPxMUTE, LINxMUTE, HPxVOL[6:0], LINxVOL[6:0]
10. After muting the headphone and/or line amplifiers, set the PDN bit to '0'b.
11. Wait 75 ms for the headphone or line amplifier to power up.
12. Un-mute and ramp the volume for the headphone or line amplifiers to the desired level.

- Bring $\overline{\text{RESET}}$ low if the analog or digital supplies drop below the recommended operating condition to prevent power glitch related issues.

| Power Up Sequence | Register Location |
|--------------------|---|
| Step 5, 10 | "Power Down" on page 59 |
| Step 6 | "Power Control 2 (Address 04h)" on page 59 |
| Steps 7 | "AIN Reference Configuration, ADC MUX (Address 1Ah)" on page 74 |
| Step 8 | "Power Down DSP" on page 66 |
| Step 9a, 12a | "Headphone Channel x Mute" on page 83, "Line Channel x Mute" on page 84 |
| Step 9b, 12b | "Headphone Volume Control" on page 84, "Line Volume Control" on page 84 |

4.12.2 Power-Down Sequence

- To minimize pops on the headphone and/or line amplifier, each respective analog volume control must first be muted and set to maximum attenuation. To reduce the volume transition delay while minimizing pops, enable the analog zero cross function and disable the analog soft ramp function.
Register Controls: HPxMUTE , LINExMUTE , $\text{HPxVOL}[6:0]$, $\text{LINExVOL}[6:0]$, ANLGSFT , ANLGZC
- The required wait time for muting the analog volume as described in 1 above depends on the worst case zero cross timeout of 150 ms in passthrough mode. Wait at least 150 ms.
- Disable soft ramp and zero cross volume transitions.
Register Controls: ANLGZC , DIGSFT
- Set the PDN bit to '1'b.
- Wait at least 100 μs .
The CODEC will be fully powered down after this 100 μs delay. Prior to the removal of the master clock (MCLK), this delay of at least 100 μs must be implemented after step 4 to avoid premature disruption of the CODEC's power down sequence. A disruption in the CODEC's power down sequence may abruptly stop the charge pump, causing the headphone and/or line amplifiers to drive the outputs up to the VCP supply. Such disruption may also cause clicks and pops on the output of the DAC's.
- Optionally, MCLK may be removed at this time.
- To achieve the lowest operating quiescent current, bring $\overline{\text{RESET}}$ low. All control port registers will be reset to their default state.
- Power Supply Removal (Option 1): Switch power supplies to a high impedance state. **Note:** VCP must be removed prior to VA to maintain the relationship specified in "Recommended Operating Conditions" on page 14.
- Power Supply Removal (Option 2): To minimize pops when the power supplies are pulled to ground, a discharge resistor must be added in parallel with the capacitor on the FILT+ pin. With a 1 M Ω resistor and a 2.2 μF capacitor on FILT+, FILT+ will ramp to ground in approximately 5 seconds.

After step 5, wait the required time for FILT+ to ramp to ground before pulling VA to ground. **Note:** VCP must be pulled to ground prior to VA to maintain the relationship specified in "Recommended Operating Conditions" on page 14.

| Power Down Sequence | Register Location |
|---------------------|---|
| Step 1a | "Analog Soft Ramp" on page 64, "Analog Zero Cross" on page 64 |
| Step 1b | "Headphone Volume Control" on page 84, "Line Volume Control" on page 84 |
| Step 1c | "Headphone Channel x Mute" on page 83, "Line Channel x Mute" on page 84 |
| Step 3 | , "Analog Zero Cross" on page 64, "Digital Soft Ramp" on page 64 |
| Step 4 | "Power Down" on page 59 |

4.13 Control Port Operation

The control port is used to access the registers allowing the CODEC to be configured for the desired operational modes and formats. The operation of the control port may be completely asynchronous with respect to the audio sample rates. However, to avoid potential interference problems, the control port pins should remain static if no operation is required.

The device enters software mode only after a successful write command using one of two software protocols: SPI or I²C, with the device acting as a slave. The SPI protocol is permanently selected whenever there is a high-to-low transition on the AD0/CS pin after reset. If using the I²C protocol, pin AD0/CS should be permanently connected to either VL or GND; this option allows the user to slightly alter the chip address as desired.

4.13.1 SPI Control

In Software Mode, \overline{CS} is the CS42L56 chip-select signal, CCLK is the control port bit clock (input into the CS42L56 from the microcontroller), CDIN is the input data line from the microcontroller. Data is clocked in on the rising edge of CCLK. The CODEC will only support write operations. Read request will be ignored.

Figure 34 shows the operation of the control port in Software Mode. To write to a register, bring \overline{CS} low. The first seven bits on CDIN form the chip address and must be 1001010. The eighth bit is a read/write indicator (R/W), which should be low to write. The next eight bits form the Memory Address Pointer (MAP), which is set to the address of the register that is to be updated. The next eight bits are the data which will be placed into the register designated by the MAP.

There is MAP auto-increment capability, enabled by the INCR bit in the MAP register. If INCR is a zero, the MAP will stay constant for successive read or writes. If INCR is set to a 1, the MAP will auto-increment after each byte is read or written, allowing block reads or writes of successive registers.

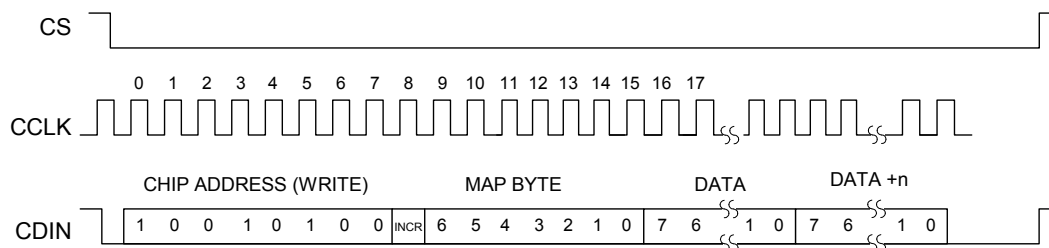


Figure 34. Control Port Timing in SPI Mode

4.13.2 I²C Control

SDA is a bidirectional data line. Data is clocked into and out of the part by the clock, SCL. The signal timings for a read and write cycle are shown in Figure 35 and Figure 36. A Start condition is defined as a falling transition of SDA while the clock is high. A Stop condition is defined as a rising transition of SDA while the clock is high. All other transitions of SDA occur while the clock is low. The first byte sent to the CS42L56 after a Start condition consists of a 7-bit chip address field and a R/W bit (high for a read, low for a write).

The upper 6 bits of the address field are fixed at 100101. Pin ADO forms the least significant bit of the chip address and should be connected to VL or DGND as desired. To communicate with the CS42L56, the chip address field, which is the first byte sent to the CS42L56, should match 100101+AD0. The eighth bit of the address is the R/W bit. If the operation is a write, the next byte is the Memory Address Pointer (MAP); the MAP selects the register to be read or written. If the operation is a read, the contents of the

register pointed to by the MAP will be output. Setting the auto-increment bit in MAP allows successive reads or writes of consecutive registers. Each byte is separated by an acknowledge bit. The ACK bit is output from the CS42L56 after each input byte is read and is input to the CS42L56 from the microcontroller after each transmitted byte.

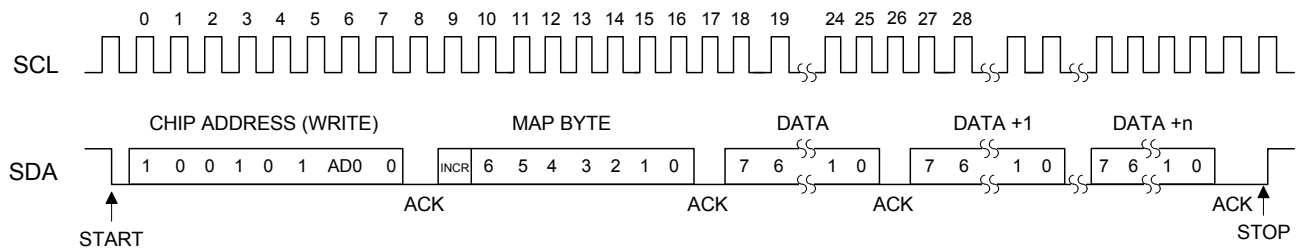


Figure 35. Control Port Timing, I²C Write

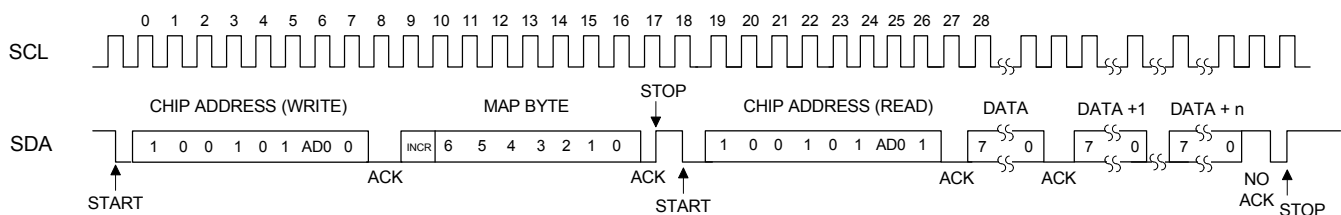


Figure 36. Control Port Timing, I²C Read

Since the read operation cannot set the MAP, an aborted write operation is used as a preamble. As shown in Figure 36, the write operation is aborted (after the acknowledge for the MAP byte) by sending a stop condition. The following pseudocode illustrates an aborted write operation followed by a read operation.

```

Send start condition.
Send 10010100 (chip address & write operation).
Receive acknowledge bit.
Send MAP byte, auto-increment off.
Receive acknowledge bit.
Send stop condition, aborting write.
Send start condition.
Send 10010101 (chip address & read operation).
Receive acknowledge bit.
Receive byte, contents of selected register.
Send acknowledge bit.
Send stop condition.
    
```

Setting the auto-increment bit in the MAP allows successive reads or writes of consecutive registers. Each byte is separated by an acknowledge bit.

4.13.3 Memory Address Pointer (MAP)

The MAP byte comes after the address byte and selects the register to be read or written. Refer to the pseudo code above for implementation details.

4.13.3.1 Map Increment (INCR)

The device has MAP auto-increment capability enabled by the INCR bit (the MSB) of the MAP. If INCR is set to 0, MAP will stay constant for successive I²C writes or reads. If INCR is set to 1, MAP will auto-increment after each byte is read or written, allowing block reads or writes of successive registers.

5. REGISTER QUICK REFERENCE

Default values are shown below the bit names. Unless otherwise specified, all “Reserved” bits must maintain their default value.

| Adr. | Function | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|-------------------------------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|
| 01h p 58 | ID 1 (Read Only) | DEVID7 x | DEVID6 x | DEVID5 x | DEVID4 x | DEVID3 x | DEVID2 x | DEVID1 x | DEVID0 x |
| 02h p 58 | ID 2 (Read Only) | Reserved x | Reserved x | Reserved x | AREVID2 x | AREVID1 x | AREVID0 x | MTLREVID1 x | MTLREVID0 x |
| 03h p 58 | Power Ctl 1 | Reserved 1 | Reserved 1 | PDN_VBUF 1 | PDN_BIAS 1 | PDN_CHRG 1 | PDN_ADCB 1 | PDN_ADCA 1 | PDN 1 |
| 04h p 59 | Power Ctl 2 | PDN_HPB1 1 | PDN_HPBO 1 | PDN_HPA1 1 | PDN_HPA0 1 | PDN_LINB1 1 | PDN_LINB0 1 | PDN_LINA1 1 | PDN_LINA0 1 |
| 05h p 60 | Clocking Ctl 1 | Reserved 0 | M/S 0 | INV_SCLK 0 | SCK=MCK1 0 | SCK=MCK0 0 | MKPREDIV 0 | MCLKDIV2 0 | MCLKDIS 0 |
| 06h p 61 | Clocking Ctl 2 | Reserved 0 | Reserved 0 | AUTO 0 | RATIO4 0 | RATIO3 1 | RATIO2 0 | RATIO1 1 | RATIO0 1 |
| 07h p 62 | Serial Format | Reserved 0 | Reserved 0 | Reserved 0 | Reserved 0 | DIF 0 | Reserved 0 | Reserved 0 | Reserved 0 |
| 08h p 63 | Class H Ctl | ADPTPWR1 0 | ADPTPWR0 0 | Reserved 0 | Reserved 0 | CHGFREQ3 0 | CHGFREQ2 1 | CHGFREQ1 0 | CHGFREQ0 1 |
| 09h p 63 | Misc. Ctl | DIGMUX 0 | Reserved 0 | Reserved 0 | ANLGSFT 0 | ANLGZC 1 | DIGSFT 1 | Reserved 0 | FREEZE 0 |
| 0Ah p 65 | Status (Read Only) | HPDETECT 0 | SPCLKERR 0 | DSPBOVFL 0 | DSPAOVFL 0 | MIXBOVFL 0 | MIXAOVFL 0 | ADCBOVFL 0 | ADCAOVFL 0 |
| 0Bh p 66 | Playback Ctl | PDN_DSP 0 | DEEMPH 0 | Reserved 0 | PLYBCKB=A 0 | INV_PCMB 0 | INV_PCMA 0 | Reserved 0 | Reserved 0 |
| 0Ch p 67 | DSP Mute Ctl | AMIXBMUTE 1 | AMIXAMUTE 1 | PMIXBMUTE 0 | PMIXAMUTE 0 | Reserved 0 | Reserved 0 | MSTBMUTE 0 | MSTAMUTE 0 |
| 0Dh p 67 | ADCMIXA Vol | AMIXAVOL7 0 | AMIXAVOL6 0 | AMIXAVOL5 0 | AMIXAVOL4 0 | AMIXAVOL3 0 | AMIXAVOL2 0 | AMIXAVOL1 0 | AMIXAVOL0 0 |
| 0Eh p 67 | ADCMIXB Vol | AMIXBVOL7 0 | AMIXBVOL6 0 | AMIXBVOL5 0 | AMIXBVOL4 0 | AMIXBVOL3 0 | AMIXBVOL2 0 | AMIXBVOL1 0 | AMIXBVOL0 0 |
| 0Fh p 68 | PCMMIXA Vol | PMIXAVOL7 0 | PMIXAVOL6 0 | PMIXAVOL5 0 | PMIXAVOL4 0 | PMIXAVOL3 0 | PMIXAVOL2 0 | PMIXAVOL1 0 | PMIXAVOL0 0 |
| 10h p 68 | PCMMIXB Vol | PMIXBVOL7 0 | PMIXBVOL6 0 | PMIXBVOL5 0 | PMIXBVOL4 0 | PMIXBVOL3 0 | PMIXBVOL2 0 | PMIXBVOL1 0 | PMIXBVOL0 0 |
| 11h p 69 | Analog Input Advisory Vol | AINADV7 0 | AINADV6 0 | AINADV5 0 | AINADV4 0 | AINADV3 0 | AINADV2 0 | AINADV1 0 | AINADV0 0 |
| 12h p 69 | Digital Input Advisory Vol | DINADV7 0 | DINADV6 0 | DINADV5 0 | DINADV4 0 | DINADV3 0 | DINADV2 0 | DINADV1 0 | DINADV0 0 |
| 13h p 70 | Master A Vol | MSTAVOL7 0 | MSTAVOL6 0 | MSTAVOL5 0 | MSTAVOL4 0 | MSTAVOL3 0 | MSTAVOL2 0 | MSTAVOL1 0 | MSTAVOL0 0 |
| 14h p 70 | Master B Vol | MSTBVOL7 0 | MSTBVOL6 0 | MSTBVOL5 0 | MSTBVOL4 0 | MSTBVOL3 0 | MSTBVOL2 0 | MSTBVOL1 0 | MSTBVOL0 0 |
| 15h p 70 | BEEP Freq, On Time | FREQ3 0 | FREQ2 0 | FREQ1 0 | FREQ0 0 | ONTIME3 0 | ONTIME2 0 | ONTIME1 0 | ONTIME0 0 |
| 16h p 71 | BEEP Vol, Off Time | OFFTIME2 0 | OFFTIME1 0 | OFFTIME0 0 | BPVOL4 0 | BPVOL3 0 | BPVOL2 0 | BPVOL1 0 | BPVOL0 0 |
| 17h p 72 | BEEP, Tone Cfg. | BEEP1 0 | BEEP0 0 | Reserved 0 | TREB_CF1 0 | TREB_CF0 0 | BASS_CF1 0 | BASS_CF0 0 | TC_EN 0 |
| 18h p 73 | Tone Ctl | TREB3 1 | TREB2 0 | TREB1 0 | TREB0 0 | BASS3 1 | BASS2 0 | BASS1 0 | BASS0 0 |
| 19h p 74 | Channel Mixer & Swap | PCMBSWP1 0 | PCMBSWP0 0 | PCMASWP1 0 | PCMASWP0 0 | ADCBSWP1 0 | ADCBSWP0 0 | ADCASWP1 0 | ADCASWP0 0 |
| 1Ah p 74 | AIN Ref Con- fig, ADC MUX | AIN2B_REF 0 | AIN2A_REF 0 | AIN1B_REF 0 | AIN1A_REF 0 | ADCBMUX1 0 | ADCBMUX0 0 | ADCAMUX1 0 | ADCAMUX0 0 |

| Adr. | Function | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------------|--------------------------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|
| 1Bh p 75 | HPF Ctl | HPFB 1 | HPFRZB 0 | HPFA 1 | HPFRZA 0 | HPFB_CF1 0 | HPFB_CF0 0 | HPFA_CF1 0 | HPFA_CF0 0 |
| 1Ch p 76 | Misc. ADC Ctl | ADCB=A 0 | PGAB=A 0 | DIGSUM1 0 | DIGSUM0 0 | INV_ADCB 0 | INV_ADCA 0 | ADCBMUTE 0 | ADCAMUTE 0 |
| 1Dh p 77 | Gain & Bias Ctl | PREAMPB1 0 | PREAMPB0 0 | PREAMPA1 0 | PREAMPA0 0 | BOOSTB 0 | BOOSTA 0 | BIAS_LVL1 0 | BIAS_LVL0 0 |
| 1Eh p 77 | PGAA MUX, Vol | PGAAMUX1 0 | PGAAMUX0 0 | PGAAVOL5 0 | PGAAVOL4 0 | PGAAVOL3 0 | PGAAVOL2 0 | PGAAVOL1 0 | PGAAVOL0 0 |
| 1Fh p 77 | PGAB MUX, Vol | PGABMUX1 0 | PGABMUX0 0 | PGABVOL5 0 | PGABVOL4 0 | PGABVOL3 0 | PGABVOL2 0 | PGABVOL1 0 | PGABVOL0 0 |
| 20h p 78 | ADCA Attenuator | ADCAATT7 0 | ADCAATT6 0 | ADCAATT5 0 | ADCAATT4 0 | ADCAATT3 0 | ADCAATT2 0 | ADCAATT1 0 | ADCAATT0 0 |
| 21h p 78 | ADCB Attenuator | ADCBATT7 0 | ADCBATT6 0 | ADCBATT5 0 | ADCBATT4 0 | ADCBATT3 0 | ADCBATT2 0 | ADCBATT1 0 | ADCBATT0 0 |
| 22h p 79 | ALC Enable, Attack Rate | ALCB 0 | ALCA 0 | ALCARATE5 0 | AALCRATE4 0 | ALCARATE3 0 | ALCARATE2 0 | ALCARATE1 0 | ALCARATE0 0 |
| 23h p 79 | ALC Release Rate | ALC_ALL 1 | Reserved 0 | ALCRRATE5 1 | ALCRRATE4 1 | ALCRRATE3 1 | ALCRRATE2 1 | ALCRRATE1 1 | ALCRRATE0 1 |
| 24h p 80 | ALC Thresholds | ALCMAX2 0 | ALCMAX1 0 | ALCMAX0 0 | ALCMIN2 0 | ALCMIN1 0 | ALCMIN0 0 | Reserved 0 | Reserved 0 |
| 25h p 81 | Noise Gate Ctl | NGALL 0 | NG 0 | NGBOOST 0 | THRESH2 0 | THRESH1 0 | THRESH0 0 | NGDELAY1 0 | NGDELAY0 0 |
| 26h p 82 | ALC, Limiter SFT, ZC | ALCASRDIS 0 | ALCAZCDIS 0 | ALCBSRDIS 0 | ALCBZCDIS 0 | LIMSRDIS 0 | Reserved 0 | Reserved 0 | Reserved 0 |
| 27h p 83 | AMUTE, Line & HP MUX | AMUTE 0 | Reserved 0 | Reserved 0 | Reserved 0 | LINEBMUX 0 | LINEAMUX 0 | HPBMUX 0 | HPAMUX 0 |
| 28h p 83 | Headphone A Volume | HPAMUTE 0 | HPAVOL6 0 | HPAVOL5 0 | HPAVOL4 0 | HPAVOL3 0 | HPAVOL2 0 | HPAVOL1 0 | HPAVOL0 0 |
| 29h p 83 | Headphone B Volume | HPBMUTE 0 | HPBVOL6 0 | HPBVOL5 0 | HPBVOL4 0 | HPBVOL3 0 | HPBVOL2 0 | HPBVOL1 0 | HPBVOL0 0 |
| 2Ah p 84 | Line A Volume | LINEAMUTE 0 | LINEAVOL6 0 | LINEAVOL5 0 | LINEAVOL4 0 | LINEAVOL3 0 | LINEAVOL2 0 | LINEAVOL1 0 | LINEAVOL0 0 |
| 2Bh p 84 | Line B Volume | LINEBMUTE 0 | LINEBVOL6 0 | LINEBVOL5 0 | LINEBVOL4 0 | LINEBVOL3 0 | LINEBVOL2 0 | LINEBVOL1 0 | LINEBVOL0 0 |
| 2Ch p 85 | Limit Thresholds Control | LMAX2 0 | LMAX1 0 | LMAX0 0 | CUSH2 0 | CUSH1 0 | CUSH0 0 | Reserved 0 | Reserved 0 |
| 2Dh p 86 | Limit Ctl, Release Rate | LIMIT 0 | LIMIT_ALL 1 | LIMRRATE5 1 | LIMRRATE4 1 | LIMRRATE3 1 | LIMRRATE2 1 | LIMRRATE1 1 | LIMRRATE0 1 |
| 2Eh p 87 | Limiter Attack Rate | Reserved 0 | Reserved 0 | LIMARATE5 0 | LIMARATE4 0 | LIMARATE3 0 | LIMARATE2 0 | LIMARATE1 0 | LIMARATE0 0 |

6. REGISTER DESCRIPTION

All registers are read/write except for the chip I.D. and revision register and the status register which are read only. See the following bit definition tables for bit assignment information. The default state of each bit after a power-up sequence or reset is listed in each bit description. Unless otherwise specified, all “Reserved” bits must maintain their default value.

I²C Address: 1001010[R/W]

6.1 Device I.D. Register (Address 01h) (Read Only)

| | | | | | | | |
|--------|--------|--------|--------|--------|--------|--------|--------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| DEVID7 | DEVID6 | DEVID5 | DEVID4 | DEVID3 | DEVID2 | DEVID1 | DEVID0 |

6.1.1 Device I.D. (Read Only)

Device I.D. code for the CS42L56.

| | |
|-------------------|--------------------|
| DEVID[7:0] | Part Number |
| 01010110 | CS42L56 |

6.2 Device Revision Register (Address 02h) (Read Only)

| | | | | | | | |
|----------|----------|----------|---------|---------|---------|-----------|-----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Reserved | Reserved | Reserved | AREVID2 | AREVID1 | AREVID0 | MTLREVID1 | MTLREVID0 |

6.2.1 Alpha Revision (Read Only)

CS42L56 alpha revision level.

| | |
|--------------------|-----------------------------|
| AREVID[2:0] | Alpha Revision Level |
| 000 | A |

6.2.2 Numeric Revision (Read Only)

CS42L56 numeric revision level.

| | |
|----------------------|-----------------------------|
| MTLREVID[1:0] | Metal Revision Level |
| 00 | 0 |

6.3 Power Control 1 (Address 03h)

| | | | | | | | |
|----------|----------|----------|----------|----------|----------|----------|-----|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Reserved | Reserved | PDN_VBUF | PDN_BIAS | PDN_CHRG | PDN_ADCB | PDN_ADCA | PDN |

6.3.1 Power Down VCM Bias Buffer

Configures the power state of the weak internal VCM buffer.

| | |
|-----------------|--|
| PDN_VBUF | Weak VCM Status |
| 0 | All weak VCM buffers for the AINx inputs that are not selected (either through ADCxMUX[1:0] or PGAx-MUX[1:0]) are powered up. The weak VCM buffers for the AINx inputs that are selected are powered down. |
| 1 | All weak VCM buffers are powered down. |
| Application: | “Optional VCM Buffer” on page 35 |

6.3.2 Power Down MIC Bias

Configures the power state of the microphone bias output.

| PDN_BIAS | MIC Bias Status |
|----------|-----------------|
| 0 | Powered Up |
| 1 | Powered Down |

6.3.3 Power Down ADC Charge Pump

Configures the power state of the ADC charge pump. For optimal ADC performance and power consumption, set to 1b when VA > 2.1 V and set to 0b when VA < 2.1 V.

| PDN_CHRG | ADC Charge Pump Status |
|----------|------------------------|
| 0 | Powered Up |
| 1 | Powered Down |

6.3.4 Power Down ADC x

Configures the power state of ADC channel x.

| PDN_ADCx | ADC Status |
|----------|--------------|
| 0 | Powered Up |
| 1 | Powered Down |

6.3.5 Power Down

Configures the power state of the entire CODEC.

| PDN | CODEC Status |
|-----|--------------|
| 0 | Powered Up |
| 1 | Powered Down |

6.4 Power Control 2 (Address 04h)

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----------|-----------|-----------|-----------|------------|------------|------------|------------|
| PDN_HP B1 | PDN_HP B0 | PDN_HP A1 | PDN_HP A0 | PDN_LIN B1 | PDN_LIN B0 | PDN_LIN A1 | PDN_LIN A0 |

6.4.1 Headphone Power Control

Configures how the HPDETECT pin, controls the power for the headphone amplifier.

| PDN_HP x[1:0] | Headphone Status |
|---------------|---|
| 00 | Headphone channel is ON when the HPDETECT pin, is LO. Headphone channel is OFF when the HPDETECT pin, is HI. |
| 01 | Headphone channel is ON when the HPDETECT pin, is HI. Headphone channel is OFF when the HPDETECT pin, is LO. |
| 10 | Headphone channel is always ON. |
| 11 | Headphone channel is always OFF. |

6.4.2 Line Power Control

Configures how the HPDETECT pin, 29, controls the power for the line amplifier.

| PDN_LINx[1:0] | Line Status |
|---------------|---|
| 00 | Line channel is ON when the HPDETECT pin, is LO. Line channel is OFF when the HPDETECT pin, is HI. |
| 01 | Line channel is ON when the HPDETECT pin, is HI. Line channel is OFF when the HPDETECT pin, is LO. |
| 10 | Line channel is always ON. |
| 11 | Line channel is always OFF. |

6.5 Clocking Control 1 (Address 05h)

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|-----|----------|----------|----------|----------|----------|---------|
| Reserved | M/S | INV_SCLK | SCK=MCK1 | SCK=MCK0 | MKPREDIV | MCLKDIV2 | MCLKDIS |

6.5.1 Master/Slave Mode

Configures the serial port I/O clocking.

| M/S | Serial Port Clocks |
|--------------|---|
| 0 | Slave (Input ONLY) |
| 1 | Master (Output ONLY) |
| Application: | "Serial Port Clocking" on page 47 |

6.5.2 SCLK Polarity

Configures the polarity of the SCLK signal.

| INV_SCLK | SCLK Polarity |
|----------|---------------|
| 0 | Not Inverted |
| 1 | Inverted |

6.5.3 SCLK Equals MCLK

Configures the SCLK signal source and speed for master mode.

| SCK=MCK[1:0] | Output SCLK |
|--------------|---|
| 00 | Re-timed, bursted signal with minimal speed needed to clock the required data samples |
| 01 | Reserved |
| 10 | MCLK signal <i>after</i> the MCLK divide by 2 (MCLKDIV2) circuit |
| 11 | MCLK signal <i>before</i> the MCLK divide by 2 (MCLKDIV2) circuit |

Note: The SCK=MCK[1:0] bits must be set to "00" when the device is in slave mode.

6.5.4 MCLK Pre-Divide

Configures a divide of the input MCLK prior to all internal circuitry.

| MKPREDIV | MCLK signal into CODEC |
|--------------|---|
| 0 | No divide |
| 1 | Divided by 2 |
| Application: | "Serial Port Clocking" on page 47 |

6.5.5 MCLK Divide

Configures a divide of the MCLK after the MCLK pre-divide.

| MCLKDIV2 | MCLK signal into CODEC |
|---------------------|---|
| 0 | No divide |
| 1 | Divided by 2 |
| Application: | "Serial Port Clocking" on page 47 |

6.5.6 MCLK Disable

Configures the MCLK signal prior to all internal circuitry.

| MCLKDIS | MCLK signal into CODEC |
|---------|--|
| 0 | On |
| 1 | Off; Disables the clock tree to save power when the CODEC is powered down. |

Note: This function should be enabled during power down (PDN=1) ONLY.

6.6 Clocking Control 2 (Address 06h)

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|------|--------|--------|--------|--------|--------|
| Reserved | Reserved | AUTO | RATIO4 | RATIO3 | RATIO2 | RATIO1 | RATIO0 |

6.6.1 Clock Ratio Auto-Detect

Configures the power status of the Auto-Detect circuitry. When enabled, the Auto-Detect circuitry detects when the LRCK changes and automatically adjusts internal clock divide-ratios eliminating the need of a register write to account for the change. It should be noted that the Auto-detect circuitry can only detect when the LRCK changes by a factor of two while the MCLK stays the same (for instance, Mclk = 6.000 MHz; LRCK changes from 48 kHz to 24 kHz). Any other major clock frequency changes must be accounted for by appropriate control port writes.

| AUTO | Auto-detection of Clock Ratio |
|---------------------|---|
| 0 | Disabled |
| 1 | Enabled |
| Application: | "Serial Port Clocking" on page 47 |

Note: When AUTO is enabled, the MCLK/LRCK ratio must be implemented according to [Table 3 on page 47](#).

6.6.2 Clock Ratio

Configures the appropriate internal MCLK divide ratio for LRCK and SCLK.

| RATIO[4:0] | MCLK/LRCK Ratio | MCLK/SCLK Ratio |
|---------------------|-----------------------------------|-----------------|
| 01000 | 128 | 2 |
| 01001 | 125 | 2 |
| 01011 | 136 | 2 |
| 01100 | 192 | 3 |
| 01101 | 187.5 | 3 |
| 10000 | 256 | 4 |
| 10001 | 250 | 4 |
| 10011 | 272 | 4 |
| 10100 | 384 | 6 |
| 10101 | 375 | 6 |
| 11000 | 512 | 8 |
| 11001 | 500 | 8 |
| 11011 | 544 | 8 |
| 11100 | 750 | 12 |
| 11101 | 768 | 12 |
| Application: | "Serial Port Clocking" on page 47 | |

Notes:

1. Register settings not shown in the table are reserved. Use [Table 3. "Serial Port Clock Ratio Settings" beginning on page 47](#) for determining the register settings based on the system master clock (MCLK), bit clock (SCLK) and frame clock (LRCK) frequencies.

6.7 Serial Format (Address 07h)

| | | | | | | | |
|----------|----------|----------|----------|-----|----------|----------|----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Reserved | Reserved | Reserved | Reserved | DIF | Reserved | Reserved | Reserved |

6.7.1 CODEC Digital Interface Format

Configures the digital interface format for data on SDOUT and SDIN.

| DIF | CODEC Interface Format |
|---------------------|------------------------|
| 0 | I ² S |
| 1 | Left Justified |
| Application: | |

6.8 Class H Control (Address 08h)

| | | | | | | | |
|----------|----------|----------|----------|----------|----------|----------|----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| ADPTPWR1 | ADPTPWR0 | Reserved | Reserved | CHGFREQ3 | CHGFREQ2 | CHGFREQ1 | CHGFREQ0 |

6.8.1 Adaptive Power Adjustment

Configures how the power to the headphone and line amplifiers adapts to the output signal level.

| ADPTPWR[1:0] | Power Supply |
|---------------------|---|
| 00 | Adapted to volume setting; Voltage level is determined by the sum of the relevant volume settings |
| 01 | Fixed - Headphone and Line Amp supply = $\pm VCP/2$ |
| 10 | Fixed - Headphone and Line Amp supply = $\pm VCP$ |
| 11 | Adapted to Signal; Voltage level is dynamically determined by the output signal |
| Application: | "Class H Amplifier" on page 39 |

6.8.2 Charge Pump Frequency

Sets the charge pump frequency on FLYN and FLYP.

| CHGFREQ[3:0] | N |
|-----------------|---|
| 0000 | 0 |
| ... | |
| 0101 | 5 |
| ... | |
| 1111 | 15 |
| Formula: | Frequency = $\frac{f_{MCLK}}{4 \cdot (N + 2)}$; where f_{MCLK} is the frequency of the MCLK signal after the MCLKDIV2 circuit. |

Notes:

1. The output THD+N performance improves at higher frequencies; power consumption increases at higher frequencies.

6.9 Misc. Control (Address 09h)

| | | | | | | | |
|--------|----------|----------|---------|--------|--------|----------|--------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| DIGMUX | Reserved | Reserved | ANLGSFT | ANLGZC | DIGSFT | Reserved | FREEZE |

6.9.1 Digital MUX

Selects the signal source for the ADC serial port.

| DIGMUX | SDOUT Signal Source |
|--------|---------------------|
| 0 | ADC |
| 1 | DSP Mix |

6.9.2 Analog Soft Ramp

Configures an incremental volume ramp from the current level to the new level at the specified rate.

| ANLGSFT | Volume Changes | Affected Analog Volume Controls |
|-------------------|-------------------------------|--|
| 0 | Do not occur with a soft ramp | PGAx_VOL[5:0] ("PGAx Volume" on page 78) |
| 1 | Occur with a soft ramp | HPxMUTE ("Headphone Channel x Mute" on page 83) HPxVOL[6:0] ("Headphone Volume Control" on page 84) LINExMUTE ("Line Channel x Mute" on page 84) LINExVOL[6:0] ("Line Volume Control" on page 84) |
| Ramp Rate: | | 1/8 dB every LRCK cycle |

6.9.3 Analog Zero Cross

Configures when the signal level changes occur for the analog volume controls.

| ANLZCcx | Volume Changes | Affected Analog Volume Controls |
|---------|---------------------------------|--|
| 0 | Do not occur on a zero crossing | PGAx_VOL[5:0] ("PGAx Volume" on page 78) HPxMUTE ("Headphone Channel x Mute" on page 83) HPxVOL[6:0] ("Headphone Volume Control" on page 84) |
| 1 | Occur on a zero crossing | LINExMUTE ("Line Channel x Mute" on page 84) LINExVOL[6:0] ("Line Volume Control" on page 84) |

Note: If the signal does not encounter a zero crossing, the requested volume change will occur after a timeout period between 1024 and 1536 sample periods (approximately 21.3 ms to 32 ms at 48 kHz sample rate).

6.9.4 Digital Soft Ramp

Configures an incremental volume ramp from the current level to the new level at the specified rate.

| DIGSFT | Volume Changes | Affected Digital Volume Controls |
|-------------------|-------------------------------|---|
| 0 | Do not occur with a soft ramp | ADCxMUTE ("ADC Mute" on page 76) ADCxATT[7:0] ("ADCx Volume" on page 78) |
| 1 | Occur with a soft ramp | AMIXxMUTE ("ADC Mixer Channel x Mute" on page 67) AMIXxVOL[6:0] ("ADC Mixer Channel x Volume" on page 67) PMIXxMUTE ("PCM Mixer Channel x Mute" on page 67) PMIXxVOL[6:0] ("PCM Mixer Channel x Volume" on page 68) MSTxMUTE ("Master Playback Mute" on page 67) MSTxVOL[7:0] ("Master Volume Control" on page 70) |
| Ramp Rate: | | 1/8 dB every LRCK cycle |

6.9.5 Freeze Registers

Configures a hold on all register settings.

| FREEZE | Control Port Status |
|--------|---|
| 0 | Register changes take effect immediately |
| 1 | Modifications may be made to all control port registers without the changes taking effect until after the FREEZE is disabled. |

Notes:

1. This bit should only be used to synchronize run-time controls, such as volume and mute, during normal operation. Using this bit before the relevant circuitry begins normal operation could cause the change to take effect immediately, ignoring the FREEZE bit.

6.10 Status (Address 0Ah) (Read Only)

Bits [6:0] in this register are “sticky”. 1b means the associated error condition has occurred at least once since the register was last read. 0b means the associated error condition has NOT occurred since the last reading of the register. Reading the register resets these bits to 0. Bit 7 is not “sticky” and will always indicate current status when the register is read.

| | | | | | | | |
|----------|----------|----------|----------|----------|----------|----------|----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| HPDETECT | SPCLKERR | DSPBOVFL | DSPAOVFL | MIXBOVFL | MIXAOVFL | ADCBOVFL | ADCAOVFL |

6.10.1 HPDETECT Pin Status (Read Only)

Indicates the status of the HPDETECT pin.

| HPDETECT | Pin State |
|----------|-----------|
| 0 | Low |
| 1 | High |

6.10.2 Serial Port Clock Error (Read Only)

Indicates the status of the MCLK to LRCK ratio.

| SPCLKERR | Serial Port Clock Status: |
|---------------------|---|
| 0 | MCLK/LRCK ratio is valid. |
| 1 | MCLK/LRCK ratio is not valid. |
| Application: | “Serial Port Clocking” on page 47 |

Note: On initial power up and application of clocks, this bit will report 1b as the serial port re-synchronizes.

6.10.3 DSP Engine Overflow (Read Only)

Indicates the over-range status in the DSP data path.

| DSPxOVFL | DSP Overflow Status: |
|----------|--|
| 0 | No digital clipping has occurred in the data path after the DSP. |
| 1 | Digital clipping has occurred in the data path after the DSP. |

6.10.4 MIXx Overflow (Read Only)

Indicates the over-range status in the PCM mix data path.

| MIXxOVFL | PCM Overflow Status: |
|----------|--|
| 0 | No digital clipping has occurred in the data path of the ADC and PCM mix of the DSP. |
| 1 | Digital clipping has occurred in the data path of the ADC and PCM mix of the DSP. |

6.10.5 ADCx Overflow (Read Only)

Indicates the over-range status in the ADC signal path.

| ADCxOVFL | ADC Overflow Status: |
|----------|---|
| 0 | No clipping has occurred anywhere in the ADC signal path. |
| 1 | Clipping has occurred in the ADC signal path. |

6.11 Playback Control (Address 0Bh)

| | | | | | | | |
|---------|--------|----------|-----------|----------|----------|----------|----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| PDN_DSP | DEEMPH | Reserved | PLYBCKB=A | INV_PCMB | INV_PCMA | Reserved | Reserved |

6.11.1 Power Down DSP

Configures the power state of the DSP Engine.

| PDNDSP | DSP Status | DSP Engine Controls/Blocks |
|--------|--------------|---|
| 0 | Powered Up | AMIXxMUTE (“ADC Mixer Channel x Mute” on page 67) AMIXxVOL[6:0] (“ADC Mixer Channel x Volume” on page 67) |
| 1 | Powered Down | PMIXxMUTE (“PCM Mixer Channel x Mute” on page 67) PMIXxVOL[6:0] (“PCM Mixer Channel x Volume” on page 68) Beep Generator, Tone Control, De-Emphasis |

6.11.2 HP/Line De-Emphasis

Configures a 15 μ s/50 μ s (when Fs = 44.1 kHz) digital de-emphasis filter response on the headphone and line outputs.

| DEEMPH | De-Emphasis Status |
|--------|--------------------|
| 0 | Disabled |
| 1 | Enabled |

6.11.3 Playback Channels B=A

Configures independent or ganged volume and mute control of all playback channels. When enabled, the channel B settings are ignored and the channel A settings control channel A and channel B.

| PLYBCKB=A | Single Volume Control for all Playback Channels | Affected Volume Controls |
|-----------|--|--|
| 0 | Disabled; Independent channel control. | AMIXxMUTE (“ADC Mixer Channel x Mute” on page 67) AMIXxVOL[6:0] (“ADC Mixer Channel x Volume” on page 67) PMIXxMUTE (“PCM Mixer Channel x Mute” on page 67) PMIXxVOL[6:0] (“PCM Mixer Channel x Volume” on page 68) |
| 1 | Enabled; Ganged channel control. Channel A volume control controls channel B volume. | MSTxVOL[7:0] (“Master Volume Control” on page 70) HPxMUTE (“Headphone Channel x Mute” on page 83) HPxVOL[7:0] (“Headphone Volume Control” on page 84) LINExMUTE[7:0] (“Line Channel x Mute” on page 84) LINExVOL[7:0] (“Line Volume Control” on page 84) |

6.11.4 Invert PCM Signal Polarity

Configures the polarity of the digital input signal.

| INV_PCMx | PCM Signal Polarity |
|----------|---------------------|
| 0 | Not Inverted |
| 1 | Inverted |

6.12 DSP Mute Controls (Address 0Ch)

| | | | | | | | |
|-----------|-----------|-----------|-----------|----------|----------|----------|----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| AMIXBMUTE | AMIXAMUTE | PMIXBMUTE | PMIXAMUTE | Reserved | Reserved | MSTBMUTE | MSTAMUTE |

6.12.1 ADC Mixer Channel x Mute

Configures a digital mute on the ADC mix in the DSP Engine.

| AMIXxMUTE | ADC Mixer Mute |
|-----------|----------------|
| 0 | Disabled |
| 1 | Enabled |

6.12.2 PCM Mixer Channel x Mute

Configures a digital mute on the PCM mix from the serial data input (SDIN) to the DSP Engine.

| PMIXxMUTE | PCM Mixer Mute |
|-----------|----------------|
| 0 | Disabled |
| 1 | Enabled |

6.12.3 Master Playback Mute

Configures a digital mute on the master volume control for channel x.

| MSTxMUTE | Master Mute |
|----------|-------------|
| 0 | Not muted. |
| 1 | Muted |

6.13 ADCx Mixer Volume: ADCA (Address 0Dh) & ADCB (Address 0Eh)

| | | | | | | | |
|-----------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| AMIXxVOL7 | AMIXxVOL6 | AMIXxVOL5 | AMIXxVOL4 | AMIXxVOL3 | AMIXxVOL2 | AMIXxVOL1 | AMIXxVOL0 |

6.13.1 ADC Mixer Channel x Volume

Sets the volume/gain of the ADC mix in the DSP Engine.

| AMIXxVOL[7:0] | Volume |
|-------------------|----------|
| 0111 1111 | +12 dB |
| ... | ... |
| 0001 1000 | +12 dB |
| ... | ... |
| 0000 0001 | +0.5 dB |
| 0000 0000 | 0 dB |
| 1111 1111 | -0.5 dB |
| ... | ... |
| 1000 1000 | -60.0 dB |
| 1000 0111 | Mute |
| ... | ... |
| 1000 0000 | Mute |
| Step Size: | 0.5 dB |

6.14 PCMx Mixer Volume: PCMA (Address 0Fh) & PCMB (Address 10h)

| | | | | | | | |
|-----------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| PMIXxVOL7 | PMIXxVOL6 | PMIXxVOL5 | PMIXxVOL4 | PMIXxVOL3 | PMIXxVOL2 | PMIXxVOL1 | PMIXxVOL0 |

6.14.1 PCM Mixer Channel x Volume

Sets the volume/gain of the PCM mix from the serial data input (SDIN) to the DSP Engine.

| PMIXxVOL[7:0] | Volume |
|-------------------|----------|
| 0111 1111 | +12 dB |
| ... | ... |
| 0001 1000 | +12 dB |
| ... | ... |
| 0000 0001 | +0.5 dB |
| 0000 0000 | 0 dB |
| 1111 1111 | -0.5 dB |
| ... | ... |
| 1000 1000 | -60.0 dB |
| 1000 0111 | Mute |
| ... | ... |
| 1000 0000 | Mute |
| Step Size: | 0.5 dB |

6.15 Analog Input Advisory Volume (Address 11h)

| | | | | | | | |
|---------|---------|---------|---------|---------|---------|---------|---------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| AINADV7 | AINADV6 | AINADV5 | AINADV4 | AINADV3 | AINADV2 | AINADV1 | AINADV0 |

6.15.1 Analog Input Advisory Volume

Defines the maximum analog input volume level used by the class H controller to determine the appropriate supply for the HP and Line amplifiers.

| AINADV[7:0] | Defined Input Volume |
|-------------------|----------------------|
| 0001 1000 | Reserved |
| ... | ... |
| 0000 0001 | Reserved |
| 0000 0000 | 0 dB |
| 1111 1111 | -0.5 dB |
| 1111 1110 | -1.0 dB |
| ... | ... |
| 0011 0100 | -102 dB |
| ... | ... |
| 0001 1001 | -102 dB |
| Step Size: | 0.5 dB |

6.16 Digital Input Advisory Volume (Address 12h)

| | | | | | | | |
|---------|---------|---------|---------|---------|---------|---------|---------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| DINADV7 | DINADV6 | DINADV5 | DINADV4 | DINADV3 | DINADV2 | DINADV1 | DINADV0 |

6.16.1 Digital Input Advisory Volume

Defines the maximum digital input volume level used by the class H controller to determine the appropriate supply for the HP and Line amplifiers.

| DINADV[7:0] | Defined Input Volume |
|-------------------|----------------------|
| 0001 1000 | Reserved |
| ... | ... |
| 0000 0001 | Reserved |
| 0000 0000 | 0 dB |
| 1111 1111 | -0.5 dB |
| 1111 1110 | -1.0 dB |
| ... | ... |
| 0011 0100 | -102 dB |
| ... | ... |
| 0001 1001 | -102 dB |
| Step Size: | 0.5 dB |

Note: Between the headphone and line, the final output voltage from the charge pump is dictated by the highest required advisory volume. When any respective amplifier is powered down, the charge pump's voltage automatically adjusts to the appropriate level.

6.17 Master Volume Control: MSTA (Address 13h) & MSTB (Address 14h)

| | | | | | | | |
|----------|----------|----------|----------|----------|----------|----------|----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| MSTxVOL7 | MSTxVOL6 | MSTxVOL5 | MSTxVOL4 | MSTxVOL3 | MSTxVOL2 | MSTxVOL1 | MSTxVOL0 |

6.17.1 Master Volume Control

Sets the volume of the signal out the DSP.

| MSTxVOL[7:0] | Master Volume |
|-------------------|---------------|
| 0001 1000 | +12.0 dB |
| ... | ... |
| 0000 0000 | 0 dB |
| 1111 1111 | -0.5 dB |
| 1111 1110 | -1.0 dB |
| ... | ... |
| 0011 0100 | -102 dB |
| 0011 0011 | Mute |
| ... | ... |
| 0001 1001 | Mute |
| Step Size: | 0.5 dB |

6.18 Beep Frequency & On Time (Address 15h)

| | | | | | | | |
|-------|-------|-------|-------|---------|---------|---------|---------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| FREQ3 | FREQ2 | FREQ1 | FREQ0 | ONTIME3 | ONTIME2 | ONTIME1 | ONTIME0 |

6.18.1 Beep Frequency

Sets the frequency of the beep signal.

| FREQ[3:0] | Frequency ($F_s = 12, 24, 48$ or 96 kHz) | Pitch |
|---------------------|---|-------|
| 0000 | 260.87 Hz | C4 |
| 0001 | 521.74 Hz | C5 |
| 0010 | 585.37 Hz | D5 |
| 0011 | 666.67 Hz | E5 |
| 0100 | 705.88 Hz | F5 |
| 0101 | 774.19 Hz | G5 |
| 0110 | 888.89 Hz | A5 |
| 0111 | 1000.00 Hz | B5 |
| 1000 | 1043.48 Hz | C6 |
| 1001 | 1200.00 Hz | D6 |
| 1010 | 1333.33 Hz | E6 |
| 1011 | 1411.76 Hz | F6 |
| 1100 | 1600.00 Hz | G6 |
| 1101 | 1714.29 Hz | A6 |
| 1110 | 2000.00 Hz | B6 |
| 1111 | 2181.82 Hz | C7 |
| Application: | "Beep Generator" on page 45 | |

Notes:

1. This setting must not change when BEEP is enabled.
2. Beep frequency will scale directly with sample rate, F_s .

6.18.2 Beep On Time

Sets the on duration of the beep signal.

| ONTIME[3:0] | On Time ($F_s = 12, 24$ or 48 kHz) |
|---------------------|---|
| 0000 | ~86 ms |
| 0001 | ~430 ms |
| 0010 | ~780 ms |
| 0011 | ~1.20 s |
| 0100 | ~1.50 s |
| 0101 | ~1.80 s |
| 0110 | ~2.20 s |
| 0111 | ~2.50 s |
| 1000 | ~2.80 s |
| 1001 | ~3.20 s |
| 1010 | ~3.50 s |
| 1011 | ~3.80 s |
| 1100 | ~4.20 s |
| 1101 | ~4.50 s |
| 1110 | ~4.80 s |
| 1111 | ~5.20 s |
| Application: | "Beep Generator" on page 45 |

Notes:

1. This setting must not change when BEEP is enabled.
2. Beep on time will scale inversely with sample rate, F_s .

6.19 Beep Volume & Off Time (Address 16h)

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|----------|--------|--------|--------|--------|--------|
| OFFTIME2 | OFFTIME1 | OFFTIME0 | BPVOL4 | BPVOL3 | BPVOL2 | BPVOL1 | BPVOL0 |

6.19.1 Beep Off Time

Sets the off duration of the beep signal.

| OFFTIME[2:0] | Off Time ($F_s = 12, 24$ or 48 kHz) |
|---------------------|---|
| 000 | ~1.23 s |
| 001 | ~2.58 s |
| 010 | ~3.90 s |
| 011 | ~5.20 s |
| 100 | ~6.60 s |
| 101 | ~8.05 s |
| 110 | ~9.35 s |
| 111 | ~10.80 s |
| Application: | "Beep Generator" on page 45 |

Notes:

1. This setting must not change when BEEP and/or REPEAT is enabled.
2. Beep off time will scale inversely with sample rate, F_s .

6.19.2 Beep Volume

Sets the volume of the beep signal.

| BPVOL[4:0] | Gain |
|---------------------|---|
| 00110 | +6.0 dB |
| ... | ... |
| 00000 | 0 dB |
| 11111 | -2 dB |
| 11110 | -4 dB |
| ... | ... |
| 00111 | -50 dB |
| Step Size: | 2 dB |
| Application: | "Beep Generator" on page 45 |

6.20 Beep & Tone Configuration (Address 17h)

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------|-------|----------|---------|---------|---------|---------|------|
| BEEP1 | BEEP0 | Reserved | TREBCF1 | TREBCF0 | BASSCF1 | BASSCF0 | TCEN |

6.20.1 Beep Configuration

Configures a beep mixed with the HP and Line output.

| BEEP[1:0] | Beep Occurrence |
|---------------------|---|
| 00 | Off |
| 01 | Single |
| 10 | Multiple |
| 11 | Continuous |
| Application: | "Beep Generator" on page 45 |

Notes:

1. When used in analog pass through mode, the output alternates between the signal from the PGA and the beep signal. The beep signal does not mix with the analog signal from the PGA.
2. Re-engaging the beep before it has completed its initial cycle may cause the beep signal to remain ON for the maximum ONTIME duration.

6.20.2 Treble Corner Frequency

Sets the corner frequency for the treble shelving filter.

| TREBCF[1:0] | Treble Corner Frequency Setting |
|-------------|---------------------------------|
| 00 | 5 kHz |
| 01 | 7 kHz |
| 10 | 10 kHz |
| 11 | 15 kHz |

6.20.3 Bass Corner Frequency

Sets the corner frequency for the bass shelving filter.

| BASSCF[1:0] | Bass Corner Frequency Setting |
|-------------|-------------------------------|
| 00 | 50 Hz |
| 01 | 100 Hz |
| 10 | 200 Hz |
| 11 | 250 Hz |

6.20.4 Tone Control Enable

Configures the treble and bass activation.

| TCEN | Bass and Treble Control |
|------|-------------------------|
| 0 | Disabled |
| 1 | Enabled |

6.21 Tone Control (Address 18h)

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------|-------|-------|-------|-------|-------|-------|-------|
| TREB3 | TREB2 | TREB1 | TREB0 | BASS3 | BASS2 | BASS1 | BASS0 |

6.21.1 Treble Gain

Sets the gain of the treble shelving filter.

| TREB[3:0] | Gain Setting |
|-------------------|--------------|
| 0000 | +12.0 dB |
| ... | ... |
| 0111 | +1.5 dB |
| 1000 | 0 dB |
| 1001 | -1.5 dB |
| ... | ... |
| 1111 | -10.5 dB |
| Step Size: | 1.5 dB |

6.21.2 Bass Gain

Sets the gain of the bass shelving filter.

| BASS[3:0] | Gain Setting |
|-------------------|--------------|
| 0000 | +12.0 dB |
| ... | ... |
| 0111 | +1.5 dB |
| 1000 | 0 dB |
| 1001 | -1.5 dB |
| ... | ... |
| 1111 | -10.5 dB |
| Step Size: | 1.5 dB |

6.22 ADC & PCM Channel Mixer (Address 19h)

| | | | | | | | |
|----------|----------|----------|----------|----------|----------|----------|----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| PCMBSWP1 | PCMBSWP0 | PCMASWP1 | PCMASWP0 | ADCBSWP1 | ADCBSWP0 | ADCASWP1 | ADCASWP0 |

6.22.1 PCM Mix Channel Swap

Configures a mix/swap of the PCM Mix to the headphone/line outputs.

| PCMxSWP[1:0] | PCM Mix to HP/LINEOUTA | PCM Mix to HP/LINEOUTB |
|--------------|------------------------|------------------------|
| 00 | Left | Right |
| 01 | (Left + Right)/2 | (Left + Right)/2 |
| 10 | | |
| 11 | Right | Left |

6.22.2 ADC Mix Channel Swap

Configures a mix/swap of the ADC Mix to the headphone/line outputs.

| ADCxSWP[1:0] | ADC Mix to HP/LINEOUTA Channel | ADC Mix to HP/LINEOUTB Channel |
|--------------|--------------------------------|--------------------------------|
| 00 | Left | Right |
| 01 | (Left + Right)/2 | (Left + Right)/2 |
| 10 | | |
| 11 | Right | Left |

6.23 AIN Reference Configuration, ADC MUX (Address 1Ah)

| | | | | | | | |
|-----------|-----------|-----------|-----------|----------|----------|----------|----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| AIN2B_REF | AIN2A_REF | AIN1B_REF | AIN1A_REF | ADCBMUX1 | ADCBMUX0 | ADCAMUX1 | ADCAMUX0 |

6.23.1 Analog Input 2 x Reference Configuration

Configures the analog input 2 x reference.

| AIN2x_REF | Analog Input Configuration |
|-----------|---|
| 0 | AIN2x is configured as a single-ended input, referenced to the internal ADC common-mode voltage. If both AIN2 channels are configured as single-ended, AIN2REF/AIN3B can be used as an additional single-ended input, referenced to the internal ADC common-mode voltage. |
| 1 | AIN2x is configured as a pseudo-differential input, referenced to AIN2REF/AIN3B. |

6.23.2 Analog Input 1 x Reference Configuration

Configures the analog input 1 x reference.

| AIN1x_REF | Analog Input Configuration |
|-----------|---|
| 0 | AIN1x is configured as a single-ended input, referenced to the internal ADC common-mode voltage. If both AIN1 channels are configured as single-ended, AIN1REF/AIN3A can be used as an additional single-ended input, referenced to the internal ADC common-mode voltage. |
| 1 | AIN1x is configured as a pseudo-differential input, referenced to AIN1REF/AIN3A. |

6.23.3 ADC x Input Select

Selects the specified analog input signal into ADCx.

| ADCxMUX[1:0] | Selected Input to ADCx |
|--------------|--|
| 00 | PGAx - Use PGAxMUX bit ("PGA x Input Select" on page 77) to select an input channel. |
| 01 | AIN1x; PGA is bypassed. |
| 10 | AIN2x; PGA is bypassed. |
| 11 | AIN3x; PGA is bypassed. |

Note: Pseudo-differential inputs are not available when the PGA is bypassed. Use the AINx_REF bits ([Analog Input 1 x Reference Configuration](#) and "[Analog Input 1 x Reference Configuration](#)" on page 74) to properly configure the input channel.

6.24 HPF Control (Address 1Bh)

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------|--------|------|--------|----------|----------|----------|----------|
| HPFB | HPFRZB | HPFA | HPFRZA | HPFB_CF1 | HPFB_CF0 | HPFA_CF1 | HPFA_CF0 |

6.24.1 ADCx High-Pass Filter

Configures the internal high-pass filter after ADCx.

| HPFx | High Pass Filter Status |
|------|-------------------------|
| 0 | Disabled |
| 1 | Enabled |

6.24.2 ADCx High-Pass Filter Freeze

Configures the high pass filter's digital DC subtraction and/or calibration after ADCx.

| HPFRZx | High Pass Filter Digital Subtraction |
|--------|--------------------------------------|
| 0 | Continuous DC Subtraction |
| 1 | Frozen DC Subtraction |

6.24.3 HPF x Corner Frequency

Sets the corner frequency (-3 dB point) for the internal High-Pass Filter (HPF).

| HPFx_CF[1:0] | HPF Corner Frequency Setting ($F_s=48$ kHz) |
|--------------|--|
| 00 | 1.8 Hz |
| 01 | 119 Hz |
| 10 | 236 Hz |
| 11 | 464 Hz |

6.25 Misc. ADC Control (Address 1Ch)

| | | | | | | | |
|--------|--------|---------|---------|----------|----------|----------|----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| ADCB=A | PGAB=A | DIGSUM1 | DIGSUM0 | INV_ADCB | INV_ADCA | ADCBMUTE | ADCAMUTE |

6.25.1 ADC Channel B=A

Configures independent or ganged volume and mute control of the ADC. When enabled, the channel B settings are ignored and the channel A settings control channel A and channel B.

| ADCB=A | Single Volume Control | Affected Volume Controls |
|--------|--|---|
| 0 | Disabled; Independent channel control. | ADCxMUTE ("ADC Mute" on page 76) ADCxVOL[6:0] ("ADCx Volume" on page 78) |
| 1 | Enabled; Ganged channel control. Channel A volume control controls channel B volume. | |

6.25.2 PGA Channel B=A

Configures independent or ganged volume control of the PGA. When enabled, the channel B settings are ignored and the channel A settings control channel A and channel B. Affected register bits include PGAxVOL[5:0].

| PGAB=A | Single Volume Control | Affected Volume Controls |
|--------|--|---|
| 0 | Disabled; Independent channel control. | PGAxVOL[5:0] ("PGAx Volume" on page 78) |
| 1 | Enabled; Ganged channel control. Channel A volume control controls channel B volume. | |

6.25.3 Digital Sum

Configures a mix/swap of ADCA and ADCB.

| DIGSUM[1:0] | Serial Output Signal | |
|-------------|----------------------|-------------------|
| | Left Channel | Right Channel |
| 00 | ADCA | ADCB |
| 01 | $(ADCA + ADCB)/2$ | $(ADCA + ADCB)/2$ |
| 10 | $(ADCA - ADCB)/2$ | $(ADCA - ADCB)/2$ |
| 11 | ADCB | ADCA |

6.25.4 Invert ADC Signal Polarity

Configures the polarity of the ADC signal.

| INV_ADCx | ADC Signal Polarity |
|----------|---------------------|
| 0 | Not Inverted |
| 1 | Inverted |

6.25.5 ADC Mute

Configures a digital mute on ADC channel x.

| ADCxMUTE | ADC Mute |
|----------|------------|
| 0 | Not muted. |
| 1 | Muted |

6.26 Gain & Bias Control (Address 1Dh)

| | | | | | | | |
|----------|----------|----------|----------|--------|--------|-----------|-----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| PREAMPB1 | PREAMPB0 | PREAMPA1 | PREAMPA0 | BOOSTB | BOOSTA | BIAS_LVL1 | BIAS_LVL0 |

6.26.1 PGA x Preamp Gain

Configures the gain of the PGA x preamp.

| PREAMPx[1:0] | PGA x Preamp Gain |
|--------------|-------------------|
| 00 | 0 dB |
| 01 | +10 dB |
| 10 | +20 dB |
| 11 | Reserved |

6.26.2 Boostx

Configures a +20 dB digital boost on ADC channel x.

| BOOSTx | +20 dB Boost |
|--------|------------------------------|
| 0 | No boost applied |
| 1 | +20 dB digital boost applied |

6.26.3 Microphone Bias Output Level

Configures the voltage level of the microphone bias output.

| BIAS_LVL[1:0] | MIC Bias Output Level |
|---------------|-----------------------|
| 00 | 0.9xVA |
| 01 | 0.8xVA |
| 10 | 0.7xVA |
| 11 | 0.6xVA |

6.27 PGA x MUX, Volume: PGA A (Address 1Eh) & PGA B (Address 1Fh)

| | | | | | | | |
|----------|----------|----------|----------|----------|----------|----------|----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| PGAxMUX1 | PGAxMUX0 | PGAxVOL5 | PGAxVOL4 | PGAxVOL3 | PGAxVOL2 | PGAxVOL1 | PGAxVOL0 |

6.27.1 PGA x Input Select

Selects the specified analog input signal into PGA channel x.

| PGAxMUX[1:0] | Selected Input to PGAx |
|--------------|------------------------|
| 00 | AIN1x. |
| 01 | AIN2x. |
| 10 | AIN3x. |
| 11 | Reserved |

Note: For pseudo-differential inputs, the CODEC automatically chooses the respective pseudo-ground (AIN1REF or AIN2REF) for each input selection.

Use the AINx_REF bits ([Analog Input 1 x Reference Configuration](#) and [“Analog Input 1 x Reference Configuration” on page 74](#)) to properly configure the input channel.

6.27.2 PGAx Volume

Sets the volume/gain of the Programmable Gain Amplifier (PGA).

| PGAxVOL[5:0] | Volume |
|-------------------|---------|
| 01 1111 | +12 dB |
| ... | ... |
| 01 1000 | +12 dB |
| ... | ... |
| 00 0001 | +0.5 dB |
| 00 0000 | 0 dB |
| 11 1111 | -0.5 dB |
| ... | ... |
| 11 0100 | -6.0 dB |
| ... | ... |
| 10 0000 | -6.0 dB |
| Step Size: | 0.5 dB |

Notes:

1. Refer to [Figure 37](#) and [Figure 38](#) on page 89 for differential and integral nonlinearity (DNL and INL).

6.28 ADCx Attenuator Control: ADCAATT (Address 20h) & ADCBATT (Address 21h)

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|----------|----------|----------|----------|----------|----------|
| ADCxATT7 | ADCxATT6 | ADCxATT5 | ADCxATT4 | ADCxATT3 | ADCxATT2 | ADCxATT1 | ADCxATT0 |

6.28.1 ADCx Volume

Sets the volume of the ADC signal.

| ADCxATT[7:0] | Volume |
|-------------------|----------|
| 0111 1111 | 0 dB |
| ... | ... |
| 0000 0000 | 0 dB |
| 1111 1111 | -1.0 dB |
| 1111 1110 | -2.0 dB |
| ... | ... |
| 1010 0000 | -96.0 dB |
| 1001 1111 | Mute |
| ... | ... |
| 1000 0000 | Mute |
| Step Size: | 1.0 dB |

6.29 ALC Enable & Attack Rate (Address 22h)

| | | | | | | | |
|------|------|-----------|-----------|-----------|-----------|-----------|-----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| ALCB | ALCA | ALCARATE5 | AALCRATE4 | ALCARATE3 | ALCARATE2 | ALCARATE1 | ALCARATE0 |

6.29.1 ALCx

Configures the automatic level controller (ALC).

| ALC | ALC Status |
|---------------------|--|
| 0 | Disabled |
| 1 | Enabled |
| Application: | "Automatic Level Control (ALC)" on page 35 |

Notes:

1. The ALC should only be configured while the power down bit ("[Power Down](#)" on page 59) is enabled.
2. The ALC is not available in passthrough mode.

6.29.2 ALC Attack Rate

Sets the rate at which the ALC applies analog and/or digital attenuation from levels above the AMAX[2:0] threshold ("[ALC Maximum Threshold](#)" on page 80).

| ALCARATE[5:0] | Attack Time |
|---------------------|--|
| 00 0000 | Fastest Attack |
| ... | ... |
| 11 1111 | Slowest Attack |
| Application: | "Automatic Level Control (ALC)" on page 35 |

Note: The ALC attack rate is user-selectable but is also a function of the sampling frequency, F_s , the ANLGZCx ("[Analog Zero Cross](#)" on page 64) and the DIGSFT ("[Digital Soft Ramp](#)" on page 64) setting unless the respective disable bit ("[ALCx Soft Ramp Disable](#)" on page 82 or "[ALCx Zero Cross Disable](#)" on page 82) is enabled.

6.30 ALC Release Rate (Address 23h)

| | | | | | | | |
|---------|----------|-----------|-----------|-----------|-----------|-----------|-----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| ALC_ALL | Reserved | ALCRRATE5 | ALCRRATE4 | ALCRRATE3 | ALCRRATE2 | ALCRRATE1 | ALCRRATE0 |

6.30.1 ALC Limit All Channels

Sets how channels are attenuated when the ALC is enabled.

| ALC_ALL | ALC action: |
|---------------------|--|
| 0 | Apply the necessary attenuation on a specific channel only when the signal amplitudes on <i>that</i> specific channel rises above ALCMAX[2:0]. Remove attenuation on a specific channel only when the signal amplitude on <i>that</i> specific channel falls below ALCMIN[2:0]. |
| 1 | Apply the necessary attenuation on BOTH channels when the signal amplitudes on any ONE channel rises above ALCMAX[2:0]. Remove attenuation on BOTH channels only when the signal amplitude on BOTH channels fall below ALCMIN[2:0]. |
| Application: | "Automatic Level Control (ALC)" on page 35 |

Note: This function should only be used when the ALC for both channels is enabled.

6.30.2 ALC Release Rate

Sets the rate at which the ALC releases the analog and/or digital attenuation from levels below the MIN[2:0] threshold (“[Limiter Cushion Threshold](#)” on page 85) and returns the signal level to the PGAX-VOL[5:0] (“[PGAx Volume](#)” on page 78) and ADCxVOL[7:0] (“[ADCx Volume](#)” on page 78) setting.

| ALCRRATE[5:0] | Release Time |
|---------------------|--|
| 00 0000 | Fastest Release |
| ... | ... |
| 11 1111 | Slowest Release |
| Application: | “ Automatic Level Control (ALC) ” on page 35 |

Notes:

1. The ALC release rate is user-selectable but is also a function of the sampling frequency, Fs, and the DIGSFT (“[Digital Soft Ramp](#)” on page 64) and ANLGZCx (“[Analog Zero Cross](#)” on page 64) setting.
2. It is recommended that the Release Rate setting be slower than the Attack Rate.

6.31 ALC Threshold (Address 24h)

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---------|---------|---------|---------|---------|---------|----------|----------|
| ALCMAX2 | ALCMAX1 | ALCMAX0 | ALCMIN2 | ALCMIN1 | ALCMIN0 | Reserved | Reserved |

6.31.1 ALC Maximum Threshold

Sets the maximum level, below full scale, at which to limit and attenuate the input signal at the attack rate (ALCARATE - “[ALC Attack Rate](#)” on page 79).

| MAX[2:0] | Threshold Setting |
|---------------------|--|
| 000 | 0 dB |
| 001 | -3 dB |
| 010 | -6 dB |
| 011 | -9 dB |
| 100 | -12 dB |
| 101 | -18 dB |
| 110 | -24 dB |
| 111 | -30 dB |
| Application: | “ Automatic Level Control (ALC) ” on page 35 |

6.31.2 ALC Minimum Threshold

Sets the minimum level at which to disengage the ALC's attenuation or amplify the input signal at the release rate (ALCRRATE - "ALC Release Rate" on page 80) until levels lie between the ALCMAX and ALCMIN thresholds.

| ALCMIN[2:0] | Threshold Setting |
|---------------------|--|
| 000 | 0 dB |
| 001 | -3 dB |
| 010 | -6 dB |
| 011 | -9 dB |
| 100 | -12 dB |
| 101 | -18 dB |
| 110 | -24 dB |
| 111 | -30 dB |
| Application: | "Automatic Level Control (ALC)" on page 35 |

Note: This setting is usually set slightly below the ALCMAX threshold.

6.32 Noise Gate Control (Address 25h)

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-------|----|----------|---------|---------|---------|----------|----------|
| NGALL | NG | NG_BOOST | THRESH2 | THRESH1 | THRESH0 | NGDELAY1 | NGDELAY0 |

6.32.1 Noise Gate All Channels

Sets which channels are attenuated when clipping on any single channel occurs.

| NGALL | Noise Gate triggered by: |
|-------|---|
| 0 | Individual channel; Any channel that falls below the threshold setting triggers the noise gate attenuation for ONLY that channel. |
| 1 | Both channels A & B; Both channels must fall below the threshold setting for the noise gate attenuation to take effect. |

6.32.2 Noise Gate Enable

Configures the noise gate.

| NG | Noise Gate Status |
|----|-------------------|
| 0 | Disabled |
| 1 | Enabled |

6.32.3 Noise Gate Threshold and Boost

THRESH sets the threshold level of the noise gate. Input signals below the threshold level will be attenuated to -96 dB. NG_BOOST configures a +30 dB boost to the threshold settings.

| THRESH[2:0] | Minimum Setting (NG_BOOST = 0b) | Minimum Setting (NG_BOOST = 1b) |
|-------------|---------------------------------|---------------------------------|
| 000 | -64 dB | -34 dB |
| 001 | -67 dB | -36 dB |
| 010 | -70 dB | -40 dB |
| 011 | -73 dB | -43 dB |
| 100 | -76 dB | -46 dB |
| 101 | -82 dB | -52 dB |
| 110 | Reserved | -58 dB |
| 111 | Reserved | -64 dB |

6.32.4 Noise Gate Delay Timing

Sets the delay time before the noise gate attacks.

| NGDELAY[1:0] | Delay Setting |
|--------------|---------------|
| 00 | 50 ms |
| 01 | 100 ms |
| 10 | 150 ms |
| 11 | 200 ms |

Note: The Noise Gate attack rate is a function of the sampling frequency, F_s , and the DIGSFT (“Digital Soft Ramp” on page 64) setting.

6.33 ALC and Limiter Soft Ramp, Zero Cross Disables (Address 26h)

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----------|-----------|-----------|-----------|----------|----------|----------|----------|
| ALCASRDIS | ALCAZCDIS | ALCBSRDIS | ALCBZCDIS | LIMSRDIS | Reserved | Reserved | Reserved |

6.33.1 ALCx Soft Ramp Disable

Configures an override of the analog soft ramp setting.

| ALCxSRDIS | ALC Soft Ramp Disable |
|-----------|---|
| 0 | OFF; ALC Attack Rate is dictated by the DIGSFT (“Digital Soft Ramp” on page 64) setting |
| 1 | ON; ALC volume changes take effect in one step, regardless of the DIGSFT setting. |

6.33.2 ALCx Zero Cross Disable

Configures an override of the analog zero cross setting.

| ALCxZCDIS | ALC Zero Cross Disable |
|-----------|---|
| 0 | OFF; ALC Attack Rate is dictated by the ANLGZC (“Analog Zero Cross” on page 64) setting |
| 1 | ON; ALC volume changes take effect at any time, regardless of the ANLGZC setting. |

6.33.3 Limiter Soft Ramp Disable

Configures an override of the digital soft ramp setting.

| LIMSRDIS | Limiter Soft Ramp Disable |
|----------|---|
| 0 | OFF; Limiter Attack Rate is dictated by the DIGSFT (“Digital Soft Ramp” on page 64) setting |
| 1 | ON; Limiter volume changes take effect in one step, regardless of the DIGSFT setting. |

6.34 Automute, Line & HP MUX (Address 27h)

| | | | | | | | |
|-------|----------|----------|----------|----------|----------|--------|--------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| AMUTE | Reserved | Reserved | Reserved | LINEBMUX | LINEAMUX | HPBMUX | HPAMUX |

6.34.1 Auto Mute

Configures the state of the auto mute feature. When enabled, the analog outputs will mute after 4096 consecutive zeros or ones from SDIN.

| AMUTE | Auto Mute Configuration |
|-------|--|
| 0 | Auto Mute Disabled |
| 1 | Auto Mute Enabled. The analog outputs will mute after 4096 consecutive words of all zeros or ones from SDIN. |

6.34.2 Line Input Select

Selects the specified analog input signal into line amplifier x.

| LINExMUX | Selected Input to Line Amplifier Ch. x |
|----------|--|
| 0 | DACx |
| 1 | PGAx - Use PGAxMUX bit (" PGA x Input Select " on page 77) to select an input channel. |

Note: The PGA path must not be selected while the Line Amplifier is powered down.

6.34.3 Headphone Input Select

Selects the specified analog input signal into headphone amplifier x.

| HPxMUX | Selected Input to HP Amplifier Ch. x |
|--------|--|
| 0 | DACx |
| 1 | PGAx - Use PGAxMUX bit (" PGA x Input Select " on page 77) to select an input channel. |

Note: The PGA path must not be selected while the Headphone Amplifier is powered down.

6.35 Headphone Volume Control: HPA (Address 28h) & HPB (Address 29h)

| | | | | | | | |
|---------|---------|---------|---------|---------|---------|---------|---------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| HPxMUTE | HPxVOL6 | HPxVOL5 | HPxVOL4 | HPxVOL3 | HPxVOL2 | HPxVOL1 | HPxVOL0 |

6.35.1 Headphone Channel x Mute

Configures an analog mute on the headphone amplifier.

| HPxMUTE | HP Amp Mute |
|---------|-------------|
| 0 | Disabled |
| 1 | Enabled |

6.35.2 Headphone Volume Control

Sets the volume of the signal out of the headphone amplifier.

| HPxVOL[6:0] | Headphone Volume |
|-------------------|-----------------------------------|
| 0111111 | +12 dB |
| ... | ... |
| 0001100 | +12 dB |
| ... | ... |
| 0000001 | +1.0 dB |
| 0000000 | 0 dB |
| 1111111 | -1.0 dB |
| ... | ... |
| 1000100 | -60.0 dB (Nominal Level (Note 1)) |
| 1000011 | Mute |
| ... | ... |
| 1000000 | Mute (Note 2) |
| Step Size: | 1.0 dB |

Notes:

1. The step size may deviate from 1.0 dB. Refer to [Figure 39](#) and [Figure 40](#) on page 89.
2. See section “[Analog Output Attenuation Characteristics](#)” on page 26 for actual Mute Attenuation.

6.36 Line Volume Control: LINEA (Address 2Ah) & LINEB (Address 2Bh)

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|
| LINExMUTE | LINExVOL6 | LINExVOL5 | LINExVOL4 | LINExVOL3 | LINExVOL2 | LINExVOL1 | LINExVOL0 |

6.36.1 Line Channel x Mute

Configures an analog mute on the line amplifier.

| LINExMUTE | HP Amp Mute |
|-----------|-------------|
| 0 | Disabled |
| 1 | Enabled |

6.36.2 Line Volume Control

Sets the volume of the signal out of the line amplifier.

| LINExVOL[6:0] | Line Volume |
|-------------------|-----------------------------------|
| 0111111 | +12 dB |
| ... | ... |
| 0001100 | +12 dB |
| ... | ... |
| 0000001 | +1.0 dB |
| 0000000 | 0 dB |
| 1111111 | -1.0 dB |
| ... | ... |
| 1000100 | -60.0 dB (Nominal Level (Note 1)) |
| 1000011 | Mute (Note 2) |
| ... | ... |
| Step Size: | 1.0 dB |

Notes:

1. The step size may deviate from 1.0 dB. Refer to [Figure 39 on page 89](#) and [Figure 40 on page 89](#).
2. See section [“Analog Output Attenuation Characteristics” on page 26](#) for actual Mute Attenuation.

6.37 Limiter Min/Max Thresholds (Address 2Ch)

| | | | | | | | |
|-------|-------|-------|-------|-------|-------|----------|----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| LMAX2 | LMAX1 | LMAX0 | CUSH2 | CUSH1 | CUSH0 | Reserved | Reserved |

6.37.1 Limiter Maximum Threshold

Sets the maximum level, below full scale, at which to limit and attenuate the output signal at the attack rate (LIMARATE - [“Limiter Release Rate” on page 86](#)).

| LMAX[2:0] | Threshold Setting |
|---------------------|--------------------------------------|
| 000 | 0 dB |
| 001 | -3 dB |
| 010 | -6 dB |
| 011 | -9 dB |
| 100 | -12 dB |
| 101 | -18 dB |
| 110 | -24 dB |
| 111 | -30 dB |
| Application: | “Limiter” on page 46 |

Note: Bass, Treble and digital gain settings that boost the signal beyond the maximum threshold may trigger an attack.

6.37.2 Limiter Cushion Threshold

Sets the minimum level at which to disengage the Limiter’s attenuation at the release rate (LIMRRATE - [“Limiter Release Rate” on page 86](#)) until levels lie between the LMAX and CUSH thresholds.

| CUSH[2:0] | Threshold Setting |
|---------------------|--------------------------------------|
| 000 | 0 dB |
| 001 | -3 dB |
| 010 | -6 dB |
| 011 | -9 dB |
| 100 | -12 dB |
| 101 | -18 dB |
| 110 | -24 dB |
| 111 | -30 dB |
| Application: | “Limiter” on page 46 |

Note: This setting is usually set slightly below the LMAX threshold.

6.38 Limiter Control, Release Rate (Address 2Dh)

| | | | | | | | |
|-------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| LIMIT | LIMIT_ALL | LIMRRATE5 | LIMRRATE4 | LIMRRATE3 | LIMRRATE2 | LIMRRATE1 | LIMRRATE0 |

6.38.1 Peak Detect and Limiter

Configures the peak detect and limiter circuitry.

| LIMIT | Limiter Status |
|---------------------|----------------------|
| 0 | Disabled |
| 1 | Enabled |
| Application: | "Limiter" on page 46 |

Note: The Limiter should only be configured while the power down bit ("Power Down" on page 59) is enabled.

6.38.2 Peak Signal Limit All Channels

Sets how channels are attenuated when the limiter is enabled.

| LIMIT_ALL | Limiter action: |
|---------------------|--|
| 0 | Apply the necessary attenuation on a specific channel only when the signal amplitudes on <i>that</i> specific channel rises above LMAX. Remove attenuation on a specific channel only when the signal amplitude on <i>that</i> specific channel falls below CUSH. |
| 1 | Apply the necessary attenuation on BOTH channels when the signal amplitudes on any ONE channel rises above LMAX. Remove attenuation on BOTH channels only when the signal amplitude on BOTH channels fall below CUSH. |
| Application: | "Limiter" on page 46 |

6.38.3 Limiter Release Rate

Sets the rate at which the limiter releases the digital attenuation from levels below the CUSH[2:0] threshold ("Limiter Cushion Threshold" on page 85) and returns the analog output level to the MSTxVOL[7:0] ("Master Volume Control" on page 70) setting.

| LIMRRATE[5:0] | Release Time |
|---------------------|----------------------|
| 00 0000 | Fastest Release |
| ... | ... |
| 11 1111 | Slowest Release |
| Application: | "Limiter" on page 46 |

Note: The limiter release rate is user-selectable but is also a function of the sampling frequency, F_s , and the DIGSFT ("Digital Soft Ramp" on page 64) setting unless the disable bit ("Limiter Soft Ramp Disable" on page 82) is enabled.

6.39 Limiter Attack Rate (Address 2Eh)

| | | | | | | | |
|----------|----------|-----------|-----------|-----------|-----------|-----------|-----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Reserved | Reserved | LIMARATE5 | LIMARATE4 | LIMARATE3 | LIMARATE2 | LIMARATE1 | LIMARATE0 |

6.39.1 Limiter Attack Rate

Sets the rate at which the limiter applies digital attenuation from levels above the MAX[2:0] threshold (“[Limiter Maximum Threshold](#)” on page 85).

| LIMARATE[5:0] | Attack Time |
|---------------------|--|
| 00 0000 | Fastest Attack |
| ... | ... |
| 11 1111 | Slowest Attack |
| Application: | “ Limiter ” on page 46 |

Note: The limiter attack rate is user-selectable but is also a function of the sampling frequency, F_s , and the DIGSFT (“[Digital Soft Ramp](#)” on page 64) setting unless the disable bit (“[Limiter Soft Ramp Disable](#)” on page 82) is enabled.

7. PCB LAYOUT CONSIDERATIONS

7.1 Power Supply

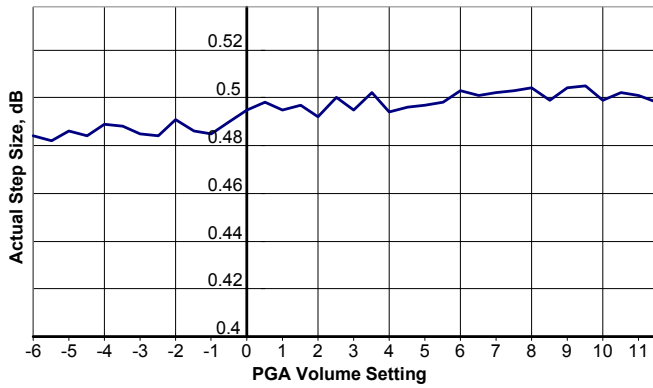
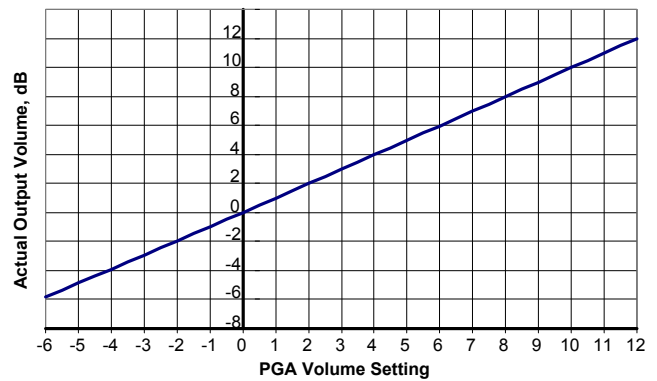
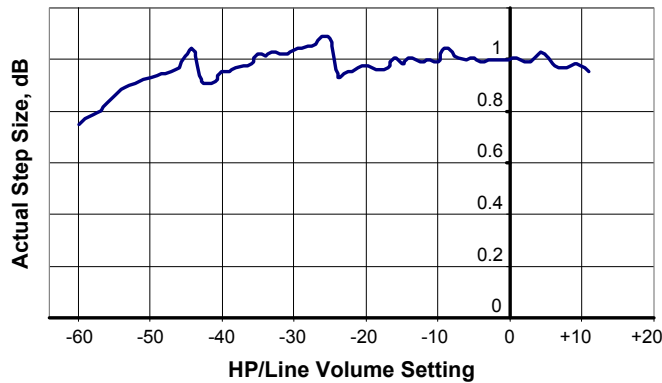
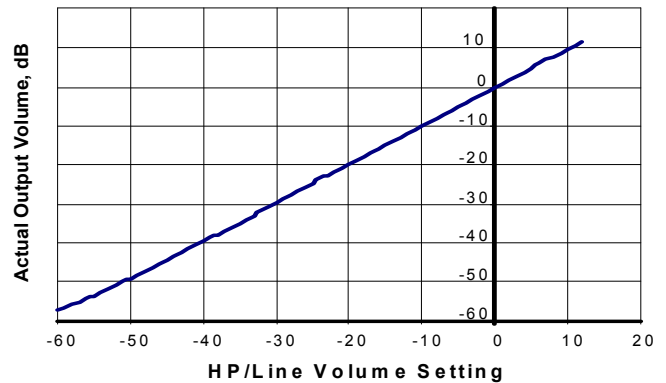
As with any high-resolution converter, the CS42L56 requires careful attention to power supply and grounding arrangements if its potential performance is to be realized. [Figure 1 on page 11](#) shows the recommended power arrangements, with VA and VCP connected to clean supplies. VLDO, which powers the digital circuitry, may be run from the system logic supply. Alternatively, VLDO may be powered from the analog supply via a ferrite bead. In this case, no additional devices should be powered from VLDO.

7.2 Grounding

Extensive use of power and ground planes, ground plane fill in unused areas and surface mount decoupling capacitors are recommended. Decoupling capacitors should be as close to the pins of the CS42L56 as possible. The low value ceramic capacitor should be closest to the pin and should be mounted on the same side of the board as the CS42L56 to minimize inductance effects. All signals, especially clocks, should be kept away from the FILT+ and VQ pins in order to avoid unwanted coupling into the modulators. The FILT+, VQ, +VHPFILT and -VHPFILT capacitors must be positioned to minimize the electrical path from each respective pin to AGND. The CDB42L56 evaluation board demonstrates the optimum layout and power supply arrangements.

7.3 QFN Thermal Pad

The CS42L56 comes in a compact QFN package. The under side of the QFN package reveals a large metal pad that serves as a thermal relief to provide for maximum heat dissipation. This pad must mate with an equally dimensioned copper pad on the PCB and must be electrically connected to ground. A series of vias should be used to connect this copper pad to one or more larger ground planes on other PCB layers. In split ground systems, it is recommended that this thermal pad be connected to AGND for best performance. The CDB42L56 evaluation board demonstrates the optimum thermal pad and via configuration.

8. ANALOG VOLUME NON-LINEARITY (DNL & INL)

Figure 37. PGA Step Size vs. Volume Setting

Figure 38. PGA Output Volume vs. Volume Setting

Figure 39. HP/Line Step Size vs. Volume Setting

Figure 40. HP/Line Output Volume vs. Volume Setting

9. ADC & DAC DIGITAL FILTERS

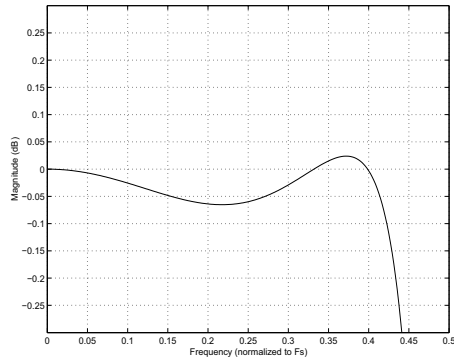


Figure 41. ADC Frequency Response

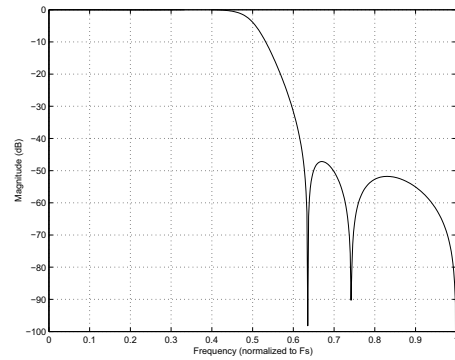


Figure 42. ADC Stopband Rejection

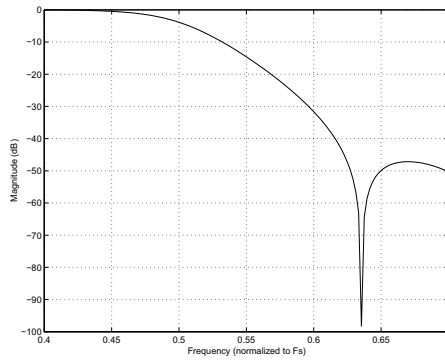


Figure 43. ADC Transition Band

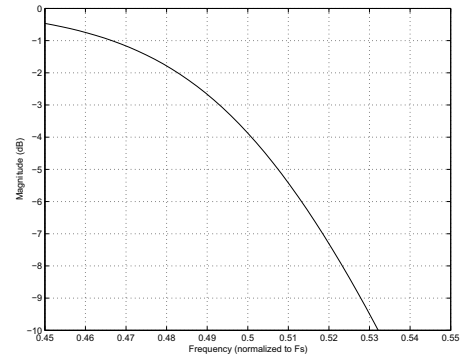


Figure 44. ADC Transition Band Detail

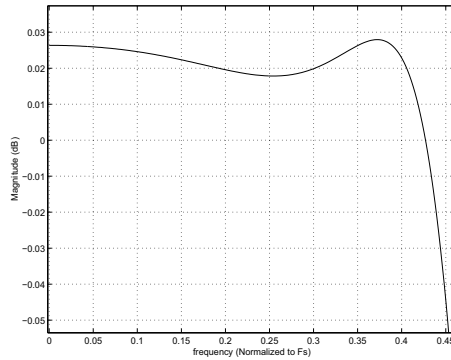


Figure 45. DAC Frequency Response

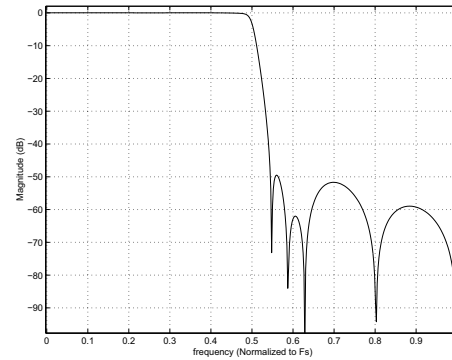


Figure 46. DAC Stopband

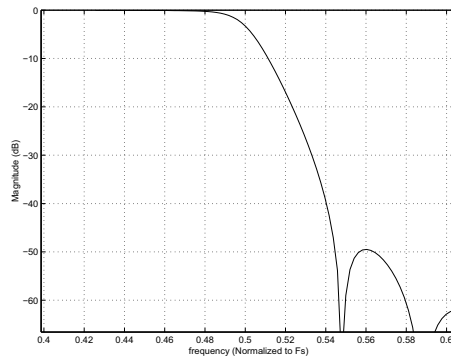


Figure 47. DAC Transition Band

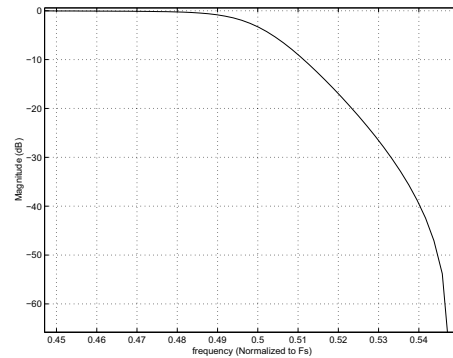


Figure 48. DAC Transition Band (Detail)

10. PARAMETER DEFINITIONS

Dynamic Range

The ratio of the rms value of the signal to the rms sum of all other spectral components over the specified bandwidth. Dynamic Range is a signal-to-noise ratio measurement over the specified band width made with a -60 dB signal. 60 dB is added to resulting measurement to refer the measurement to full-scale. This technique ensures that the distortion components are below the noise level and do not affect the measurement. This measurement technique has been accepted by the Audio Engineering Society, AES17-1991, and the Electronic Industries Association of Japan, EIAJ CP-307. Expressed in decibels.

Total Harmonic Distortion + Noise

The ratio of the rms value of the signal to the rms sum of all other spectral components over the specified bandwidth (typically 10 Hz to 20 kHz), including distortion components. Expressed in decibels. Measured at -1 dBFS and -20 dBFS for the analog input and 0 dB and -20 dB for the analog output as suggested in AES17-1991 Annex A.

Frequency Response

A measure of the amplitude response variation from 10 Hz to 20 kHz relative to the amplitude response at 1 kHz. Units in decibels.

Interchannel Isolation

A measure of crosstalk between the left and right channel pairs. Measured for each channel at the converter's output with no signal to the input under test and a full-scale signal applied to the other channel. Units in decibels.

HP to ADC Isolation

A measure of crosstalk between the headphone amplifier and the ADC inputs. Measured for each channel at the ADC's output with no signal to the input and a full-scale signal applied to the headphone amplifier with a 16 Ω or 10 k Ω load. Units in decibels.

Output Offset Voltage

Describes the DC offset voltage present at the amplifier's output. When measuring the offset out the line amplifier, the line amplifier is ON while the headphone amplifier is OFF; when measuring the offset out the headphone amplifier, the headphone amplifier is ON while the line amplifier is OFF.

AC Load Resistance and Capacitance

R_L and C_L reflect the recommended minimum resistance and maximum capacitance required for the internal op-amp's stability and signal integrity. C_L will effectively move the band-limiting pole of the amp in the output stage. Increasing this value beyond the recommended 150 pF can cause the internal op-amp to become unstable.

Interchannel Gain Mismatch

The gain difference between left and right channel pairs. Units in decibels.

Gain Error

The deviation from the nominal full-scale analog output for a full-scale digital input.

Gain Drift

The change in gain value with temperature. Units in ppm/ $^{\circ}$ C.

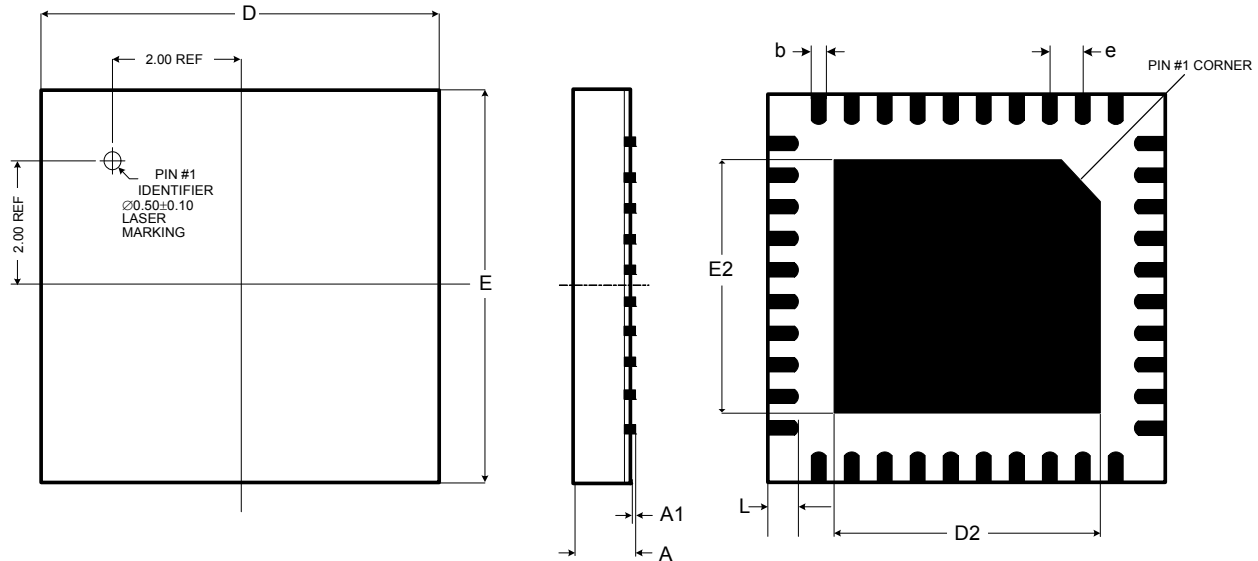
Offset Error

The deviation of the mid-scale transition (111...111 to 000...000) from the ideal.

11. PACKAGE DIMENSIONS

(Unless otherwise specified, linear tolerance is ± 0.05 mm, and angular tolerance is ± 2 deg.)

40L QFN (5 X 5 mm BODY) PACKAGE DRAWING



| Dim | INCHES | | | MILLIMETERS | | | NOTE |
|-----|-------------|---------|---------|-------------|------|------|-------|
| | MIN | NOM | MAX | MIN | NOM | MAX | |
| A | 0.01575 | 0.01772 | 0.01969 | 0.40 | 0.45 | 0.50 | 1,2 |
| A1 | 0.00000 | - | 0.00197 | 0.00 | - | 0.05 | 1,2 |
| b | 0.00591 | 0.00787 | 0.00984 | 0.15 | 0.20 | 0.25 | 1,2,3 |
| e | 0.01575 BSC | | | 0.40 BSC | | | 1,2 |
| D | 0.19685 BSC | | | 5.00 BSC | | | 1,2 |
| E | 0.19685 BSC | | | 5.00 BSC | | | 1,2 |
| D2 | 0.13583 | 0.13780 | 0.13976 | 3.45 | 3.50 | 3.55 | 1,2 |
| E2 | 0.13583 | 0.13780 | 0.13976 | 3.45 | 3.50 | 3.55 | 1,2 |
| L | 0.01181 | 0.01378 | 0.01575 | 0.30 | 0.35 | 0.40 | 1,2 |

JEDEC #: MO-220

Controlling Dimension is Millimeters.

1. Controlling dimensions are in millimeters.
2. Dimensioning and tolerances per ASME Y 14.5M-1994.
3. Dimension lead width applies to the plated terminal and is measured 0.25 mm and 0.30 mm from the terminal tip.

THERMAL CHARACTERISTICS

| Parameter | | Symbol | Min | Typ | Max | Units |
|---------------------------------------|---------------|---------------|-----|-----|-----|--------------------------------|
| Junction to Ambient Thermal Impedance | 2 Layer Board | θ_{JA} | - | 68 | - | $^{\circ}\text{C}/\text{Watt}$ |
| | 4 Layer Board | θ_{JA} | - | 28 | - | $^{\circ}\text{C}/\text{Watt}$ |

12. ORDERING INFORMATION

| Product | Description | Package | Pb-Free | Grade | Temp Range | Container | Order # |
|----------|--|---------|---------|------------|----------------|-------------|--------------|
| CS42L56 | Ultralow Power, Stereo Codec with Class H Head-phone Amp | 40L-QFN | YES | Commercial | -40°C to +85°C | Rail | CS42L56-CNZ |
| | | | | | | Tape & Reel | CS42L56-CNZR |
| CDB42L56 | CS42L56 Evaluation Board | - | - | - | - | - | CDB42L56 |

13. REFERENCES

1. Philips Semiconductor, *The I²C-Bus Specification: Version 2.1*, January 2000.
<http://www.semiconductors.philips.com>

14. REVISION HISTORY

| Release | Changes |
|---------|---|
| F1 | Final Release. |
| F2 | <p>Updated "ADC Digital Filter Characteristics" section on page 18.</p> <p>Updated dither specified in Note 15 on page 20.</p> <p>Updated "Combined DAC Interpolation & On-Chip Analog Filter Response" section on page 22.</p> <p>Updated Figure 14. "Stereo Pseudo-Differential Input" on page 33.</p> <p>Updated the Class H section, "Adapt to Volume Mode (setting 00)" on page 40.</p> <p>Updated Section 4.11 "Recommended DAC to HP or Line Power Sequence" on page 50.</p> <p>Updated Section 4.12 "Recommended PGA to HP or Line Power Sequence (Analog Passthrough)" on page 52.</p> <p>Updated the first paragraph in "Register Quick Reference" on page 56 and "Register Description" on page 58 to allow data sheet-specified control-writes to reserved registers.</p> <p>Removed I²C address heading row from "Register Quick Reference" on page 56.</p> <p>Added Note 1 in "Freeze Registers" on page 64.</p> <p>Corrected BEEP volume settings to reflect level relative to DAC's full scale in "Beep Volume" on page 72</p> <p>Updated "PGA x Preamplifier Gain" section on page 77.</p> <p>Corrected the E2 scale in the package drawing in "Package Dimensions" on page 92.</p> |

Contacting Cirrus Logic Support

For all product questions and inquiries, contact a Cirrus Logic Sales Representative.
To find one nearest you, go to www.cirrus.com.

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