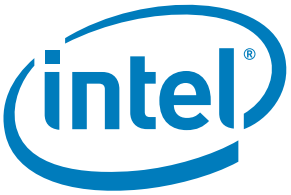

Intel® 100 Series and Intel® C230 Series Chipset Family Platform Controller Hub (PCH)

Datasheet – Volume 1 of 2

December 2018

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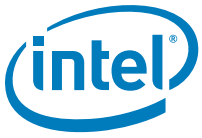


Contents

1 Introduction 23
1.1 About this Manual 23
1.2 References 23
1.3 Overview 23
1.4 PCH SKUs 25

2 PCH Controller Device IDs 27
2.1 Device and Revision ID Table 27

3 Flexible I/O 32
3.1 Acronyms 32
3.2 References 32
3.3 Overview 32
3.4 Description 32
3.4.1 PCH-H Flexible I/O 33
3.5 HSIO Port Selection 34
3.5.1 PCIe/SATA Port Selection 34

4 Memory Mapping 35
4.1 Overview 35
4.2 Functional Description 35
4.2.1 PCI Devices and Functions 35
4.2.2 Fixed I/O Address Ranges 36
4.2.3 Variable I/O Decode Ranges 38
4.3 Memory Map 39
4.3.1 Boot Block Update Scheme 41

5 System Management 43
5.1 Acronyms 43
5.2 References 43
5.3 Overview 43
5.4 Features 43
5.4.1 Theory of Operation 44
5.4.1.1 Detecting a System Lockup 44
5.4.1.2 Handling an Intruder 44
5.4.1.3 Detecting Improper Flash Programming 44
5.4.2 TCO Modes 45
5.4.2.1 TCO Compatible Mode 45
5.4.2.2 Advanced TCO Mode 46

6 High Precision Event Timer (HPET) 47
6.1 References 47
6.2 Overview 47
6.2.1 Timer Accuracy 47
6.2.2 Timer Off-load 48
6.2.3 Off-loadable Timer 48
6.2.4 Interrupt Mapping 49
6.2.4.1 Mapping Option #1 (Legacy Replacement Option) 49
6.2.4.2 Mapping Option #2 (Standard Option) 49
6.2.4.3 Mapping Option #3 (Processor Message Option) 50
6.2.5 Periodic Versus Non-Periodic Modes 50
6.2.5.1 Non-Periodic Mode 50
6.2.5.2 Periodic Mode 50

6.2.6 Enabling the Timers 51
6.2.7 Interrupt Levels 51
6.2.8 Handling Interrupts 51
6.2.9 Issues Related to 64-Bit Timers with 32-Bit Processors 51

7 Thermal Management 52
7.1 PCH Thermal Sensor 52
7.1.1 Modes of Operation 52
7.1.2 Temperature Trip Point 52
7.1.3 Thermal Sensor Accuracy (Taccuracy) 52
7.1.4 Thermal Reporting to an EC 52
7.1.5 Thermal Trip Signal (PCHHOT#) 53
7.1.6 Thermal Sensor Programming 53

8 Power and Ground Signals 54

9 Pin Straps 56

10 Electrical Characteristics 59
10.1 Absolute Maximum Ratings 59
10.2 Thermal Specification 59
10.3 PCH Power Supply Range 60
10.4 General DC Characteristics 60
10.5 AC Characteristics 71
10.5.1 Panel Power Sequencing and Backlight Control 73
10.6 Overshoot/Undershoot Guidelines 91
10.7 Power Sequencing and Reset Signal Timings 92

11 Ballout Definition 93

12 8254 Timers 105
12.1 Overview 105
12.1.1 Timer Programming 105
12.1.2 Reading from the Interval Timer 106
12.1.2.1 Simple Read 106
12.1.2.2 Counter Latch Command 107
12.1.2.3 Read Back Command 107

13 Integrated High Definition Audio 108
13.1 Acronyms 108
13.2 References 108
13.3 Overview 108
13.4 Signal Description 108
13.5 Integrated Pull-Ups and Pull-Downs 109
13.6 I/O Signal Planes and States 110
13.7 Features 110
13.7.1 High Definition Audio Controller Capabilities 110
13.7.2 Audio DSP Capabilities 111
13.7.3 High Definition Audio Link Capabilities 111
13.7.4 Display Audio Link Capabilities 111
13.7.5 DSP I/O Peripherals Capabilities 111

14 Controller Link 112
14.1 Overview 112
14.2 Signal Description 112
14.3 Integrated Pull-Ups and Pull-Downs 112
14.4 I/O Signal Planes and States 112
14.5 Functional Description 112

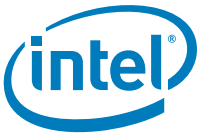
15 Processor Sideband Signals 113
15.1 Acronyms 113
15.2 Overview 113
15.3 Signal Description 113
15.4 Integrated Pull-Ups and Pull-Downs 113
15.5 I/O Signal Planes and States 113
15.6 Functional Description 114

16 Digital Display Signals 115
16.1 Acronyms 115
16.2 References 115
16.3 Signal Description 115
16.4 Embedded DisplayPort* (eDP*) Backlight Control Signals 116
16.5 Integrated Pull-Ups and Pull-Downs 116
16.6 I/O Signal Planes and States 116

17 Enhanced Serial Peripheral Interface (eSPI) 118
17.1 Acronyms 118
17.2 References 118
17.3 Overview 118
17.4 Signal Description 118
17.5 Integrated Pull-Ups and Pull-Downs 119
17.6 I/O Signal Planes and States 119
17.7 Functional Description 120
17.7.1 Features 120
17.7.2 Protocols 120
17.7.3 WAIT States from eSPI Slave 121
17.7.4 In-Band Link Reset 121
17.7.5 Slave Discovery 121
17.7.6 Channels and Supported Transactions 121
17.7.6.1 Peripheral Channel (Channel 0) Overview 122
17.7.6.2 Virtual Wire Channel (Channel 1) Overview 122
17.7.6.3 Out-of-Band Channel (Channel 2) Overview 123
17.7.6.4 Flash Access Channel (Channel 3) Overview 125

18 General Purpose Input and Output (GPIO) 127
18.1 Acronyms 127
18.2 References 127
18.3 Overview 127
18.4 Signal Description 128
18.5 Integrated Pull-ups and Pull-downs 139
18.6 Functional Description 139
18.6.1 SMI# / SCI and NMI 139
18.6.2 Blink/PWM Capability 139
18.6.2.1 PWM Programming Sequence 140
18.6.3 Triggering 141
18.6.4 Sx GPIO Implementation Considerations 141
18.6.5 GPIO Ownership 142
18.6.6 GPIO Pad Voltage Tolerance Configuration 142

19 Intel® Serial I/O Generic SPI (GSPI) Controllers 143
19.1 Acronyms 143
19.2 References 143
19.3 Overview 143
19.4 Signal Description 143
19.5 Integrated Pull-Ups and Pull-Downs 144
19.6 I/O Signal Planes and States 144



19.7 Functional Description 144
19.7.1 Features 144
19.7.2 Controller Overview 144
19.7.3 DMA Controller 145
19.7.3.1 DMA Transfer and Setup Modes 145
19.7.3.2 Channel Control 145
19.7.4 Reset 146
19.7.5 Power Management 146
19.7.5.1 Device Power Down Support 146
19.7.5.2 Latency Tolerance Reporting (LTR) 146
19.7.6 Interrupts 147
19.7.7 Error Handling 147

20 Intel® Serial I/O Inter-Integrated Circuit (I^2C) Controllers 148
20.1 Acronyms 148
20.2 References 148
20.3 Overview 148
20.4 Signal Description 148
20.5 Integrated Pull-Ups and Pull-Downs 149
20.6 I/O Signal Planes and States 149
20.7 Functional Description 149
20.7.1 Features 149
20.7.2 Protocols Overview 150
20.7.2.1 Combined Formats 150
20.7.3 DMA Controller 151
20.7.3.1 DMA Transfer and Setup Modes 151
20.7.3.2 Channel Control 151
20.7.4 Reset 151
20.7.5 Power Management 152
20.7.5.1 Device Power Down Support 152
20.7.5.2 Latency Tolerance Reporting (LTR) 152
20.7.6 Interrupts 152
20.7.7 Error Handling 152
20.7.8 Programmable SDA Hold Time 152

21 Gigabit Ethernet Controller 154
21.1 Acronyms 154
21.2 References 154
21.3 Overview 154
21.4 Signal Description 154
21.5 Integrated Pull-Ups and Pull-Downs 155
21.6 I/O Signal Planes and States 155
21.7 Functional Description 156
21.7.1 GbE PCI Express* Bus Interface 157
21.7.1.1 Transaction Layer 157
21.7.1.2 Data Alignment 157
21.7.1.3 Configuration Request Retry Status 158
21.7.2 Error Events and Error Reporting 158
21.7.2.1 Completer Abort Error Handling 158
21.7.2.2 Unsupported Request Error Handling 158
21.7.3 Ethernet Interface 158
21.7.3.1 Intel® Ethernet Connection I219 159
21.7.4 PCI Power Management 159

22 Interrupt Interface 160
22.1 Acronyms 160
22.2 References 160

22.3 Overview 160
22.4 Signal Description 160
22.5 Integrated Pull-Ups and Pull-Downs 160
22.6 I/O Signal Planes and States 160
22.7 Functional Description 161
22.7.1 8259 Interrupt Controllers (PIC) 164
22.7.2 Interrupt Handling 165
22.7.2.1 Generating Interrupts 165
22.7.2.2 Acknowledging Interrupts 165
22.7.2.3 Hardware/Software Interrupt Sequence 166
22.7.3 Initialization Command Words (ICWx) 166
22.7.3.1 ICW1 166
22.7.3.2 ICW2 167
22.7.3.3 ICW3 167
22.7.3.4 ICW4 167
22.7.4 Operation Command Words (OCW) 167
22.7.5 Modes of Operation 167
22.7.5.1 Fully-Nested Mode 167
22.7.5.2 Special Fully-Nested Mode 168
22.7.5.3 Automatic Rotation Mode (Equal Priority Devices) 168
22.7.5.4 Specific Rotation Mode (Specific Priority) 168
22.7.5.5 Poll Mode 168
22.7.5.6 Edge and Level Triggered Mode 169
22.7.5.7 End Of Interrupt (EOI) Operations 169
22.7.5.8 Normal End of Interrupt 169
22.7.5.9 Automatic End of Interrupt Mode 169
22.7.6 Masking Interrupts 170
22.7.6.1 Masking on an Individual Interrupt Request 170
22.7.6.2 Special Mask Mode 170
22.7.7 Steering PCI Interrupts 170
22.8 Advanced Programmable Interrupt Controller (APIC) (D31:F0) 170
22.8.1 Interrupt Handling 170
22.8.2 Interrupt Mapping 171
22.8.3 PCI/PCI Express* Message-Based Interrupts 172
22.8.4 IOxAPIC Address Remapping 172
22.8.5 External Interrupt Controller Support 172
22.9 Serial Interrupt 172
22.9.1 Start Frame 173
22.9.2 Stop Frame 173
22.9.3 Specific Interrupts Not Supported Using SERIRQ 174

23 Integrated Sensor Hub (ISH) 175
23.1 Acronyms 175
23.2 References 175
23.3 Overview 175
23.4 Signal Description 176
23.5 Integrated Pull-Ups and Pull-Downs 176
23.6 I/O Signal Planes and States 176
23.7 Functional Description 177
23.7.1 ISH Micro-Controller 177
23.7.2 SRAM 177
23.7.3 PCI Host Interface 177
23.7.3.1 MMIO Space 177
23.7.3.2 DMA Controller 177
23.7.3.3 PCI Interrupts 178
23.7.3.4 PCI Power Management 178
23.7.4 Power Domains and Management 178

23.7.4.1 ISH Power Management 178
23.7.4.2 External Sensor Power Management 178
23.7.5 ISH IPC 178
23.7.6 ISH Interrupt Handling via IOAPIC (Interrupt Controller) 178
23.7.7 ISH I2C Controllers 179
23.7.8 ISH UART Controller 179
23.7.9 ISH GPIOs 179
23.8 Embedded Location (Comms Hub) 179

24 Low Pin Count (LPC) 181
24.1 Acronyms 181
24.2 References 181
24.3 Overview 181
24.4 Signal Description 182
24.5 Integrated Pull-Ups and Pull-Downs 182
24.6 I/O Signal Planes and States 182
24.7 Functional Description 182
24.7.1 LPC Cycle Types 182
24.7.2 Start Field Definition 183
24.7.3 Cycle Type/Direction (CYCTYPE + DIR) 183
24.7.4 Size 183
24.7.4.1 SYNC 184
24.7.5 SYNC Timeout 184
24.7.6 SYNC Error Indication 184
24.7.7 LFRAME# Usage 184
24.7.8 I/O Cycles 185
24.7.9 LPC Power Management 185
24.7.9.1 LPCPD# Protocol 185
24.7.10 Configuration and PCH Implications 185
24.7.10.1 LPC I/F Decoders 185

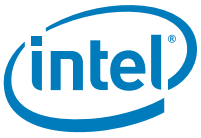
25 PCH and System Clocks 186
25.1 Overview 186
25.2 Signal Descriptions 186
25.3 I/O Signal Planes and States 187
25.4 General Features 188

26 PCI Express* (PCIe*) 189
26.1 References 189
26.2 Overview 189
26.3 Signal Description 190
26.4 I/O Signal Planes and States 190
26.5 PCI Express* Port Support Feature Details 190
26.5.1 Intel® Rapid Storage Technology (Intel® RST) for PCIe* Storage 191
26.5.1.1 Supported Features Summary 192
26.5.2 Interrupt Generation 192
26.5.3 Power Management 192
26.5.3.1 S3/S4/S5 Support 192
26.5.3.2 Resuming from Suspended State 193
26.5.3.3 Device Initiated PM_PME Message 193
26.5.3.4 SMI/SCI Generation 193
26.5.3.5 Latency Tolerance Reporting (LTR) 194
26.5.4 Dynamic Link Throttling 194
26.5.5 Port 8xh Decode 195
26.5.6 Separate Reference Clock with Independent SSC (SRIS) 195
26.5.7 SERR# Generation 195

26.5.8 Hot-Plug 196
26.5.8.1 Presence Detection 196
26.5.8.2 SMI/SCI Generation 196
26.5.9 PCI Express* Lane Polarity Inversion 196
26.5.10 PCI Express* Controller Lane Reversal 197

27 Power Management 198
27.1 Acronyms 198
27.2 References 198
27.3 Overview 198
27.4 Signal Description 198
27.5 Integrated Pull-Ups and Pull-Downs 201
27.6 I/O Signal Planes and States 201
27.7 Functional Description 202
27.7.1 Features 202
27.7.2 PCH and System Power States 203
27.7.3 System Power Planes 205
27.7.4 SMI#/SCI Generation 205
27.7.4.1 PCI Express* SCI 207
27.7.4.2 PCI Express* Hot-Plug 207
27.7.5 C-States 207
27.7.6 Dynamic 24-MHz Clock Control 208
27.7.6.1 Conditions for Checking the 24-MHz Clock 208
27.7.6.2 Conditions for Maintaining the 24-MHz Clock 208
27.7.6.3 Conditions for Stopping the 24-MHz Clock 208
27.7.6.4 Conditions for Re-starting the 24-MHz Clock 208
27.7.7 Sleep States 209
27.7.7.1 Sleep State Overview 209
27.7.7.2 Initiating Sleep State 209
27.7.7.3 Exiting Sleep States 209
27.7.7.4 PCI Express* WAKE# Signal and PME Event Message 211
27.7.7.5 Sx-G3-Sx, Handling Power Failures 211
27.7.7.6 Deep Sx 212
27.7.8 Event Input Signals and Their Usage 213
27.7.8.1 PWRBTN# (Power Button) 213
27.7.8.2 PME# (PCI Power Management Event) 215
27.7.8.3 SYS_RESET# Signal 215
27.7.8.4 THERMTRIP# Signal 215
27.7.8.5 Sx_Exit_Holdoff# 216
27.7.9 ALT Access Mode 216
27.7.9.1 Write Only Registers with Read Paths in ALT Access Mode 217
27.7.9.2 PIC Reserved Bits 218
27.7.9.3 Read Only Registers with Write Paths in ALT Access Mode 218
27.7.10 System Power Supplies, Planes, and Signals 218
27.7.10.1 Power Plane Control 218
27.7.10.2 SLP_S4# and Suspend-to-RAM Sequencing 219
27.7.10.3 PCH_PWROK Signal 219
27.7.10.4 BATLOW# (Battery Low) 219
27.7.10.5 SLP_LAN# Pin Behavior 219
27.7.10.6 SLP_WLAN# Pin Behavior 222
27.7.10.7 SUSPWRDNACK/SUSWARN#/GPP_A13 Steady State Pin Behavior 222
27.7.10.8 RTCRST# and SRTCRST# 223
27.7.11 Legacy Power Management Theory of Operation 223
27.7.11.1 Mobile APM Power Management 223
27.7.12 Reset Behavior 223

28 Real Time Clock (RTC) 226
28.1 Acronyms 226



28.2 References 226
28.3 Overview 226
28.4 Signal Description 226
28.5 Integrated Pull-Ups and Pull-Downs 227
28.6 I/O Signal Planes and States 227
28.7 Functional Description 227
28.7.1 Update Cycles 228
28.7.2 Interrupts 228
28.7.3 Lockable RAM Ranges 228
28.7.4 Century Rollover 228
28.7.5 Clearing Battery-Backed RTC RAM 229
28.7.5.1 Using RTCRST# to Clear CMOS 229
28.7.5.2 Using a GPI to Clear CMOS 229
28.7.6 External RTC Circuitry 229

29 Serial ATA (SATA) 230
29.1 Acronyms 230
29.2 References 230
29.3 Overview 230
29.4 Signal Description 231
29.5 Integrated Pull-Ups and Pull-Downs 237
29.6 I/O Signal Planes and States 238
29.7 Functional Description 238
29.7.1 SATA 6 Gb/s Support 239
29.7.2 SATA Feature Support 239
29.7.3 Hot-Plug Operation 239
29.7.4 Intel® Rapid Storage Technology (Intel® RST) 239
29.7.4.1 Intel® Rapid Storage Technology (Intel® RST) Configuration 240
29.7.4.2 Intel® Rapid Storage Technology (Intel® RST) RAID Option ROM 240
29.7.5 Intel® Rapid Storage Technology enterprise (Intel® RSTe) - for Server/ Workstation Only 241
29.7.5.1 Intel® Rapid Storage Technology enterprise (Intel® RSTe) Configuration - for Server/Workstation Only 241
29.7.5.2 Intel® Rapid Storage Technology enterprise (Intel® RSTe) Legacy RAID Option ROM - for Server/Workstation Only 242
29.7.5.3 Intel® Rapid Storage Technology enterprise (Intel® RSTe) EFI Driver - for Server/Workstation Only 242
29.7.6 Intel® Smart Response Technology 242
29.7.7 Power Management Operation 243
29.7.7.1 Power State Mappings 243
29.7.7.2 Power State Transitions 243
29.7.7.3 Low Power Platform Consideration 245
29.7.8 SATA Device Presence 245
29.7.9 SATA LED 245
29.7.10 Advanced Host Controller Interface (AHCI) Operation 246
29.7.11 External SATA 246
29.7.12 Enclosure Management (SGPIO Signals) 246
29.7.12.1 Mechanism 247
29.7.12.2 Message Format 248
29.7.12.3 LED Message Type 248
29.7.12.4 SGPIO Waveform 249

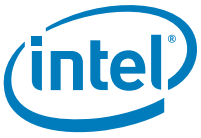
30 System Management Interface and SMLink 250
30.1 Acronyms 250
30.2 References 250
30.3 Overview 250
30.4 Signal Description 250

30.5 Integrated Pull-Ups and Pull-Downs 251
30.6 I/O Signal Planes and States 251
30.7 Functional Description 251

31 Host System Management Bus (SMBus) Controller 252
31.1 Acronyms 252
31.2 References 252
31.3 Overview 252
31.4 Signal Description 252
31.5 Integrated Pull-Ups and Pull-Downs 252
31.6 I/O Signal Planes and States 253
31.7 Functional Description 253
31.7.1 Host Controller 253
31.7.1.1 Host Controller Operation Overview 253
31.7.1.2 Command Protocols 254
31.7.1.3 Bus Arbitration 258
31.7.1.4 Clock Stretching 258
31.7.1.5 Bus Timeout (PCH as SMBus Master) 258
31.7.1.6 Interrupts/SMI# 258
31.7.1.7 SMBus CRC Generation and Checking 259
31.7.2 SMBus Slave Interface 260
31.7.2.1 Format of Slave Write Cycle 261
31.7.2.2 Format of Read Command 262
31.7.2.3 Slave Read of RTC Time Bytes 264
31.7.2.4 Format of Host Notify Command 264
31.7.2.5 Format of Read Command 265

32 Serial Peripheral Interface (SPI) 268
32.1 Acronyms 268
32.2 References 268
32.3 Overview 268
32.4 Signal Description 268
32.5 Integrated Pull-Ups and Pull-Downs 269
32.6 I/O Signal Planes and States 269
32.7 Functional Description 269
32.7.1 SPI for Flash 269
32.7.1.1 Overview 269
32.7.1.2 SPI Supported Features 270
32.7.1.3 Flash Descriptor 271
32.7.1.4 Flash Access 273
32.7.2 SPI Support for TPM 274

33 Testability 275
33.1 JTAG 275
33.1.1 Acronyms 275
33.1.2 References 275
33.1.3 Overview 275
33.1.4 Signal Description 275
33.1.5 I/O Signal Planes and States 276
33.2 Intel® Trace Hub (Intel® TH) 276
33.2.1 Overview 276
33.2.2 Platform Setup 277
33.3 Direct Connect Interface (DCI) 277
33.3.1 Boundary Scan Side Band (BSSB) Hosting DCI 278
33.3.2 USB3 Hosting DCI 278
33.3.3 Platform Setup 279



34 Intel® Serial I/O Universal Asynchronous Receiver/Transmitter (UART) Controllers .. 280

34.1 Acronyms 280
34.2 References 280
34.3 Overview 280
34.4 Signal Description 280
34.5 Integrated Pull-Ups and Pull-Downs 281
34.6 I/O Signal Planes and States 281
34.7 Functional Description 281
34.7.1 Features 281
34.7.2 UART Serial (RS-232) Protocols Overview 282
34.7.3 16550 8-bit Addressing - Debug Driver Compatibility 283
34.7.4 DMA Controller 283
34.7.4.1 DMA Transfer and Setup Modes 283
34.7.4.2 Channel Control 283
34.7.5 Reset 284
34.7.6 Power Management 284
34.7.6.1 Device Power Down Support 284
34.7.6.2 Latency Tolerance Reporting (LTR) 284
34.7.7 Interrupts 285
34.7.8 Error Handling 285

35 Universal Serial Bus (USB) 286

35.1 Acronyms 286
35.2 References 286
35.3 Overview 286
35.4 Signal Description 286
35.5 Integrated Pull-Ups and Pull-Downs 289
35.6 I/O Signal Planes and States 289
35.7 Functional Description 290
35.7.1 eXtensible Host Controller Interface (xHCI) Controller (D20:F0) 290
35.7.1.1 USB Dual Role Support 290

36 GPIO Serial Expander 291

36.1 Acronyms, Definitions 291
36.2 References 291
36.3 Overview 291
36.4 Signal Description 291
36.5 Integrated Pull-ups and Pull-downs 291
36.6 Functional Description 291

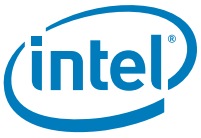
37 Fan Control 293

37.1 Acronyms 293
37.2 References 293
37.3 Overview 293
37.4 Signal Description 293
37.5 Integrated Pull-ups and Pull-downs 294
37.6 I/O Signal Planes and States 294
37.7 Functional Description 294

38 Direct Media Interface 295

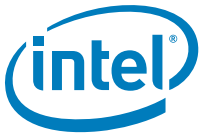
38.1 Acronyms 295
38.2 References 295
38.3 Overview 295
38.4 Signal Description 295
38.5 Integrated Pull-ups and Pull-downs 295
38.6 I/O Signal Planes and States 296

38.7 Functional Description 296
39 Primary to Sideband Bridge (P2SB) 297
39.1 Overview 297



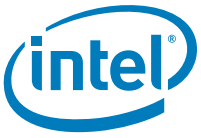
Figures

3-1 HSIO Multiplexing on PCH-H 29
5-1 TCO Compatible Mode SMBus Configuration 41
5-2 Advanced TCO Mode 42
10-2 PCI Express* Receiver Eye 69
10-1 PCI Express* Transmitter Eye 69
10-3 Panel Power Sequencing 70
10-4 Clock Timing 73
10-5 Measurement Points for Differential Waveforms 74
10-6 SMBus/SMLink Transaction 75
10-7 PCH Test Load 75
10-8 USB Rise and Fall Times 77
10-9 USB Jitter 77
10-10 USB EOP Width 77
10-11 SMBus/SMLink Timeout 79
10-12 Intel® High Definition Audio (Intel® HD Audio) Input and Output Timings 80
10-13 Valid Delay from Rising Clock Edge 80
10-14 Setup and Hold Times 81
10-15 Float Delay 81
10-16 Output Enable Delay 81
10-17 Valid Delay from Rising Clock Edge 82
10-18 Setup and Hold Times 82
10-19 Pulse Width 82
10-20 SPI Timings 84
10-21 GSPI Timings 85
10-22 Controller Link Receive Timings 86
10-23 Controller Link Receive Slew Rate 86
10-24 Maximum Acceptable Overshoot/Undershoot Waveform 88
11-1 BGA PCH-H Ballout (Top View – Upper Left) 90
11-2 BGA PCH-H Ballout (Top View – Upper Right) 91
11-3 BGA PCH-H Ballout (Top View – Lower Left) 92
11-4 BGA PCH-H Ballout (Top View – Lower Right) 93
17-1 Basic eSPI Protocol 116
17-2 eSPI Slave Request to PCH for PCH Temperature 119
17-3 PCH Response to eSPI Slave with PCH Temperature 120
17-4 eSPI Slave Request to PCH for PCH RTC Time 120
17-5 PCH Response to eSPI Slave with RTC Time 121
20-1 Data Transfer on the I^2C Bus 146
24-1 LPC Interface Diagram 177
25-1 PCH Internal Clock Diagram 182
26-1 Generation of SERR# to Platform 192
27-1 Conceptual Diagram of SLP_LAN# 217
29-1 Flow for Port Enable/Device Present Bits 241
29-2 Serial Data transmitted over the SGPIO Interface 245
32-1 Flash Descriptor Regions 268
33-1 Platform Setup with Intel® Trace Hub 273
33-2 Platform Setup with DCI Connection 274
34-1 UART Serial Protocol 278
34-2 UART Receiver Serial Data Sample Points 278
36-1 Example of GSX Topology 288



Tables

1-1 PCH-H I/O Capabilities 21
1-2 PCH-H SKUs 22
1-3 PCH-H HSIO Detail (Lane 1-14) 22
1-4 PCH-H HSIO Detail (Lane 15-26) 22
1-5 Mobile Client/Server/Mobile SKUs 23
1-6 Mobile Client/Server/Workstation SKUs 23
1-7 Mobile Client /Server/Workstation PCH HSIO Detail (Lane 1-13) 24
1-8 Mobile Client/Server/Workstation PCH HSIO Detail (Lane 14-26) 24
2-1 PCH-H Device and Revision ID Table 25
4-1 PCI Devices and Functions 31
4-2 Fixed I/O Ranges Decoded by PCH 33
4-3 Variable I/O Decode Ranges 35
4-4 PCH Memory Decode Ranges (Processor Perspective) 35
4-5 SPI Mode Address Swapping 38
5-1 Event Transitions that Cause Messages 41
6-1 Legacy Replacement Routing 45
9-1 Functional Strap Definitions 52
10-1 PCH Absolute Maximum Ratings 55
10-2 Thermal Design Power 55
10-3 PCH Power Supply Range 56
10-4 PCH-H Measured I_{CC} (Desktop and Server SkUs) 56
10-5 PCH-H Measured I_{CC} (H Mobile SkUs) 57
10-6 PCH-H VCCMPHY_1p0 Icc Adder Per HSIO Lane 58
10-7 Single-Ended Signal DC Characteristics as Inputs or Outputs 59
10-8 Single-Ended Signal DC Characteristics as Inputs or Outputs 63
10-9 Differential Signals Characteristics 63
10-10 Other DC Characteristics 66
10-11 PCI Express* Interface Timings 67
10-12 DDC Characteristics 70
10-13 DisplayPort* Hot-Plug Detect Interface 71
10-14 Clock Timings 71
10-15 USB 2.0 Timing 75
10-16 USB 3.0 Interface Transmit and Receiver Timings 76
10-17 SATA Interface Timings 77
10-18 SMBus and SMLink Timing 78
10-19 Intel® High Definition Audio (Intel® HD Audio) Timing 79
10-20 LPC Timing 80
10-21 Miscellaneous Timings 81
10-22 SPI Timings (17MHz) 82
10-23 SPI Timings (30 MHz) 83
10-24 SPI Timings (48 MHz) 83
10-25 GSPI Timings (20 MHz) 84
10-26 Controller Link Receive Timings 85
10-27 UART Timings 86
10-28 I^2S Timings 86
10-29 3.3V Overshoot/Undershoot Specifications 87
10-30 1.8V Overshoot/Undershoot Specifications 88
11-1 BGA PCH-H Ballout 94
12-1 Counter Operating Modes 102
13-1 Integrated Pull-Ups and Pull-Downs 105
13-2 I/O Signal Planes and States 106
16-1 Digital Display Signals 111
17-1 eSPI Channels and Supported Transactions 117



17-2 eSPI Virtual Wires (VW) 118
18-1 GPIO Group Summary 123
18-2 General Purpose I/O Signals 124
18-3 PWM Output Frequencies Assuming 32.768 KHz 136
21-1 GbE LAN Signals 150
21-2 Integrated Pull-Ups and Pull-Downs 151
21-3 Power Plane and States for Output Signals 151
21-4 Power Plane and States for Input Signals 151
21-5 LAN Mode Support 155
22-1 Interrupt Options - 8259 Mode 157
22-2 Interrupt Options - APIC Mode 158
22-3 Interrupt Logic Signals 159
22-4 Interrupt Controllers PIC 160
22-5 Interrupt Status Registers 161
22-6 Content of Interrupt Vector Byte 161
22-7 APIC Interrupt Mapping1 167
22-8 Stop Frame Explanation 169
22-9 Data Frame Format 170
23-1 IPC Initiator -> Target flows 174
24-1 LPC Cycle Types Supported 178
24-2 Start Field Bit Definitions 179
24-3 Cycle Type Bit Definitions 179
24-4 Transfer Size Bit Definition 180
24-5 SYNC Bit Definition 180
25-1 I/O Signal Planes and States 183
26-1 PCI Express* Port Feature Details 186
26-2 PCI Express* Link Configurations Supported 187
26-3 MSI Versus PCI IRQ Actions 188
27-1 General Power States for Systems Using the PCH 199
27-2 State Transition Rules for the PCH 200
27-3 System Power Plane 201
27-4 Causes of SMI and SCI 202
27-5 Sleep Types 205
27-6 Causes of Wake Events 206
27-7 Transitions Due to Power Failure 207
27-8 Supported Deep Sx Policy Configurations 208
27-9 Deep Sx Wake Events 209
27-10 Transitions Due to Power Button 209
27-11 Write Only Registers with Read Paths in ALT Access Mode 213
27-12 PIC Reserved Bits Return Values 214
27-13 Register Write Accesses in ALT Access Mode 214
27-14 SUSPWRDNACK/SUSWARN#/GPP_A13 Pin Behavior 218
27-15 SUSPWRDNACK During Reset 218
27-16 Causes of Host and Global Resets 220
28-1 RTC Crystal Requirements 225
28-2 External Crystal Oscillator Requirements 225
31-1 I^2C* Block Read 252
31-2 Enable for SMBALERT# 255
31-3 Enables for SMBus Slave Write and SMBus Host Events 255
31-4 Enables for the Host Notify Command 255
31-5 Slave Write Registers 257
31-6 Command Types 257
31-7 Slave Read Cycle Format 258
31-8 Data Values for Slave Read Registers 258
31-9 Host Notify Format 261

31-10 Slave Read Cycle Format 261
31-11 Data Values for Slave Read Registers 262
31-12 Enables for SMBus Slave Write and SMBus Host Events 263
32-1 SPI Flash Regions 266
32-2 Region Size Versus Erase Granularity of Flash Components 267
32-3 Region Access Control Table 269
39-1 Private Configuration Space Register Target Port IDs 293

Revision History

Revision Number	Description	Date
001	• Initial Release	August 2015
002	• Added HM170, QM170 and CM236 Mobile SKUs and H170, B150, H110, Q170 and Q150 Desktop SKUs **Chapter 1, "Introduction"** • Updated Table 1-2, PCH-H SKUs" **Chapter 11, "Ballout Definition"** • Added Chapter 11. **Chapter 16, "Digital Display Signals"** • Updated Section 16.5 and 16.6. Added DDPD_CTRLDATA and DDPD_CTRCLK to the tables.	October 2015
003	**Chapter 32, "Serial Peripheral Interface (SPI)"** • Updated Section 32.5 • Updated Section 32.6 **Chapter 34, "Intel® Serial I/O Universal Asynchronous Receiver/Transmitter (UART) Controllers"** • Updated Section 34.3	February 2016
004	**Chapter 4, "Memory Mapping"** • Removed Serial Port-3 in Table 4-3 **Chapter 18, "General Purpose Input and Output (GPIO)"** • Updated Table 18-2 Note column. Changed PLTRST# to PCH_PWROK for GPP_B14, GPP_B18, GPP_B22, GPP_I6, GPP_I8 and GPP_I10 **Chapter 20, "Intel® Serial I/O Inter-Integrated Circuit (I2C) Controllers"** • Updated Section 20.7.1 **Chapter 23, "Integrated Sensor Hub (ISH)"** • Typo correction on ISH UART 1 signals in Section 23.4 **Chapter 32, "Serial Peripheral Interface (SPI)"** • Updated PU/PD info for SPI CKL and CS# signals in Section 32.5 and 32.6 **Chapter 34, "Intel® Serial I/O Universal Asynchronous Receiver/Transmitter (UART) Controllers"** • Updated Section 34.3	May 2016
005	**Chapter 2, "PCH Controller Device IDs"** • Updated Table 2-1 **Chapter 10, "Electrical Characteristics"** • Updated Table 10-7	December 2018

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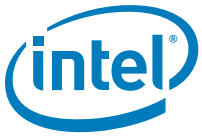


1 Introduction

1.1 About this Manual

This document is intended for Original Equipment Manufacturers (OEMs), Original Design Manufacturers (ODM) and BIOS vendors creating products based on the Intel® 100 Series and Intel® C230 Series Chipset Family Platform Controller Hub (PCH).

Note: Throughout this document, the Platform Controller Hub (PCH) is used as a general term and refers to all Intel® 100 Series and Intel® C230 Series PCH SKUs, unless specifically noted otherwise.

Note: Throughout this document, PCH-H refers to desktop, server/workstation, and mobile segment PCH SKUs, unless specifically noted otherwise.

Note: Throughout this document, the terms "Desktop" and "Desktop Only" refers to information that is applicable only to Desktop PCH, unless specifically noted otherwise.

Note: Throughout this document, the terms "Server/Workstation" and "Server/Workstation Only" refers to information that is applicable only to Server/Workstation PCH, unless specifically noted otherwise.

Note: Throughout this document, the terms "Mobile" and "Mobile Only" refers to information that is applicable only to Mobile PCH, unless specifically noted otherwise.

This manual assumes a working knowledge of the vocabulary and principles of interfaces and architectures such as PCI Express* (PCIe*), Universal Serial Bus (USB), Advance Host Controller Interface (AHCI), eXtensible Host Controller Interface (xHCI), and so on.

This manual abbreviates buses as B*n*, devices as D*n* and functions as F*n*. For example Device 31 Function 0 is abbreviated as D31:F0, Bus 1 Device 8 Function 0 is abbreviated as B1:D8:F0. Generally, the bus number will not be used, and can be considered to be Bus 0.

1.2 References

Specification	Document #/Location
Intel® 100 Series and Intel® C230 Series Chipset Family Platform Controller Hub (PCH) Datasheet, Volume 2 of 2	332691-00EN

1.3 Overview

The PCH provides extensive I/O support. Functions and capabilities include:

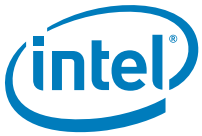
- ACPI Power Management Logic Support, Revision 4.0a
- PCI Express* Base Specification Revision 3.0
- Integrated Serial ATA Host controller, supports data transfer rates of up to 6Gb/s on all ports
- xHCI USB controller with SuperSpeed USB 3.0 ports

- USB Dual Role/OTG Capability
- Direct Media Interface (DMI)
- Serial Peripheral Interface (SPI)
- Enhanced Serial Peripheral Interface (eSPI)
- Flexible I/O—Allows some high speed I/O signals to be configured as PCIe*, SATA or USB 3.0
- General Purpose Input Output (GPIO)
- Low Pin Count (LPC) interface
- Interrupt controller
- Timer functions
- System Management Bus (SMBus) Specification, Version 2.0
- Integrated Clock Controller (ICC)/Real Time Clock Controller (RTCC)
- Intel® High Definition Audio and Intel® Smart Sound Technology (Intel® SST)
- Intel® Serial I/O UART Host controllers
- Intel® Serial I/O I^2C Host controllers
- Integrated 10/100/1000 Gigabit Ethernet MAC
- Integrated Sensor Hub (ISH)
- Supports Intel® Rapid Storage Technology (Intel® RST)
- Supports Intel® Active Management Technology (Intel® AMT)
- Supports Intel® Virtualization Technology for Directed I/O (Intel® VT-d)
- Supports Intel® Trusted Execution Technology (Intel® TXT)
- JTAG Boundary Scan support
- Intel® Trace Hub (Intel® TH) and Direct Connect Interface (DCI) for debug

Note: Not all functions and capabilities may be available on all SKUs. The following table provides an overview of the PCH-H I/O capabilities.

Table 1-1. PCH-H I/O Capabilities

Interface	PCH-H
CPU Interface	DMI Gen3 x4
PCIe	Up to 20 Gen3 lanes (up to 16 devices max)
USB	Up to 10 SS, 14 HS, 1 OTG
SATA	Up to 6 SATA Revision 3.0
LAN Ports	1 GBE
Audio	Intel® HD Audio, I^2S (Bluetooth), Direct attach Digital Mic (DMIC)
LPC	24 MHz, No DMA
eSPI	1 CS#, Quad Mode
I^2C	2
UART	3
Generic SPI (GSPI)	2
Integrated Sensor Hub (ISH)	2 I^2C, 2 UART



1.4 PCH SKUs

Table 1-2. PCH-H SKUs

Features	H110	H170	HM170	QM170	Z170	B150	Q150	Q170
Intel® Rapid Storage Technology	AHCI Mode	Full Features[8]	Full Features[8]	Full Features[8]	Full Features[8]	AHCI Mode	AHCI Mode	Full Features[8]
Total USB 3.0 Ports	4	8	8	8	10	6	8	10
Total USB 2.0 Ports	10[1]	14[3]	14[3]	14[3]	14[3]	12[2]	14[3]	14[3]
Total SATA 3.0 Ports (Max 6 Gb/s)	4	6	4	4	6	6	6	6
Total PCI Express* Lanes (Gen)	6 (2.0)	16 (3.0)	16 (3.0)	16 (3.0)	20 (3.0)	8 (3.0)	10 (3.0)	20 (3.0)
Total Intel® RST capable PCIe and SATA Express[4] Storage Devices	0	2[6]	2[6]	2[6]	3[7]	0	0	3[7]
Processor dgfx bifurcation support	No	No	Yes[5]	Yes[5]	Yes[5]	No	No	Yes[5]

Notes:
1. USB 2.0 port numbers: 1-10
2. USB 2.0 port numbers: 1-12
3. USB 2.0 port numbers: 1-14
4. SATA Express Capable Ports (x2)
5. PCIe configuration 1x16, or 2x8 or 2x4 or 1x8 are supported
6. Intel® RST PCIe supports RAID configuration 0/1.
7. Intel® RST PCIe supports RAID configuration 0/1/5
8. Full featured includes SATA RAID 0/1/5/10 support

Table 1-3. PCH-H HSIO Detail (Lane 1-14)

SKU	1	2	3	4	5	6	7	8	9	10	11	12	13	14
H110	USB 3.0/ OTG	USB 3.0	USB 3.0	USB 3.0	N/A	N/A	N/A	N/A	N/A	LAN Only	PCIe/ LAN	PCIe	PCIe	PCIe
H170	USB 3.0/ OTG	USB 3.0	USB 3.0	USB 3.0	USB 3.0	USB 3.0	USB 3.0	USB 3.0	PCIe	PCIe/ LAN	PCIe/ LAN	PCIe	PCIe	PCIe
HM170	USB 3.0/ OTG	USB 3.0	USB 3.0	USB 3.0	USB 3.0	USB 3.0	USB 3.0/ PCIe	USB 3.0/ PCIe	PCIe	PCIe / LAN	PCIe/ LAN	PCIe	PCIe	PCIe
QM170	USB 3.0/ OTG	USB 3.0	USB 3.0	USB 3.0	USB 3.0	USB 3.0	USB 3.0/ PCIe	USB 3.0/ PCIe	PCIe	PCIe / LAN	PCIe/ LAN	PCIe	PCIe	PCIe
Z170	USB 3.0/ OTG	USB 3.0	USB 3.0	USB 3.0	USB 3.0	USB 3.0	USB 3.0/ PCIe	USB 3.0/ PCIe	USB 3.0/ PCIe	USB 3.0/ PCIe/LAN	PCIe/ LAN	PCIe	PCIe	PCIe
B150	USB 3.0/ OTG	USB 3.0	USB 3.0	USB 3.0	USB 3.0	USB 3.0	N/A	N/A	N/A	LAN Only	PCIe/ LAN	PCIe	PCIe	PCIe
Q150	USB 3.0/ OTG	USB 3.0	USB 3.0	USB 3.0	USB 3.0	USB 3.0	USB 3.0	USB 3.0	N/A	LAN Only	PCIe/ LAN	PCIe	PCIe	PCIe
Q170	USB 3.0/ OTG	USB 3.0	USB 3.0	USB 3.0	USB 3.0	USB 3.0	USB 3.0/ PCIe	USB 3.0/ PCIe	USB 3.0/ PCIe	USB 3.0/ PCIe/LAN	PCIe / LAN	PCIe	PCIe	PCIe

Table 1-4. PCH-H HSIO Detail (Lane 15-26) (Sheet 1 of 2)

SKU	15[1]	16[1]	17	18	19[1]	20[1]	21	22	23	24	25	26
H110	PCIe/ LAN	PCIe	N/A	LAN Only	SATA0/ LAN	SATA1	SATA	SATA	N/A	N/A	N/A	N/A
H170	PCIe/LAN /SATA0	PCIe/ SATA1	PCIe	PCIe/ LAN	PCIe/LAN / SATA0	PCIe/ SATA1	PCIe/ SATA	PCIe/ SATA	SATA	SATA	PCIe	PCIe
HM170	PCIe/LAN /SATA0	PCIe/LAN/ SATA1	PCIe	PCIe/ LAN	PCIe/LAN/ SATA0	PCIe/ SATA1	PCIe/ SATA	PCIe/ SATA	N/A	N/A	N/A	N/A
QM170	PCIe/LAN /SATA0	PCIe/LAN/ SATA1	PCIe	PCIe/ LAN	PCIe/ LAN/ SATA0	PCIe/ SATA1	PCIe/ SATA	PCIe/ SATA	N/A	N/A	N/A	N/A
Z170	PCIe/LAN /SATA0	PCIe/ SATA1	PCIe	PCIe/ LAN	PCIe/LAN / SATA0	PCIe/ SATA1	PCIe/ SATA	PCIe/ SATA	PCIe/ SATA	PCIe/ SATA	PCIe	PCIe
B150	PCIe/LAN /SATA0	PCIe/ SATA1	PCIe	PCIe/ LAN	SATA0	SATA1	SATA	SATA	SATA	SATA	N/A	N/A

Table 1-4. PCH-H HSIO Detail (Lane 15-26) (Sheet 2 of 2)

SKU	15[1]	16[1]	17	18	19[1]	20[1]	21	22	23	24	25	26
Q150	PCIe/LAN /SATA0	PCIe/ SATA1	PCIe	PCIe/ LAN	PCIe/LAN / SATA0	PCIe/ SATA1	SATA	SATA	SATA	SATA	N/A	N/A
Q170	PCIe/LAN /SATA0	PCIe/ SATA1	PCIe	PCIe/ LAN	PCIe/LAN / SATA0	PCIe/ SATA1	PCIe/ SATA	PCIe/ SATA	PCIe/ SATA	PCIe/ SATA	PCIe	PCIe

Notes:
1. Refer to Flexible IO chapter for the additional information.

Table 1-5. Mobile Client/Server/Mobile SKUs

Features	Mobile
	CM236
Intel® Rapid Storage Technology	Full Features[8]
Intel® Rapid Storage Technology enterprise	Full Features[8]
Total USB 3.0 Ports	Up to 10
Total USB 2.0 Ports	14[2]
Total SATA 3.0 Ports (Max 6 Gb/s)	8
Total PCI Express* Lanes (Gen)	20 (3.0)
Total PCIe and SATA Express Storage Devices [4,5]	3[6]
Processor dgfx bifurcation support	Yes

Notes:
1. USB 2.0 port numbers: 1-12
2. USB 2.0 port numbers: 1-14
3. Refer to Flexible I/O section for additional information
4. SATA Express Capable Ports (x2)
5. No PCIe SSD Support in Intel® RSTe Driver
6. Intel® RST Support for Workstation only. Intel® RST PCIe supports RAID configuration 0/1/5
7. Intel® RST support for upto 3 PCIe/SATAe devices.
8. Full featured includes SATA RAID 0/1/5/10 support.

Table 1-6. Mobile Client/Server/Workstation SKUs

Features	Server	Mobile Client / Server/Workstation
	C232	CM236[9] / C236
Intel® Rapid Storage Technology	No	Full Features[8]
Intel® Rapid Storage Technology enterprise	Full Features[8]	Full Features[8]
Total USB 3.0 Ports	6	Up to 10
Total USB 2.0 Ports	12[1]	14[2]
Total SATA 3.0 Ports (Max 6 Gb/s)	6	8
Total PCI Express* Lanes (Gen)	8 (3.0)	20 (3.0)
Total PCIe and SATA Express Storage Devices [4,5]	1	3[6]
Processor dgfx bifurcation support	Yes	Yes

Notes:
1. USB 2.0 port numbers: 1-12
2. USB 2.0 port numbers: 1-14
3. Refer to Flexible I/O section for additional information
4. SATA Express Capable Ports (x2)
5. No PCIe SSD Support in Intel® RSTe Driver
6. Intel® RST Support for Workstation only. Intel® RST PCIe supports RAID configuration 0/1/5
7. Intel® RST support for up to 3 PCIe/SATAe devices.
8. Full featured includes SATA RAID 0/1/5/10 support.
9. Mobile client CM236 has the same features as Server/WS C236.

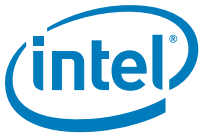


Table 1-7. Mobile Client /Server/Workstation PCH HSIO Detail (Lane 1-13)

SKU	1	2	3	4	5	6	7	8	9	10	11	12	13
CM236 / C236	USB 3.0/ OTG	USB 3.0	USB 3.0	USB 3.0	USB 3.0	USB 3.0	USB 3.0/ PCIe	USB 3.0/ PCIe	USB 3.0/ PCIe	USB 3.0/ PCIE/ LAN	PCIe/ LAN	PCIe	PCIe
C232	USB 3.0/ OTG	USB 3.0	USB 3.0	USB 3.0	USB 3.0	USB 3.0	N/A	N/A	N/A	LAN Only	PCIe/ LAN	PCIe	PCIe

Table 1-8. Mobile Client/Server/Workstation PCH HSIO Detail (Lane 14-26)

SKU	14	15	16	17	18	19	20	21	22	23	24	25	26
CM236 / C236	PCIe	SATA0[1]/ PCIe/LAN	SATA1[1]/ PCIe	PCIe	PCIE/ LAN	SATA0[1]/ PCIE/LAN	SATA1[1]/ PCIe	SATA/ PCIe	SATA/ PCIe	SATA/ PCIe	SATA/ PCIe	SATA/ PCIe	SATA/ PCIe
C232	PCIe	SATA/ PCIe	SATA/ PCIe	PCIe	PCIe/ LAN	SATA	SATA	SATA	SATA	SATA	SATA	N/A	N/A

Notes:
1. Refer to Flexible IO chapter for the additional information.

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2 PCH Controller Device IDs

2.1 Device and Revision ID Table

The Revision ID (RID) register is an 8-bit register located at offset 08h in the PCI header of every PCI/PCIe* function. The RID register is used by software to identify a particular component stepping when a driver change or patch unique to that stepping is needed.

Table 2-1. PCH-H Device and Revision ID Table (Sheet 1 of 2)

Device ID (h)	Device Function - Device Description	D1 SRID (h)	Notes
A102	D23:F0 - SATA Controller (AHCI Mode)	31	DT SKUs: Q170, Q150, B150, H170, H110, Z170, CM236.
A103	D23:F0 - SATA Controller (AHCI Mode)	31	Mobile H SKUs: HM170, QM170
A106	D23:F0 - SATA RAID Controller (RAID)	31	3rd Party RAID [AIE=1]. DT SKUs: Q170, H170, Z170, CM236.
A107	D23:F0 - SATA Controller (RAID)	31	3rd Party RAID [AIE=1]. Mobile H SKUs: HM170, QM170.
2822	D23:F0 - SATA RAID Controller (RAID)	31	Intel® RST RAID [AIE=0, AIES=0]. All DT SKUs: Q170, H170, Z170, CM236.
282A	D23:F0 - SATA RAID Controller (RAID)	31	Intel® RST RAID [AIE=0, AIES=0]. Mobile H SKUs: HM170, QM170.
2826	D23:F0 - SATA RAID Controller (RAID)	31	Intel® RSTe RAID [AIE=0, AIES=1]. Server SKUs: CM236. RSTe Device ID for the controller.
A110	D28:F0 - PCI Express* Root Port #1	F1	
A111	D28:F1 - PCI Express Root Port #2	F1	
A112	D28:F2 - PCI Express Root Port #3	F1	
A113	D28:F3 - PCI Express Root Port #4	F1	
A114	D28:F4 - PCI Express Root Port #5	F1	
A115	D28:F5 - PCI Express Root Port #6	F1	
A116	D28:F6 - PCI Express Root Port #7	F1	
A117	D28:F7 - PCI Express Root Port #8	F1	
A118	D29:F0 - PCI Express Root Port #9	F1	
A119	D29:F1 - PCI Express Root Port #10	F1	
A11A	D29:F2 - PCI Express Root Port #11	F1	
A11B	D29:F3 - PCI Express Root Port #12	F1	
A11C	D29:F4 - PCI Express Root Port #13	F1	
A11D	D29:F5 - PCI Express Root Port #14	F1	
A11E	D29:F6 - PCI Express Root Port #15	F1	
A11F	D29:F7 - PCI Express Root Port #16	F1	
A120	D31:F1 - P2SB	31	
A121	D31:F2 - Power Management Controller	31	

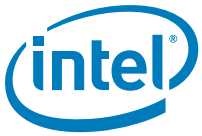


Table 2-1. PCH-H Device and Revision ID Table (Sheet 2 of 2)

Device ID (h)	Device Function - Device Description	D1 SRID (h)	Notes
A123	D31:F4 - SMBus	31	
A124	D31:F5 – SPI Controller	31	
A125	D31:F6 – GbE Controller	31	
A126	D31:F7 - Intel® Trace Hub	31	
A127	D30:F0 – UART #0	31	See Note 1
A128	D30:F1 – UART #1	31	See Note 1
A129	D30:F2 – GSPI #0	31	See Note 1
A12A	D30:F3 – GSPI #1	31	See Note 1
A12F	D20:F0 – USB 3.0 xHCI Controller	31	
A130	D20:F1 – USB Device Controller (OTG)	31	
A131	D20:F2 – Thermal Subsystem	31	
A135	D19:F0 - ISH	31	
A13A	D22:F0 - Intel® MEI #1	31	
A13B	D22:F1 – Intel® MEI #2	31	
A13C	D22:F2 – IDE Redirection	31	
A13D	D22:F3 – Keyboard and Text (KT) Redirection	31	
A13E	D22:F4 – Intel® MEI #3	31	
A141-A15F	D31:F0 - LPC or eSPI Controller	31	**PCH Device IDs:** H110: A143 H170: A144 Z170: A145 Q170: A146 Q150: A147 B150: A148 CQM170: A14D HM170: A14E CM236: A150
A160	D21:F0 – I^2C Controller #0	31	
A161	D21:F1 – I^2C Controller #1	31	
A162	D21:F2 – I^2C Controller #2	31	
A163	D21:F3 – I^2C Controller #3	31	
A166	D25:F0 – UART Controller #2	31	
A167	D27:F0 - PCI Express Root Port #17	31	
A168	D27:F1 - PCI Express Root Port #18	31	
A169	D27:F2 - PCI Express Root Port #19	31	
A16A	D27:F3 - PCI Express Root Port #20	31	
A170	D31:F3 - Intel® High Definition Audio (Intel® HD Audio) (Audio, Voice, Speech)	31	**PCH Device IDs:** Following SKUs are for KBLH platforms: HM175: A171 QM175: A171 CM238: A171
Note: 1. No more than 4 functions in Device 30 can be enabled in PCH.			

3 Flexible I/O

3.1 Acronyms

Acronyms	Description
HSIO	High Speed I/O lanes
OTG	On-the-Go

3.2 References

None.

3.3 Overview

Flexible I/O is an architecture that allows some high-speed signals to be statically configured as PCI Express* (PCIe*), USB 3.0 or SATA signals per I/O needs on a platform.

3.4 Description

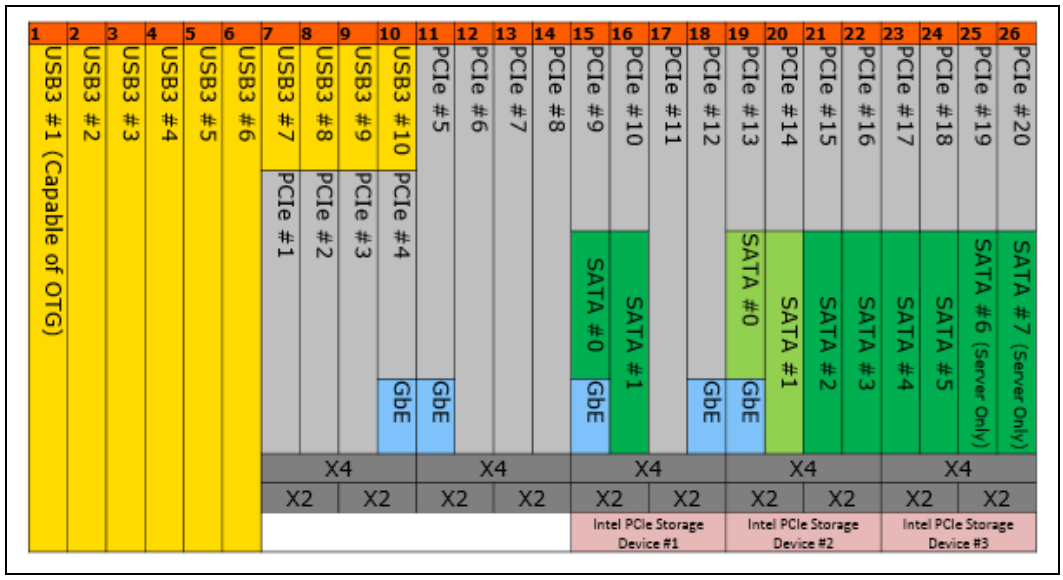
The PCH implements a number of high-speed I/O (HSIO) lanes that are split between the different interfaces, PCIe*, USB 3.0, SATA, GbE, USB Dual Role (OTG). The following figure summarizes the PCH HSIO lanes multiplexing.

The Flexible I/O is configured through soft straps.

Note: Some port multiplexing capabilities are not available on all SKUs. Refer to the SKU overview section for specific SKU details.

3.4.1 PCH-H Flexible I/O

Figure 3-1. HSIO Multiplexing on PCH-H



There are 26 HSIO lanes on the PCH-H, supporting the following port configurations:

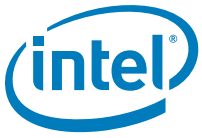
1. Up to 20 PCIe lanes (multiplexed with USB 3.0 ports, SATA Ports)
   - Only a maximum of 16 PCIe ports (or devices) can be enabled at any time.
   - Ports 1-4, Ports 5-8, Ports 9-12, Ports 13-16, and Ports 17-20, can each be individually configured as 4x1, 2x2, 1x2 + 2x1, or 1x4.
2. Up to 6 SATA ports (8 SATA ports for Server Only) (multiplexed with PCIe)
   - SATA Port 0 has the flexibility to be mapped to either PCIe Port 9 or Port 13. Similarly, SATA Port 1 can be mapped to either PCIe Port10 or Port 14.
3. Up to 10 USB 3.0 ports (multiplexed with PCIe)
   - USB Dual Role (OTG) capability is available on USB 3.0 Port 1.
4. One GbE lane
   - GbE can be mapped into one of the PCIe Ports 4-5, Port 9, and Ports 12-13.
   - When GbE is enabled, there can be at most up to 15 PCIe ports enabled.
5. Up to 3 Intel RST for PCIe storage devices supported.
   - Devices can be x2 or x4.
   - Note that the PCIe* storage devices should be implemented on specific PCIe* groups as described in the figure above.
   - Maximum number of devices that can be supported with RST are SKU dependent.

3.5 HSIO Port Selection

The HSIO port configuration is statically selected by soft straps.

3.5.1 PCIe/SATA Port Selection

In addition to static configuration using soft straps, HSIO lanes that have PCIe/SATA port multiplexing can be configured using SATAXPCIE signaling to support implementation like SATA Express or mSATA, where the port configuration is selected by the type of the add-in card that is used.



4 Memory Mapping

4.1 Overview

This section describes (from the processor perspective) the memory ranges that the PCH decodes.

4.2 Functional Description

4.2.1 PCI Devices and Functions

The PCH incorporates a variety of PCI devices and functions, as shown in Table 4-1. If for some reason, the particular system platform does not want to support any one of the Device Functions, with the exception of D30:F0, they can individually be disabled. The integrated Gigabit Ethernet controller will be disabled if no Platform LAN Connect component is detected (See Chapter 21, "Gigabit Ethernet Controller"). When a function is disabled, it does not appear at all to the software. A disabled function will not respond to any register reads or writes, insuring that these devices appear hidden to software.

Table 4-1. PCI Devices and Functions (Sheet 1 of 2)

Device: Functions #	Function Description
Bus 0: Device 31: Function 0	LPC Interface (eSPI Enable Strap = 0) eSPI Interface (eSPI Enable Strap = 1)
Bus 0: Device 31: Function 1	P2SB
Bus 0: Device 31: Function 2	PMC
Bus 0: Device 31: Function 3	Intel® High Definition Audio (Intel® HD Audio) (Audio, Voice, Speech)
Bus 0: Device 31: Function 4	SMBus Controller
Bus 0: Device 31: Function 5	SPI
Bus 0: Device 31: Function 6	GbE Controller
Bus 0: Device 31: Function 7	Intel® Trace Hub
Bus 0: Device 30: Function 0	UART #0
Bus 0: Device 30: Function 1	UART #1
Bus 0: Device 30: Function 2	SPI #0
Bus 0: Device 29: Function 0	PCI Express Port 9
Bus 0: Device 29: Function 1	PCI Express Port 10
Bus 0: Device 29: Function 2	PCI Express Port 11
Bus 0: Device 29: Function 3	PCI Express Port 12
Bus 0: Device 29: Function 4	PCI Express Port 13
Bus 0: Device 29: Function 5	PCI Express Port 14
Bus 0: Device 29: Function 6	PCI Express Port 15
Bus 0: Device 29: Function 7	PCI Express Port 16
Bus 0: Device 28: Function 0	PCI Express Port 1

Table 4-1. PCI Devices and Functions (Sheet 2 of 2)

Device: Functions #	Function Description
Bus 0: Device 28: Function 1	PCI Express Port 2
Bus 0: Device 28: Function 2	PCI Express Port 3
Bus 0: Device 28: Function 3	PCI Express Port 4
Bus 0: Device 28: Function 4	PCI Express Port 5
Bus 0: Device 28: Function 5	PCI Express Port 6
Bus 0: Device 28: Function 6	PCI Express Port 7
Bus 0: Device 28: Function 7	PCI Express Port 8
Bus 0: Device 27: Function 0	PCI Express Port 17
Bus 0: Device 27: Function 1	PCI Express Port 18
Bus 0: Device 27: Function 2	PCI Express Port 19
Bus 0: Device 27: Function 3	PCI Express Port 20
Bus 0: Device 25: Function 0	UART Controller #2
Bus 0: Device 25: Function 1	I^2C Controller #5
Bus 0: Device 25: Function 2	I^2C Controller #4
Bus 0: Device 23: Function 0	SATA Controller
Bus 0: Device 22: Function 0	Intel® MEI #1
Bus 0: Device 22: Function 1	Intel® MEI #
Bus 0: Device 22: Function 2	IDE Redirection (IDE-R)
Bus 0: Device 22: Function 3	Keyboard and Text (KT) Redirection
Bus 0: Device 22: Function 4	Intel® MEI #3
Bus 0: Device 21: Function 0	I^2C Controller #0
Bus 0: Device 21: Function 1	I^2C Controller #1
Bus 0: Device 21: Function 2	I^2C Controller #2
Bus 0: Device 21: Function 3	I^2C Controller #3
Bus 0: Device 20: Function 0	USB 3.0 xHCI Controller
Bus 0: Device 20: Function 1	USB Device Controller (OTG)
Bus 0: Device 20: Function 2	Thermal Subsystem
Bus 0: Device 19: Function 0	Integrated Sensor Hub
Note: When a device or function is disabled, it is not reported to the software and will not respond to any register reads or writes.	

4.2.2 Fixed I/O Address Ranges

Table 4-2, "Fixed I/O Ranges Decoded by PCH" shows the Fixed I/O decode ranges from the processor perspective. Note that for each I/O range, there may be separate behavior for reads and writes. DMI cycles that go to target ranges that are marked as Reserved will be handled by the PCH; writes are ignored and reads will return all 1s.

Address ranges that are not listed or marked Reserved are NOT positively decoded by the PCH (unless assigned to one of the variable ranges) and will be internally terminated by the PCH.

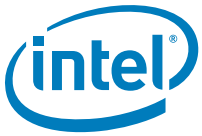


Table 4-2. Fixed I/O Ranges Decoded by PCH (Sheet 1 of 2)

I/O Address	Read Target	Write Target	Internal Unit	Enable/Disable
20h – 21h	Interrupt Controller	Interrupt Controller	Interrupt	None
24h – 25h	Interrupt Controller	Interrupt Controller	Interrupt	None
28h – 29h	Interrupt Controller	Interrupt Controller	Interrupt	None
2Ch – 2Dh	Interrupt Controller	Interrupt Controller	Interrupt	None
2Eh – 2Fh	LPC/eSPI	LPC/eSPI	Forwarded to LPC/eSPI	Yes IOE.SE
30h – 31h	Interrupt Controller	Interrupt Controller	Interrupt	None
34h – 35h	Interrupt Controller	Interrupt Controller	Interrupt	None
38h – 39h	Interrupt Controller	Interrupt Controller	Interrupt	None
3Ch – 3Dh	Interrupt Controller	Interrupt Controller	Interrupt	None
40h	Timer/Counter	Timer/Counter	8254 Timer	None
42h – 43h	Timer/Counter	Timer/Counter	8254 Timer	None
4Eh – 4Fh	LPC/eSPI	LPC/eSPI	Forwarded to LPC/eSPI	Yes IOE.ME2
50h	Timer/Counter	Timer/Counter	8254 Timer	None
52h – 53h	Timer/Counter	Timer/Counter	8254 Timer	None
60h	LPC/eSPI	LPC/eSPI	Forwarded to LPC/eSPI	Yes w/ 60h IOE.KE
61h	NMI Controller	NMI Controller	Processor I/F	None
62h	Microcontroller	Microcontroller	Forwarded to LPC/eSPI	Yes w/ 66h IOE.ME1
63h	NMI Controller[1]	NMI Controller[1]	Processor I/F	Yes, alias to 61h GCS.P61AE
64h	Microcontroller	Microcontroller	Forwarded to LPC/eSPI	Yes w/ 60h and IOE.KE
65h	NMI Controller[1]	NMI Controller[1]	Processor I/F	Yes, alias to 61h GCS.P61AE
66h	Microcontroller	Microcontroller	Forwarded to LPC/eSPI	Yes w/ 62h IOE.ME1
67h	NMI Controller[1]	NMI Controller[1]	Processor I/F	Yes, alias to 61h GCS.P61AE
70h	RTC Controller	NMI and RTC Controller	RTC	None
71h	RTC Controller	RTC Controller	RTC	None
72h	RTC Controller	RTC Controller	RTC	Yes, w/ 72h RC.UE
73h	RTC Controller	RTC Controller	RTC	Yes, w/ 73h RC.UE
74h	RTC Controller	RTC Controller	RTC	None
75h	RTC Controller	RTC Controller	RTC	None

Table 4-2. Fixed I/O Ranges Decoded by PCH (Sheet 2 of 2)

I/O Address	Read Target	Write Target	Internal Unit	Enable/Disable
76h – 77h	RTC Controller	RTC Controller	RTC	Yes RC.UE
80h	LPC/eSPI or PCIe	LPC/eSPI or PCIe	LPC/eSPI or PCIe	GCS.RPR
84h – 86h	Reserved	LPC/eSPI or PCIe	LPC/eSPI or PCIe	GCS.RPR
88h	Reserved	LPC/eSPI or PCIe	LPC/eSPI or PCIe	GCS.RPR
8Ch – 8Eh	Reserved	LPC/eSPI or PCIe	LPC/eSPI or PCIe	GCS.RPR
90h	(Alias to 80h)	(Alias to 80h)	Forwarded to LPC/eSPI	Yes, alias to 80h
92h	Reset Generator	Reset Generator	Processor I/F	None
94h – 96h	(Aliases to 8xh)	(Aliases to 8xh)	Forwarded to LPC/eSPI	Yes, aliases to 8xh
98h	(Alias to 88h)	(Alias to 88h)	Forwarded to LPC/eSPI	Yes, alias to 88h
9Ch – 9Eh	(Alias to 8xh)	(Aliases to 8xh)	Forwarded to LPC/eSPI	Yes, aliases to 8xh
A0h – A1h	Interrupt Controller	Interrupt Controller	Interrupt	None
A4h – A5h	Interrupt Controller	Interrupt Controller	Interrupt	None
A8h – A9h	Interrupt Controller	Interrupt Controller	Interrupt	None
ACh – ADh	Interrupt Controller	Interrupt Controller	Interrupt	None
B0h – B1h	Interrupt Controller	Interrupt Controller	Interrupt	None
B2h – B3h	Power Management	Power Management	Power Management	None
B4h – B5h	Interrupt Controller	Interrupt Controller	Interrupt	None
B8h – B9h	Interrupt Controller	Interrupt Controller	Interrupt	None
BCh – BDh	Interrupt Controller	Interrupt Controller	Interrupt	None
200 – 207h	Gameport Low	Gameport Low	Forwarded to LPC/eSPI	Yes IOE.LGE
208–20Fh	Gameport High	Gameport High	Forwarded to LPC/eSPI	Yes IOE.HGE
4D0h – 4D1h	Interrupt Controller	Interrupt Controller	Interrupt Controller	None
CF9h	Reset Generator	Reset Generator	Interrupt controller	None

Note:
1. Only if the Port 61 Alias Enable bit (GCS.P61AE) bit is set. Otherwise, the target is PCIe*.

4.2.3 Variable I/O Decode Ranges

Table 4-3, "Variable I/O Decode Ranges" shows the Variable I/O Decode Ranges. They are set using Base Address Registers (BARs) or other config bits in the various configuration spaces. The PnP software (PCI or ACPI) can use their configuration mechanisms to set and adjust these values.

Warning: The Variable I/O Ranges should not be set to conflict with the Fixed I/O Ranges. There may some unpredictable results if the configuration software allows conflicts to occur. The PCH does not perform any checks for conflicts.

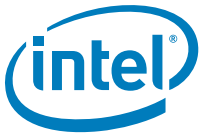


Table 4-3. Variable I/O Decode Ranges

Range Name	Mappable	Size (Bytes)	Target
ACPI	Anywhere in 64K I/O Space	96	Power Management
IDE Bus Master	Anywhere in 64K I/O Space	16 or 32 bytes	Intel® AMT IDE-R
SMBus	Anywhere in 64K I/O Space	32	SMB Unit
TCO	Anywhere in 64K I/O Space	32	SMB Unit
Parallel Port	3 ranges in 64K I/O Space	8	LPC Peripheral
Serial Port 1	8 Ranges in 64K I/O Space	8	LPC Peripheral
Serial Port 2	8 Ranges in 64K I/O Space	8	LPC Peripheral
Floppy Disk Controller	2 Ranges in 64K I/O Space	8	LPC Peripheral
LPC Generic 1	Anywhere in 64K I/O Space	4 to 256 bytes	LPC/eSPI
LPC Generic 2	Anywhere in 64K I/O Space	4 to 256 bytes	LPC/eSPI
LPC Generic 3	Anywhere in 64K I/O Space	4 to 256 bytes	LPC/eSPI
LPC Generic 4	Anywhere in 64K I/O Space	4 to 256 bytes	LPC/eSPI
I/O Trapping Ranges	Anywhere in 64K I/O Space	1 to 256 bytes	Trap
Serial ATA Index/Data Pair	Anywhere in 64K I/O Space	16	SATA Host Controller
PCI Express* Root Ports	Anywhere in 64K I/O Space	I/O Base/Limit	PCI Express Root Ports 1-12
Keyboard and Text (KT)	Anywhere in 64K I/O Space	8	Intel® AMT Keyboard and Text Redirection
Note: All ranges are decoded directly from DMI.			

4.3 Memory Map

Table 4-4, "PCH Memory Decode Ranges (Processor Perspective)" shows (from the Processor perspective) the memory ranges that the PCH will decode. Cycles that arrive from DMI that are not directed to any of the internal memory targets that decode directly from DMI will be master aborted.

PCIe* cycles generated by external PCIe* masters will be positively decoded unless they fall in the PCI-PCI bridge memory forwarding ranges (those addresses are reserved for PCI peer-to-peer traffic). If the cycle is not in the internal LAN controller's range, it will be forwarded up to DMI. Software must not attempt locks to the PCH's memory-mapped I/O ranges.

Note: Total ports are different for the different SKUs.

Table 4-4. PCH Memory Decode Ranges (Processor Perspective) (Sheet 1 of 3)

Memory Range	Target	Dependency/Comments
000E0000 – 000EFFFF	LPC/eSPI or SPI	Bit 6 in BIOS Decode Enable Register is set
000F0000 – 000FFFFF	LPC/eSPI or SPI	Bit 7 in BIOS Decode Enable Register is set
FECXX000 – FECXX040	I/O(x) APIC inside PCH	X controlled via APIC Range Select (ASEL) field and Enable (AEN) bit.
FEC10000 – FEC17FFF	PCIe* port 1	PCIe root port 1 APIC Enable (PAE) set
FEC18000 – FEC1FFFF	PCIe* port 2	PCIe root port 2 APIC Enable (PAE) set
FEC20000 – FEC27FFF	PCIe* port 3	PCIe root port 3 APIC Enable (PAE) set
FEC28000 – FEC2FFFF	PCIe* port 4	PCIe* root port 4 APIC Enable (PAE) set

Table 4-4. PCH Memory Decode Ranges (Processor Perspective) (Sheet 2 of 3)

Memory Range	Target	Dependency/Comments
FEC30000 – FEC37FFF	PCIe* port 5	PCIe* root port 5 APIC Enable (PAE) set
FEC38000 – FEC3FFFF	PCIe* port 6	PCIe* root port 6 APIC Enable (PAE) set
FEC40000 – FEC47FFF	PCIe* port 7	PCIe* root port 7 APIC Enable (PAE) set
FEC48000 – FEC4FFFF	PCIe* port 8	PCIe* root port 8 APIC Enable (PAE) set
FEC50000 – FEC57FFF	PCIe* port 9	PCIe* root port 9 APIC Enable (PAE) set
FEC58000 – FEC5FFFF	PCIe* port 10	PCIe* root port 10 APIC Enable (PAE) set
FEC70000 - FEC77FFF	PCIe port 13	PCIe root port 13 APIC Enable (PAE) set
FEC78000 - FEC7FFFF	PCIe port 14	PCIe root port 14 APIC Enable (PAE) set
FEC80000 - FEC87FFF	PCIe port 15	PCIe root port 15 APIC Enable (PAE) set
FEC88000 - FEC8FFFF	PCIe port 16	PCIe root port 16 APIC Enable (PAE) set
FEC90000 - FEC97FFF	PCIe port 17	PCIe root port 17 APIC Enable (PAE) set
FEC98000 - FEC9FFFF	PCIe port 18	PCIe root port 18 APIC Enable (PAE) set
FECA0000 - FECA7FFF	PCIe port 19	PCIe root port 19 APIC Enable (PAE) set
FECA8000 - FECAFFFF	PCIe port 20	PCIe root port 20 APIC Enable (PAE) set
FFC0 0000 – FFC7 FFFF FF80 0000 – FF87 FFFF	LPC/eSPI or SPI	Bit 8 in BIOS Decode Enable Register
FFC8 0000 – FFCF FFFF FF88 0000 – FF8F FFFF	LPC/eSPI or SPI	Bit 9 in BIOS Decode Enable Register
FFD0 0000 – FFD7 FFFF FF90 0000 – FF97 FFFF	LPC/eSPI or SPI	Bit 10 in BIOS Decode Enable Register is set
FFD8 0000 – FFDF FFFF FF98 0000 – FF9F FFFF	LPC/eSPI or SPI	Bit 11 in BIOS Decode Enable Register is set
FFE0 000 – FFE7 FFFF FFA0 0000 – FFA7 FFFF	LPC/eSPI or SPI	Bit 12 in BIOS Decode Enable Register is set
FFE8 0000 – FFEF FFFF FFA8 0000 – FFAF FFFF	LPC/eSPI or SPI	Bit 13 in BIOS Decode Enable Register is set
FFF0 0000 – FFF7 FFFF FFB0 0000 – FFB7 FFFF	LPC/eSPI or SPI	Bit 14 in BIOS Decode Enable Register is set
FFF8 0000 – FFFF FFFF FFB8 0000 – FFBF FFFF	LPC/eSPI or SPI	Always enabled. The top two 64-KB blocks in this range can be swapped by the PCH.
FF70 0000 – FF7F FFFF FF30 0000 – FF3F FFFF	LPC/eSPI or SPI	Bit 3 in BIOS Decode Enable Register is set
FF60 0000 – FF6F FFFF FF20 0000 – FF2F FFFF	LPC/eSPI or SPI	Bit 2 in BIOS Decode Enable Register is set
FF50 0000 – FF5F FFFF FF10 0000 – FF1F FFFF	LPC/eSPI or SPI	Bit 1 in BIOS Decode Enable Register is set
FF40 0000 – FF4F FFFF FF00 0000 – FF0F FFFF	LPC/eSPI or SPI	Bit 0 in BIOS Decode Enable Register is set
FED0 X000h – FED0 X3FFh	HPET	BIOS determines “fixed” location which is one of four 1-KB ranges where X (in the first column) is 0h, 1h, 2h, or 3h
FED4_0000h – FED4_7FFFh	LPC or SPI (set by strap)	TPM and Trusted Mobile KBC
FED5_0000h – FED5_FFFFh	Intel® ME	Always enabled
64 KB anywhere in 64-bit address range	USB 3.0 Host Controller	Enable via standard PCI mechanism (Device 20, Function 0)

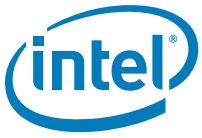


Table 4-4. PCH Memory Decode Ranges (Processor Perspective) (Sheet 3 of 3)

Memory Range	Target	Dependency/Comments
2 MB anywhere in 4-Gb range	OTG	Enable via standard PCI mechanism (Device 20, Function 1)
24 KB anywhere in 4-Gb range	OTG	Enable via standard PCI mechanism (Device 20, Function 1)
16 KB anywhere in 64-bit addressing space	Intel® HD Audio Subsystem	Enable via standard PCI mechanism (Device 31, Function 3)
4 KB anywhere in 64-bit addressing space	Intel® HD Audio Subsystem	Enable via standard PCI mechanism (Device 31, Function 3)
64 KB anywhere in 64-bit addressing space	Intel® HD Audio Subsystem	Enable via standard PCI mechanism (Device 31, Function 3)
64 KB anywhere in 4-GB range	LPC/eSPI	LPC Generic Memory Range. Enable via setting bit[0] of the LPC Generic Memory Range register (D31:F0:offset 98h)
32 bytes anywhere in 64-bit address range	SMBus	Enable via standard PCI mechanism (Device 31: Function 4)
2 KB anywhere above 64-KB to 4-GB range	SATA Host Controller	AHCI memory-mapped registers. Enable via standard PCI mechanism (Device 23: Function 0)
Memory Base/Limit anywhere in 4-GB range	PCI Express Root Ports 1-20	Enable via standard PCI mechanism
Prefetchable Memory Base/ Limit anywhere in 64-bit address range	PCI Express Root Ports 1-20	Enable via standard PCI mechanism
4 KB anywhere in 64-bit address range	Thermal Reporting	Enable via standard PCI mechanism (Device 20: Function 2)
16 bytes anywhere in 64-bit address range	Intel® MEI#1, #2, #3,	Enable via standard PCI mechanism (Device 22: Function 0-1, 4)
4 KB anywhere in 4-GB range	Intel® AMT Keyboard and Text Redirection	Enable via standard PCI mechanism (Device 22: Function 3)
Twelve 4-KB slots anywhere in 64-bit address range	Intel Serial Interface controllers	Enable via standard PCI mechanism (Device 30: Function[7:0], Device 21: Function [6:0]
1 MB (BAR0) or 4 KB (BAR1) in 4-GB range	Integrated Sensor Hub	Enable via standard PCI mechanism (Device 19: Function 0)

4.3.1 Boot Block Update Scheme

The PCH supports a "Top-Block Swap" mode that has the PCH swap the top block in the FWH or SPI flash (the boot block) with another location. This allows for safe update of the Boot Block (even if a power failure occurs). When the "top-swap" enable bit is set, the PCH will invert A16 for cycles going to the upper two 64-KB blocks in the FWH or appropriate address lines as selected in Boot Block Size (BOOT_BLOCK_SIZE) soft strap for SPI.

For FHW when top swap is enabled, accesses to FFFF_0000h-FFFF_FFFFh are directed to FFFE_0000h-FFFE_FFFFh and vice versa. When the Top Swap Enable bit is 0, the PCH will not invert A16.

For SPI when top swap is enabled, the behavior is as described below. When the Top Swap Enable bit is 0, the PCH will not invert any address bit.

Table 4-5. SPI Mode Address Swapping

BOOT_BLOCK_SIZE Value	Accesses to	Being Directed to
000 (64 KB)	FFFF_0000h - FFFF_FFFFh	FFFE_0000h - FFFE_FFFFh and vice versa
001 (128 KB)	FFFE_0000h - FFFF_FFFFh	FFFC_0000h - FFFD_FFFFh and vice versa
010 (256 KB)	FFFC_0000h - FFFF_FFFFh	FFF8_0000h - FFFB_FFFFh and vice versa
011 (512 KB)	FFF8_0000h - FFFF_FFFFh	FFF0_0000h - FFF7_FFFFh and vice versa
100 (1 MB)	FFF0_0000h - FFFF_FFFFh	FFE0_0000h - FFEF_FFFFh and vice versa
Note: When the Top Swap Enable bit is 0, the PCH will not invert any address bit. This bit is automatically set to 0 by RTCRST#, but not by PLTRST#.		

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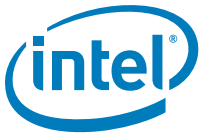


5 System Management

5.1 Acronyms

Acronyms	Description
BMC	Baseboard Management Controller
NFC	Near-Field Communication
SPD	Serial Presence Detect
TCO	Total Cost of Ownership

5.2 References

None.

5.3 Overview

The PCH provides various functions to make a system easier to manage and to lower the Total Cost of Ownership (TCO) of the system. Features and functions can be augmented using external A/D converters and GPIOs, as well as an external micro controller.

5.4 Features

The following features and functions are supported by the PCH:

- First timer timeout to generate SMI# after programmable time:
  - The first timer timeout causes an SMI#, allowing SMM-based recovery from OS lock up
- Second hard-coded timer timeout to generate reboot:
  - This second timer is used only after the 1st timeout occurs
  - The second timeout allows for automatic system reset and reboot if a HW error is detected
  - Option to prevent reset the second timeout via HW strap
- Processor present detection:
  - Detects if processor fails to fetch the first instruction after reset
- Various Error detection (such as ECC Errors) indicated by host controller:
  - Can generate SMI#, SCI, SERR, NMI, or TCO interrupt
- Intruder Detect input:
  - Can generate TCO interrupt or SMI# when the system cover is removed
  - INTRUDER# allowed to go active in any power state, including G3
- Detection of bad BIOS Flash programming:
  - Detects if data on first read is FFh (indicates that BIOS flash is not programmed)

5.4.1 Theory of Operation

The System Management functions are designed to allow the system to diagnose failing subsystems. The intent of this logic is that some of the system management functionality can be provided without the aid of an external microcontroller.

5.4.1.1 Detecting a System Lockup

When the processor is reset, it is expected to fetch its first instruction. If the processor fails to fetch the first instruction after reset, the TCO timer times out twice and the PCH asserts PLTRST#.

5.4.1.2 Handling an Intruder

The PCH has an input signal, INTRUDER#, that can be attached to a switch that is activated by the system's case being open. This input has a two RTC clock debounce. If INTRUDER# goes active (after the debouncer), this will set the INTRD_DET bit in the TCO2_STS register. The INTRD_SEL bits in the TCO_CNT register can enable the PCH to cause an SMI# or interrupt. The BIOS or interrupt handler can then cause a transition to the S5 state by writing to the SLP_EN bit.

The software can also directly read the status of the INTRUDER# signal (high or low) by clearing and then reading the INTRD_DET bit. This allows the signal to be used as a GPI if the intruder function is not required.

If the INTRUDER# signal goes inactive some point after the INTRD_DET bit is written as a 1, then the INTRD_DET bit will go to a 0 when INTRUDER# input signal goes inactive.

Note: This is slightly different than a classic sticky bit, since most sticky bits would remain active indefinitely when the signal goes active and would immediately go inactive when a 1 is written to the bit.

Note: The INTRD_DET bit resides in the PCH's RTC well, and is set and cleared synchronously with the RTC clock. Thus, when software attempts to clear INTRD_DET (by writing a 1 to the bit location) there may be as much as two RTC clocks (about 65 µs) delay before the bit is actually cleared. Also, the INTRUDER# signal should be asserted for a minimum of 1 ms to ensure that the INTRD_DET bit will be set.

Note: If the INTRUDER# signal is still active when software attempts to clear the INTRD_DET bit, the bit remains set and the SMI is immediately generated again. The SMI handler can clear the INTRD_SEL bits to avoid further SMIs. However, if the INTRUDER# signal goes inactive and then active again, there will not be further SMIs, since the INTRD_SEL bits would select that no SMI# be generated.

5.4.1.3 Detecting Improper Flash Programming

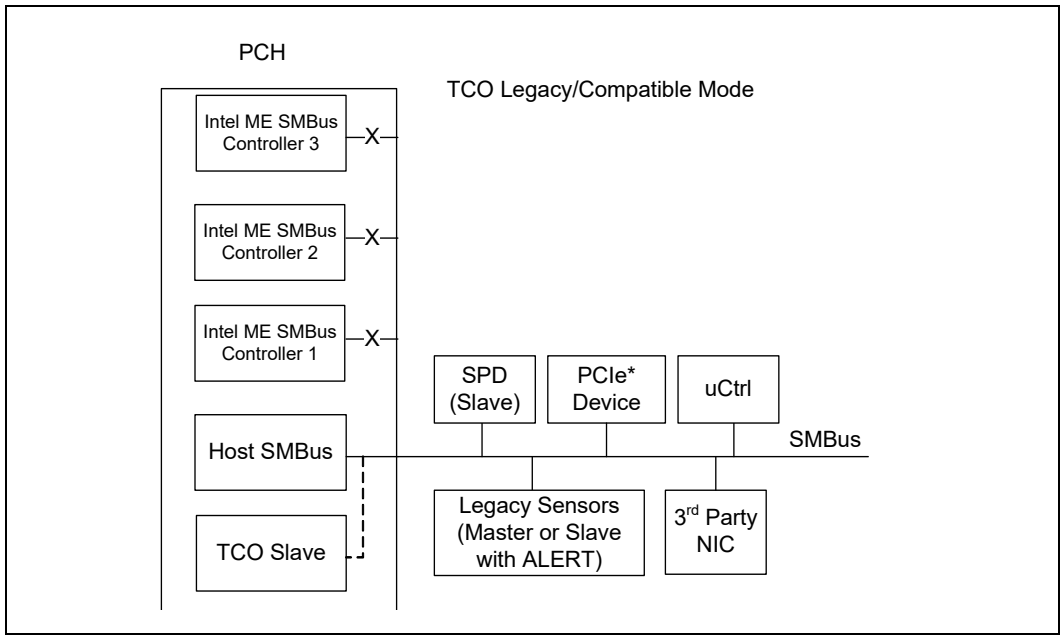
The PCH can detect the case where the BIOS flash is not programmed. This results in the first instruction fetched to have a value of FFh. If this occurs, the PCH sets the BAD_BIOS bit.

5.4.2 TCO Modes

5.4.2.1 TCO Compatible Mode

In TCO Legacy/Compatible mode, only the host SMBus is used. The TCO Slave is connected to the host SMBus internally by default. In this mode, the Intel® Management Engine (Intel® ME) SMBus controllers are not used and should be disabled by soft strap.

Figure 5-1. TCO Compatible Mode SMBus Configuration



In TCO Legacy/Compatible mode the PCH can function directly with an external LAN controller or equivalent external LAN controller to report messages to a network management console without the aid of the system processor. This is crucial in cases where the processor is malfunctioning or cannot function due to being in a low-power state. Table 5-1 includes a list of events that will report messages to the network management console.

Table 5-1. Event Transitions that Cause Messages

Event	Assertion?	Deassertion?	Comments
INTRUDER# pin	Yes	No	Must be in "hung S0" state
Watchdog Timer Expired	Yes	NA	"Hung S0" state entered
SMBALERT# pin	Yes	Yes	Must be in "Hung S0" state
BATLOW#	Yes	Yes	Must be in "Hung S0" state
CPU_PWR_FLR	Yes	No	"Hung S0" state entered

5.4.2.2 Advanced TCO Mode

The PCH supports the Advanced TCO mode in which SMLink0 and SMLink1 are used in addition to the host SMBus.

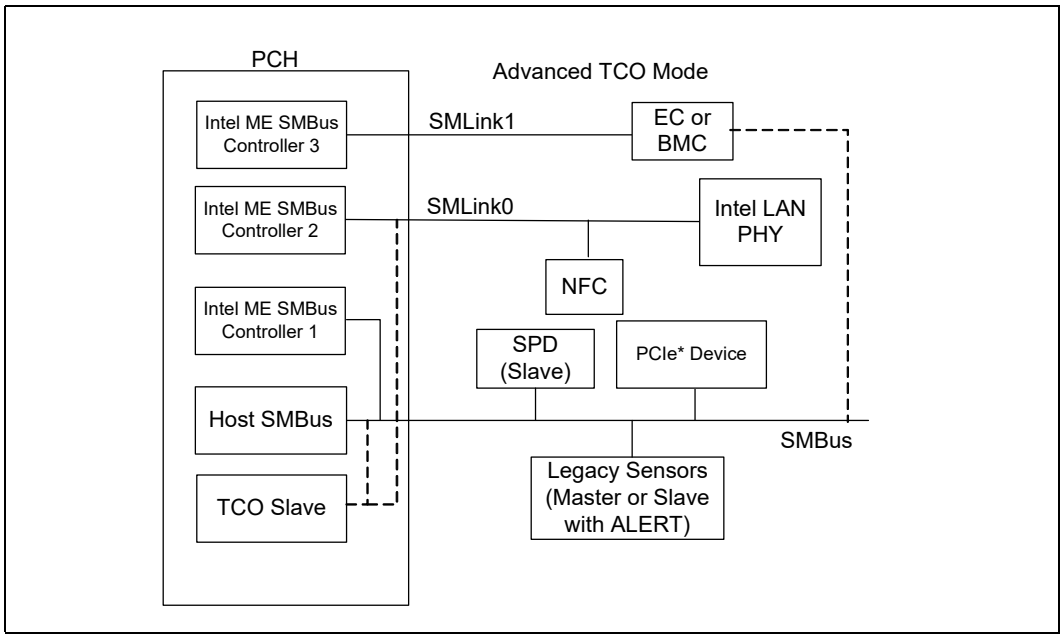
In this mode, the Intel® ME SMBus controllers must be enabled by soft strap in the flash descriptor. See Figure 5-2 for more details.

In advanced TCO mode, the TCO slave can either be connected to the host SMBus or the SMLink0.

SMLink0 is targeted for integrated LAN and NFC use. When an Intel LAN PHY is connected to SMLink0, a soft strap must be set to indicate that the PHY is connected to SMLink0. When the Fast Mode is enabled using a soft strap, the interface will be running at the frequency of up to 1 MHz depending on different factors such as board routing or bus loading.

SMLink1 can be connected to an Embedded Controller (EC) or Baseboard Management Controller (BMC) use. In the case where a BMC is connected to SMLink1, the BMC communicates with the Intel Management Engine through the Intel® ME SMBus connected to SMLink1. The host and TCO slave communicate with BMC through SMBus.

Figure 5-2. Advanced TCO Mode



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6 High Precision Event Timer (HPET)

6.1 References

None.

6.2 Overview

This function provides a set of timers that can be used by the operating system. The timers are defined such that the operating system may assign specific timers to be used directly by specific applications. Each timer can be configured to cause a separate interrupt.

The PCH provides eight timers. The timers are implemented as a single counter, and each timer has its own comparator and value register. The counter increases monotonically. Each individual timer can generate an interrupt when the value in its value register matches the value in the main counter.

TImer 0 supports periodic interrupts.

The registers associated with these timers are mapped to a range in memory space (much like the I/O APIC). However, it is not implemented as a standard PCI function. The BIOS reports to the operating system the location of the register space using ACPI. The hardware can support an assignable decode space; however, BIOS sets this space prior to handing it over to the operating system. It is not expected that the operating system will move the location of these timers once it is set by BIOS.

6.2.1 Timer Accuracy

The timers are accurate over any 1-ms period to within 0.05% of the time specified in the timer resolution fields.

Within any 100-microsecond period, the timer reports a time that is up to two ticks too early or too late. Each tick is less than or equal to 100 ns; thus, this represents an error of less than 0.2%.

The timer is monotonic. It does not return the same value on two consecutive reads (unless the counter has rolled over and reached the same value).

The main counter uses the PCH's 24-MHz crystal as its clock. The accuracy of the main counter is as accurate as the crystal that is used in the system.

6.2.2 Timer Off-load

The PCH supports a timer off-load feature that allows the HPET timers to remain operational during very low power S0 operational modes when the 24-MHz clock is disabled. The clock source during this off-load is the Real Time Clock's 32.768-KHz clock. This clock is calibrated against the 24-MHz clock during boot time to an accuracy that ensures the error introduced by this off-load is less than 10 ppb (.000001%).

When the 24-MHz clock is active, the 64-bit counter will increment by one each cycle of the 24-MHz clock when enabled. When the 24-MHz clock is disabled, the timer is maintained using the RTC clock. The long-term (> 1 msec) frequency drift allowed by the HPET specification is 500 ppm. The off-load mechanism ensures that it contributes < 1ppm to this, which will allow this specification to be easily met given the clock crystal accuracies required for other reasons.

Timer off-load is prevented when there are HPET comparators active.

The HPET timer in the PCH runs typically on the 24-MHz crystal clock and is off-loaded to the 32-KHz clock once the processor enters C10. This is the state where there are no C10 wake events pending and when the off-load calibrator is not running. HPET timer re-uses this 28-bit calibration value calculated by PMC when counting on the 32-KHz clock. During C10 entry, PMC sends an indication to HPET to off-load and keeps the indication active as long as the processor is in C10 on the 32-KHz clock. The HPET counter will be off-loaded to the 32-KHz clock domain to allow the 24-MHz clock to shut down when it has no active comparators.

6.2.3 Off-loadable Timer

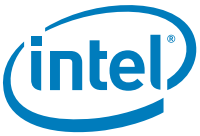
The Off-loadable Timer Block consists of a 64b fast clock counter and an 82b slow clock counter. During fast clock mode the counter increments by one on every rising edge of the fast clock. During slow clock mode, the 82-bit slow clock counter will increment by the value provided by the Off-load Calibrator.

The Off-loadable Timer will accept an input to tell it when to switch to the slow RTC clock mode and provide an indication of when it is using the slow clock mode. The switch will only take place on the slow clock rising edge, so for the 32-KHz RTC clock the maximum delay is around 30 microseconds to switch to or from slow clock mode. Both of these flags will be in the fast clock domain.

When transitioning from fast clock to slow clock, the fast clock value will be loaded into the upper 64b of the 82b counter, with the 18 LSBs set to zero. The actual transition through happens in two stages to avoid metastability. There is a fast clock sampling of the slow clock through a double flop synchronizer. Following a request to transition to the slow clock, the edge of the slow clock is detected and this causes the fast clock value to park. At this point the fast clock can be gated. On the next rising edge of the slow clock, the parked fast clock value (in the upper 64b of an 82b value) is added to the value from the Off-load Calibrator. On subsequent edges while in slow clock mode the slow clock counter increments its count by the value from the Off-load Calibrator.

When transitioning from slow clock to fast clock, the fast clock waits until it samples a rising edge of the slow clock through its synchronizer and then loads the upper 64b of the slow clock value as the fast count value. It then de-asserts the indication that slow clock mode is active. The 32-KHz clock counter no longer counts. The 64-bit MSB will be over-written when the 32-KHz counter is reloaded once conditions are met to enable the 32-KHz HPET counter but the 18-bit LSB is retained and it is not cleared out during the next reload cycle to avoid losing the fractional part of the counter.

After initiating a transition from fast clock to slow clock and parking the fast counter value, the fast counter no longer tracks. This means if a transition back to fast clock is requested before the entry into off-load slow clock mode completes, the Off-loadable Timer must wait until the next slow clock edge to restart. This case effectively performs the fast clock to slow clock and back to fast clock on the same slow clock edge.



6.2.4 Interrupt Mapping

The interrupts associated with the various timers have several interrupt mapping options. When reprogramming the HPET interrupt routing scheme (LEG_RT_CNF bit in the General Config Register), a spurious interrupt may occur. This is because the other source of the interrupt (8254 timer) may be asserted. Software should mask interrupts prior to clearing the LEG_RT_CNF bit.

6.2.4.1 Mapping Option #1 (Legacy Replacement Option)

In this case, the Legacy Replacement Rout bit (LEG_RT_CNF) is set. This forces the mapping found in Table 6-1.

Table 6-1. Legacy Replacement Routing

Timer	8259 Mapping	APIC Mapping	Comment
0	IRQ0	IRQ2	In this case, the 8254 timer will not cause any interrupts
1	IRQ8	IRQ8	In this case, the RTC will not cause any interrupts.
2 and 3	Per IRQ Routing Field.	Per IRQ Routing Field	
4, 5, 6, 7	not available	not available	
Note: The Legacy Option does not preclude delivery of IRQ0/IRQ8 using processor interrupts messages.			

6.2.4.2 Mapping Option #2 (Standard Option)

In this case, the Legacy Replacement Rout bit (LEG_RT_CNF) is 0. Each timer has its own routing control. The interrupts can be routed to various interrupts in the 8259 or I/O APIC. A capabilities field indicates which interrupts are valid options for routing. If a timer is set for edge-triggered mode, the timers should not be shared with any legacy interrupts.

For the PCH, the only supported interrupt values are as follows:

Timer 0 and 1: IRQ20, 21, 22, and 23 (I/O APIC only).

Timer 2: IRQ11 (8259 or I/O APIC) and IRQ20, 21, 22, and 23 (I/O APIC only).

Timer 3: IRQ12 (8259 or I/O APIC) and IRQ 20, 21, 22, and 23 (I/O APIC only).

Note: Interrupts from Timer 4, 5, 6, 7 can only be delivered using processor message interrupts.

6.2.4.3 Mapping Option #3 (Processor Message Option)

In this case, the interrupts are mapped directly to processor messages without going to the 8259 or I/O (x) APIC. To use this mode, the interrupt must be configured to edge-triggered mode. The Tn_PROCMSG_EN_CNF bit must be set to enable this mode.

When the interrupt is delivered to the processor, the message is delivered to the address indicated in the Tn_PROCMSG_INT_ADDR field. The data value for the write cycle is specified in the Tn_PROCMSG_INT_VAL field.

Note: The processor message interrupt delivery option has HIGHER priority and is mutually exclusive to the standard interrupt delivery option. Thus, if the Tn_PROCMSG_EN_CNF

bit is set, the interrupts will be delivered directly to the processor, rather than by means of the APIC or 8259.

The processor message interrupt delivery can be used even when the legacy mapping is used.

6.2.5 Periodic Versus Non-Periodic Modes

6.2.5.1 Non-Periodic Mode

Timer 0 is configurable to 32- (default) or 64-bit mode, whereas Timers 1:7 only support 32-bit mode.

Warning: Software must be careful when programming the comparator registers. If the value written to the register is not sufficiently far in the future, then the counter may pass the value before it reaches the register and the interrupt will be missed. The BIOS should pass a data structure to the operating system to indicate that the operating system should not attempt to program the periodic timer to a rate faster than 5 microseconds.

All of the timers support non-periodic mode.

Refer to Section 2.3.9.2.1 of the *IA-PC HPET Specification* for more details of this mode.

6.2.5.2 Periodic Mode

Timer 0 is the only timer that supports periodic mode. Refer to Section 2.3.9.2.2 of the *IA-PC HPET Specification* for more details of this mode.

If the software resets the main counter, the value in the comparator's value register needs to reset as well. This can be done by setting the TIMERn_VAL_SET_CNF bit. Again, to avoid race conditions, this should be done with the main counter halted. The following usage model is expected:

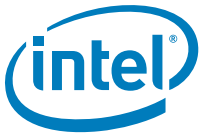
1. Software clears the ENABLE_CNF bit to prevent any interrupts.
2. Software Clears the main counter by writing a value of 00h to it.
3. Software sets the TIMER0_VAL_SET_CNF bit.
4. Software writes the new value in the TIMER0_COMPARATOR_VAL register.
5. Software sets the ENABLE_CNF bit to enable interrupts.

The Timer 0 Comparator Value register cannot be programmed reliably by a single 64-bit write in a 32-bit environment, except if only the periodic rate is being changed during run-time. If the actual Timer 0 Comparator Value needs to be reinitialized, then the following software solution will always work, regardless of the environment:

1. Set TIMER0_VAL_SET_CNF bit.
2. Set the lower 32 bits of the Timer0 Comparator Value register.
3. Set TIMER0_VAL_SET_CNF bit.
4. Set the upper 32 bits of the Timer0 Comparator Value register.

6.2.6 Enabling the Timers

The BIOS or operating system PnP code should route the interrupts. This includes the Legacy Rout bit, Interrupt Rout bit (for each timer), and interrupt type (to select the edge or level type for each timer).



The Device Driver code should do the following for an available timer:

1. Set the Overall Enable bit (Offset 10h, bit 0).
2. Set the timer type field (selects one-shot or periodic).
3. Set the interrupt enable.
4. Set the comparator value.

6.2.7 Interrupt Levels

Interrupts directed to the internal 8259s are active high. See Section 22.8, "Advanced Programmable Interrupt Controller (APIC) (D31:F0)" for information regarding the polarity programming of the I/O APIC for detecting internal interrupts.

If the interrupts are mapped to the 8259 or I/O APIC and set for level-triggered mode, they can be shared with legacy interrupts. They may be shared although it is unlikely for the operating system to attempt to do this.

If more than one timer is configured to share the same IRQ (using the TIMERn_INT_ROUT_CNF fields), then the software must configure the timers to level-triggered mode. Edge-triggered interrupts cannot be shared.

6.2.8 Handling Interrupts

Section 2.4.6 of the IA-PC HPET Specification describes handling interrupts.

6.2.9 Issues Related to 64-Bit Timers with 32-Bit Processors

Section 2.4.7 of the IA-PC HPET Specification describes issues related to 64-bit timers with 32-bit processors.

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7 Thermal Management

7.1 PCH Thermal Sensor

The PCH incorporates an on-die Digital Thermal Sensor (DTS) for thermal management.

7.1.1 Modes of Operation

The DTS has two usages when enabled:

1. Provide the PCH temperature in units of 1/2 °C to the EC.
2. Allow programmed trip points to cause alerts via an interrupt (SCI, SMI, and INTx) or shut down the system (unconditionally transitions the system to S5) with a programmable catastrophic trip point.

7.1.2 Temperature Trip Point

The internal thermal sensor reports three trip points: Cool, Hot, and Catastrophic trip points in the order of increasing temperature.

Crossing the cool trip point when going from higher to lower temperature may generate an interrupt. Crossing the hot trip point going from lower to higher temp may generate an interrupt. Each trip point has control register bits to select what type of interrupt is generated.

Crossing the cool trip point while going from low to higher temperature or crossing the hot trip point while going from high to lower temperature will not cause an interrupt.

When triggered, the catastrophic trip point will transition the system to S5 unconditionally.

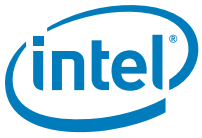
7.1.3 Thermal Sensor Accuracy ($T_{accuracy}$)

The PCH thermal sensor accuracy is:

- ±5 °C over the temperature range from 50 °C to 110 °C.
- ±7 °C over the temperature range from 30 °C to 50 °C.
- ±10 °C over the temperature range from -10 °C to 30 °C.

7.1.4 Thermal Reporting to an EC

To support a platform EC that is managing the system thermals, the PCH provides the ability for the EC to read the PCH temperature over SMLink1 or over eSPI interface. The EC will issue an SMBus read or eSPI OOB Channel request and receives a single byte of data, indicating a temperature between 0 °C and 254 °C, where 255 (0xFF) indicates that the sensor is not enabled yet. The EC must be connected to SMLink1 for thermal reporting support.



Upon reset, the value driven to the EC will be 0xFF.This indicates that BIOS has not enabled the reporting yet. When the EC receives 0xFF for the temperature, it knows that the thermal sensor is not enabled and can assume that the system is in the boot phase with unknown temperature.

After the sensor is enabled, the EC will receive a value between 0x0 and 0x7F (0 °C to 127 °C). If the EC ever sees a value between 0x80 and 0xFE, that indicates an error has occurred, since the PCH should have shut down the platform before the temperature ever reached 128 °C (Catastrophic trip point will be below 128 °C). The PCH itself does not monitor the temperature and will not flag any error on the temperature value.

7.1.5 Thermal Trip Signal (PCHHOT#)

The PCH provides PCHHOT# signal to indicate that it has exceeded some temperature limit. The limit is set by BIOS. The temperature limit (programmed into the PHL register) is compared to the present temperature. If the present temperature is greater than the PHL value then the pin is asserted.

PCHHOT# is an O/D output and requires a Pull-up on the motherboard.

The PCH evaluates the temperature from the thermal sensor against the programmed temperature limit every 1 second.

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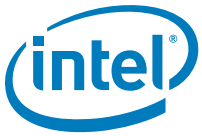
8 Power and Ground Signals

This section describes the power rails and ground signals on the PCH.

Note: The historical Core well (on in S0 only) and ASW well (on in S0/M0 and Sx/M3) is no longer needed on the PCH due to several new internal power management capabilities. The new Primary well is equivalent to the historical Suspend well such that the supply is on in S0, S3, S4, S5. Refer to the Power Management Chapter for more details.

Name	Description
VCCPRIM_1p0	**Primary Well 1.0 V:** For I/O blocks, core logic, SRAM, USB AFE Digital Logic, Processor sideband signals, JTAG, and Thermal Sensor.
VCCMPHY_1p0	**Mod-PHY Primary 1.0 V**: Primary supply for PCIe/DMI/USB 3.0/SATA/MIPI M-PHY* logic
VCCAPLLEBB_1p0	**PCIe PLL EBB Primary 1.0 V:** EBB contains primary supply for PCIe PLL dividers and lane drivers.
VCCAMPHYPLL_1p0	**Analog supply for USB 3.0, PCIe Gen 2, SATA and PCIe Gen 3 PLL Primary 1.0V:** Filtering is required.
VCCMIPIPLL_1p0	**Analog supply for MIPI* PLL Primary 1.0V:** Filtering is required.
VCCUSB2PLL_1p0	**Analog supply for USB 2.0 PLL for VRM Primary 1.0V:** Filtering is required.
VCCHDAPLL_1p0	**Analog supply for Audio PLL for VRM Primary 1.0V:** Filtering is required.
VCCCLK1, VCCCLK2, VCCCLK3, VCCCLK4, VCCCLK5	**Clock Buffers Primary 1.0 V:** Filtering is required.
VCCPGPPA	**Group A Primary Well GPIOs 3.3 V or 1.8 V**
VCCPGPPBCH	**Group B, C and H Primary Well GPIOs 3.3 V or 1.8 V**
VCCPGPPD	**Group D Primary Well GPIOs 3.3 V or 1.8 V**
VCCPGPPEF	**Group E and F Primary Well GPIOs 3.3 V or 1.8 V**
VCCPGPPG	**Group G Primary Well GPIOs 3.3 V or 1.8 V**
VCCATS	**Thermal Sensor CORE Well 3.3 V** This rail must be connected to an S0 only supply and must be off in Sx states.
VCCHDA	**Intel® HD Audio Power 3.3 V, 1.8 V or 1.5 V.** For Intel® High Definition Audio.
VCCSPI	**SPI Primary Well 3.3 V or 1.8 V**
VCCPRIM_3p3	**Primary Well 3.3 V.** This rail supplies power for High Voltage CMOS, including display and Group I GPIOs.
VCCRTCPRIM_3p3	**RTC Logic Primary Well 3.3 V.** This power supplies the RTC internal VRM. It will be off during Deep Sx mode.
DCPDSW_1p0	**Deep Sx Well 1.0 V.** This rail is generated by on die DSW voltage regulator to supply DSW GPIOs, DSW core logic and DSW USB 2.0 logic. Board needs to connect 1 uF capacitor to this rail and power should NOT be driven from the board. When primary well power is up, this rail is bypassed from VCCPRIM_1p0.
VCCDSW_3p3	**Deep Sx Well for GPD GPIOs and USB 2.0**
DCPRTC	**RTC de-coupling capacitor only.** This rail should NOT be driven.



Name	Description
VCCRTC	**RTC Well Supply.** This rail can drop to 2.0 V if all other planes are off. This power is not expected to be shut off unless the RTC battery is removed or drained. ***Note:*** VCCRTC nominal voltage is 3.0V. This rail is intended to always come up first and always stay on. It should NOT be power cycled regularly on non-coin battery designs. ***Note:*** Implementation should not attempt to clear CMOS by using a jumper to pull VCCRTC low. Clearing CMOS can be done by using a jumper on RTCRST# or GPI.
VSS	**Ground**

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9 Pin Straps

The following signals are used for static configuration. They are sampled at the rising edge of RSMRST# or PCH_PWROK to select configuration and then revert later to their normal usage. To invoke the associated mode, the signal should be driven at least four PCI clocks prior to the time it is sampled.

The PCH implements soft straps, which are used to configure specific functions within the PCH and processor very early in the boot process before BIOS or software intervention. The PCH will read soft strap data out of the SPI device prior to the de-assertion of reset to both the Intel Management Engine and the Host system.

Table 9-1. Functional Strap Definitions (Sheet 1 of 3)

Signal	Usage	When Sampled	Comment
SPKR/GPP_B14	Top Swap Override	Rising edge of PCH_PWROK	The signal has a weak internal Pull-down. 0 = **Disable** "Top Swap" mode. (Default) 1 = **Enable** "Top Swap" mode. This inverts an address on access to SPI and firmware hub, so the processor believes it fetches the alternate boot block instead of the original boot-block. PCH will invert A16 (default) for cycles going to the upper two 64-KB blocks in the FWH or the appropriate address lines (A16, A17, or A18) as selected in Top Swap Block size soft strap. ***Notes:*** 1. The internal Pull-down is disabled after PLTRST# de-asserts. 2. Software will not be able to clear the Top Swap bit until the system is rebooted. 3. The status of this strap is readable using the Top Swap bit (Bus0, Device31, Function0, offset DCh, bit4). 4. This signal is in the primary well.
GSPI0_MOSI/ GPP_B18	No Reboot	Rising edge of PCH_PWROK	The signal has a weak internal Pull-down. 0 = **Disable** "No Reboot" mode. (Default) 1 = **Enable** "No Reboot" mode (PCH will disable the TCO Timer system reboot feature). This function is useful when running ITP/XDP. ***Notes:*** 1. The internal Pull-down is disabled after PLTRST# de-asserts. 2. This signal is in the primary well.
SMBALERT#/ GPP_C2	TLS Confi-dentiality	Rising edge of RSMRST#	This signal has a weak internal Pull-down. 0 = **Disable** Intel ME Crypto Transport Layer Security (TLS) cipher suite (no confidentiality). (Default) 1 = **Enable** Intel ME Crypto Transport Layer Security (TLS) cipher suite (with confidentiality). Must be pulled up to support Intel AMT with TLS and Intel SBA (Small Business Advantage) with TLS. ***Notes:*** 1. The internal Pull-down is disabled after RSMRST# de-asserts. 2. This signal is in the primary well.

Table 9-1. Functional Strap Definitions (Sheet 2 of 3)

Signal	Usage	When Sampled	Comment
GSPI1_MOSI/ GPP_B22	Boot BIOS Strap Bit BBS	Rising edge of PCH_PWROK	This Signal has a weak internal Pull-down. This field determines the destination of accesses to the BIOS memory range. Also controllable using Boot BIOS Destination bit (Bus0, Device31, Function0, offset BCh, bit 6). **Bit 6** — **Boot BIOS Destination** 0 — SPI (Default) 1 — LPC ***Notes:*** 1. The internal Pull-down is disabled after PLTRST# de-asserts. 2. If option 1 (LPC) is selected, BIOS may still be placed on LPC, but all platforms are required to have SPI flash connected directly to the PCH's SPI bus with a valid descriptor in order to boot. 3. Boot BIOS Destination select to LPC by functional strap or using Boot BIOS Destination bit will not affect SPI accesses initiated by Intel ME or Integrated GbE LAN. 4. This signal is in the primary well.
SML0ALERT#/ GPP_C5	eSPI or LPC	Rising edge of RSMRST#	This signal has a weak internal Pull-down. 0 = **LPC** Is selected for EC. (Default) 1 = **eSPI** Is selected for EC. ***Notes:*** 1. The internal Pull-down is disabled after RSMRST# de-asserts. 2. This signal is in the primary well.
SPI0_MOSI	Reserved	Rising edge of RSMRST#	This signal has an internal Pull-up. This strap should sample HIGH. There should NOT be any on-board devices driving it to opposite direction during strap sampling.
SPI0_MISO	Reserved	Rising edge of RSMRST#	This signal has an internal Pull-up. This strap should sample HIGH. There should NOT be any on-board devices driving it to opposite direction during strap sampling.
SML1ALERT#/ PCHHOT#/ GPP_B23	Reserved	Rising edge of RSMRST#	This signal has an internal Pull-down. This strap should sample LOW. There should NOT be any on-board devices driving it to opposite direction during strap sampling. ***Note:*** When used as PCHHOT#, a 150k weak board Pull-up is recommended to ensure it does not override the internal Pull-down strap sampling.
SPI0_IO2	Reserved	Rising edge of RSMRST#	This signal has an internal Pull-up. This strap should sample HIGH. There should NOT be any on-board devices driving it to opposite direction during strap sampling.
SPI0_IO3	Reserved	Rising edge of RSMRST#	This signal has an internal Pull-up. This strap should sample HIGH. There should NOT be any on-board devices driving it to opposite direction during strap sampling.

Table 9-1. Functional Strap Definitions (Sheet 3 of 3)

Signal	Usage	When Sampled	Comment
HDA_SDO	Flash Descriptor Security Override	Rising edge of PCH_PWROK	This signal has a weak internal Pull-down. 0 = **Enable** security measures defined in the Flash Descriptor. (Default) 1 = **Disable** Flash Descriptor Security (override). This strap should only be asserted high using external Pull-up in manufacturing/debug environments ONLY. ***Notes:*** 1. The internal Pull-down is disabled after PLTRST# de-asserts. 2. Asserting HDA_SDO high on the rising edge of PCH_PWROK will also halt Intel Management Engine after Chipset bring up and disable runtime Intel ME features. This is a debug mode and must not be asserted after manufacturing/debug. 3. This signal is in the primary well.
DDPB_CTRLDATA/ GPP_I6	Display Port B Detected	Rising edge of PCH_PWROK	This signal has a weak internal Pull-down. 0 = Port B is not detected. (Default) 1 = Port B is detected. ***Notes:*** 1. The internal Pull-down is disabled after PLTRST# de-asserts. 2. This signal is in the primary well.
DDPC_CTRLDATA/ GPP_I8	Display Port C Detected	Rising edge of PCH_PWROK	This signal has a weak internal Pull-down. 0 = Port C is not detected. (Default) 1 = Port C is detected. ***Notes:*** 1. The internal Pull-down is disabled after PLTRST# de-asserts. 2. This signal is in the primary well.
DDPD_CTRLDATA / GPP_I10	Display Port D Detected	Rising edge of PCH_PWROK	This signal has a weak internal pull-down. 0 = Port D is not detected. (Default) 1 = Port D is detected. ***Notes:*** 1. The internal pull-down is disabled after PLTRST# de-asserts. 2. This signal is in the primary well.
GPP_H12	Reserved	Rising edge of RSMRST#	This signal has a weak internal pull-down. This strap should sample LOW. There should NOT be any on-board devices driving it to opposite direction during strap sampling. ***Note:*** The pull-down resistor is disabled after RSMRST# de-asserts

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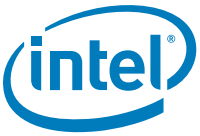


10 Electrical Characteristics

This chapter contains the DC and AC characteristics for the PCH.

10.1 Absolute Maximum Ratings

Table 10-1. PCH Absolute Maximum Ratings

Parameter	Maximum Limits
Voltage on any 0.95V Pin with respect to Ground	-0.5 to 1.04V
Voltage on any 1.0V Pin with respect to Ground	-0.5 to 1.3V
Voltage on any 1.5V Pin with respect to Ground	-0.5 to 2.0V
Voltage on any 1.8V Pin with respect to Ground	-0.5 to 2.3V
Voltage on any 3.3V Pin with respect to Ground	-0.7 to 3.7V

Table 10-1 specifies absolute maximum and minimum ratings. At conditions outside functional operation condition limits, but within absolute maximum and minimum ratings, neither functionality nor long-term reliability can be expected. If a device is returned to conditions within functional operation limits after having been subjected to conditions outside these limits (but within the absolute maximum and minimum ratings) the device may be functional, but with its lifetime degraded depending on exposure to conditions exceeding the functional operation condition limits.

At conditions exceeding absolute maximum and minimum ratings, neither functionality nor long-term reliability can be expected. Moreover, if a device is subjected to these conditions for any length of time, it will either not function or its reliability will be severely degraded when returned to conditions within the functional operating condition limits.

Although the PCH contains protective circuitry to resist damage from Electrostatic Discharge (ESD), precautions should always be taken to avoid high static voltages or electric fields.

10.2 Thermal Specification

Table 10-2. Thermal Design Power

SkU	Thermal Design Power (TDP)
Desktop: H110, H170, Z170, B150, Q150, Q170 Server: C232, C236	6.0 Watts
Mobile: CM236	3.67 Watts
Mobile: HM170, QM170	2.6 Watts

10.3 PCH Power Supply Range

Table 10-3. PCH Power Supply Range

Power Supply	Minimum	Maximum
0.95V	0.90V	1.00V
1.00V	0.95V	1.05V
1.50V	1.43V	1.58V
1.80V	1.71V	1.89V
3.30V	3.13V	3.46V

10.4 General DC Characteristics

Table 10-4. PCH-H Measured I_{cc} (Desktop and Server SkUs) (Sheet 1 of 2)

Voltage Rail	Voltage (V)	S0 Iccmax Current[3] (A)	Sx Icc Idle Current[6] (mA)	Deep Sx Icc Idle Current (mA)	G3 (µA)
VCCPRIM_1p0	1.0	6.010	87.40	0	0
VCCCLK1	1.0	0.035	0.194	0	0
VCCCLK2	1.0	0.204	0.645	0	0
VCCCLK3	1.0	0.057	0.220	0	0
VCCCLK4	1.0	0.036	0.363	0	0
VCCCLK5	1.0	0.010	1.380	0	0
VCCMPHY_1p0	1.0	See Table 10-6	4.00	0	0
VCCHDAPLL_1p0	1.0	0.033	0.481	0	0
VCCAMPHYPLL_1p0	1.0	0.080	0.550	0	0
VCCAPLLEBB_1p0	1.0	0.075	0.150	0	0
VCCMIPIPLL_1p0	1.0	0.036	0.200	0	0
VCCUSB2PLL_1p0	1.0	0.012	0.983	0	0
VCCPGPPA	3.3	0.082	1.470	0	0
	1.8	0.082[8]	1.470[8]	0	0
VCCPGPPBCH	3.3	0.229	0.920	0	0
	1.8	0.229[8]	0.920[8]	0	0
VCCPGPPD	3.3	0.078	0.930	0	0
	1.8	0.078[8]	0.930[8]	0	0
VCCPGPPEF	3.3	0.114	0.600	0	0
	1.8	0.114[8]	0.600[8]	0	0
VCCPGPPG	3.3	0.065	0.624	0	0
	1.8	0.065[8]	0.624[8]	0	0
VCCSPI	3.3	0.029	0.432	0	0
	1.8	0.029[8]	0.432[8]	0	0
VCCATS	3.3	0.007	0.158	0	0

Table 10-4. PCH-H Measured I_{CC} (Desktop and Server SkUs) (Sheet 2 of 2)

Voltage Rail	Voltage (V)	S0 Iccmax Current[3] (A)	Sx Icc Idle Current[6] (mA)	Deep Sx Icc Idle Current (mA)	G3 (µA)
VCCHDA	3.3	0.075	0.050	0	0
	1.8	0.075[8]	0.050[8]	0	0
	1.5	0.075[8]	0.050[8]	0	0
VCCPRIM_3p3	3.3	0.171	0.543	0	0
VCCDSW_3p3	3.3	0.204	3.41	3.41	0
VCCRTCPRIM_3p3	3.3	0.350 mA	0.227	0	0
VCCRTC	3.0	0.350 mA	0.065	0.065	6 Notes 1, 2

Notes:
1. G3 state shown to provide an estimate of battery life.
2. Icc (RTC) data is taken with VCCRTC at 3.0V while the system is in a mechanical off (G3) state at room temperature.
3. Iccmax estimates assumes 110 °C.
4. The Iccmax value is a steady state current that can happen after respective power ok has asserted (or reset signal has de-asserted).
5. All data above are based on pre-silicon estimation and may be subject to change
6. Sx Icc Idle assumes PCH is idle and Intel ME is power gated.
7. N/A.
8. Sx Icc at 3.3V level is assumed as measured Sx Icc data at the 1.8 V and/or 1.5V level not measured.

Table 10-5. PCH-H Measured I_{CC} (H Mobile SkUs) (Sheet 1 of 2)

Voltage Rail	Voltage (V)	S0 Iccmax Current[3] (A)	Sx Icc Idle Current[6] (mA)	Deep Sx Icc Idle Current (mA)	G3 (µA)
VCCPRIM_1p0	1.0	2.899	45.00	0	0
VCCCLK1	1.0	0.021	0.150	0	0
VCCCLK2	1.0	0.137	0.420	0	0
VCCCLK3	1.0	0.050	0.170	0	0
VCCCLK4	1.0	0.024	0.200	0	0
VCCCLK5	1.0	0.010	0.690	0	0
VCCMPHY_1p0	1.0	See Table 10-6	4.00	0	0
VCCHDAPLL_1p0	1.0	0.033	0.240	0	0
VCCAMPHYPLL_1p0	1.0	0.080	0.400	0	0
VCCAPLLEBB_1p0	1.0	0.075	0.150	0	0
VCCMIPIPLL_1p0	1.0	0.030	0.200	0	0
VCCUSB2PLL_1p0	1.0	0.012	0.492	0	0
VCCPGPPA	3.3	0.082	0.735	0	0
	1.8	0.082[8]	0.735[8]	0	0
VCCPGPPBCH	3.3	0.229	0.460	0	0
	1.8	0.229[8]	0.460[8]	0	0
VCCPGPPD	3.3	0.078	0.465	0	0
	1.8	0.078[8]	0.465[8]	0	0
VCCPGPPEF	3.3	0.114	0.500	0	0
	1.8	0.114[8]	0.500[8]	0	0

Table 10-5. PCH-H Measured I_{cc} (H Mobile SkUs) (Sheet 2 of 2)

Voltage Rail	Voltage (V)	S0 Iccmax Current[3] (A)	Sx Icc Idle Current[6] (mA)	Deep Sx Icc Idle Current (mA)	G3 (µA)
VCCPGPPG	3.3	0.065	0.400	0	0
	1.8	0.065[8]	0.400[8]	0	0
VCCSPI	3.3	0.029	0.217	0	0
	1.8	0.029[8]	0.217[8]	0	0
VCCATS	3.3	0.007	0.100	0	0
VCCHDA	3.3	0.060	0.300	0	0
	1.8	0.060[8]	0.300[8]	0	0
	1.5	0.060[8]	0.300[8]	0	0
VCCPRIM_3p3	3.3	0.117	0.271	0	0
VCCDSW_3p3	3.3	0.195	1.710	1.710	0
VCCRTCPRIM_3p3	3.3	0.350 mA	0.113	0	0
VCCRTC	3.0	0.350 mA	0.036	0.036	6 Notes 1, 2

Notes:
1. G3 state shown to provide an estimate of battery life.
2. Icc (RTC) data is taken with VCCRTC at 3.0V while the system is in a mechanical off (G3) state at room temperature.
3. Iccmax estimates assumes 110 °C.
4. The Iccmax value is a steady state current that can happen after respective power ok has asserted (or reset signal has de-asserted).
5. All data above are based on pre-silicon estimation and may be subject to change
6. Sx Icc Idle assumes PCH is idle and Intel ME is power gated.
7. N/A.
8. Sx Icc at 3.3V level is assumed. Sx Icc data at the 1.8 V and/or 1.5V level not measured.

Table 10-6. PCH-H VCCMPHY_1p0 Icc Adder Per HSIO Lane

Icc (mA)	Details
700	All HSIO disabled. Assumes DMI x4 Running 100%.
132	Each USB 3.0 Port
154	Each PCIe Gen3 Lane
54	First SATA Gen3 Port
132	Each Additional SATA Gen3 Port
102	Each PCIe Gen2 Lane
44	GbE Port

Table 10-7. Single-Ended Signal DC Characteristics as Inputs or Outputs (Sheet 1 of 5)

Type	Symbol	Parameter	Min	Max	Unit	Condition	Notes
Associated Signals[3]: HDA_BCLK, HDA_RST#, HDA_SDI0, HDA_SDI1, HDA_SDO, HDA_SYNC, DRAM_RESET#, GPD0 / BATLOW#, GPD1 / ACPRESENT, GPD10 / SLP_S5#, GPD11 / LANPHYPC, GPD2 / LAN_WAKE#, GPD3 / PWRBTN#, GPD4 / SLP_S3#, GPD5 / SLP_S4#, GPD6 / SLP_A#, GPD7 / RSVD, GPD8 / SUSCLK, GPD9 / SLP_WLAN#, GPP_A0 / RCIN# / ESPI_ALERT1#, GPP_A1 / LAD0 / ESPI_IO0, GPP_A10 / CLKOUT_LPC1, GPP_A11 /PME#, GPP_A12 / BMBUSY# / ISH_GP6 / SX_EXIT_HOLDOFF#, GPP_A13 / SUSWARN# / SUSPWRDNACK, GPP_A14 / SUS_STAT#/ ESPI_RESET#, GPP_A15 / SUSACK#, GPP_A16 / CLKOUT_48, GPP_A17 / ISH_GP7, GPP_A18 / ISH_GP0, GPP_A19 / ISH_GP1, GPP_A2 / LAD1 / ESPI_IO1, GPP_A20 / ISH_GP2, GPP_A21 / ISH_GP3, GPP_A22 / ISH_GP4, GPP_A23 / ISH_GP5, GPP_A3 / LAD2 / ESPI_IO2, GPP_A4 / LAD3 / ESPI_IO3, GPP_A5 / LFRAME# / ESPI_CS#, GPP_A6 / SERIRQ, GPP_A7 / PIRQA# / ESPI_ALERT0#, GPP_A8 / CLKRUN#, GPP_A9 / CLKOUT_LPC0 / ESPI_CLK, GPP_B0, GPP_B1, GPP_B11, GPP_B12 / SLP_S0#, GPP_B13 / PLTRST#, GPP_B14 / SPKR, GPP_B15 / GSPI0_CS#, GPP_B16 / GSPI0_CLK, GPP_B17 / GSPI0_MISO, GPP_B18 / GSPI0_MOSI, GPP_B19 / GSPI1_CS#, GPP_B2 / VRALERT#, GPP_B20 / GSPI1_CLK, GPP_B21 / GSPI1_MISO, GPP_B22 / GSPI1_MOSI, GPP_B3 / CPU_GP2, GPP_B4 / CPU_GP3, GPP_C10 / UART0_RTS#, GPP_C11 / UART0_CTS#, GPP_C12 / UART1_RXD / ISH_UART1_RXD, GPP_C13 / UART1_TXD / ISH_UART1_TXD, GPP_C14 / UART1_RTS# / ISH_UART1_RTS#, GPP_C15 / UART1_CTS# / ISH_UART1_CTS#, GPP_C20 / UART2_RXD, GPP_C21 / UART2_TXD, GPP_C22 / UART2_RTS#, GPP_C23 / UART2_CTS#, GPP_C8 / UART0_RXD, GPP_C9 / UART0_TXD, GPP_D0 , GPP_D1 , GPP_D10, GPP_D11, GPP_D12 / ISH_SPI_MOSI, GPP_D13 / ISH_UART0_RXD / SML0BDATA / I2C2_SDA, GPP_D14 / ISH_UART0_TXD / SML0BCLK / I2C2_SCL, GPP_D15 / ISH_UART0_RTS#, GPP_D16 / ISH_UART0_CTS#, GPP_D17 / DMIC_CLK1, GPP_D18 / DMIC_DATA1, GPP_D19 / DMIC_CLK0, GPP_D2 , GPP_D20 / DMIC_DATA0, GPP_D21, GPP_D22, GPP_D3, GPP_D5 / SSP0_SFRM, GPP_D6 / SSP0_TXD, GPP_D7 / SSP0_RXD, GPP_D8 / SSP0_SCLK, GPP_D9, GPP_F10 / SCLOCK, GPP_F11 / SLOAD, GPP_F12 / SDATAOUT1, GPP_F13 / SDATAOUT0, GPP_F14, GPP_F15 / USB2_OC4#, GPP_F16 / USB2_OC5#, GPP_F17 / USB2_OC6#, GPP_F18 / USB2_OC7#, GPP_F22, GPP_F23, GPP_F5 / DEVSLP3, GPP_F6 / DEVSLP4, GPP_F7 / DEVSLP5, GPP_F8 / DEVSLP6, GPP_F9 / DEVSLP7, GPP_G0 / GPP_G1 / GPP_G2 / GPP_G10 / GPP_G11 / GPP_G17 / ADR_COMPLETE, GPP_G18 / NMI#, GPP_G19 / SMI#, GPP_G20, GPP_G21, GPP_G22, GPP_G23, GPP_G3 / GPP_G4 / GPP_G5 / GPP_G6 / GPP_G7 / GPP_G8 / GPP_G9 / GPP_I0 / DDPB_HPD0, GPP_I1 / DDPC_HPD1, GPP_I2 / DDPD_HPD2, GPP_I3 / DDPE_HPD3, GPP_I4 / EDP_HPD, CL_RST#, SLP_LAN#, SLP_SUS#,SPI0_CLK, SPI0_CS0#, SPI0_CS1#, SPI0_IO2, SPI0_IO3, SPI0_MISO, SPI0_MOSI, SPI0_CS2#, SYS_PWROK, SYS_RESET#, WAKE#.							
3.3V Operation							
Input	V_{IH}	Input High Voltage	0.65 x V_{CC}	V_{CC} + 0.4	V		1
	V_{IL}	Input Low Voltage	-0.5	0.35 x V_{CC}	V		2
	I_{IL}	Input Leakage Current	-10	10	µA		
	C_{IN}	Input Pin Capacitance		3	pF		
Output	V_{OH}	Output High Voltage	0.9 * V_{CC}	V_{CC}	V	I_{oh}=0.5mA	4
	V_{OL}	Output Low Voltage		0.4	V	I_{ol}=-4mA	4
	R_{pu}	WPU Resistance	5K-30% 20K-30%	5K+30% 20K+30%	Ω		
	R_{pd}	WPD Resistance	5K-30% 20K-30%	5K+30% 20K+30%	Ω		
1.8V Operation							
Input	V_{IH}	Input High Voltage	0.65 x V_{CC}	V_{CC} + 0.4	V		
	V_{IL}	Input Low Voltage	-0.5	0.35 x V_{CC}	V		
	I_{IL}	Input Leakage Current	-10	10	µA		
	C_{IN}	Input Pin Capacitance		3	pF		

Table 10-7. Single-Ended Signal DC Characteristics as Inputs or Outputs (Sheet 2 of 5)

Type	Symbol	Parameter	Min	Max	Unit	Condition	Notes
Output	V_{OL}	Output Low Voltage		0.4 x V_{CC}	V	I_{ol}=-4mA	4
	R_{pu}	WPU Resistance	5K-30% 20K-30%	5K+30% 20K+30%	Ω		
	R_{pd}	WPD Resistance	5K-30% 20K-30%	5K+30% 20K+30%	Ω		
Notes: 1. VIH for LPC=0.5*VCC and VIH for HD Audio =0.6*VCC (*1.5V supply operation). 2. VIL for LPC=0.3*VCC and VIH for HD Audio =0.4*VCC (*1.5V supply operation). 3. For GPIO supported voltages, refer to GPIO chapter. 4. Each GPIO pin can support 3mA Ioh/Iol Max.							
Associated Signals[1]: GPP_B10 / SRCCLKREQ5#, GPP_B23 / SML1ALERT# / PCHHOT#, GPP_B5 / SRCCLKREQ0#, GPP_B6 / SRCCLKREQ1#, GPP_B7 / SRCCLKREQ2#, GPP_B8 / SRCCLKREQ3#, GPP_B9 / SRCCLKREQ4#, GPP_C0 / SMBCLK, GPP_C1 / SMBDATA, GPP_C16 / I2C0_SDA, GPP_C17 / I2C0_SCL, GPP_C18 / I2C1_SDA, GPP_C19 / I2C1_SCL, GPP_C2 / SMBALERT#, GPP_C3 / SML0CLK, GPP_C4 / SML0DATA, GPP_C5 / SML0ALERT#, GPP_C6 / SML1CLK, GPP_C7 / SML1DATA, GPP_D23 / ISH_I2C2_SCL / ISH_I2C3_SCL, GPP_D4 / ISH_I2C2_SDA / ISH_I2C3_SDA, GPP_F19 / eDP_VDDEN, GPP_F20 / eDP_BKLTEN, GPP_F21 / eDP_BKLTCTL, GPP_G12 / GSXDOUT, GPP_G13 / GSXSLOAD, GPP_G14 / GSXDIN, GPP_G15 / GSXSRESET#, GPP_G16 / GSXCLK, GPP_H0 / SRCCLKREQ6#, GPP_H1 / SRCCLKREQ7#, GPP_H10 / SML2CLK, GPP_H11 / SML2DATA, GPP_H12 / SML2ALERT#, GPP_H13 / SML3CLK, GPP_H14 / SML3DATA, GPP_H15 / SML3ALERT#, GPP_H16 / SML4CLK, GPP_H17 / SML4DATA, GPP_H18 / SML4ALERT#, GPP_H19 / ISH_I2C0_SDA, GPP_H2 / SRCCLKREQ8#, GPP_H20 / ISH_I2C0_SCL, GPP_H21 / ISH_I2C1_SDA, GPP_H22 / ISH_I2C1_SCL, GPP_H23, GPP_H3 / SRCCLKREQ9#, GPP_H4 / SRCCLKREQ10#, GPP_H5 / SRCCLKREQ11#, GPP_H6 / SRCCLKREQ12#, GPP_H7 / SRCCLKREQ13#, GPP_H8 / SRCCLKREQ14#, GPP_H9 / SRCCLKREQ15#, GPP_I10 / DDPD_CTRLDATA, GPP_I5 / DDPB_CTRLCLK, GPP_I6 / DDPB_CTRLDATA, GPP_I7 / DDPC_CTRLCLK, GPP_I8 / DDPC_CTRLDATA, GPP_I9 / DDPD_CTRLCLK.							
3.3V Operation							
Input	V_{IH}	Input High Voltage	0.65 x V_{CC}	V_{CC} + 0.4	V		
	V_{IL}	Input Low Voltage	-0.5	0.35 x V_{CC}	V		
	I_{IL}	Input Leakage Current	-10	10	µA		
	C_{IN}	Input Pin Capacitance		3.5	pF		
Output	V_{OL}	Output Low Voltage		0.4	V	I_{ol}=-4mA	2
	R_{pu}	WPU Resistance	5K-30% 20K-30%	5K+30% 20K+30%	Ω		
	R_{pd}	WPD Resistance	5K-30% 20K-30%	5K+30% 20K+30%	Ω		
1.8V Operation							
Input	V_{IH}	Input High Voltage	0.70 x V_{CC}	V_{CC} + 0.4	V		
	V_{IL}	Input Low Voltage	-0.5	0.3 x V_{CC}	V		
	I_{IL}	Input Leakage Current	-10	10	µA		
	C_{IN}	Input Pin Capacitance		3.5	pF		
Output	V_{OH}	Output High Voltage	0.9 x V_{CC}		V	I_{oh}=0.5mA	2
	V_{OL}	Output Low Voltage		0.4	V	I_{ol}=-4mA	2
	R_{pu}	WPU Resistance	5K-30% 20K-30%	5K+30% 20K+30%	Ω	V_{pad}=V_{CC}/2	
	R_{pd}	WPD Resistance	5K-30% 20K-30%	5K+30% 20K+30%	Ω	V_{pad}=V_{CC}/2	

Table 10-7. Single-Ended Signal DC Characteristics as Inputs or Outputs (Sheet 3 of 5)

Type	Symbol	Parameter	Min	Max	Unit	Condition	Notes
Notes: 1. For GPIO supported voltages, refer to GPIO chapter. 2. Each GPIO pin can support 3mA Ioh/Iol Max.							
Associated Signals[1]: GPP_E0 / SATAXPCIE0 / SATAGP0, GPP_E1 / SATAXPCIE1 / SATAGP1, GPP_E2 / SATAXPCIE2 / SATAGP2, GPP_E3 / CPU_GP0, GPP_E4 / DEVSLP0, GPP_E5 / DEVSLP1, GPP_E6 / DEVSLP2, GPP_E7 / CPU_GP1, GPP_E8 / SATALED#, GPP_E10 / USB2_OC1#, GPP_E11 / USB2_OC2#, GPP_E12 / USB2_OC3#, GPP_E9 / USB2_OC0#, GPP_F0 / SATAXPCIE3 / SATAGP3, GPP_F1 / SATAXPCIE4 / SATAGP4, GPP_F2 / SATAXPCIE5 / SATAGP5, GPP_F3 / SATAXPCIE6 / SATAGP6, GPP_F4 / SATAXPCIE7 / SATAGP7							
3.3V Operation							
Input	V_{IH}	Input High Voltage	0.65 x V_{CC}	V_{CC} + 0.4	V		
	V_{IL}	Input Low Voltage	-0.5	0.35 x V_{CC}	V		
	I_{IL}	Input Leakage Current	-10	10	µA		
	C_{IN}	Input Pin Capacitance		3	pF		
Output	V_{OH}	Output High Voltage	0.9 x V_{CC}	V_{CC}	V	I_{oh}=0.5mA	2
	V_{OL}	Output Low Voltage		0.1 x VCC	V	I_{ol}=-1.5mA	2
	R_{pu}	WPU Resistance	5K-30% 20K-30%	5K+30% 20K+30%	Ω		
	R_{pd}	WPD Resistance	5K-30% 20K-30%	5K+30% 20K+30%	Ω		
1.8V Operation							
Input	V_{IH}	Input High Voltage	0.65 x V_{CC}	V_{CC}	V		
	V_{IL}	Input Low Voltage	-0.5	0.35 x V_{CC}	V		
	I_{IL}	Input Leakage Current	-10	10	µA		
	C_{IN}	Input Pin Capacitance		3	pF		
Output	V_{OL}	Output Low Voltage		0.4	V	I_{ol}=-4mA	2
	R_{pu}	WPU Resistance	5K-30% 20K-30%	5K+30% 20K+30%	Ω	V_{pad}=V_{CC}/2	
	R_{pd}	WPD Resistance	5K-30% 20K-30%	5K+30% 20K+30%	Ω	V_{pad}=V_{CC}/2	
Notes: 1. For GPIO supported voltages, refer to GPIO chapter. 2. Each GPIO pin can support 3mA Ioh/Iol Max.							

Table 10-7. Single-Ended Signal DC Characteristics as Inputs or Outputs (Sheet 4 of 5)

Type	Symbol	Parameter	Min	Max	Unit	Condition	Notes
Associated Signals: DISPA_BCLK, DISPA_SDI, DISPA_SDO, PROCPWRGD, ITP_PMODE, JTAG_TCK, JTAG_TDI, JTAG_TDO, JTAG_TMS, JTAGX, PECI, PLTRST_CPU#, PM_DOWN, PM_SYNC, PRDY#, PREQ#, THERMTRIP#, PCH_TRIGIN, PCH_TRIGOUT.							
Input	V_{IH}	Input High Voltage	PECI: 0.725 * V_{CC} JTAG: 0.8 * V_{CC} CMOS: 0.7 * V_{CC} iDISPLAY: 0.65 * V_{CC}	V_{CC} + 0.25	V		
	V_{IL}	Input Low Voltage	-0.5	PECI: 0.275 * V_{CC} JTAG: 0.51 * V_{CC} CMOS/ iDISPLAY: 0.3 * V_{CC}			
	I_{IL}	Input Leakage Current	-10	10	µA		
	C_{IN}	Input Pin Capacitance		2	pF		
Output	V_{OH}	Output High Voltage	PECI: 0.75 x V_{CC} iDISPLAY: 0.9 x VCC	V_{CC}	V	I_{oh}=-6mA	
	V_{OL}	Output Low Voltage		PECI: 0.25 x VCC iDISPLAY: 0.9 x VCC	V	I_{ol}=.5mA	
	R_{pu}	WPU Resistance	1K-30% 20K-30%	1K+30% 20K+30%	Ω		
	R_{pd}	WPD Resistance	1K-30% 20K-30%	1K+30% 20K+30%	Ω		
Associated Signals: CL_DATA, CL_CLK							
	CL_V_{Ref}	Supply Voltage Reference	0.392	0.408	V		
Input	V_{IH}	Input High Voltage	CL_V_{ref} + 0.075		V		
	V_{IL}	Input Low Voltage		CL_V_{ref} - 0.075	V		
	I_{IL}	Input Leakage Current	-10	10	µA		
	C_{IN}	Input Pin Capacitance		2	pF		
Output	V_{OH}	Output High Voltage	0.61	0.98	V	R_{load} = 100 Ohm to GND	1
	V_{OL}	Output Low Voltage	0	0.15	V	I_{ol}=1mA	
	R_{pu}	WPU Resistance	20K-30%	20K+30%	Ω		
	R_{pd}	WPD Resistance	20K-30%	20K+30%	Ω		

Table 10-7. Single-Ended Signal DC Characteristics as Inputs or Outputs (Sheet 5 of 5)

Type	Symbol	Parameter	Min	Max	Unit	Condition	Notes
Notes: 1. The V_{OH} specification does not apply to open-collector or open-drain drivers. Signals of this type must have an external pull-up resistor, and that is what determines the high-output voltage level. 2. Input characteristics apply when a signal is configured as Input or to signals that are only Inputs. Output characteristics apply when a signal is configured as an Output or to signals that are only Outputs.							

Table 10-8. Single-Ended Signal DC Characteristics as Inputs or Outputs

Type	Symbol	Parameter	Minimum	Maximum	Unit	Condition	Notes
Associated Signals: INTRUDER#, RSMRST#, PCH_PWROK, DSW_PWROK, SRTCRST#							
Input	V_{IH}	Input High Voltage	0.65 x V_{CCRTC}	V_{CCRTC}+0.5	V		4, 6
	V_{IL}	Input Low Voltage	-0.5	0.3 x V_{CCRTC}	V		6
Associated Signals: RTCRST#							
Input	V_{IH}	Input High Voltage	0.75 x V_{CCRTC}	V_{CCRTC}+0.5	V		4, 5, 6
	V_{IL}	Input Low Voltage	-0.5	0.4 x V_{CCRTC}	V		6
Associated Signals: RTCX1#							
Input	V_{IH}	Input High Voltage	0.8	1.2	V		
	V_{IL}	Input Low Voltage	-0.5	0.1	V		
Associated Signals: XTAL24_IN							3
Input	V_{IH}	Input High Voltage	0.8	1.2	V		
	V_{IL}	Input Low Voltage	-0.2	0.2	V		
Notes: 1. The V_{OH} specification does not apply to open-collector or open-drain drivers. Signals of this type must have an external Pull-up resistor, and that is what determines the high-output voltage level. 2. Input characteristics apply when a signal is configured as Input or to signals that are only Inputs. Output characteristics apply when a signal is configured as an Output or to signals that are only Outputs. 3. Vpk-pk minimum for XTAL24 = 500 mV 4. V_{CCRTC} is the voltage applied to the V_{CCRTC} well of the PCH. When the system is in G3 state, it is generally supplied by the coin cell battery. In S5 or greater state, it is supplied by VCCSUS3_3 5. V_{IH} min should not be used as the reference point for T200 timing. See T200 specification for the measurement point detail 6. These buffers have input hysteresis. V_{IH} levels are for rising edge transitions and V_{IL} levels are for falling edge transitions.							

Table 10-9. Differential Signals Characteristics (Sheet 1 of 4)

Symbol	Parameter	Minimum	Maximum	Unit	Conditions	Notes
Associated Signals: PCIe*						9, 10
Gen 1						
VTX-DIFF P-P	Differential Peak to Peak Output Voltage	0.8	1.2	V		1
VTX-DIFF P-P - Low	Low power differential Peak to Peak Output Voltage	0.4	1.2	V		
VTX_CM-ACp	TX AC Common Mode Output Voltage (2.5 GT/s)	—	20	mV		

Table 10-9. Differential Signals Characteristics (Sheet 2 of 4)

Symbol	Parameter	Minimum	Maximum	Unit	Conditions	Notes
ZTX-DIFF-DC	DC Differential TX Impedance	80	120	Ohm		
VRX-DIFF p-p	Differential Input Peak to Peak Voltage	0.12	1.2	V		1
VRX_CM-ACp	AC peak Common Mode Input Voltage	—	150	mV		
Gen 2						
VTX-DIFF P-P	Differential Peak to Peak Output Voltage	0.8	1.2	V		
VTX-DIFF P-P - Low	Low power differential Peak to Peak Output Voltage	0.4	1.2	V		
VTX_CM-Acp-p	TX AC Common Mode Output Voltage (5GT/s)	—	100	mV		
ZTX-DIFF-DC	DC Differential TX Impedance	80	120	Ohm		
VRX-DIFF p-p	Differential Input Peak to Peak Voltage	0.12	1.2	V		
VRX_CM-ACp	AC peak Common Mode Input Voltage	—	150	mV		
Gen 3						
VTX-DIFF P-P	Differential Peak to Peak Output Voltage	0.8	1.3	V		
VTX-DIFF P-P - Low	Low power differential Peak to Peak Output Voltage	0.4	1.2	V		
VTX_CM-Acp-p	TX AC Common Mode Output Voltage (5GT/s)	—	100	mV		
ZTX-DIFF-DC	DC Differential TX Impedance	80	120	Ohm		
VRX-DIFF p-p	Differential Input Peak to Peak Voltage	Refer to Stressed Voltage Eye Parameters Table in PCIe* GEN3 industry specifications.				
VRX_CM-ACp	AC peak Common Mode Input Voltage	—	150	mV		
Associated Signals: SATA						
VIMIN-Gen1i	Minimum Input Voltage - 1.5Gb/s internal SATA	325	—	mVdiff p-p		2
VIMAX-Gen1i	Maximum Input Voltage - 1.5Gb/s internal SATA	—	600	mVdiff p-p		2
VIMIN-Gen1m	Minimum Input Voltage - 1.5Gb/s eSATA	240	—	mVdiff p-p		2
VIMAX-Gen1m	Maximum Input Voltage - 1.5Gb/s eSATA	—	600	mVdiff p-p		2
VIMIN-Gen2i	Minimum Input Voltage - 3.0Gb/s internal SATA	275	—	mVdiff p-p		2
VIMAX-Gen2i	Maximum Input Voltage - 3.0Gb/s internal SATA	—	750	mVdiff p-p		2
VIMIN-Gen2m	Minimum Input Voltage - 3.0Gb/s eSATA	240	—	mVdiff p-p		2
VIMAX-Gen2m	Maximum Input Voltage - 3.0Gb/s eSATA	—	750	mVdiff p-p		2
VIMIN-Gen3i	Minimum Input Voltage - 6.0Gb/s internal SATA	240	—	mVdiff p-p		2
VIMAX-Gen3i	Maximum Input Voltage - 6.0Gb/s internal SATA	—	1000	mVdiff p-p		2
VOMIN-Gen1i,m	Minimum Output Voltage 1.5Gb/s internal and eSATA	400	—	mVdiff p-p		3

Table 10-9. Differential Signals Characteristics (Sheet 3 of 4)

Symbol	Parameter	Minimum	Maximum	Unit	Conditions	Notes
VOMAX-Gen1i,m	Maximum Output Voltage 1.5Gb/s internal and eSATA	—	600	mVdiff p-p		3
VOMIN-Gen2i,m	Minimum Output Voltage 3.0Gb/s internal and eSATA	400	—	mVdiff p-p		3
VOMAX-Gen2i,m	Maximum Output Voltage 3.0Gb/s internal and eSATA	—	700	mVdiff p-p		3
VOMIN-Gen3i	Minimum Output Voltage 6.0Gb/s internal SATA	200	—	mVdiff p-p		3
VOMAX-Gen3i	Maximum Output Voltage 6.0Gb/s internal SATA	—	900	mVdiff p-p		3
Associated Signals: USB 2.0						
VDI	Differential Input Sensitivity	0.2	—	V		4, 6
VCM	Differential Common Mode Range	0.8	2.5	V		5, 6
VSE	Single-Ended Receiver Threshold	0.8	2	V		6
VCRS	Output Signal Crossover Voltage	1.3	2	V		6
VOL	Output Low Voltage	—	0.4	V	Iol=5 mA	6
VOH	Output High Voltage	3.3V – 0.5	—	V	Ioh=-2mA	6
VHSSQ	HS Squelch Detection Threshold	100	150	mV		7
VHSDSC	HS Disconnect Detection Threshold	525	625	mV		7
VHSCM	HS Data Signaling Common Mode Voltage Range	-50	500	mV		7
VHSOI	HS Idle Level	-10	10	mV		7
VHSOH	HS Data Signaling High	360	440	mV		7
VHSOL	HS Data Signaling Low	-10	10	mV		7
VCHIRPJ	Chirp J Level	700	1100	mV		7
VCHIRPK	Chirp K Level	-900	-500	mV		7
Note:	VDI VCM, VSE, VCRS, VOL, VOH are USB 2.0 FS/LS electrical characteristic.					
Associated Signals: USB 3.0						
VTX-DIFF-PP	Differential Peak to Peak Output Voltage	0.8	1.2	V		
VTX-DIFF P-P - Low	Low power differential Peak to Peak Output Voltage	0.4	1.2	V		8
VTX_CM-Acp-p	TX AC Common Mode Output Voltage (5GT/s)	—	100	mV		
ZTX-DIFF-DC	DC Differential TX Impedance	72	120	Ohm		
VRX-DIFF p-p	Differential Input Peak to Peak Voltage	0.1	1.2	V		
VRX_CM-ACp	AC peak Common Mode Input Voltage	—	150	mV		
Associated Signals: RTCX1						
Input	V_{IH}	Input High Voltage	0.8	1.2	V		
	V_{IL}	Input Low Voltage	-0.5	0.1	V		

Table 10-9. Differential Signals Characteristics (Sheet 4 of 4)

Symbol		Parameter	Minimum	Maximum	Unit	Conditions	Notes
Associated Signals: _P/N, CLKOUT_CPUPCIBCLK_P/N, CLKOUT_CPUBCLK_P/N							
Output	V_{Swing}	Differential Output Swing	300	—	mV		12
	V_{Cross}	Crossing Point Voltage	250	550	mV		11,13,14
	V_{Cross_Delta}	Variation of VCROSS	—	140	mV		11,13,17
	V_{Max}	Max Output Voltage	—	1.15	V		11,15
	V_{Min}	Min Output Voltage	-0.3	—			11,16

Notes:
1. PCI Express mVdiff p-p = 2*|PCIE[x]_TXP – PCIE[x]_TXN|; PCI Express mVdiff p-p = 2*|CIE[x]_RXP – PCIE[x]_RXN|
2. SATA Vdiff, RX (V_{IMAX}/V_{IMIN}) is measured at the SATA connector on the receiver side (generally, the motherboard connector), where SATA mVdiff p-p = 2*|SATA[x]RXP – SATA[x]RXN|.
3. SATA Vdiff, tx (V_{OMIN}/V_{OMAX}) is measured at the SATA connector on the transmit side (generally, the motherboard connector), where SATA mVdiff p-p = 2*|SATA[x]TXP – SATA[x]TXN|
4. V_{DI} = | USBPx[P] – USBPx[N] |
5. Includes VDI range
6. Applies to Low-Speed/Full-Speed USB
7. Applies to High-Speed USB 2.0.
8. USB 3.0 mVdiff p-p = 2*|USB3Rp[x] – USB3Rn[x]|; USB 3.0 mVdiff p-p = 2*|USB3Tp[x] – USB3Tn[x]|
9. For PCIe, GEN1, GEN and GEN3 correspond to the PCIe base specification revision 1, 2 and 3.
10. PCIE specifications are also applicable to the LAN port
11. Measurement taken from single-ended waveform on a component test board
12. Measurement taken from differential waveform on a component test board
13. V_{Cross} is defined as the voltage where Clock = Clock#
14. Only applies to the differential rising edge (that is, Clock rising and Clock# falling)
15. The max. voltage including overshoot
16. The min. voltage including undershoot
17. The total variation of all V_{Cross} measurements in any particular system. Note that this is a subset of V_{Cross} MIN/MAX (V_{Cross} absolute) allowed. The intent is to limit V_{Cross} induced modulation by setting V_{Cross_Delta} to be smaller than V_{Cross} absolute.

Table 10-10. Other DC Characteristics (Sheet 1 of 2)

Symbol	Parameter	Min.	Nom.	Max.	Unit	Notes
VCCPRIM_1p0	Core Logic, SRAM, I/O Blocks, USB AFE, Processor Sideband, JTAG, Thermal Sensor Primary WellSP	0.950	1.0	1.05	V	1
VCCCLK1	Clock Buffer 1 Primary Well	0.950	1.0	1.05	V	1
VCCCLK2	Clock Buffer 2 Primary Well	0.950	1.0	1.05	V	1
VCCCLK3	Clock Buffer 3 Primary Well	0.950	1.0	1.05	V	1
VCCCLK4	Clock Buffer 4 Primary Well	0.950	1.0	1.05	V	1
VCCCLK5	Clock Buffer 5 Primary Well	0.950	1.0	1.05	V	1
VCCAPLLEBB_1p0	PCIe PLL EBB Primary Well	0.950	1.0	1.05	V	1
VCCAMPHYPLL_1p0	Analog Supply for USB 3.0, PCIe Gen2, SATA and PCIe* Gen 3 PLL Primary Well	0.950	1.0	1.05	V	1
VCCAMPHY_1p0	Mod-PHY Supply Primary Well	0.950	1.0	1.05	V	1
VCCHDAPLL_1p0	Analog Supply for Audio PLL Primary Well	0.950	1.0	1.05	V	1
VCCMIPIPLL_1p0	Analog Supply for MIPI PLL Primary Well	0.950	1.0	1.05	V	1
VCCUSB2PLL_1p0	Analog Supply for USB 2.0 PLL Primary Well	0.950	1.0	1.05	V	1
VCCPGPPA	Group A Primary Well GPIOs	3.13	3.3	3.46	V	1
		1.71	1.8	1.89	V	1
VCCPGPPBCH	Group B, C and H Primary Well GPIOs	3.13	3.3	3.46	V	1
		1.71	1.8	1.89	V	1

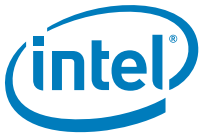


Table 10-10. Other DC Characteristics (Sheet 2 of 2)

Symbol	Parameter	Min.	Nom.	Max.	Unit	Notes
VCCPGPPD	Group D Primary Well GPIOs	3.13	3.3	3.46	V	1
		1.71	1.8	1.89	V	1
VCCPGPPEF	Group E and F Primary Well GPIOs	3.13	3.3	3.46	V	1
		1.71	1.8	1.89	V	1
VCCPGPPG	Group G Primary Well GPIOs	3.13	3.3	3.46	V	1
		1.71	1.8	1.89	V	1
VCCSPI	SPI Primary Well	3.13	3.3	3.46	V	1
		1.71	1.8	1.89	V	1
VCCATS	Thermal Sensor S0 Only Well	3.13	3.3	3.46	V	1
VCCHDA	Intel® HD Audio Supply Primary Well	3.13	3.3	3.46	V	1
		1.71	1.8	1.89	V	1
		1.425	1.5	1.575	V	1
VCCPRIM_3p3	Primary Well for HVCMOS and display	3.13	3.3	3.46	V	1
VCCDSW_3p3	Deep Sx Well for GPD and USB 2.0	3.13	3.3	3.46	V	1
VCCRTCPRIM_3p3	RTC Logic Primary Well	3.13	3.3	3.46	V	1
VCCRTC	RTC Well Supply	2.0	3.0	3.2	V	1,2,3

Notes:
1. The I/O buffer supply voltage is measured at the PCH package pins. The tolerances shown in Table 10-10 are inclusive of all noise from DC up to 20 MHz. In testing, the voltage rails should be measured with a bandwidth limited oscilloscope that has a roll off of 3db/decade above 20 MHz.
2. Maximum Crystal ESR is 50 KOhms.
3. The initial VCCRTC voltage can exceed Vmax of 3.2 V (up to 3.47V) for ~1 week period without concerns about damage to the PCH.

10.5 AC Characteristics

Table 10-11. PCI Express* Interface Timings (Sheet 1 of 2)

Symbol	Parameter	Min.	Max.	Unit	Figures	Notes
Transmitter and Receiver Timings						
UI (Gen1)	Unit Interval – PCI Express*	399.88	400.12	ps		5
UI (Gen 2)	Unit Interval – PCI Express*	199.9	200.1	ps		5
UI (GEN3)	Unit Interval – PCI Express*	124.96	125.03	ps		
T_{TX-EYE} (Gen 1/ Gen 2)	Minimum Transmission Eye Width	0.75	—	UI	10-1	1,2
$T_{TX-EYE-MEDIAN-to-MAX-JITTER}$ (Gen 1)	Maximum time between the jitter median and maximum deviation from the median	0.125	—	UI		1,2
$T_{TX-EYE-MEDIAN-to-MAX-JITTER}$ (Gen 2)	Maximum time between the jitter median and maximum deviation from the median	0.15	—	UI		

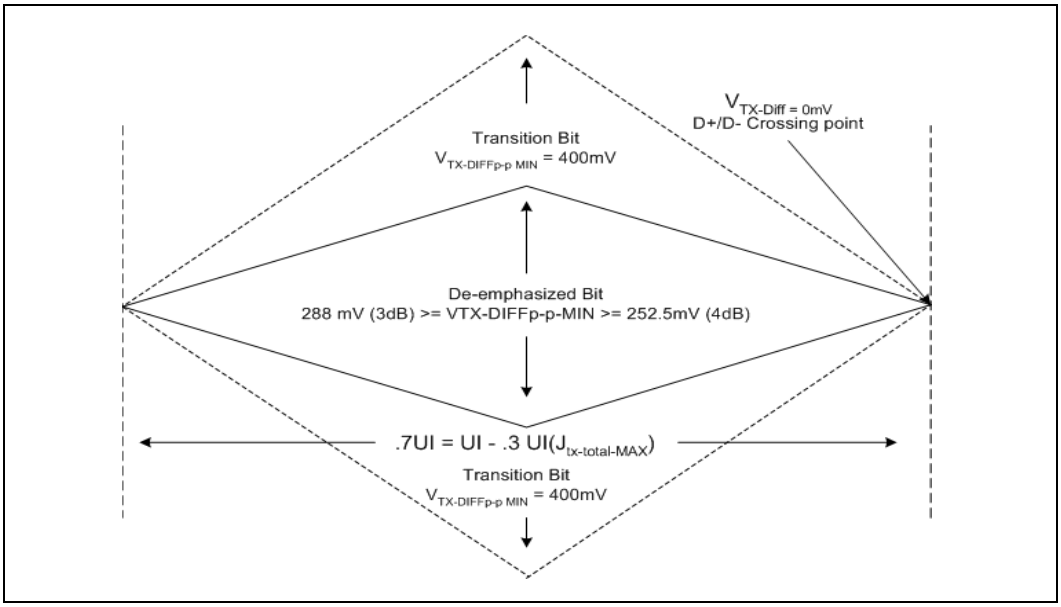
Table 10-11. PCI Express* Interface Timings (Sheet 2 of 2)

Symbol	Parameter	Min.	Max.	Unit	Figures	Notes
Transmitter and Receiver Timings						
$T_{TX-EYE-MEDIAN-to-MAX-JITTER}$ (Gen 3)	Maximum time between the jitter median and maximum deviation from the median	0.15	—	UI		
T_{RX-EYE} (Gen 1)	Minimum Receiver Eye Width	0.40	—	UI	10-2	3,4
T_{RX-EYE} (Gen 2)	Minimum Receiver Eye Width	0.60	—	UI	10-2	3,4
$T_{Min-Pulse}$ (Gen 2)	Instantaneous Pulse Width	0.9	—	UI		

Notes: *Refer to www.pcisig.com for the updated specifications.*

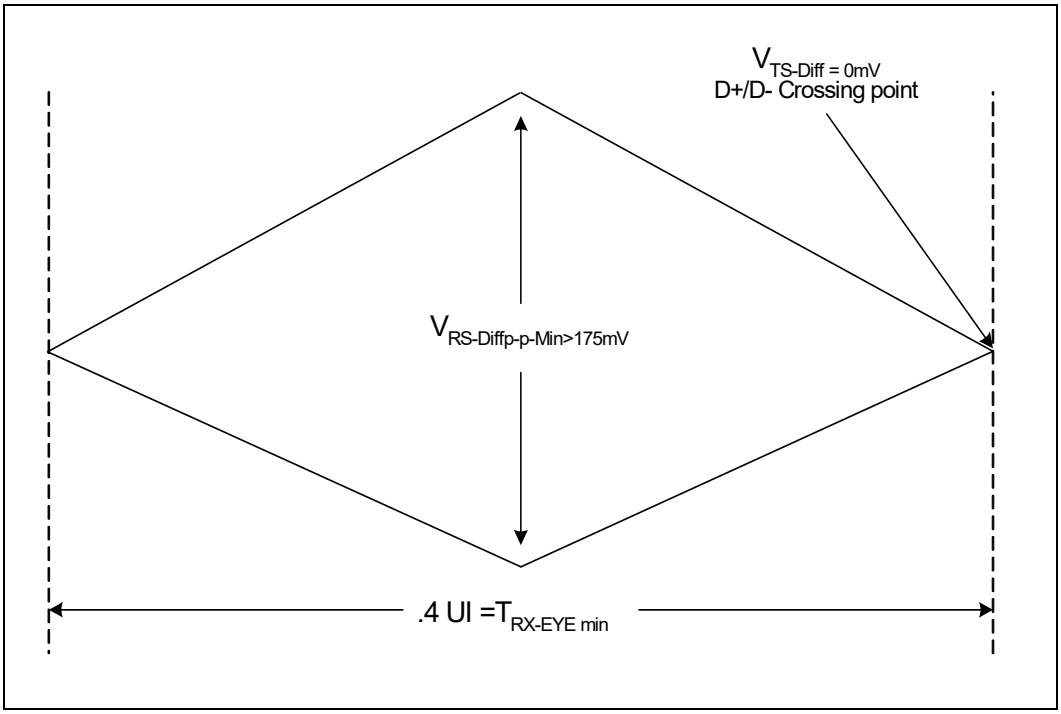
1. Specified at the measurement point into a timing and voltage compliance test load and measured over any 250 consecutive TX UIs. (also refer to the Transmitter compliance eye diagram)
2. A T_{TX-EYE} = 0.70 UI provides for a total sum of deterministic and random jitter budget of $T_{TXJITTER-MAX}$ = 0.30 UI for the Transmitter collected over any 250 consecutive TX UIs. The $T_{TXEYE-MEDIAN-to-MAX-JITTER}$ specification ensures a jitter distribution in which the median and the maximum deviation from the median is less than half of the total TX jitter budget collected over any 250 consecutive TX UIs. It should be noted that the median is not the same as the mean. The jitter median describes the point in time where the number of jitter points on either side is approximately equal as opposed to the averaged time value.
3. Specified at the measurement point and measured over any 250 consecutive UIs. The test load documented in the PCI Express* specification 2.0 should be used as the RX device when taking measurements (also refer to the Receiver compliance eye diagram). If the clocks to the RX and TX are not derived from the same reference clock, the TX UI recovered from 3500 consecutive UI must be used as a reference for the eye diagram.
4. A T_{RX-EYE} = 0.40 UI provides for a total sum of 0.60 UI deterministic and random jitter budget for the Transmitter and interconnect collected any 250 consecutive UIs. The $T_{RX-EYE-MEDIAN-to--MAX-JITTER}$ specification ensures a jitter distribution in which the median and the maximum deviation from the median is less than half of the total 0.6 UI jitter budget collected over any 250 consecutive TX UIs. It should be noted that the median is not the same as the mean. The jitter median describes the point in time where the number of jitter points on either side is approximately equal as opposed to the averaged time value. If the clocks to the RX and TX are not derived from the same reference clock, the TX UI recovered from 3500 consecutive UI must be used as the reference for the eye diagram.
5. Nominal Unit Interval is 400 ps for 2.5 GT/s and 200 ps for 5 GT/s.

Figure 10-1. PCI Express* Transmitter Eye



Note: Gen1 example is shown for the illustration. *Refer to www.pcisig.com for the updated specifications.*

Figure 10-2. PCI Express* Receiver Eye



Note: Gen1 example is shown for the illustration. *Refer to www.pcisig.com for the updated specifications.*

Table 10-12. DDC Characteristics

Signal Group: eDP_VDDEN, eDP_BKLTEN, eDP_BKLTCTL, DDP[D:C:B]_CTRLCLK, DDP[D:C:B]_CTRLDATA							
Symbol	**Parameter**	**Standard Mode**	**Fast Mode**		**1 MHz**		**Units**
		Max.	**Min.**	**Max.**	**Min.**	**Max.**	
F_{scl}	Operating Frequency	100	0	400	0	1000	KHz
T_r	Rise Time[1]	1000	20+0.1Cb[2]	300	—	120	ns
T_f	Fall Time[1]	300	20+0.1Cb[2]	300	—	120	ns

Notes:
1. Measurement Point for Rise and Fall time: V_{IL}(max)–V_{IH}(min)
2. Cb = total capacitance of one bus line in pF. If mixed with High-speed mode devices, faster fall times according to High-Speed mode T_r/T_f are allowed.

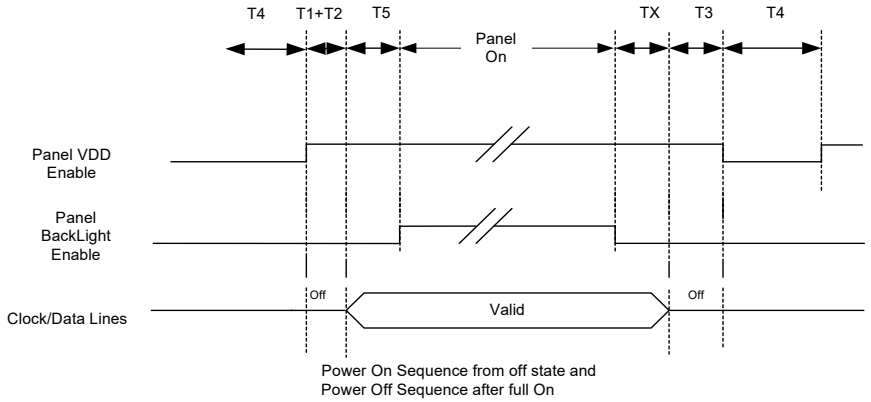
10.5.1 Panel Power Sequencing and Backlight Control

The PCH continues to integrate Panel power sequencing and Backlight control signals for eDP* interfaces on the processor.

This section provides details for the power sequence timing relationship of the panel power, the backlight enable, and the eDP* data timing delivery. To meet the panel power timing specification requirements two signals, eDP_VDDEN and eDP_BKLTEN, are provided to control the timing sequencing function of the panel and the backlight power supplies.

A defined power sequence is recommended when enabling the panel or disabling the panel. The set of timing parameters can vary from panel to panel vendor, provided that they stay within a predefined range of values. The panel VDD power, the backlight on/off state, and the eDP* data lines are all managed by an internal power sequencer.

Figure 10-3. Panel Power Sequencing



Note: Support for programming parameters TX and T1 through T5 using software is provided.

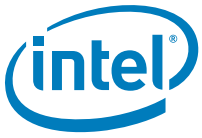


Table 10-13. DisplayPort* Hot-Plug Detect Interface

Signal Group: DDPB_HPD0, DDPC_HPD1, DDPD_HPD2, DDPE_HPD3, eDP_HPD						
Symbol	**Parameter**	**Min.**	**Max.**	**Unit**	**Figures**	**Notes**
Tir	Input Time Rise	50	500	ps		
Tif	Input Time Fall	50	500	ps		
Tidr	Input Delay Rise	0.3	2.5	ns		
Tidf	Input Delay Fall	0.3	2.5	ns		

Table 10-14. Clock Timings (Sheet 1 of 3)

Sym	Parameter	Min.	Max.	Unit	Notes	Figure
LPC Clock (CLKOUT_LPC[1:0])						
t1	Period	41.16	42.18	ns		10-4
t2	High Time	16.67	25.00	ns		10-4
t3	Low Time	16.67	25.00	ns		10-4
	Duty Cycle	40	60	%		
	Jitter	—	500	ps	8,9	
	Flight Time (PCH to Device)		3	ns		
CLKOUT_PCIE_P/N[15:0], CLKOUT_ITPXDP_[P,N]						
Period	Period SSC On	9.849	10.201	ns		10-5
Period	Period SSC Off	9.849	10.151	ns		10-5
DtyCyc	Duty Cycle	40	60	%		10-5
V_Swing	Differential Output Swing	300	—	mV		10-5
Slew_rise	Rising Edge Rate	1.5	4	V/ns		10-5
Slew_fall	Falling Edge Rate	1.5	4	V/ns		10-5
	Jitter	—	150	ps	8,9,10	
SSC	Spread Spectrum	0	0.5	%	11	
CLKOUT_CPUNSSC_P/N						
Slew_rise	Rising Edge Rate	1.3	4	V/ns		10-5
Slew_fall	Falling Edge Rate	1.3	4	V/ns		10-5
Slew_var	Slew Rate Matching	—	20	%		10-5
DtyCyc	Duty Cycle	45	55	%		10-5
	Jitter	—	6	pS RMS		10-5
CLKOUT_CPUPCIBCLK_P/N, CLKOUT_CPUBCLK_P/N						
Slew_rise	Rising Edge Rate	1.3	4	V/ns		10-5
Slew_fall	Falling Edge Rate	1.3	4	V/ns		10-5
Slew_var	Slew Rate Matching	—	20	%		10-5
DtyCyc	Duty Cycle	40	60	%		10-5
	Jitter	—	150	ps		10-5

Table 10-14. Clock Timings (Sheet 2 of 3)

Sym	Parameter	Min.	Max.	Unit	Notes	Figure
SMBus/SMLink Clock (SMBCLK, SML[1:0]CLK)						
f_{smb}	Operating Frequency	10	100	KHz		
t18	High Time	4.0	50	µs	2	10-6
t19	Low Time	4.7	—	µs		10-6
t20	Rise Time	—	1000	ns		10-6
t21	Fall Time	—	300	ns		10-6
SMLink[1,0] (SML[1:0]CLK) (Fast Mode: See note 15)						
f_{smb}	Operating Frequency	0	400	KHz		
t18_SMLFM	High Time	0.6	50	µs	2	10-6
t19_SMLFM	Low Time	1.3	—	µs		10-6
t20_SMLFM	Rise Time	—	300	ns		10-6
t21_SMLFM	Fall Time	—	300	ns		10-6
SMLink[1,0] (SML[1,0]CLK) (Fast Mode Plus: See note 17)						
f_{smb}	Operating Frequency	0	1000	KHz		
t18_SMLFMP	High Time	0.26	—	µs	2	10-6
t19_SMLFMP	Low Time	0.5	—	µs		10-6
t20_SMLFMP	Rise Time	—	120	ns		10-6
t21_SMLFMP	Fall Time	—	120	ns		10-6
HDA_BLK (Intel® High Definition Audio)						
f_{HDA}	Operating Frequency	24.0		MHz		
	Frequency Tolerance	—	100	ppm		
t26a	Input Jitter (refer to Clock Chip Specification)	—	300	ppm		
t27a	High Time (Measured at 0.75 Vcc)	18.75	22.91	ns		10-4
t28a	Low Time (Measured at 0.35 Vcc)	18.75	22.91	ns		10-4
Suspend Clock (SUSCLK)						
f_{susclk}	Operating Frequency	32		KHz	4	
t39	High Time	9.5	—	µs	4	
t39a	Low Time	9.5	—	µs	4	
XTAL24_IN/XTAL24_OUT						
ppm[12]	Crystal Tolerance cut accuracy maximum	35 ppm(@ 25 °C ±3 °C)				
ppm[12]	Temp Stability Maximum	30 ppm(10 – 70 °C)				
ppm[12]	Aging Maximum	5 ppm				
CLKOUT_48 (Server/Workstation SKUs only)						
f_{CLKOUT_48}	Operating Frequency	48		MZ		
	Period	20.32	21.34	nS		10-4
	High Time	7.02	12.51	nS		10-4
	Low Time	6.63	12.30	nS		10-4

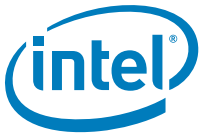


Table 10-14. Clock Timings (Sheet 3 of 3)

Sym	Parameter	Min.	Max.	Unit	Notes	Figure
	Duty Cycle	40	60	%		
	Rising Edge Rate	1.0	4	V/nS		10-4
	Falling Edge Rate	1.0	4	V/nS		10-4
	Jitter	—	500	pS		

Notes:
1. N/A
2. The maximum high time (t18 Max.) provides a simple ensured method for devices to detect bus idle conditions.
3. BCLK Rise and Fall times are measured from 10% VDD and 90% VDD.
4. SUSCLK duty cycle can range from 30% minimum to 70% maximum.
5. Edge rates in a system as measured from 0.8 – 2.0V.
6. The active frequency can be 5 MHz, 50 MHz, or 62.5 MHz depending on the interface speed. Dynamic changes of the normal operating frequency are not allowed.
7. Testing condition: 1 KΩ Pull-up to Vcc, 1 KΩ Pull-down and 10 pF Pull-down and 1/2 inch trace.
8. Jitter is specified as cycle-to-cycle as measured between two rising edges of the clock being characterized. Period minimum and maximum include cycle-to-cycle jitter and is also measured between two rising edges of the clock being characterized.
9. On all jitter measurements care should be taken to set the zero crossing voltage (for rising edge) of the clock to be the point where the edge rate is the fastest. Using a Math function = Average(Derivative(Ch1)) and set the averages to 64, place the cursors where the slope is the highest on the rising edge—usually this lower half of the rising edge. The reason this is defined is for users trying to measure in a system it is impossible to get the probe exactly at the end of the Transmission line with large Flip-Chip components. This results in a reflection induced ledge in the middle of the rising edge and will significantly increase measured jitter.
10. Phase jitter requirement: The designated outputs will meet the reference clock jitter requirements from the *PCI Express Base Specification*. The test is to be performed on a component test board under quiet conditions with all clock outputs on. Jitter analysis is performed using a standardized tool provided by the PCI SIG. Measurement methodology is defined in the Intel document "*PCI Express Reference Clock Jitter Measurements*". This is not for ITPXDP_P/N.
11. Spread Spectrum (SSC) is referenced to rising edge of the clock.
12. Total of crystal cut accuracy, frequency variations due to temperature, parasitics, load capacitance variations and aging is recommended to be less than 90 ppm.
13. Spread Spectrum (SSC) is referenced to rising edge of the clock.
14. Spread Spectrum (SSC) of 0.25% on CLKOUT_PCIE[7:0] and CLKOUT_PEG_[B:A] is used for WiMAX friendly clocking purposes.

Note: Refer to PCI Local Bus Specification for measurement details.

Figure 10-4. Clock Timing

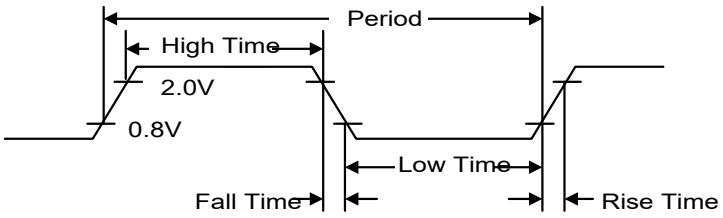


Figure 10-5. Measurement Points for Differential Waveforms

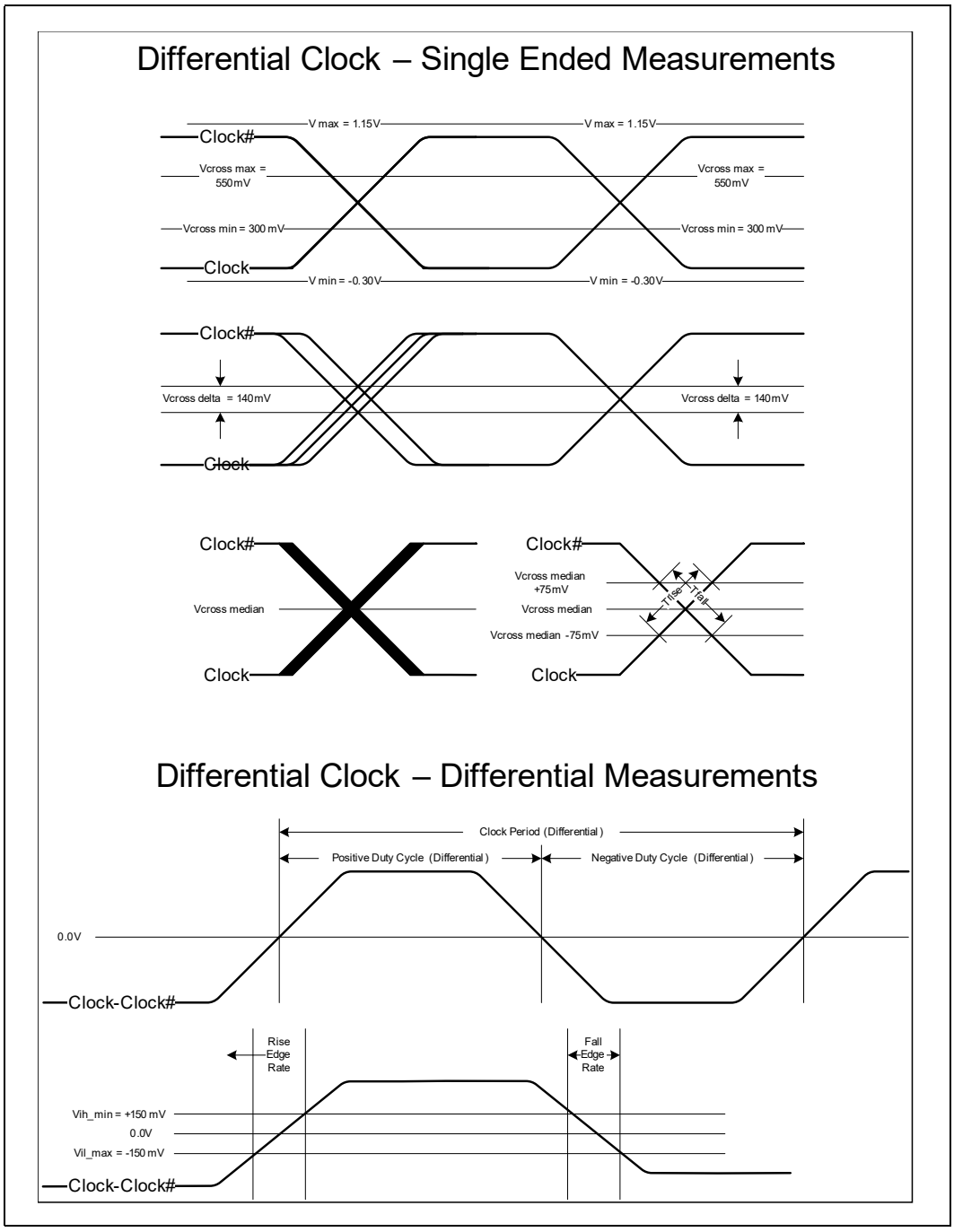
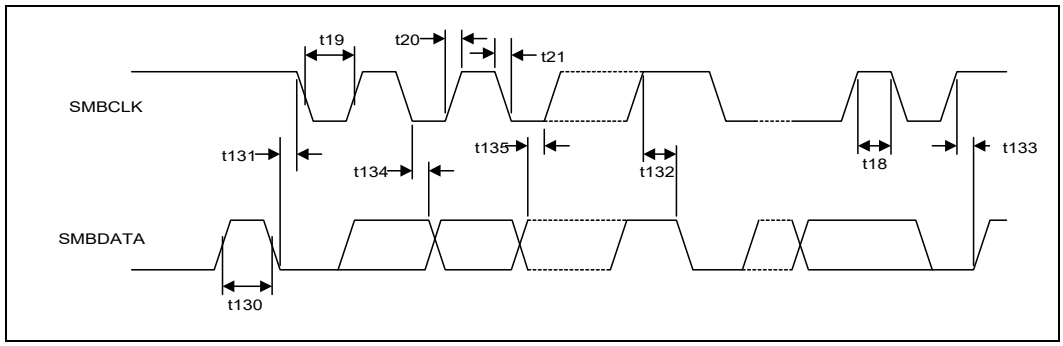


Figure 10-6. SMBus/SMLink Transaction



Note: t*xx* also refers to t*xx*_SM, t*xxx* also refers to t*xxx*SMLFM, SMBCLK also refers to SML[1:0]CLK, and SMBDATA also refers to SML[1:0]DATA.

Figure 10-7. PCH Test Load

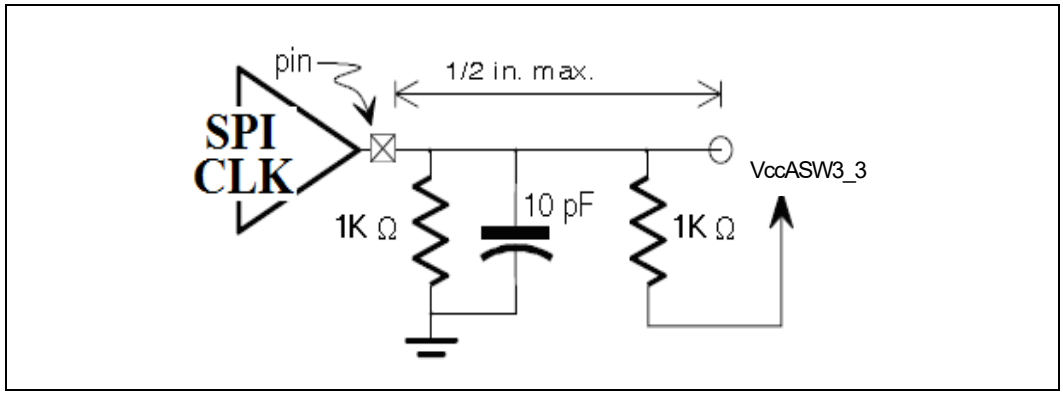


Table 10-15. USB 2.0 Timing (Sheet 1 of 2)

Sym	Parameter	Min.	Max.	Units	Notes	Figure
Full-speed Source (Note 7)						
t100	USBPx+, USBPx- Driver Rise Time	4	20	ns	1,6 C_L = 50 pF	10-8
t101	USBPx+, USBPx- Driver Fall Time	4	20	ns	1,6 C_L = 50 pF	10-8
t102	Source Differential Driver Jitter - To Next Transition - For Paired Transitions	−3.5 −4	3.5 4	ns ns	2, 3	10-9
t103	Source SE0 interval of EOP	160	175	ns	4	10-10
t104	Source Jitter for Differential Transition to SE0 Transition	−2	5	ns	5	
t105	Receiver Data Jitter Tolerance - T o Next Transition - For Paired Transitions	−18.5 −9	18.5 9	ns ns	3	10-9
t106	EOP Width: Receiver must accept EOP	82	—	ns	4	10-10
t107	Width of SE0 interval during differential transition	—	14	ns		

Table 10-15. USB 2.0 Timing (Sheet 2 of 2)

Sym	Parameter	Min.	Max.	Units	Notes	Figure
Low-Speed Source (Note 8)						
t108	USBPx+, USBPx – Driver Rise Time	75	300	ns	1,6 C_L = 200 pF C_L = 600 pF	10-8
t109	USBPx+, USBPx – Driver Fall Time	75	300	ns	1,6 C_L = 200 pF C_L = 600 pF	10-8
t110	Source Differential Driver Jitter To Next Transition For Paired Transitions	–25 –14	25 14	ns ns	2,3	10-9
t111	Source SE0 interval of EOP	1.25	1.50	µs	4	10-10
t112	Source Jitter for Differential Transition to SE0 Transition	–40	100	ns	5	
t113	Receiver Data Jitter Tolerance - To Next Transition - For Paired Transitions	–152 –200	152 200	ns ns	3	10-9
t114	EOP Width: Receiver must accept EOP	670	—	ns	4	10-10
t115	Width of SE0 interval during differential transition	—	210	ns		

Notes:
1. Driver output resistance under steady state drive is specified at 28 Ω at minimum and 43 Ω at maximum.
2. Timing difference between the differential data signals.
3. Measured at crossover point of differential data signals.
4. Measured at 50% swing point of data signals.
5. Measured from last crossover point to 50% swing point of data line at leading edge of EOP.
6. Measured from 10% to 90% of the data signal.
7. Full-speed Data Rate has minimum of 11.97 Mb/s and maximum of 12.03 Mb/s.
8. Low-speed Data Rate has a minimum of 1.48 Mb/s and a maximum of 1.52 Mb/s.

Table 10-16. USB 3.0 Interface Transmit and Receiver Timings

Sym	Parameter	Minimum	Maximum	Units	Notes	Figure
UI	Unit Interval – USB 3.0 (5.0 GT/s)	199.9	200.1	ps		
T_{TX-EYE}	Minimum Transmission Eye Width	0.625	—	UI		
P_{U3}	Polling Period U3 State	-	100	mS		
$P_{RX-Detect}$	Polling Period Rx Detect	-	100	mS		

Figure 10-8. USB Rise and Fall Times

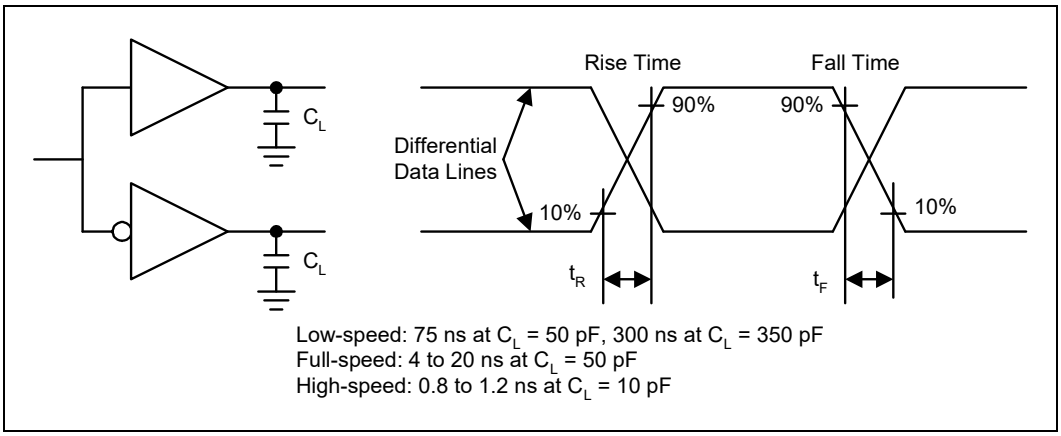


Figure 10-9. USB Jitter

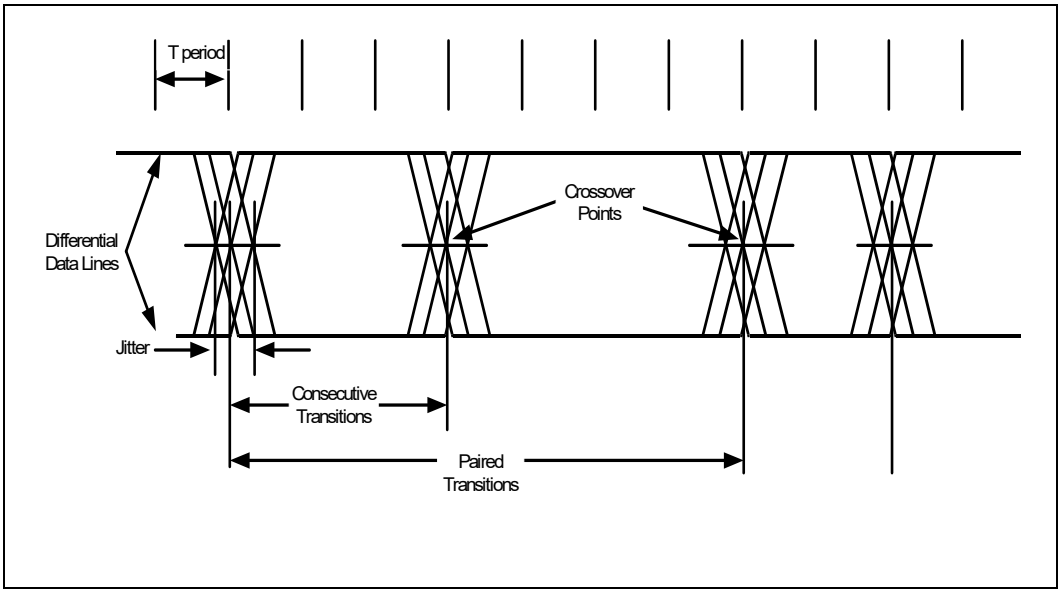


Figure 10-10.USB EOP Width

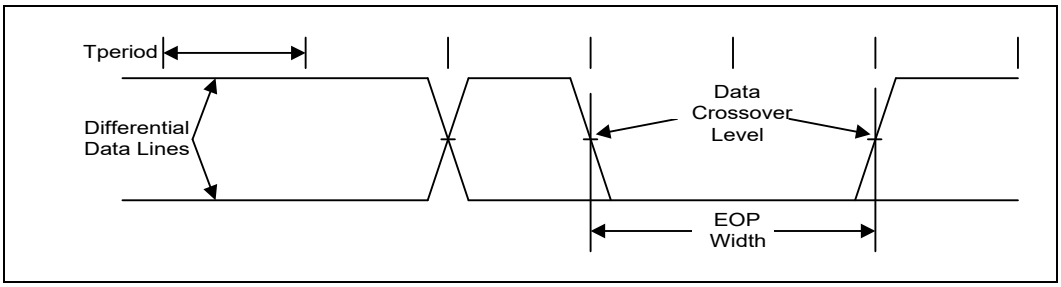


Table 10-17. SATA Interface Timings (Sheet 1 of 2)

Symbol	Parameter	Minimum	Maximum	Units	Notes	Figure
UI-3	Gen III Operating Data Period (6Gb/s)	166.6083	166.6667	ps		

Table 10-17. SATA Interface Timings (Sheet 2 of 2)

Symbol	Parameter	Minimum	Maximum	Units	Notes	Figure
t120gen3	Rise Time	0.2	0.48	UI	1	
t121gen3	Fall Time	0.2	0.48	UI	2	
t122	TX differential skew	—	20	ps		
t123	COMRESET	304	336	ns	3	
t124	COMWAKE transmit spacing	101.3	112	ns	3	
t125	OOB Operating Data period	646.67	686.67	ns	4	

Notes:
1. 20 – 80% at transmitter
2. 80 – 20% at transmitter
3. As measured from 100mV differential crosspoints of last and first edges of burst
4. Operating data period during Out-Of-Band burst transmissions

Table 10-18. SMBus and SMLink Timing (Sheet 1 of 2)

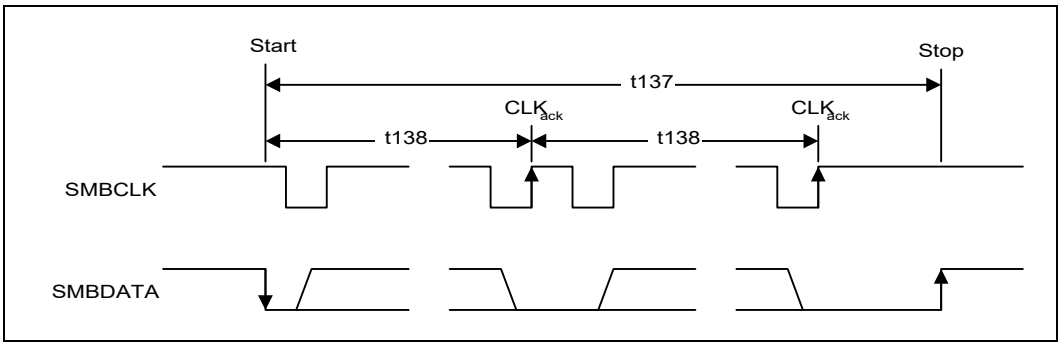
Sym	Parameter	Min.	Max.	Units	Notes	Figure
t130	Bus Free Time Between Stop and Start Condition	4.7	—	µs		10-6
t130SMLFM	Bus Free Time Between Stop and Start Condition	1.3	—	µs	5	10-6
t130SMLFMP	Bus Free Time Between Stop and Start Condition	0.5	—	µs	5	10-6
t131	Hold Time after (repeated) Start Condition. After this period, the first clock is generated.	4.0	—	µs		10-6
t131SMLFM	Hold Time after (repeated) Start Condition. After this period, the first clock is generated.	0.6	—	µs	5	10-6
t131SMLFMP	Hold Time after (repeated) Start Condition. After this period, the first clock is generated.	0.26	—	µs	5	10-6
t132	Repeated Start Condition Setup Time	4.7	—	µs		10-6
t132SMLFM	Repeated Start Condition Setup Time	0.6	—	µs	5	10-6
t132SMLFMP	Repeated Start Condition Setup Time	0.26	—	µs	5	10-6
t133	Stop Condition Setup Time	4.0	—	µs		10-6
t133SMLFM	Stop Condition Setup Time	0.6	—	µs	5	10-6
t133SMLFMP	Stop Condition Setup Time	0.26	—	µs	5	10-6
t134	Data Hold Time	300	—	ns	4	10-6
t134SMLFM	Data Hold Time	0	—	ns	4, 5	10-6
t134SMLFMP	Data Hold Time	0	—	ns	4, 5	10-6
t135	Data Setup Time	250	—	ns		10-6
t135SMLFM	Data Setup Time	100	—	ns	5	10-6
t135SMLFMP	Data Setup Time	50	—	ns	5	10-6
t136	Device Time Out	25	35	ms	1	
t137	Cumulative Clock Low Extend Time (slave device)	—	25	ms	2	10-11
t138	Cumulative Clock Low Extend Time (master device)	—	10	ms	3	10-11

Table 10-18. SMBus and SMLink Timing (Sheet 2 of 2)

Sym	Parameter	Min.	Max.	Units	Notes	Figure
T_{por}	Time in which a device must be operational after power-on reset	—	500	ms		

Notes:
1. A device will timeout when any clock low exceeds this value.
2. t137 is the cumulative time a slave device is allowed to extend the clock cycles in one message from the initial start to stop. If a slave device exceeds this time, it is expected to release both its clock and data lines and reset itself.
3. t138 is the cumulative time a master device is allowed to extend its clock cycles within each byte of a message as defined from start-to-ack, ack-to-ack, or ack-to-stop.
4. t134 has a minimum timing for I^2C of 0 ns, while the minimum timing for SMBus/SMLINK is 300 ns.
5. Timings with the SMLFM designator apply only to SMLink[1,0] when operating in Fast Mode.

Figure 10-11. SMBus/SMLink Timeout



Note: SMBCLK also refers to SML[1:0]CLK and SMBDATA also refers to SML[1:0]DATA in Figure 10-6.

Table 10-19. Intel® High Definition Audio (Intel® HD Audio) Timing

Symbol	Parameter	Min.	Max.	Units	Notes	Figure
t143	Time duration for which HDA_SDO is valid before HDA_BCLK edge.	7	—	ns		10-12
t144	Time duration for which HDA_SDO is valid after HDA_BCLK edge.	7	—	ns		10-12
t145	Setup time for HDA_SDI[1:0] at rising edge of HDA_BCLK	15	—	ns		10-12
t146	Hold time for HDA_SDI[1:0] at rising edge of HDA_BCLK	0	—	ns		10-12

Figure 10-12.Intel® High Definition Audio (Intel® HD Audio) Input and Output Timings

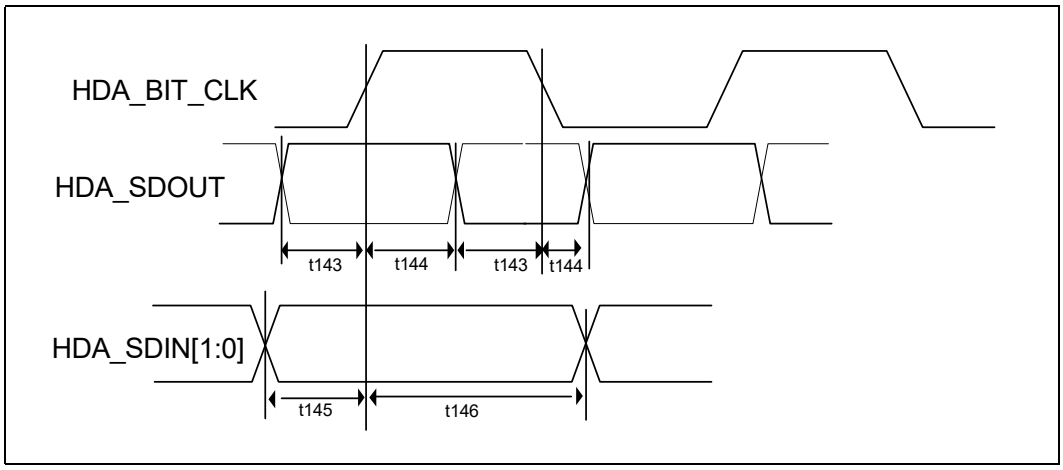


Table 10-20. LPC Timing

Sym	Parameter	Min.	Max.	Units	Notes	Figure
t150	LAD[3:0] Valid Delay from CLKOUT_LPC[1:0] Rising	3	24.67	ns		10-13
t151	LAD[3:0] Output Enable Delay from CLKOUT_LPC[1:0] Rising	2	—	ns		10-16
t152	LAD[3:0] Float Delay from CLKOUT_LPC[1:0] Rising	—	28	ns		10-15
t153	LAD[3:0] Setup Time to CLKOUT_LPC[1:0] Rising	17.67	—	ns		10-14
t154	LAD[3:0] Hold Time from CLKOUT_LPC[1:0] Rising	2	—	ns		10-14
t157	LFRAME# Valid Delay from CLKOUT_LPC[1:0] Rising	3	24.67	ns		10-13

Figure 10-13.Valid Delay from Rising Clock Edge

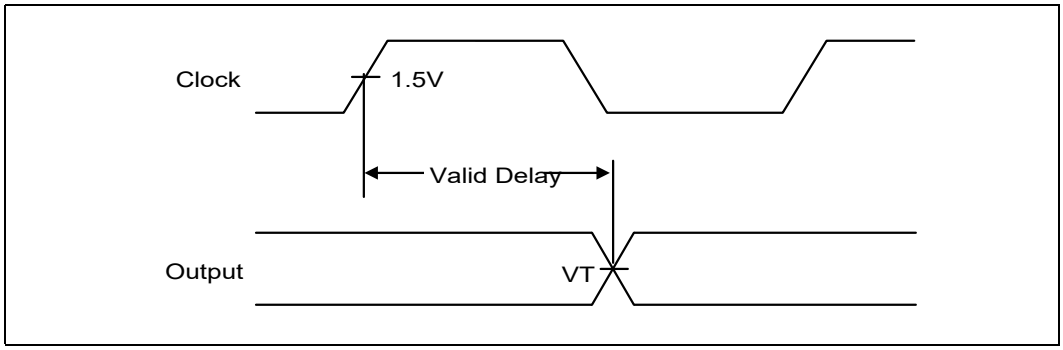


Figure 10-14.Setup and Hold Times

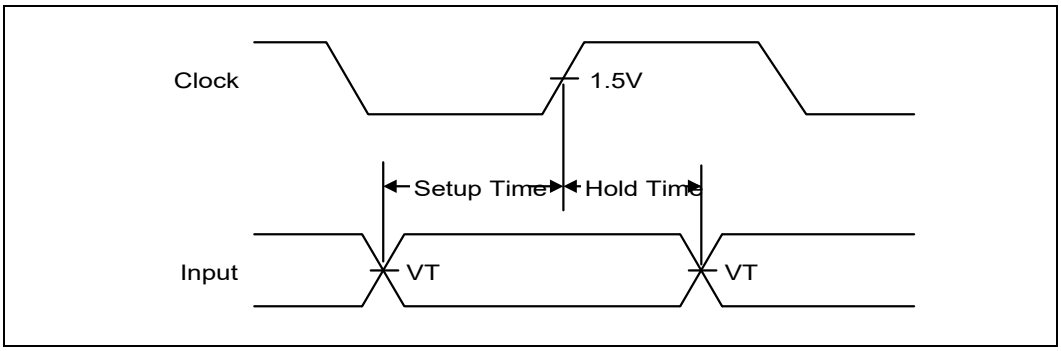


Figure 10-15.Float Delay

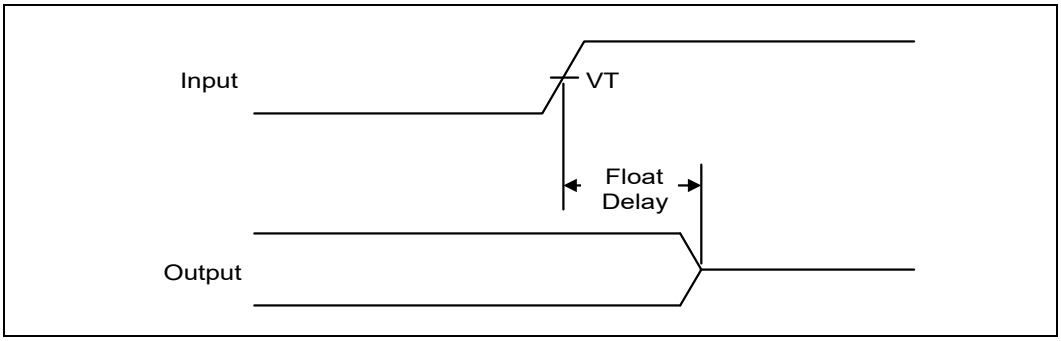


Figure 10-16.Output Enable Delay

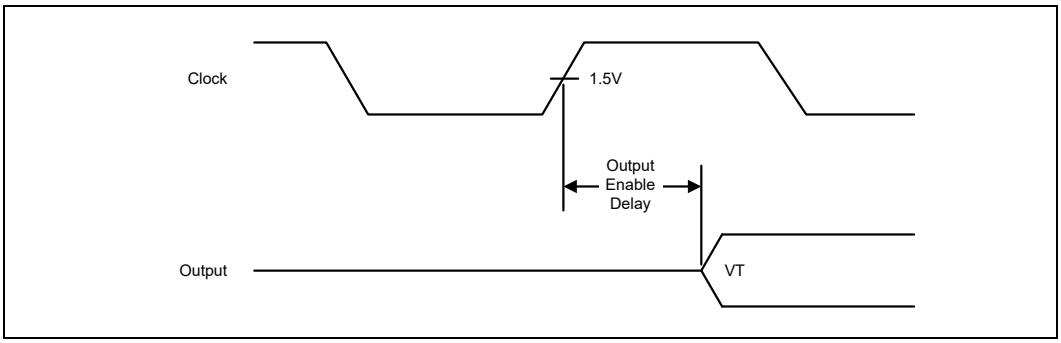


Table 10-21. Miscellaneous Timings

Symbol	Parameter	Min.	Max..	Units	Notes	Figure
t160	SERIRQ Setup Time to PCICLK Rising	7	—	ns		10-18
t161	SERIRQ Hold Time from PCICLK Rising	0	—	ns		
t162	GPIO, USB Resume Pulse Width	2	—	RTCCLK		10-19
t163	SPKR Valid Delay from OSC Rising	—	200	ns		10-17

Figure 10-17.Valid Delay from Rising Clock Edge

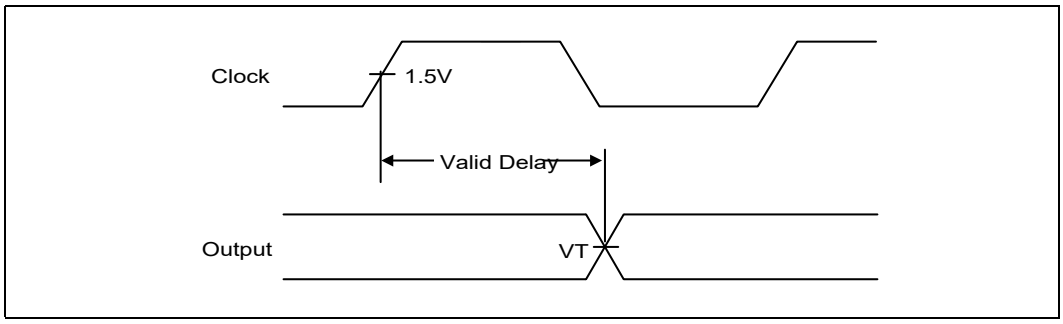


Figure 10-18.Setup and Hold Times

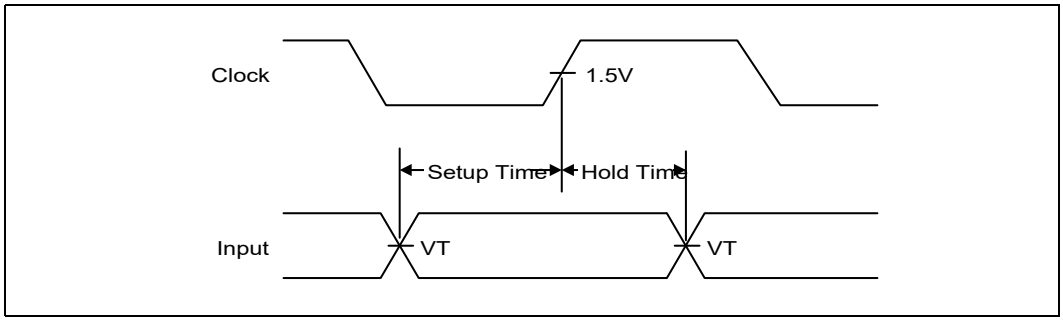


Figure 10-19.Pulse Width

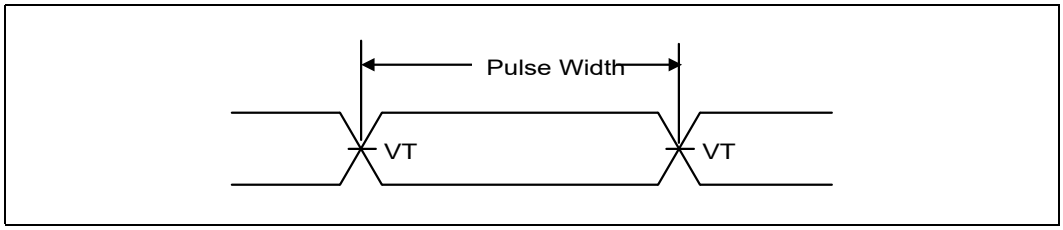


Table 10-22. SPI Timings (17MHz)

Symbol	Parameter	Min.	Max.	Units	Notes	Figure
t180a	Serial Clock Frequency	16.8	17.48	MHz	1	
t183a	Tco of SPI MOSI and SPI I/O with respect to serial clock falling edge at the host	-5	13	ns		10-20
t184a	Setup of SPI MISO and SPI I/O with respect to serial clock falling edge at the host	16	—	ns		10-20
t185a	Hold of SPI MISO and SPI I/O with respect to serial clock falling edge at the host	0	—	ns		10-20
t186a	Setup of SPI CS# assertion with respect to serial clock rising edge at the host	30	—	ns		10-20
t187a	Hold of SPI CS# assertion with respect to serial clock falling edge at the host	30	—	ns		10-20
t188a	SPI CLK High time	26.37	—	ns		10-20
t189a	SPI CLK Low time	26.82	—	ns		10-20

Notes:
1. The typical clock frequency driven by the PCH is 17.86 MHz.
2. Measurement point for low time and high time is taken at 0.5(VccSPI).

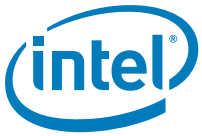


Table 10-23. SPI Timings (30 MHz)

Symbol	Parameter	Min.	Max.	Units	Notes	Figure
t180b	Serial Clock Frequency	29.4	30.6	MHz	1	
t183b	Tco of SPI MOSI and SPI I/O with respect to serial clock falling edge at the host	-5	5	ns		10-20
t184b	Setup of SPI MISO and SPI I/O with respect to serial clock falling edge at the host	8	—	ns		10-20
t185b	Hold of SPI MISO and SPI I/O with respect to serial clock falling edge at the host	0	—	ns		10-20
t186b	Setup of SPI CS# assertion with respect to serial clock rising edge at the host	30	—	ns		10-20
t187b	Hold of SPI CS# assertion with respect to serial clock falling edge at the host	30	—	ns		10-20
t188b	SPI CLK High time	14.88	—	ns		10-20
t189b	SPI CLK Low time	15.18	—	ns		10-20

Note:
1. The typical clock frequency driven by the PCH is 30 MHz.
2. Measurement point for low time and high time is taken at 0.5(VccSPI).

Table 10-24. SPI Timings (48 MHz)

Symbol	Parameter	Min.	Max.	Units	Notes	Figure
t180c	Serial Clock Frequency	47.04	48.96	MHz	1	
t183c	Tco of SPI MOSI and SPI I/O with respect to serial clock falling edge at the host	-3	3	ns		10-20
t184c	Setup of SPI MISO and SPI I/O with respect to serial clock falling edge at the host	8	—	ns		10-20
t185c	Hold of SPI MISO and SPI I/O with respect to serial clock falling edge at the host	0	—	ns		10-20
t186c	Setup of SPI CS# assertion with respect to serial clock rising edge at the host	30	—	ns		10-20
t187c	Hold of SPI CS# assertion with respect to serial clock falling edge at the host	30	—	ns		10-20
t188c	SPI CLK High time	7.1	—	ns	2, 3	10-20
t189c	SPI CLK Low time	11.17	—	ns	2, 3	10-20

Note:
1. Typical clock frequency driven by the PCH is 48 MHz.
2. When using 48 MHz mode ensure target flash component can meet t188c and t189c specifications. Measurement should be taken at a point as close as possible to the package pin.
3. Measurement point for low time and high time is taken at 0.5(VccSPI).

Figure 10-20.SPI Timings

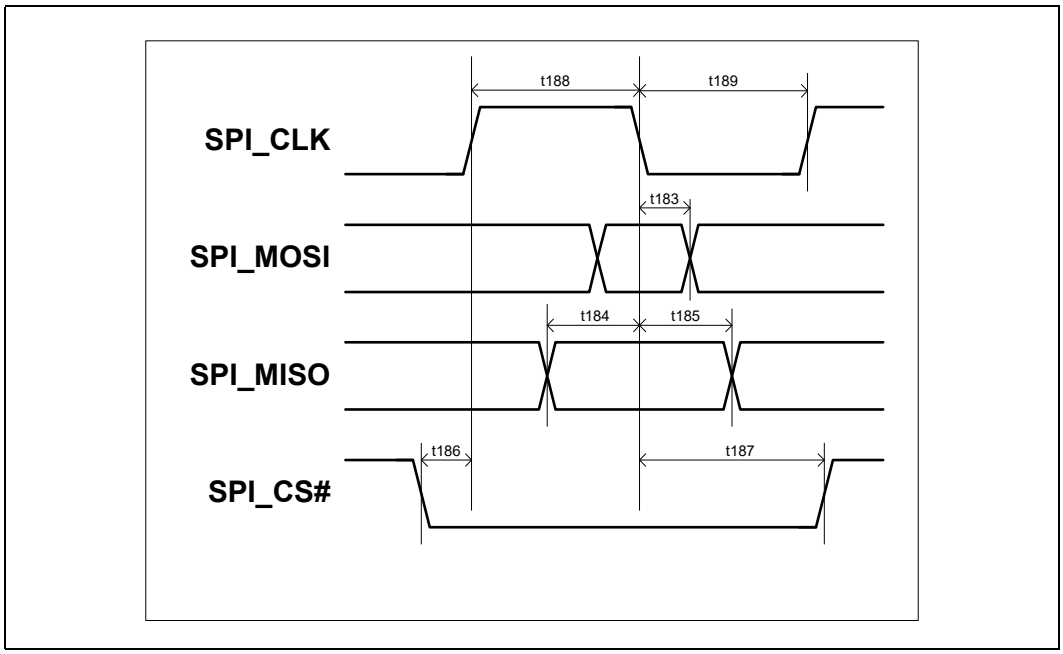


Table 10-25. GSPI Timings (20 MHz)

Symbol	Parameter	Min.	Max.	Units	Notes	Figure
F	Serial Clock Frequency		20	MHz		10-21
t183	Tco of SPI MOSI with respect to serial clock falling edge	-5	5	ns		10-21
t184	Setup of SPI MISO and SPI I/O with respect to serial clock rising edge	8		ns		10-21
t185	Hold of SPI MISO and SPI I/O with respect to serial clock rising edge	0		ns		10-21
t186	Setup of SPI CS# assertion with respect to serial clock rising edge	20		ns		10-21
t187	Hold of SPI CS# assertion with respect to serial clock falling edge	20		ns		10-21

Figure 10-21. GSPI Timings

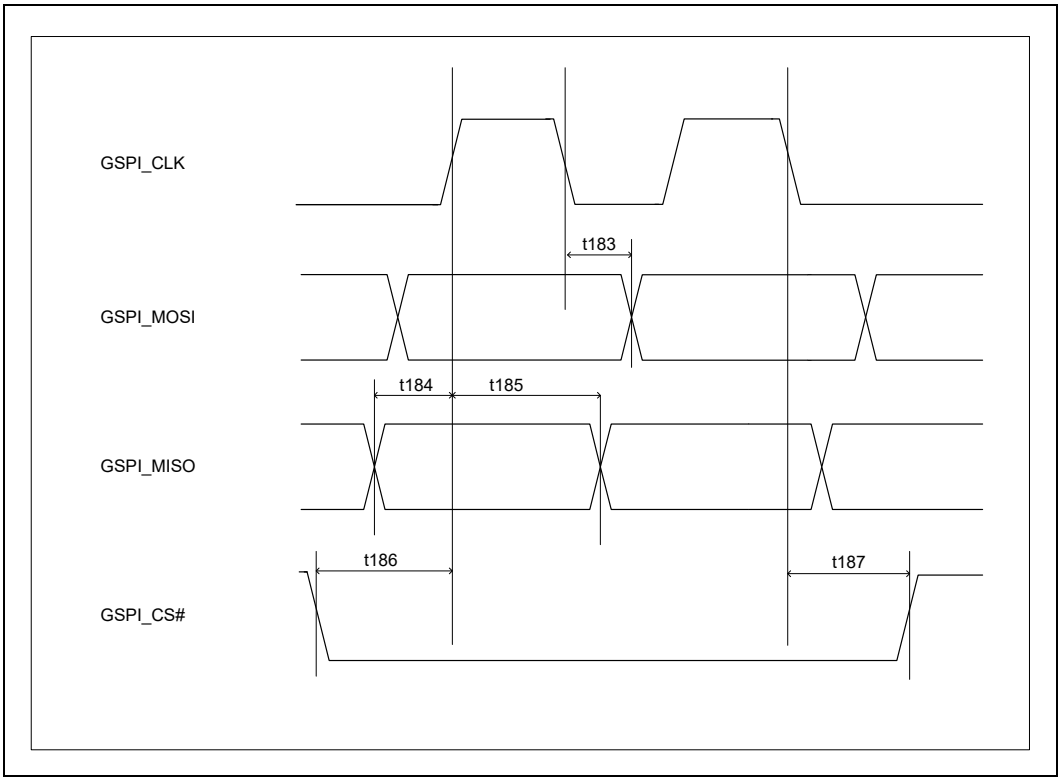


Table 10-26. Controller Link Receive Timings

Symbol	Parameter	Min.	Max..	Units	Notes	Figure
t190	Single bit time	13	—	ns		10-22
t191	Single clock period	30	—	ns		10-22
t193	Setup time before CL_CLK	0.9	—	ns		10-22
t194	Hold time after CL_CLK	0.9	—	ns		10-22
V_{IL_AC}	Input low voltage (AC)	—	CL_Vref – 0.08	V	2	
V_{IH_AC}	Input high voltage (AC)	CL_Vref +0.08	—	V	2	

Notes:
1. Measured from (CL_Vref – 50 mV to CL_Vref + 50 mV) at the receiving device side. No test load is required for this measurement as the receiving device fulfills this purpose.
2. CL_Vref = 0.12*(VccSus3_3).

Figure 10-22.Controller Link Receive Timings

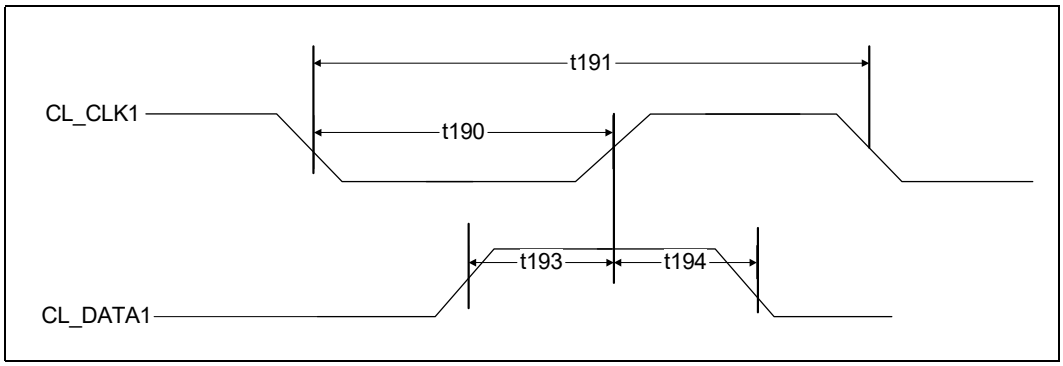


Figure 10-23.Controller Link Receive Slew Rate

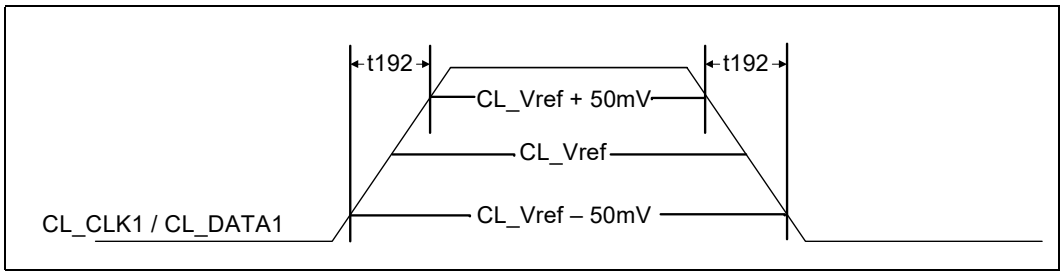


Table 10-27. UART Timings

Sym	Parameter	Min.	Max.	Units	Notes	Figure
F	Operating Frequency	-	6.25	MHz		
Slew_rise	Output Rise Slope	1.452	2.388	V/ns		
Slew_fall	Output Fall Slope	1.552	2.531	V/ns		

Table 10-28. I^2S Timings (Sheet 1 of 2)

Symbol	Parameter	Min.	Max.	Units	Notes	Figure
SCLK						
F_{I2S}	Clock Frequency in (Master Mode)	-	8	MHz		
F_{I2S}	Clock Frequency (Slave Mode)	-	9.6	MHz		
	Jitter	-	300	ps		
	Duty Cycle	45	55	%		
SFRM						
T_{CO}	Clock to Output Delay (PCH Master Mode)	-	19	ns		
T_{INV}	SCLK edge to SFRM Invalid (PCH Master Mode)	-	39	ns		
T_{SU}	Setup Time (PCH Slave Mode)	19	-	ns		
T_{HD}	Hold Time (PCH Slave Mode)	39	-	ns		
RXD						
T_{SU}	Setup Time (PCH Master Mode)	14	-	ns		

Table 10-28. I²S Timings (Sheet 2 of 2)

Symbol	Parameter	Min.	Max.	Units	Notes	Figure
T_{HD}	Hold Time (PCH Master Mode)	40	-	ns		
T_{SU}	Setup Time (PCH Slave Mode)	19	-	ns		
T_{HD}	Hold Time (PCH Slave Mode)	39	-	ns		
TXD						
T_{CO}	Clock to Output Delay (PCH Master Mode)	-	29	ns		
T_{INV}	SCLK edge to TXD Invalid (PCH Master Mode)	-	29	ns		
T_{CO}	Clock to Output Delay (PCH Slave Mode)	-	24	ns		
T_{INV}	SCLK edge to TXD Invalid (PCH Slave Mode)	-	30	ns		

10.6 Overshoot/Undershoot Guidelines

Overshoot (or undershoot) is the absolute value of the maximum voltage above VCC or below VSS. The PCH can be damaged by single and/or repeated overshoot or undershoot events on any input, output, or I/O buffer if the charge is large enough. Baseboard designs that meet signal integrity and timing requirements and that do not exceed the maximum overshoot or undershoot limits listed in Table 10-29 and Table 10-30 will ensure reliable I/O performance for the lifetime of the PCH.

Table 10-29. 3.3V Overshoot/Undershoot Specifications

Buffer Type	Associated Signal Group	Maximum Overshoot	Overshoot Duration	Maximum Undershoot	Undershoot Duration	Notes
CFIO HSHV	GPPD, GPPE	$1.39*V_{ccx}$	$0.25*T_{CH}$	$-0.39*V_{ccx}$	$0.25*T_{CH}$	1, 2
CFIO I2C	GPPB, GPPC, GPPD, GPPE, GPPF	$1.39*V_{ccx}$	$0.25*T_{CH}$	$-0.39*V_{ccx}$	$0.25*T_{CH}$	1, 2
CFIO LSHV	HDA, DSW, GPPA, GPPB, GPPC, GPPD, GPPE, GPPF, SPI	$1.39*V_{ccx}$	$0.25*T_{CH}$	$-0.39*V_{ccx}$	$0.25*T_{CH}$	1, 2
USB 2.0	USB 2.0	$1.32*V_{ccx}$	$0.25*T_{CH}$	$-0.32*V_{ccx}$	$0.25*T_{CH}$	1, 2

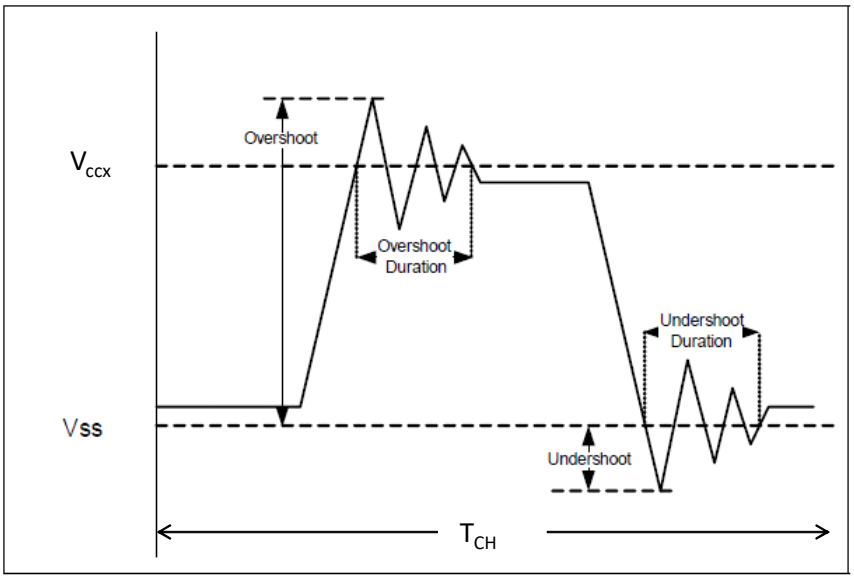
Notes:
1. These specifications are measured at the PCH pin.
2. Vccx refers to the supply voltage at the pin. TCH refers to the duration of the signal waveform. Refer to Figure 10-24 for pictorial description of allowable overshoot/undershoot magnitude and duration.

Table 10-30. 1.8V Overshoot/Undershoot Specifications

Buffer Type	Associated Signal Group	Maximum Overshoot	Overshoot Duration	Maximum Undershoot	Undershoot Duration	Notes
CFIO HSHV	GPPD, GPPE	2.57*V_{ccx}	0.25*T_{CH}	-1.57*V_{ccx}	0.25*T_{CH}	1, 2
CFIO I2C	GPPB, GPPC, GPPD, GPPE, GPPF	2.57*V_{ccx}	0.25*T_{CH}	-1.57*V_{ccx}	0.25*T_{CH}	1, 2
CFIO LSHV	HDA, DSW, GPPA, GPPB, GPPC, GPPD, GPPE, GPPF, SPI	2.57*V_{ccx}	0.25*T_{CH}	-1.57*V_{ccx}	0.25*T_{CH}	1, 2

Notes:
1. These specifications are measured at the PCH pin.
2. Vccx refers to the supply voltage at the pin. TCH refers to the duration of the signal waveform. Refer to Figure 10-24 for pictorial description of allowable overshoot/undershoot magnitude and duration.

Figure 10-24. Maximum Acceptable Overshoot/Undershoot Waveform



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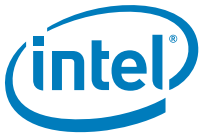

11 Ballout Definition

This chapter contains the PCH Ballout information. Figure 11-1, Figure 11-2, Figure 11-3, and Figure 11-4 show the BGA ballout from a top of package quadrant view. Table 11-1 is a ball list, sorted alphabetically by signal name.

Note: Ball names FAN_PWM_[3:0] and FAN_TACH_[7:0] are not used. These signals are Reserved on Desktop/Mobile SKUs.

Figure 11-1. BGA PCH-H Ballout (Top View – Upper Left)

	45	44	43	42	41	40	39	38	37	36	35	34	33	32	31	30	29	28	27	26	25	24	23
A		VSS	VCCAMPHY PLL_1p0	VSS	PCIE16 _TXN / SATA3_ TXN	PCIE16 _TXP / SATA3_ TXP	PCIE15 _TXP / SATA2_ TXP		VSS		PCIE12 _TXP			VSS		DMI_T XP3		DMI_TXP 1			VSS		PCIE6_T XP
B	VSS	VSS	VCCAMPHY PLL_1p0			VSS	PCIE15 _TXN / SATA2_ TXN	PCIE14 _TXN / SATA1B _TXN	VSS	PCIE13 _TXP / SATA0B _TXP	PCIE12 _TXN		PCIE11 _TXP	PCIE10 _TXP / SATA1A _TXP	PCIE9_ TXP / SATA0A _TXP	DMI_T XN3	DMI_TX N2	DMI_TXN 1	DMI_T XP0		VSS	PCIE8_ TXP	PCIE7_T XP
C	VCCMIPI PLL_1P0	VCCMIPIP LL_1P0		VSS				PCIE14 _TXP / SATA1B _TXP	VSS	PCIE13 _TXN / SATA0B _TXN			PCIE11 _TXN	PCIE10 _TXN / SATA1A _TXN	PCIE9_ TXN / SATA0A _TXN		DMI_TX P2	VSS	DMI_T XN0			PCIE8_ TXN	PCIE7_T XN
D	VSS		PCIE16_RX N / SATA3_RX N				PCIE14 _RXN / SATA1B _RXN			VSS	VSS		VSS		VSS	VSS	VSS		VSS		VSS	VSS	
E	PCIE17_ TXN / SATA4_T XN			PCIE16 _RXP / SATA3_ RXP	PCIE15 _RXP / SATA2_ RXP				PCIE14 _RXP / SATA1B _RXP		PCIE13 _RXP / SATA0B _RXP		VSS		VSS		PCIE10 _RXP / SATA1A _RXP			DMI_RX P2		DMI_R XN1	
F	PCIE17_ TXP / SATA4_T XP	VSS			PCIE15 _RXN / SATA2_ RXN																		
G	PCIE18_ TXN / SATA5_T XN	PCIE18_T XP / SATA5_TX P		VSS					PCIE18 _RXP / SATA5_ RXP		PCIE13 _RXN / SATA0B _RXN		PCIE12 _RXN		PCIE9_ RXN / SATA0A _RXN		PCIE10 _RXN / SATA1A _RXN		DMI_R XN2			DMI_R XP1	
H		PCIE19_T XP / SATA6_TX P	PCIE19_TX N / SATA6_TXN	PCIE17 _RXN / SATA4_ RXN		PCIE17 _RXP / SATA4_ RXP					VSS		PCIE12 _RXP		PCIE9_ RXP / SATA0A _RXP		VSS		VSS			VSS	
J	PCIE20_ TXP / SATA7_T XP						VSS																
K		PCIE20_T XN / SATA7_TX N	VSS	VSS					PCIE18 _RXN / SATA5_ RXN	VSS			VSS		PCIE11 _RXP		DMI_RX P3		VSS			PCIE8_ RXN	
L		GPP_G22	GPP_G23		VSS		PCIE19 _RXP / SATA6_ RXP		PCIE19 _RXN / SATA6_ RXN						PCIE11 _RXN		DMI_RX N3		DMI_R XN0			PCIE8_ RXP	
M	GPP_G19 / SMI#	GPP_G3 / FAN_TACH _3		VSS							VSS												
N		GPP_G17 / ADR_COM PLETE	GPP_G18 / NMI#	GPP_G1 1 / FAN_P WM_3	VSS		PCIE20 _RXN / SATA7_ RXN	PCIE20 _RXP / SATA7_ RXP		VSS	VSS				RSVD		RSVD		DMI_R XP0			VSS	
P	VSS	GPP_G5 / FAN_TACH _5	GPP_G16 / GSXCLK												RSVD		RSVD		RSVD			RSVD	
R		GPP_G8 / FAN_PWM _0	GPP_G9 / FAN_PWM_ 1	GPP_G1 4 / GSXDIN	GPP_G1 5 / GSXSR ESET#		GPP_G1 2 / GSXDO UT	VSS		GPP_G1 3 / GSXSLO AD	GPP_G2 0		VSS				VSS		RSVD			RSVD	
T	GPP_G6 / FAN_TAC H_6	GPP_G7 / FAN_TACH _7		VSS																			
U			GPP_G0 / FAN_TACH_ 0	GPP_G1 / FAN_TA CH_1	GPP_G2 / FAN_TA CH_2		GPP_G1 0 / FAN_P WM_2	VSS		GPP_G4 / FAN_TA CH_4	GPP_G2 1		VSS	VSS	VSS		VSS	VSS		VCCMPH Y_1p0	VCCMPH Y_1p0		VCCMPH Y_1p0
V	VSS	GPP_F23															VSS	VCCAPLL EBB_1p0		VCCMPH Y_1p0	VSS		VSS
W		GPP_F17 / USB2_OC 6#	GPP_F18 / USB2_OC7 #	GPP_F1 9 / eDP_VD DEN			GPP_F2 2	VSS		GPP_F2 1 / eDP_BK LTCTL	GPP_F2 0 / eDP_BK LTEN		VSS	VSS	VSS								
Y		GPP_F14	GPP_F15 / USB2_OC4 #		GPP_F1 6 / USB2_ OC5#												VSS	VSS		VSS	VCCPRI M_1p0		VCCPRI M_1p0
AA	GPP_F12 / SDATAO UT1	GPP_F13 / SDATAOU T0		VSS													VSS	VCCPRIM _1p0		VCCPRI M_1p0	VSS		VCCPRI M_1p0
AB		GPP_F4 / SATAXPCI E7 / SATAGP7	GPP_F7 / DEVSLP5	GPP_F6 / DEVSLP 4	GPP_F5 / DEVSLP 3		GPP_F9 / DEVSLP 7	VSS		GPP_F8 / DEVSLP 6	GPP_F1 1 / SLOAD		GPP_F1 0 / SCLOC K	VSS	VSS								

Figure 11-2. BGA PCH-H Ballout (Top View – Upper Right)

	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1
A		PCIE4_TXP / USB3_10_TXP			VSS		PCIE1_TXN / USB3_7_TXN		USB3_4_TXN		USB3_2_TXP			USB3_3_RXP		USB3_1_RXP	XTAL24_IN	XTAL24_OUT	VSS	VSS	VSS	
B	PCIE6_TXN	PCIE4_TXN / USB3_10_TXN	PCIE3_TXN / USB3_9_TXN	PCIE2_TXN / USB3_8_TXN	PCIE_RCOMPN		PCIE1_TXP / USB3_7_TXP	USB3_6_TXN	USB3_5_TXN	USB3_4_TXP	USB3_2_TXN	USB3_1_TXP	USB3_3_RXN		USB3_2_RXP	USB3_1_RXN	VSS			VSS	VSS	VSS
C	PCIE5_TXP		PCIE3_TXP / USB3_9_TXP	PCIE2_TXP / USB3_8_TXP		PCIE_RCOMPP		USB3_6_TXP	USB3_5_TXP	USB3_3_TXN		USB3_1_TXN	VSS		USB3_2_RXN				VSS		VSS	RSVD
D	PCIE5_TXN	VSS		VSS		VSS	VSS	VSS		USB3_3_TXP	VSS		VSS		CLKOUT_SRC_N5	CLKOUT_SRC_P5		CLKOUT_SRC_N4		CLKOUT_SRC_N2		RSVD
E	PCIE6_RXP		PCIE4_RXN / USB3_10_RXN			PCIE2_RXN / USB3_8_RXN		VSS		VSS		USB3_4_RXN					CLKOUT_SRC_P4	CLKOUT_SRC_N3				XCLK_BIASREF
F															VSS						CLKOUT_SRC_P2	CLKOUT_CPUNSSC_N
G	PCIE6_RXN			PCIE4_RXP / USB3_10_RXP		PCIE2_RXP / USB3_8_RXP		PCIE1_RXP / USB3_7_RXP		USB3_5_RXN		USB3_4_RXP		VSS					CLKOUT_SRC_P3		CLKOUT_CPUBCLK_P	CLKOUT_CPUNSSC_P
H	VSS			VSS		VSS		PCIE1_RXN / USB3_7_RXN		USB3_5_RXP										VSS	CLKOUT_CPUBCLK_N	
J												VSS	VSS			VSS		VSS		VSS	CLKOUT_CPUPCIBCLK_P	CLKOUT_CPUPCIBCLK_N
K	PCIE7_RXP			PCIE5_RXN		PCIE3_RXP / USB3_9_RXP		USB3_6_RXN		USB3_6_RXP			VSS						VSS	VCCCLK5	VCCCLK5	
L	PCIE7_RXN			PCIE5_RXP		PCIE3_RXN / USB3_9_RXN		VSS		VSS	VSS				VSS	CLKOUT_SRC_N1		CLKOUT_SRC_P1	VSS		CLKOUT_ITPXDP_P	CLKOUT_ITPXDP_N
M																						
N	VSS			VSS		VCCCLK1		VSS					VSS		CLKOUT_SRC_P0	CLKOUT_SRC_N0		VSS	VSS	CLKOUT_SRC_N9	CLKOUT_SRC_P9	
P	VSS			VSS		VSS														CLKOUT_SRC_N10	CLKOUT_SRC_P10	CLKOUT_SRC_N14
R	VSS			VCCCLK3		VCCCLK2			VSS	CLKOUT_SRC_N15		CLKOUT_SRC_P15	VSS		CLKOUT_SRC_N6	CLKOUT_SRC_P6		VSS	CLKOUT_SRC_P11	CLKOUT_SRC_N11	CLKOUT_SRC_P14	
T																			VSS		VSS	VSS
U		VCCMPHY_1p0	VCCCLK4		VSS	VSS		VSS	VSS	RSVD		VSS	VSS		VSS	CLKOUT_SRC_P7		CLKOUT_SRC_N7	VSS	CLKOUT_SRC_P12	CLKOUT_SRC_N12	
V		VSS	VSS		VSS	VCCCLK2														VSS	USB2N_13	USB2P_13
W								VCCDSW_3p3	VSS	RSVD		CLKOUT_SRC_P8	CLKOUT_SRC_N8		VSS	CLKOUT_SRC_N13			VSS	USB2P_11	USB2N_11	
Y		VSS	VSS		VSS	VSS												CLKOUT_SRC_P13				
AA		VSS	VSS		VSS	VSS													VSS		USB2P_9	USB2N_9
AB								VSS	VSS	RSVD		VSS	VSS		VSS	VSS		VSS	VSS	USB2N_7	USB2P_7	

Figure 11-3. BGA PCH-H Ballout (Top View – Lower Left)

	45	44	43	42	41	40	39	38	37	36	35	34	33	32	31	30	29	28	27	26	25	24	23
AC	VSS	GPP_E12 / USB2_OC3 #	GPP_F3 / SATAXPCIE6 / SATAGP6														VSS	VCCPRIM_1p0		VCCPRIM_1p0	VSS		VCCPRIM_1p0
AD		GPP_E8 / SATALED#	GPP_E9 / USB2_OC0 #	GPP_E10 / USB2_OC1#	VCCPGPPG		GPP_E11 / USB2_OC2#	GPP_F2 / SATAXPCIE5 / SATAGP5		VSS	GPP_F0 / SATAXPCIE3 / SATAGP3		VSS	VSS	GPP_F1 / SATAXPCIE4 / SATAGP4								
AE	GPP_E6 / DEVSLP2	GPP_E7 / CPU_GP1		VSS													VSS	VSS		VCCPRIM_1p0	VSS		VCCPRIM_1p0
AF					GPP_E3 / CPU_GP0												VSS	VSS		VSS	VSS		VSS
AG		GPP_D21	GPP_E5 / DEVSLP1	GPP_E4 / DEVSLP0			GPP_E2 / SATAXPCIE2 / SATAGP2	VSS		GPP_E0 / SATAXPCIE0 / SATAGP0	GPP_E1 / SATAXPCIE1 / SATAGP1		VSS	VSS	VSS								
AH	VSS	GPP_D20 / DMIC_DATA0	GPP_D22														VSS	VSS		VSS	VSS		VSS
AJ		GPP_D23 / ISH_I2C2_SCL / I2C3_SCL	GPP_D16 / ISH_UART0_CTS#	GPP_D17 / DMIC_CLK1	VCCPGPPEF		GPP_D12	GPP_D18 / DMIC_DATA1		VSS	GPP_D19 / DMIC_CLK0		GPP_D5 / I2S0_SFRM	VSS	VSS		VSS	VSS		VSS	VCCPRIM_1p0		VCCPRIM_1p0
AK	GPP_D13 / ISH_UART0_RXD / SML0BDATA / I2C2_SDA	GPP_D14 / ISH_UART0_TXD / SML0BCLK / I2C2_SCL		VSS																			
AL		GPP_D9	GPP_D15 / ISH_UART0_RTS#	GPP_D8 / I2S0_SCLK	VCCPGPPEF		GPP_D0	VSS		GPP_D10	GPP_D11		VSS	VSS			VSS		GPP_B1			VSS	
AM	VSS	GPP_D4 / ISH_I2C2_SDA / I2C3_SDA	GPP_D6 / I2S0_TXD														VSS		VSS			VSS	
AN		GPP_C22 / UART2_RTS#	GPP_C23 / UART2_CTS#	GPP_D7 / I2S0_RXD	GPP_D3		VSS	GPP_D2		GPP_D1					VSS		RSVD		VSS			GPP_B11	
AP																							
AR	GPP_C20 / UART2_RXD	GPP_C18 / I2C1_SDA		VSS	GPP_C19 / I2C1_SCL		GPP_C21 / UART2_TXD	GPP_C17 / I2C0_SCL				VSS	VSS		GPP_H1 / SRCCLKREQ7#		GPP_B21 / GSPI1_MISO		GPP_B0			GPP_B15 / GSPI0_CS#	
AT		GPP_C14 / UART1_RTS# / ISH_UART1_RTS#	GPP_C13 / UART1_TXD / ISH_UART1_TXD	GPP_C16 / I2C0_SDA						VSS			GPP_H0 / SRCCLKREQ6#		SPI0_CS2#		GPP_B22 / GSPI1_MOSI		GPP_B23 / SML1ALERT# / PCHHOT#			GPP_B7 / SRCCLKREQ2#	
AU	VSS	GPP_C11 / UART0_CTS#	GPP_C12 / UART1_RXD / ISH_UART1_RXD		GPP_C15 / UART1_CTS# / ISH_UART1_CTS#		VSS			VSS	VSS												
AV		GPP_C9 / UART0_TXD	GPP_C10 / UART0_RTS#										VSS		VSS		GPP_B20 / GSPI1_CLK		VSS			VSS	
AW	GPP_C7 / SML1DATA	GPP_C0 / SMBCLK		GPP_C6 / SML1CLK					VSS		GPP_H11 / SML2DATA		GPP_H7 / SRCCLKREQ13#		SPI0_CS1#		VSS		GPP_B16 / GSPI0_CLK			GPP_B6 / SRCCLKREQ1#	
AY	VSS	GPP_C3 / SML0CLK						VSS															
BA	VCCPGPPD				GPP_C8 / UART0_RXD	GPP_C5 / SML0ALERT#					GPP_H14 / SML3DATA		GPP_H6 / SRCCLKREQ12#		VCCPGPPA		DCPDSW_1p0			DCPRTC		VCCDSW_3p3	
BB	VCCPGPPD		GPP_C1 / SMBDATA		GPP_C2 / SMBALERT#		GPP_C4 / SML0DATA	GPP_H19 / ISH_I2C0_SDA		GPP_H15 / SML3ALERT#		VSS	GPP_H8 / SRCCLKREQ14#		GPP_H4 / SRCCLKREQ10#	VSS	SPI0_MOSI		GPP_B13 / PLTRST#		VSS	GPP_B9 / SRCCLKREQ4#	
BC	VCCPGPPD	VCCPGPPD		VCCPGPPBCH				GPP_H20 / ISH_I2C0_SCL		GPP_H18 / SML4ALERT#	GPP_H13 / SML3CLK		GPP_H5 / SRCCLKREQ11#	GPP_H3 / SRCCLKREQ9#	SPI0_CLK		SPI0_IO2		GPP_B19 / GSPI1_CS#	GPP_B12 / SLP_S0#		GPP_B5 / SRCCLKREQ0#	GPP_B3 / CPU_GP2
BD	VSS	VSS	VSS			VCCPGPPBCH	GPP_H16 / SML4CLK	GPP_H22 / ISH_I2C1_SCL		GPP_H23	GPP_H12 / SML2ALERT#	GPP_H10 / SML2CLK	GPP_H9 / SRCCLKREQ15#	GPP_H2 / SRCCLKREQ8#	SPI0_CS0#	SPI0_IO3		GPP_B18 / GSPI0_MOSI	GPP_B17 / GSPI0_MISO	GPP_B14 / SPKR	GPP_B8 / SRCCLKREQ3#	GPP_B4 / CPU_GP3	GPP_B2 / VRALERT#
BE		VSS	VCCSPI	VCCSPI	VCCSPI	VSS	GPP_H21 / ISH_I2C1_SDA		VSS			GPP_H17 / SML4DATA		VSS		SPI0_MISO		VSS			GPP_B10 / SRCCLKREQ5#		VSS

Figure 11-4. BGA PCH-H Ballout (Top View – Lower Right)

	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1
AC		VSS	VSS		VSS	VCCPRIM_1p0														USB2P_5	USB2N_5	VSS
AD								VCCPRIM_1p0	VSS	VCCATS		VSS	USB2_VBUSSENSE		VSS	USB2P_2		USB2N_2	VSS	USB2N_12	USB2P_12	
AE		VSS	VSS		VSS	RSVD													VSS		USB2P_4	USB2N_4
AF		VSS	VSS		VSS	RSVD												USB2N_1		USB2P_6	USB2N_6	
AG								RSVD	RSVD	VSS		VSS	USB2P_3		USB2N_3	USB2P_1			VSS	USB2_COMP	USB2_ID	
AH		VSS	VSS		VSS	VSS															PM_DOWN	VSS
AJ		VCCPRIM_1p0	VCCPRIM_1p0		VSS	VSS		VSS	VSS	USB2P_14		USB2N_14	VSS		USB2N_10	USB2P_10		VCCUSB2PLL_1p0	PM_SYNC	THERMTRIP#		
AK																			VSS		PLTRST_PROC#	PCH_TRIGIN
AL	VCCPRIM_1p0			VSS		VSS				VSS		VSS	VSS		USB2N_8	USB2P_8		VCCUSB2PLL_1p0	VSS	PECI	PCH_TRIGOUT	
AM	VSS			VSS		VSS		VSS												PROCPWRGD	DISPA_BCLK	DISPA_SDO
AN	VSS			VCCHDAPLL_1P0		TP1		GPD8 / SUSCLK				VSS	VSS		VSS	VSS		VCCPRIM_3p3	VSS	JTAG_TCK	DISPA_SDI	
AP												VSS							VSS		JTAG_TDI	JTAG_TDO
AR	RSVD			TP2		GPP_A16 / CLKOUT_48		GPD11 / LANPHYPC						VSS		VSS		VSS		JTAGX	JTAG_TMS	
AT	GPP_A1 / LAD0 / ESPI_IO0			GPP_A3 / LAD2 / ESPI_IO2		GPP_A0 / RCIN# / ESPI_ALERT1#		VSS		GPD3 / PWRBTN#			VSS	VSS					PRDY#	PREQ#	ITP_PMODE	
AU																VSS						VSS
AV	GPP_A2 / LAD1 / ESPI_IO1			GPP_A10 / CLKOUT_LPC1		VSS		SLP_LAN#		GPD9 / SLP_WLAN#		DSW_PWROK					VSS		GPP_I2 / DDPD_HPD2	CL_DATA	CL_CLK	
AW	GPP_A8 / CLKRUN#			VSS		GPP_A7 / PIRQA# / ESPI_ALERT0#		GPD4 / SLP_S3#		VSS		PCH_PWROK		VSS					GPP_I0 / DDPB_HPD0		CL_RST#	SYS_RESET#
AY																		CPU_TRST#			GPP_I1 / DDPC_HPD1	SYS_PWROK
BA	VCCRTC		VCCRTCPRIM_3p3			GPP_A6 / SERIRQ / ESPI_CS1#		VCCHDA		GPD10 / SLP_S5#		RSMRST#		HDA_BCLK				GPP_I5 / DDPB_CTRLCLK	GPP_I3 / DDPE_HPD3			VSS
BB	GPP_A18 / ISH_GP0	VSS		GPP_A15 / SUSACK#		GPP_A12 / BMBUSY# / ISH_GP6 / SX_EXIT_HOLDOFF#	VSS	GPD1 / ACPRESENT		SLP_SUS#		VSS	SRTCRST#			HDA_SDO				GPP_I7 / DDPC_CTRLCLK		VSS
BC	GPP_A23 / ISH_GP5			GPP_A17 / ISH_GP7	GPP_A14 / SUS_STAT# / ESPI_RESET#	GPP_A9 / CLKOUT_LPC0 / ESPI_CLK		GPD6 / SLP_A#	DRAM_RESET#	WAKE#			RTCRST#	RTCX1	HDA_SDI1				GPP_I6 / DDPB_CTRLDATA		VSS	VSS
BD	GPP_A20 / ISH_GP2	GPP_A19 / ISH_GP1		GPP_A13 / SUSWARN# / SUSPWRDNACK	GPP_A22 / ISH_GP4	GPP_A11 / PME#	GPP_A4 / LAD3 / ESPI_IO3	GPD5 / SLP_S4#	GPD7 / RSVD	GPD0 / BATLOW#		GPD2 / LAN_WAKE#	RTCX2	HDA_SYNC	HDA_RST#	GPP_I4 / EDP_HPD	GPP_I8 / DDPC_CTRLDATA			VCCPRIM_3p3	VSS	RSVD
BE		GPP_A21 / ISH_GP3			VSS		GPP_A5 / LFRAME# / ESPI_CS0#		VSS			INTRUDER#		VSS		HDA_SDI0	GPP_I10 / DDPD_CTRLDATA	GPP_I9 / DDPD_CTRLCLK	VCCPRIM_3p3	VCCPRIM_3p3	RSVD	

Table 11-1. BGA PCH-H Ballout (Sheet 1 of 20)

Ball Name	Ball #
CL_CLK	AV2
CL_DATA	AV3
CL_RST#	AW2
CLKOUT_CPUBCLK_N	H2
CLKOUT_CPUBCLK_P	G2
CLKOUT_CPUNSSC_N	F1
CLKOUT_CPUNSSC_P	G1
CLKOUT_CPUPCIBCLK_N	J1
CLKOUT_CPUPCIBCLK_P	J2
CLKOUT_ITPXDP_N	L1
CLKOUT_ITPXDP_P	L2
CLKOUT_SRC_N0	N7
CLKOUT_SRC_N1	L7
CLKOUT_SRC_N10	P3
CLKOUT_SRC_N11	R3
CLKOUT_SRC_N12	U2
CLKOUT_SRC_N13	W7
CLKOUT_SRC_N14	P1
CLKOUT_SRC_N15	R13
CLKOUT_SRC_N2	D3
CLKOUT_SRC_N3	E5
CLKOUT_SRC_N4	D5
CLKOUT_SRC_N5	D8
CLKOUT_SRC_N6	R8
CLKOUT_SRC_N7	U5
CLKOUT_SRC_N8	W10
CLKOUT_SRC_N9	N3
CLKOUT_SRC_P0	N8
CLKOUT_SRC_P1	L5
CLKOUT_SRC_P10	P2
CLKOUT_SRC_P11	R4
CLKOUT_SRC_P12	U3
CLKOUT_SRC_P13	Y5
CLKOUT_SRC_P14	R2
CLKOUT_SRC_P15	R11
CLKOUT_SRC_P2	F2
CLKOUT_SRC_P3	G4
CLKOUT_SRC_P4	E6
CLKOUT_SRC_P5	D7
CLKOUT_SRC_P6	R7
CLKOUT_SRC_P7	U7
CLKOUT_SRC_P8	W11
CLKOUT_SRC_P9	N2
CPU_TRST#	AY5
DCPDSW_1p0	BA29

Table 11-1. BGA PCH-H Ballout (Sheet 2 of 20)

Ball Name	Ball #
DCPRTC	BA26
DISPA_BCLK	AM2
DISPA_SDI	AN2
DISPA_SDO	AM1
DMI_RXN0	L27
DMI_RXN1	E24
DMI_RXN2	G27
DMI_RXN3	L29
DMI_RXP0	N27
DMI_RXP1	G24
DMI_RXP2	E26
DMI_RXP3	K29
DMI_TXN0	C27
DMI_TXN1	B28
DMI_TXN2	B29
DMI_TXN3	B30
DMI_TXP0	B27
DMI_TXP1	A28
DMI_TXP2	C29
DMI_TXP3	A30
DRAM_RESET#	BC14
DSW_PWROK	AV11
GPD0 / BATLOW#	BD13
GPD1 / ACPRESENT	BB15
GPD10 / SLP_S5#	BA13
GPD11 / LANPHYPC	AR15
GPD2 / LAN_WAKE#	BD11
GPD3 / PWRBTN#	AT13
GPD4 / SLP_S3#	AW15
GPD5 / SLP_S4#	BD15
GPD6 / SLP_A#	BC15
GPD7 / RSVD	BD14
GPD8 / SUSCLK	AN15
GPD9 / SLP_WLAN#	AV13
GPP_A0 / RCIN# / ESPI_ALERT1#	AT17
GPP_A1 / LAD0 / ESPI_IO0	AT22
GPP_A10 / CLKOUT_LPC1	AV19
GPP_A11 /PME#	BD17
GPP_A12 / BMBUSY# / ISH_GP6 / SX_EXIT_HOLDOFF#	BB17
GPP_A13 / SUSWARN# / SUSPWRDNACK	BD19
GPP_A14 / SUS_STAT#/ ESPI_RESET#	BC18

Table 11-1. BGA PCH-H Ballout (Sheet 3 of 20)

Ball Name	Ball #
GPP_A15 / SUSACK#	BB19
GPP_A16 / CLKOUT_48	AR17
GPP_A17 / ISH_GP7	BC19
GPP_A18 / ISH_GP0	BB22
GPP_A19 / ISH_GP1	BD21
GPP_A2 / LAD1 / ESPI_IO1	AV22
GPP_A20 / ISH_GP2	BD22
GPP_A21 / ISH_GP3	BE21
GPP_A22 / ISH_GP4	BD18
GPP_A23 / ISH_GP5	BC22
GPP_A3 / LAD2 / ESPI_IO2	AT19
GPP_A4 / LAD3 / ESPI_IO3	BD16
GPP_A5 / LFRAME# / ESPI_CS0#	BE16
GPP_A6 / SERIRQ / ESPI_CS1#	BA17
GPP_A7 / PIRQA# / ESPI_ALERT0#	AW17
GPP_A8 / CLKRUN#	AW22
GPP_A9 / CLKOUT_LPC0 / ESPI_CLK	BC17
GPP_B0	AR27
GPP_B1	AL27
GPP_B10 / SRCCLKREQ5#	BE25
GPP_B11	AN24
GPP_B12 / SLP_S0#	BC26
GPP_B13 / PLTRST#	BB27
GPP_B14 / SPKR	BD26
GPP_B15 / GSPI0_CS#	AR24
GPP_B16 / GSPI0_CLK	AW27
GPP_B17 / GSPI0_MISO	BD27
GPP_B18 / GSPI0_MOSI	BD28
GPP_B19 / GSPI1_CS#	BC27
GPP_B2 / VRALERT#	BD23
GPP_B20 / GSPI1_CLK	AV29
GPP_B21 / GSPI1_MISO	AR29
GPP_B22 / GSPI1_MOSI	AT29
GPP_B23 / SML1ALERT# / PCHHOT#	AT27
GPP_B3 / CPU_GP2	BC23
GPP_B4 / CPU_GP3	BD24

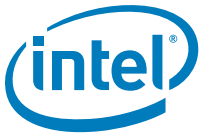

Table 11-1. BGA PCH-H Ballout (Sheet 4 of 20)

Ball Name	Ball #
GPP_B5 / SRCCLKREQ0#	BC24
GPP_B6 / SRCCLKREQ1#	AW24
GPP_B7 / SRCCLKREQ2#	AT24
GPP_B8 / SRCCLKREQ3#	BD25
GPP_B9 / SRCCLKREQ4#	BB24
GPP_C0 / SMBCLK	AW44
GPP_C1 / SMBDATA	BB43
GPP_C10 / UART0_RTS#	AV43
GPP_C11 / UART0_CTS#	AU44
GPP_C12 / UART1_RXD / ISH_UART1_RXD	AU43
GPP_C13 / UART1_TXD / ISH_UART1_TXD	AT43
GPP_C14 / UART1_RTS# / ISH_UART1_RTS#	AT44
GPP_C15 / UART1_CTS# / ISH_UART1_CTS#	AU41
GPP_C16 / I2C0_SDA	AT42
GPP_C17 / I2C0_SCL	AR38
GPP_C18 / I2C1_SDA	AR44
GPP_C19 / I2C1_SCL	AR41
GPP_C2 / SMBALERT#	BB41
GPP_C20 / UART2_RXD	AR45
GPP_C21 / UART2_TXD	AR39
GPP_C22 / UART2_RTS#	AN44
GPP_C23 / UART2_CTS#	AN43
GPP_C3 / SML0CLK	AY44
GPP_C4 / SML0DATA	BB39
GPP_C5 / SML0ALERT#	BA40
GPP_C6 / SML1CLK	AW42
GPP_C7 / SML1DATA	AW45
GPP_C8 / UART0_RXD	BA41
GPP_C9 / UART0_TXD	AV44
GPP_D0	AL39
GPP_D1	AN36
GPP_D10	AL36
GPP_D11	AL35
GPP_D12	AJ39
GPP_D13 / ISH_UART0_RXD / SML0BDATA / I2C2_SDA	AK45

Table 11-1. BGA PCH-H Ballout (Sheet 5 of 20)

Ball Name	Ball #
GPP_D14 / ISH_UART0_TXD / SML0BCLK / I2C2_SCL	AK44
GPP_D15 / ISH_UART0_RTS#	AL43
GPP_D16 / ISH_UART0_CTS#	AJ43
GPP_D17 / DMIC_CLK1	AJ42
GPP_D18 / DMIC_DATA1	AJ38
GPP_D19 / DMIC_CLK0	AJ35
GPP_D2	AN38
GPP_D20 / DMIC_DATA0	AH44
GPP_D21	AG44
GPP_D22	AH43
GPP_D23 / ISH_I2C2_SCL / I2C3_SCL	AJ44
GPP_D3	AN41
GPP_D4 / ISH_I2C2_SDA / I2C3_SDA	AM44
GPP_D5 / I2S0_SFRM	AJ33
GPP_D6 / I2S0_TXD	AM43
GPP_D7 / I2S0_RXD	AN42
GPP_D8 / I2S0_SCLK	AL42
GPP_D9	AL44
GPP_E0 / SATAXPCIE0 / SATAGP0	AG36
GPP_E1 / SATAXPCIE1 / SATAGP1	AG35
GPP_E10 / USB2_OC1#	AD42
GPP_E11 / USB2_OC2#	AD39
GPP_E12 / USB2_OC3#	AC44
GPP_E2 / SATAXPCIE2 / SATAGP2	AG39
GPP_E3 / CPU_GP0	AF41
GPP_E4 / DEVSLP0	AG42
GPP_E5 / DEVSLP1	AG43
GPP_E6 / DEVSLP2	AE45
GPP_E7 / CPU_GP1	AE44
GPP_E8 / SATALED#	AD44
GPP_E9 / USB2_OC0#	AD43
GPP_F0 / SATAXPCIE3 / SATAGP3	AD35
GPP_F1 / SATAXPCIE4 / SATAGP4	AD31
GPP_F10 / SCLOCK	AB33
GPP_F11 / SLOAD	AB35
GPP_F12 / SDATAOUT1	AA45
GPP_F13 / SDATAOUT0	AA44

Table 11-1. BGA PCH-H Ballout (Sheet 6 of 20)

Ball Name	Ball #
GPP_F14	Y44
GPP_F15 / USB2_OC4#	Y43
GPP_F16 / USB2_OC5#	Y41
GPP_F17 / USB2_OC6#	W44
GPP_F18 / USB2_OC7#	W43
GPP_F19 / eDP_VDDEN	W42
GPP_F2 / SATAXPCIE5 / SATAGP5	AD38
GPP_F20 / eDP_BKLTEN	W35
GPP_F21 / eDP_BKLTCTL	W36
GPP_F22	W39
GPP_F23	V44
GPP_F3 / SATAXPCIE6 / SATAGP6	AC43
GPP_F4 / SATAXPCIE7 / SATAGP7	AB44
GPP_F5 / DEVSLP3	AB41
GPP_F6 / DEVSLP4	AB42
GPP_F7 / DEVSLP5	AB43
GPP_F8 / DEVSLP6	AB36
GPP_F9 / DEVSLP7	AB39
GPP_G0 / FAN_TACH_0	U43
GPP_G1 / FAN_TACH_1	U42
GPP_G10 / FAN_PWM_2	U39
GPP_G11 / FAN_PWM_3	N42
GPP_G12 / GSXDOUT	R39
GPP_G13 / GSXSLOAD	R36
GPP_G14 / GSXDIN	R42
GPP_G15 / GSXSRESET#	R41
GPP_G16 / GSXCLK	P43
GPP_G17 / ADR_COMPLETE	N44
GPP_G18 / NMI#	N43
GPP_G19 / SMI#	M45
GPP_G2 / FAN_TACH_2	U41
GPP_G20	R35
GPP_G21	U35
GPP_G22	L44
GPP_G23	L43
GPP_G3 / FAN_TACH_3	M44
GPP_G4 / FAN_TACH_4	U36
GPP_G5 / FAN_TACH_5	P44
GPP_G6 / FAN_TACH_6	T45
GPP_G7 / FAN_TACH_7	T44
GPP_G8 / FAN_PWM_0	R44

Table 11-1. BGA PCH-H Ballout (Sheet 7 of 20)

Ball Name	Ball #
GPP_G9 / FAN_PWM_1	R43
GPP_H0 / SRCCLKREQ6#	AT33
GPP_H1 / SRCCLKREQ7#	AR31
GPP_H10 / SML2CLK	BD34
GPP_H11 / SML2DATA	AW35
GPP_H12 / SML2ALERT#	BD35
GPP_H13 / SML3CLK	BC35
GPP_H14 / SML3DATA	BA35
GPP_H15 / SML3ALERT#	BB36
GPP_H16 / SML4CLK	BD39
GPP_H17 / SML4DATA	BE34
GPP_H18 / SML4ALERT#	BC36
GPP_H19 / ISH_I2C0_SDA	BB38
GPP_H2 / SRCCLKREQ8#	BD32
GPP_H20 / ISH_I2C0_SCL	BC38
GPP_H21 / ISH_I2C1_SDA	BE39
GPP_H22 / ISH_I2C1_SCL	BD38
GPP_H23	BD36
GPP_H3 / SRCCLKREQ9#	BC32
GPP_H4 / SRCCLKREQ10#	BB31
GPP_H5 / SRCCLKREQ11#	BC33
GPP_H6 / SRCCLKREQ12#	BA33
GPP_H7 / SRCCLKREQ13#	AW33
GPP_H8 / SRCCLKREQ14#	BB33
GPP_H9 / SRCCLKREQ15#	BD33
GPP_I0 / DDPB_HPD0	AW4
GPP_I1 / DDPC_HPD1	AY2
GPP_I10 / DDPD_CTRLDATA	BE6
GPP_I2 / DDPD_HPD2	AV4
GPP_I3 / DDPE_HPD3	BA4
GPP_I4 / EDP_HPD	BD7
GPP_I5 / DDPB_CTRLCLK	BA5
GPP_I6 / DDPB_CTRLDATA	BC4

Table 11-1. BGA PCH-H Ballout (Sheet 8 of 20)

Ball Name	Ball #
GPP_I7 / DDPC_CTRLCLK	BB3
GPP_I8 / DDPC_CTRLDATA	BD6
GPP_I9 / DDPD_CTRLCLK	BE5
HDA_BCLK	BA9
HDA_RST#	BD8
HDA_SDI0	BE7
HDA_SDI1	BC8
HDA_SDO	BB7
HDA_SYNC	BD9
INTRUDER#	BE11
ITP_PMODE	AT2
JTAG_TCK	AN3
JTAG_TDI	AP2
JTAG_TDO	AP1
JTAG_TMS	AR2
JTAGX	AR3
PCH_PWROK	AW11
PCH_TRIGIN	AK1
PCH_TRIGOUT	AL2
PCIE_RCOMPN	B18
PCIE_RCOMPP	C17
PCIE1_RXN / USB3_7_RXN	H15
PCIE1_RXP / USB3_7_RXP	G15
PCIE1_TXN / USB3_7_TXN	A16
PCIE1_TXP / USB3_7_TXP	B16
PCIE10_RXN / SATA1A_RXN	G29
PCIE10_RXP / SATA1A_RXP	E29
PCIE10_TXN / SATA1A_TXN	C32
PCIE10_TXP / SATA1A_TXP	B32
PCIE11_RXN	L31
PCIE11_RXP	K31
PCIE11_TXN	C33
PCIE11_TXP	B33
PCIE12_RXN	G33
PCIE12_RXP	H33
PCIE12_TXN	B35
PCIE12_TXP	A35
PCIE13_RXN / SATA0B_RXN	G35

Table 11-1. BGA PCH-H Ballout (Sheet 9 of 20)

Ball Name	Ball #
PCIE13_RXP / SATA0B_RXP	E35
PCIE13_TXN / SATA0B_TXN	C36
PCIE13_TXP / SATA0B_TXP	B36
PCIE14_RXN / SATA1B_RXN	D39
PCIE14_RXP / SATA1B_RXP	E37
PCIE14_TXN / SATA1B_TXN	B38
PCIE14_TXP / SATA1B_TXP	C38
PCIE15_RXN / SATA2_RXN	F41
PCIE15_RXP / SATA2_RXP	E41
PCIE15_TXN / SATA2_TXN	B39
PCIE15_TXP / SATA2_TXP	A39
PCIE16_RXN / SATA3_RXN	D43
PCIE16_RXP / SATA3_RXP	E42
PCIE16_TXN / SATA3_TXN	A41
PCIE16_TXP / SATA3_TXP	A40
PCIE17_RXN / SATA4_RXN	H42
PCIE17_RXP / SATA4_RXP	H40
PCIE17_TXN / SATA4_TXN	E45
PCIE17_TXP / SATA4_TXP	F45
PCIE18_RXN / SATA5_RXN	K37
PCIE18_RXP / SATA5_RXP	G37
PCIE18_TXN / SATA5_TXN	G45
PCIE18_TXP / SATA5_TXP	G44
PCIE19_RXN / SATA6_RXN	L37
PCIE19_RXP / SATA6_RXP	L39
PCIE19_TXN / SATA6_TXN	H43
PCIE19_TXP / SATA6_TXP	H44
PCIE2_RXN / USB3_8_RXN	E17

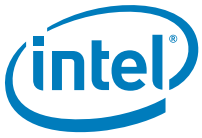

Table 11-1. BGA PCH-H Ballout (Sheet 10 of 20)

Ball Name	Ball #
PCIE2_RXP / USB3_8_RXP	G17
PCIE2_TXN / USB3_8_TXN	B19
PCIE2_TXP / USB3_8_TXP	C19
PCIE20_RXN / SATA7_RXN	N39
PCIE20_RXP / SATA7_RXP	N38
PCIE20_TXN / SATA7_TXN	K44
PCIE20_TXP / SATA7_TXP	J45
PCIE3_RXN / USB3_9_RXN	L17
PCIE3_RXP / USB3_9_RXP	K17
PCIE3_TXN / USB3_9_TXN	B20
PCIE3_TXP / USB3_9_TXP	C20
PCIE4_RXN / USB3_10_RXN	E20
PCIE4_RXP / USB3_10_RXP	G19
PCIE4_TXN / USB3_10_TXN	B21
PCIE4_TXP / USB3_10_TXP	A21
PCIE5_RXN	K19
PCIE5_RXP	L19
PCIE5_TXN	D22
PCIE5_TXP	C22
PCIE6_RXN	G22
PCIE6_RXP	E22
PCIE6_TXN	B22
PCIE6_TXP	A23
PCIE7_RXN	L22
PCIE7_RXP	K22
PCIE7_TXN	C23
PCIE7_TXP	B23
PCIE8_RXN	K24
PCIE8_RXP	L24
PCIE8_TXN	C24
PCIE8_TXP	B24
PCIE9_RXN / SATA0A_RXN	G31
PCIE9_RXP / SATA0A_RXP	H31
PCIE9_TXN / SATA0A_TXN	C31

Table 11-1. BGA PCH-H Ballout (Sheet 11 of 20)

Ball Name	Ball #
PCIE9_TXP / SATA0A_TXP	B31
PECI	AL3
PLTRST_PROC#	AK2
PM_DOWN	AH2
PM_SYNC	AJ4
PRDY#	AT4
PREQ#	AT3
PROCPWRGD	AM3
RSMRST#	BA11
RSVD	C1
RSVD	D1
RSVD	N29
RSVD	N31
RSVD	P24
RSVD	P27
RSVD	P29
RSVD	P31
RSVD	R24
RSVD	R27
RSVD	U13
RSVD	W13
RSVD	AB13
RSVD	AE17
RSVD	AF17
RSVD	AG14
RSVD	AG15
RSVD	AN29
RSVD	AR22
RSVD	BD1
RSVD	BE2
RTCRST#	BC10
RTCX1	BC9
RTCX2	BD10
SLP_LAN#	AV15
SLP_SUS#	BB13
SPI0_CLK	BC31
SPI0_CS0#	BD31
SPI0_CS1#	AW31
SPI0_CS2#	AT31
SPI0_IO2	BC29
SPI0_IO3	BD30
SPI0_MISO	BE30
SPI0_MOSI	BB29
SRTCRST#	BB10
SYS_PWROK	AY1
SYS_RESET#	AW1

Table 11-1. BGA PCH-H Ballout (Sheet 12 of 20)

Ball Name	Ball #
THERMTRIP#	AJ3
TP1	AN17
TP2	AR19
USB2_COMP	AG3
USB2_ID	AG2
USB2_VBUSSENSE	AD10
USB2N_1	AF5
USB2N_10	AJ8
USB2N_11	W2
USB2N_12	AD3
USB2N_13	V2
USB2N_14	AJ11
USB2N_2	AD5
USB2N_3	AG8
USB2N_4	AE1
USB2N_5	AC2
USB2N_6	AF2
USB2N_7	AB3
USB2N_8	AL8
USB2N_9	AA1
USB2P_1	AG7
USB2P_10	AJ7
USB2P_11	W3
USB2P_12	AD2
USB2P_13	V1
USB2P_14	AJ13
USB2P_2	AD7
USB2P_3	AG10
USB2P_4	AE2
USB2P_5	AC3
USB2P_6	AF3
USB2P_7	AB2
USB2P_8	AL7
USB2P_9	AA2
USB3_1_RXN	B7
USB3_1_RXP	A7
USB3_1_TXN	C11
USB3_1_TXP	B11
USB3_2_RXN	C8
USB3_2_RXP	B8
USB3_2_TXN	B12
USB3_2_TXP	A12
USB3_3_RXN	B10
USB3_3_RXP	A9
USB3_3_TXN	C13
USB3_3_TXP	D13
USB3_4_RXN	E11

Table 11-1. BGA PCH-H Ballout (Sheet 13 of 20)

Ball Name	Ball #
USB3_4_RXP	G11
USB3_4_TXN	A14
USB3_4_TXP	B13
USB3_5_RXN	G13
USB3_5_RXP	H13
USB3_5_TXN	B14
USB3_5_TXP	C14
USB3_6_RXN	K15
USB3_6_RXP	K13
USB3_6_TXN	B15
USB3_6_TXP	C15
VCCAMPHYPLL_1p0	A43
VCCAMPHYPLL_1p0	B43
VCCAPLLEBB_1p0	V28
VCCATS	AD13
VCCCLK1	N17
VCCCLK2	R17
VCCCLK2	V17
VCCCLK3	R19
VCCCLK4	U20
VCCCLK5	K2
VCCCLK5	K3
VCCDSW_3p3	W15
VCCDSW_3p3	BA24
VCCHDA	BA15
VCCHDAPLL_1P0	AN19
VCCMPHY_1p0	U21
VCCMPHY_1p0	U23
VCCMPHY_1p0	U25
VCCMPHY_1p0	U26
VCCMPHY_1p0	V26
VCCMIPIPLL_1P0	C44
VCCMIPIPLL_1P0	C45
VCCPGPPA	BA31
VCCPGPPBCH	BC42
VCCPGPPBCH	BD40
VCCPGPPD	BA45
VCCPGPPD	BB45
VCCPGPPD	BC44
VCCPGPPD	BC45
VCCPGPPEF	AJ41
VCCPGPPEF	AL41
VCCPGPPG	AD41
VCCPRIM_1p0	Y23
VCCPRIM_1p0	Y25
VCCPRIM_1p0	AA23
VCCPRIM_1p0	AA26

Table 11-1. BGA PCH-H Ballout (Sheet 14 of 20)

Ball Name	Ball #
VCCPRIM_1p0	AA28
VCCPRIM_1p0	AC17
VCCPRIM_1p0	AC23
VCCPRIM_1p0	AC26
VCCPRIM_1p0	AC28
VCCPRIM_1p0	AD15
VCCPRIM_1p0	AE23
VCCPRIM_1p0	AE26
VCCPRIM_1p0	AJ20
VCCPRIM_1p0	AJ21
VCCPRIM_1p0	AJ23
VCCPRIM_1p0	AJ25
VCCPRIM_1p0	AL22
VCCPRIM_3p3	AN5
VCCPRIM_3p3	BD3
VCCPRIM_3p3	BE3
VCCPRIM_3p3	BE4
VCCRTC	BA22
VCCRTCPRIM_3p3	BA20
VCCSPI	BE41
VCCSPI	BE42
VCCSPI	BE43
VCCUSB2PLL_1p0	AJ5
VCCUSB2PLL_1p0	AL5
VSS	A2
VSS	A3
VSS	A4
VSS	A18
VSS	A25
VSS	A32
VSS	A37
VSS	A42
VSS	A44
VSS	B1
VSS	B2
VSS	B3
VSS	B6
VSS	B25
VSS	B37
VSS	B40
VSS	B44
VSS	B45
VSS	C2
VSS	C4
VSS	C10
VSS	C28
VSS	C37

Table 11-1. BGA PCH-H Ballout (Sheet 15 of 20)

Ball Name	Ball #
VSS	C42
VSS	D10
VSS	D12
VSS	D15
VSS	D16
VSS	D17
VSS	D19
VSS	D21
VSS	D24
VSS	D25
VSS	D27
VSS	D29
VSS	D30
VSS	D31
VSS	D33
VSS	D35
VSS	D36
VSS	D45
VSS	E13
VSS	E15
VSS	E31
VSS	E33
VSS	F8
VSS	F44
VSS	G9
VSS	G42
VSS	H3
VSS	H17
VSS	H19
VSS	H22
VSS	H24
VSS	H27
VSS	H29
VSS	H35
VSS	J3
VSS	J5
VSS	J7
VSS	J10
VSS	J11
VSS	J39
VSS	K4
VSS	K10
VSS	K27
VSS	K33
VSS	K36
VSS	K42
VSS	K43

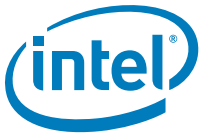

Table 11-1. BGA PCH-H Ballout (Sheet 16 of 20)

Ball Name	Ball #
VSS	L4
VSS	L8
VSS	L12
VSS	L13
VSS	L15
VSS	L41
VSS	M35
VSS	M42
VSS	N4
VSS	N5
VSS	N10
VSS	N15
VSS	N19
VSS	N22
VSS	N24
VSS	N35
VSS	N36
VSS	N41
VSS	P17
VSS	P19
VSS	P22
VSS	P45
VSS	R5
VSS	R10
VSS	R14
VSS	R22
VSS	R29
VSS	R33
VSS	R38
VSS	T1
VSS	T2
VSS	T4
VSS	T42
VSS	U4
VSS	U8
VSS	U10
VSS	U11
VSS	U14
VSS	U15
VSS	U17
VSS	U18
VSS	U28
VSS	U29
VSS	U31
VSS	U32
VSS	U33
VSS	U38

Table 11-1. BGA PCH-H Ballout (Sheet 17 of 20)

Ball Name	Ball #
VSS	V3
VSS	V18
VSS	V20
VSS	V21
VSS	V23
VSS	V25
VSS	V29
VSS	V45
VSS	W4
VSS	W8
VSS	W14
VSS	W31
VSS	W32
VSS	W33
VSS	W38
VSS	Y17
VSS	Y18
VSS	Y20
VSS	Y21
VSS	Y26
VSS	Y28
VSS	Y29
VSS	AA4
VSS	AA17
VSS	AA18
VSS	AA20
VSS	AA21
VSS	AA25
VSS	AA29
VSS	AA42
VSS	AB4
VSS	AB5
VSS	AB7
VSS	AB8
VSS	AB10
VSS	AB11
VSS	AB14
VSS	AB15
VSS	AB31
VSS	AB32
VSS	AB38
VSS	AC1
VSS	AC18
VSS	AC20
VSS	AC21
VSS	AC25
VSS	AC29

Table 11-1. BGA PCH-H Ballout (Sheet 18 of 20)

Ball Name	Ball #
VSS	AC45
VSS	AD4
VSS	AD8
VSS	AD11
VSS	AD14
VSS	AD32
VSS	AD33
VSS	AD36
VSS	AE4
VSS	AE18
VSS	AE20
VSS	AE21
VSS	AE25
VSS	AE28
VSS	AE29
VSS	AE42
VSS	AF18
VSS	AF20
VSS	AF21
VSS	AF23
VSS	AF25
VSS	AF26
VSS	AF28
VSS	AF29
VSS	AG4
VSS	AG11
VSS	AG13
VSS	AG31
VSS	AG32
VSS	AG33
VSS	AG38
VSS	AH1
VSS	AH17
VSS	AH18
VSS	AH20
VSS	AH21
VSS	AH23
VSS	AH25
VSS	AH26
VSS	AH28
VSS	AH29
VSS	AH45
VSS	AJ10
VSS	AJ14
VSS	AJ15
VSS	AJ17
VSS	AJ18

Table 11-1. BGA PCH-H Ballout (Sheet 19 of 20)

Ball Name	Ball #
VSS	AJ26
VSS	AJ28
VSS	AJ29
VSS	AJ31
VSS	AJ32
VSS	AJ36
VSS	AK4
VSS	AK42
VSS	AL4
VSS	AL10
VSS	AL11
VSS	AL13
VSS	AL17
VSS	AL19
VSS	AL24
VSS	AL29
VSS	AL32
VSS	AL33
VSS	AL38
VSS	AM15
VSS	AM17
VSS	AM19
VSS	AM22
VSS	AM24
VSS	AM27
VSS	AM29
VSS	AM45
VSS	AN4
VSS	AN7
VSS	AN8
VSS	AN10
VSS	AN11
VSS	AN22
VSS	AN27
VSS	AN31
VSS	AN39
VSS	AP4
VSS	AP11
VSS	AR5
VSS	AR7
VSS	AR9
VSS	AR33
VSS	AR34
VSS	AR42
VSS	AT9
VSS	AT10
VSS	AT15

Table 11-1. BGA PCH-H Ballout (Sheet 20 of 20)

Ball Name	Ball #
VSS	AT36
VSS	AU1
VSS	AU7
VSS	AU35
VSS	AU36
VSS	AU39
VSS	AU45
VSS	AV6
VSS	AV17
VSS	AV24
VSS	AV27
VSS	AV31
VSS	AV33
VSS	AW9
VSS	AW13
VSS	AW19
VSS	AW29
VSS	AW37
VSS	AY38
VSS	AY45
VSS	BA1
VSS	BB1
VSS	BB11
VSS	BB16
VSS	BB21
VSS	BB25
VSS	BB30
VSS	BB34
VSS	BC1
VSS	BC2
VSS	BD2
VSS	BD43
VSS	BD44
VSS	BD45
VSS	BE9
VSS	BE14
VSS	BE18
VSS	BE23
VSS	BE28
VSS	BE32
VSS	BE37
VSS	BE40
VSS	BE44
WAKE#	BC13
XCLK_BIASREF	E1
XTAL24_IN	A6
XTAL24_OUT	A5

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12 8254 Timers

12.1 Overview

The PCH contains two counters that have fixed uses. All registers and functions associated with the 8254 timers are in the core well. The 8254 unit is clocked by a 14.318-MHz clock derived from 24-MHz xtal clock.

Counter 0, System Timer

This counter functions as the system timer by controlling the state of IRQ0 and is typically programmed for Mode 3 operation. The counter produces a square wave with a period equal to the product of the counter period (838 ns) and the initial count value. The counter loads the initial count value 1 counter period after software writes the count value to the counter I/O address. The counter initially asserts IRQ0 and decrements the count value by two each counter period. The counter negates IRQ0 when the count value reaches 0. It then reloads the initial count value and again decrements the initial count value by two each counter period. The counter then asserts IRQ0 when the count value reaches 0, reloads the initial count value, and repeats the cycle, alternately asserting and negating IRQ0.

Counter 2, Speaker Tone

This counter provides the speaker tone and is typically programmed for Mode 3 operation. The counter provides a speaker frequency equal to the counter clock frequency (1.193 MHz) divided by the initial count value. The speaker must be enabled by a write to port 061h (see NMI Status and Control ports).

12.1.1 Timer Programming

The counter/timers are programmed in the following fashion:

1. Write a control word to select a counter.
2. Write an initial count for that counter.
3. Load the least and/or most significant bytes (as required by Control Word Bits 5, 4) of the 16-bit counter.
4. Repeat with other counters.

Only two conventions need to be observed when programming the counters. First, for each counter, the control word must be written before the initial count is written. Second, the initial count must follow the count format specified in the control word (least significant byte only, most significant byte only, or least significant byte, and then most significant byte).

A new initial count may be written to a counter at any time without affecting the counter's programmed mode. Counting is affected as described in the mode definitions. The new count must follow the programmed count format.

If a counter is programmed to read/write two-byte counts, the following precaution applies – a program must not transfer control between writing the first and second byte to another routine which also writes into that same counter. Otherwise, the counter will be loaded with an incorrect count.

The Control Word Register at port 43h controls the operation of all three counters. Several commands are available:

- **Control Word Command.** Specifies which counter to read or write, the operating mode, and the count format (binary or BCD).
- **Counter Latch Command.** Latches the current count so that it can be read by the system. The countdown process continues.
- **Read Back Command.** Reads the count value, programmed mode, the current state of the OUT pins, and the state of the Null Count Flag of the selected counter.

Table 12-1 lists the six operating modes for the interval counters.

Table 12-1. Counter Operating Modes

Mode	Function	Description
0	Out signal on end of count (=0)	Output is 0. When count goes to 0, output goes to 1 and stays at 1 until counter is reprogrammed.
1	Hardware retriggerable one-shot	Output is 0. When count goes to 0, output goes to 1 for one clock time.
2	Rate generator (divide by n counter)	Output is 1. Output goes to 0 for one clock time, then back to 1 and counter is reloaded.
3	Square wave output	Output is 1. Output goes to 0 when counter rolls over, and counter is reloaded. Output goes to 1 when counter rolls over, and counter is reloaded, and so on
4	Software triggered strobe	Output is 1. Output goes to 0 when count expires for one clock time.
5	Hardware triggered strobe	Output is 1. Output goes to 0 when count expires for one clock time.

12.1.2 Reading from the Interval Timer

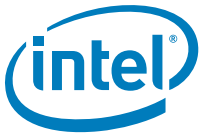
It is often desirable to read the value of a counter without disturbing the count in progress. There are three methods for reading the counters—a simple read operation, counter Latch command, and the Read-Back command. Each is explained below.

With the simple read and counter latch command methods, the count must be read according to the programmed format; specifically, if the counter is programmed for two byte counts, two bytes must be read. The two bytes do not have to be read one right after the other. Read, write, or programming operations for other counters may be inserted between them.

12.1.2.1 Simple Read

The first method is to perform a simple read operation. The counter is selected through Port 40h (Counter 0) or 42h (Counter 2).

Note: Performing a direct read from the counter does not return a determinate value, because the counting process is asynchronous to read operations. However, in the case of Counter 2, the count can be stopped by writing to the GATE bit in Port 61h.



12.1.2.2 Counter Latch Command

The Counter Latch command, written to Port 43h, latches the count of a specific counter at the time the command is received. This command is used to ensure that the count read from the counter is accurate, particularly when reading a two-byte count. The count value is then read from each counter's Count register as was programmed by the Control register.

The count is held in the latch until it is read or the counter is reprogrammed. The count is then unlatched. This allows reading the contents of the counters on the fly without affecting counting in progress. Multiple Counter Latch Commands may be used to latch more than one counter. Counter Latch commands do not affect the programmed mode of the counter in any way.

If a Counter is latched and then, some time later, latched again before the count is read, the second Counter Latch command is ignored. The count read is the count at the time the first Counter Latch command was issued.

12.1.2.3 Read Back Command

The Read Back command, written to Port 43h, latches the count value, programmed mode, and current states of the OUT pin and Null Count flag of the selected counter or counters. The value of the counter and its status may then be read by I/O access to the counter address.

The Read Back command may be used to latch multiple counter outputs at one time. This single command is functionally equivalent to several counter latch commands, one for each counter latched. Each counter's latched count is held until it is read or reprogrammed. Once read, a counter is unlatched. The other counters remain latched until they are read. If multiple count Read Back commands are issued to the same counter without reading the count, all but the first are ignored.

The Read Back command may additionally be used to latch status information of selected counters. The status of a counter is accessed by a read from that counter's I/O port address. If multiple counter status latch operations are performed without reading the status, all but the first are ignored.

Both count and status of the selected counters may be latched simultaneously. This is functionally the same as issuing two consecutive, separate Read Back commands. If multiple counts and/or statuses Read Back commands are issued to the same counters without any intervening reads, all but the first are ignored.

If both count and status of a counter are latched, the first read operation from that counter returns the latched status, regardless of which was latched first. The next one or two reads, depending on whether the counter is programmed for one or two type counts, returns the latched count. Subsequent reads return unlatched count.

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13 Integrated High Definition Audio

13.1 Acronyms

Acronyms	Description
DMIC	Digital Microphone Integrated Circuit
DSP	Digital Signal Processor
HDA	High Definition Audio
I^2S	Inter IC Sound
PCM	Pulse Code Modulation
SoC	System On Chip
VAD	Voice Activity Detector
VOIP	Voice Over Internet Protocol

13.2 References

None.

13.3 Overview

The Integrated High Definition Audio subsystem is a collection of controller, DSP, memory, and links that together can be used to provide a great platform audio experience. The controller, memory, and link form the basic audio controller to provide the streaming of audio from host software to an external audio codec with the host processor providing the audio enrichment. With the optional DSP enabled in the audio subsystem, it provides hardware acceleration for common audio and voice functions such as audio encode/decode, acoustic echo cancellation, noise cancellation, and so on. With such acceleration, the integration this integrated High Definition Audio subsystem in the PCH is expected to provide longer music playback times and VOIP call times for the platform.

13.4 Signal Description

Name	Type	Description
High Definition Audio Signals		
HDA_RST#	O	**HD Audio Reset**: Master H/W reset to internal/external codecs.
HDA_SYNC	O	**HD Audio Sync:** 48-KHz fixed rate frame sync to the codecs. Also used to encode the stream number.
HDA_BCLK	O	**HD Audio Bit Clock:** Up to 24-MHz serial data clock generated by the Intel HD Audio controller.
HDA_SDO	O	**HD Audio Serial Data Out:** Serial TDM data output to the codecs. The serial output is double-pumped for a bit rate of up to 48 Mb/s.

Name	Type	Description
HDA_SDI0	I	**HD Audio Serial Data In 0:** Serial TDM data input from the two codec(s). The serial input is single-pumped for a bit rate of up to 24 Mb/s. These signals contain integrated Pull-down resistors, which are enabled while the primary well is powered.
HDA_SDI1	I	**HD Audio Serial Data In 1:** Serial TDM data input from the two codec(s). The serial input is single-pumped for a bit rate of up to 24 Mb/s. These signals contain integrated Pull-down resistors, which are enabled while the primary well is powered.
Intel Display Audio Interface		
DISPA_BCLK	O	**Display Audio Bit Clock:** Serial data clock generated by the Intel HD Audio controller. PCH supports data rate of up to 96 Mb/s.
DISPA_SDO	O	**Display Audio Serial Data Out:** Serial TDM data output to the codec. PCH supports data rate of up to 96 Mb/s.
DISPA_SDI	I	**Display Audio Serial Data In:** Serial TDM data input from the codec. PCH supports data rate of up to 96 Mb/s.
I^2S/PCM Interface		
I2S0_SCLK/ GPP_D8**/** GPP_D8	I/O	**I^2S/PCM serial bit clock 0:** Clock used to control the timing of a transfer. Can be generated internally (Master mode) or taken from an external source (Slave mode).
I2S0_SFRM/ GPP_D5/ GPP_D5	I/O	**I^2S/PCM serial frame indicator 0**: This signal indicates the beginning and the end of a serialized data word. Can be generated internally (Master mode) or taken from an external source (Slave mode).
I2S0_TXD // GPP_D6/ GPP_D6	O	**I^2S/PCM transmit data (serial data out)0**: This signal transmits serialized data. The sample length is a function of the selected serial data sample size.
I2S0_RXD/ GPP_D7/ GPP_D7	I	**I^2S/PCM receive data (serial data in)0:** This signal receives serialized data. The sample length is a function of the selected serial data sample size.
DMIC Interface		
DMIC_CLK0/ GPP_D19	O	**Digital Mic Clock:** Serial data clock generated by the HD Audio controller. The clock output frequency is up to 4.8 MHz.
DMIC_CLK1/ GPP_D17	O	**Digital Mic Clock:** Serial data clock generated by the HD Audio controller. The clock output frequency is up to 4.8 MHz.
DMIC_DATA0 /GPP_D20	I	**Digital Mic Data:** Serial data input from the digital mic.
DMIC_DATA1 /GPP_D18	I	**Digital Mic Data:** Serial data input from the digital mic.

13.5 Integrated Pull-Ups and Pull-Downs

Table 13-1. Integrated Pull-Ups and Pull-Downs

Signal	Resistor Type	Value (Ω)	Notes
HDA_SYNC	Pull-down	14K–26K	
HDA_SDO	Pull-down	14K–26K	
HDA_SDI[1:0]	Pull-down	14K–26K	
DISPA_SDO	Pull-down	14K–26K	
DISPA_SDI	Pull-down	14K–26K	
SSP0_SFRM	Pull-down	14K–26K	
SSP0_RXD	Pull-down	14K–26K	
DMIC_DATA[1:0]	Pull-down	14K–26K	

13.6 I/O Signal Planes and States

Table 13-2. I/O Signal Planes and States

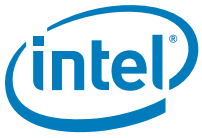
Signal Name	Power Plane	During Reset	Immediately After Reset	S3/S4/S5	Deep Sx
High Definition Audio Interface					
HDA_RST#	Primary	Driven Low	Driven Low	Driven Low	OFF
HDA_SYNC	Primary	Internal Pull-down	Driven Low	Internal Pull-down	OFF
HDA_BLK	Primary	Driven Low	Driven Low	Driven Low	OFF
HDA_SDO	Primary	Internal Pull-down	Driven Low	Internal Pull-down	OFF
HDA_SDI[1:0]	Primary	Internal Pull-down	Internal Pull-down	Internal Pull-down	OFF
Display Audio Interface					
DISPA_BCLK	Primary	Driven Low	Driven Low	OFF	OFF
DISPA_SDO	Primary	Internal Pull-down	Internal Pull-down	Internal Pull-down	OFF
DISPA_SDI	Primary	Internal Pull-down	Internal Pull-down	OFF	OFF
I^2S/PCM Interface					
I2S0_SCLK	Primary	Internal Pull-down	Internal Pull-down	Internal Pull-down	OFF
I2S0_SFRM	Primary	Internal Pull-down	Internal Pull-down	Internal Pull-down	OFF
I2S0_TXD	Primary	Internal Pull-down	Driven Low	Internal Pull-down	OFF
I2S0_RXD	Primary	Internal Pull-down	Internal Pull-down	Internal Pull-down	OFF
DMIC Interface					
DMIC_CLK[1:0]	Primary	Driven Low	Driven Low	Driven Low	OFF
DMIC_DATA[1:0]	Primary	Internal Pull-down	Internal Pull-down	Internal Pull-down	OFF

13.7 Features

The Integrated High Definition Audio subsystem features are listed below.

13.7.1 High Definition Audio Controller Capabilities

- PCI/PCI Express controller
- Independent Bus Master logic for 16 general purpose streams: 7 input and 9 output
- Supports variable length stream slots
- Supports up to:
  - 16 streams (7 input, 9 output)
  - 16 channels per stream
  - 32 bits/sample
  - 192 KHz sample rate
- Supports memory-based command/response transport
- Supports optional Immediate Command/Response mechanism



- Supports output and input stream synchronization
- Supports global time synchronization
- Supports MSI interrupt delivery
- Support for ACPI D3 and D0 Device States
- Supports Function Level Reset (FLR)
  - Only if exposed as PCI Express device
- Supports Intel Power Optimizer Power Management
  - Support 1 ms of buffering with all DMA running with maximum bandwidth
  - Support 10 ms of buffering with 1 output DMA and 1 input DMA running at 2 channels, 96 KHz, 16-bit audio

13.7.2 Audio DSP Capabilities

- DSP offload for low power audio rendering and recording
- Various DSP functions provided by Core: MP3, AAC, 3rd Party IP Algorithm, and so on
- Host downloadable DSP function module

13.7.3 High Definition Audio Link Capabilities

- Two SDI signals to support two external codecs
- Drives variable frequency (6 MHz to 24 MHz) BCLK to support:
  - SDO double pumped up to 48 Mb/s
  - SDIs single pumped up to 24 Mb/s
- Provides cadence for 44.1 KHz-based sample rate output
- Supports 1.5V, 1.8V, and 3.3V modes

13.7.4 Display Audio Link Capabilities

- One SDI signal to support one display audio codec
- Drives variable frequency (6 MHz to 96 MHz) BCLK to support:
  - SDO single pumped up to 96 Mb/s
  - SDI's single pumped up to 96 Mb/s
- Provides cadence for 44.1 kHz-based sample rate output

13.7.5 DSP I/O Peripherals Capabilities

- Two digital microphone ports to support up to four digital microphone modules
- 1 bi-directional I^2S / PCM ports to support 1 I^2S connection

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14 Controller Link

14.1 Overview

The Controller Link is used to manage the wireless LN device.

14.2 Signal Description

Name	Type	Description
CL_DATA	I/O	**Controller Link Data:** Bi-directional data that connects to a Wireless LAN Device supporting Intel Active Management Technology.
CL_CLK	I/O	**Controller Link Clock**: Bi-directional clock that connects to a Wireless LAN Device supporting Intel Active Management Technology.
CL_RST#	O OD	**Controller Link Reset:** Controller Link reset that connects to a Wireless LAN Device supporting Intel Active Management Technology.

14.3 Integrated Pull-Ups and Pull-Downs

Signal	Resistor Type	Value (Ohm)	Notes
CL_DATA	Pull-up Pull-down	31.25 100	See Section 14.4
CL_CLK	Pull-up Pull-down	31.25 100	See Section 14.4

14.4 I/O Signal Planes and States

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
CL_DATA	Primary	See Notes	See Notes	Internal Pull-down	Off
CL_CLK	Primary	See Notes	See Notes	Internal Pull-down	Off
CL_RST#	Primary	Driven Low	Driven High	Driven High	Off

Notes:
1. The Controller Link clock and data buffers use internal Pull-up or Pull-down resistors to drive a logical 1 or 0.
2. The terminated state is when the I/O buffer Pull-down is enabled.

14.5 Functional Description

The controller link is used to manage the wireless devices supporting Intel® Active Management Technology.

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15 Processor Sideband Signals

15.1 Acronyms

Acronyms	Description
PECI	Platform Environmental Control Interface

15.2 Overview

The sideband signals are used for the communication between the processor and PCH.

15.3 Signal Description

Name	Type	Description
PROCPWRGD	O	Signal to the processor to indicate its primary power is good.
THERMTRIP#	I	Signal from the processor to indicate that a thermal overheating has occurred.
PM_SYNC	O	Power Management Sync: State exchange from the PCH to the Processor
PM_DOWN	I	Power Management Sync: State exchange from the Processor to the PCH
PLTRST_PROC#	O	Platform reset to the Processor
PECI	I/O	Single-wire serial bus for accessing processor digital thermometer
CPU_GP0 / GPP_E3	I	Thermal management signal
CPU_GP1 / GPP_E7	I	Thermal management signal
CPU_GP2 / GPP_B3	I	Thermal management signal
CPU_GP3 / GPP_B4	I	Thermal management signal

15.4 Integrated Pull-Ups and Pull-Downs

None

15.5 I/O Signal Planes and States

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
PROCPWRGD	Primary	Driven Low	Driven High	Off	Off
THERMTRIP#	Primary	Undriven	Undriven	Off	Off
PM_SYNC	Primary	Driven Low	Driven Low	Off	Off
PM_DOWN	Primary	Undriven	Undriven	Off	Off
PLTRST_PROC#	Primary	Driven Low	Driven High	Off	Off

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
PECI	Primary	Undriven	Undriven	Off	Off
CPU_GP[3:0]	Primary	Undriven	Undriven	Undriven	Off

15.6 Functional Description

PROCPWRGD out to the processor indicates that the primary power is ramped up and stable.

If THERMTRIP# goes active, the processor is indicating an overheat condition, and the PCH will immediately transition to an S5 state. CPU_GP can be used from external sensors for the thermal management.

PM_SYNC is used to provide early warning to the processor that a global reset is in progress and that the memory contents should be saved and placed into self refresh.

PM_DOWN is input to PCH indicates the processor wake up event.

PLTRST_PROC# is the platform reset to the processor.

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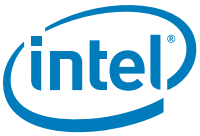


16 Digital Display Signals

16.1 Acronyms

Acronyms	Description
eDP*	embedded Display Port*

16.2 References

None

16.3 Signal Description

Display is divided between processor and PCH. The processor houses memory interface, display planes, pipes, and digital display interfaces/ports while the PCH has transcoder and analog display interface or port.

The PCH integrates digital display side band signals AUX CH, DDC bus, and Hot-Plug Detect signals even though digital display interfaces are moved to processor. There are two pairs of AUX CH, DDC Clock/Data, and Hot-Plug Detect signals on the PCH that correspond to digital display interface/ports.

Auxiliary Channel (AUX CH) is a half-duplex bidirectional channel used for link management and device control. AUX CH is an AC coupled differential signal.

The DDC (Digital Display Channel) bus is used for communication between the host system and display. pairs of DDC (DDC_CLK and DDC_DATA) signals exist on the PCH that correspond to digital ports on the processor. DDC follows I^2C protocol.

The Hot-Plug Detect (HPD) signal serves as an interrupt request for the sink device for DisplayPort* and HDMI*. It is a 3.3V tolerant signal pin on the PCH.

Table 16-1. Digital Display Signals (Sheet 1 of 2)

Name	Type	Description
DDPB_HPD0 / GPP_I0	I	**Display Port B:** HPD Hot-Plug Detect
DDPC_HPD1 / GPP_I1	I	**Display Port C:** HPD Hot-Plug Detect
DDPD_HPD2 / GPP_I2	I	**Display Port D:** HPD Hot-Plug Detect or eDP[1] Hot Plug Detect
DDPE_HPD3 / GPP_I3	I	**Display Port E:** HPD Hot-Plug Detect
DDPB_CTRLCLK / GPP_I5	I/O	**Display Port B:** Control Clock.
DDPB_CTRLDATA / GPP_I6	I/O	**Display Port B:** Control Data.
DDPC_CTRLCLK / GPP_I7	I/O	**Display Port C:** Control Clock
DDPC_CTRLDATA / GPP_I8	I/O	**Display Port C:** Control Data

Table 16-1. Digital Display Signals (Sheet 2 of 2)

Name	Type	Description
DDPD_CTRLCLK / GPP_I9	I/O	**Display Port D:** Control Clock
DDPD_CTRLDATA / GPP_I10	I/O	**Display Port D:** Control Data

16.4 Embedded DisplayPort* (eDP*) Backlight Control Signals

eDP_VDDEN / GPP_F19	O	**eDP Panel power Enable:** Panel power control enable. This signal is used to control the VDC source of the panel logic.
eDP_BKLTEN / GPP_F20	O	**eDP Backlight Enable:** Panel backlight enable control for eDP This signal is used to gate power into the backlight circuitry.
eDP_BKLTCTL / GPP_F21	O	**eDP Panel Backlight Brightness control:** Panel brightness control for eDP. This signal is used as the PWM Clock input signal
EDP_HPD / GPP_I4	I	**eDP:** Hot-Plug Detect
Note: eDP_VDDEN, eDP_BKLTEN, eDP_BKLTCTL can be left as no connect if eDP* is not used.		

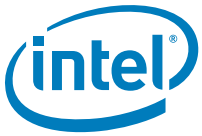
16.5 Integrated Pull-Ups and Pull-Downs

Signal	Resistor Type	Value	Notes
DDPB_CTRLDATA	Pull-down	15K-40K	see note below
DDPC_CTRLDATA	Pull-down	15K-40K	see note below
DDPD_CTRLDATA	Pull-down	15K-40K	see note below

Note: The internal pullup/pulldown is only applied during the strap sampling window (PCH_PWROK) and is then disabled. Enabling can be done using a 2.2 KOhm Pull-up resistor.

16.6 I/O Signal Planes and States

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
DDPB_HPD0	Primary	Undriven	Undriven	Undriven	Off
DDPC_HPD1	Primary	Undriven	Undriven	Undriven	Off
DDPD_HPD2	Primary	Undriven	Undriven	Undriven	Off
DDPE_HPD3	Primary	Undriven	Undriven	Undriven	Off
DDPB_CTRLCLK	Primary	Undriven	Undriven	Undriven	Off
DDPB_CTRLDATA	Primary	Internal Pull-down	Driven Low	Internal Pull-down	Off
DDPC_CTRLCLK	Primary	Undriven	Undriven	Undriven	Off
DDPC_CTRLDATA	Primary	Internal Pull-down	Driven Low	Internal Pull-down	Off
DDPD_CTRLCLK	Primary	Undriven	Undriven	Undriven	Off
DDPD_CTRLDATA	Primary	Internal Pull-down	Driven Low	Internal Pull-down	Off



Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
eDP_VDDEN	Primary	Driven Low	Driven Low	Driven Low	Off
eDP_BKLTEN	Primary	Driven Low	Driven Low	Driven Low	Off
eDP_BKLTCTL	Primary	Driven Low	Driven Low	Driven Low	Off
EDP_HPD	Primary	Undriven	Undriven	Undriven	Off

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17 Enhanced Serial Peripheral Interface (eSPI)

17.1 Acronyms

Acronyms	Description
EC	Embedded Controller
MAFCC	Master Attached Flash Channel Controller (MAFCC)
OOB	Out-of-Band
TAR	Turn-around cycle

17.2 References

None.

17.3 Overview

The PCH provides the Enhanced Serial Peripheral Interface (eSPI) to support connection of an EC (typically used in mobile platform) or an SIO (typically used in desktop platform) to the platform.

The interface supports 1.8V only and is a dedicated, single-slave eSPI bus interface for client platforms. This interface is not shared and distinct from the SPI bus interface used for flash device and TPM.

Note: For the PCH Server SKU, a second chip select is available to support up to 2 eSPI slave devices.

Note: The PCH LPC and eSPI coexist but are mutually exclusive. A HW strap is used to determine which interface is used on the platform.

17.4 Signal Description

Name	Type	Description
ESPI_CLK/ CLKOUT_LPC0/ GPP_A9	O	**eSPI Clock:** eSPI clock output from the PCH to slave device.
ESPI_IO0/ LAD0/GPP_A1	I/O	**eSPI Data Signal 0:** Bi-directional pin used to transfer data between the PCH and eSPI slave device.
ESPI_IO1/ LAD1/GPP_A2	I/O	**eSPI Data Signal 1:** Bi-directional pin used to transfer data between the PCH and eSPI slave device
ESPI_IO2/ LAD2/GPP_A3	I/O	**eSPI Data Signal 2:** Bi-directional pin used to transfer data between the PCH and eSPI slave device
ESPI_IO3/ LAD3/GPP_A4	I/O	**eSPI Data Signal 3:** Bi-directional pin used to transfer data between the PCH and eSPI slave device

Name	Type	Description
ESPI_CS#/ LFRAME#/ GPP_A5	O	**eSPI Chip Select 0:** Driving CS# signal low to select eSPI slave for the transaction.
ESPI_CS1# (Server Only) / SERIRQ/ GPP_A6	O	**eSPI Chip Select 1 (Server Only):** Driving CS# signal low to select eSPI slave for the transaction.
ESPI_ALERT0# (Server Only) / PIRQA#/ GPP_A7	I	**eSPI Alert 0 (Server Only):** Alert signal from eSPI slave to the PCH. ***Note:*** If only a single Slave is connected, the eSPI Compatibility Specification requires that the Slave must operate with in-band Alert# signaling in order to free up the GPIO pin required for the discrete Alert# pin.
ESPI_ALERT1# (Server Only) / RCIN#/ GPP_A0	I	**eSPI Alert 1 (Server Only):** Alert signal from eSPI slave to the PCH. ***Note:*** If only a single Slave is connected, the eSPI Compatibility Spec requires that the Slave must operate with in-band Alert# signaling in order to free up the GPIO pin required for the discrete Alert# pin.
ESPI_RST#/ SUS_STAT#/ GPP_A14	O	**eSPI Reset:** Reset signal from the PCH to eSPI slave.

17.5 Integrated Pull-Ups and Pull-Downs

Signal	Resistor Type	Value	Notes
ESPI_CLK	Pull-down	9K - 50K	
ESPI_IO[3:0]	Pull-up	15K - 40K	
ESPI_ CS [1:0]#	Pull-up	15K - 40K	
ESPI_ALERT [1:0]#	Pull-up	15K - 40K	

17.6 I/O Signal Planes and States

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
ESPI_CLK	Primary	Internal Pull-down	Driven Low	Driven Low	Off
ESPI_IO [3:0]	Primary	Internal Pull-up	Internal Pull-up	Internal Pull-up	Off
ESPI_ CS [1:0]#	Primary	Internal Pull-up	Driven High	Driven High	Off
ESPI_ALERT [1:0]#	Primary	Internal Pull-up	Driven High	Driven High	Off
ESPI_ RST#	Primary	Driven Low	Driven High	Driven High	Off

17.7 Functional Description

17.7.1 Features

The PCH eSPI controller supports the following features:

- Master mode only, allowing one slave device to be connected to the PCH
  Note: For PCH Server SKU, a second chip select signal is available allowing the second slave to be connected.

- Support for 20 MHz, 24 MHz, 30 MHz, 48 MHz, and 60 MHz (configured by soft straps)
- 1.8V support only
- Up to quad mode support
- In-band messages for communication between the PCH and slave device to eliminate side-band signals
- Real-time SPI flash sharing, allowing real-time operational access by the PCH and slave device
- Transmitting RTC time/date to the slave device upon request

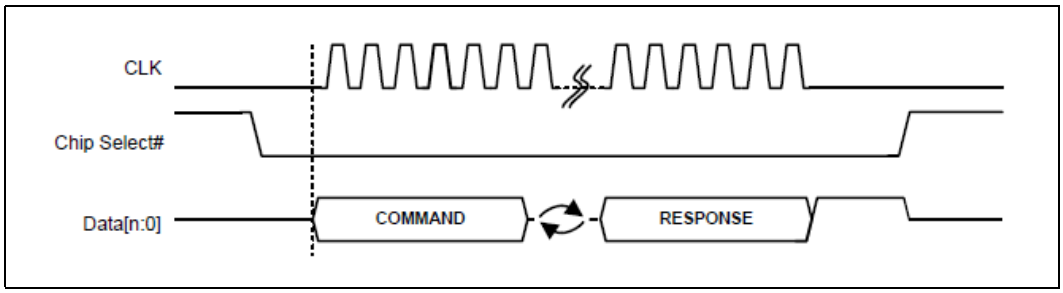
Note: For client platform, the PCH eSPI controller does not support a discrete ALERT# pin (as described in the eSPI specification) since the PCH supports only a Single Master - Single Slave configuration. Only ALERT# signaling (over ESPI_IO1) is supported.

For Server, the PCH eSPI support two ALERT# pins to support alerts from two supported slave devices to the PCH. However, note that if only a single slave is connected, the eSPI Compatibility Spec requires that the Slave must operate with in-band Alert# signaling in order to free up the GPIO pin required for the discrete Alert# pin.

17.7.2 Protocols

The following figure is an overview of the basic eSPI protocol.

Figure 17-1. Basic eSPI Protocol

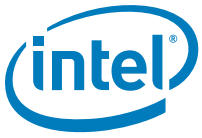


An eSPI transaction consists of a Command phase driven by the master, a turn-around phase (TAR), and a Response phase driven by the slave.

A transaction is initiated by the PCH through the assertion of CS#, starting the clock and driving the command onto the data bus. The clock remains toggling until the complete response phase has been received from the slave.

The serial clock must be low at the assertion edge of the CS# while ESPI_RST# has been de-asserted. The first data is driven out from the PCH while the serial clock is still low and sampled on the rising edge of the clock by the slave. Subsequent data is driven on the falling edge of the clock from the PCH and sampled on the rising edge of the clock by the slave. Data from the slave is driven out on the falling edge of the clock and is sampled on a falling edge of the clock by the PCH.

All transactions on eSPI are in multiple of 8 bits (one byte).



17.7.3 WAIT States from eSPI Slave

There are situations when the slave cannot predict the length of the command packet from the master (PCH). For non-posted transactions, the slave is allowed to respond with a limited number of WAIT states.

A WAIT state is a 1-byte response code. They must be the first set of response byte from the slave after the TAR cycles.

17.7.4 In-Band Link Reset

In case the eSPI link may end up in an undefined state (for example when a CRC error is received from the slave in a response to a Set_Configuration command), the PCH issues an In-Band Reset command that resets the eSPI link to the default configuration. This allows the controller to re-initialize the link and reconfigure the slave.

17.7.5 Slave Discovery

The PCH eSPI interface is enabled using a hard pin strap. If this strap is asserted (high) at RSMRST# de-assertion, the eSPI controller is enabled and assumes that a slave is connected to the interface. The controller does not perform any other discovery to confirm the presence of the slave connection.

If the ESPI_EN HW strap is de-asserted (low), the eSPI controller will gate all its clocks and put itself to sleep.

17.7.6 Channels and Supported Transactions

An eSPI channel provides a means to allow multiple independent flows of traffic to share the same physical bus. Refer to the eSPI specification for more detail.

Each of the channels has its dedicated resources such as queue and flow control. There is no ordering requirement between traffic from different channels.

The number of types of channels supported by a particular eSPI slave is discovered through the GET_CONFIGURATION command issued by the PCH to the eSPI slave during initialization.

Table 17-1 summarizes the eSPI channels and supported transactions.

Table 17-1. eSPI Channels and Supported Transactions

CH #	Channel	Posted Cycles Supported	Non-Posted Cycles Supported
0	Peripheral	Memory Write, Completions	Memory Read, I/O Read/Write
1	Virtual Wire	Virtual Wire GET/PUT	N/A
2	Out-of-Band Message	SMBus Packet GET/PUT	N/A
3	Flash Access	N/A	Flash Read, Write, Erase
N/A	General	Register Accesses	N/A

17.7.6.1 Peripheral Channel (Channel 0) Overview

The Peripheral channel performs the following Functions:

- Target for PCI Device D31:F0: The eSPI controller duplicates the legacy LPC PCI Configuration space registers. These registers are mostly accessed via the BIOS, though some are accessed via the OS as well.
- Tunnel all Host to eSPI slave (EC/SIO) debug device accesses: these are the accesses that used to go over the LPC bus. These include various programmable and fixed I/O ranges as well as programmable Memory ranges. The programmable ranges and their enables reside in the PCI Configuration space.
- Tunnel all accesses from the eSPI slave to the Host. These include Memory Reads and Writes.

17.7.6.2 Virtual Wire Channel (Channel 1) Overview

The Virtual Wire channel uses a standard message format to communicate several types of signals between the components on the platform.

- Sideband and GPIO Pins: System events and other dedicated signals between the PCH and eSPI slave. These signals are tunneled between the 2 components over eSPI.
- Serial IRQ Interrupts: Interrupts are tunneled from the eSPI slave to the PCH. Both edge and triggered interrupts are supported.

17.7.6.2.1 eSPI Virtual Wires (VW)

Table 17-2 summarizes the PCH virtual wires in eSPI mode.

Table 17-2. eSPI Virtual Wires (VW)

Virtual Wire	PCH Pin Direction	Reset Control	Pin Retained in PCH (For Use by Other Components)
SUS_STAT#	Output	ESPI_RESET#	No
SUS_PWRDN_ACK	Output	ESPI_RESET#	No
PLTRST#	Output	ESPI_RESET#	Yes
PME#	Input	ESPI_RESET#	No
WAKE#	Input	ESPI_RESET#	No
SMI#	Input	PLTRST#	N/A
SCI#	Input	PLTRST#	N/A
RCIN#	Input	PLTRST#	No
SLP_A#	Output	ESPI_RESET#	Yes
SLP_S3#/SLP_S4#/ SLP_S5#/SLP_LAN#/ SLP_WLAN#	Output	DSW_PWROK	Yes

17.7.6.2.2 Interrupt Events

eSPI supports both level and edge-triggered interrupts. Refer to the eSPI Specification for details on the theory of operation for interrupts over eSPI.

The PCH eSPI controller will issue a message to the PCH interrupt controller when it receives an IRQ group in its VW packet, indicating a state change for that IRQ line number.

The eSPI slave can send multiple VW IRQ index groups in a single eSPI packet, up to the Operating Maximum VW Count programmed in its Virtual Wire Capabilities and Configuration Channel.

The eSPI controller acts only as a transport for all interrupt events generated from the slave. It does not maintain interrupt state, polarity or enable for any of the interrupt events.

17.7.6.3 Out-of-Band Channel (Channel 2) Overview

The Out-of-Band channel performs the following Functions:

- Tunnel MCTP Packets between the Intel® ME and eSPI slave device: The Intel ME communicates MCTP messages to/from the device by embedding those packets over the eSPI protocol. This eliminates the SMBus connection between the PCH and the slave device which was used to communicate the MCTP messages in prior PCH generations. The eSPI controller simply acts as a message transport and forwards the packets between the Intel ME and eSPI device.
- Tunnel PCH Temperature Data to the eSPI slave: The eSPI controller stores the PCH temperature data internally and sends it to the slave using a posted OOB message when a request is made to a specific destination address.
- Tunnel PCH RTC Time and Date Bytes to the eSPI slave: the eSPI controller captures this data internally at periodic intervals from the PCH RTC controller and sends it to the slave device using a posted OOB message when a request is made to a specific destination address.

17.7.6.3.1 PCH Temperature Data Over eSPI OOB Channel

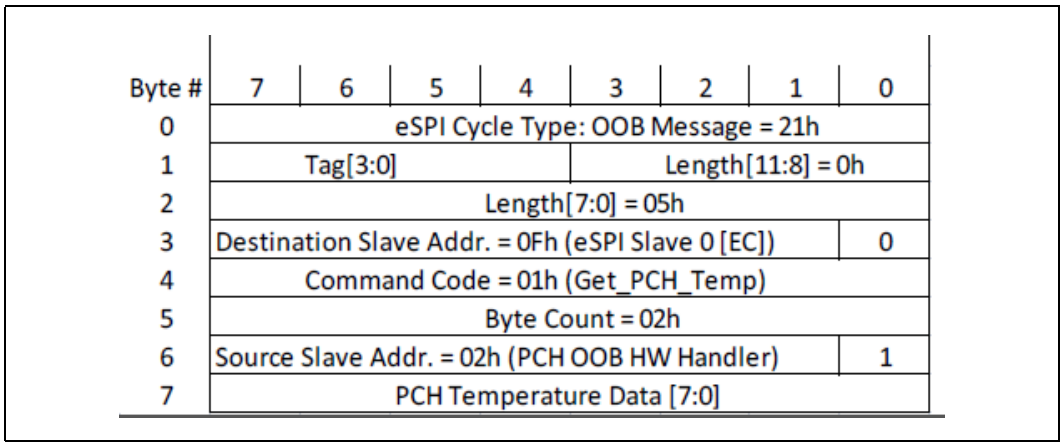
eSPI controller supports the transmitting of PCH thermal data to the eSPI slave. The thermal data consists of 1 byte of PCH temperature data that is transmitted periodically (~1 ms) from the thermal sensor unit.

The packet formats for the temperature request from the eSPI slave and the PCH response back are shown in Figure 17-2 and Figure 17-3.

Figure 17-2. eSPI Slave Request to PCH for PCH Temperature

Byte #	7	6	5	4	3	2	1	0
0	eSPI Cycle Type: OOB Message = 21h							
1	Tag[3:0]				Length[11:8] = 0h			
2	Length[7:0] = 04h							
3	Destination Slave Addr. = 02h (PCH OOB HW Handler)							0
4	Command Code = 01h (Get_PCH_Temp)							
5	Byte Count = 01h							
6	Source Slave Address = 0Fh (eSPI Slave 0 [EC])							1

Figure 17-3. PCH Response to eSPI Slave with PCH Temperature



Byte #	7	6	5	4	3	2	1	0
0	eSPI Cycle Type: OOB Message = 21h							
1	Tag[3:0]				Length[11:8] = 0h			
2	Length[7:0] = 05h							
3	Destination Slave Addr. = 0Fh (eSPI Slave 0 [EC])							0
4	Command Code = 01h (Get_PCH_Temp)							
5	Byte Count = 02h							
6	Source Slave Addr. = 02h (PCH OOB HW Handler)							1
7	PCH Temperature Data [7:0]							

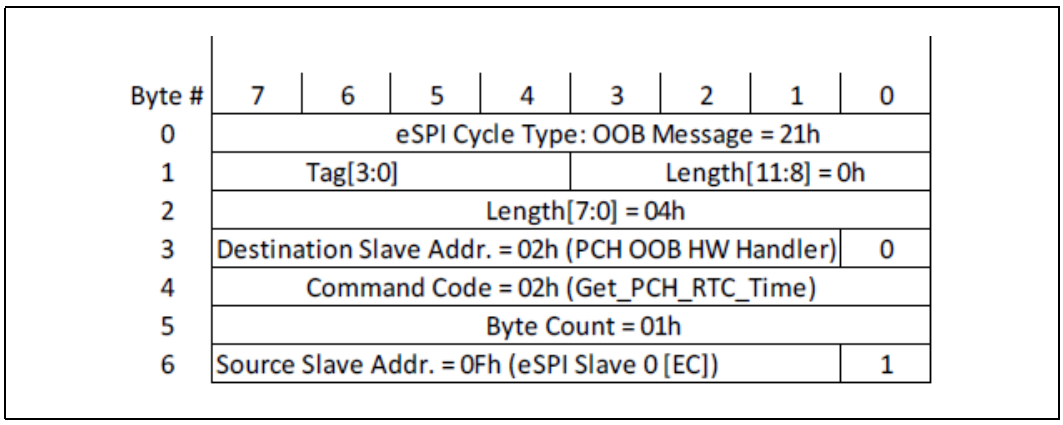
17.7.6.3.2 PCH RTC Time/Date to EC Over eSPI OOB Channel

The PCH eSPI controller supports the transmitting of PCH RTC time/date to the eSPI slave. This allows the eSPI slave to synchronize with the PCH RTC system time. Moreover, using the OOB message channel allows reading of the internal time when the system is in Sx states.

The RTC time consists of 7 bytes: seconds, minutes, hours, day of week, day of month, month and year. The controller provides all the time/date bytes together in a single OOB message packet. This avoids the boundary condition of possible roll over on the RTC time bytes if each of the hours, minutes, and seconds bytes is read separately.

The packet formats for the RTC time/date request from the eSPI slave and the PCH response back to the device are shown in Figure 17-4 and Figure 17-5.

Figure 17-4. eSPI Slave Request to PCH for PCH RTC Time



Byte #	7	6	5	4	3	2	1	0
0	eSPI Cycle Type: OOB Message = 21h							
1	Tag[3:0]				Length[11:8] = 0h			
2	Length[7:0] = 04h							
3	Destination Slave Addr. = 02h (PCH OOB HW Handler)							0
4	Command Code = 02h (Get_PCH_RTC_Time)							
5	Byte Count = 01h							
6	Source Slave Addr. = 0Fh (eSPI Slave 0 [EC])							1

Figure 17-5. PCH Response to eSPI Slave with RTC Time

Byte #	7	6	5	4	3	2	1	0
0	eSPI Cycle Type: OOB Message = 21h							
1	Tag[3:0]				Length[11:8] = 0h			
2	Length[7:0] = 0Ch							
3	Destination Slave Addr. = 0Fh (eSPI Slave 0 [EC])							0
4	Command Code = 02h (Get_PCH_RTC_Time)							
5	Byte Count = 09h							
6	Source Slave Addr. = 02h (PCH OOB HW Handler)							1
7	Reserved					DM	HF	DS
8	RTC Time: Seconds							
9	RTC Time: Minutes							
10	RTC Time: Hours							
11	RTC Time: Day of Week							
12	RTC Time: Day of Month							
13	RTC Time: Month							
14	RTC Time: Year							

Notes:
1. DS: Daylight Savings. A 1 indicates that Daylight Saving has been comprehended in the RTC time bytes. A 0 indicates that the RTC time bytes do not comprehend the Daylight Savings
2. HF: Hour Format. A 1 indicates that the Hours byte is in the 24-hr format. A 0 indicates that the Hours byte is in the 12-hr format.
   In 12-hr format, the seventh bit represents AM when it is a 0 and PM when it is a 1.
3. DM: Data Mode. A 1 indicates that the time byte are specified in binary. A 0 indicates that the time bytes are in the Binary Coded Decimal (BCD) format.

17.7.6.4 Flash Access Channel (Channel 3) Overview

The eSPI flash access channel supports 2 different kinds of flash access:

1. Master Attached Flash (MAF): this is the configuration where the flash device is directly attached to the PCH and it is the only configuration supported for client platforms. This configuration allows the eSPI device to access the flash device attached to the PCH through a set of flash access commands. These commands are routed to the flash controller and the return data is sent back to the eSPI device.
2. Slave Attached Flash (SAF) (**SERVER ONLY**): In this configuration, the flash device is attached to the BMC. All PCH flash accesses are routed over eSPI to the BMC which performs the requested flash operation and returns a completion back to the PCH.

The Master Attached Flash Channel controller (MAFCC) tunnels flash accesses from eSPI slave to the PCH flash controller. The MAFCC simply provides Flash Cycle Type, Address, Length, Payload (for writes) to the flash controller. The flash controller is responsible for all the low-level flash operations to perform the requested command and provides a return data/status back to the MAFCC, which then tunnels it back to the eSPI slave in a separate completion packet.

The Slave Attached Flash Channel controller (SAFCC) tunnels flash accesses from the PCH to the BMC flash controller. In the case of Slave Attached Flash Sharing (SAFS), the post-security flash request from the SPI Flash Controller (Flash Cycle Type, Address, Length, Payload [for writes]) is routed to the eSPI SAFCC, which tunnels it

forward to the BMC over the eSPI link. The completion from the Flash device access, in a separate command, is returned by the BMC to the eSPI SAFCC, which forwards it back to the SPI flash controller.

17.7.6.4.1 Master Attached Flash Channel Controller (MAFCC) Flash Operations and Addressing

The EC is allocated a dedicated region within the eSPI Master-Attached flash device. The EC has default read, write, and erase access to this region.

The EC can also access any other flash region as permitted by the Flash Descriptor settings. As such, the EC uses linear addresses, valid up to the maximum supported flash size, to access the flash.

The MAFCC supports flash read, write, and erase operations only.

17.7.6.4.2 Slave Attached Flash Channel Controller (SAFCC) Flash Operation and Addressing (SERVER ONLY)

The PCH is allocated dedicated regions (for each of the supported masters) within the eSPI slave-attached flash devices. The PCH has read, write, and erase access to these regions, as well as any other regions that maybe permitted by the region protections set in the Flash Descriptor.

The Slave will optionally performs additional checking on the PCH provided address. In case of an error due to incorrect address or any other issues it will synthesize an unsuccessful completion back to the eSPI Master.

The SAFCC supports Flash Read, Write and Erase operations. It also supports the RPMC, Read SFDP and Read JEDEC ID commands as specified in the eSPI Specification for Server platforms.

§ §

18 General Purpose Input and Output (GPIO)

18.1 Acronyms

Acronyms	Description
GPI	General Purpose Input
GPO	General Purpose Output
GPP	General Purpose I/O in Primary Well
GPD	General Purpose I/O in Deep Sleep Well

18.2 References

None

18.3 Overview

The PCH General Purpose Input/Output (GPIO) signals are grouped into multiple groups (such as GPP_A, GPP_B, and so on) and are powered by either the PCH Primary well or Deep Sleep well. Each of these pin groups has a dedicated power pin that can be set to either 1.8V or 3.3V. All pins within the same group (including the native functionality that is multiplexed with the GPIO) operate at the same voltage determined by the power supplied to the power pins.

All PCH GPIOs can be configured as input or output signals. Many GPIOs are multiplexed with other functions.

SCI and IOxAPIC interrupt capability is available on all GPIOs. NMI and SMI capability is available on selected GPIOs only.

Table 18-1. GPIO Group Summary

GPIO Group	Power Pins	Voltage
Primary Well Group A (GPP_A)	VCCPGPPA	1.8V or 3.3V
Primary Well Group B (GPP_B) Primary Well Group C (GPP_C) Primary Well Group H (GPP_H)	VCCPGPPBCH	1.8V or 3.3V
Primary Well Group D (GPP_D)	VCCPGPPD	1.8V or 3.3V
Primary Well Group E (GPP_E) Primary Well Group F (GPP_F)	VCCPGPPEF	1.8V or 3.3V
Primary Well Group G (GPP_G)	VCCPGPPG	1.8V or 3.3V
Primary Well Group I (GPP_I)	VCCPRIM_3P3	3.3V
Deep Sleep Well Group (GPD)	VCCDSW_3P3	3.3V

18.4 Signal Description

Table 18-2 summarizes the GPIO implementation in the PCH.

Table 18-2. General Purpose I/O Signals (Sheet 1 of 12)

Name	Internal Pull-up/ Pull-down (Note 1)	De-Glitch		Multiplexed With (1st = First Native Function 2nd = Second Native Function 3rd = Third Native Function) (Note 2)	Default	NMI or SMI Capable	Note
		Input	Output				
Group A GPIO - Primary Power Well (1.8V or 3.3V)							
GPP_A0	None	No	Yes (Note 4)	LPC Mode: RCIN#(1st) eSPI Mode: ESPI_ALERT1# (3rd) (Server/WS Only)	RCIN# (LPC mode) GPI (eSPI mode) ESPI_ALERT1#(eSPI mode in Server SKU Only)	None	See Note 8
GPP_A1	None	No	Yes (Note 4)	LPC mode: LAD0 (1st) eSPI mode: ESPI_IO0 (3rd)	LAD0 (LPC mode) ESPI_IO0 (eSPI mode)	None	See Note 8
GPP_A2	None	No	Yes (Note 4)	LPC mode: LAD1 (1st) eSPI mode: ESPI_IO1 (3rd)	LAD1 (LPC mode) ESPI_IO1 (eSPI mode)	None	See Note 8
GPP_A3	None	No	Yes (Note 4)	LPC mode: LAD2 (1st) eSPI mode: ESPI_IO2 (3rd)	LAD2 (LPC mode) ESPI_IO2 (eSPI mode)	None	See Note 8
GPP_A4	None	No	Yes (Note 4)	LPC mode: LAD3 (1st) eSPI mode: ESPI_IO3 (3rd)	LAD3 (LPC mode) ESPI_IO3 (eSPI mode)	None	See Note 8
GPP_A5	None	No	Yes (Note 5)	LPC mode: LFRAME# (1st) eSPI mode: ESPI_CS# (3rd)	LFRAME# (LPC mode) ESPI_CS# (eSPI mode)	None	See Note 8
GPP_A6	None	No	Yes (Note 4)	LPC Mode: SERIRQ (1st) eSPI Mode: ESPI_CS1# (3rd) (Server/WS Only)	SERIRQ (LPC mode) GPI (eSPI mode) ESPI_CS#1 (eSPI mode in Server SKU Only)	None	See Note 8
GPP_A7	None	No	Yes (Note 4)	LPC Mode: PIRQA# (1st) eSPI Mode: ESPI_ALERT0# (3rd) (Server/WS Only)	PIRQA# (LPC mode) GPI (eSPI mode) ESPI_ALERT0# (eSPI mode in Server SKU Only)	None	See Note 8
GPP_A8	None	No	Yes (Note 4)	LPC Mode: CLKRUN# eSPI Mode: None	CLKRUN# (LPC mode) GPI (eSPI mode) CLKRUN# (eSPI mode in Server SKU Only)	None	See Note 8

Table 18-2. General Purpose I/O Signals (Sheet 2 of 12)

Name	Internal Pull-up/ Pull-down (Note 1)	De-Glitch		Multiplexed With (1st = First Native Function 2nd = Second Native Function 3rd = Third Native Function) (Note 2)	Default	NMI or SMI Capable	Note
		Input	Output				
GPP_A9	None	No	Yes (Note 5)	LPC mode: CLKOUT_LPC0 (1st) eSPI mode: ESPI_CLK (3rd)	CLKOUT_LPC0 (LPC Mode) ESPI_CLK (eSPI mode)	None	See Note 8
GPP_A10	None	No	Yes (Note 4)	LPC Mode: CLKOUT_LPC1 eSPI Mode: None	CLKOUT_LPC1 (LPC mode) GPI (eSPI mode) CLKOUT_LPC1(eSPI mode in Server SKU Only)	None	See Note 8
GPP_A11	None	No	Yes (Note 4)	LPC mode: PME# eSPI mode: None	PME# (LPC mode) GPI (eSPI mode)	None	See Note 8
GPP_A12	None	No	Yes (Note 4)	BM_BUSY# (1st) / ISH_GP6 (2nd) / SX_EXIT_HOLDOFF# (3rd)	GPI	None	
GPP_A13	None	No	Yes (Note 5)	LPC mode: SUSWARN# / SUSPWRDNACK eSPI mode: None	SUSWANRN#/ SUSPWRDNACK (LPC mode) GPI (eSPI mode)	None	See Note 8
GPP_A14	None	No	Yes (Note 5)	LPC mode: SUS_STAT# (1st) eSPI mode: ESPI_RESET# (3rd)	SUS_STAT# (LPC mode) ESPI_RESET# (eSPI mode)	None	See Note 8
GPP_A15	None	No	Yes (Note 4)	LPC mode: SUS_ACK# eSPI mode: None	SUS_ACK# (LPC mode) GPI (eSPI mode)	None	See Note 8
GPP_A16	None	No	Yes (Note 4)	CLKOUT_48 (1st) (Server SKU Only)	Native or GPI	None	Default depends on soft strap
GPP_A17	None	No	Yes (Note 4)	ISH_GP7	GPI	None	
GPP_A18	None	No	Yes (Note 4)	ISH_GP0	GPI	None	
GPP_A19	None	No	Yes (Note 4)	ISH_GP1	GPI	None	
GPP_A20	None	No	Yes (Note 4)	ISH_GP2	GPI	None	
GPP_A21	None	No	Yes (Note 4)	ISH_GP3	GPI	None	
GPP_A22	None	No	Yes (Note 4)	ISH_GP4	GPI	None	
GPP_A23	None	No	Yes (Note 4)	ISH_GP5	GPI	None	
Group B GPIO - Primary Power Well (1.8V or 3.3V)							
GPP_B0	None	No	Yes (Note 5)	None	GPO	None	As GPO, the signal defaults to '0'

Table 18-2. General Purpose I/O Signals (Sheet 3 of 12)

Name	Internal Pull-up/ Pull-down (Note 1)	De-Glitch		Multiplexed With (1st = First Native Function 2nd = Second Native Function 3rd = Third Native Function) (Note 2)	Default	NMI or SMI Capable	Note
		Input	Output				
GPP_B1	None	No	Yes (Note 5)	None	GPO	None	As GPO, the signal defaults to '0'
GPP_B2	None	No	Yes (Note 4)	VRALERT#	GPI	None	
GPP_B3	None	No	Yes (Note 4)	CPU_GP2	GPI	None	
GPP_B4	None	No	Yes (Note 4)	CPU_GP3	GPI	None	
GPP_B5	None	No	Yes (Note 4)	SRCCLKREQ0#	GPI	None	
GPP_B6	None	No	Yes (Note 4)	SRCCLKREQ1#	GPI	None	
GPP_B7	None	No	Yes (Note 4)	SRCCLKREQ2#	GPI	None	
GPP_B8	None	No	Yes (Note 4)	SRCCLKREQ3#	GPI	None	
GPP_B9	None	No	Yes (Note 4)	SRCCLKREQ4#	GPI	None	
GPP_B10	None	No	Yes (Note 4)	SRCCLKREQ5#	GPI	None	
GPP_B11	None	No	Yes (Note 5)	None	GPO	None	As GPO, the signal defaults to '0'
GPP_B12	None	No	Yes (Note 6)	SLP_S0#	SLP_S0#	None	
GPP_B13	None	No	Yes (Note 5)	PLTRST#	PLTRST#	None	
GPP_B14	20K PD (Note 3)	No	No	SPKR	GPO	NMI SMI	•Also used as a strap. •The pull-down resistor is disabled after PCH_PWROK de-asserts •As GPO, the signal defaults to '0'
GPP_B15	None	No	Yes (Note 4)	GSPI0_CS#	GPI	None	
GPP_B16	None	No	Yes (Note 4)	GSPI0_CLK	GPI	None	
GPP_B17	None	No	Yes (Note 4)	GSPI0_MISO	GPI	None	
GPP_B18	20K PD (Note 3)	No	No	GSPI0_MOSI	GPO	None	•Also used as a strap. •The pull-down resistor is disabled after PCH_PWROK de-asserts •As GPO, the signal defaults to '0'
GPP_B19	None	No	Yes (Note 4)	GSPI1_CS#	GPI	None	
GPP_B20	None	No	Yes (Note 4)	GSPI1_CLK	GPI	NMI SMI	
GPP_B21	None	No	Yes (Note 4)	GSPI1_MISO	GPI	None	

Table 18-2. General Purpose I/O Signals (Sheet 4 of 12)

Name	Internal Pull-up/ Pull-down (Note 1)	De-Glitch		Multiplexed With (1st = First Native Function 2nd = Second Native Function 3rd = Third Native Function) (Note 2)	Default	NMI or SMI Capable	Note
		Input	Output				
GPP_B22	20K PD (Note 3)	No	No	GSPI1_MOSI	GPO	None	•Also used as a strap. •The pull-down resistor is disabled after PCH_PWROK de-asserts •As GPO, the signal defaults to '0'
GPP_B23	20K PD (Note 3)	Yes (Note 7)	No	SML1ALERT# (1st) / PCHHOT# (2nd)	GPO	NMI SMI	•The pull-down resistor is disabled after RSMRST# de-asserts •As GPO, the signal defaults to '0'
Group C GPIO - Primary Power Well (1.8V or 3.3V)							
GPP_C0	None	Yes (Note 7)	Yes (Note 4)	SMBCLK	SMBCLK	None	
GPP_C1	None	Yes (Note 7)	Yes (Note 4)	SMBDATA	SMBDATA	None	
GPP_C2	20K PD (Note 3	Yes (Note 7)	No	SMBALERT#	GP0	None	•Also used as a strap. •The pull-down resistor is disabled after RSMRST# de-asserts •As GPO, the signal defaults to '0'
GPP_C3	None	Yes (Note 7)	Yes (Note 4)	SML0CLK	SML0CLK	None	
GPP_C4	None	Yes (Note 7)	Yes (Note 4)	SML0DATA	SML0DATA	None	
GPP_C5	20K PD (Note 3)	Yes (Note 7)	No	SML0ALERT#	GPO	None	•Also used as a strap. •The pull-down resistor is disabled after RSMRST# de-asserts •As GPO, the signal defaults to '0'
GPP_C6	None	Yes (Note 7)	Yes (Note 4)	SML1CLK	GPI	None	
GPP_C7	None	Yes (Note 7)	Yes (Note 4)	SML1DATA	GPI	None	
GPP_C8	None	No	Yes (Note 4)	UART0_RXD	GPI	None	
GPP_C9	None	No	Yes (Note 4)	UART0_TXD	GPI	None	
GPP_C10	None	No	Yes (Note 4)	UART0_RTS#	GPI	None	
GPP_C11	None	No	Yes (Note 4)	UART0_CTS#	GPI	None	
GPP_C12	None	No	Yes (Note 4)	UART1_RXD (1st)/ ISH_UART1_RXD (2nd)	GPI	None	
GPP_C13	None	No	Yes (Note 4)	UART1_TXD (1st) / ISH_UART1_TXD (2nd)	GPI	None	

Table 18-2. General Purpose I/O Signals (Sheet 5 of 12)

Name	Internal Pull-up/ Pull-down (Note 1)	De-Glitch		Multiplexed With (1st = First Native Function 2nd = Second Native Function 3rd = Third Native Function) (Note 2)	Default	NMI or SMI Capable	Note
		Input	Output				
GPP_C14	None	No	Yes (Note 4)	UART1_RTS# (1st) ISH_UART1_RTS# (2nd)	GPI	None	
GPP_C15	None	No	Yes (Note 4)	UART1_CTS# (1st) ISH_UART1_CTS# (2nd)	GPI	None	
GPP_C16	None	Yes (Note 7)	Yes (Note 4)	I2C0_SDA	GPI	None	
GPP_C17	None	Yes (Note 7)	Yes (Note 4)	I2C0_SCL	GPI	None	
GPP_C18	None	Yes (Note 7)	Yes (Note 4)	I2C1_SDA	GPI	None	
GPP_C19	None	Yes (Note 7)	Yes (Note 4)	I2C1_SCL	GPI	None	
GPP_C20	None	No	Yes (Note 4)	UART2_RXD	GPI	None	
GPP_C21	None	No	Yes (Note 4)	UART2_TXD	GPI	None	
GPP_C22	None	No	Yes (Note 4)	UART2_RTS#	GPI	NMI SMI	
GPP_C23	None	No	Yes (Note 4)	UART2_CTS#	GPI	NMI SMI	
Group D GPIO in Primary Power Well (1.8V or 3.3V)							
GPP_D0	None	No	Yes (Note 4)	None	GPI	NMI SMI	This GPIO is blink capable
GPP_D1	None	No	Yes (Note 4)	None	GPI	NMI SMI	This GPIO is blink capable
GPP_D2	None	No	Yes (Note 4)	None	GPI	NMI SMI	This GPIO is blink capable
GPP_D3	None	No	Yes (Note 4)	None	GPI	NMI SMI	This GPIO is blink capable
GPP_D4	None	Yes (Note 7)	Yes (Note 4)	ISH_I2C2_SDA (1st) / I2C3_SDA (2nd)	GPI	NMI SMI	This GPIO is blink capable
GPP_D5	None	No	Yes (Note 4)	I2S_SFRM	GPI	None	
GPP_D6	None	No	Yes (Note 4)	I2S_TXD	GPI	None	
GPP_D7	None	No	Yes (Note 4)	I2S_RXD	GPI	None	
GPP_D8	None	No	Yes (Note 4)	I2S_SCLK	GPI	None	
GPP_D9	None	No	Yes (Note 4)	None	GPI	None	
GPP_D10	None	No	Yes (Note 4)	None	GPI	None	
GPP_D11	None	No	Yes (Note 4)	None	GPI	None	

Table 18-2. General Purpose I/O Signals (Sheet 6 of 12)

Name	Internal Pull-up/ Pull-down (Note 1)	De-Glitch		Multiplexed With (1st = First Native Function 2nd = Second Native Function 3rd = Third Native Function) (Note 2)	Default	NMI or SMI Capable	Note
		Input	Output				
GPP_D12	None	No	Yes (Note 4)	None	GPI	None	
GPP_D13	None	No	Yes (Note 4)	ISH_UART0_RXD 1st) / I2C_SDA (3rd)	GPI	None	
GPP_D14	None	No	Yes (Note 4)	ISH_UART0_TXD (1st) / I2C2_SCL (3rd)	GPI	None	
GPP_D15	None	No	Yes (Note 4)	ISH_UART0_RTS#	GPI	None	
GPP_D16	None	No	Yes (Note 4)	ISH_UART0_CTS#	GPI	None	
GPP_D17	None	No	Yes (Note 4)	DMIC_CLK1	GPI	None	
GPP_D18	None	No	Yes (Note 4)	DMIC_DATA1	GPI	None	
GPP_D19	None	No	Yes (Note 4)	DMIC_CLK0	GPI	None	
GPP_D20	None	No	Yes (Note 4)	DMIC_DATA0	GPI	None	
GPP_D21	None	No	Yes (Note 4)	None	GPI	None	
GPP_D22	None	No	Yes (Note 4)	None	GPI	None	
GPP_D23	None	Yes (Note 7)	Yes (Note 4)	ISH_I2C2_SCL (1st) / I2C3_SCL (2nd)	GPI	None	
Group E GPIO - Primary Power Well (1.8V or 3.3V)							
GPP_E0	None	No	Yes (Note 4)	SATAXPCIE0 (1st)/ SATAGP0 (2nd)	SATAXPCIE0 / SATAGP0 or GPI	NMI SMI	Default SATAXPCIE0 is set by a soft strap. Default is GPI before soft straps are loaded
GPP_E1	None	No	Yes (Note 4)	SATAXPCIE1 (1st)/ SATAGP1 (2nd)	SATAXPCIE1/ SATAGP1 or GPI	NMI SMI	Default SATAXPCIE1 is set by a soft strap. Default is GPI before soft straps are loaded
GPP_E2	None	No	Yes (Note 4)	SATAXPCIE2 (1st)/ SATAGP2 (2nd)	SATAXPCIE2/ SATAGP2 or GPI	NMI SMI	Default SATAXPCIE2 is set by a soft strap. Default state is GPI before soft straps are loaded
GPP_E3	None	No	Yes (Note 4)	CPU_GP0	GPI	NMI SMI	
GPP_E4	None	No	Yes (Note 4)	SATA_DEVSLP0	GPI	NMI SMI	
GPP_E5	None	No	Yes (Note 4)	SATA_DEVSLP1	GPI	NMI SMI	
GPP_E6	None	No	Yes (Note 4)	SATA_DEVSLP2	GPI	NMI SMI	

Table 18-2. General Purpose I/O Signals (Sheet 7 of 12)

Name	Internal Pull-up/ Pull-down (Note 1)	De-Glitch		Multiplexed With (1st = First Native Function 2nd = Second Native Function 3rd = Third Native Function) (Note 2)	Default	NMI or SMI Capable	Note
		Input	Output				
GPP_E7	None	No	Yes (Note 4)	CPU_GP1	GPI	NMI SMI	
GPP_E8	None	No	Yes (Note 4)	SATA_LED#	GPI	NMI SMI	
GPP_E9	20K PD (See note)	No	Yes (Note 4)	USB_OC0#	GPI	None	•The pull-down resistor is disabled after RSMRST# de-asserts
GPP_E10	20K PD (Note 3)	No	Yes (Note 4)	USB_OC1#	GPI	None	•The pull-down resistor is disabled after RSMRST# de-asserts
GPP_E11	20K PD (Note 3)	No	Yes (Note 4)	USB_OC2#	GPI	None	•The pull-down resistor is disabled after RSMRST# de-asserts
GPP_E12	20K PD (Note 3)	No	Yes (Note 4)	USB_OC3#	GPI	None	•The pull-down resistor is disabled after RSMRST# de-asserts
Group F GPIO - Primary Power Well (1.8V or 3.3V)							
GPP_F0	None	No	Yes (Note 4)	SATAXPCIE3 (1st)/ SATAGP3 (2nd)	SATAXPCIE3 / SATAGP3 or GPI	None	Default SATAXPCIE3 is set by a soft strap. Default is GPI before soft straps are loaded
GPP_F1	None	No	Yes (Note 4)	SATAXPCIE4 (1st)/ SATAGP4 (2nd)	SATAXPCIE4 / SATAGP4 or GPI	None	Default SATAXPCIE4 is set by a soft strap. Default is GPI before soft straps are loaded
GPP_F2	None	No	Yes (Note 4)	SATAXPCIE5 (1st) / SATAGP5 (2nd)	SATAXPCIE5 / SATAGP5 or GPI	None	Default SATAXPCIE5 is set by a soft strap. Default is GPI before soft straps are loaded
GPP_F3	None	No	Yes (Note 4)	SATAXPCIE6 (1st) / SATAGP6 (2nd) (Server/WS Only)	SATAXPCIE6 / SATAGP6 or GPI	None	Default SATAXPCI6 is set by a soft strap. Default is GPI before soft straps are loaded
GPP_F4	None	No	Yes (Note 4)	SATAXPCIE7 (1st)/ SATAGP7 (2nd) (Server/WS Only)	SATAXPCIE7 / SATAGP7 or GPI	None	Default SATAXPCI7 is set by a soft strap. Default is GPI before soft straps are loaded
GPP_F5	None	No	Yes (Note 4)	SATA_DEVSLP3	GPI	None	
GPP_F6	None	No	Yes (Note 4)	SATA_DEVSLP4	GPI	None	
GPP_F7	None	No	Yes (Note 4)	SATA_DEVSLP5	GPI	None	
GPP_F8	None	No	Yes (Note 4)	SATA_DEVSLP6 (Server/WS Only)	GPI	None	
GPP_F9	None	No	Yes (Note 4)	SATA_DEVSLP7 (Server/WS Only)	GPI	None	
GPP_F10	None	No	Yes (Note 4)	SATA_SCLOCK	GPI	None	

Table 18-2. General Purpose I/O Signals (Sheet 8 of 12)

Name	Internal Pull-up/ Pull-down (Note 1)	De-Glitch		Multiplexed With (1st = First Native Function 2nd = Second Native Function 3rd = Third Native Function) (Note 2)	Default	NMI or SMI Capable	Note
		Input	Output				
GPP_F11	None	No	Yes (Note 4)	SATA_SLOAD	GPI	None	
GPP_F12	None	No	Yes (Note 4)	SATA_SDATAOUT1	GPI	None	
GPP_F13	None	No	Yes (Note 4)	SATA_SDATAOUT2	GPI	None	
GPP_F14	None	No	Yes (Note 4)	None	GPI	None	
GPP_F15	None	No	Yes (Note 4)	USB_OC4#	GPI	None	
GPP_F16	None	No	Yes (Note 4)	USB_OC5#	GPI	None	
GPP_F17	None	No	Yes (Note 4)	USB_OC6#	GPI	None	
GPP_F18	None	No	Yes (Note 4)	USB_OC7#	GPI	None	
GPP_F19	None	No	Yes (Note 4)	eDP_VDDEN	GPI	None	
GPP_F20	None	No	Yes (Note 4)	eDP_BKLTEN	GPI	None	
GPP_F21	None	No	Yes (Note 4)	eDP_BKLTCTL	GPI	None	
GPP_F22	None	No	Yes (Note 4)	None	GPI	None	
GPP_F23	None	No	Yes (Note 4)	None	GPI	None	
Group G GPIO - Primary Power Well (1.8V or 3.3V)							
GPP_G0	None	Yes (Note 7)	Yes (Note 4)	FAN_TACH_0 (Server Only)	GPI	None	
GPP_G1	None	Yes (Note 7)	Yes (Note 4)	FAN_TACH_1 (Server Only)	GPI	None	
GPP_G2	None	Yes (Note 7)	Yes (Note 4)	FAN_TACH_2 (Server Only)	GPI	None	
GPP_G3	None	Yes (Note 7)	Yes (Note 4)	FAN_TACH_3 (Server Only)	GPI	None	
GPP_G4	None	Yes (Note 7)	Yes (Note 4)	FAN_TACH_4 (Server Only)	GPI	None	
GPP_G5	None	Yes (Note 7)	Yes (Note 4)	FAN_TACH_5 (Server Only)	GPI	None	
GPP_G6	None	Yes (Note 7)	Yes (Note 4)	FAN_TACH_6 (Server Only)	GPI	None	
GPP_G7	None	Yes (Note 7)	Yes (Note 4)	FAN_TACH_7 (Server Only)	GPI	None	
GPP_G8	None	No	Yes (Note 4)	FAN_PWM_0 (Server Only)	FAN_PWM_0	None	

Table 18-2. General Purpose I/O Signals (Sheet 9 of 12)

Name	Internal Pull-up/ Pull-down (Note 1)	De-Glitch		Multiplexed With (1st = First Native Function 2nd = Second Native Function 3rd = Third Native Function) (Note 2)	Default	NMI or SMI Capable	Note
		Input	Output				
GPP_G9	None	No	Yes (Note 4)	FAN_PWM_1 (Server Only)	FAN_PWM_1	None	
GPP_G10	None	No	Yes (Note 4)	FAN_PWM_2 (Server Only)	FAN_PWM_2	None	
GPP_G11	None	No	Yes (Note 4)	FAN_PWM_3 (Server Only)	FAN_PWM_3	None	
GPP_G12	None	No	Yes (Note 4)	GSXDOUT	GPI	None	
GPP_G13	None	No	Yes (Note 4)	GSXSLOAD	GPI	None	
GPP_G14	None	No	Yes (Note 4)	GSXDIN	GPI	None	
GPP_G15	None	No	Yes (Note 4)	GSXRESET#	GPI	None	
GPP_G16	None	No	Yes (Note 4)	GSXCLK	GPI	None	
GPP_G17	None	No	Yes (Note 4)	ADR_COMPLETE	GPI	None	(Server use only. See Note 9)
GPP_G18	None	No	Yes (Note 4)	NMI#	GPI	None	Server Use only
GPP_G19	None	No	Yes (Note 4)	SMI#	GPI	None	Server use only
GPP_G20	None	No	Yes (Note 4)	None	GPI	None	
GPP_G21	None	No	Yes (Note 4)	None	GPI	None	
GPP_G22	None	No	Yes (Note 4)	None	GPI	None	
GPP_G23	None	No	Yes (Note 4)	None	GPI	None	
Group H GPIO - Primary Power Well (1.8V or 3.3V)							
GPP_H0	None	No	Yes (Note 4)	SRCCLKREQ6#	GPI	None	
GPP_H1	None	No	Yes (Note 4)	SRCCLKREQ7#	GPI	None	
GPP_H2	None	No	Yes (Note 4)	SRCCLKREQ8#	GPI	None	
GPP_H3	None	No	Yes (Note 4)	SRCCLKREQ9#	GPI	None	
GPP_H4	None	No	Yes (Note 4)	SRCCLKREQ10#	GPI	None	
GPP_H5	None	No	Yes (Note 4)	SRCCLKREQ11#	GPI	None	
GPP_H6	None	No	Yes (Note 4)	SRCCLKREQ12#	GPI	None	
GPP_H7	None	No	Yes (Note 4)	SRCCLKREQ13#	GPI	None	

Table 18-2. General Purpose I/O Signals (Sheet 10 of 12)

Name	Internal Pull-up/ Pull-down (Note 1)	De-Glitch		Multiplexed With (1st = First Native Function 2nd = Second Native Function 3rd = Third Native Function) (Note 2)	Default	NMI or SMI Capable	Note
		Input	Output				
GPP_H8	None	No	Yes (Note 4)	SRCCLKREQ14#	GPI	None	
GPP_H9	None	No	Yes (Note 4)	SRCCLKREQ15#	GPI	None	
GPP_H10	None	Yes (Note 7)	Yes (Note 4)	SML2CLK (Server Only)	GPI	None	
GPP_H11	None	Yes (Note 7)	Yes (Note 4)	SML2DATA (Server Only)	GPI	None	
GPP_H12	20K PD (Note 3	Yes (Note 7)	No	SML2ALERT# (Server/WS Only)	GPO	None	•Also used as a strap. •The pull-down resistor is disabled after RSMRST# de-asserts •As GPO, the signal defaults to '0'
GPP_H13	None	Yes (Note 7)	Yes (Note 4)	SML3CLK (Server Only)	GPI	None	
GPP_H14	None	Yes (Note 7)	Yes (Note 4)	SML3DATA (Server Only)	GPI	None	
GPP_H15	None	Yes (Note 7)	Yes (Note 4)	SML3ALERT# (Server Only)	GPI	None	
GPP_H16	None	Yes (Note 7)	Yes (Note 4)	SML4CLK (Server Only)	GPI	None	
GPP_H17	None	Yes (Note 7)	Yes (Note 4)	SML4DATA (Server Only)	GPI	None	
GPP_H18	None	Yes (Note 7)	Yes (Note 4)	SML4ALERT# (Server Only)	GPI	None	
GPP_H19	None	Yes (Note 7)	Yes (Note 4)	ISH_I2C0_SDA	GPI	None	
GPP_H20	None	Yes (Note 7)	Yes (Note 4)	ISH_I2C0_SCL	GPI	None	
GPP_H21	None	Yes (Note 7)	Yes (Note 4)	ISH_I2C1_SDA	GPI	None	
GPP_H22	None	Yes (Note 7)	Yes (Note 4)	ISH_I2C1_SCL	GPI	None	
GPP_H23	None	No	Yes (Note 4)	None	GPI	None	
Group I GPIO - Primary Power Well (3.3V Only)							
GPP_I0	None	No	Yes (Note 4)	DDPB_HPD0	GPI	NMI SMI	
GPP_I1	None	No	Yes (Note 4)	DDPC_HPD1	GPI	NMI SMI	
GPP_I2	None	No	Yes (Note 4)	DDPD_HPD2	GPI	NMI SMI	
GPP_I3	None	No	Yes (Note 4)	DDPE_HPD3	GPI	NMI SMI	
GPP_I4	None	No	Yes (Note 4)	EDP_HPD	GPI	None	

Table 18-2. General Purpose I/O Signals (Sheet 11 of 12)

Name	Internal Pull-up/ Pull-down (Note 1)	De-Glitch		Multiplexed With (1st = First Native Function 2nd = Second Native Function 3rd = Third Native Function) (Note 2)	Default	NMI or SMI Capable	Note
		Input	Output				
GPP_I5	None	Yes (Note 7)	Yes (Note 4)	DDPB_CTRLCLK	GPI	None	
GPP_I6	20K PD (Note 3)	Yes (Note 7)	No	DDPB_CTRLDATA	GPO	None	•Also used as a strap. •The pull-down resistor is disabled after PCH_PWROK de-asserts •As GPO, the signal defaults to '0'
GPP_I7	None	Yes (Note 7)	Yes (Note 4)	DDPC_CTRLCLK	GPI	None	
GPP_I8	20K PD (Note 3)	Yes (Note 7)	No	DDPC_CTRLDATA	GPO	None	•Also used as a strap. •The pull-down resistor is disabled after PCH_PWROK de-asserts •As GPO, the signal defaults to '0'
GPP_I9	None	Yes (Note 7)	Yes (Note 4)	DDPD_CTRLCLK	GPI	None	
GPP_I10	20K PD (Note 3)	Yes (Note 7)	No	DDPD_CTRLDATA	GPO	None	•Also used as a strap. •The pull-down resistor is disabled after PCH_PWROK de-asserts •As GPO, the signals defaults to '0'
GPIO In Deep Sleep Power Well (3.3V Only)							
GPD0	None	No	Yes (Note 4)	BATLOW#	BATLOW#	None	
GPD1	None	No	Yes (Note 4)	ACPRESENT	ACPRESENT	None	
GPD2	None	No	Yes (Note 4)	LAN_WAKE#	LAN_WAKE#	None	
GPD3	None	Yes (Note 7)	Yes (Note 4)	PWRBTN#	PWRBTN#	None	
GPD4	None	No	Yes (Note 5)	SLP_S3#	SLP_S3#	None	
GPD5	None	No	Yes (Note 5)	SLP_S4#	SLP_S4#	None	
GPD6	None	No	Yes (Note 5)	SLP_A#	SLP_A#	None	
GPD7	None	No	Yes (Note 5)	Reserved Functionality	Reserved Functionality (Needs to be programmed for GPIO)	None	The reserved functionality defaults to an output. During reset, the signal is low and right after reset it's high by default.
GPD8	None	No	Yes (Note 5)	SUSCLK	SUSCLK	None	
GPD9	None	No	Yes (Note 5)	SLP_WLAN#	SLP_WLAN#	None	
GPD10	None	No	Yes (Note 5)	SLP_S5#	SLP_S5#	None	

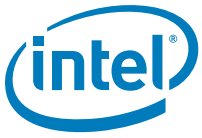


Table 18-2. General Purpose I/O Signals (Sheet 12 of 12)

Name	Internal Pull-up/ Pull-down (Note 1)	De-Glitch		Multiplexed With (1st = First Native Function 2nd = Second Native Function 3rd = Third Native Function) (Note 2)	Default	NMI or SMI Capable	Note
		Input	Output				
GPD11	None	No	Yes (Note 5)	LANPHYPC	LANPHYPC	None	

Notes:
1. All GPIOs have weak internal pull-up or pull-down resistors that can be configured by BIOS. Theses resistors are off by default. The pull-up/pull-down resistor shown in this column is always present by default
2. When only one function is multiplexed on a GPIO, that function is considered the First Native Function. A native function (Native Function 1, Native Function 2, or Native Function 3) that is multiplexed on a GPIO can be selected via the PAD MODE register bit field in corresponding PAD_CFG_DW0 register. Refer to the register for more info.
3. The pull-down resister value ranges from 14 K Ohm - 26 KOhm with nominal value of 20 KOhm and will be disabled after RSMRST# or PCH_PWROK de-assertion as indicated in the table.
4. The signal is high-Z output with no glitch-free pull-up or pull-down resistor during the pin power sequencing
5. The signal is high-Z output with glitch-free pull-down resistor (~20 KOhm) during the pin power sequencing
6. The signal is high-Z output with glitch-free pull-up resistor (~20 KOhm) during the pin power sequencing
7. Input De-Glitch is only implemented on native functionality (not on GPIO functionality)
8. LPC mode and eSPI mode are determined by HW ESPI Enable Strap. See the pin strap section for more detail.
9. ADR_COMPLETE is for server SKU only and used for Auto-DIMM Self Refresh complete indicator.

18.5 Integrated Pull-ups and Pull-downs

All GPIOs have weak internal pull-up/pull-down resistors which are disabled by default. The internal PU/PD can be programmed (PU/PD/None) by BIOS after reset.

See Table 18-2 (Internal Pull-up / Pull-down) for info on which GPIO has integrated PU/PD enabled by default.

18.6 Functional Description

18.6.1 SMI# / SCI and NMI

SCI capability is available on all GPIOs, while NMI and SMI capability is available only on select GPIOs.

Below are the PCH GPIOs that can be routed to generate SMI# or NMI:

- GPP_B14, GPP_B20, GPP_B23
- GPP_C[23:22]
- GPP_D[4:0]
- GPP_E[8:0]
- GPP_I[3:0]

18.6.2 Blink/PWM Capability

The PCH provides blink/PWM capability on GPP_D[4:0].

To enable blink/PWM capability, the Pad Mode (in PAD_CFG_DW0_GPD_x register) of the corresponding GPIO needs to be set to 04h. See the Datasheet Volume 2 for more info on the register.

Software controls the blink/PWM by updating the PWM Control (PWMC) register and setting the sw update (SWUP) bit whenever a change in frequency or duty cycle of the PWM output signal is required. The new setting is applied at the start of the next output cycle and resets the SWUP bit.

The PWM output is controlled by two different settings:

- Frequency is controlled by the BASEUNIT setting of the PWM Control register. The BASEUNIT value is added to a 24-bit counter every clock cycle and the counter roll-over marks the start of a new cycle.
- Duty cycle is controlled by the On Time Divisor (ONTIMEDIV) setting (0 to 255). When the counter rolls-over it is reset and a new cycle starts with the output signal being 0, once the counter reaches the ONTIMEDIV value the output toggles to 1 and stays high until the counter rolls over.

The PWM module is clocked by PWM clock (32.768 KHz) and the output frequency can be estimated with the equation:

$$OutputFrequency = pwm_{clk} * \frac{base_unit_value}{256}$$

Note that with larger values of BASEUNIT the less resolution for controlling the duty cycle. For example, any BASEUNIT value greater than 128 will result in 16.384 KHz max frequency (with 32.768 KHz PWM clock) with no resolution for controlling the duty cycle. The maximum duty cycle resolution is 8 bits.

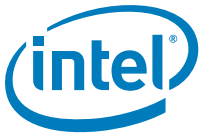
Table 18-3. PWM Output Frequencies Assuming 32.768 KHz

Output Frequency	Base Unit Value	CLK Cycle Count	
16.384 KHz	>128	1	No resolution
1.408 KHz	11	23	< 8-bit resolution
0.64 KHz	5	51	< 8-bit resolution
0.128 KHz	1	256	8-bit resolution
0.064 KHz	0.5	512	>8-bit resolution
0	0	0	Flat 0 output

18.6.2.1 PWM Programming Sequence

To ensure that there are no blips or other operational issues with PWM the following programming sequences must be performed in the order defined.

- Initial Enable or First Activation
  - — Program the Base Unit and On Time Divisor values
  - — Set the Software Update Bit
  - — Enable the PWM Output by setting the PWM Enable Bit
  - — Repeat the above steps for the next PWM module
- Dynamic update while PWM is Enabled
  - — Program the Base Unit and On Time Divisor values
  - — Set the Software Update Bit
  - — Repeat the above steps for the next PWM module



18.6.3 Triggering

PCH GPIOs have “sticky” bits on the input. Refer to the GPE1_GPI_STS register, GPI_IS, GPI_NMI_STS, and the ALT_GPI_SMI_STS register. As long as the signal goes active for at least 2 clock cycles, the PCH keeps the sticky status bit active. The active level (high or low) can be selected in the GP_INV register. This does not apply to GPI_NMI_STS residing in GPIO I/O space.

If the system is in an S0 state, the GPI inputs are sampled at 12 MHz, so the signal only needs to be active for about 166.67 ns to be latched. In the S3 – S5 states, the GPI inputs are sampled at 32.768 KHz, and thus must be active for at least 61 microseconds to be latched.

GPIs that are in the Primary well are not capable of waking the system from deep sleep state where the Primary well is not powered

If the input signal is still active when the latch is cleared, it will again be set (another edge is not required). This makes these signal “level’ triggered inputs.

18.6.4 Sx GPIO Implementation Considerations

The PCH’s GPIO groups are either in the Primary well or Deep Sleep well which is on during S0 and Sx (S3-S5) power states. In some cases, the GPIO signals may be connected to devices powered by the core well on the motherboard, or may have pull-up resistors to the core well. In this case, potential leakage current may occur during Sx states when the core well is off. The PADRSTCFG register bit in PAD_CFG_DW0_GPP_x register for each GPIO can be used to isolate the signal if needed. Another option for the isolation is to utilize the GPIORXDIS, GPIOTXDIS, and TERM register bits. Refer to the register bit description for details.

The following table shows GPIO configurations with recommendation for Sx isolation, when the signals are connected to a core-well device or have pull-ups to the core well.

GPIO Pin Configuration	Recommendation	Comment
Defaults to GPIO and used as GPI	Option 1: BIOS configures PADRSTCFG to select PLTRST#. Option 2: BIOS disables RX path via GPIORXDIS bit and disables any enabled pull-up resistor via TERM bit prior to Sx entry. ***Note:*** BIOS needs to ensure GPIO resistors are restored appropriately when resuming from Sx.	With option 1, when PLTRST# asserts upon Sx entry, GPIORXDIS register bit defaults to ‘1’, which blocks its RX path. Other register bits in PAD_CFG_DW0_GPP_x and PAD_CFG_DW1_GPP_x will be also reset to default values.
Defaults to GPIO and used as GPO	Option 1: BIOS configures PADRSTCFG to select PLTRST#. Option 2: BIOS disables TX path via GPIOTXDIS bit and disables any enabled pull-up resistor via TERM bit prior to Sx entry. ***Note:*** BIOS needs to ensure GPIO resistors are restored appropriately when resuming from Sx.	With option 1, when PLTRST# upon Sx entry, asserts, GPIOTXDIS register bit defaults to ‘1’, which blocks its TX path. Other register bits in PAD_CFG_DW0_GPP_x and PAD_CFG_DW1_GPP_x will be also reset to default values.

GPIO Pin Configuration	Recommendation	Comment
Defaults to GPIO and used as native function input or output	Option 1: BIOS configures PADRSTCFG to select PLTRST#. Option 2: BIOS disables TX and/or RX path via GPIOTXDIS and GPIORXDIS bit and disables any enabled pull-up resistor via TERM bit prior to SX entry. ***Note:*** BIOS needs to ensure GPIO resistors are restored appropriately when resuming from Sx.	With option 1, when PLTRST# asserts upon Sx entry, GPIORXDIS/GPIOTX register bit defaults to '1', which blocks its RX/TX path. Other register bits in PAD_CFG_DW0_GPP_x and PAD_CFG_DW1_GPP_x will be also reset to default values. The signals also revert back to GPIOs.
Defaults to native function	Keeps PADRSTCFG at default value	Some native signals may already be required to connect to suspend-well devices or pull-ups, or drive '0' in Sx. For other cases, the PCH handles the isolation (e.g LPC controller).

18.6.5 GPIO Ownership

Any PCH GPIO can be owned either by the host or the Intel ME. The designer can select GPIOs that are required by an intel ME feature using the Intel ME FIT tool (available with Intel ME FW releases). When selected and controlled by the Intel ME, those GPIOs cannot be used by the host anymore.

18.6.6 GPIO Pad Voltage Tolerance Configuration

Most GPIO pad voltage tolerance is determined by the power supplied to the associated power pin. For example, if VCCPGPPA is powered by 3.3V, all GPIO pads in GPIO group A are 3.3 V tolerant. However, there's an exception to this rule. There are certain GPIO pads that can be configured to be 1.8V tolerant when the power supply is 3.3V, using the PAD_CFG_DW1 registers. These GPIO pads are:

- Group C: GPP_C[19:16]
- Group D: GPP_D4 and GPP_D23
- Group H: GPP_H[9:0] and GPP_H[22:19].

For more info, refer to the Datasheet Volume 2, PAD_CFG_DW1_x register for the associated GPIO pads.

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19 Intel® Serial I/O Generic SPI (GSPI) Controllers

19.1 Acronyms

Acronyms	Description
GSPI	Generic Serial Peripheral Interface
LTR	Latency Tolerance Reporting

19.2 References

None

19.3 Overview

The PCH implements two generic SPI interfaces to support devices that use serial protocols for transferring data.

Each interface consists of 4 wires: a clock (CLK), a chip select (CS) and 2 data lines (MOSI and MISO).

19.4 Signal Description

Name	Type	Description
GSPI0_CS#/ GPP_B15	O	**Generic SPI 0 Chip Select**
GSPI0_CLK/ GPP_B16	O	**Generic SPI 0 Clock**
GSPI0_MISO/ GPP_B17	I	**Generic SPI 0 MISO**
GSPI0_MOSI/ GPP_B18	O	**Generic SPI 0 MOSI** ***Note:*** This signal is also utilized as a strap. See the pin strap section for more info.
GSPI1_CS#/ GPP_B19	O	**Generic SPI 1 Chip Select**
GSPI1_CLK/ GPP_B20	O	**Generic SPI 1 Clock**
GSPI1_MISO/ GPP_B21	I	**Generic SPI 1 MISO**
GSPI1_MOSI/ GPP_B22	O	**Generic SPI 1 MOSI** ***Note:*** This signal is also utilized as a strap. See the pin strap section for more info.

19.5 Integrated Pull-Ups and Pull-Downs

Signal	Resistor Type	Value	Notes
GSPI0_MOSI	Pull Down	9K - 50K	The integrated pull down is disabled after PCH_PWROK assertion
GSPI1_MOSI	Pull Down	9K - 50K	The integrated pull down is disabled after PCH_PWROK assertion
GSPI0_MISO	Pull Down	9K - 50K	
GSPI1_MISO	Pull Down	9K - 50K	

19.6 I/O Signal Planes and States

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
GSPI1_CS#, GSPI0_CS#	Primary	Undriven	Undriven	Undriven	Off
GSPI1_CLK, GSPI0_CLK	Primary	Undriven	Undriven	Undriven	Off
GSPI1_MISO, GSPI0_MISO	Primary	Undriven	Undriven	Undriven	Off
GSPI1_MOSI, GSPI0_MOSI	Primary	Internal Pull-down	Driven Low	Internal Pull-down	Off

19.7 Functional Description

19.7.1 Features

The GSPI interfaces support the following features:

- Full-duplex synchronous serial interface
- Support the Motorola's SPI protocol
- Operate in master mode only
- Support bit rates up to 20 Mbits/s
- Support data size from 4 to 32 bits in length and FIFO depths of 64 entries
- Support DMA with 128-byte FIFO per channel (up to 64-byte burst)

Note: Slave mode is not supported.

19.7.2 Controller Overview

The generic SPI controllers can only be set to operate as a master.

The processor or DMA accesses data through the transmit and receive FIFOs.

A processor access takes the form of programmed I/O, transferring one FIFO entry per access. Processor accesses must always be 32 bits wide. Processor writes to the FIFOs are 32 bits wide, but the PCH will ignore all bits beyond the programmed FIFO data size. Processor reads to the FIFOs are also 32 bits wide, but the receive data written into the Receive FIFO is stored with '0' in the most significant bits (MSB) down to the programmed data size.

The FIFOs can also be accessed by DMA bursts, which must be in multiples of 1, 2, or 4 bytes, depending upon the EDSS value, and must also transfer one FIFO entry per access.

For writes, the PCH takes the data from the transmit FIFO, serializes it, and sends it over the serial wire to the external peripheral. Receive data from the external peripheral on the serial wire is converted to parallel words and stored in the receive FIFO.

A programmable FIFO trigger threshold, when exceeded, generates an interrupt or DMA service request that, if enabled, signals the processor or DMA respectively to empty the Receive FIFO or to refill the Transmit FIFO.

The GSPI controller, as a master, provides the clock signal and controls the chip select line. Commands codes as well as data values are serially transferred on the data signals. The PCH asserts a chip select line to select the corresponding peripheral device with which it wants to communicate. The clock line is brought to the device whether it is selected or not. The clock serves as synchronization of the data communication.

19.7.3 DMA Controller

The GSPI controllers have an integrated DMA controller.

19.7.3.1 DMA Transfer and Setup Modes

The DMA can operate in the following modes:

1. Memory to peripheral transfers. This mode requires that the peripheral control the flow of the data to itself.
2. Peripheral to memory transfer. This mode requires that the peripheral control the flow of the data from itself.

The DMA supports the following modes for programming:

1. Direct programming. Direct register writes to DMA registers to configure and initiate the transfer.
2. Descriptor-based linked list. The descriptors will be stored in memory. The DMA will be informed with the location information of the descriptor. DMA initiates reads and programs its own register. The descriptors can form a linked list for multiple blocks to be programmed.
3. Scatter Gather mode.

19.7.3.2 Channel Control

- The source transfer width and destination transfer width are programmed. The width can be programmed to 1, 2, or 4 bytes.
- Burst size is configurable per channel for source and destination. The number is a power of 2 and can vary between 1,2,4,...,128. This number times the transaction width gives the number of bytes that will be transferred per burst.
- Individual Channel enables. If the channel is not being used, then it should be clock gated.
- Programmable Block size and Packing/Unpacking. Block size of the transfer is programmable in bytes. The block size is not limited by the source or destination transfer widths.

- Address incrementing modes: The DMA has a configurable mechanism for computing the source and destination addresses for the next transfer within the current block. The DMA supports incrementing addresses and constant addresses.
- Flexibility to configure any hardware handshake sideband interface to any of the DMA channels.
- Early termination of a transfer on a particular channel.

19.7.4 Reset

Each host controller has an independent rest associated with it. Control of these resets is accessed through the Reset Register.

Each host controller and DMA will be in reset state once powered off and require SW (BIOS or driver) to write into the corresponding reset register to bring the controller from reset state into operational mode.

19.7.5 Power Management

19.7.5.1 Device Power Down Support

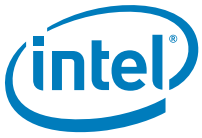
To power down peripherals connected to the PCH GSPI bus, the idle configured state of the I/O signals must be retained to avoid transitions on the bus that can affect the connected powered peripheral. Connected devices are allowed to remain in the D0 active or D2 low power states when the bus is powered off (power gated). The PCH HW will prevent any transitions on the serial bus signals during a power gate event.

19.7.5.2 Latency Tolerance Reporting (LTR)

Latency Tolerance Reporting is used to allow the system to optimize internal power states based on dynamic data, comprehending the current platform activity and service latency requirements. However, the GSPI bus architecture does not provide the architectural means to define dynamic latency tolerance messaging. Therefore, the interface supports this by reporting its service latency requirements to the platform power management controller via LTR registers.

The controller's latency tolerance reporting can be managed by one of the two following schemes. The platform integrator must choose the correct scheme for managing latency tolerance reporting based on the platform, OS and usage.

1. Platform/HW Default Control. This scheme is used for usage models in which the controller's state correctly informs the platform of the current latency requirements. In this scheme, the latency requirement is a function of the controller state. The latency for transmitting data to/from its connected device at a given rate while the controller is active is representative of the active latency requirements. On the other hand if the device is not transmitting or receiving data and idle, there is no expectation for end-to-end latency.
2. Driver Control. This scheme is used for usage models in which the controller state does not inform the platform correctly of the current latency requirements. If the FIFOs of the connected device are much smaller than the controller FIFOs, or the connected device's end-to-end traffic assumptions are much smaller than the latency to restore the platform from low power state, driver control should be used.



19.7.6 Interrupts

GSPI interface has an interrupt line which is used to notify the driver that service is required.

When an interrupt occurs, the device driver needs to read both the host controller and DMA interrupt status registers to identify the interrupt source. Clearing the interrupt is done with the corresponding interrupt register in the host controller or DMA.

All interrupts are active high and their behavior is level interrupt.

19.7.7 Error Handling

Errors that might occur on the external GSPI signals are comprehended by the host controller and reported to the interface host controller driver through the MMIO registers.

§ §

20 Intel® Serial I/O Inter-Integrated Circuit (I2C) Controllers

20.1 Acronyms

Acronyms	Description
I2C	Inter-Integrated Circuit
PIO	Programmed Input/Output
SCL	Serial Clock Line
SDA	Serial Data Line

20.2 References

Specification	Location
The I2C Bus Specification, Version 5	www.nxp.com/documents/user_manual/UM10204.pdf?

20.3 Overview

The PCH implements four I2C controllers for four independent I2C interfaces, I2C0-I2C3. Each interface is a two-wire serial interface consisting of a serial data line (SDA) and a serial clock (SCL).

20.4 Signal Description

Name	Type	Description
I2C0_SDA/ GPP_C16	I/OD	**I2C Link 0 Serial Data Line** External Pull-up required.
I2C0_SCL/ GPP_C17	I/OD	**I2C Link 0 Serial Clock Line** External Pull-up required.
I2C1_SDA/ GPP_C18	I/OD	**I2C Link 1 Serial Data Line** External Pull-up required.
I2C1_SCL/ GPP_C19	I/OD	**I2C Link 1 Serial Clock Line** External Pull-up required.
I2C2_SDA/ GPP_D13/ ISH_UART0_RXD/ SML0BDATA	I/OD	**I2C Link 2 Serial Data Line** External Pull-up required.
I2C2_SCL/ GPP_D14/ ISH_UART0_TXD/ SML0BCLK	I/OD	**I2C Link 2 Serial Clock Line** External Pull-up required.

Name	Type	Description
I2C3_SDA/ SH_I2C2_SDA / GPP_D4	I/OD	**I2C Link 3 Serial Data Line** External Pull-up required.
I2C3_SCL/ SH_I2C2_SCL / GPP_D23	I/OD	**I2C Link 3 Serial Clock Line** External Pull-up required.

20.5 Integrated Pull-Ups and Pull-Downs

None

20.6 I/O Signal Planes and States

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
I2C[3:0]_SDA	Primary	Undriven	Undriven	Undriven	Off
I2C[3:0]_SCL	Primary	Undriven	Undriven	Undriven	Off

20.7 Functional Description

20.7.1 Features

The I2C interfaces support the following features:

- Speed: standard mode (up to 100 Kb/s), fast mode (up to 400 Kb/s), and fast mode plus (up to 1 MB/s)
- 1.8V or 3.3V support (depending on the voltage supplied to the I2C signal group)
- Master I2C operation only
- 7-bit or 10-bit addressing
- 7-bit or 10-bit combined format transfers
- Bulk transmit mode
- Ignoring CBUS addresses (an older ancestor of I2C used to share the I2C bus)
- Interrupt or polled-mode operation
- Bit and byte waiting at all bus speed
- Component parameters for configurable software driver support
- Programmable SDA hold time (t_{HD}; DAT)
- DMA support with 64-byte DMA FIFO per channel (up to 32-byte burst)
- 64-byte Tx FIFO and 64-byte Rx FIFO
- SW controlled serial data line (SDA) and serial clock (SCL)

Notes:

1. High speed mode (up to 3.4 MB/s) is not supported.
2. The controllers must only be programmed to operate in master mode only. I2C slave mode is not supported.

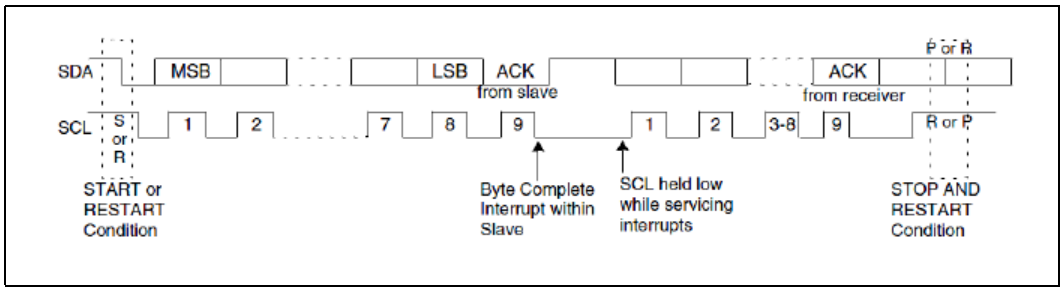
3. I2C multi masters are not supported.
4. Simultaneous configuration of Fast Mode and Fast Mode Plus is not supported.
5. I2C General Call is not supported.

20.7.2 Protocols Overview

For more information on the I2C protocols and command formats, refer to the industry I2C specification. Below is a simplified description of I2C bus operation:

- The master generates a START condition, signaling all devices on the bus to listen for data.
- The master writes a 7-bit address, followed by a read/write bit to select the target device and to define whether it is a transmitter or a receiver.
- The target device sends an acknowledge bit over the bus. The master must read this bit to determine whether the addressed target device is on the bus.
- Depending on the value of the read/write bit, any number of 8-bit messages can be transmitted or received by the master. These messages are specific to the I2C device used. After 8 message bits are written to the bus, the transmitter will receive an acknowledge bit. This message and acknowledge transfer continues until the entire message is transmitted.
- The message is terminated by the master with a STOP condition. This frees the bus for the next master to begin communications. When the bus is free, both data and clock lines are high.

Figure 20-1. Data Transfer on the I2C Bus



20.7.2.1 Combined Formats

The PCH I2C controllers support mixed read and write combined format transactions in both 7-bit and 10-bit addressing modes.

The PCH controllers do not support mixed address and mixed address format (which means a 7-bit address transaction followed by a 10-bit address transaction or vice versa) combined format transaction.

To initiate combined format transfers, IC_CON.IC_RESTSART_EN should be set to 1. With this value set and operating as a master, when the controller completes an I2C transfer, it checks the transmit FIFO and executes the next transfer. If the direction of this transfer differs from the previous transfer, the combined format is used to issue the transfer. If the transmit FIFO is empty when the current I2C transfer completes, a STOP is issued and the next transfer is issued following a START condition.

20.7.3 DMA Controller

The I^2C controllers 0 to 3 (I2C0 - I2C3) each has an integrated DMA controller.

20.7.3.1 DMA Transfer and Setup Modes

The DMA can operate in the following modes:

1. Memory to peripheral transfers. This mode requires the peripheral to control the flow of the data to itself.
2. Peripheral to memory transfer. This mode requires the peripheral to control the flow of the data from itself.

The DMA supports the following modes for programming:

1. Direct programming. Direct register writes to DMA registers to configure and initiate the transfer.
2. Descriptor-based linked list. The descriptors will be stored in memory (such as DDR or SRAM). The DMA will be informed with the location information of the descriptor. DMA initiates reads and programs its own register. The descriptors can form a linked list for multiple blocks to be programmed.
3. Scatter Gather mode.

20.7.3.2 Channel Control

- The source transfer width and destination transfer width are programmable. The width can be programmed to 1, 2, or 4 bytes.
- Burst size is configurable per channel for source and destination. The number is a power of 2 and can vary between 1,2,4,...,128. This number times the transaction width gives the number of bytes that will be transferred per burst.
- Individual channel enables. If the channel is not being used, then it should be clock gated.
- Programmable Block size and Packing/Unpacking. Block size of the transfer is programmable in bytes. The block size is not be limited by the source or destination transfer widths.
- Address incrementing modes: The DMA has a configurable mechanism for computing the source and destination addresses for the next transfer within the current block. The DMA supports incrementing addresses and constant addresses.
- Flexibility to configure any hardware handshake sideband interface to any of the DMA channels
- Early termination of a transfer on a particular channel.

20.7.4 Reset

Each host controller has an independent reset associated with it. Control of these resets is accessed through the Reset Register.

Each host controller and DMA will be in reset state once powered off and require SW (BIOS or driver) to write into specific reset register to bring the controller from reset state into operational mode.

Note: To avoid a potential I^2C peripheral deadlock condition where the reset goes active in the middle of a transaction, the I^2C controller must be idle before a reset can be initiated.

20.7.5 Power Management

20.7.5.1 Device Power Down Support

To power down peripherals connected to PCH I^2C bus, the idle configured state of the I/O signals is retained to avoid voltage transitions on the bus that can affect the connected powered peripheral. Connected devices are allowed to remain in the D0 active or D2 low power states when I^2C bus is powered off (power gated). The PCH HW will prevent any transitions on the serial bus signals during a power gate event.

20.7.5.2 Latency Tolerance Reporting (LTR)

Latency Tolerance Reporting is used to allow the system to optimize internal power states based on dynamic data, comprehending the current platform activity and service latency requirements. The interface supports this by reporting its service latency requirements to the platform power management controller using LTR registers.

The controller's latency tolerance reporting can be managed by one of the two following schemes. The platform integrator must choose the correct scheme for managing latency tolerance reporting based on the platform, OS and usage.

1. Platform/HW Default Control. This scheme is used for usage models in which the controller's state correctly informs the platform of the current latency requirements.
2. Driver Control. This scheme is used for usage models in which the controller state does not inform the platform correctly of the current latency requirements. If the FIFOs of the connected device are much smaller than the controller FIFOs, or the connected device's end-to-end traffic assumptions are much smaller than the latency to restore the platform from low power state, driver control should be used.

20.7.6 Interrupts

I^2C interface has an interrupt line which is used to notify the driver that service is required.

When an interrupt occurs, the device driver needs to read the host controller, DMA interrupt status and TX completion interrupt registers to identify the interrupt source. Clearing the interrupt is done with the corresponding interrupt register in the host controller or DMA.

All interrupts are active high and their behavior is level triggered.

20.7.7 Error Handling

Errors that might occur on the external I^2C signals are comprehended by the I^2C host controller and reported to the I^2C bus driver through the MMIO registers.

20.7.8 Programmable SDA Hold Time

PCH includes a software programmable register to enable dynamic adjustment of the SDA hold time, if needed.

21 Gigabit Ethernet Controller

21.1 Acronyms

Acronyms	Description
GbE	Gigabit Ethernet

21.2 References

Specification	Location
Alert Standard Format Specification, Version 1.03	http://www.dmtf.org/standards/asf
IEEE 802.3 Fast Ethernet	http://standards.ieee.org/getieee802/
Intel® Ethernet Connection I219 Datasheet	TBD

21.3 Overview

The Gigabit Ethernet controller(D31:F6) in conjunction with the Intel® Ethernet Connection I219 provides a complete LAN solution. This chapter describes the behavior of the Gigabit Ethernet Controller. For details on the Intel® Ethernet Connection I219, refer to document (TBD). The Gigabit Ethernet Controller can operate at multiple speeds (10/100/1000 Mbps) and in either full duplex or half-duplex mode.

21.4 Signal Description

Table 21-1. GbE LAN Signals (Sheet 1 of 2)

Name	Type	Description
PCIE4_TXP / USB3_10_TXP **PCIE4_TXN /** USB3_10_TXN **PCIE5_TXP** **PCIE5_TXN** **PCIE9_TXP /** SATA0A_TXP **PCIE9_TXN /** SATA0A_TXN **PCIE12_TXP** **PCIE12_TXN** **PCIE13_TXP /** SATA0B_TXP **PCIE13_TXN /** SATA0B_TXN	O	Refer to Chapter 26 for details on the PCI Express transmit signals. ***Note:*** The Intel® Ethernet Connection I219 can be connected to one of the following PCI Express ports 4, 5, 9, 12, 13. on PCH-H.
PCIE4_RXP / USB3_10_RXP **PCIE4_RXN** / USB3_10_RXN **PCIE5_RXP** **PCIE5_RXN** **PCIE9_RXP** / SATA0A_RXP **PCIE9_RXN** / SATA0A_RXN **PCIE12_RXP** **PCIE12_RXN** **PCIE13_RXP** / SATA0B_RXP **PCIE13_RXN** / SATA0B_RXN	I	Refer to Chapter 26 for details on the PCI Express receive signals. ***Note:*** The Intel® Ethernet Connection I219 can be connected to one of the following PCI Express ports 4, 5, 9, 12, 13. on PCH-H.

Table 21-1. GbE LAN Signals (Sheet 2 of 2)

Name	Type	Description
SML0DATA/GPP_C4	I/OD	Refer to Chapter 30 for details on the SML0DATA signal. ***Note:*** The Intel® Ethernet Connection I219 connects to SML0DATA signal.
SML0CLK/GPP_C3	I/OD	Refer to Chapter 30 for details on the SML0CLK signal. ***Note:*** The Intel® Ethernet Connection I219 connects to SML0CLK signal.
LANPHYPC/GPD11	O	**LAN PHY Power Control:** LANPHYPC should be connected to LAN_DISABLE_N on the PHY. PCH will drive LANPHYPC low to put the PHY into a low power state when functionality is not needed. ***Note:*** LANPHYPC can only be driven low if SLP_LAN# is de-asserted. ***Note:*** Signal can instead be used as GPD11.
SLP_LAN#	O	**LAN Sub-System Sleep Control:** If the Gigabit Ethernet Controller is enabled, when SLP_LAN# is de-asserted it indicates that the PHY device must be powered. When SLP_LAN# is asserted, power can be shut off to the PHY device. SLP_LAN# will always be de-asserted in S0 and anytime SLP_A# is de-asserted ***Note:*** If Gigabit Ethernet Controller is statically disabled via soft-strap or BIOS, SLP_LAN# will be driven low.
LAN_WAKE#/GPD2	I	**LAN WAKE:** LAN Wake Indicator from the GbE PHY. ***Note:*** Signal can instead be used as GPD2.

21.5 Integrated Pull-Ups and Pull-Downs

Table 21-2. Integrated Pull-Ups and Pull-Downs

Signal	Resistor Type	Value Ω	Notes
LAN_WAKE#/GPD2	External Pull-up required. Internal Pull-down may be enabled in DeepSx	15k-40k	

21.6 I/O Signal Planes and States

Table 21-3. Power Plane and States for Output Signals

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
LANPHYPC / GPD11	DSW	Driven Low	Driven Low	Driven Low	Driven Low
SLP_LAN#	DSW	Driven Low	Driven Low	0/1[1]	0/1[1]

Note:
1. Based on wake events and Intel ME state

Table 21-4. Power Plane and States for Input Signals (Sheet 1 of 2)

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
LAN_WAKE#/ GPD2	DSW	Undriven	Undriven	Undriven	Undriven/ Internal Pull-down[2]

Table 21-4. Power Plane and States for Input Signals (Sheet 2 of 2)

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
Notes: 1. Configurable 2. Configurable based on PMC configuration bit. '1' (pin will be driven by platform in DeepSx) -> Undriven; '0' (pin will NOT be driven by platform in DeepSx) -> Internal Pull-down (15k-40k) enabled					

21.7 Functional Description

The PCH integrates a Gigabit Ethernet (GbE) controller. The integrated GbE controller is compatible with the Intel® Ethernet Connection I219. The integrated GbE controller provides two interfaces for 10/100/1000 Mbps and manageability operation:

- Data link based on PCI Express* – A high-speed interface that uses PCIe* electrical signaling at half speed and custom logical protocol for active state operation mode.
- System Management Link (SMLink0)—A low speed connection for low power state mode for manageability communication only. The frequency of this connection can be configured to one of three different speeds (100 KHz, 400 KHz or 1 MHz).

The Intel® Ethernet Connection I219 only runs at a speed of 1250 Mbps, which is 1/2 of the 2.5 GB/s PCI Express frequency. Each of the PCI Express* root ports in the PCH have the ability to run at the 1250-Mbps rate. There is no need to implement a mechanism to detect that the Platform LAN Device is connected. The port configuration (if any), attached to the Platform LAN Device, is pre-loaded from the NVM. The selected port adjusts the transmitter to run at the 1250-Mbps rate and does not need to be PCI Express compliant.

Note: PCIe* validation tools cannot be used for electrical validation of this interface—however, PCIe* layout rules apply for on-board routing.

The integrated GbE controller operates at full-duplex at all supported speeds or half-duplex at 10/100 Mbps. It also adheres to the *IEEE 802.3x Flow Control Specification.*

Note: GbE operation (1000 Mbps) is only supported in S0 mode. In Sx modes, the platform LAN Device may maintain 10/100 Mbps connectivity and use the SMLink interface to communicate with the PCH.

The integrated GbE controller provides a system interface using a PCI Express function. A full memory-mapped or I/O-mapped interface is provided to the software, along with DMA mechanisms for high performance data transfer.

The integrated GbE controller features are:

- Network Features
  - — Compliant with the 1 GB/s Ethernet 802.3, 802.3u, 802.3ab specifications
  - — Multi-speed operation: 10/100/1000 Mbps
  - — Full-duplex operation at 10/100/1000 Mbps: Half-duplex at 10/100 Mbps
  - — Flow control support compliant with the 802.3X specification
  - — VLAN support compliant with the 802.3q specification
  - — MAC address filters: perfect match unicast filters; multicast hash filtering, broadcast filter and promiscuous mode
  - — PCI Express/SMLink interface to GbE PHYs

- Host Interface Features
  - 64-bit address master support for systems using more than 4 GB of physical memory
  - Programmable host memory receive buffers (256 bytes to 16 KB)
  - Intelligent interrupt generation features to enhance driver performance
  - Descriptor ring management hardware for transmit and receive
  - Software controlled reset (resets everything except the configuration space)
  - Message Signaled Interrupts
- Performance Features
  - Configurable receive and transmit data FIFO, programmable in 1 KB increments
  - TCP segmentation off loading features
  - Fragmented UDP checksum off load for packet reassembly
  - IPv4 and IPv6 checksum off load support (receive, transmit, and large send)
  - Split header support to eliminate payload copy from user space to host space
  - Receive Side Scaling (RSS) with two hardware receive queues
  - Supports 9018 bytes of jumbo packets
  - Packet buffer size 32 KB
  - TimeSync off load compliant with 802.1as specification
  - Platform time synchronization
- Power Management Features
  - Magic Packet* wake-up enable with unique MAC address
  - ACPI register set and power down functionality supporting D0 and D3 states
  - Full wake up support (APM, ACPI)
  - MAC power down at Sx, DM-Off with and without WoL
  - Auto connect battery saver at S0 no link and Sx no link
  - Energy Efficient Ethernet (EEE) support
  - Latency Tolerance Reporting (LTR)
  - ARP and ND proxy support through LAN Connected Device proxy
  - Wake on LAN (WoL) from Deep Sx
  - Windows* InstantGo* Support

21.7.1 GbE PCI Express* Bus Interface

The GbE controller has a PCI Express interface to the host processor and host memory. The following sections detail the bus transactions.

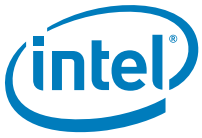
21.7.1.1 Transaction Layer

The upper layer of the host architecture is the transaction layer. The transaction layer connects to the device GbE controller using an implementation specific protocol. Through this GbE controller-to-transaction-layer protocol, the application-specific parts of the device interact with the subsystem and transmit and receive requests to or from the remote agent, respectively.

21.7.1.2 Data Alignment

21.7.1.2.1 4-KB Boundary

PCI requests must never specify an address/length combination that causes a memory space access to cross a 4-KB boundary. It is hardware's responsibility to break requests into 4-KB aligned requests (if needed). This does not pose any requirement on



software. However, if software allocates a buffer across a 4-KB boundary, hardware issues multiple requests for the buffer. Software should consider aligning buffers to a 4-KB boundary in cases where it improves performance. The alignment to the 4-KB boundaries is done by the GbE controller. The transaction layer does not do any alignment according to these boundaries.

21.7.1.2.2 PCI Request Size

PCI requests are 128 bytes or less and are aligned to make better use of memory controller resources. Writes, however, can be on any boundary and can cross a 64-byte alignment boundary.

21.7.1.3 Configuration Request Retry Status

The integrated GbE controller might have a delay in initialization due to an NVM read. If the NVM configuration read operation is not completed and the device receives a configuration request, the device responds with a configuration request retry completion status to terminate the request, and thus effectively stalls the configuration request until such time that the sub-system has completed local initialization and is ready to communicate with the host.

21.7.2 Error Events and Error Reporting

21.7.2.1 Completer Abort Error Handling

A received request that violates the LAN Controller programming model will be discarded, for non posted transactions an unsuccessful completion with CA completion status will be returned. For posted transactions if both SERR# enable and URRE# enable are enabled, the LAN Controller will assert SERR#.

21.7.2.2 Unsupported Request Error Handling

A received unsupported request to the LAN Controller will be discarded, for non posted transactions an unsuccessful completion with UR completion status will be returned. The URD bit will be set in ECTL register. If both SERR# enable and URRE# enable are enabled, the LAN Controller will assert SERR#. For posted transactions, if both SERR# enable and URRE# enable are enabled, the LAN Controller will assert SERR#.

21.7.3 Ethernet Interface

The integrated GbE controller provides a complete CSMA/CD function supporting IEEE 802.3 (10 Mbps), 802.3u (100 Mbps) implementations. It also supports the IEEE 802.3z and 802.3ab (1000 Mbps) implementations. The device performs all of the functions required for transmission, reception, and collision handling called out in the standards.

The mode used to communicate between the PCH and the Intel® Ethernet Connection I219 supports 10/100/1000 Mbps operation, with both half- and full-duplex operation at 10/100 Mbps, and full-duplex operation at 1000 Mbps.

21.7.3.1 Intel® Ethernet Connection I219

The integrated GbE controller and the Intel® Ethernet Connection I219 communicate through the PCIe* and SMLink0 interfaces. All integrated GbE controller configuration is performed using device control registers mapped into system memory or I/O space. The Platform LAN Phy is configured using the PCI Express or SMLink0 interface.

The integrated GbE controller supports various modes as listed in Table 21-5.

Table 21-5. LAN Mode Support

Mode	System State	Interface Active	Connections
Normal 10/100/1000 Mbps	S0	PCI Express or SMLink0[1]	Intel® Ethernet Connection I219
Manageability and Remote Wake-up	Sx	SMLink0	Intel® Ethernet Connection I219
Note: [1]GbE operation is not supported in Sx state.			

21.7.4 PCI Power Management

The integrated GbE controller supports the Advanced Configuration and Power Interface (ACPI) specification as well as Advanced Power Management (APM). This enables the network-related activity (using an internal host wake signal) to wake up the host. For example, from Sx (S3–S5) and Deep Sx to S0.

Note: The Intel® Ethernet Connection I219 must be powered during the Deep Sx state in order to support host wake up from Deep Sx. GPD_2_LAN_WAKE# on the PCH must be configured to support wake from Deep Sx and must be connected to LANWAKE_N on the Platform LAN Connect Device. The SLP_LAN# signal must be driven high (de-asserted) in the Deep Sx state to maintain power to the Platform LAN Connect Device.

The integrated GbE controller contains power management registers for PCI and supports D0 and D3 states. PCIe* transactions are only allowed in the D0 state, except for host accesses to the integrated GbE controller's PCI configuration registers.

§ §

22 Interrupt Interface

22.1 Acronyms

Acronyms	Description
AEOI	Automatic End Of Interrupt
APIC	Advanced Programmable Interrupt Controller
HPET	High Precision Event Timer
PIC	Programmable Interrupt Controller

22.2 References

None

22.3 Overview

The interrupt controllers are used by the OS to dynamically route PCI interrupts to interrupt requests (IRQs).

22.4 Signal Description

Name	Type	Description
SERIRQ/ GPP_A6 / ESPI_CS1#	I/O	Serial Interrupt Request ***Note:*** An external Pull-up is required
PIRQA# / GPP_A7 / ESPI_ALERT0#	I/OD	PCI Interrupt Request A ***Note:*** An external Pull-up is required

22.5 Integrated Pull-Ups and Pull-Downs

None

22.6 I/O Signal Planes and States

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
SERIRQ	Primary	Undriven	Undriven	Undriven	OFF
PIRQA#	Primary	Undriven	Undriven	Undriven	OFF

22.7 Functional Description

The PCH supports both APIC and PIC modes.

Interrupt sharing from the perspective of the Interrupt Controller that receives the Interrupts is limited to IRQ 0-23.

- Shareable interrupts require the Interrupt Controller to track the Assert/De-assert Sideband message from each interrupt source. The Interrupt Controller achieves this through Source ID decode of the message.
- Maintains backwards compatibility with the prior generations where only the lower 24 IRQs are available to support Interrupt Sharing.
- Interrupts are dedicated and not shareable from the perspective of the Interrupt Controller for IRQ 24-119. In other words, not more than 1 Interrupt Initiator is allowed to be assigned to the same IRQ# for IRQ 24-119. For example, GPIO (multi-cause Interrupt Initiator) and Intel® Serial I/O interfaces (I^2C, UART, GSPI) (multi-function Interrupt Initiator) should not both generate Assert/De-assert IRQn that maps to IRQ24.
- Possible multi-cause Interrupt Initiator that maps to IRQ24-119 are GPIO, eSPI, and so on.
- Possible multi-function Interrupt Initiators that maps to IRQ24-119 are HD Audio, I^2C/UART/GSPI (Intel Serial I/O Interfaces), Storage and Communication, ISH, and so on.

Interrupt Sharing Compliance Requirements for the Interrupt Initiator are as follows:

1. For multi-cause Initiators (Multiple Interrupt Causes from Single Source and Single SB Port ID, i.e. GPIO, eSPI): If more than 1 interrupt cause has to use the same IRQ#, it has to be aggregated or guaranteed through BIOS/SW to assign a unique IRQ per Interrupt Cause.
2. For multi-function devices (1 Interrupt Cause per Source but many Sources are behind Single SB Port ID, i.e., Intel® Serial I/O interfaces (I^2C, UART, GSPI)): Again if sharing is needed, the interrupts have to be aggregated or guaranteed through SW to ensure a unique IRQ is assigned per Interrupt Cause.
3. IPs that have 1:1 mapping to the IRQ# such as eSPI and LPC are not impacted by this requirement. For eSPI, it is expected that the EC devices aggregate the interrupts before these are communicated to eSPI.
4. Single-cause or Single-function device behind a unique SB Port ID is not subjected to this requirement.

Only level-triggered interrupts can be shared. PCI interrupts (PIRQs) are inherently shared on the board; these should, therefore, be programmed as level-triggered.

The following tables show the mapping of the various interrupts in Non-APIC and APIC modes.

Table 22-1. Interrupt Options - 8259 Mode (Sheet 1 of 2)

IRQ#	Pin	SERIRQ	PCI Message	Internal Modules
0	No	No	No	8254 Counter 0, HPET#0
1	No	Yes	No	Option for configurable sources including GPIO, eSPI and internal PCI/ACPI devices
2	No	No	No	8259 #2 cascade only

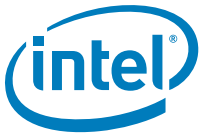


Table 22-1. Interrupt Options - 8259 Mode (Sheet 2 of 2)

IRQ#	Pin	SERIRQ	PCI Message	Internal Modules
3:7	PIRQA	Yes	Yes	Option for configurable sources including PIRQx, GPIO, eSPI and internal PCI/ACPI devices
8	No	No	No	RTC, HPET#1
9:10	PIRQA	Yes	Yes	Option for configurable sources including PIRQx, GPIO, eSPI, internal PCI/ACPI devices, SCI and TCO.
11	PIRQA	Yes	Yes	Option for configurable sources including PIRQx, GPIO, eSPI, internal ACPI devices, SCI, TCO, HPET #2
12	PIRQA	Yes	Yes	Option for configurable sources including PIRQx, GPIO, eSPI, internal ACPI devices, HPET#3
13	No	No	Yes	Option for configurable sources including GPIO, eSPI, internal ACPI devices
14:15	PIRQA	Yes	Yes	Option for configurable sources including PIRQx, GPIO, eSPI and internal ACPI devices

Notes:
1. 8259 Interrupt Request Lines 0, 2 and 8 are non-shareable and dedicated. Only one interrupt source is allowed to use the Interrupt Request Line at any one time.
2. If an interrupt is used for PCI IRQ [A:H], SCI, or TCO, it should not be used for ISA-style interrupts (via SERIRQ).
3. In 8259 mode, PCI interrupts are mapped to IRQ3, 4, 5, 6, 7, 9, 10, 11, 12, 14, or 15. It can be programmed via 10.1.4 Interrupt Control Offset 60h-63h, 68h-6Bh.

Table 22-2. Interrupt Options - APIC Mode (Sheet 1 of 2)

IRQ#	Pin	SERIRQ	PCI Message	IRQ Sharable?	Internal Modules
0	No	No	No	No	Cascade from 8259 #1
1	No	Yes	No	Yes	Option for configurable sources including GPIO, eSPI, internal ACPI/ PCI devices
2	No	No	No	No	8254 Counter 0, HPET #0 (legacy mode)
3:7	No	Yes	No	Yes	Option for configurable sources including GPIO, eSPI, internal ACPI/ PCI devices
8	No	No	No	No	RTC, HPET #1 (legacy mode)
9:10	No	Yes	No	Yes	Option for configurable sources including GPIO, eSPI, internal ACPI/ PCI devices, SCI and TCO
11	No	Yes	No	Yes	Option for configurable sources including GPIO, eSPI, internal ACPI/ PCI devices, SCI, TCO, HPET #2
12	No	Yes	No	Yes	Option for configurable sources including GPIO, eSPI, internal ACPI/ PCI devices, HPET#3
13	No	No	No	Yes	Option for configurable sources including GPIO, eSPI and internal ACPI/PCI devices
14:15	No	Yes	No	Yes	Option for configurable sources including GPIO, eSPI and internal ACPI/PCI devices
16	PIRQA	PIRQA	Yes	Yes	Option for configurable sources including internal PIRQA, GPIO, eSPI and internal ACPI/PCI devices

Table 22-2. Interrupt Options - APIC Mode (Sheet 2 of 2)

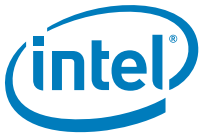
IRQ#	Pin	SERIRQ	PCI Message	IRQ Sharable?	Internal Modules
17:19	No	PIRQ[B-D]	Yes	Yes	Option for configurable sources including internal PIRQ[B-D], GPIO, eSPI and internal ACPI/PCI devices
20:23	No	No	No	Yes	Option for configurable sources including internal PIRQ[E-H], GPIO, eSPI, SCI, TCO, internal ACPI/PCI devices and HPET
24:119	No	No	No	No	Option for configurable sources including GPIO, eSPI and internal ACPI/PCI devices

Notes:
1. Interrupts 24 through 119 are dedicated and not shareable from the perspective of the Interrupt Controller. Not more than 1 Interrupt source is allowed to be assigned to the same IRQ#. For example, GPIO and Intel® Serial I/O interfaces (I^2C, UART, GSPI) should not generate Assert/Deassert_IRQn that maps to IRQ24. Although dedicated, Interrupts 24 through 119 can be configured to be level or edge-triggered.
2. If an interrupt is used for PCI IRQ [A:H], SCI, or TCO, it should not be used for ISA-style interrupts (via SERIRQ).
3. In APIC mode, the PCI interrupts [A:H] are directly mapped to IRQ[16:23].
4. When programming the polarity of internal interrupt sources on the APIC, interrupts 0 through 15, and 24 through 119 receive active-high internal interrupt sources; interrupts 16 through 23 receive active-low internal interrupt sources.
5. PIRQA is muxed with GPIO pins for assertion by external devices. Interrupt PIRQA will not be exposed if they are configured as GPIOs. When configured as GPIO pin, the internal PIRQA# is delivered internally to internal interrupt controller.
6. The internal ACPI/PCI devices refer to PCI/PCIe devices configured to the ACPI or PCI function mode. If in ACPI function mode, the device interrupt is map directly to one of the available IRQ. If in PCI function mode, the device interrupt is map to INT[A-D] and then to the IRQ before these devices issue the Interrupt Message using Assert/Deassert_IRQn.
7. PCI Message refers to the downstream Assert/Deassert_INT[A-D] messages forwarded from the processor complex.

The following signals are associated with the Interrupt Logic.

Table 22-3. Interrupt Logic Signals

Signal Name	C3	S1-D	S1-M	S3	S5
SERIRQ	Can be running	Tri-State (high)	Tri-State (high)	Off	Off
PIRQA#	Can go active	Tri-State (high)	Tri-State (high)	Off	Off



22.7.1 8259 Interrupt Controllers (PIC)

The ISA-compatible interrupt controller (PIC) incorporates the functionality of two 8259 interrupt controllers. The following table shows how the cores are connected.

Table 22-4. Interrupt Controllers PIC

8259	8259 Input	Typical Interrupt Source	Connected Pin/Function
Master	0	Internal	Internal Timer/Counter 0 output or Multimedia Timer #0
	1	Keyboard	IRQ1 via SERIRQ. Option for configurable sources including eSPI, GPIO, internal ACPI devices.
	2	Internal	Slave Controller INTR output
	3	Serial Port A	IRQ3 from configurable sources including PIRQx, SERIRQ, eSPI, GPIO, internal ACPI devices.
	4	Serial Port B	IRQ4 from configurable sources including PIRQx, SERIRQ, eSPI, GPIO, internal ACPI devices.
	5	Parallel Port/Generic	IRQ5 from configurable sources including PIRQx, SERIRQ, eSPI, GPIO, internal ACPI devices.
	6	Floppy Disk	IRQ6 from configurable sources including PIRQx, SERIRQ, eSPI, GPIO, internal ACPI devices.
	7	Parallel Port/Generic	IRQ7 from configurable sources including PIRQx, SERIRQ, eSPI, GPIO, internal ACPI devices.
Slave	0	Real Time Clock	Inverted IRQ8# from internal RTC or Multimedia Timer #1
	1	Generic	IRQ9 from configurable sources including PIRQx, SERIRQ, eSPI, GPIO, internal ACPI devices, SCI, TCO.
	2	Generic	IRQ10 from configurable sources including PIRQx, SERIRQ, eSPI, GPIO, internal ACPI devices, SCI, TCO.
	3	Generic	IRQ11 from configurable sources including PIRQx, SERIRQ, eSPI, GPIO, internal ACPI devices, SCI, TCO or HPET #2.
	4	PS/2 Mouse	IRQ12 from configurable sources including PIRQx, SERIRQ, eSPI, GPIO, internal ACPI devices, SCI, TCO or HPET #3.
	5	Internal	IRQ13 from configurable sources including PIRQx, eSPI, GPIO, internal ACPI devices.
	6	Internal	IRQ14 from configurable sources including PIRQx, SERIRQ, eSPI, GPIO, internal ACPI devices.
	7	Internal	IRQ15 from configurable sources including PIRQx, SERIRQ, eSPI, GPIO, internal ACPI devices.

The slave controller is cascaded onto the master controller through master controller interrupt input 2. This means there are only 15 possible interrupts for PCH PIC.

Interrupts can individually be programmed to be edge or level triggered, except for IRQ0, IRQ1, IRQ2 and IRQ8# which always default to edge.

Active-low interrupt sources, such as the PIRQ#s, are internally inverted before being sent to the PIC. In the following descriptions of the 8259s, the interrupt levels are in reference to the signals at the internal interface of the 8259s, after the required inversions have occurred. Therefore, the term “high” indicates “active”, which means “low” on an originating PIRQ#.

22.7.2 Interrupt Handling

22.7.2.1 Generating Interrupts

The PIC interrupt sequence involves three bits, from the IRR, ISR, and IMR, for each interrupt level. These bits are used to determine the interrupt vector returned, and status of any other pending interrupts. Table 22-5 defines the IRR, ISR, and IMR.

Table 22-5. Interrupt Status Registers

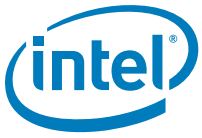
Bit	Description
IRR	**Interrupt Request Register.** This bit is set on a low to high transition of the interrupt line in edge mode, and by an active high level in level mode. This bit is set whether or not the interrupt is masked. However, a masked interrupt will not generate INTR.
ISR	**Interrupt Service Register.** This bit is set, and the corresponding IRR bit cleared, when an interrupt acknowledge cycle is seen, and the vector returned is for that interrupt.
IMR	**Interrupt Mask Register.** This bit determines whether an interrupt is masked. Masked interrupts will not generate INTR.

22.7.2.2 Acknowledging Interrupts

The processor generates an interrupt acknowledge cycle that is translated by the host bridge into a PCI Interrupt Acknowledge Cycle to the PCH. The PIC translates this command into two internal INTA# pulses expected by the 8259 cores. The PIC uses the first internal INTA# pulse to freeze the state of the interrupts for priority resolution. On the second INTA# pulse, the master or slave sends the interrupt vector to the processor with the acknowledged interrupt code. This code is based on Bits [7:3] of the corresponding ICW2 register, combined with three bits representing the interrupt within that controller.

Table 22-6. Content of Interrupt Vector Byte

Master, Slave Interrupt	Bits [7:3]	Bits [2:0]
IRQ7,15	ICW2[7:3]	111
IRQ6,14		110
IRQ5,13		101
IRQ4,12		100
IRQ3,11		011
IRQ2,10		010
IRQ1,9		001
IRQ0,8		000



22.7.2.3 Hardware/Software Interrupt Sequence

1. One or more of the Interrupt Request lines (IRQ) are raised high in edge mode, or seen high in level mode, setting the corresponding IRR bit.
2. The PIC sends INTR active to the processor if an asserted interrupt is not masked.
3. The processor acknowledges the INTR and responds with an interrupt acknowledge cycle. The cycle is translated into a PCI interrupt acknowledge cycle by the host bridge. This command is broadcast over PCI by the PCH.
4. Upon observing its own interrupt acknowledge cycle on PCI, the PCH converts it into the two cycles that the internal 8259 pair can respond to. Each cycle appears as an interrupt acknowledge pulse on the internal INTA# pin of the cascaded interrupt controllers.
5. Upon receiving the first internally generated INTA# pulse, the highest priority ISR bit is set and the corresponding IRR bit is reset. On the trailing edge of the first pulse, a slave identification code is broadcast by the master to the slave on a private, internal three-bit wide bus. The slave controller uses these bits to determine if it must respond with an interrupt vector during the second INTA# pulse.
6. Upon receiving the second internally generated INTA# pulse, the PIC returns the interrupt vector. If no interrupt request is present because the request was too short in duration, the PIC returns vector 7 from the master controller.
7. This completes the interrupt cycle. In AEOI mode the ISR bit is reset at the end of the second INTA# pulse. Otherwise, the ISR bit remains set until an appropriate EOI command is issued at the end of the interrupt subroutine.

22.7.3 Initialization Command Words (ICWx)

Before operation can begin, each 8259 must be initialized. In the PCH, this is a four byte sequence. The four initialization command words are referred to by their acronyms: ICW1, ICW2, ICW3, and ICW4.

The base address for each 8259 initialization command word is a fixed location in the I/O memory space: 20h for the master controller, and A0h for the slave controller.

22.7.3.1 ICW1

An I/O write to the master or slave controller base address with data bit 4 equal to 1 is interpreted as a write to ICW1. Upon sensing this write, the PCH's PIC expects three more bytes writes to 21h for the master controller, or A1h for the slave controller, to complete the ICW sequence.

A write to ICW1 starts the initialization sequence during which the following automatically occur:

1. Following initialization, an interrupt request (IRQ) input must make a low-to-high transition to generate an interrupt.
2. The Interrupt Mask Register is cleared.
3. IRQ7 input is assigned priority 7.
4. The slave mode address is set to 7.
5. Special mask mode is cleared and Status Read is set to IRR.

22.7.3.2 ICW2

The second write in the sequence (ICW2) is programmed to provide bits [7:3] of the interrupt vector that will be released during an interrupt acknowledge. A different base is selected for each interrupt controller.

22.7.3.3 ICW3

The third write in the sequence (ICW3) has a different meaning for each controller.

- For the master controller, ICW3 is used to indicate which IRQ input line is used to cascade the slave controller. Within the PCH, IRQ2 is used. Therefore, Bit 2 of ICW3 on the master controller is set to a 1, and the other bits are set to 0s.
- For the slave controller, ICW3 is the slave identification code used during an interrupt acknowledge cycle. On interrupt acknowledge cycles, the master controller broadcasts a code to the slave controller if the cascaded interrupt won arbitration on the master controller. The slave controller compares this identification code to the value stored in its ICW3, and if it matches, the slave controller assumes responsibility for broadcasting the interrupt vector.

22.7.3.4 ICW4

The final write in the sequence (ICW4) must be programmed for both controllers. At the very least, Bit 0 must be set to a 1 to indicate that the controllers are operating in an Intel Architecture-based system.

22.7.4 Operation Command Words (OCW)

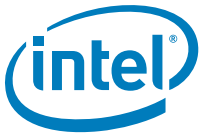
These command words reprogram the interrupt controller to operate in various interrupt modes.

- OCW1 masks and unmasks interrupt lines.
- OCW2 controls the rotation of interrupt priorities when in rotating priority mode, and controls the EOI function.
- OCW3 sets up ISR/IRR reads, enables/disables the special mask mode (SMM), and enables/disables polled interrupt mode.

22.7.5 Modes of Operation

22.7.5.1 Fully-Nested Mode

In this mode, interrupt requests are ordered in priority from 0 through 7, with 0 being the highest. When an interrupt is acknowledged, the highest priority request is determined and its vector placed on the bus. Additionally, the ISR for the interrupt is set. This ISR bit remains set until: the processor issues an EOI command immediately before returning from the service routine; or if in AEOI mode, on the trailing edge of the second INTA#. While the ISR bit is set, all further interrupts of the same or lower priority are inhibited, while higher levels generate another interrupt. Interrupt priorities can be changed in the rotating priority mode.



22.7.5.2 Special Fully-Nested Mode

This mode is used in the case of a system where cascading is used, and the priority has to be conserved within each slave. In this case, the special fully-nested mode is programmed to the master controller. This mode is similar to the fully-nested mode with the following exceptions:

- When an interrupt request from a certain slave is in service, this slave is not locked out from the master's priority logic and further interrupt requests from higher priority interrupts within the slave are recognized by the master and initiate interrupts to the processor. In the normal-nested mode, a slave is masked out when its request is in service.
- When exiting the Interrupt Service Routine, software has to check whether the interrupt serviced was the only one from that slave. This is done by sending a Non-Specific EOI command to the slave and then reading its ISR. If it is 0, a Non-Specific EOI can also be sent to the master.

22.7.5.3 Automatic Rotation Mode (Equal Priority Devices)

In some applications, there are a number of interrupting devices of equal priority. Automatic rotation mode provides for a sequential 8-way rotation. In this mode, a device receives the lowest priority after being serviced. In the worst case, a device requesting an interrupt has to wait until each of seven other devices are serviced at most once.

There are two ways to accomplish automatic rotation using OCW2: the Rotation on Non-Specific EOI Command (R=1, SL=0, EOI=1) and the rotate in automatic EOI mode which is set by (R=1, SL=0, EOI=0).

22.7.5.4 Specific Rotation Mode (Specific Priority)

Software can change interrupt priorities by programming the bottom priority. For example, if IRQ5 is programmed as the bottom priority device, then IRQ6 is the highest priority device. The Set Priority Command is issued in OCW2 to accomplish this, where: R=1, SL=1, and LO–L2 is the binary priority level code of the bottom priority device.

In this mode, internal status is updated by software control during OCW2. However, it is independent of the EOI command. Priority changes can be executed during an EOI command by using the Rotate on Specific EOI Command in OCW2 (R=1, SL=1, EOI=1 and LO–L2=IRQ level to receive bottom priority.

22.7.5.5 Poll Mode

Poll mode can be used to conserve space in the interrupt vector table. Multiple interrupts that can be serviced by one Interrupt Service Routine do not need separate vectors if the service routine uses the poll command. Poll mode can also be used to expand the number of interrupts. The polling Interrupt Service Routine can call the appropriate service routine, instead of providing the interrupt vectors in the vector table. In this mode, the INTR output is not used and the microprocessor internal Interrupt Enable flip-flop is reset, disabling its interrupt input. Service to devices is achieved by software using a Poll command.

The Poll command is issued by setting P=1 in OCW3. The PIC treats its next I/O read as an interrupt acknowledge, sets the appropriate ISR bit if there is a request, and reads the priority level. Interrupts are frozen from the OCW3 write to the I/O read. The byte returned during the I/O read contains a 1 in Bit 7 if there is an interrupt, and the binary code of the highest priority level in Bits 2:0.

22.7.5.6 Edge and Level Triggered Mode

In ISA systems this mode is programmed using Bit 3 in ICW1, which sets level or edge for the entire controller. In the PCH, this bit is disabled and a register for edge and level triggered mode selection, per interrupt input, is included. This is the Edge/Level control Registers ELCR1 and ELCR2.

If an ELCR bit is 0, an interrupt request will be recognized by a low-to-high transition on the corresponding IRQ input. The IRQ input can remain high without generating another interrupt. If an ELCR bit is 1, an interrupt request will be recognized by a high level on the corresponding IRQ input and there is no need for an edge detection. The interrupt request must be removed before the EOI command is issued to prevent a second interrupt from occurring.

In both the edge and level triggered modes, the IRQ inputs must remain active until after the falling edge of the first internal INTA#. If the IRQ input goes inactive before this time, a default IRQ7 vector is returned.

22.7.5.7 End Of Interrupt (EOI) Operations

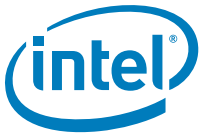
An EOI can occur in one of two fashions: by a command word writes issued to the PIC before returning from a service routine, the EOI command; or automatically when AEOI bit in ICW4 is set to 1.

22.7.5.8 Normal End of Interrupt

In normal EOI, software writes an EOI command before leaving the Interrupt Service Routine to mark the interrupt as completed. There are two forms of EOI commands: Specific and Non-Specific. When a Non-Specific EOI command is issued, the PIC clears the highest ISR bit of those that are set to 1. Non-Specific EOI is the normal mode of operation of the PIC within the PCH, as the interrupt being serviced currently is the interrupt entered with the interrupt acknowledge. When the PIC is operated in modes that preserve the fully nested structure, software can determine which ISR bit to clear by issuing a Specific EOI. An ISR bit that is masked is not cleared by a Non-Specific EOI if the PIC is in the special mask mode. An EOI command must be issued for both the master and slave controller.

22.7.5.9 Automatic End of Interrupt Mode

In this mode, the PIC automatically performs a Non-Specific EOI operation at the trailing edge of the last interrupt acknowledge pulse. From a system standpoint, this mode should be used only when a nested multi-level interrupt structure is not required within a single PIC. The AEOI mode can only be used in the master controller and not the slave controller.



22.7.6 Masking Interrupts

22.7.6.1 Masking on an Individual Interrupt Request

Each interrupt request can be masked individually by the Interrupt Mask Register (IMR). This register is programmed through OCW1. Each bit in the IMR masks one interrupt channel. Masking IRQ2 on the master controller masks all requests for service from the slave controller.

22.7.6.2 Special Mask Mode

Some applications may require an Interrupt Service Routine to dynamically alter the system priority structure during its execution under software control. For example, the routine may wish to inhibit lower priority requests for a portion of its execution but enable some of them for another portion.

The special mask mode enables all interrupts not masked by a bit set in the Mask Register. Normally, when an Interrupt Service Routine acknowledges an interrupt without issuing an EOI to clear the ISR bit, the interrupt controller inhibits all lower priority requests. In the special mask mode, any interrupts may be selectively enabled by loading the Mask Register with the appropriate pattern. The special Mask Mode is set by OCW3.SSMM and OCW3.SMM set, and cleared when OCW3.SSMM and OCW3.SMM are cleared.

22.7.7 Steering PCI Interrupts

The PCH can be programmed to allow PIRQ[A:D]# to be internally routed to interrupts 3-7, 9-12, 14 or 15, through the PARC, PBRC, PCRC, PDRC, PERC, PFRC, PGRC, and PHRC registers in the chipset configuration section. One or more PIRQx# lines can be routed to the same IRQx input.

The PIRQx# lines are defined as active low, level sensitive. When PIRQx# is routed to specified IRQ line, software must change the corresponding ELCR1 or ELCR2 register to level sensitive mode. The PCH will internally invert the PIRQx# line to send an active high level to the PIC. When a PCI interrupt is routed onto the PIC, the selected IRQ can no longer be used by an ISA device.

22.8 Advanced Programmable Interrupt Controller (APIC) (D31:F0)

In addition to the standard ISA-compatible PIC described in the previous section, the PCH incorporates the APIC. While the standard interrupt controller is intended for use in a uni-processor system, APIC can be used in either a uni-processor or multi-processor system.

22.8.1 Interrupt Handling

The I/O APIC handles interrupts very differently than the 8259. Briefly, these differences are:

- **Method of Interrupt Transmission.** The I/O APIC transmits interrupts through memory writes on the normal data path to the processor, and interrupts are handled without the need for the processor to run an interrupt acknowledge cycle.

- **Interrupt Priority.** The priority of interrupts in the I/O APIC is independent of the interrupt number. For example, interrupt 10 can be given a higher priority than interrupt 3.
- **More Interrupts.** The I/O APIC in the PCH supports a total of 24 interrupts.
- **Multiple Interrupt Controllers.** The I/O APIC architecture allows for multiple I/O APIC devices in the system with their own interrupt vectors.

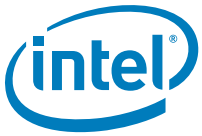
22.8.2 Interrupt Mapping

The I/O APIC within the PCH supports 40 APIC interrupts. Each interrupt has its own unique vector assigned by software. The interrupt vectors are mapped as follows.

Table 22-7. APIC Interrupt Mapping[1]

IRQ #	Using SERIRQ	Direct from Pin	Using PCI Message	Internal Modules
0	No	No	No	Cascade from 8259 #1
1	Yes	No	Yes	
2	No	No	No	8254 Counter 0, HPET #0 (legacy mode)
3-7	Yes	No	Yes	Option for configurable sources including GPIO, eSPI, internal ACPI/PCI devices
8	No	No	No	RTC, HPET #1 (legacy mode)
9-10	Yes	No	Yes	Option for configurable sources including GPIO, eSPI, internal ACPI/PCI devices, SCI and TCO
11	Yes	No	Yes	Option for configurable sources including GPIO, eSPI, internal ACPI/PCI devices, SCI, TCO, HPET #2
12	Yes	No	Yes	Option for configurable sources including GPIO, eSPI, internal ACPI/PCI devices, HPET#3 (Note 3)
13	No	No	No	Option for configurable sources including GPIO, eSPI and internal ACPI/PCI devices
14-15	Yes	No	Yes	Option for configurable sources including GPIO, eSPI and internal ACPI/PCI devices
16	PIRQA#	PIRQA#[5]	Yes	Option for configurable sources including internal PIRQA, GPIO, eSPI and internal ACPI/PCI devices
17-19	PIRQ[B-D]#	No	Yes	Option for configurable sources including internal PIRQ[B-D], GPIO, eSPI and internal ACPI/PCI devices
20-23	No	No	No	Option for configurable sources including internal PIRQ[E-H], GPIO, eSPI, SCI, TCO, internal ACPI/PCI devices and HPET
24-119	No	No	No	Option for configurable sources including GPIO, eSPI and internal ACPI/PCI devices

Notes:
1. Interrupts 24 through 119 are dedicated and not shareable from the perspective of the Interrupt Controller. Not more than 1 Interrupt source is allowed to be assigned to the same IRQ#. For example, GPIO and Intel® Serial I/O interfaces (I^2C, UART, GSPI) should not generate Assert/Deassert_IRQn that maps to IRQ24. Although dedicated, Interrupts 24 through 119 can be configured to be level or edge-triggered.
2. If an interrupt is used for PCI IRQ [A:H], SCI, or TCO, it should not be used for ISA-style interrupts (using SERIRQ).
3. In APIC mode, the PCI interrupts [A:H] are directly mapped to IRQ[16:23].
4. When programming the polarity of internal interrupt sources on the APIC, interrupts 0 through 15, and 24 through 119 receive active-high internal interrupt sources; interrupts 16 through 23 receive active-low internal interrupt sources.



22.8.3 PCI/PCI Express* Message-Based Interrupts

When external devices through PCI/PCI Express wish to generate an interrupt, they will send the message defined in the *PCI Express* Base Specification,* Revision 2.0 for generating INTA# – INTD#. These will be translated internal assertions/de-assertions of INTA# – INTD#.

22.8.4 IOxAPIC Address Remapping

To support Intel Virtualization Technology (Intel VT), interrupt messages are required to go through similar address remapping as any other memory request. Address remapping allows for domain isolation for interrupts, so a device assigned in one domain is not allowed to generate an interrupt to another domain.

The address remapping is based on the Bus: Device: Function field associated with the requests. The internal APIC is required to initiate the interrupt message using a unique Bus: Device: Function.

The PCH allows BIOS to program the unique Bus: Device: Function address for the internal APIC. This address field does not change the APIC functionality and the APIC is not promoted as a stand-alone PCI device. See Device 31: Function 0 Offset 6Ch for additional information.

22.8.5 External Interrupt Controller Support

The PCH supports external APICs off of PCI Express ports but does not support APICs on the PCI bus. The EOI special cycle is only forwarded to PCI Express ports.

22.9 Serial Interrupt

The PCH supports a serial IRQ scheme. This allows a single signal to be used to report interrupt requests. The signal used to transmit this information is shared between the PCH and all participating peripherals. The signal line, SERIRQ, is synchronous to 24-MHz CLKOUT_LPC, and follows the sustained tri-state protocol that is used by all PCI signals. This means that if a device has driven SERIRQ low, it will first drive it high synchronous to PCI clock and release it the following PCI clock. The serial IRQ protocol defines this sustained tri-state signaling in the following fashion:

- **S – Sample Phase,** Signal driven low
- **R** – **Recovery Phase,** Signal driven high
- **T** – **Turn-around Phase,** Signal released

The PCH supports a message for 21 serial interrupts. These represent the 15 ISA interrupts (IRQ0–1, 3–15), the four PCI interrupts, and the control signals SMI# and IOCHK#. The serial IRQ protocol does not support the additional APIC interrupts (20–23).

Note: IRQ14 and IRQ15 are special interrupts and maybe used by the GPIO controller when it is running GPIO driver mode. When the GPIO controller operates in GPIO driver mode, IRQ14 and IRQ15 shall not be utilized by the SERIRQ stream nor mapped to other interrupt sources, and instead come from the GPIO controller. If the GPIO controller is entirely in ACPI mode, these interrupts can be mapped to other devices accordingly.

22.9.1 Start Frame

The serial IRQ protocol has two modes of operation which affect the start frame. These two modes are: Continuous, where the PCH is solely responsible for generating the start frame; and Quiet, where a serial IRQ peripheral is responsible for beginning the start frame.

The mode that must first be entered when enabling the serial IRQ protocol is continuous mode. In this mode, the PCH asserts the start frame. This start frame is 4, 6, or 8 PCI clocks wide based upon the Serial IRQ Control Register, bits 1:0 at 64h in D31:F0 configuration space. This is a polling mode.

When the serial IRQ stream enters quiet mode (signaled in the Stop Frame), the SERIRQ line remains inactive and pulled up between the Stop and Start Frame until a peripheral drives the SERIRQ signal low. The PCH senses the line low and continues to drive it low for the remainder of the Start Frame. Since the first PCI clock of the start frame was driven by the peripheral in this mode, the PCH drives the SERIRQ line low for 1 PCI clock less than in continuous mode. This mode of operation allows for a quiet, and therefore lower power, operation.Data Frames

Once the Start frame has been initiated, all of the SERIRQ peripherals must start counting frames based on the rising edge of SERIRQ. Each of the IRQ/DATA frames has exactly 3 phases of 1 clock each:

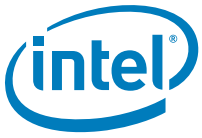
- **Sample Phase—**During this phase, the SERIRQ device drives SERIRQ low if the corresponding interrupt signal is low. If the corresponding interrupt is high, then the SERIRQ devices tri-state the SERIRQ signal. The SERIRQ line remains high due to Pull-up resistors (there is no internal Pull-up resistor on this signal, an external Pull-up resistor is required). A low level during the IRQ0–1 and IRQ2–15 frames indicates that an active-high ISA interrupt is not being requested, but a low level during the PCI INT[A:D], SMI#, and IOCHK# frame indicates that an active-low interrupt is being requested.
- **Recovery Phase—**During this phase, the device drives the SERIRQ line high if in the Sample Phase it was driven low. If it was not driven in the sample phase, it is tri-stated in this phase.
- **Turn-around Phase—**The device tri-states the SERIRQ line.

22.9.2 Stop Frame

After all data frames, a Stop Frame is driven by the PCH. The SERIRQ signal is driven low by the PCH for 2 or 3 PCI clocks. The number of clocks is determined by the SERIRQ configuration register. The number of clocks determines the next mode.

Table 22-8. Stop Frame Explanation

Stop Frame Width	Next Mode
2 PCI clocks	**Quiet Mode.** Any SERIRQ device may initiate a Start Frame
3 PCI clocks	**Continuous Mode.** Only the host (the PCH) may initiate a Start Frame



22.9.3 Specific Interrupts Not Supported Using SERIRQ

There are three interrupts seen through the serial stream that are not supported by the PCH. These interrupts are generated internally, and are not sharable with other devices within the system. These interrupts are:

- IRQ0. Heartbeat interrupt generated off of the internal 8254 counter 0.
- IRQ8#. RTC interrupt can only be generated internally.
- IRQ13. Reserved internally.

The PCH ignores the state of these interrupts in the serial stream, and does not adjust their level based on the level seen in the serial stream.Data Frame Format.

Table 22-9 shows the format of the data frames. For the PCI interrupts (A–D), the output from the PCH is AND'd with the PCI input signal. This way, the interrupt can be signaled using both the PCI interrupt input signal and using the SERIRQ signal (they are shared).

Table 22-9. Data Frame Format

Data Frame #	Interrupt	Clocks Past Start Frame	Comment
1	IRQ0	2	Ignored. IRQ0 can only be generated using the internal 8524
2	IRQ1	5	Before port 60h latch
3	SMI#	8	Causes SMI# if low. Will set the SERIRQ_SMI_STS bit.
4	IRQ3	11	
5	IRQ4	14	
6	IRQ5	17	
7	IRQ6	20	
8	IRQ7	23	
9	IRQ8	26	Ignored. IRQ8# can only be generated internally.
10	IRQ9	29	
11	IRQ10	32	
12	IRQ11	35	
13	IRQ12	38	Before port 60h latch
14	IRQ13	41	Ignored.
15	IRQ14	44	Not attached to GPIO logic
16	IRQ15	47	Not attached to GPIO logic
17	IOCHCK#	50	Same as ISA IOCHCK# going active
18	PCI INTA#	53	Drive PIRQA#
19	PCI INTB#	56	Drive PIRQB#
20	PCI INTC#	59	Drive PIRQC#
21	PCI INTD#	62	Drive PIRQD#

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23 Integrated Sensor Hub (ISH)

23.1 Acronyms

Acronyms	Description
Intel® ME	Intel® Management Engine
I^2C	Inter-Integrated Circuit
IPC	Inter Process Communication
ISH	Integrated Sensor Hub
PMU	Power Management Unit
SRAM	Static Random Access Memory
UART	Universal Asynchronous Receiver/Transmitter

23.2 References

Specification	Location
I^2C Specification Version 5.0	http://www.nxp.com/documents/user_manual/UM10204.pdf

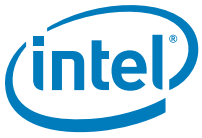
23.3 Overview

The Integrated Sensor Hub (ISH) serves as the connection point for many of the sensors on a platform. The ISH is designed with the goal of "Always On, Always Sensing" and it provides the following functions to support this goal:

- Acquisition/sampling of sensor data.
- The ability to combine data from individual sensors to create a more complex virtual sensor that can be directly used by the firmware/OS.
- Low power operation through clock and power gating of the ISH blocks together with the ability to manage the power state of the external sensors.
- The ability to operate independently when the host platform is in a low power state (S0ix only).
- Ability to provide sensor-related data to other subsystems within the PCH, such as the Intel® ME.

The ISH consists of the following key components:

- A combined cache for instructions and data.
  - — ROM space intended for the bootloader.
  - — SRAM space for code and data.
- Interfaces to sensor peripherals (I^2C, UART, GPIO).
- An interface to main memory.
- Out of Band signals for clock and wake-up control.
- Inter Process Communications to the Host and Intel® ME.
- Part of the PCI tree on the host.



23.4 Signal Description

Name	Type	Description
ISH_I2C0_SDA/GPP_H19	I/OD	**I^2C 0 Data**
ISH_I2C0_SCL/GPP_H20	I/OD	**I^2C 0 Clk**
ISH_I2C1_SDA/GPP_H21	I/OD	**I^2C 1 Data**
ISH_I2C1_SCL/GPP_H22	I/OD	**I^2C 1 Clk**
ISH_I2C2_SDA /GPP_D4 /I2C3_SDA	I/OD	**I^2C 2 Data**
ISH_I2C2_SCL /GPP_D23 / I2C3_SCL	I/OD	**I^2C 2 Clk**
ISH_GP0/GPP_A18	I/O	**ISH GPIO 0**
ISH_GP1/GPP_A19	I/O	**ISH GPIO 1**
ISH_GP2/GPP_A20	I/O	**ISH GPIO 2**
ISH_GP3/GPP_A21	I/O	**ISH GPIO 3**
ISH_GP4/GPP_A22	I/O	**ISH GPIO 4**
ISH_GP5/GPP_A23	I/O	**ISH GPIO 5**
ISH_GP6/BM_BUSY#/SX_EXIT_HOLDOFF# /GPP_A12	I/O	**ISH GPIO 6**
ISH_GP7/GPP_A17	I/O	**ISH GPIO 7**
ISH_UART0_TXD / GPP_D14 / SML0BCLK / I2C2_SCL	O	**UART 0 Transmit Data**
ISH_UART0_RXD /GPP_D13/SML0BDATA/I2C2_SDA	I	**UART 0 Receive Data**
ISH_UART0_RTS#/GPP_D15	O	**UART 0 Request To Send**
ISH_UART0_CTS#/GPP_D16	I	**UART 0 Clear to Send**
ISH_UART1_TXD/UART1_TXD/GPP_C13	O	**UART 1 Transmit Data**
ISH_UART1_RXD/UART1_RXD/GPP_C12	I	**UART 1 Receive Data**
ISH_UART1_RTS#/UART1_RTS#/GPP_C14	O	**UART 1 Request To Send**
ISH_UART1_CTS#/UART1_CTS#/GPP_C15	I	**UART 1 Clear to Send**

23.5 Integrated Pull-Ups and Pull-Downs

None

23.6 I/O Signal Planes and States

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
ISH_I2C0_SDA	Primary	Undriven	Undriven	Undriven	OFF
ISH_I2C0_SCL	Primary	Undriven	Undriven	Undriven	OFF
ISH_I2C1_SDA	Primary	Undriven	Undriven	Undriven	OFF
ISH_I2C1_SCL	Primary	Undriven	Undriven	Undriven	OFF
ISH_I2C2_SDA	Primary	Undriven	Undriven	Undriven	OFF
ISH_I2C2_SCL	Primary	Undriven	Undriven	Undriven	OFF
ISH_GP[7:0]	Primary	Undriven	Undriven	Undriven	OFF
ISH_UART0_TXD	Primary	Undriven	Undriven	Undriven	OFF

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
ISH_UART0_RXD	Primary	Undriven	Undriven	Undriven	OFF
ISH_UART0_RTS#	Primary	Undriven	Undriven	Undriven	OFF
ISH_UART0_CTS#	Primary	Undriven	Undriven	Undriven	OFF
ISH_UART1_TXD	Primary	Undriven	Undriven	Undriven	OFF
ISH_UART1_RXD	Primary	Undriven	Undriven	Undriven	OFF
ISH_UART1_RTS#	Primary	Undriven	Undriven	Undriven	OFF
ISH_UART1_CTS#	Primary	Undriven	Undriven	Undriven	OFF

23.7 Functional Description

23.7.1 ISH Micro-Controller

The ISH is operated by a micro-controller. This core provides localized sensor aggregation and data processing, thus off loading the processor and lowering overall platform average power. The core supports an in-built local APIC that receives messages from the IOAPIC. A local boot ROM with FW for initialization is also part of the core.

23.7.2 SRAM

The local SRAM is used for ISH FW code storage and to read/write operational data. The local SRAM block includes both the physical SRAM as well as the controller logic. The SRAM is a total of 640K bytes organized into banks of 32 kB each and is 32-bit wide. The SRAM is shared with Intel® ME as shareable memory. To protect against memory errors, the SRAM includes ECC support. The ECC mechanism is able to detect multi-bit errors and correct for single bit errors. The ISH firmware has the ability to put unused SRAM banks into lower power states to reduce power consumption.

23.7.3 PCI Host Interface

The ISH provides access to PCI configuration space via a PCI Bridge. Type 0 Configuration Cycles from the host are directed to the PCI configuration space.

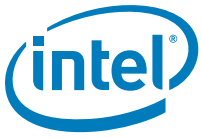
23.7.3.1 MMIO Space

A memory-mapped Base Address Register (BAR0) with a set of functional memory-mapped registers is accessible to the host via the Bridge. These registers are owned by the driver running on the Host OS.

The bridge also supports a second BAR (BAR1) that is an alias of the PCI Config space. It is used only in ACPI mode (that is, when the PCI config space is hidden).

23.7.3.2 DMA Controller

The DMA controller supports up to 64-bit addressing.



23.7.3.3 PCI Interrupts

The PCI bridge supports standard PCI interrupts, delivered using IRQx to the system IOAPIC and not using an MSI to the host CPU.

23.7.3.4 PCI Power Management

PME is not supported in ISH.

23.7.4 Power Domains and Management

23.7.4.1 ISH Power Management

The various functional blocks within the ISH are all on the primary power plane within the PCH. The ISH is only intended for use during S0 and S0ix states. There is no support for operation in S3, S4, or S5 states. Thus, the system designer must ensure that the inputs to the ISH signals are not driven high while the PCH is in S3–S5 state.

The unused banks of the ISH SRAM can be power-gated by the ISH Firmware.

23.7.4.2 External Sensor Power Management

External sensors can generally be put into a low power state through commands issued over the I/O interface (I^2C). Refer to the datasheets of the individual sensors to obtain the commands to be sent to the peripheral.

23.7.5 ISH IPC

The ISH has IPC channels for communication with the Host Processor and Intel® ME. The functions supported by the ISH IPC block are listed below.

Function 1: Allows for messages and interrupts to be sent from an initiator (such as the ISH) and a target (such as the Intel® ME). The supported initiator -> target flows using this mechanism are shown in the table below

Table 23-1. IPC Initiator -> Target flows

Initiator	Target
ISH	Host processor
Host processor	ISH
ISH	Intel® ME
Intel® ME	ISH

Function 2: Provides status registers and remap registers that assist in the boot flow and debug. These are simple registers with dual access read/write support and cause no interrupts.

23.7.6 ISH Interrupt Handling via IOAPIC (Interrupt Controller)

The PCH legacy IOAPIC is the interrupt controller for the ISH. It collects inputs from various internal blocks and sends interrupt messages to the ISH controller. When there is a change on one of its inputs, the IOAPIC sends an interrupt message to the ISH controller.

The PCH IOAPIC allows each interrupt input to be active high or active low and edge or level triggered.

23.7.7 ISH I2C Controllers

The ISH supports two I2C controllers capable of operating at speeds up to 1 Mbps each. The I2C controllers are completely independent of each other: they do not share any pins, memory spaces, or interrupts.

The ISH's I2C host controllers share the same general specifications:

- Master Mode Only (all peripherals must be slave devices)
- Support for the following operating speeds:
  - Standard mode: 100 Kbps
  - Fast Mode: 400 Kbps
  - Fast Mode Plus: 1 Mbps
- Support for both 7-bit and 10-bit addressing formats on the I2C bus
- FIFO of 64 bytes with programmable watermarks/thresholds

23.7.8 ISH UART Controller

The ISH has two UART ports, each comprised of a four-wire, bi-directional point-to-point connection between the ISH and a peripheral.

The UART has the following Capabilities:

- Support for operating speeds up to 4 Mbps
- Support for auto flow control using the RTS#/CTS# signals
- 64-byte FIFO
- DMA support to allow direct transfer to the ISH local SRAM without intervention by the controller. This saves interrupts on packets that are longer than the FIFO or when there are back-to-back packets to send or receive.

23.7.9 ISH GPIOs

The ISH support eight dedicated GPIOs.

23.8 Embedded Location (Comms Hub)

Embedded Location is a FW IP off-load function running on ISH 3.0 that has interfaces to the wireless communication ingredients (Wi-Fi, discrete GNSS and WWAN) on the platform. It enables background communication capabilities for platform location identification while the system is in S0ix mode and help optimize power consumption.

The various location identification elements on the platform are mentioned in the table below. Note that embedded location currently only works with Intel ingredients mentioned below and not with any other 3rd party connectivity devices.

Connectivity Ingredient	Ingredient Name	Embedded Location Usage
Wi-Fi	Snowfield Peak Wi-Fi	Indoor Location

Connectivity Ingredient	Ingredient Name	Embedded Location Usage
Discrete GNSS	CG2000	Outdoor Location
WWAN	726x	Cell ID - Used for improved outdoor and indoor location identification
Sensors	Sensors connected to ISH	Used to provide accurate platform location by taking into account the sensor data in conjunction with other connectivity ingredients like Wi-Fi, GNSS, and WWAN

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24 Low Pin Count (LPC)

24.1 Acronyms

Acronyms	Description
LPC	Low Pin Count

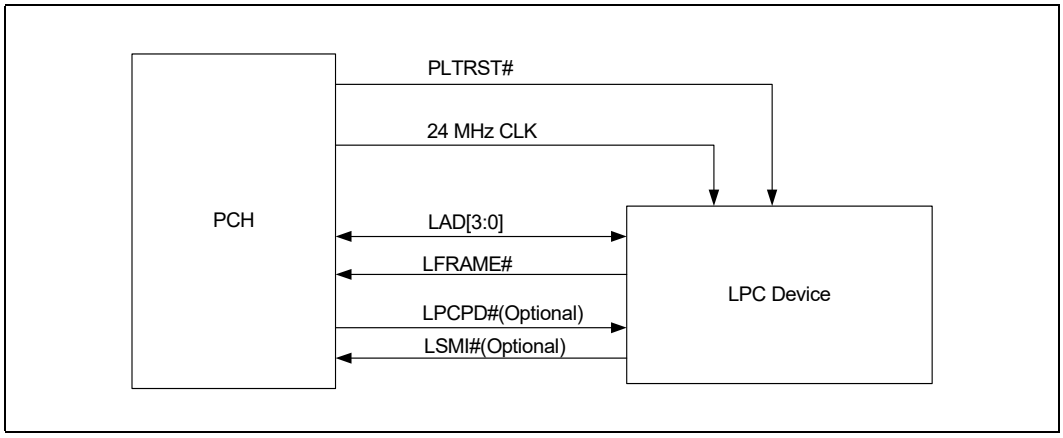
24.2 References

Specification	Location
Intel® Low Pin Count Interface Specification Revision 1.1	http://developer.intel.com/design/chipsets/industry/lpc.htm

24.3 Overview

The PCH implements an LPC interface as described in the *Low Pin Count Interface Specification, Revision 1.1*. The LPC interface to the PCH is shown in the following figure.

Figure 24-1. LPC Interface Diagram

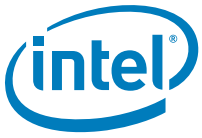


The PCH supports all of the signals that are shown as optional, but peripherals are not required to do so.

LSMI# can be connected to any of the PCH's SMI capable GPIO signals.

LPCPD# can be connected to the PCH's SUS_STAT# if desired.

Note: The LPC bridge cannot be configured as a subtractive decode agent.



24.4 Signal Description

Name	Type	Description
LAD0/ ESPI_IO0/ GPP_A1	I/O	**LPC Multiplexed Command, Address, Data.** For LAD0, internal Pull-up is provided.
LAD1/ ESPI_IO1/ GPP_A2	I/O	**LPC Multiplexed Command, Address, Data.** For LAD1, internal Pull-up is provided.
LAD2/ ESPI_IO2/ GPP_A3	I/O	**LPC Multiplexed Command, Address, Data.** For LAD2, internal Pull-up is provided.
LAD3/ ESPI_IO3/ GPP_A4	I/O	**LPC Multiplexed Command, Address, Data.** For LAD3, internal Pull-up is provided.
LFRAME#/ ESPI_CS#/ GPP_A5	O	**LPC Frame:** LFRAME# indicates the start of an LPC cycle, or an abort.
RCIN#/ GPP_A0 / ESPI ALERT1 (Server Only)	I	**Keyboard Controller Reset Processor:** The keyboard controller can generate INIT# to the processor. This saves the external OR gate with the PCH's other sources of INIT#. When the PCH detects the assertion of this signal, INIT# is generated to the processor. ***Note:*** The PCH will ignore RCIN# assertion during transitions to the S3, S4, and S5 states.

24.5 Integrated Pull-Ups and Pull-Downs

Signal	Resistor Type	Value	Notes
LAD[3:0]	Pull-up	15 - 40 KΩ	

24.6 I/O Signal Planes and States

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
LAD[3:0]	Primary	Internal Pull-up	Internal Pull-up	Undriven	Off
LFRAME#	Primary	Driven High	Driven High	Driven Low	Off
RCIN#	Primary	Undriven	Undriven	Undriven	Off

24.7 Functional Description

The PCH LPC interface supports the *Low Pin Count Interface Specification, Revision 1.1*. The bus operates at 24-MHz clock frequency.

24.7.1 LPC Cycle Types

The PCH implements the cycle types shown in Table 24-1.

Table 24-1. LPC Cycle Types Supported (Sheet 1 of 2)

Cycle Type	Comment
Memory Read	1 byte only—(See Note 1 below)
Memory Write	1 byte only—(See Note 1 below)

Table 24-1. LPC Cycle Types Supported (Sheet 2 of 2)

Cycle Type	Comment
I/O Read	1 byte only—The PCH breaks up 16-bit and 32-bit processor cycles into multiple 8-bit transfers.
I/O Write	1 byte only—The PCH breaks up 16-bit and 32-bit processor cycles into multiple 8-bit transfers.
Bus Master Read	Can be 1, 2 or 4 bytes—(See Note 2 below)
Bus Master Write	Can be 1, 2 or 4 bytes—(See Note 2 below)

Notes:

1. The PCH provides a single generic memory range (LGMR) for decoding memory cycles and forwarding them as LPC Memory cycles on the LPC bus. The LGMR memory decode range is 64 KB in size and can be defined as being anywhere in the 4-GB memory space. This range needs to be configured by BIOS during POST to provide the necessary memory resources. BIOS should advertise the LPC Generic Memory Range as Reserved to the OS in order to avoid resource conflict. For larger transfers, the PCH performs multiple 8-bit transfers. If the cycle is not claimed by any peripheral, it is subsequently aborted, and the PCH returns a value of all 1s to the processor. This is done to maintain compatibility with ISA memory cycles where pull-up resistors would keep the bus high if no device responds.
2. Bus Master Read or Write cycles must be naturally aligned. For example, a 1-byte transfer can be to any address. However, the 2-byte transfer must be word-aligned (that is, with an address where A0=0). A DWord transfer must be DWord-aligned (that is, with an address where A1 and A0 are both 0)

24.7.2 Start Field Definition

Table 24-2. Start Field Bit Definitions

Bits[3:0] Encoding	Definition
0000	Start of cycle for a generic target
1111	Stop/Abort: End of a cycle for a target.

Note: All other encodings are RESERVED.

24.7.3 Cycle Type/Direction (CYCTYPE + DIR)

The PCH always drives Bit 0 of this field to 0. Table 24-3 shows the valid bit encodings.

Table 24-3. Cycle Type Bit Definitions

Bits[3:2]	Bit1	Definition
00	0	I/O Read
00	1	I/O Write
01	0	Memory Read
01	1	Memory Read
11	x	Reserved. If a peripheral performing a bus master cycle generates this value, the PCH aborts the cycle.

Note: All other encodings are RESERVED.

24.7.4 Size

Bits[3:2] are reserved. The PCH always drives them to 00. Bits[1:0] are encoded as listed in Table 24-4.

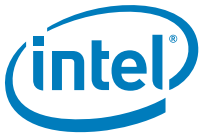


Table 24-4. Transfer Size Bit Definition

Bits[1:0]	Size
00	8-bit transfer (1 byte)
01	16-bit transfer (2 bytes)
10	Reserved—The PCH never drives this combination.
11	32-bit transfer (4 bytes)

24.7.4.1 SYNC

Valid values for the SYNC field are shown in Table 24-5.

24.7.5 SYNC Timeout

Table 24-5. SYNC Bit Definition

Bits[3:0]	Indication
0000	**Ready:** SYNC achieved with no error.
0101	**Short Wait:** Part indicating wait-states. For bus master cycles, the PCH does not use this encoding. Instead, the PCH uses the Long Wait encoding (see next encoding below).
0110	**Long Wait:** Part indicating wait-states, and many wait-states will be added. This encoding driven by the PCH for bus master cycles, rather than the Short Wait (0101).
1010	**Error:** Sync achieved with error. This is generally used to replace the SERR# or IOCHK# signal on the PCI/ISA bus. It indicates that the data is to be transferred, but there is a serious error in this transfer.
Notes: 1. All other combinations are RESERVED. 2. If the LPC controller receives any SYNC returned from the device other than short (0101), long wait (0110), or ready (0000) when running a FWH cycle, indeterminate results may occur. A FWH device is not allowed to assert an Error SYNC.	

There are several error cases that can occur on the LPC interface. The PCH responds as defined in Section 4.2.1.9 of the *Low Pin Count Interface Specification*, Revision 1.1 to the stimuli described therein. There may be other peripheral failure conditions; however, these are not handled by the PCH.

24.7.6 SYNC Error Indication

The PCH responds as defined in Section 4.2.1.10 of the *Low Pin Count Interface Specification,* Revision 1.1.

Upon recognizing the SYNC field indicating an error, the PCH treats this as a SERR by reporting this into the Device 31 Error Reporting Logic.

24.7.7 LFRAME# Usage

The PCH follows the usage of LFRAME# as defined in the *Low Pin Count Interface Specification,* Revision 1.1.

The PCH performs an abort for the following cases (possible failure cases):

- The PCH starts a Memory or I/O cycle, but no device drives a valid SYNC after four consecutive clocks.
- The PCH starts a Memory or I/O and the peripheral drives an invalid SYNC pattern.
- A peripheral drives an invalid value.

24.7.8 I/O Cycles

For I/O cycles targeting registers specified in the PCH's decode ranges, the PCH performs I/O cycles as defined in the *Low Pin Count Interface Specification,* Revision 1.1. These are 8-bit transfers. If the processor attempts a 16-bit or 32-bit transfer, the PCH breaks the cycle up into multiple 8-bit transfers to consecutive I/O addresses.

Note: If the cycle is not claimed by any peripheral (and subsequently aborted), the PCH returns a value of all 1s (FFh) to the processor. This is to maintain compatibility with ISA I/O cycles where Pull-up resistors would keep the bus high if no device responds.

24.7.9 LPC Power Management

24.7.9.1 LPCPD# Protocol

Same timings as SUS_STAT#. Upon driving SUS_STAT# low, the PCH drives LFRAME# low, and tri-states (or drives low) LAD[3:0].

Note: The *Low Pin Count Interface Specification,* Revision 1.1 defines the LPCPD# protocol where there is at least 30 µs from LPCPD# assertion to LRST# assertion. This specification explicitly states that this protocol only applies to entry/exit of low power states which does not include asynchronous reset events. The PCH asserts both SUS_STAT# (connects to LPCPD#) and PLTRST# (connects to LRST#) at the same time during a global reset. This is not inconsistent with the LPC LPCPD# protocol.

24.7.10 Configuration and PCH Implications

24.7.10.1 LPC I/F Decoders

To allow the I/O cycles and memory mapped cycles to go to the LPC interface, the PCH includes several decoders. During configuration, the PCH must be programmed with the same decode ranges as the peripheral. The decoders are programmed using the D 31:F0 configuration space.

Note: The PCH cannot accept PCI write cycles from PCI-to-PCI bridges or devices with similar characteristics (specifically those with a "Retry Read" feature which is enabled) to an LPC device if there is an outstanding LPC read cycle towards the same PCI device or bridge. These cycles are not part of normal system operation, but may be encountered as part of platform validation testing using custom test fixtures.

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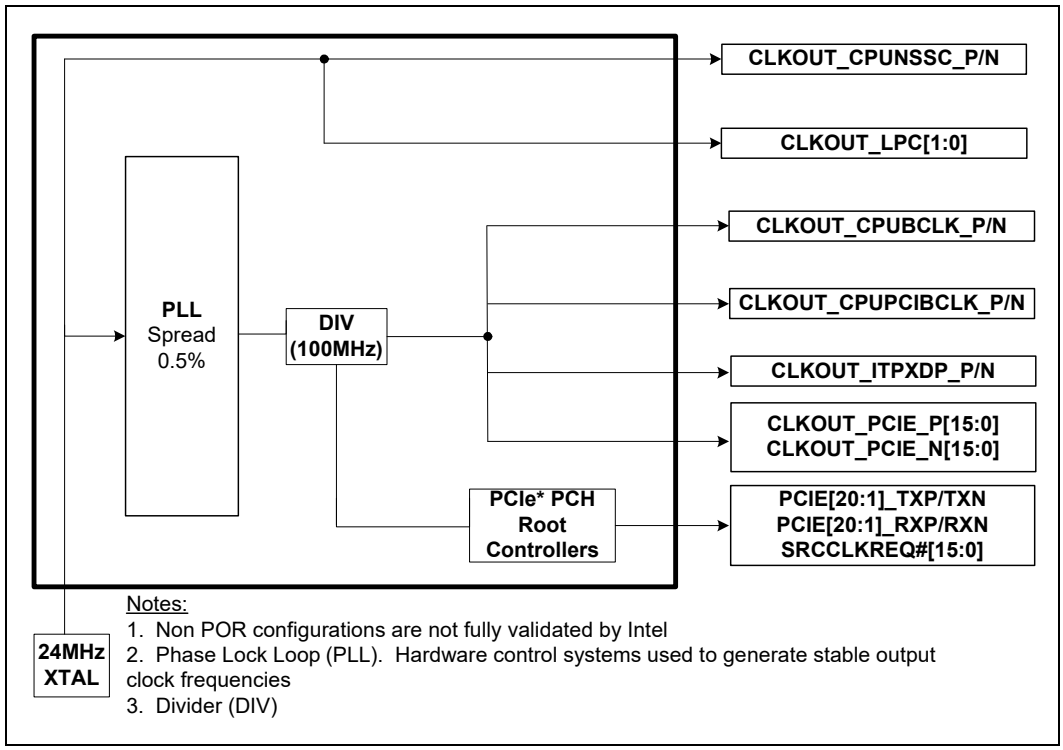
25 PCH and System Clocks

25.1 Overview

Platform Controller Hub (PCH) based platforms require several single-ended and differential clocks to synchronize signal operations and data propagations system wide between many interfaces and across multiple clock domains. The PCH generates and provides this complete system clocking solution through its Integrated Clock Controller (ICC).

Figure 25-1. PCH Internal Clock Diagram



25.2 Signal Descriptions

Name	Type	SSC Capable	Description
CLKOUT_ITPXDP_P CLKOUT_ITPXDP_N	O	Yes	**Differential ITP Debug Clock:** 100-MHz differential output to processor XDP/ITP connector on the platform
CLKOUT_CPUNSSC_P CLKOUT_CPUNSSC_N	O	No	**Unfiltered Clock from Crystal to CPU:** 24-MHz differential re-buffered crystal reference clock to the processor
CLKOUT_CPUPCIBCLK_P CLKOUT_CPUPCIBCLK_N	O	Yes	**Differential PCIe* Reference Clock to CPU:** 100-MHz PCIe* 3.0 specification compliant differential PCIe* reference clock to the processor
CLKOUT_CPUBCLK_P CLKOUT_CPUBCLK_N	O	Yes	**Differential Clock to CPU:** 100-MHz differential core reference clock to the processor

Name	Type	SSC Capable	Description
CLKOUT_PCIE_P[15:0] CLKOUT_PCIE_N[15:0]	O	Yes	**PCI Express* Clock Output:** 100-MHz PCIe* 3.0 specification compliant differential output clocks to PCIe* devices
CLKOUT_LPC[1:0]	O	No	**Low Pin Count (LPC) Clock Outputs:** Single-Ended 24-MHz output to various single load connectors/devices
CLKOUT_48	O	No	**48 Clock Output (PCH-H Server Only):** Single-Ended 48-MHz output to Server BMC devices
SRCCLKREQ#[15:0]	I/O	N/A	**Clock Request:** Clock request signals for PCIe* 100-MHz differential clocks
XTAL24_IN	I	N/A	**Crystal Input:** Input connection for 24-MHz crystal to PCH oscillator circuit
XTAL24_OUT	O	N/A	**Crystal Output:** Output connection for 24-MHz crystal to PCH oscillator circuit
XCLK_BIASREF	I/O	N/A	**Differential Clock Bias Reference:** Used to set BIAS reference for differential clocks

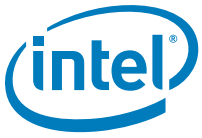
Notes:
1. SSC = Spread Spectrum Clocking. Intel does not recommend changing the Plan of Record and fully validated SSC default value set in BIOS Reference Code. The SSC level must only be adjusted for debugging or testing efforts and any Non POR configuration setting used are the sole responsibility of the customer.
2. N/A = Not Applicable
3. The SRCCLKREQ#[15:0] signals can be configured to map to any of the PCH-H PCI Express* Root Ports
4. SRCCLKREQ#[15:0] to CLKOUT_PCIE_P/N[15:0] Mapping Requirements
   - SRCCLKREQ#[7:0] signals can be mapped to any of the CLKOUT_PCIE_P/N[7:0] differential clock pairs
   - SRCCLKREQ#[15:8] signals can be mapped to any of the CLKOUT_PCIE_P/N[15:8] differential clock pairs

25.3 I/O Signal Planes and States

Table 25-1. I/O Signal Planes and States

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
CLKOUT_ITPXDP_P CLKOUT_ITPXDP_N	Primary	Toggling	Toggling	Driven Low	OFF
CLKOUT_CPUNSSC_P CLKOUT_CPUNSSC_N	Primary	Toggling	Toggling	Driven Low	OFF
CLKOUT_CPUPCIBCLK_P CLKOUT_CPUPCIBCLK_N	Primary	Toggling	Toggling	Driven Low	OFF
CLKOUT_CPUBCLK_P CLKOUT_CPUBCLK_P	Primary	Toggling	Toggling	Driven Low	OFF
CLKOUT_PCIE_P[15:0] CLKOUT_PCIE_N[15:0]	Primary	Toggling	Toggling	Driven Low	OFF
CLKOUT_LPC[1:0]	Primary	Toggling	Toggling	Driven Low	OFF
CLKOUT_48	Primary	Toggling	Toggling	Driven Low	OFF
SRCCLKREQ#[15:0]	Primary	Un-driven	Un-driven	Un-driven	OFF
XTAL24_IN	Primary	Un-driven	Un-driven	Un-driven	OFF
XTAL24_OUT	Primary	Un-driven	Un-driven	Un-driven	OFF
XCLK_BIASREF	Primary	Un-driven	Un-driven	Un-driven	OFF

Notes:
1. CLKOUT_48 is only supported and enabled on PCH-H Server



25.4 General Features

- The PCH Integrated Clock Controller (ICC) generates and supplies all the PCH reference clocks for internal needs and it provides the complete platform system clocking solution.
- All of the ICC PCH internal reference clocks and all of the single-ended and differential clock outputs are generated from an external 24-MHz crystal through the PCH XTAL24_IN pin, where the crystal accuracy is required to be less than ±30 ppm.
  Note: ppm stands for parts per million, and it indicates how much a crystal's frequency may deviate from the nominal value.
- CLKOUT_PCIE_P/CLKOUT_PCIE_N 100-MHz PCIe* 3.0 compliant differential output clocks support CLKREQ# based power management.
- CLKOUT_LPC[1:0] single-ended output clocks support CLKRUN# based power management, they require no external loop back clock for internal logic, and they only support a single load configuration.
- System Power Management support includes shutdown of all PCH ICC Phase Locked Loops (PLL), PCH ICC internal and external clocks, and includes the shutdown of the external 24-MHz crystal oscillator.

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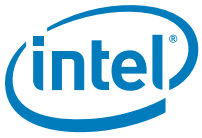
26 PCI Express* (PCIe*)

26.1 References

Specification	Location
PCI Express Base Specification*	http://www.pcisig.com/specifications
PCI Local Bus Specification	http://www.pcisig.com/specifications
PCI Power Management Specification	http://www.pcisig.com/specifications

26.2 Overview

- PCH-H supports up to 16 PCIe* Ports and 20 PCIe* Lanes, with transfer rates up to 8 GT/s (Gen3)
- PCI Express* Gen 1 and Gen 2 ExpressCard 1.0 module-based hot-plug support
- Dynamic Link Throttling
- Port 8xh Decode
- PCI Express* Gen 1 and Gen 2 Separate Reference Clock with Independent Spread Spectrum Clocking (SRIS) Support
- Latency Tolerance Reporting
- End-to-End PCI Express* Controller Lane Reversal
- Access Control Services
- Alternative Routing ID
- Autonomous Link Width Negotiation as a target
- Advanced Error Reporting
- PCI Express* Lane Polarity Inversion
- Configurable 128B or 256B Maximum Data Payload
- PCIe* Subtractive Decode is not supported
  - PCI can still be supported via a PCIe*-to-PCI bridge. However, legacy PCI devices (such as PCMCIA or non-plug-and-play device) that need subtractive decode are not supported.
- Intel® Rapid Storage Technology (Intel® RST) for PCIe* Gen 1, Gen 2, and Gen 3 Storage Support
- PCI Express* Gen 1 and Gen 2 Receiver (RX) L0s Link Power Management State Support
- PCI Express* Gen 1 and Gen 2 External Graphics Support
- Single-Root I/O Virtualization (SR-IOV) Alternative Routing-ID Interpretation (ARI) and Access Control Services (ACS) feature support



26.3 Signal Description

PCH	Name	Type	Description
PCH-H	PCIE[20:1]_TXP PCIE[20:1]_TXN	O	**PCI Express* Differential Transmit Pairs 1 to 20** These are PCI Express* based outbound high-speed differential signals
	PCIE[20:1]_RXP PCIE[20:1]_RXN	I	**PCI Express* Differential Receive Pairs 1 to 20** These are PCI Express* based inbound high-speed differential signals
	PCIE_RCOMPP PCIE_RCOMPN	I	**Impedance Compensation Inputs**

26.4 I/O Signal Planes and States

Signal Name	Type	Power Plane	During Reset	Immediately After Reset	S3/S4/S5	Deep Sx
PCIE[20:1]_TXP PCIE[20:1]_TXN	O	Primary	Internal Pull-down	Internal Pull-down	Internal Pull-down	Off
PCIE[20:1]_RXP PCIE[20:1]_RXN	I	Primary	Internal Pull-down	Internal Pull-down	Internal Pull-down	Off
PCIE_RCOMPP PCIE_RCOMPN	I	Primary	Un-driven	Un-driven	Un-driven	Off

Note: PCIE1_RXP\RXN pins transition from un-driven to Internal Pull-down during Reset.

26.5 PCI Express* Port Support Feature Details

Table 26-1. PCI Express* Port Feature Details

PCH	Max. Device (Ports)	Max. Lanes	PCIe* Gen Type	Encoding	Transfer Rate (MT/s)	Theoretical Max. Bandwidth (GB/s)		
						x1	x2	x4
PCH-H	16	20	1	8b/10b	2500	0.25	0.50	1.00
			2	8b/10b	5000	0.50	1.00	2.00
			3	128b/130b	8000	1.00	2.00	3.94

Notes:
1. Theoretical Maximum Bandwidth (GB/s) = ((Transfer Rate * Encoding * # PCIe Lanes) /8)/1000
   — Gen3 Example: = ((8000 * 128/130* 4)/8)/1000 = 3.94 GB/s
2. When GbE is enabled on a PCIe Root Port, the Max. Device (Ports) value listed is reduced by a factor of 1
3. See PCH PCIe* SkU specific feature breakdown details (Max. device support, Max. lane support, PCIe* Gen type) covered within the "Introduction" chapter

Table 26-2. PCI Express* Link Configurations Supported

PCIe* Link Config	Flexible HSIO Lanes																			
	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26
	PCIe Controller 1				PCIe Controller 2				PCIe Controller 3				PCIe Controller 4				PCIe Controller 5			
	PCI Express* Lanes																			
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
1x4	P1				P5				P9				P13				P17			
2x2	P1		P3		P5		P7		P9		P11		P13		P15		P17		P19	
1x2 + 2x1	P1		P3	P4	P5		P7	P8	P9		P11	P12	P13		P15	P16	P17		P19	P20
2x1 + 1x2	P4	P3	P1		P8	P7	P5		P12	P11	P9		P16	P15	P13		P20	P19	P17	
4x1	P1	P2	P3	P4	P5	P6	P7	P8	P9	P10	P11	P12	P13	P14	P15	P16	P17	P18	P19	P20

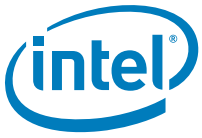
Notes:

1. P# refers to a specific PCH PCI Express* Root Port #; for example P3 = PCH PCI Express* Root Port 3
2. A PCIe* Lane is composed of a single pair of Transmit (TX) and Receive (RX) differential pairs, for a total of four data wires per PCIe* Lane (such as, PCIE[3]_TXP/ PCIE[3]_TXN and PCIE[3]_RXP/ PCIE[3]_RXN make up PCIe* Lane 3). A connection between two PCIe* devices is known as a PCIe* Link, and is built up from a collection of one or more PCIe* Lanes which make up the width of the link (such as bundling 2 PCIe* Lanes together would make a x2 PCIe* Link). A PCIe* Link is addressed by the lowest number PCIe* Port it connects to in the PCH (such as a x2 PCIe* Link connected to PCIe* Ports 3 and 4 would be called x2 PCIe* Port 3). This lowest number PCIe* Port in the PCIe* Link is known as the PCIe* Root Port.
3. The PCIe* Ports can be configured independently from one another but the max number of configured Devices (Ports) must not be exceeded
4. Unidentified Ports within a PCIe* Link Configuration are disabled but their physical lanes are used for the identified Port.
5. GbE can be mapped to PCIe* Root Ports 4, 5, 9, 12, or 13 within their respective PCIe* Link configurations. When GbE is enabled on a PCIe* Root Port, there can be at most up to a max of 15 Device (Ports) enabled
6. PCH-H supports up to Three x4 or x2 re-mapped (Intel® Rapid Storage Technology) PCIe* SSD Gen 1/Gen 2/Gen 3 devices with a max of One re-mapped x4 or x2 device on PCIe* Controller #3, a max of One re-mapped x4 or x2 device on PCIe* Controller #4, and a max of One re-mapped x4 or x2 device on PCIe* Controller #5
7. The SRCCLKREQ#[15:0] signals can be configured to map to any of the PCH-H PCI Express* Root Ports
8. SRCCLKREQ#[15:0] to CLKOUT_PCIE_P/N[15:0] Mapping Requirements
   - SRCCLKREQ#[7:0] signals can be mapped to any of the CLKOUT_PCIE_P/N[7:0] differential clock pairs
   - SRCCLKREQ#[15:8] signals can be mapped to any of the CLKOUT_PCIE_P/N[15:8] differential clock pairs
9. Reference and understand the PCIe* High Speed I/O Muxing details covered in the "Flexible I/O" Chapter
10. Supported Motherboard PCIe* Link Configuration Details
    - With PCIe* Controller Lane Reversal Disabled = 1x4, 2x2, 1x2+2x1, and 4x1
    - With PCIe* Controller Lane Reversal Enabled = 1x4 and 2x1+1x2
11. See PCH PCIe* Sku specific feature breakdown details (PCIe* Lane Mapping/Usage and Total Intel® RST for PCIe* Storage Devices) covered within the "Introduction" chapter

26.5.1 Intel® Rapid Storage Technology (Intel® RST) for PCIe* Storage

Intel® Rapid Storage Technology for PCIe* Storage provides an aggregation point for PCIe* and SATA storage devices enabling both of them to be controlled by the Intel® RST driver. This feature allows high performance PCIe* Gen 1/Gen 2/Gen 3 SSD devices to be used as stand-alone SSD devices. The Intel® RST driver re-maps the PCH architecture registers, that would be associated with a PCIe* SSD storage device, so that they can be easily accessible under the Integrated AHCI controller from a single driver software view point. This re-mapping is transparent to the PCIe* SSD storage devices and can only be accomplished with Intel® RST.

Note: The Intel® Rapid Storage Technology for PCIe* Storage is disabled by default upon PLTRST# de-assertion. During the discovery and initialization, BIOS enables this feature if functionality is required. Once enabled, this feature must not be disabled without going through the PLTRST#.



26.5.1.1 Supported Features Summary

- Concurrent support for up to 3 PCIe* SSD x2/x4 Gen 1, Gen 2, and Gen 3 interconnect devices
- 256-byte Max. payload size
- Early power shutdown indication through the PME_Turn_Off message
- Only Intel® RST driver supported
- BIOS-assist during boot for the discovery and initialization sequence
- Hot-plug is not supported on PCIe* lanes enabled for the Intel® Rapid Storage Technology for PCIe* Storage

26.5.2 Interrupt Generation

The root port generates interrupts on behalf of hot-plug, power management, link bandwidth management, Link Equalization Request and link error events, when enabled. These interrupts can either be pin-based, or can be MSI, when enabled.

When an interrupt is generated using the legacy pin, the pin is internally routed to the SoC interrupt controllers. The pin that is driven is based upon the setting of the STRPFUSECFG.PXIP configuration registers.

Table 26-3 summarizes interrupt behavior for MSI and wire-modes. In the table "bits" refers to the hot-plug and PME interrupt bits.

Table 26-3. MSI Versus PCI IRQ Actions

Interrupt Register	Wire-Mode Action	MSI Action
All bits 0	Wire inactive	No action
One or more bits set to 1	Wire active	Send message
One or more bits set to 1, new bit gets set to 1	Wire active	Send message
One or more bits set to 1, software clears some (but not all) bits	Wire active	Send message
One or more bits set to 1, software clears all bits	Wire inactive	No action
Software clears one or more bits, and one or more bits are set on the same clock	Wire active	Send message

26.5.3 Power Management

26.5.3.1 S3/S4/S5 Support

Software initiates the transition to S3/S4/S5 by performing an I/O write to the Power Management Control register in the SoC. After the I/O write completion has been returned to the processor, the Power Management Controller will signal each root port to send a PME_Turn_Off message on the downstream link. The device attached to the link will eventually respond with a PME_TO_Ack followed by sending a PM_Enter_L23 DLLP (Data Link Layer Packet) request to enter L23. The Express ports and Power Management Controller take no action upon receiving a PME_TO_Ack. When all the Express port links are in state L23, the Power Management Controller will proceed with the entry into S3/S3/S5.

Prior to entering S3, software is required to put each device into $D3_{HOT}$. When a device is put into $D3_{HOT}$, it will initiate entry into a L1 link state by sending a PM_Enter_L1 DLLP. Under normal operating conditions when the root port sends the PME_Turn_Off

message, the link will be in state L1. However, when the root port is instructed to send the PME_Turn_Off message, it will send it whether or not the link was in L1. Endpoints attached to the PCH can make no assumptions about the state of the link prior to receiving a PME_Turn_Off message.

26.5.3.2 Resuming from Suspended State

The root port contains enough circuitry in the suspend well to detect a wake event through the WAKE# signal and to wake the system. When WAKE# is detected asserted, an internal signal is sent to the power management controller of the PCH to cause the system to wake up. This internal message is not logged in any register, nor is an interrupt/GPE generated due to it.

26.5.3.3 Device Initiated PM_PME Message

When the system has returned to a working state from a previous low power state, a device requesting service will send a PM_PME message continuously, until acknowledged by the root port. The root port will take different actions depending upon whether this is the first PM_PME that has been received, or whether a previous message has been received but not yet serviced by the operating system.

If this is the first message received (RSTS.PS), the root port will set RSTS.PS, and log the PME Requester ID into RSTS.RID. If an interrupt is enabled using RCTL.PIE, an interrupt will be generated. This interrupt can be either a pin or an MSI if MSI is enabled using MC.MSIE. See Section 26.5.3.4 for SMI/SCI generation.

If this is a subsequent message received (RSTS.PS is already set), the root port will set RSTS.PP. No other action will be taken.

When the first PME event is cleared by software clearing RSTS.PS, the root port will set RSTS.PS, clear RSTS.PP, and move the requester ID into RSTS.RID.

If RCTL.PIE is set, an interrupt will be generated. If RCTL.PIE is not set, a message will be sent to the power management controller so that a GPE can be set. If messages have been logged (RSTS.PS is set), and RCTL.PIE is later written from a 0b to a 1b, an interrupt will be generated. This last condition handles the case where the message was received prior to the operating system re-enabling interrupts after resuming from a low power state.

26.5.3.4 SMI/SCI Generation

Interrupts for power management events are not supported on legacy operating systems. To support power management on non-PCI Express aware operating systems, PM events can be routed to generate SCI. To generate SCI, MPC.PMCE must be set. When set, a power management event will cause SMSCS.PMCS to be set.

Additionally, BIOS workarounds for power management can be supported by setting MPC.PMME. When this bit is set, power management events will set SMSCS.PMMS, and SMI# will be generated. This bit will be set regardless of whether interrupts or SCI is enabled. The SMI# may occur concurrently with an interrupt or SCI.

When operating at PCIe* 8Gb/s, Link Equalization Request can also be routed to generate SCI or SMI. The intention8 for the SCI/SMI is to invoke the proprietary software to diagnose the reason behind the Link Equalization Request interrupt and

take the proper link recovery path, which may include software re-performing link equalization. Root Ports do not support the hardware mechanism to service the Link Equalization Request from the device.

26.5.3.5 Latency Tolerance Reporting (LTR)

The root port supports the extended Latency Tolerance Reporting (LTR) capability. LTR provides a means for device endpoints to dynamically report their service latency requirements for memory access to the root port. Endpoint devices should transmit a new LTR message to the root port each time its latency tolerance changes (and initially during boot). The PCH uses the information to make better power management decisions. The processor uses the worst case tolerance value communicated by the PCH to optimize C-state transitions. This results in better platform power management without impacting endpoint functionality.

Note: Endpoint devices that support LTR must implement the reporting and enable mechanism detailed in the PCI-SIG "Latency Tolerance Reporting Engineering Change Notice" (www.pcisig.com).

26.5.4 Dynamic Link Throttling

Root Port supports dynamic link throttling as a mechanism to help lower the overall component power, ensuring that the component never operates beyond the thermal limit of the package. Dynamic link throttling is also used as a mechanism for ensuring that the ICC_{max} current rating of the voltage regulator is never exceeded. The target response time for this particular usage model is < 100 µs.

If dynamic link throttling is enabled, the link will be induced by the Root Port to enter TxL0s and RxL0s based on the throttle severity indication received. To induce the link into TxL0s, new TLP requests and opportunistic flow control update will be blocked. Eventually, in the absence of TLP and DLLP requests, the transmitter side of the link will enter TxL0s.

The periodic flow control update, as required by the PCI Express Base Specification is not blocked. However, the flow control credit values advertised to the component on the other side of the link will not be incremented, even if the periodic flow control update packet is sent. Once the other component runs out of credits, it will eventually enter TxL0s, resulting in the local receiver entering RxL0s.

Each of the Root Ports receives four throttle severity indications; T0, T1, T2, and T3. The throttling response for each of the four throttle severity levels can be independently configured in the Root Port TNPT.TSLxM register fields. This allows the duty cycle of the Throttling Window to be varied based on the severity levels, when dynamic link throttling is enabled.

A Throttling Window is defined as a period of time where the duty cycle of throttling can be specified. A Throttling Window is sub-divided into a Throttling Zone and a Non-Throttling Zone. The period of the Throttling Zone is configurable through the TNPT.TT field. Depending on the throttle severity levels, the throttling duration specified by the TNPT.TT field will be multiplied by the multipliers configurable through TNPT.TSLxM.

The period of the Throttling Window is configurable through the TNPT.TP field. The Throttling Window is always referenced from the time a new Throttle State change indication is received by the Root Port or from the time the throttling is enabled by the configuration register. The Throttling Window and Throttling Zone timers continue to behave the same as in L0 or L0s even if the link transitions to other LTSSM states,

except for L1, L23_Rdy and link down. For L1 case, the timer is allowed to be stopped and hardware is allowed to re-start the Throttling Window and the corresponding Throttling Zone timers on exit from L1.

26.5.5 Port 8xh Decode

The PCIe* root ports will explicitly decode and claim I/O cycles within the 80h – 8Fh range when MPC.P8XDE is set. The claiming of these cycles are not subjected to standard PCI I/O Base/Limit and I/O Space Enable fields. This allows a POST-card to be connected to the Root Port either directly as a PCI Express device or through a PCI Express to PCI bridge as a PCI card.

Any I/O reads or writes will be forwarded to the link as it is. The device will need to be able to return the previously written value, on I/O read to these ranges. BIOS must ensure that at any one time, no more than one Root Port is enabled to claim Port 8xh cycles.

26.5.6 Separate Reference Clock with Independent SSC (SRIS)

The current PCI-SIG "PCI Express* External Cabling Specification" (www.pcisig.com) defines the reference clock as part of the signals delivered through the cable. Inclusion of the reference clock in the cable requires an expensive shielding solution to meet EMI requirements.

The need for an inexpensive PCIe* cabling solution for PCIe* SSDs requires a cabling form factor that supports non-common clock mode with spread spectrum enabled, such that the reference clock does not need to be part of the signals delivered through the cable. This clock mode requires the components on both sides of a link to tolerate a much higher ppm tolerance of ~5600 ppm compared to the PCIe* Base Specification defined as 600 ppm.

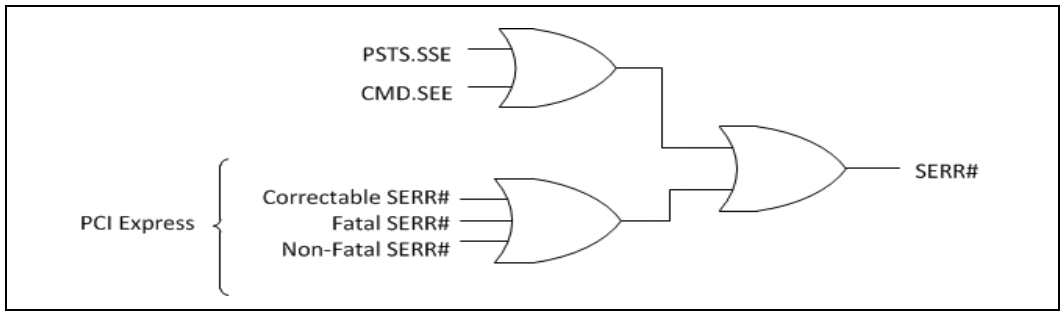
Soft straps are needed as a method to configure the port statically to operate in this mode. This mode is only enabled if the SSD connector is present on the motherboard, where the SSD connector does not include the reference clock. No change is being made to PCIe* add-in card form factors and solutions.

ASPM L0s is not supported in this form factor. The L1 exit latency advertised to software would be increased to 10 us. The root port does not support Lower SKP Ordered Set generation and reception feature defined in SRIS ECN.

26.5.7 SERR# Generation

SERR# may be generated using two paths—through PCI mechanisms involving bits in the PCI header, or through PCI Express* mechanisms involving bits in the PCI Express capability structure.

Figure 26-1. Generation of SERR# to Platform



26.5.8 Hot-Plug

All PCIe* Root Ports support Express Card 1.0 based hot-plug that performs the following:

- Presence Detect and Link Active Changed Support
- Interrupt Generation Support

26.5.8.1 Presence Detection

When a module is plugged in and power is supplied, the physical layer will detect the presence of the device, and the root port sets SLSTS.PDS and SLSTS.PDC. If SLCTL.PDE and SLCTL.HPE are both set, the root port will also generate an interrupt.

When a module is removed (using the physical layer detection), the root port clears SLSTS.PDS and sets SLSTS.PDC. If SLCTL.PDE and SLCTL.HPE are both set, the root port will also generate an interrupt.

26.5.8.2 SMI/SCI Generation

Interrupts for power-management events are not supported on legacy operating systems. To support power-management on non-PCI Express aware operating systems, power management events can be routed to generate SCI. To generate SCI, MPC.HPCE must be set. When set, enabled hot-plug events will cause SMSCS.HPCS to be set.

Additionally, BIOS workarounds for hot-plug can be supported by setting MPC.HPME. When this bit is set, hot-plug events can cause SMI status bits in SMSCS to be set. Supported hot-plug events and their corresponding SMSCS bit are:

- Presence Detect Changed – SMSCS.HPPDM
- Link Active State Changed – SMSCS.HPLAS

When any of these bits are set, SMI# will be generated. These bits are set regardless of whether interrupts or SCI is enabled for hot-plug events. The SMI# may occur concurrently with an interrupt or SCI.

26.5.9 PCI Express* Lane Polarity Inversion

The PCI Express* Base Specification requires polarity inversion to be supported independently by all receivers across a Link—each differential pair within each Lane of a PCIe* Link handles its own polarity inversion. Polarity inversion is applied, as needed, during the initial training sequence of a Lane. In other words, a Lane will still function

correctly even if a positive (Tx+) signal from a transmitter is connected to the negative (Rx-) signal of the receiver. Polarity inversion eliminates the need to untangle a trace route to reverse a signal polarity difference within a differential pair and no special configuration settings are necessary in the PCH to enable it. It is important to note that polarity inversion does not imply direction inversion or direction reversal; that is, the Tx differential pair from one device must still connect to the Rx differential pair on the receiving device, per the PCIe* Base Specification. Polarity Inversion is not the same as "PCI Express* Controller Lane Reversal".

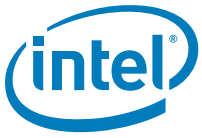
26.5.10 PCI Express* Controller Lane Reversal

For each PCIe* Controller we support end-to-end lane reversal across the four lanes mapped to a controller for the two motherboard PCIe* configurations listed below. Lane Reversal means that the most significant lane of a PCIe* Controller is swapped with the least significant lane of the PCIe* Controller while the inner lanes get swapped to preserve the data exchange sequence (order).

Note: Lane Reversal Supported Motherboard PCIe* Configurations = 1x4 and 2x1+1x2

Note: PCI Express* Controller Lane Reversal is not the same as PCI Express* Lane Polarity Inversion.

§ §



27 Power Management

27.1 Acronyms

Acronyms	Description
PMC	Power Management Controller
STD	Suspend To Disk
STR	Suspend To RAM
PMIC	Power Management Integrated Circuit
VR	Voltage Regulator

27.2 References

Specification	Location
Advanced Configuration and Power Interface, Version 4.0a (ACPI)	http://www.acpi.info/spec.htm

27.3 Overview

The Power Management Controller (PMC) is the PCH unit that handles all PCH power management related activities. This unit administers power management functions of the PCH including interfacing with other logic and controllers on the platform to perform power state transitions (such as SLP_S3# and PLTRST#); configure, manage and respond to wake events; aggregate and report latency tolerance information for devices and peripherals connected to and integrated into the PCH.

27.4 Signal Description

Name	Type	Description
ACPRESENT/GPD1	I	**ACPRESENT:** This input pin indicates when the platform is plugged into AC power or not. In addition to the previous Intel ME to EC communication, the PCH uses this information to implement the Deep Sx policies. For example, the platform may be configured to enter Deep Sx when in S4 or S5 and only when running on battery. This is powered by Deep Sx Well.
BATLOW#/GPD0	I	**Battery Low:** This signal is available in Mobile package only. An input from the battery to indicate that there is insufficient power to boot the system. Assertion will prevent wake from S3–S5 state. This signal can also be enabled to cause an SMI# when asserted. For Mobile package, this signal is multiplexed with GPD_0. This signal must be tied high to the VCCDSW_3p3, which will be tied to VCCPRIM_3p3 on Deep Sx disabled platforms. ***Note:*** Require external Pull-up to VCCDSW_3p3.
BM_BUSY# / GPP_A12 /ISH_GP6/ SX_EXIT_HOLDOFF#	I	**Bus Master Busy:** Generic bus master activity indication driven into the PCH. Can be configured to set the PM1_STS.BM_STS bit. Can also be configured to assert indications transmitted from the PCH to the processor using the PMSYNCH pin.
DRAM_RESET#	OD O	**System Memory DRAM Reset**: Active low reset signal to DRAM. ***Note:*** An external Pull-up to the DRAM power plane is required.

Name	Type	Description
DSW_PWROK	I	**DSW PWROK**: Power OK Indication for the VCCDSW_3p3 voltage rail. This input is tied together with RSMRST# on platforms that do not support Deep Sx. ***Note:*** This signal is in the RTC well.
LAN_WAKE#/GPD2	I	**LAN WAKE**: is an active low wake indicator from the GbE PHY. ***Note:*** External Pull-up required.
LANPHYPC /GPD11	O	**LAN PHY Power Control:** LANPHYPC is used to indicate that power needs to be restored to the Platform LAN Connect Device, when implementing Intel Auto Detect Battery Saver feature.
PCH_PWROK	I	**PCH Power OK:** When asserted, PCH_PWROK is an indication to the PCH that all of its core power rails have been stable for at least 5 ms. PCH_PWROK can be driven asynchronously. When PCH_PWROK is negated, the PCH asserts PLTRST#. ***Note:*** PCH_PWROK must not glitch, even if RSMRST# is low.
PLTRST#/GPP_B13	O	**Platform Reset:** The PCH asserts PLTRST# to reset devices on the platform (such as SIO, LAN, processor, and so forth.). The PCH asserts PLTRST# during power-up and when S/W initiates a hard reset sequence through the Reset Control register (I/O port CF9h). The PCH drives PLTRST# active a minimum of 1 ms when initiated through the Reset Control register (I/O port CF9h). ***Note:*** PCI/PCIe* specification requires that the power rails associated with PCI/PCIe* (typically the 3.3V, 5V, and 12V core well rails) have been valid for 100 ms prior to PLTRST# de-assertion. System designers must ensure the requirement is met on the platform.
PME#/GPP_A11	I/OD	**Power Management Event**: Driven by devices to wake the system or issue SCI.
PWRBTN#/GPD3	I	**Power Button:** The Power Button will cause SMI# or SCI to indicate a system request to go to a sleep state. If the system is already in a sleep state, this signal will cause a wake event. If PWRBTN# is pressed for more than 4 seconds, this will cause an unconditional transition (power button override) to the S5 state. Override will occur even if the system is in the S3-S4 states. This signal has an internal Pull-up resistor and has an internal 16 ms de-bounce on the input. ***Note:*** Upon entry to S5 due to a power button override, if Deep Sx is enabled and conditions are met, the system will transition to Deep Sx.
RSMRST#	I	**Resume Well Reset:** This signal is used for resetting the resume power plane logic. This signal must be asserted for at least t201 after the suspend power wells are valid. When de-asserted, this signal is an indication that the suspend power wells are stable.
SLP_A#/GPD6	O	**SLP_A#:** Used to control power to the active sleep well (ASW) of the Platform. ***Note:*** There is no corresponding APWROK signal input to the PCH, but the PCH does have an internally generated version of APWROK that is timed from SLP_A#.
SLP_LAN#	O	**LAN Sub-System Sleep Control:** When SLP_LAN# is de-asserted it indicates that the PHY device must be powered. When SLP_LAN# is asserted, power can be shut off to the PHY device. SLP_LAN# will always be de-asserted in S0 and anytime SLP_A# is de-asserted.
SLP_WLAN# / GPD9	O	**WLAN Sub-System Sleep Control:** When SLP_WLAN# is asserted, power can be shut off to the external wireless LAN device. SLP_WLAN will always will be de-asserted in S0. The selection between native and GPIO mode is based on a soft strap. The soft strap default is '0', slp_wlan# mode. Set soft strap to '1' to use the GPIO mode.
SLP_S0#/GPP_B12	O	**S0 Sleep Control**: When PCH is idle and processor is in C10 state, this pin will assert to indicate VR controller can go into a light load mode. This signal can also be connected to EC for other power management related optimizations.

Name	Type	Description
SLP_S3#/GPD4	O	**S3 Sleep Control:** SLP_S3# is for power plane control. This signal shuts off power to all non-critical systems when in S3 (Suspend To RAM), S4 (Suspend to Disk), or S5 (Soft Off) states.
SLP_S4#/GPD5	O	**S4 Sleep Control**: SLP_S4# is for power plane control. This signal shuts power to all non-critical systems when in the S4 (Suspend to Disk) or S5 (Soft Off) state. ***Note:*** This pin must be used to control the DRAM power in order to use the PCH DRAM power-cycling feature.
SLP_S5#/GPD10	O	**S5 Sleep Control:** SLP_S5# is for power plane control. This signal is used to shut power off to all non-critical systems when in the S5 (Soft Off) states.
SLP_SUS#	O	**Deep Sx Indication:** When asserted (driven low), this signal indicates PCH is in Deep Sx state where internal Sus power is shut off for enhanced power saving. When de-asserted (driven high), this signal indicates exit from Deep Sx state and Sus power can be applied to PCH. If Deep Sx is not supported, then this pin can be left unconnected. ***Note:*** This pin is in the DSW power well.
SUSACK#/GPP_A15	I	**SUSACK#:** If Deep Sx is supported, the EC/motherboard controlling logic must change SUSACK# to match SUSWARN# once the EC/motherboard controlling logic has completed the preparations discussed in the description for the SUSWARN# pin. ***Note:*** SUSACK# is only required to change in response to SUSWARN# if Deep Sx is supported by the platform.
SUSCLK/GPD8	O	**Suspend Clock:** This clock is a digitally buffer version of the RTC clock.
SUSWARN#/ SUSPWRDNACK/ GPP_A13	O	**SUSWARN#:** This pin asserts low when the PCH is planning to enter the Deep Sx power state and remove Primary power (using SLP_SUS#). The EC/motherboard controlling logic must observe edges on this pin, preparing for SUS well power loss on a falling edge and preparing for Primary well related activity (host/Intel ME wakes and runtime events) on a rising edge. SUSACK# must be driven to match SUSWARN# once the above preparation is complete. SUSACK# should be asserted within a minimal amount of time from SUSWARN# assertion as no wake events are supported if SUSWARN# is asserted but SUSACK# is not asserted. Platforms supporting Deep Sx, but not wishing to participate in the handshake during wake and Deep Sx entry may tie SUSACK# to SUSWARN#. This pin is multiplexed with SUSPWRDNACK since it is not needed in Deep Sx supported platforms.
SUSPWRDNACK/ SUSWARN#/GPP_A13	O	**SUSPWRDNACK:** Active high. Asserted by the PCH on behalf of the Intel ME when it does not require the PCH Primary well to be powered. Platforms are not expected to use this signal when the PCH Deep Sx feature is used.
SX_EXIT_HOLDOFF #/GPP_A12 / BM_BUSY#/ISH_GP6	I	**Sx Exit Holdoff Delay**: Delay exit from Sx state after SLP_A# is de-asserted. See Section 27.7.8.5 for more details.
SYS_PWROK	I	**System Power OK:** This generic power good input to the PCH is driven and utilized in a platform-specific manner. While PCH_PWROK always indicates that the core wells of the PCH are stable, SYS_PWROK is used to inform the PCH that power is stable to some other system component(s) and the system is ready to start the exit from reset.
SYS_RESET#	I	**System Reset**: This pin forces an internal reset after being de-bounced. The PCH will reset immediately if the SMBus is idle; otherwise, it will wait up to 25 ms ±2 ms for the SMBus to idle before forcing a reset on the system.
VRALERT#/GPP_B2	I	**VR Alert:** ICC Max. throttling indicator for the PCH voltage regulators.
WAKE#	I/OD	**PCI Express* Wake Event in Sx:** Input Pin in Sx. Sideband wake signal on PCI Express* asserted by components requesting wake up. ***Note:*** External Pull-up required.
CLKRUN#/GPP_A8	I/OD	**LPC Clock Run:** Used to control CLKOUT_LPC[1:0]. Connects to peripherals that need to request clock restart or prevention of clock stopping.

Name	Type	Description
SUS_STAT#/ ESPI_RESET#/ GPP_A14	O	**LPC Mode - Suspend Status:** This signal is asserted by the PCH to indicate that the system will be entering a low power state soon. This can be monitored by devices with memory that need to switch from normal refresh to suspend refresh mode. It can also be used by other peripherals as an indication that they should isolate their outputs that may be going to powered-off planes. ***Note:*** In eSPI Mode, this signal functions as ESPI Reset#. Reset signal from PCH to eSPI slave.

27.5 Integrated Pull-Ups and Pull-Downs

Signal	Resistor Type	Value	Notes
ACPRESENT/GPD1	Pull-down	15 KΩ – 40 KΩ	1
LAN_WAKE#/GPD2	Pull-down	15 KΩ – 40 KΩ	1
PWRBTN#/GPD3	Pull-up	15 KΩ – 40 KΩ	
PME#/GPP_A11	Pull-up	15 KΩ – 40 KΩ	
SUSACK#/GPP_A15	Pull-up	15 KΩ – 40 KΩ	
WAKE#	Pull-down	15 KΩ – 40 KΩ	1

Notes:
1. Pull-down is configurable and can be enabled in Deep Sx state; refer to DSX_CFG register (RCBA+3334h) for more details.

27.6 I/O Signal Planes and States

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
BATLOW#	DSW	Undriven	Undriven	Undriven	Undriven
BMBUSY#[15]	Primary	Undriven	Undriven	Undriven	Off
RSMRST#	RTC	Undriven	Undriven	Undriven	Undriven
PCH_PWROK	RTC	Undriven	Undriven	Undriven	Undriven
SYS_PWROK[13]	Primary	Undriven	Undriven	Undriven	Off
DSW_PWROK	RTC	Undriven	Undriven	Undriven	Undriven
DRAM_RESET#[14]	DSW	Undriven	Undriven	Undriven	Undriven
VR_ALERT#[15]	Primary	Undriven	Undriven	Undriven	Off
SLP_S0#[1,6,17]	Primary	Driven High	Driven High	Driven High	Off
SLP_S3#[6,16]	DSW	Driven Low	Driven High	Driven Low	Driven Low
SLP_S4#[6,16]	DSW	Driven Low	Driven High	Driven High/ Driven Low[2]	Driven High/ Driven Low[9]
SLP_S5#[6,16]	DSW	Driven Low	Driven High	Driven High/ Driven Low[3]	Driven High/ Driven Low[9]
SLP_LAN#[6,14]	DSW	Driven Low	Driven Low	Driven High/ Driven Low[7]	Driven High/ Driven Low[7]
SLP_WLAN#[6,16]	DSW	Driven Low	Driven Low	Driven High/ Driven Low[7]	Driven High/ Driven Low[7]
SLP_A#[6,16]	DSW	Driven Low	Driven High	Driven High/ Driven Low[12]	Driven High/ Driven Low[12]
SLP_SUS#[6,14]	DSW	Driven Low	Driven High	Driven High	Driven Low

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
SUSCLK[10,16]	DSW	Driven Low	Toggling	Toggling	Toggling[10]
SUSWARN#/ SUSPWRDNACK[6,10, 16]	Primary	Driven Low	Driven Low	Driven Low[5]	Off
SUSACK#[15]	Primary	Internal Pull-up	Internal Pull-up	Internal Pull-up	Off
ACPRESENT[6,10,15]	DSW	Undriven / Driven Low[4]	Undriven	Undriven	Undriven/ Driven Low[8]
WAKE#[13]	DSW	Undriven	Undriven	Undriven	Undriven/ Driven Low[8]
LAN_WAKE#[15]	DSW	Undriven	Undriven	Undriven	Undriven/ Driven Low[8]
LANPHYPC[10,16]	DSW	Driven Low	Driven Low	Driven Low	Driven Low
PME#[15]	Primary	Internal Pull-up	Internal Pull-up	Internal Pull-up	Off
PWRBTN#[15]	DSW	Internal Pull-up	Internal Pull-up	Internal Pull-up	Internal Pull-up
SYS_RESET#[13]	Primary	Undriven	Undriven	Undriven	Off
PLTRST#[16]	Primary	Driven Low	Driven High	Driven Low	Off
SX_EXIT_HOLDOFF#[15]	Primary	Z	Z	Z	Off

Notes:
1. Driven High during S0 and driven Low during S0 CS.
2. SLP_S4# is driven high in S3, driven low in S4/S5.
3. SLP_S5# is driven high in S3/S4, driven low in S5.
4. In non-Deep Sx mode, pin is driven low.
5. Based on wake events and Intel ME state. SUSPWRDNACK is always '0' while in M0 or M3, but can be driven to '0' or '1' while in Moff state. SUSPWRDNACK is the default mode of operation. If Deep Sx is supported, then subsequent boots will default to SUSWARN#.
6. The pin requires glitch-free output sequence. The pad should only be pulled low momentarily when the corresponding buffer power supply is not stable.
7. Based on wake event and Intel ME state.
8. Pull-down is configurable and can be enabled in Deep Sx state; refer to DSX_CFG register (RCBA+3334h) for more details.
9. When platform enters Deep Sx, the SLP_S4# and SLP_S5# pin will retain the value it held prior to Deep Sx entry.
10. Internal weak pull resistor is default off but configurable (pu/pd/none) after boot.
11. NA
12. Pin state is a function of whether the platform is configured to have Intel ME on or off in Sx.
13. Output High-Z, not glitch free with ~20 kΩ Pull-down during respective power sequencing.
14. Output High-Z, glitch free with ~20 kΩ Pull-down during respective power sequencing
15. Output High-Z, not glitch free with ~20 kΩ Pull-down during respective power sequencing.
16. Output High-Z, glitch free with ~20 kΩ Pull-down during respective power sequencing.
17. Output High-Z, glitch free with ~20 kΩ Pull-up during respective power sequencing.

27.7 Functional Description

27.7.1 Features

- Support for *Advanced Configuration and Power Interface, Version 4.0a (ACPI)* providing power and thermal management
  - — ACPI 24-Bit Timer SCI and SMI# Generation
- PCI PME# signal for Wake Up from Low-Power states
- System Sleep State Control
  - — ACPI S3 state – Suspend to RAM (STR)

  - ACPI S4 state – Suspend-to-Disk (STD)
  - ACPI G2/S5 state – Soft Off (SOFF)
  - Power Failure Detection and Recovery
  - Deep Sx
- Intel Management Engine Power Management Support
  - Wake events from the Intel Management Engine (enabled from all S-States including Catastrophic S5 conditions)
- SLP_S0# signal for external platform VR power gating or EC power management handling during lower power condition

27.7.2 PCH and System Power States

Table 27-1 shows the power states defined for PCH-based platforms. The state names generally match the corresponding ACPI states.

Table 27-1. General Power States for Systems Using the PCH

State/ Substates	Legacy Name/Description
G0/S0/C0	**Full On**: Processor operating. Individual devices may be shut down or be placed into lower power states to save power.
G0/S0/Cx	**Cx State**: Cx states are processor power states within the S0 system state that provide for various levels of power savings. The processor manages c-state itself. The actual c-state is not passed to the PCH. Only c-state related messages are sent to the PCH and PCH will base its behavior on the actual data passed.
G1/S3	**Suspend-To-RAM (STR):** The system context is maintained in system DRAM, but power is shut off to non-critical circuits. Memory is retained and refreshes continue. All external clocks stop except RTC.
G1/S4	**Suspend-To-Disk (STD):** The context of the system is maintained on the disk. All power is then shut off to the system except for the logic required to resume.
G2/S5	**Soft Off (SOFF):** System context is not maintained. All power is shut off except for the logic required to restart. A full boot is required when waking.
Deep Sx	**Deep Sx:** An optional low power state where system context may or may not be maintained depending upon entry condition. All power is shut off except for minimal logic that allows exiting Deep Sx. If Deep Sx state was entered from S3 state, then the resume path will place system back into S3. If Deep Sx state was entered from S4 state, then the resume path will place system back into S4. If Deep Sx state was entered from S5 state, then the resume path will place system back into S5.
G3	**Mechanical OFF (M-Off):** System context not maintained. All power is shut off except for the RTC. No "Wake" events are possible. This state occurs if the user removes the main system batteries in a mobile system, turns off a mechanical switch, or if the system power supply is at a level that is insufficient to power the "waking" logic. When system power returns, transition will depend on the state just prior to the entry to G3 and the AFTERG3_EN bit in the GEN_PMCON_3 register (D31:F0, offset A4). Refer to Table 27-7 for more details.

Table 27-2 shows the transitions rules among the various states.

Note: Transitions among the various states may appear to temporarily transition through intermediate states. For example, in going from S0 to S4, it may appear to pass through the G1/S3 state. These intermediate transitions and states are not listed in the Table 27-2.

Table 27-2. State Transition Rules for the PCH

Present State	Transition Trigger	Next State
G0/S0/C0	• OPI Msg • SLP_EN bit set • Power Button Override[3,5] • Mechanical Off/Power Failure	• G0/S0/Cx • G1/Sx or G2/S5 state • G2/S5 • G3
G0/S0/Cx	• OPI Msg • Power Button Override[3,5] • Mechanical Off/Power Failure	• G0/S0/C0 • S5 • G3
G1/S3	• Any Enabled Wake Event • Power Button Override[3,5] • Conditions met as described in Section 27.7.7.6.1 and Section 27.7.7.6.2 • Mechanical Off/Power Failure	• G0/S0/C0[2] • G2/S5 • Deep Sx • G3
G1/S4	• Any Enabled Wake Event • Power Button Override[3,5] • Conditions met as described in Section 27.7.7.6.1 and Section 27.7.7.6.2 • Mechanical Off/Power Failure	• G0/S0/C0[2] • G2/S5 • Deep Sx • G3
G2/S5	• Any Enabled Wake Event • Conditions met as described in Section 27.7.7.6.1 and Section 27.7.7.6.2 • Mechanical Off/Power Failure	• G0/S0/C0[2] • Deep Sx • G3
G2/Deep Sx	• Any Enabled Wake Event • ACPRESENT Assertion • Mechanical Off/Power Failure	• G0/S0/C0[2] • G1/S3, G1/S4 or G2/S5 (see Section 27.7.7.6.2) • G3
G3	• Power Returns	• S0/C0 (reboot) or G2/S5[4] (stay off until power button pressed or other wake event)[1,2]

Notes:
1. Some wake events can be preserved through power failure.
2. Transitions from the S3–S5 or G3 states to the S0 state are deferred until BATLOW# is inactive in mobile configurations.
3. Includes all other applicable types of events that force the host into and stay in G2/S5.
4. If the system was in G1/S4 before G3 entry, then the system will go to S0/C0 or G1/S4.
5. Upon entry to S5 due to a power button override, if Deep Sx is enabled and conditions are met per Section 27.7.7.6, the system will transition to Deep Sx.

27.7.3 System Power Planes

The system has several independent power planes, as described in Table 27-3.

Note: When a particular power plane is shut off, it should go to a 0 V level.

Table 27-3. System Power Plane

Plane	Controlled By	Description
Processor	SLP_S3# signal	The SLP_S3# signal can be used to cut the power to the processor completely.
Main (Applicable to Platform, PCH does not have a Main well)	SLP_S3# signal	When SLP_S3# goes active, power can be shut off to any circuit not required to wake the system from the S3 state. Since the S3 state requires that the memory context be preserved, power must be retained to the main memory. The processor, LPC I/F, and PCI Express will typically be power-gated when the Main power plane is shut, although there may be small subsections powered. ***Note:*** The PCH power id not controlled by the SLP_S3# signal, but instead by the SLP_SUS# signal.
Memory	SLP_S4# signal SLP_S5# signal	When SLP_S4# goes active, power can be shut off to any circuit not required to wake the system from the S4. Since the memory context does not need to be preserved in the S4 state, the power to the memory can also be shut down. When SLP_S5# goes active, power can be shut off to any circuit not required to wake the system from the S5 state. Since the memory context does not need to be preserved in the S5 state, the power to the memory can also be shut.
Intel® ME	SLP_A#	SLP_A# signal is asserted when the Intel ME platform goes to M-Off. Depending on the platform, this pin may be used to control power to various devices that are part of the Intel ME sub-system in the platform.
LAN	SLP_LAN#	This signal is asserted in Sx/M-Off when both host and Intel ME WoL are not supported. This signal can be used to control power to the Intel GbE PHY.
Primary/ Suspend Well	SLP_SUS#	This signal is asserted when the Primary/Suspend rails can be externally shut off for enhanced power saving.
DEVICE[n]	Implementation Specific	Individual subsystems may have their own power plane. For example, GPIO signals may be used to control the power to disk drives, audio amplifiers, or the display screen.

27.7.4 SMI#/SCI Generation

Upon any enabled SMI event taking place while the End of SMI (EOS) bit is set, the PCH will clear the EOS bit and assert SMI to the processor, which will cause it to enter SMM space. SMI assertion is performed using a Virtual Legacy Wire (VLW) message. Prior system generations (those based upon legacy processors) used an actual SMI# pin.

Once the SMI VLW has been delivered, the PCH takes no action on behalf of active SMI events until Host software sets the End of SMI (EOS) bit. At that point, if any SMI events are still active, the PCH will send another SMI VLW message.

The SCI is a level-mode interrupt that is typically handled by an ACPI-aware operating system. In non-APIC systems (which is the default), the SCI IRQ is routed to one of the 8259 interrupts (IRQ 9, 10, or 11). The 8259 interrupt controller must be programmed to level mode for that interrupt.

In systems using the APIC, the SCI can be routed to interrupts 9, 10, 11, 20, 21, 22, or 23. The interrupt polarity changes depending on whether it is on an interrupt shareable with a PIRQ or not. The interrupt remains asserted until all SCI sources are removed.

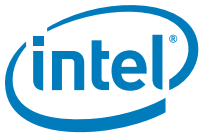


Table 27-4 shows which events can cause an SMI and SCI.

Note: Some events can be programmed to cause either an SMI or SCI. The usage of the event for SCI (instead of SMI) is typically associated with an ACPI-based system. Each SMI or SCI source has a corresponding enable and status bit.

Table 27-4. Causes of SMI and SCI (Sheet 1 of 2)

Cause	SCI	SMI	Additional Enables (Note 1)	Where Reported
PME#	Yes	Yes	PME_EN=1	PME_STS
PME_B0 (Internal, Bus 0, PME-Capable Agents)	Yes	Yes	PME_B0_EN=1	PME_B0_STS
PCI Express* PME Messages	Yes	Yes	PCI_EXP_EN=1 (Not enabled for SMI)	PCI_EXP_STS
PCI Express Hot-Plug Message	Yes	Yes	HOT_PLUG_EN=1 (Not enabled for SMI)	HOT_PLUG_STS
Power Button Press	Yes	Yes	PWRBTN_EN=1	PWRBTN_STS
Power Button Override (Note 6)	Yes	No	None	PRBTNOR_STS
RTC Alarm	Yes	Yes	RTC_EN=1	RTC_STS
ACPI Timer overflow (2.34 seconds)	Yes	Yes	TMROF_EN=1	TMROF_STS
GPIO (Note 8)	Yes	Yes		
LAN_WAKE#	Yes	Yes	LAN_WAKE_EN=1	LAN_WAKE_STS
TCO SCI message from processor	Yes	No	None	TCOSCI_STS
TCO SCI Logic	Yes	No	TCOSCI_EN=1	TCOSCI_STS
TCO SMI Logic	No	Yes	TCO_EN=1	TCO_STS
TCO SMI –	No	Yes	None	NEWCENTURY_STS
TCO SMI – TCO TIMEROUT	No	Yes	None	TIMEOUT
TCO SMI – OS writes to TCO_DAT_IN register	No	Yes	None	SW_TCO_SMI
TCO SMI – Message from processor	No	Yes	None	OPISMI_STS
TCO SMI – NMI occurred (and NMIs mapped to SMI)	No	Yes	NMI2SMI_EN=1	NMI2SMI_STS
TCO SMI – INTRUDER# signal goes active	No	Yes	INTRD_SEL=10	INTRD_DET
TCO SMI – Change of the BIOSWE (D31:F0:DCh, Bit 0) bit from 0 to 1	No	Yes	BLE=1	BIOSWR_STS
TCO SMI – Write attempted to BIOS	No	Yes	BIOSWE=1	BIOSWR_STS
BIOS_RLS written to 1 (Note 7)	Yes	No	GBL_EN=1	GBL_STS
GBL_RLS written to	No	Yes	BIOS_EN=1	BIOS_STS
Write to B2h register	No	Yes	APMC_EN = 1	APM_STS
Periodic timer expires	No	Yes	PERIODIC_EN=1	PERIODIC_STS
64 ms timer expires	No	Yes	SWSMI_TMR_EN=1	SWSMI_TMR_STS
Enhanced USB Legacy Support Event	No	Yes	LEGACY_USB2_EN = 1	LEGACY_USB2_STS
Serial IRQ SMI reported	No	Yes	None	SERIRQ_SMI_STS
Device monitors match address in its range	No	Yes	None	DEVTRAP_STS
SMBus Host Controller	No	Yes	SMB_SMI_EN Host Controller Enabled	SMBus host status reg.
SMBus Slave SMI message	No	Yes	None	SMBUS_SMI_STS

Table 27-4. Causes of SMI and SCI (Sheet 2 of 2)

Cause	SCI	SMI	Additional Enables (Note 1)	Where Reported
SMBus SMBALERT# signal active	No	Yes	None	SMBUS_SMI_STS
SMBus Host Notify message received	No	Yes	HOST_NOTIFY_INTREN	SMBUS_SMI_STS HOST_NOTIFY_STS
(Mobile Only) BATLOW# assertion	Yes	Yes	BATLOW_EN=1	BATLOW_STS
Access microcontroller 62h/66h	No	Yes	MCSMI_EN	MCSMI_STS
SLP_EN bit written to 1	No	Yes	SLP_SMI_EN=1	SLP_SMI_STS
SPI Command Completed	No	Yes	None	SPI_STS
eSPI SCI/SMI Request	Yes	Yes	eSPI_SCI_EN See eSPI section	eSPI_SCI_STS eSPI_SMI_STS
Software Generated GPE	Yes	Yes	SWGPE_EN=1	SWGPE_STS
Intel® ME	Yes	Yes	ME_SCI_EN=1 ME_SCI_EN=0; ME_SMI_EN=1;	ME_SCI_STS ME_SMI_STS
GPIO Lockdown Enable bit changes from '1' to '0'	No	Yes	GPIO_UNLOCK_SMI_EN=1	GPIO_UNLOCK_SMI_STS
USB 3.0 (xHCI) SMI Event	No	Yes	XHCI_SMI_EN=1	XHCI_SMI_STS
Wake Alarm Device Timer	Yes	Yes	WADT_EN	WADT_STS

Notes:
1. SCI_EN must be 1 to enable SCI, except for BIOS_RLS. SCI_EN must be 0 to enable SMI.
2. SCI can be routed to cause interrupt 9:11 or 20:23 (20:23 only available in APIC mode).
3. GBL_SMI_EN must be 1 to enable SMI.
4. EOS must be written to 1 to re-enable SMI for the next 1.
5. The PCH must have SMI fully enabled when the PCH is also enabled to trap cycles. If SMI is not enabled in conjunction with the trap enabling, then hardware behavior is undefined.
6. When a power button override first occurs, the system will transition immediately to S5. The SCI will only occur after the next wake to S0 if the residual status bit (PRBTNOR_STS) is not cleared prior to setting SCI_EN.
7. GBL_STS being set will cause an SCI, even if the SCI_EN bit is not set. Software must take great care not to set the BIOS_RLS bit (which causes GBL_STS to be set) if the SCI handler is not in place.
8. Refer to GPIO chapter for specific GPIOs enabled for SCIs and/or SMIs

27.7.4.1 PCI Express* SCI

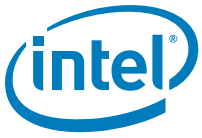
PCI Express ports and the processor have the ability to cause PME using messages. When a PME message is received, the PCH will set the PCI_EXP_STS bit. If the PCI_EXP_EN bit is also set, the PCH can cause an SCI using the GPE1_STS register.

27.7.4.2 PCI Express* Hot-Plug

PCI Express has a hot-plug mechanism and is capable of generating a SCI using the GPE1 register. It is also capable of generating an SMI. However, it is not capable of generating a wake event.

27.7.5 C-States

PCH-based systems implement C-states by having the processor control the states. The chipset exchanges messages with the processor as part of the C-state flow, but the chipset does not directly control any of the processors impacts of C-states, such as voltage levels or processor clocking. In addition to the messages, the PCH also provides additional information to the processor using a sideband pin (PMSYNCH).



27.7.6 Dynamic 24-MHz Clock Control

The 24-MHz clock can be dynamically controlled independent of any other low-power state.

The Dynamic 24-MHz Clock control is handled using the following signal:

CLKRUN#: Used by LPC peripherals or other legacy devices to request the system 24-MHz clock to run.

27.7.6.1 Conditions for Checking the 24-MHz Clock

When there is a lack of activity, the PCH has the capability to stop the 24-MHz clocks to conserve power. "Clock activity" is defined as any activity that would require the 24-MHz clock to be running.

Any of the following conditions will indicate that it is **not okay** to stop the 24-MHz clock:

- Cycles on LPC
- SERIRQ activity

27.7.6.2 Conditions for Maintaining the 24-MHz Clock

LPC or any other devices that wish to maintain the 24-MHz clock running will observe the CLKRUN# signal de-asserted, and then must re-assert if (drive it low) within 92 clocks.

- When the PCH has tri-stated the CLKRUN# signal after de-asserting it, the PCH then checks to see if the signal has been re-asserted (externally).
- After observing the CLKRUN# signal asserted for 1 clock, the PCH again starts asserting the signal.
- If an internal device needs the PCI bus, the PCH asserts the CLKRUN# signal.

27.7.6.3 Conditions for Stopping the 24-MHz Clock

- When there is a lack of activity (as defined above) for ninety 24-MHz clock cycles, the PCH de-asserts (drive high) CLKRUN# for 1 clock and then tri-states the signal.
- If no device drives CLKRUN# low within 93 clock cycles after it has been de-asserted, the PCH will stop the 24-MHz clocks.

27.7.6.4 Conditions for Re-starting the 24-MHz Clock

- A peripheral asserts CLKRUN# to indicate that it needs the 24-MHz clock re-started.
- Observing the CLKRUN# signal asserted externally for 1 (free running) clock, the PCH again starts driving CLKRUN# asserted.

If an internal source requests the clock to be re-started, the PCH re-asserts CLKRUN#, then the PCH will start the 24-MHz clocks.

27.7.7 Sleep States

27.7.7.1 Sleep State Overview

The PCH directly supports different sleep states (S3–S5), which are entered by methods such as setting the SLP_EN bit or due to a Power Button press. The entry to the Sleep states is based on several assumptions:

- The G3 state cannot be entered using any software mechanism. The G3 state indicates a complete loss of power.

27.7.7.2 Initiating Sleep State

Sleep states (S3–S5) are initiated by:

- Masking interrupts, turning off all bus master enable bits, setting the desired type in the SLP_TYP field, and then setting the SLP_EN bit. The hardware then attempts to gracefully put the system into the corresponding Sleep state.
- Pressing the PWRBTN# Signal for more than 4 seconds to cause a Power Button Override event. In this case the transition to the S5 state is less graceful, since there are no dependencies on OPI messages from the processor or on clocks other than the RTC clock.
- Assertion of the THERMTRIP# signal will cause a transition to the S5 state. This can occur when system is in S0 state.
- Shutdown by integrated manageability functions (ASF/Intel AMT)
- Internal watchdog timer Timeout events

Table 27-5. Sleep Types

Sleep Type	Comment
S3	The PCH asserts SLP_S3#. The SLP_S3# signal controls the power to non-critical circuits. Power is only retained to devices needed to wake from this sleeping state, as well as to the memory.
S4	The PCH asserts SLP_S3# and SLP_S4#. The SLP_S4# signal shuts off the power to the memory subsystem. Only devices needed to wake from this state should be powered.
S5	The PCH asserts SLP_S3#, SLP_S4# and SLP_S5#.

27.7.7.3 Exiting Sleep States

Sleep states (S3–S5) are exited based on wake events. The wake events force the system to a full on state (S0), although some non-critical subsystems might still be shut off and have to be brought back manually. For example, the hard disk may be shut off during a sleep state and have to be enabled using a GPIO pin before it can be used.

Upon exit from the PCH-controlled Sleep states, the WAK_STS bit is set. The possible causes of wake events (and their restrictions) are shown in Table 27-6.

Note: (Mobile Only) If the BATLOW# signal is asserted, the PCH does not attempt to wake from an S3–S5 state, nor will it exit from Deep Sx state, even if the power button is pressed. This prevents the system from waking when the battery power is insufficient to wake the system. Wake events that occur while BATLOW# is asserted are latched by the PCH, and the system wakes after BATLOW# is de-asserted.

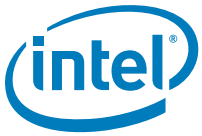


Table 27-6. Causes of Wake Events

Cause	How Enabled	Wake from Sx	Wake from Deep Sx	Wake from Sx After Power Loss (Note 2)	Wake from "Reset" Types (Note 3)
RTC Alarm	Set RTC_EN bit in PM1_EN register.	Yes	Yes	Yes	No
Power Button	Always enabled as Wake event.	Yes	Yes	Yes	Yes
Any GPIOs can be enabled for wake from the set of GPP_A to GPP_I and includes GPD[5]		Yes	No	No	No
LAN_WAKE#	Enabled natively (unless pin is configured to be in GPIO mode)	Yes	Yes	Yes	Yes
LAN	Will use PME#. Wake enable set with LAN logic.	Yes	No	Yes	No
Intel® High Definition Audio	Event sets PME_B0_STS bit; PM_B0_EN must be enabled. Cannot wake from S5 state if it was entered due to power failure or power button override.	Yes	No	Yes	No
Primary PME#	PME_B0_EN bit in GPE0_EN[127:96] register.	Yes	No	Yes	No
Secondary PME#	Set PME_EN bit in GPE0_EN[127:96] register.	Yes	No	Yes	No
PCI Express WAKE# pin	PCIEXPWAK_DIS bit.	Yes	Yes	Yes	No
SMBALERT#	(Note 4)	Yes	No	Yes	Yes
SMBus Slave Wake Message (01h)	Wake/SMI# command always enabled as a Wake event. ***Note:*** SMBus Slave Message can wake the system from S3–S5, as well as from S5 due to Power Button Override.	Yes	No	Yes	Yes
SMBus Host Notify message received	HOST_NOTIFY_WKEN bit SMBus Slave Command register. Reported in the SMB_WAK_STS bit in the GPE0_STS register.	Yes	No	Yes	Yes
Intel® ME Non-Maskable Wake	Always enabled as a wake event.	Yes	No	Yes	Yes
Integrated WoL Enable Override	WoL Enable Override bit (in Configuration Space).	Yes	No	Yes	Yes
Wake Alarm Device	WADT_EN in GPE0_EN[127:96]	Yes	Yes	No	No

Notes:
1. If BATLOW# signal is low, PCH will not attempt to wake from S3-S5 (nor will it exit Deep Sx), even if valid wake event occurs. This prevents the system from waking when battery power is insufficient to wake the system. However, once BATLOW# goes back high, the system will boot.
2. This column represents what the PCH would honor as wake events but there may be enabling dependencies on the device side which are not enabled after a power loss.
3. Reset Types include: Power Button override, Intel ME-initiated power button override, Intel ME-initiated host partition reset with power down, Intel ME Watchdog Timer, SMBus unconditional power down, processor thermal trip, PCH catastrophic temperature event.
4. SMBALERT# signal is multiplexed with a GPIO pin that defaults to GPIO mode. Hence, SMBALERT# related wakes are possible only when this GPIO is configured in native mode, which means that BIOS must program this GPIO to operate in native mode before this wake is possible. Because GPIO configuration is in the resume well, wakes remain possible until one of the following occurs: BIOS changes the pin to GPIO mode, a G3 occurs or Deep Sx entry occurs.
5. There are only 72 bits in the GPE registers to be assigned to GPIOs, though any of the GPIOs can trigger a wake, only those statuses of GPIO mapped to 1-tier scheme are directly accessible through the GPE status registers. For those GPIO mapped under 2-tier scheme, their status would be reflected under single master status, "GPIO_TIER2_SCI_STS" or GPE0_STS[6Fh] and further comparison needed to know which 2-tier GPI(s) has triggered the GPIO Tier 2 SCI.

27.7.7.4 PCI Express* WAKE# Signal and PME Event Message

PCI Express* ports can wake the platform from any sleep state (S3, S4, or S5 or Deep Sx) using the WAKE# pin. WAKE# is treated as a wake event, but does not cause any bits to go active in the GPE_STS register.

PCI Express* ports and the processor have the ability to cause PME using messages. These are logically OR'd to set the single PCI_EXP_STS bit. When a PME message is received, the PCH will set the PCI_EXP_STS bit. If the PCI_EXP_EN bit is also set, the PCH can cause an SCI via GPE0_STS register.

27.7.7.5 Sx-G3-Sx, Handling Power Failures

Depending on when the power failure occurs and how the system is designed, different transitions could occur due to a power failure.

The AFTERG3_EN bit provides the ability to program whether or not the system should boot once power returns after a power loss event. If the policy is to not boot, the system remains in an S5 state (unless previously in S4). There are only three possible events that will wake the system after a power failure.

1. **PWRBTN#:** PWRBTN# is always enabled as a wake event. When PCH_DPWROK is low (G3 state), the PWRBTN_STS bit is reset. When the PCH exits G3 after power returns (PCH_DPWROK goes high), the PWRBTN# signal will transition high due internal Pull-up, unless there is an on-board Pull-up/Pull-down) and the PWRBTN_STS bit is 0.
2. **RTC Alarm:** The RTC_EN bit is in the RTC well and is preserved after a power loss. Like PWRBTN_STS the RTC_STS bit is cleared when PCH_DPWROK goes low.

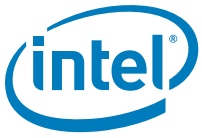
The PCH monitors both PCH_PWROK and PCH_DPWROK to detect for power failures. If PCH_PWROK goes low, the PCHPWR_FLR bit is set. If PCH_DPWROK goes low, PWR_FLR is set.

Although PME_EN is in the RTC well, this signal cannot wake the system after a power loss. PME_EN is cleared by RTCRST#, and PME_STS is cleared by RSMRST#.

Table 27-7. Transitions Due to Power Failure

State at Power Failure	AFTERG3_EN Bit	Transition when Power Returns
S0, S3	1 0	S5 S0
S4	1 0	S4 S0
S5	1 0	S5 S0
Deep Sx	1 0	Deep Sx[1] S0

Note:
1. Entry state to Deep Sx is preserved through G3 allowing resume from Deep Sx to take appropriate path (that is, return to S3, S4 or S5).
2. Power Failure is defined as PCH_PWROK or PCH_DPWROK transition low.



27.7.7.6 Deep Sx

To minimize power consumption while in S3/S4/S5, the PCH supports a lower power, lower featured version of these power states known as Deep Sx. In the Deep Sx state, the Suspend wells are powered off, while the Deep Sx Well (DSW) remains powered. A limited set of wake events are supported by the logic located in the DSW.

The Deep Sx capability and the SUSPWRDNACK pin functionality are mutually exclusive.

27.7.7.6.1 Entry Into Deep Sx

A combination of conditions is required for entry into Deep Sx.

All of the following must be met:

1. Intel® ME in M-Off AND
2. Either a. or b. as defined below
   a. ((DPS3_EN_AC AND S3) OR (DPS4_EN_AC AND S4) OR (DPS5_EN_AC AND S5))
   b. ((ACPRESENT = 0) AND ((DPS3_EN_DC AND S3) OR (DPS4_EN_DC AND S4) OR (DPS5_EN_DC AND S5)))

Table 27-8. Supported Deep Sx Policy Configurations

Configuration	DPS3_EN_DC	DPS3_EN_AC	DPS4_EN_DC	DPS4_EN_AC	DPS5_EN_DC	DPS5_EN_AC
1. Enabled in S5 when on Battery (ACPRESENT = 0)	0	0	0	0	1	0
2. Enabled in S5 (ACPRESENT not considered)	0	0	0	0	1	1
3. Enabled in S4 and S5 when on Battery (ACPRESENT = 0)	0	0	1	0	1	0
4. Enabled in S4 and S5 (ACPRESENT not considered)	0	0	1	1	1	1
5. Enabled in S3, S4 and S5 when on Battery (ACPRESENT = 0)	1	0	1	0	1	0
6. Enabled in S3, S4 and S5 (ACPRESENT not considered)	1	1	1	1	1	1
7. Deep S3/S4/ S5 disabled	0	0	0	0	0	0
Note: All other configurations are RESERVED.						

The PCH also performs a SUSWARN#/SUSACK# handshake to ensure the platform is ready to enter Deep Sx. The PCH asserts SUSWARN# as notification that it is about to enter Deep Sx. Before the PCH proceeds and asserts SLP_SUS#, the PCH waits for SUSACK# to assert.

27.7.7.6.2 Exit from Deep Sx

While in Deep Sx, the PCH monitors and responds to a limited set of wake events (RTC Alarm, Power Button and WAKE#). Upon sensing an enabled Deep Sx wake event, the PCH brings up the Suspend well by de-asserting SLP_SUS#.

Table 27-9. Deep Sx Wake Events

Event	Enable
RTC Alarm	RTC_DS_WAKE_DIS (RCBA+3318h:Bit 21)
Power Button	Always enabled
PCIe* WAKE# pin	PCIEXP_WAK_DIS
Wake Alarm Device	WADT_EN

ACPRESENT has some behaviors that are different from the other Deep Sx wake events. If the Intel® ME has enabled ACPRESENT as a wake event then it behaves just like any other Intel ME Deep Sx wake event. However, even if ACPRESENT wakes are not enabled, if the Host policies indicate that Deep Sx is only supported when on battery, then ACPRESENT going high will cause the PCH to exit Deep Sx. In this case, the Suspend wells gets powered up and the platform remains in S3/M-Off, S4/M-Off or S5/M-Off. If ACPRESENT subsequently drops (before any Host or Intel ME wake events are detected), the PCH will re-enter Deep Sx.

27.7.8 Event Input Signals and Their Usage

The PCH has various input signals that trigger specific events. This section describes those signals and how they should be used.

27.7.8.1 PWRBTN# (Power Button)

The PCH PWRBTN# signal operates as a "Fixed Power Button" as described in the *Advanced Configuration and Power Interface Specification.* PWRBTN# signal has a 16 ms de-bounce on the input. The state transition descriptions are included in Table 27-10.

After any PWRBTN# assertion (falling edge), subsequent falling PWRBTN# edges are ignored until after 16ms if PM_CFG.PB_DB_MODE='0' or after 500us if PM_CFG.PB_DB_MODE='1'.

During the time that any SLP_* signal is stretched for an enabled minimum assertion width, the host wake-up is held off. As a result, it is possible that the user will press and continue to hold the Power Button waiting for the system to wake. Unfortunately, a 4 second press of the Power Button is defined as an unconditional power down, resulting in the opposite behavior that the user was intending. Therefore, the Power Button Override Timer will be extended to 9-10 seconds while the SLP_* stretching timers are in progress. Once the stretching timers have expired, the Power Button will awake the system. If the user continues to press Power Button for the remainder of the 9-10 seconds it will result in the override condition to S5. Extension of the Power Button Override timer is only enforced following graceful sleep entry and during host partition resets with power cycle or power down. The timer is not extended immediately following power restoration after a global reset, G3 or Deep Sx.

Table 27-10. Transitions Due to Power Button (Sheet 1 of 2)

Present State	Event	Transition/Action	Comment
S0/Cx	PWRBTN# goes low	SMI or SCI generated (depending on SCI_EN, PWRBTN_EN and GLB_SMI_EN)	Software typically initiates a Sleep state ***Note:*** Processing of transitions starts within 100 us of the PWRBTN# input pin to PCH going low.[1]

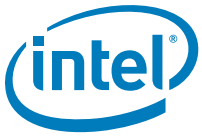


Table 27-10. Transitions Due to Power Button (Sheet 2 of 2)

Present State	Event	Transition/Action	Comment
S3 – S5	PWRBTN# goes low	Wake Event. Transitions to S0 state	Standard wakeup ***Note:*** Could be impacted by SLP_* min assertion. The minimum time the PWRBTN# pin should be asserted is 150 us. The PCH will start processing this change once the minimum time requirement is satisfied.[1]
Deep Sx	PWRBTN# goes low	Wake Event. Transitions to S0 state	Standard wakeup ***Note:*** Could be impacted by SLP_* min assertion. The minimum time the PWRBTN# pin should be asserted is 150 us. The PCH will start processing this change once the minimum time requirement is satisfied but subsequently the PWRBTN# pin needs to de-assert for at least 500 us after RSMRST# de-assertion otherwise the system waits indefinitely in S5 state.[1]
G3	PWRBTN# pressed	None	No effect since no power Not latched nor detected ***Note:*** During G3 exit, PWRBTN# pin must be kept de-asserted for a minimum time of 500 us after the RSMRST# has de-asserted.[2] ***Note:*** Beyond this point, the minimum time the PWRBTN# pin has to be asserted to be registered by PCH as a valid wake event is 150 us.[1]
S0 – S4	PWRBTN# held low for at least 4 consecutive seconds	Unconditional transition to S5 state and if Deep Sx is enabled and conditions are met per Section 27.7.7.6, the system will then transition to Deep Sx.	No dependence on processor or any other subsystem

Notes:
1. If PM_CFG.PB_DB_MODE='0', the debounce logic adds 16 ms to the start/minimum time for processing of power button assertions.
2. This minimum time is independent of the PM_CFG.PB_DB_MODE value.

Power Button Override Function

If PWRBTN# is observed active for at least four consecutive seconds (always sampled after the output from debounce logic), the PCH should unconditionally transition to the G2/S5 state or Deep Sx, regardless of present state (S0 – S4), even if the PCH_PWROK is not active. In this case, the transition to the G2/S5 state or Deep Sx does not depend on any particular response from the processor, nor any similar dependency from any other subsystem.

The PWRBTN# status is readable to check if the button is currently being pressed or has been released. If PM_CFG.PB_DB_MODE='0', the status is taken after the debounce. If PM_CFG.PB_DB_MODE='1', the status is taken before the debounce. In either case, the status is readable using the PWRBTN_LVL bit.

Note: The 4-second PWRBTN# assertion should only be used if a system lock-up has occurred.

Sleep Button

The *Advanced Configuration and Power Interface Specification* defines an optional Sleep button. It differs from the power button in that it only is a request to go from S0 to S3–S4 (not S5). Also, in an S5 state, the Power Button can wake the system, but the Sleep Button cannot.

Although the PCH does not include a specific signal designated as a Sleep Button, one of the GPIO signals can be used to create a "Control Method" Sleep Button. See the *Advanced Configuration and Power Interface Specification* for implementation details.

27.7.8.2 PME# (PCI Power Management Event)

The PME# signal comes from a PCI Express* device to request that the system be restarted. The PME# signal can generate an SMI#, SCI, or optionally a wake event. The event occurs when the PME# signal goes from high to low. No event is caused when it goes from low to high.

There is also an internal PME_B0 bit. This is separate from the external PME# signal and can cause the same effect.

27.7.8.3 SYS_RESET# Signal

When the SYS_RESET# pin is detected as active after the 16 ms debounce logic, the PCH attempts to perform a "graceful" reset by entering a host partition reset entry sequence.

Once the reset is asserted, it remains asserted for 5 to 6 ms regardless of whether the SYS_RESET# input remains asserted or not. It cannot occur again until SYS_RESET# has been detected inactive after the debounce logic, and the system is back to a full S0 state with PLTRST# inactive.

Note: If bit 3 of the CF9h I/O register is set then SYS_RESET# will result in a full power-cycle reset.

Note: It is not recommended to use the PCH_PWROK pin for a reset button as it triggers a global power cycle reset.

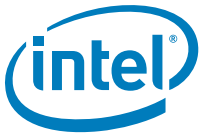
Note: SYS_RESET# is in the primary power well but it only affects the system when PCH_PWROK is high.

27.7.8.4 THERMTRIP# Signal

If THERMTRIP# goes active, the processor is indicating an overheat condition, and the PCH immediately transitions to an S5 state, driving SLP_S3#, SLP_S4#, SLP_S5# low, and setting the GEN_PMCON_2.PTS bit. The transition looks like a power button override.

When a THERMTRIP# event occurs, the PCH will power down immediately without following the normal S0 -> S5 path. The PCH will immediately drive SLP_S3#, SLP_S4#, and SLP_S5# low within 1 us after sampling THERMTRIP# active.

If the processor is running extremely hot and is heating up, it is possible (although very unlikely) that components around it, such as the PCH, are no longer executing cycles properly. Therefore, if THERMTRIP# goes active, and the PCH is relying on state machine logic to perform the power down, the state machine may not be working, and the system will not power down.



The PCH provides filtering for short low glitches on the THERMTRIP# signal in order to prevent erroneous system shut downs from noise. Glitches shorter than 25 nsec are ignored.

PCH must only honor the THERMTRIP# pin while it is being driven to a valid state by the processor. The THERMTRIP# Valid Point =’0’, implies PCH will start monitoring THERMTRIP# at PLTRST# de-assertion (default). The THERMTRIP# Valid Point =’1’, implies PCH will start monitoring THERMTRIP# at PROCPWRGD assertion. Regardless of the setting, the PCH must stop monitoring THERMTRIP# at PROCPWRGD de-assertion.

Note: A thermal trip event will clear the PWRBTN_STS bit.

27.7.8.5 Sx_Exit_Holdoff#

When S3/S4/S5 is entered and SLP_A# is asserted, Sx_Exit_Holdoff# can be asserted by a platform component to delay resume to S0. SLP_A# de-assertion is an indication of the intent to resume to S0, but this will be delayed so long as Sx_Exit_Holdoff# is asserted. Sx_Exit_Holdoff is ignored outside of an S3/S4/S5 entry sequence with SLP_A# asserted. With the de-assertion of RSMRST# (either from G3->S0 or DeepSx->S0), this pin is a GPIO input and must be programmed by BIOS to operate as Sx_Exit_Holdoff. When SLP_A# is asserted (or it is de-asserted but Sx_Exit_Holdoff# is asserted), the PCH will not access SPI Flash. How a platform uses this signal is platform-specific.

Requirements to support Sx_Exit_Holdoff#:

If the PCH is in G3/DeepSx or in the process of exiting G3/DeepSx (RSMRST# is asserted), the EC must not allow RSMRST# to de-assert until the EC completed its flash accesses.

After the PCH has booted up to S0 at least once since the last G3 or DeepSx exit, the EC can begin monitoring SLP_A# and using the SX_EXIT_HOLDOFF# pin to stop the PCH from accessing flash. When SLP_A# asserts, if the EC intends to access flash, it will assert SX_EXIT_HOLDOFF#. To cover the case where the PCH is going through a global reset, and not a graceful Sx+CMoff/Sx+CM3PG entry, the EC must monitor the SPI flash CS0# pin for 5ms after SLP_A# assertion before making the determination that it is safe to access flash.

- If no flash activity is seen within this 5ms window, the EC can begin accessing flash. Once its flash accesses are complete, the EC de-asserts (drives to ‘1’) SX_EXIT_HOLDOFF# to allow the PCH to access flash.
- If flash activity is seen within this 5ms window, the PCH has gone through a global reset. And so the EC must wait until the PCH reaches S0 again before re-attempting the holdoff flow.

27.7.9 ALT Access Mode

Before entering a low power state, several registers from powered down parts may need to be saved. In the majority of cases, this is not an issue, as registers have read and write paths. However, several of the ISA compatible registers are either read only or write only. To get data out of write-only registers, and to restore data into read-only registers, the PCH implements an ALT access mode.

If the ALT access mode is entered and exited after reading the registers of the PCH timer (8254), the timer starts counting faster (13.5 ms). The following steps listed below can cause problems:

1. BIOS enters ALT access mode for reading the PCH timer related registers.
2. BIOS exits ALT access mode.
3. BIOS continues through the execution of other needed steps and passes control to the operating system.

After getting control in step #3, if the operating system does not reprogram the system timer again, the timer ticks may be happening faster than expected.

Operating systems reprogram the system timer and therefore do not encounter this problem.

For other operating systems, the BIOS should restore the timer back to 54.6 ms before passing control to the operating system. If the BIOS is entering ALT access mode before entering the suspend state it is not necessary to restore the timer contents after the exit from ALT access mode.

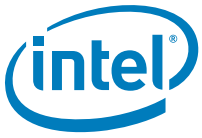
27.7.9.1 Write Only Registers with Read Paths in ALT Access Mode

The registers described in Table 27-11 have read paths in ALT access mode. The access number field in the table indicates which register will be returned per access to that port.

Table 27-11. Write Only Registers with Read Paths in ALT Access Mode

Restore Data				Restore Data			
I/O Addr	# of Rds	Access	Data	I/O Addr	# of Rds	Access	Data
20h	12	1	PIC ICW2 of Master controller	40h	7	1	Timer Counter 0 status, bits [5:0]
		2	PIC ICW3 of Master controller			2	Timer Counter 0 base count low byte
		3	PIC ICW4 of Master controller			3	Timer Counter 0 base count high byte
		4	PIC OCW1 of Master controller[1]			6	Timer Counter 2 base count low byte
		5	PIC OCW2 of Master controller			7	Timer Counter 2 base count high byte
		6	PIC OCW3 of Master controller	42h	1		Timer Counter 2 status, bits [5:0]
		7	PIC ICW2 of Slave controller	70h	1		Bit 7 = NMI Enable, Bits [6:0] = RTC Address
		8	PIC ICW3 of Slave controller	70h	1		Bit 7 = Read value is '0'. Bits [6:0] = RTC Address
		9	PIC ICW4 of Slave controller				
		10	PIC OCW1 of Slave controller[1]				
		11	PIC OCW2 of Slave controller				
		12	PIC OCW3 of Slave controller				

Notes:
1. The OCW1 register must be read before entering ALT access mode.
2. Bits 5, 3, 1, and 0 return 0.



27.7.9.2 PIC Reserved Bits

Many bits within the PIC are reserved, and must have certain values written in order for the PIC to operate properly. Therefore, there is no need to return these values in ALT access mode. When reading PIC registers from 20h and A0h, the reserved bits shall return the values listed in Table 27-12.

Table 27-12. PIC Reserved Bits Return Values

PIC Reserved Bits	Value Returned
ICW2(2:0)	000
ICW4(7:5)	000
ICW4(3:2)	00
ICW4(0)	0
OCW2(4:3)	00
OCW3(7)	0
OCW3(5)	Reflects bit 6
OCW3(4:3)	01

27.7.9.3 Read Only Registers with Write Paths in ALT Access Mode

The registers described in Table 27-13 have write paths to them in ALT access mode. Software restores these values after returning from a powered down state. These registers must be handled special by software. When in normal mode, writing to the base address/count register also writes to the current address/count register. Therefore, the base address/count must be written first, then the part is put into ALT access mode and the current address/count register is written.

Table 27-13. Register Write Accesses in ALT Access Mode

I/O Address	Register Write Value
08h	DMA Status Register for Channels 0–3
D0h	DMA Status Register for Channels 4–7

27.7.10 System Power Supplies, Planes, and Signals

27.7.10.1 Power Plane Control

The SLP_S3# output signal can be used to cut power to the system core supply, since it only goes active for the Suspend-to-RAM state (typically mapped to ACPI S3). Power must be maintained to the PCH primary well, and to any other circuits that need to generate Wake signals from the Suspend-to-RAM state. During S3 (Suspend-to-RAM) all signals attached to power down planes will be tri-stated or driven low, unless they are pulled using a Pull-up resistor.

Cutting power to the system core supply may be done using the power supply or by external FETs on the motherboard.

The SLP_S4# or SLP_S5# output signal can be used to cut power to the system core supply, as well as power to the system memory, since the context of the system is saved on the disk. Cutting power to the memory may be done using the power supply, or by external FETs on the motherboard.

The SLP_S4# output signal is used to remove power to additional subsystems that are powered during SLP_S3#.

SLP_S5# output signal can be used to cut power to the system core supply, as well as power to the system memory, since the context of the system is saved on the disk. Cutting power to the memory may be done using the power supply, or by external FETs on the motherboard.

SLP_A# output signal can be used to cut power to the Intel Management Engine and SPI flash on a platform that supports the M3 state (for example, certain power policies in Intel AMT).

SLP_LAN# output signal can be used to cut power to the external Intel 82579 GbE PHY device.

27.7.10.2 SLP_S4# and Suspend-to-RAM Sequencing

The system memory suspend voltage regulator is controlled by the Glue logic. The SLP_S4# signal should be used to remove power to system memory rather than the SLP_S5# signal. The SLP_S4# logic in the PCH provides a mechanism to fully cycle the power to the DRAM and/or detect if the power is not cycled for a minimum time.

Note: To use the minimum DRAM power-down feature that is enabled by the SLP_S4# Assertion Stretch Enable bit (D31:F0:A4h Bit 3), the DRAM power must be controlled by the SLP_S4# signal.

27.7.10.3 PCH_PWROK Signal

When asserted, PCH_PWROK is an indication to the PCH that its core well power rails are powered and stable. PCH_PWROK can be driven asynchronously. When PCH_PWROK is low, the PCH asynchronously asserts PLTRST#. PCH_PWROK must not glitch, even if RSMRST# is low.

It is required that the power associated with PCIe* have been valid for 99 ms prior to PCH_PWROK assertion in order to comply with the 100 ms PCIe* 2.0 specification on PLTRST# de-assertion.

Note: SYS_RESET# is recommended for implementing the system reset button. This saves external logic that is needed if the PCH_PWROK input is used. Additionally, it allows for better handling of the SMBus and processor resets and avoids improperly reporting power failures.

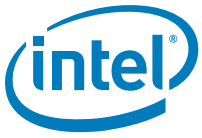
27.7.10.4 BATLOW# (Battery Low)

The BATLOW# input can inhibit waking from S3, S4, S5 and Deep Sx states if there is not sufficient power. It also causes an SMI if the system is already in an S0 state.

27.7.10.5 SLP_LAN# Pin Behavior

The PCH controls the voltage rails into the external LAN PHY using the SLP_LAN# pin.

- The LAN PHY is always powered when the Host and Intel® ME systems are running.
  - SLP_LAN#='1' whenever SLP_S3#='1' or SLP_A#='1'.
- If the LAN PHY is required by Intel ME in Sx/M-Off or Deep Sx, Intel ME must configure SLP_LAN#='1' irrespective of the power source and the destination power state. Intel ME must be powered at least once after G3 to configure this.

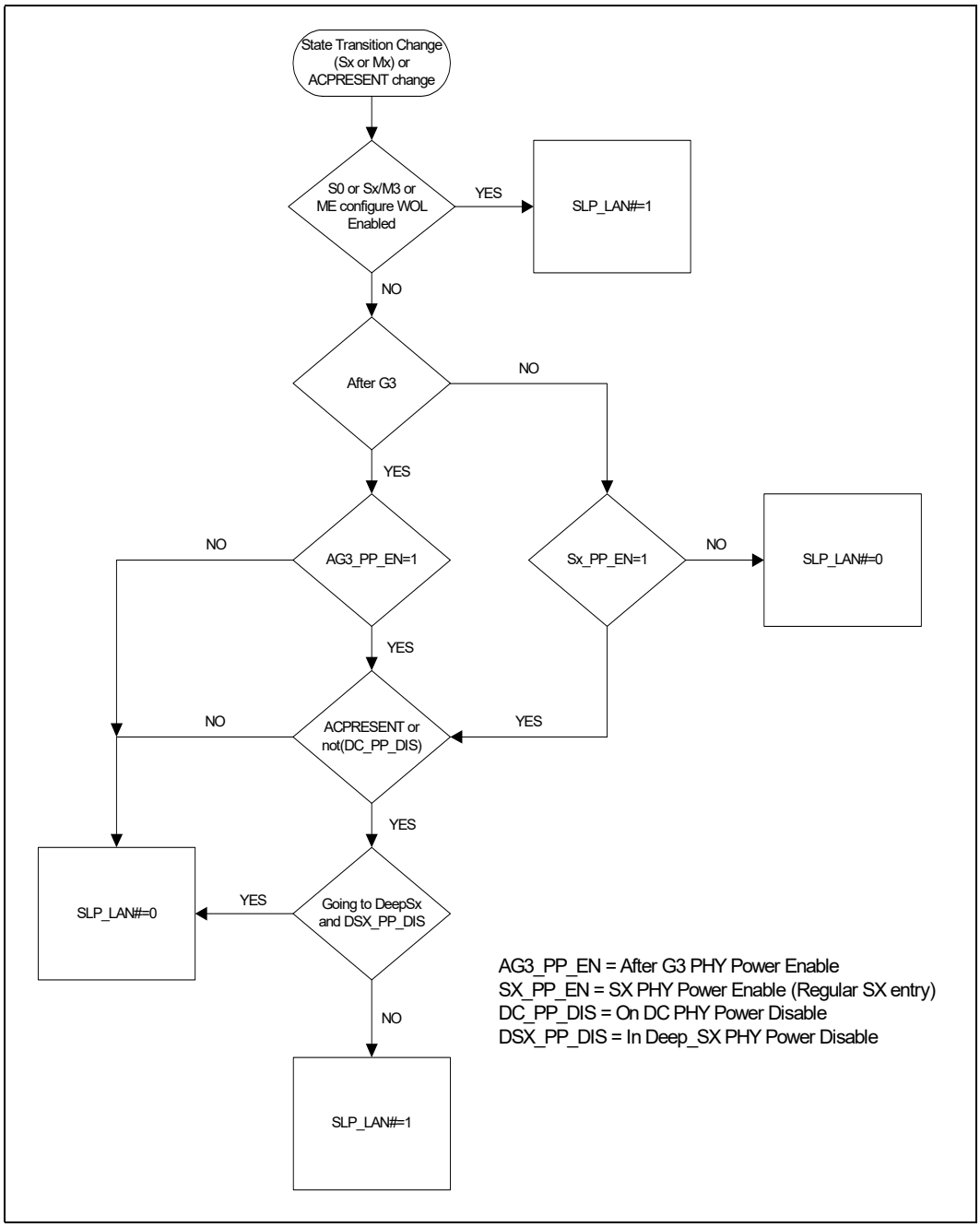


- If the LAN PHY is required after a G3 transition, the host BIOS must set AG3_PP_EN (B0:D31:F0:A0h bit 28).
- If the LAN PHY is required in Sx/M-Off, the host BIOS must set SX_PP_EN (B0:D31:F0:A0h bit 27).
- If the LAN PHY is required in Deep Sx, the host BIOS must keep DSX_PP_DIS (B0:D31:F0:A0h bit 29) cleared.
- If the LAN PHY is not required if the source of power is battery, the host BIOS must set DC_PP_DIS (B0:D31:F0:A0h bit 30).

Note: Intel® ME configuration of SLP_LAN# in Sx/M-Off and Deep Sx is dependent on Intel ME power policy configuration.

The flow chart below shows how a decision is made to drive SLP_LAN# every time its policy needs to be evaluated.

Figure 27-1. Conceptual Diagram of SLP_LAN#



27.7.10.6 SLP_WLAN# Pin Behavior

The PCH controls the voltage rails into the external wireless LAN PHY using the SLP_WLAN# pin.

- The wireless LAN PHY is always powered when the Host is running.
  - SLP_WLAN#='1' whenever SLP_S3#='1'.
- If Wake on Wireless LAN (WoWLAN) is required from S3/S4/S5 states, the host BIOS must set HOST_WLAN_PP_EN (RCBA+3318h bit 4).
- If Intel ME has access to the Wireless LAN device:
  - The Wireless LAN device must always be powered as long as Intel ME is powered. SLP_WLAN#='1' whenever SLP_A#='1'.
  - If Wake on Wireless LAN (WoWLAN) is required from M-Off state, Intel ME will configure SLP_WLAN#='1' in Sx/M-Off.

Intel® ME configuration of SLP_WLAN# in Sx/M-Off is dependant on Intel ME power policy configuration.

27.7.10.7 SUSPWRDNACK/SUSWARN#/GPP_A13 Steady State Pin Behavior

Table 27-14 summarizes SUSPWRDNACK/SUSWARN#/GPP_A13 pin behavior.

Table 27-14. SUSPWRDNACK/SUSWARN#/GPP_A13 Pin Behavior

Pin	Deep Sx (Supported /Not-Supported)	GPP_A13 Input/Output (Determine by GP_IO_SEL bit)	Pin Value in S0	Pin Value in Sx/M-Off	Pin Value in Sx/M3	Pin Value in Deep Sx
SUSPWRDNACK	Not Supported	Native	0	Depends on Intel® ME power package and power source (Note 1)	0	Off
SUSWARN#	Supported	Native	1	1 (Note 2)	1	Off
GPP_A13	Don't Care	IN	High-Z	High-Z	High-Z	Off
	Don't Care	OUT	Depends on GPP_A13 output data value	Depends on GPP_A13 output data value	Depends on GPP_A13 output data value	Off

Notes:
1. PCH will drive SPDA pin based on Intel ME power policy configuration.
2. If entering Deep Sx, pin will assert and become undriven ("Off") when suspend well drops upon Deep Sx entry.

Table 27-15. SUSPWRDNACK During Reset

Reset Type (Note)	SPDA Value
power-cycle Reset	0
Global Reset	0
Straight to S5	PCH initially drive '0' and then drive per Intel ME power policy configuration.

Note: See Table 27-16

27.7.10.8 RTCRST# and SRTCRST#

RTCRST# is used to reset PCH registers in the RTC Well to their default value. If a jumper is used on this pin, it should only be pulled low when system is in the G3 state and then replaced to the default jumper position. Upon booting, BIOS should recognize that RTCRST# was asserted and clear internal PCH registers accordingly. It is imperative that this signal not be pulled low in the S0 to S5 states.

SRTCRST# is used to reset portions of the Intel Management Engine and should not be connected to a jumper or button on the platform. The only time this signal gets asserted (driven low in combination with RTCRST#) should be when the coin cell battery is removed or not installed and the platform is in the G3 state. Pulling this signal low independently (without RTCRST# also being driven low) may cause the platform to enter an indeterminate state. Similar to RTCRST#, it is imperative that SRTCRST# not be pulled low in the S0 to S5 states.

27.7.11 Legacy Power Management Theory of Operation

Instead of relying on ACPI software, legacy power management uses BIOS and various hardware mechanisms. The scheme relies on the concept of detecting when individual subsystems are idle, detecting when the whole system is idle, and detecting when accesses are attempted to idle subsystems.

However, the operating system is assumed to be at least APM enabled. Without APM calls, there is no quick way to know when the system is idle between keystrokes. The PCH does not support burst modes.

27.7.11.1 Mobile APM Power Management

In mobile systems, there are additional requirements associated with device power management. To handle this, the PCH has specific SMI traps available. The following algorithm is used:

1. The periodic SMI timer checks if a device is idle for the require time. If so, it puts the device into a low-power state and sets the associated SMI trap.
2. When software (not the SMI handler) attempts to access the device, a trap occurs (the cycle does not really go to the device and an SMI is generated).
3. The SMI handler turns on the device and turns off the trap.
4. The SMI handler exits with an I/O restart. This allows the original software to continue.

27.7.12 Reset Behavior

When a reset is triggered, the PCH will send a warning message to the processor to allow the processor to attempt to complete any outstanding memory cycles and put memory into a safe state before the platform is reset. When the processor is ready, it will send an acknowledge message to the PCH. Once the message is received the PCH asserts PLTRST#.

The PCH does not require an acknowledge message from the processor to trigger PLTRST#. A global reset will occur after 4 seconds if an acknowledge from the processor is not received.

When the PCH causes a reset by asserting PLTRST# its output signals will go to their reset states as defined in Chapter 9.

A reset in which the host platform is reset and PLTRST# is asserted is called a Host Reset or Host Partition Reset. Depending on the trigger a host reset may also result in power cycling see Table 27-16 for details. If a host reset is triggered and the PCH times out before receiving an acknowledge message from the processor a Global Reset with power-cycle will occur.

A reset in which the host and Intel® ME partitions of the platform are reset is called a Global Reset. During a Global Reset, all PCH functionality is reset except RTC Power Well backed information and Suspend well status, configuration, and functional logic for controlling and reporting the reset. Intel® ME and Host power back up after the power-cycle period.

Straight to S5 is another reset type where all power wells that are controlled by the SLP_S3#, SLP_S4#, and SLP_A# pins, as well as SLP_S5# and SLP_LAN# (if pins are not configured as GPIOs), are turned off. All PCH functionality is reset except RTC Power Well backed information and Suspend well status, configuration, and functional logic for controlling and reporting the reset. The host stays there until a valid wake event occurs.

Table 27-16 shows the various reset triggers.

Table 27-16. Causes of Host and Global Resets (Sheet 1 of 2)

Trigger	Host Reset Without Power Cycle[1]	Host Reset With Power Cycle[2]	Global Reset With Power Cycle[3]	Straight to S5[6] (Host Stays There)
Write of 0Eh to CF9h (RST_CNT Register) when CF9h when Global Reset Bit=0b	No	Yes	No (Note 4)	
Write of 06h to CF9h (RST_CNT Register) when CF9h when Global Reset Bit=0b	Yes	No	No (Note 4)	
Write of 06h or 0Eh to CF9h (RST_CNT Register) when CF9h when Global Reset Bit=1b	No	No	Yes	
SYS_RESET# Asserted and CF9h (RST_CNT Register) Bit 3 = 0	Yes	No	No (Note 4)	
SYS_RESET# Asserted and CF9h (RST_CNT Register) Bit 3 = 1	No	Yes	No (Note 4)	
SMBus Slave Message received for Reset with Power-Cycle	No	Yes	No (Note 4)	
SMBus Slave Message received for Reset without Power-Cycle	Yes	No	No (Note 4)	
SMBus Slave Message received for unconditional Power Down	No	No	No	Yes
TCO Watchdog Timer reaches zero two times	Yes	No	No (Note 4)	
Power Failure: PCH_PWROK signal goes inactive in S0 or DSW_PWROK drops	No	No	Yes	
SYS_PWROK Failure: SYS_PWROK signal goes inactive in S0	No	No	Yes	
Processor Thermal Trip (THERMTRIP#) causes transition to S5 and reset asserts	No	No	No	Yes
PCH internal thermal sensors signals a catastrophic temperature condition	No	No	No	Yes

Table 27-16. Causes of Host and Global Resets (Sheet 2 of 2)

Trigger	Host Reset Without Power Cycle[1]	Host Reset With Power Cycle[2]	Global Reset With Power Cycle[3]	Straight to S5[6] (Host Stays There)
Power Button 4 second override causes transition to S5 and reset asserts	No	No	No	Yes
Special shutdown cycle from processor causes CF9h-like PLTRST# and CF9h Global Reset Bit = 1	No	No	Yes	
Special shutdown cycle from processor causes CF9h-like PLTRST# and CF9h Global Reset Bit = 0 and CF9h (RST_CNT Register) Bit 3 = 1	No	Yes	No (Note 4)	
Special shutdown cycle from processor causes CF9h-like PLTRST# and CF9h Global Reset Bit = 0 and CF9h (RST_CNT Register) Bit 3 = 0	Yes	No	No (Note 4)	
Intel® Management Engine Triggered Host Reset without Power-Cycle	Yes	No	No (Note 4)	
Intel® Management Engine Triggered Host Reset with Power-Cycle	No	Yes	No (Note 4)	
Intel® Management Engine Triggered Power Button Override	No	No	No	Yes
Intel® Management Engine Watchdog Timer Timeout	No	No	No	Yes
Intel® Management Engine Triggered Global Reset	No	No	Yes	
Intel® Management Engine Triggered Host Reset with power down (host stays there)	No	Yes (Note 5)	No (Note 4)	
PLTRST# Entry Timeout (Note 7)	No	No	Yes	
PROCPWRGD Stuck Low	No	No	Yes	
Power Management Watchdog Timer	No	No	No	Yes
Intel® Management Engine Hardware Uncorrectable Error	No	No	No	Yes

Notes:
1. The PCH drops this type of reset request if received while the system is in S3/S4/S5.
2. PCH does not drop this type of reset request if received while system is in a software-entered S3/S4/S5 state. However, the PCH will perform the reset without executing the RESET_WARN protocol in these states.
3. The PCH does not send warning message to processor, reset occurs without delay.
4. Trigger will result in Global Reset with Power-Cycle if the acknowledge message is not received by the PCH.
5. The PCH waits for enabled wake event to complete reset.
6. Upon entry to S5, if Deep Sx is enabled and conditions are met per Section 27.7.7.6, the system will transition to Deep Sx.
7. PLTRST# Entry Timeout is automatically initiated if the hardware detects that the PLTRST# sequence has not been completed within 4 seconds of being started.

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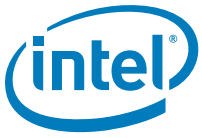


28 Real Time Clock (RTC)

28.1 Acronyms

Acronyms	Description
GPI	General Purpose Input
RAM	Random Access Memory
RTC	Real Time Clock

28.2 References

None

28.3 Overview

The PCH contains a Motorola MC146818B-compatible real-time clock with 256 bytes of battery-backed RAM. The real-time clock performs two key functions—keeping track of the time of day and storing system data, even when the system is powered down. The RTC operates on a 32.768-KHz crystal and a 3V battery.

The RTC also supports two lockable memory ranges. By setting bits in the configuration space, two 8-byte ranges can be locked to read and write accesses. This prevents unauthorized reading of passwords or other system security information.

The RTC also supports a date alarm that allows for scheduling a wake up event up to 30 days in advance, rather than just 24 hours in advance.

28.4 Signal Description

Name	Type	Description
RTCX1	I	**Crystal Input 1:** This signal is connected to the 32.768-KHz crystal. If no external crystal is used, then RTCX1 can be driven with the desired clock rate. Maximum voltage allowed on this pin is 1.2V.
RTCX2	O	**Crystal Input 2:** This signal is connected to the 32.768-KHz crystal. If no external crystal is used, then RTCX2 must be left floating.
RTCRST#	I	**RTC Reset:** When asserted, this signal resets register bits in the RTC well. ***Notes:*** 1. Unless CMOS is being cleared (only to be done in the G3 power state), the RTCRST# input must always be high when all other RTC power planes are on. 2. In the case where the RTC battery is dead or missing on the platform, the RTCRST# pin must rise before the DSW_PWROK pin.
SRTCRST#	I	**Secondary RTC Reset:** This signal resets the manageability register bits in the RTC well when the RTC battery is removed. ***Notes:*** 1. The SRTCRST# input must always be high when all other RTC power planes are on. 2. In the case where the RTC battery is dead or missing on the platform, the SRTCRST# pin must rise before the DSW_PWROK pin.

28.5 Integrated Pull-Ups and Pull-Downs

None

28.6 I/O Signal Planes and States

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
RTCRST#	RTC	Undriven	Undriven	Undriven	Undriven
SRTCRST#	RTC	Undriven	Undriven	Undriven	Undriven

28.7 Functional Description

The Real Time Clock (RTC) module provides a battery backed-up date and time keeping device with two banks of static RAM with 128 bytes each, although the first bank has 114 bytes for general purpose usage.

Three interrupt features are available: time of day alarm with once a second to once a month range, periodic rates of 122 – 500 ms, and end of update cycle notification. Seconds, minutes, hours, days, day of week, month, and year are counted. Daylight savings compensation is no longer supported.

The hour is represented in twelve or twenty-four hour format, and data can be represented in BCD or binary format. The design is functionally compatible with the Motorola MS146818B. The time keeping comes from a 32.768-KHz oscillating source, which is divided to achieve an update every second. The lower 14 bytes on the lower RAM block has very specific functions. The first ten are for time and date information. The next four (0Ah to 0Dh) are registers, which configure and report RTC functions.

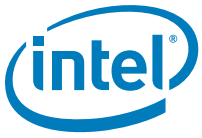
The time and calendar data should match the data mode (BCD or binary) and hour mode (12 or 24 hour) as selected in register B. It is up to the programmer to make sure that data stored in these locations is within the reasonable values ranges and represents a possible date and time. The exception to these ranges is to store a value of C0–FFh in the Alarm bytes to indicate a don't care situation. All Alarm conditions must match to trigger an Alarm Flag, which could trigger an Alarm Interrupt if enabled.

The SET bit must be 1 while programming these locations to avoid clashes with an update cycle. Access to time and date information is done through the RAM locations. If a RAM read from the ten time and date bytes is attempted during an update cycle, the values read do not necessarily represent the true contents of those locations. Any RAM writes under the same conditions are ignored.

Note: The leap year determination for adding a 29th day to February does not take into account the end-of-the-century exceptions. The logic simply assumes that all years divisible by 4 are leap years. According to the Royal Observatory Greenwich, years that are divisible by 100 are typically not leap years. In every fourth century (years divisible by 400, like 2000), the 100-year-exception is over-ridden and a leap-year occurs.

Note: The year 2100 will be the first time in which the current RTC implementation would incorrectly calculate the leap-year.

The PCH does not implement month/year alarms.



28.7.1 Update Cycles

An update cycle occurs once a second, if the SET bit of register B is not asserted and the divide chain is properly configured. During this procedure, the stored time and date are incremented, overflow is checked, a matching alarm condition is checked, and the time and date are rewritten to the RAM locations.

The update cycle will start at least 488 µs after the UIP bit of register A is asserted, and the entire cycle does not take more than 1984 µs to complete. The time and date RAM locations (0–9) are disconnected from the external bus during this time.

To avoid update and data corruption conditions, external RAM access to these locations can safely occur at two times. When an updated-ended interrupt is detected, almost 999 ms is available to read and write the valid time and date data. If the UIP bit of Register A is detected to be low, there is at least 488 µs before the update cycle begins.

Warning: The overflow conditions for leap years adjustments are based on more than one date or time item. To ensure proper operation when adjusting the time, the new time and data values should be set at least two seconds before leap year occurs.

28.7.2 Interrupts

The real-time clock interrupt is internally routed within the PCH both to the I/O APIC and the 8259. It is mapped to interrupt vector 8. This interrupt does not leave the PCH, nor is it shared with any other interrupt. IRQ8# from the SERIRQ stream is ignored. However, the High Performance Event Timers can also be mapped to IRQ8#; in this case, the RTC interrupt is blocked.

28.7.3 Lockable RAM Ranges

The RTC battery-backed RAM supports two 8-byte ranges that can be locked using the configuration space. If the locking bits are set, the corresponding range in the RAM will not be readable or writable. A write cycle to those locations will have no effect. A read cycle to those locations will not return the location’s actual value (resultant value is undefined).

Once a range is locked, the range can be unlocked only by a hard reset, which will invoke the BIOS and allow it to relock the RAM range.

28.7.4 Century Rollover

The PCH detects a rollover when the Year byte transitions form 99 to 00. Upon detecting the rollover, the PCH sets the NEWCENTURY_STS bit.

If the system is in an S0 state, this causes an SMI#. The SMI# handler can update registers in the RTC RAM that are associated with century value.

If the system is in a sleep state (S3–S5) when the century rollover occurs, the PCH also sets the NEWCENTURY_STS bit, but no SMI# is generated. When the system resumes from the sleep state, BIOS should check the NEWCENTURY_STS bit and update the century value in the RTC RAM.

28.7.5 Clearing Battery-Backed RTC RAM

Clearing CMOS RAM in a PCH-based platform can be done by using a jumper on RTCRST# or GPI. Implementations should not attempt to clear CMOS by using a jumper to pull VccRTC low.

28.7.5.1 Using RTCRST# to Clear CMOS

A jumper on RTCRST# can be used to clear CMOS values, as well as reset to default, the state of those configuration bits that reside in the RTC power well.

When the RTCRST# is strapped to ground, the RTC_PWR_STS bit will be set and those configuration bits in the RTC power well will be set to their default state. BIOS can monitor the state of this bit and manually clear the RTC CMOS array once the system is booted. The normal position would cause RTCRST# to be pulled up through a weak Pull-up resistor. This RTCRST# jumper technique allows the jumper to be moved and then replaced—all while the system is powered off. Then, once booted, the RTC_PWR_STS can be detected in the set state.

28.7.5.2 Using a GPI to Clear CMOS

A jumper on a GPI can also be used to clear CMOS values. BIOS would detect the setting of this GPI on system boot-up, and manually clear the CMOS array.

Note: The GPI strap technique to clear CMOS requires multiple steps to implement. The system is booted with the jumper in new position, then powered back down. The jumper is replaced back to the normal position, then the system is rebooted again.

Warning: Do not implement a jumper on VccRTC to clear CMOS.

28.7.6 External RTC Circuitry

The PCH implements an internal oscillator circuit that is sensitive to step voltage changes in VCCRTC.

Table 28-1. RTC Crystal Requirements

Parameter	Specification
Frequency	32.768 KHz
Typical Tolerance	20 ppm or better
ESR	≤ 50 KΩ

Table 28-2. External Crystal Oscillator Requirements

Parameter	Specification
Frequency	32.768 KHz
Typical Tolerance	20 ppm or better
Voltage Swing	0 to 1.0Vp-p (±5%)

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29 Serial ATA (SATA)

The PCH has an integrated Serial ATA (SATA) host controller with independent DMA operation on up to six ports for the PCH-H (eight ports for Server/Workstation only).

29.1 Acronyms

Acronyms	Description
AHCI	Advanced Host Controller Interface
DMA	Direct Memory Access
DEVSLP	Device Sleep
IDE	Integrated Drive Electronics
RAID	Redundant Array of Independent Disks
SATA	Serial Advanced Technology Attachment

29.2 References

Specification	Location
Serial ATA Specification, Revision 3.2	https://www.sata-io.org
Serial ATA II: Extensions to Serial ATA 1.0, Revision 1.0	https://www.sata-io.org
Serial ATA II Cables and Connectors Volume 2 Gold	https://www.sata-io.org
Advanced Host Controller Interface Specification	http://www.intel.com/content/www/us/en/io/serial-ata/ahci.html

29.3 Overview

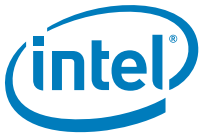
The PCH has one integrated SATA host controller that supports independent DMA operation for up to six ports for the PCH-H (eight ports for Server/Workstation only) and supports data transfer rates of up to 6 Gb/s on all ports.

The PCH SATA controller support two modes of operation, AHCI mode using memory space and RAID mode. The PCH SATA controller no longer supports IDE legacy mode using I/O space. Therefore, AHCI software is required. The PCH SATA controller supports the Serial ATA Specification, Revision 3.2.

Note: Not all functions and capabilities may be available on all SKUs. Refer to PCH-H I/O Capabilities table and PCH-H SKUs table for details on feature availability.

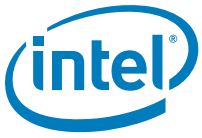
29.4 Signal Description

Name	Type	Description
DEVSLP0/ GPP_E4	OD	**Serial ATA Port [0] Device Sleep**: This is an open-drain pin on the PCH side. PCH will tri-state this pin to signal to the SATA device that it may enter a lower power state (pin will go high due to Pull-up that's internal to the SATA device, per DEVSLP specification). PCH will drive pin low to signal an exit from DEVSLP state. Design Constraint: no external Pull-up or Pull-down termination required when used as DEVSLP. ***Note:*** This pin can be mapped to SATA Port 0.
DEVSLP1/ GPP_E5	OD	**Serial ATA Port [1] Device Sleep:** This is an open-drain pin on the PCH side. PCH will tri-state this pin to signal to the SATA device that it may enter a lower power state (pin will go high due to Pull-up that's internal to the SATA device, per DEVSLP specification). PCH will drive pin low to signal an exit from DEVSLP state. Design Constraint: no external Pull-up or Pull-down termination required when used as DEVSLP. ***Note:*** This pin can be mapped to SATA Port 1.
DEVSLP2/ GPP_E6	OD	**Serial ATA Port [2] Device Sleep:** This is an open-drain pin on the PCH side. PCH will tri-state this pin to signal to the SATA device that it may enter a lower power state (pin will go high due to Pull-up that's internal to the SATA device, per DEVSLP specification). PCH will drive pin low to signal an exit from DEVSLP state. Design Constraint: no external Pull-up or Pull-down termination required when used as DEVSLP. ***Note:*** This pin can be mapped to SATA Port 2.
DEVSLP3/ GPP_F5	OD	**Serial ATA Port [3] Device Sleep**: This is an open-drain pin on the PCH side. PCH will tri-state this pin to signal to the SATA device that it may enter a lower power state (pin will go high due to pull-up that's internal to the SATA device, per DEVSLP specification). PCH will drive pin low to signal an exit from DEVSLP state. Design Constraint: As per PDG, no external pull-up or pull-down termination required when used as DEVSLP. ***Note:*** This pin can be mapped to SATA Port 3.
DEVSLP4/ GPP_F6	OD	**Serial ATA Port [4] Device Sleep**: This is an open-drain pin on the PCH side. PCH will tri-state this pin to signal to the SATA device that it may enter a lower power state (pin will go high due to pull-up that's internal to the SATA device, per DEVSLP specification). PCH will drive pin low to signal an exit from DEVSLP state. Design Constraint: As per PDG, no external pull-up or pull-down termination required when used as DEVSLP. ***Note:*** This pin can be mapped to SATA Port 4.
DEVSLP5/ GPP_F7	OD	**Serial ATA Port [5] Device Sleep**: This is an open-drain pin on the PCH side. PCH will tri-state this pin to signal to the SATA device that it may enter a lower power state (pin will go high due to pull-up that's internal to the SATA device, per DEVSLP specification). PCH will drive pin low to signal an exit from DEVSLP state. Design Constraint: As per PDG, no external pull-up or pull-down termination required when used as DEVSLP. ***Note:*** This pin can be mapped to SATA Port 5.
DEVSLP6/ GPP_F8	OD	**Serial ATA Port [6] Device Sleep**: This is an open-drain pin on the PCH side. PCH will tri-state this pin to signal to the SATA device that it may enter a lower power state (pin will go high due to pull-up that's internal to the SATA device, per DEVSLP specification). PCH will drive pin low to signal an exit from DEVSLP state. Design Constraint: As per the Platform Design Guide, no external pull-up or pull-down termination required when used as DEVSLP. ***Note:*** This is applicable to Server/Workstation only. ***Note:*** This pin can be mapped to SATA Port 6.



Name	Type	Description
DEVSLP7/ GPP_F9	OD	**Serial ATA Port [7] Device Sleep**: This is an open-drain pin on the PCH side. PCH will tri-state this pin to signal to the SATA device that it may enter a lower power state (pin will go high due to pull-up that's internal to the SATA device, per DEVSLP specification). PCH will drive pin low to signal an exit from DEVSLP state. Design Constraint: As per Platform Design Guide, no external pull-up or pull-down termination required when used as DEVSLP. ***Note:*** This is applicable to Server/Workstation only. ***Note:*** This pin can be mapped to SATA Port 7.
SATA0A_TXP/ PCIE9_TXP **SATA0A_TXN**/ PCIE9_TXN	O	**Serial ATA Differential Transmit Pair 0 [First Instance]:** These outbound SATA Port 0 high-speed differential signals support 1.5 Gb/s, 3 Gb/s and 6 Gb/s. The signals are multiplexed with PCIe* Port 9 signals. ***Note:*** The SATA Port 0 can be configured to PCIe* Port 9 or Port 13. ***Note:*** Use FITC to set the soft straps of the SATA/PCIe Combo Port 0 Strap (PCIE_SATA_P0_Flex) that select this port as SATA Port 0 or PCIe* Port 9. The default SATA/PCIe port assignment is PCIe* Port 9. ***Note:*** When PCIE_SATA_P0_Flex=11, the assignment of the SATA Port 0 versus PCIe* Port 9 will be based on the polarity of SATAXPCIE0. Use FITC to set the soft strap of the Polarity Select SATA/PCIe Combo Port 0 (PSCPSP_P0_STRP).
SATA0A_RXP/ PCIE9_RXP **SATA0A_RXN**/ PCIE9_RXN	I	**Serial ATA Differential Receive Pair 0 [First Instance]:** These inbound SATA Port 0 high-speed differential signals support 1.5 Gb/s, 3 Gb/s and 6 Gb/s. The signals are multiplexed with PCIe* Port 9 signals. ***Note:*** The SATA Port 0 can be configured to PCIe* Port 9 or Port 13. ***Note:*** Use FITC to set the soft straps of the SATA/PCIe Combo Port 0 Strap (PCIE_SATA_P0_Flex) that select this port as SATA Port 0 or PCIe* Port 9. The default SATA/PCIe port assignment is PCIe* Port 9. ***Note:*** When PCIE_SATA_P0_Flex=11, the assignment of the SATA Port 0 versus PCIe* Port 9 will be based on the polarity of SATAXPCIE0. Use FITC to set the soft strap of the Polarity Select SATA/PCIe Combo Port 0 (PSCPSP_P0_STRP).
SATA0B_TXP/ PCIE13_TXP **SATA0B_TXN**/ PCIE13_TXN	O	**Serial ATA Differential Transmit Pair 0 [Second Instance]:** These outbound SATA Port 0 high-speed differential signals support 1.5 Gb/s, 3 Gb/s and 6 Gb/s. The signals are multiplexed with PCIe* Port 13 signals. ***Note:*** The SATA Port 0 can be configured to PCIe* Port 9 or Port 13. ***Note:*** Use FITC to set the soft straps of the SATA/PCIe Combo Port 2 Strap (PCIE_SATA_P2_Flex) that select this port as SATA Port 0 or PCIe* Port 13. The default SATA/PCIe port assignment is PCIe* Port 13. ***Note:*** When PCIE_SATA_P2_Flex=11, the assignment of the SATA Port 0 versus PCIe* Port 13 will be based on the polarity of SATAXPCIE0. Use FITC to set the soft strap of the Polarity Select SATA/PCIe Combo Port 2 (PSCPSP_P2_STRP).
SATA0B_RXP/ PCIE13_RXP **SATA0B_RXN**/ PCIE13_RXN	I	**Serial ATA Differential Receive Pair 0 [Second Instance]:** These inbound SATA Port 0 high-speed differential signals support 1.5 Gb/s, 3 Gb/s and 6 Gb/s. The signals are multiplexed with PCIe* Port 13 signals. ***Note:*** The SATA Port 0 can be configured to PCIe* Port 9 or Port 13. ***Note:*** Use FITC to set the soft straps of the SATA/PCIe Combo Port 2 Strap (PCIE_SATA_P2_Flex) that select this port as SATA Port 0 or PCIe* Port 13. The default SATA/PCIe port assignment is PCIe* Port 13. ***Note:*** When PCIE_SATA_P2_Flex=11, the assignment of the SATA Port 0 versus PCIe* Port 13 will be based on the polarity of SATAXPCIE0. Use FITC to set the soft strap of the Polarity Select SATA/PCIe Combo Port 2 (PSCPSP_P2_STRP).

Name	Type	Description
SATA1A_TXP/ PCIE10_TXP **SATA1A_TXN**/ PCIE10_TXN	O	**Serial ATA Differential Transmit Pair 1 [First Instance]:** These outbound SATA Port 1 high-speed differential signals support 1.5 Gb/s, 3 Gb/s and 6 Gb/s. The signals are multiplexed with PCIe* Port 10 signals. ***Note:*** The SATA Port 1 can be configured to PCIe* Port 10 or Port 14. ***Note:*** Use FITC to set the soft straps of the SATA/PCIe Combo Port 1 Strap (PCIE_SATA_P1_Flex) that select this port as SATA Port 1 or PCIe* Port 10. The default SATA/PCIe port assignment is PCIe* Port 10. ***Note:*** When PCIE_SATA_P1_Flex=11, the assignment of the SATA Port 1 versus PCIe* Port 10 will be based on the polarity of SATAXPCIE1. Use FITC to set the soft strap of the Polarity Select SATA/PCIe Combo Port 1 (PSCPSP_P1_STRP).
SATA1A_RXP/ PCIE10_RXP **SATA1A_RXN**/ PCIE10_RXN	I	**Serial ATA Differential Receive Pair 1 [First Instance]:** These inbound SATA Port 1 high-speed differential signals support 1.5 Gb/s, 3 Gb/s and 6 Gb/s. The signals are multiplexed with PCIe* Port 10 signals. ***Note:*** The SATA Port 1 can be configured to PCIe* Port 10 or Port 14. ***Note:*** Use FITC to set the soft straps of the SATA/PCIe Combo Port 1 Strap (PCIE_SATA_P1_Flex) that select this port as SATA Port 1 or PCIe* Port 10. The default SATA/PCIe port assignment is PCIe* Port 10. ***Note:*** When PCIE_SATA_P1_Flex=11, the assignment of the SATA Port 1 versus PCIe* Port 10 will be based on the polarity of SATAXPCIE1. Use FITC to set the soft strap of the Polarity Select SATA/PCIe Combo Port 1 (PSCPSP_P1_STRP).
SATA1B_TXP/ PCIE14_TXP **SATA1B_TXN**/ PCIE14_TXN	O	**Serial ATA Differential Transmit Pair 1 [Second Instance]:** These outbound SATA Port 1 high-speed differential signals support 1.5 Gb/s, 3 Gb/s and 6 Gb/s. The signals are multiplexed with PCIe* Port 14 signals. ***Note:*** The SATA Port 1 can be configured to PCIe* Port 10 or Port 14. ***Note:*** Use FITC to set the soft straps of the SATA/PCIe Combo Port 3 Strap (PCIE_SATA_P3_Flex) that select this port as SATA Port 1 or PCIe* Port 14. The default SATA/PCIe port assignment is PCIe* Port 14. ***Note:*** When PCIE_SATA_P3_Flex=11, the assignment of the SATA Port 1 versus PCIe* Port 14 will be based on the polarity of SATAXPCIE1. Use FITC to set the soft strap of the Polarity Select SATA/PCIe Combo Port 3 (PSCPSP_P3_STRP).
SATA1B_RXP/ PCIE14_RXP **SATA1B_RXN**/ PCIE14_RXN	I	**Serial ATA Differential Receive Pair 1 [Second Instance]:** These inbound SATA Port 1 high-speed differential signals support 1.5 Gb/s, 3 Gb/s and 6 Gb/s. The signals are multiplexed with PCIe* Port 14 signals. ***Note:*** The SATA Port 1 can be configured to PCIe* Port 10 or Port 14. ***Note:*** Use FITC to set the soft straps of the SATA/PCIe Combo Port 3 Strap (PCIE_SATA_P3_Flex) that select this port as SATA Port 1 or PCIe* Port 14. The default SATA/PCIe port assignment is PCIe* Port 14. ***Note:*** When PCIE_SATA_P3_Flex=11, the assignment of the SATA Port 1 versus PCIe* Port 14 will be based on the polarity of SATAXPCIE1. Use FITC to set the soft strap of the Polarity Select SATA/PCIe Combo Port 3 (PSCPSP_P3_STRP).
SATA2_TXP/ PCIE15_TXP **SATA2_TXN**/ PCIE15_TXN	O	**Serial ATA Differential Transmit Pair 2:** These outbound SATA Port 2 high-speed differential signals support 1.5 Gb/s, 3 Gb/s and 6 Gb/s. The signals are multiplexed with PCIe* Port 15 signals. ***Note:*** Use FITC to set the soft straps of the SATA/PCIe Combo Port 4 Strap (PCIE_SATA_P4_Flex) that select this port as SATA Port 2 or PCIe* Port 15. The default SATA/PCIe port assignment is PCIe* Port 15. ***Note:*** When PCIE_SATA_P4_Flex=11, the assignment of the SATA Port 2 versus PCIe* Port 15 will be based on the polarity of SATAXPCIE2. Use FITC to set the soft strap of the Polarity Select SATA/PCIe Combo Port 4 (PSCPSP_P4_STRP).



Name	Type	Description
SATA2_RXP/ PCIE15_RXP **SATA2_RXN**/ PCIE15_RXN	I	**Serial ATA Differential Receive Pair 2:** These inbound SATA Port 2 high-speed differential signals support 1.5 Gb/s, 3 Gb/s and 6 Gb/s. The signals are multiplexed with PCIe* Port 15 signals. ***Note:*** Use FITC to set the soft straps of the SATA/PCIe Combo Port 4 Strap (PCIE_SATA_P4_Flex) that select this port as SATA Port 2 or PCIe* Port 15. The default SATA/PCIe port assignment is PCIe* Port 15. ***Note:*** When PCIE_SATA_P4_Flex=11, the assignment of the SATA Port 2 versus PCIe* Port 15 will be based on the polarity of SATAXPCIE2. Use FITC to set the soft strap of the Polarity Select SATA/PCIe Combo Port 4 (PSCPSP_P4_STRP).
SATA3_TXP/ PCIE16_TXP **SATA3_TXN**/ PCIE16_TXN	O	**Serial ATA Differential Transmit Pair 3:** These outbound SATA Port 3 high-speed differential signals support 1.5 Gb/s, 3 Gb/s and 6 Gb/s. The signals are multiplexed with PCIe* Port 16 signals. ***Note:*** Use FITC to set the soft straps of the SATA/PCIe Combo Port 5 Strap (PCIE_SATA_P5_Flex) that select this port as SATA Port 3 or PCIe* Port 16. The default SATA/PCIe port assignment is PCIe* Port 16. ***Note:*** When PCIE_SATA_P5_Flex=11, the assignment of the SATA Port 3 versus PCIe* Port 16 will be based on the polarity of SATAXPCIE3. Use FITC to set the soft strap of the Polarity Select SATA/PCIe Combo Port 5 (PSCPSP_P5_STRP).
SATA3_RXP/ PCIE16_RXP **SATA3_RXN**/ PCIE16_RXN	I	**Serial ATA Differential Receive Pair 3:** These inbound SATA Port 3 high-speed differential signals support 1.5 Gb/s, 3 Gb/s and 6 Gb/s. The signals are multiplexed with PCIe* Port 16 signals. ***Note:*** Use FITC to set the soft straps of the SATA/PCIe Combo Port 5 Strap (PCIE_SATA_P5_Flex) that select this port as SATA Port 3 or PCIe* Port 16. The default SATA/PCIe port assignment is PCIe* Port 16. ***Note:*** When PCIE_SATA_P5_Flex=11, the assignment of the SATA Port 3 versus PCIe* Port 16 will be based on the polarity of SATAXPCIE3. Use FITC to set the soft strap of the Polarity Select SATA/PCIe Combo Port 5 (PSCPSP_P5_STRP).
SATA4_TXP/ PCIE17_TXP **SATA4_TXN**/ PCIE17_TXN	O	**Serial ATA Differential Transmit Pair 4:** These outbound SATA Port 4 high-speed differential signals support 1.5 Gb/s, 3 Gb/s and 6 Gb/s. The signals are multiplexed with PCIe* Port 17 signals. ***Note:*** Use FITC to set the soft straps of the SATA/PCIe Combo Port 6 Strap (PCIE_SATA_P6_Flex) that select this port as SATA Port 4 or PCIe* Port 17. The default SATA/PCIe port assignment is PCIe* Port 17. ***Note:*** When PCIE_SATA_P6_Flex=11, the assignment of the SATA Port 4 versus PCIe* Port 17 will be based on the polarity of SATAXPCIE4. Use FITC to set the soft strap of the Polarity Select SATA/PCIe Combo Port 6 (PSCPSP_P6_STRP).
SATA4_RXP/ PCIE17_RXP **SATA4_RXN**/ PCIE17_RXN	I	**Serial ATA Differential Receive Pair 4:** These inbound SATA Port 4 high-speed differential signals support 1.5 Gb/s, 3 Gb/s and 6 Gb/s. The signals are multiplexed with PCIe* Port 17 signals. ***Note:*** Use FITC to set the soft straps of the SATA/PCIe Combo Port 6 Strap (PCIE_SATA_P6_Flex) that select this port as SATA Port 4 or PCIe* Port 17. The default SATA/PCIe port assignment is PCIe* Port 17. ***Note:*** When PCIE_SATA_P6_Flex=11, the assignment of the SATA Port 4 versus PCIe* Port 17 will be based on the polarity of SATAXPCIE4. Use FITC to set the soft strap of the Polarity Select SATA/PCIe Combo Port 6 (PSCPSP_P6_STRP).
SATA5_TXP/ PCIE18_TXP **SATA5_TXN**/ PCIE18_TXN	O	**Serial ATA Differential Transmit Pair 5:** These outbound SATA Port 5 high-speed differential signals support 1.5 Gb/s, 3 Gb/s and 6 Gb/s. The signals are multiplexed with PCIe* Port 18 signals. ***Note:*** Use FITC to set the soft straps of the SATA/PCIe Combo Port 7 Strap (PCIE_SATA_P7_Flex) that select this port as SATA Port 5 or PCIe* Port 18. The default SATA/PCIe port assignment is PCIe* Port 18. ***Note:*** When PCIE_SATA_P7_Flex=11, the assignment of the SATA Port 5 versus PCIe* Port 18 will be based on the polarity of SATAXPCIE5. Use FITC to set the soft strap of the Polarity Select SATA/PCIe Combo Port 7 (PSCPSP_P7_STRP).

Name	Type	Description
SATA5_RXP/ PCIE18_RXP **SATA5_RXN**/ PCIE18_RXN	I	**Serial ATA Differential Receive Pair 5:** These inbound SATA Port 5 high-speed differential signals support 1.5 Gb/s, 3 Gb/s and 6 Gb/s. The signals are multiplexed with PCIe* Port 18 signals. ***Note:*** Use FITC to set the soft straps of the SATA/PCIe Combo Port 7 Strap (PCIE_SATA_P7_Flex) that select this port as SATA Port 5 or PCIe* Port 18. The default SATA/PCIe port assignment is PCIe* Port 18. ***Note:*** When PCIE_SATA_P7_Flex=11, the assignment of the SATA Port 5 versus PCIe* Port 18 will be based on the polarity of SATAXPCIE5. Use FITC to set the soft strap of the Polarity Select SATA/PCIe Combo Port 7 (PSCPSP_P7_STRP).
SATA6_TXP/ PCIE19_TXP **SATA6_TXN**/ PCIE19_TXN	O	**Serial ATA Differential Transmit Pair 6:** These outbound SATA Port 6 high-speed differential signals support 1.5 Gb/s, 3 Gb/s and 6 Gb/s. The signals are multiplexed with PCIe* Port 19 signals. ***Note:*** This is applicable to Server/Workstation only. ***Note:*** Use FITC to set the soft straps of the SATA/PCIe Combo Port 8 Strap (PCIE_SATA_P8_Flex) that select this port as SATA Port 6 or PCIe* Port 19. The default SATA/PCIe port assignment is PCIe* Port 19. ***Note:*** When PCIE_SATA_P8_Flex=11, the assignment of the SATA Port 6 versus PCIe* Port 19 will be based on the polarity of SATAXPCIE6. Use FITC to set the soft strap of the Polarity Select SATA/PCIe Combo Port 8 (PSCPSP_P8_STRP).
SATA6_RXP/ PCIE19_RXP **SATA6_RXN**/ PCIE19_RXN	I	**Serial ATA Differential Receive Pair 6:** These inbound SATA Port 6 high-speed differential signals support 1.5 Gb/s, 3 Gb/s and 6 Gb/s. The signals are multiplexed with PCIe* Port 19 signals. ***Note:*** This is applicable to Server/Workstation only. ***Note:*** Use FITC to set the soft straps of the SATA/PCIe Combo Port 8 Strap (PCIE_SATA_P8_Flex) that select this port as SATA Port 6 or PCIe* Port 19. The default SATA/PCIe port assignment is PCIe* Port 19. ***Note:*** When PCIE_SATA_P8_Flex=11, the assignment of the SATA Port 6 versus PCIe* Port 19 will be based on the polarity of SATAXPCIE6. Use FITC to set the soft strap of the Polarity Select SATA/PCIe Combo Port 8 (PSCPSP_P8_STRP).
SATA7_TXP/ PCIE20_TXP **SATA7_TXN**/ PCIE20_TXN	O	**Serial ATA Differential Transmit Pair 7:** These outbound SATA Port 7 high-speed differential signals support 1.5 Gb/s, 3 Gb/s and 6 Gb/s. The signals are multiplexed with PCIe* Port 20 signals. ***Note:*** This is applicable to Server/Workstation only. ***Note:*** Use FITC to set the soft straps of the SATA/PCIe Combo Port 9 Strap (PCIE_SATA_P9_Flex) that select this port as SATA Port 7 or PCIe* Port 20. The default SATA/PCIe port assignment is PCIe* Port 20. ***Note:*** When PCIE_SATA_P9_Flex=11, the assignment of the SATA Port 7 versus PCIe* Port 20 will be based on the polarity of SATAXPCIE7. Use FITC to set the soft strap of the Polarity Select SATA/PCIe Combo Port 9 (PSCPSP_P9_STRP).
SATA7_RXP/ PCIE20_RXP **SATA7_RXN**/ PCIE20_RXN	I	**Serial ATA Differential Receive Pair 7:** These inbound SATA Port 7 high-speed differential signals support 1.5 Gb/s, 3 Gb/s and 6 Gb/s. The signals are multiplexed with PCIe* Port 20 signals. ***Note:*** This is applicable to Server/Workstation only. ***Note:*** Use FITC to set the soft straps of the SATA/PCIe Combo Port 9 Strap (PCIE_SATA_P9_Flex) that select this port as SATA Port 7 or PCIe* Port 20. The default SATA/PCIe port assignment is PCIe* Port 20. ***Note:*** When PCIE_SATA_P9_Flex=11, the assignment of the SATA Port 7 versus PCIe* Port 20 will be based on the polarity of SATAXPCIE7. Use FITC to set the soft strap of the Polarity Select SATA/PCIe Combo Port 9 (PSCPSP_P9_STRP).
SATAGP0/ SATAXPCIE0/ GPP_E0	I	**Serial ATA Port [0] General Purpose Inputs:** When configured as SATAGP0, this is an input pin that is used as an interlock switch status indicator for SATA Port 0. Drive the pin to '0' to indicate that the switch is closed and to '1' to indicate that the switch is open. ***Note:*** The default use of this pin is GPP_E0. Pin defaults to Native mode as SATAXPCIE0 depends on soft-strap.

Name	Type	Description
SATAGP1/ SATAXPCIE1/ GPP_E1	I	**Serial ATA Port [1] General Purpose Inputs:** When configured as SATAGP1, this is an input pin that is used as an interlock switch status indicator for SATA Port 1. Drive the pin to '0' to indicate that the switch is closed and to '1' to indicate that the switch is open. ***Note:*** This default use of this pin is GPP_E1. Pin defaults to Native mode as SATAXPCIE1 depends on soft-strap.
SATAGP2/ SATAXPCIE2/ GPP_E2	I	**Serial ATA Port [2] General Purpose Inputs:** When configured as SATAGP2, this is an input pin that is used as an interlock switch status indicator for SATA Port 2. Drive the pin to '0' to indicate that the switch is closed and to '1' to indicate that the switch is open. ***Note:*** The default use of this pin is GPP_E2. Pin defaults to Native mode as SATAXPCIE2 depends on soft-strap.
SATAGP3/ SATAXPCIE3/ GPP_F0	I	**Serial ATA Port [3] General Purpose Inputs:** When configured as SATAGP3, this is an input pin that is used as an interlock switch status indicator for SATA Port 3. Drive the pin to '0' to indicate that the switch is closed and to '1' to indicate that the switch is open. ***Note:*** The default use of this pin is GPP_F0. Pin defaults to Native mode as SATAXPCIE3 depends on soft-strap.
SATAGP4/ SATAXPCIE4/ GPP_F1	I	**Serial ATA Port [4] General Purpose Inputs:** When configured as SATAGP4, this is an input pin that is used as an interlock switch status indicator for SATA Port 4. Drive the pin to '0' to indicate that the switch is closed and to '1' to indicate that the switch is open. ***Note:*** The default use of this pin is GPP_F1. Pin defaults to Native mode as SATAXPCIE4 depends on soft-strap.
SATAGP5/ SATAXPCIE5/ GPP_F2	I	**Serial ATA Port [5] General Purpose Inputs:** When configured as SATAGP5, this is an input pin that is used as an interlock switch status indicator for SATA Port 5. Drive the pin to '0' to indicate that the switch is closed and to '1' to indicate that the switch is open. ***Note:*** The default use of this pin is GPP_F2. Pin defaults to Native mode as SATAXPCIE5 depends on soft-strap.
SATAGP6/ SATAXPCIE6/ GPP_F3	I	**Serial ATA Port [6] General Purpose Inputs:** When configured as SATAGP6, this is an input pin that is used as an interlock switch status indicator for SATA Port 6. Drive the pin to '0' to indicate that the switch is closed and to '1' to indicate that the switch is open. ***Note:*** This is applicable to Server/Workstation only. ***Note:*** The default use of this pin is GPP_F3. Pin defaults to Native mode as SATAXPCIE6 depends on soft-strap.
SATAGP7/ SATAXPCIE7/ GPP_F4	I	**Serial ATA Port [7] General Purpose Inputs:** When configured as SATAGP7, this is an input pin that is used as an interlock switch status indicator for SATA Port 7. Drive the pin to '0' to indicate that the switch is closed and to '1' to indicate that the switch is open. ***Note:*** This is applicable to Server/Workstation only. ***Note:*** The default use of this pin is GPP_F4. Pin defaults to Native mode as SATAXPCIE7 depends on soft-strap.
SATALED#/ GPP_E8	OD O	**Serial ATA LED:** This signal is an open-drain output pin driven during SATA command activity. It is to be connected to external circuitry that can provide the current to drive a platform LED. When active, the LED is on. When tri-stated, the LED is off. ***Note:*** An external Pull-up resistor to VCC3_3 is required.
SCLOCK/ GPP_F10	OD	**SGPIO Reference Clock:** The SATA controller uses rising edges of this clock to transmit serial data, and the target uses the falling edge of this clock to latch data. The SClock frequency supported is 32 kHz. If SGPIO interface is not used, this signal can be used as GPP_F10.
SLOAD/ GPP_F11	OD	**SGPIO Load:** The controller drives a '1' at the rising edge of SCLOCK to indicate either the start or end of a bit stream. A 4-bit vendor-specific pattern will be transmitted right after the signal assertion. If SGPIO interface is not used, this signal can be used as GPP_F11.
SDATAOUT0/ GPP_F13	OD	**SGPIO Dataout0:** Driven by the controller to indicate the drive status in the following sequence: drive 0, 1,2, 3, 4, 5, 6, 7, 0, 1, 2... If SGPIO interface is not used, the signals can be used as GPP_F13.

Name	Type	Description
SDATAOUT1/ GPP_F12	OD	**SGPIO Dataout1:** Driven by the controller to indicate the drive status in the following sequence: drive 0, 1,2, 3, 4, 5, 6, 7, 0, 1, 2... If SGPIO interface is not used, the signals can be used as GPP_F12.

29.5 Integrated Pull-Ups and Pull-Downs

Signal	Resistor Type	Nominal Value	Notes
SATAXPCIE[5:0]	Pull-up	20 KΩ	1, 2

Note:
1. SATAGP[2:0]/SATAXPCIE[2:0]/GPP_E[2:0] and SATAGP[7:3]/SATAXPCIE[7:3]/GPP_F[4:0] has two native functions – the first native function (SATAXPCIEx) is selected if the Flex I/O soft strap PCIE_SATA_Px_Flex = 11b. Setting PCIE_SATA_Px_Flex = 11b also enables an internal Pull-up resistor in this pin to allow Flexible I/O selection of SATA Port x or PCIe* Port x to be assigned based on the type of card installed and based on the SATAXPCIEx mux selector with the polarity for SATA or PCIe* (When PSCPSP_Px_STRP = 0, PCIe* will be selected if the sampled value is "0" and SATA will be selected if the sampled value is "1"; When PSCPSP_Px_STRP = 1, SATA will be selected if the sampled value is "0" and PCIe* will be selected if the sampled value is "1"). Use FITC to set the soft straps of the PCIe/SATA Combo Port x Strap (PCIE_SATA_Px_Flex) and Polarity Select SATA/PCIe* Combo Port x (PSCPSP_Px_STRP). .
2. Simulation data shows that these resistor values can range from 14 KΩ – 26 KΩ.
3. SATAXPCIE[7:6] are for Server/Workstation only.

29.6 I/O Signal Planes and States

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
SATA0A_TXP/N, **SATA0A_RXP**/N	Primary	Internal Pull-down	Internal Pull-down	Internal Pull-down	Off
SATA0B_TXP/N, **SATA0B_RXP**/N	Primary	Internal Pull-down	Internal Pull-down	Internal Pull-down	Off
SATA1A_TXP/N, **SATA1A_RXP**/N	Primary	Internal Pull-down	Internal Pull-down	Internal Pull-down	Off
SATA1B_TXP/N, **SATA1B_RXP**/N	Primary	Internal Pull-down	Internal Pull-down	Internal Pull-down	Off
SATA[7:2]_TXP/N, **SATA[7:2]_RXP**/N[3]	Primary	Internal Pull-down	Internal Pull-down	Internal Pull-down	Off
SATALED#/GPP_E8[1]	Primary	Undriven	Undriven	Undriven	Off
DEVSLP[2:0]/ GPP_E[6:4][1]	Primary	Undriven	Undriven	Undriven	Off
DEVSLP[7:3]/ GPP_F[9:5][1,3]	Primary	Undriven	Undriven	Undriven	Off
SATAGP[2:0]/ GPP_E[2:0][2]	Primary	Undriven	Undriven	Undriven	Off
SATAGP[7:3]/ GPP_F[4:0][2,3]	Primary	Undriven	Undriven	Undriven	Off
SATAXPCIE[7:0][2,3]	Primary	Internal Pull-up	Internal Pull-u	Undriven	Off
SCLOCK/GPP_F10[1]	Primary	Undriven	Undriven	Undriven	Off
SLOAD/GPP_F11[1]	Primary	Undriven	Undriven	Undriven	Off
SDATAOUT0/ GPP_F13[1]	Primary	Undriven	Undriven	Undriven	Off
SDATAOUT1/ GPP_F12[1]	Primary	Undriven	Undriven	Undriven	Off

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx

Note:
1. Pin defaults to GPIO mode. The pin state during and immediately after reset follows default GPIO mode pin state. The pin state for S0 to Deep Sx reflects assumption that GPIO Use Select register was programmed to native mode functionality. If GPIO Use Select register is programmed to GPIO mode, refer to Multiplexed GPIO (Defaults to GPIO Mode) section for the respective pin states in S0 to Deep Sx.
2. Pin defaults to Native mode as SATAXPCIEx depends on soft-strap.
3. SATA[7:6]_TXP/N, SATA[7:6]/RXP/N, DEVSLP[7:6]/GPP_F[9:8], SATAGP[7:6]/GPP_F[4:3], SATAXPCIE[7:6] are for Server/Workstation only.

29.7 Functional Description

The PCH SATA host controller (D23:F0) supports AHCI or RAID mode.

The PCH SATA controller does not support legacy IDE mode or combination mode.

The PCH SATA controller features six ports for the PCH-H (eight ports for Server/ Workstation only) that can be independently enabled or disabled (they cannot be tri-stated or driven low). Each interface is supported by an independent DMA controller.

The PCH SATA controller interacts with an attached mass storage device through a register interface that is compatible with an SATA AHCI/RAID host adapter. The host software follows existing standards and conventions when accessing the register interface and follows standard command protocol conventions.

29.7.1 SATA 6 Gb/s Support

The PCH SATA controller is SATA 6 Gb/s capable and supports 6 Gb/s transfers with all capable SATA devices. The PCH SATA controller also supports SATA 3 Gb/s and 1.5 Gb/s transfer capabilities.

29.7.2 SATA Feature Support

The PCH SATA controller is capable of supporting all AHCI 1.3 and AHCI 1.3.1, refer to the Intel web site on Advanced Host Controller Interface Specification for current specification status: http://www.intel.com/content/www/us/en/io/serial-ata/ahci.html.

For capability details, refer to PCH SATA controller register (D23:F0:Offset 00h CAP, and AHCI BAR PxCMD Offset 18h).

The PCH SATA controller does not support:

- Port Multiplier
- FIS Based Switching
- Command Based Switching
- IDE mode or combination mode
- Cold Presence Detect
- Function Level Reset (FLR)

29.7.3 Hot-Plug Operation

The PCH SATA controller supports Hot-Plug Surprise removal and Insertion Notification. An internal SATA port with a Mechanical Presence Switch can support PARTIAL and SLUMBER with Hot-Plug Enabled. Software can take advantage of power savings in the low power states while enabling Hot-Plug operation. Refer to Chapter 7 of the AHCI specification for details.

29.7.4 Intel® Rapid Storage Technology (Intel® RST)

The PCH SATA controller provides support for Intel® Rapid Storage Technology, providing both AHCI and integrated RAID functionality. The RAID capability provides high-performance/data-redundancy RAID 0/1/5/10 functionality on up to six ports for the PCH-H of the PCH SATA controller. Matrix RAID support is provided to allow multiple RAID levels to be combined on a single set of hard drives, such as RAID 0 and RAID 1 on two disks. Other RAID features include hot spare support, SMART alerting, and RAID 0 auto replace. Software components include an Option ROM and UEFI Driver for pre-boot configuration and boot functionality, a Microsoft* Windows* compatible driver, and a user interface for configuration and management of the RAID capability of PCH SATA controller.

Notes: 1) Not all functions and capabilities may be available on all SKUs. Refer to PCH-H I/O Capabilities table and PCH-H SKUs table for details on feature availability.
2) RST only supports up to six SATA ports.

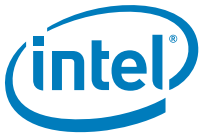
29.7.4.1 Intel® Rapid Storage Technology (Intel® RST) Configuration

Intel® RST offers several diverse options for RAID (redundant array of independent disks) to meet the needs of the end user. AHCI support provides higher performance and alleviates disk bottlenecks by taking advantage of the independent DMA engines that each SATA port offers in the PCH SATA controller.

- RAID Level 0 performance scaling up to 6 drives, enabling higher throughput for data intensive applications such as video editing.
- Data redundancy is offered through RAID Level 1, which performs mirroring.
- RAID Level 10 provides high levels of storage performance with data protection, combining the fault-tolerance of RAID Level 1 with the performance of RAID Level 0. By striping RAID Level 1 segments, high I/O rates can be achieved on systems that require both performance and fault-tolerance. RAID Level 10 requires 4 hard drives, and provides the capacity of two drives.
- RAID Level 5 provides highly efficient storage while maintaining fault-tolerance on 3 or more drives. By striping parity, and rotating it across all disks, fault tolerance of any single drive is achieved while only consuming 1 drive worth of capacity. That is, a 3-drive RAID 5 has the capacity of 2 drives, or a 4-drive RAID 5 has the capacity of 3 drives. RAID 5 has high read transaction rates, with a medium write rate. RAID 5 is well suited for applications that require high amounts of storage while maintaining fault tolerance.

By using the PCH's built-in Intel® Rapid Storage Technology, there is no loss of additional PCIe*/system resources or add-in card slot/motherboard space footprint used compared to when a discrete RAID controller is implemented. Intel® Rapid Storage Technology functionality requires the following items:

1. PCH SKU enabled for Intel® Rapid Storage Technology.
   Notes:



a. Not all functions and capabilities may be available on all SKUs. Refer to PCH-H I/O Capabilities table and PCH-H SKUs table for details on feature availability.
b. RST only supports up to six SATA ports.

2. Intel® Rapid Storage Technology RAID Option ROM or UEFI Driver must be on the platform.
3. Intel® Rapid Storage Technology drivers, most recent revision.
4. At least two SATA hard disk drives (minimum depends on RAID configuration).

Intel® Rapid Storage Technology is not available in the following configurations:

1. The SATA controller is programmed in RAID mode, but the AIE bit (D23:F0:Offset 9Ch bit 7) is set to 1.

29.7.4.2 Intel® Rapid Storage Technology (Intel® RST) RAID Option ROM

The Intel® Rapid Storage Technology RAID Option ROM is a standard PnP Option ROM that is easily integrated into any System BIOS. When in place, it provides the following three primary functions:

- Provides a text mode user interface that allows the user to manage the RAID configuration on the system in a pre-operating system environment. Its feature set is kept simple to keep size to a minimum, but allows the user to create and delete RAID volumes and select recovery options when problems occur.
- Provides boot support when using a RAID volume as a boot disk. It does this by providing Int13 services when a RAID volume needs to be accessed by MS-DOS applications (such as NTLDR) and by exporting the RAID volumes to the System BIOS for selection in the boot order.
- At each boot up, provides the user with a status of the RAID volumes and the option to enter the user interface by pressing CTRL-I.

29.7.5 Intel® Rapid Storage Technology enterprise (Intel® RSTe) - for Server/Workstation Only

The PCH SATA controller provides support for Intel® Rapid Storage Technology enterprise (RSTe), providing both AHCI and integrated RAID functionality. The RAID capability provides high-performance/data-redundancy RAID 0/1/5/10 functionality for the PCH-H of the PCH SATA controller. Matrix RAID support is provided to allow multiple RAID levels to be combined on a single set of hard drives, such as RAID 0 and RAID 1 on two disks. Other RAID features include hot spare support, rebuild on hot insert, SMART alerting, TRIM and SGPIO. Software components include a legacy Option ROM and UEFI Driver for pre-boot configuration and boot functionality, a Microsoft* Windows* compatible driver, and a user interface for configuration and management of the RAID capability of PCH SATA controller.

29.7.5.1 Intel® Rapid Storage Technology enterprise (Intel® RSTe) Configuration - for Server/Workstation Only

Intel® RSTe offers several diverse options for RAID (redundant array of independent disks) to meet the needs of the end user. AHCI support provides higher performance and alleviates disk bottlenecks by taking advantage of the independent DMA engines that each SATA port offers in the PCH SATA controller.

- RAID Level 0 performance scaling up to 8 drives, enabling higher throughput for data intensive applications such as video editing.

- Data redundancy is offered through RAID Level 1, which performs mirroring.
- RAID Level 10 provides high levels of storage performance with data protection, combining the fault-tolerance of RAID Level 1 with the performance of RAID Level 0. By striping RAID Level 1 segments, high I/O rates can be achieved on systems that require both performance and fault-tolerance. RAID Level 10 requires 4 hard drives, and provides the capacity of two drives.
- RAID Level 5 provides highly efficient storage while maintaining fault-tolerance on 3 or more drives. By striping parity, and rotating it across all disks, fault tolerance of any single drive is achieved while only consuming 1 drive worth of capacity. That is, a 3-drive RAID 5 has the capacity of 2 drives, or a 4-drive RAID 5 has the capacity of 3 drives. RAID 5 has high read transaction rates, with a medium write rate. RAID 5 is well suited for applications that require high amounts of storage while maintaining fault tolerance.

By using the PCH's built-in Intel® Rapid Storage Technology enterprise, there is no loss of additional PCIe*/system resources or add-in card slot/motherboard space footprint used compared to when a discrete RAID controller is implemented. Intel® Rapid Storage Technology enterprise functionality requires the following items:

1. PCH SKU enabled for Intel® Rapid Storage Technology enterprise.
2. Intel® Rapid Storage Technology enterprise RAID Option ROM or UEFI Driver must be on the platform.
3. Intel® Rapid Storage Technology enterprise drivers, most recent revision.
4. At least two SATA hard disk drives (minimum depends on RAID configuration).

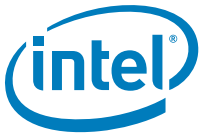
Intel® Rapid Storage Technology enterprise is only available in the following configurations:

1. The SATA controller is programmed in RAID mode, but the AIE bit (D23:F0:Offset 9Ch bit 7) is set to 0.

29.7.5.2 Intel® Rapid Storage Technology enterprise (Intel® RSTe) Legacy RAID Option ROM - for Server/Workstation Only

The Intel® Rapid Storage Technology enterprise Legacy RAID Option ROM is a standard PnP Option ROM that is easily integrated into any System BIOS. When in place, it provides the following three primary functions:

- Provides a text mode user interface that allows the user to manage the RAID configuration on the system in a pre-operating system environment. Its feature set is kept simple to keep size to a minimum, but allows the user to create and delete RAID volumes and select recovery options when problems occur.
- Provides boot support when using a RAID volume as a boot disk. It does this by providing Int13 services when a RAID volume needs to be accessed by MS-DOS applications (such as NTLDR) and by exporting the RAID volumes to the System BIOS for selection in the boot order.
- At each boot up, provides the user with a status of the RAID volumes and the option to enter the user interface.



29.7.5.3 Intel® Rapid Storage Technology enterprise (Intel® RSTe) EFI Driver - for Server/Workstation Only

The Intel® Rapid Storage Technology enterprise EFI driver is a standard EFI driver that is easily integrated into any System BIOS. When in place, it provides the following three primary functions:

- Provides a text mode user interface (standard HII interface) that allows the user to manage the RAID configuration on the system in a pre-operating system environment. Its feature set is kept simple to keep size to a minimum, but allows the user to create and delete RAID volumes and select recovery options when problems occur.
- Provides boot support when using a RAID volume as a boot disk.

29.7.6 Intel® Smart Response Technology

Intel® Smart Response Technology is a disk caching solution that can provide improved computer system performance with improved power savings. It allows configuration of a computer system with the advantage of having HDDs for maximum storage capacity with system performance at or near SSD performance levels.

Part of the Intel® RST storage class driver feature set, Intel® Smart Response Technology implements storage I/O caching to provide users with faster response times for things like system boot and application startup. On a traditional system, performance of these operations is limited by the hard drive, particularly when there may be other I/O intensive background activities running simultaneously, like system updates or virus scans. Intel® Smart Response Technology accelerates the system response experience by putting frequently-used blocks of disk data on an SSD, providing dramatically faster access to user data than the hard disk alone can provide. The user sees the full capacity of the hard drive with the traditional single drive letter with overall system responsiveness similar to what an SSD-only system provides.

Note: Not all functions and capabilities may be available on all SKUs. Refer to PCH-H I/O Capabilities table and PCH-H SKUs table for details on feature availability.

29.7.7 Power Management Operation

Power management of the PCH SATA controller and ports will cover operations of the host controller and the SATA link.

29.7.7.1 Power State Mappings

The D0 PCI Power Management (PM) state for device is supported by the PCH SATA controller.

SATA devices may also have multiple power states. SATA adopted 3 main power states from parallel ATA. The three device states are supported through ACPI. They are:

- **D0** – Device is working and instantly available.
- **D1** – Device enters when it receives a STANDBY IMMEDIATE command. Exit latency from this state is in seconds.
- **D3** – From the SATA device's perspective, no different than a D1 state, in that it is entered using the STANDBY IMMEDIATE command. However, an ACPI method is also called which will reset the device and then cut its power.

Each of these device states is subsets of the host controller's D0 state.

Finally, the SATA specification defines three PHY layer power states, which have no equivalent mappings to parallel ATA. They are:

- **PHY READY** – PHY logic and PLL are both on and in active state.
- **Partial** – PHY logic is powered up, and in a reduced power state. The link PM exit latency to active state maximum is 10 ns.
- **Slumber** – PHY logic is powered up, and in a reduced power state. The link PM exit latency to active state maximum is 10 ms.
- **Devslp** – PHY logic is powered down. The link PM exit latency from this state to active state maximum is 20 ms, unless otherwise specified by DETO in Identify Device Data Log page 08h (see 13.7.9.1, 13.7.9.4 of the SATA Rev3.2 Gold specification).

Since these states have much lower exit latency than the ACPI D1 and D3 states, the SATA controller specification defines these states as sub-states of the device D0 state.

29.7.7.2 Power State Transitions

29.7.7.2.1 Partial and Slumber State Entry/Exit

The partial and slumber states save interface power when the interface is idle. It would be most analogous to CLKRUN# (in power savings, not in mechanism), where the interface can have power saved while no commands are pending. The SATA controller defines PHY layer power management (as performed using primitives) as a driver operation from the host side, and a device proprietary mechanism on the device side. The SATA controller accepts device transition types, but does not issue any transitions as a host. All received requests from a SATA device will be ACKed.

When an operation is performed to the SATA controller such that it needs to use the SATA cable, the controller must check whether the link is in the Partial or Slumber states, and if so, must issue a COMWAKE to bring the link back online. Similarly, the SATA device must perform the same COMWAKE action.

Note: SATA devices shall not attempt to wake the link using COMWAKE/COMINIT when no commands are outstanding and the interface is in Slumber.

29.7.7.2.2 Devslp State Entry/Exit

Device Sleep (DEVSLP) is a host-controlled SATA interface power state. To support a hardware autonomous approach that is software agnostic Intel is recommending that BIOS configure the AHCI controller and the device to enable Device Sleep. This allows the AHCI controller and associated device to automatically enter and exit Device Sleep without the involvement of OS software.

To enter Device Sleep the link must first be in Slumber. By enabling HIPM (with Slumber) or DIPM on a Slumber capable device, the device/host link may enter the DevSleep Interface Power state.

The device must be DevSleep capable. Device Sleep is only entered when the link is in slumber, therefore when exiting the Device Sleep state, the device must resume with the COMWAKE out-of-band signal (and not the COMINIT out-of-band signal). Assuming Device Sleep was asserted when the link was in slumber, the device is expected to exit

DEVSLP to the DR_Slumber state. Devices that do not support this feature will not be able to take advantage of the hardware automated entry to Device Sleep that is part of the AHCI 1.3.1 specification and supported by Intel platforms.

29.7.7.2.3 Device D1 and D3 States

These states are entered after some period of time when software has determined that no commands will be sent to this device for some time. The mechanism for putting a device in these states does not involve any work on the host controller, other than sending commands over the interface to the device. The command most likely to be used in ATA/ATAPI is the "STANDBY IMMEDIATE" command.

29.7.7.2.4 Host Controller $D3_{HOT}$ State

After the interface and device have been put into a low power state, the SATA host controller may be put into a low power state. This is performed using the PCI power management registers in configuration space. There are two very important aspects to Note when using PCI power management.

1. When the power state is D3, only accesses to configuration space are allowed. Any attempt to access the memory or I/O spaces will result in master abort.
2. When the power state is D3, no interrupts may be generated, even if they are enabled. If an interrupt status bit is pending when the controller transitions to D0, an interrupt may be generated.

When the controller is put into D3, it is assumed that software has properly shut down the device and disabled the ports. Therefore, there is no need to sustain any values on the port wires. The interface will be treated as if no device is present on the cable, and power will be minimized.

When returning from a D3 state, an internal reset will not be performed.

29.7.7.3 Low Power Platform Consideration

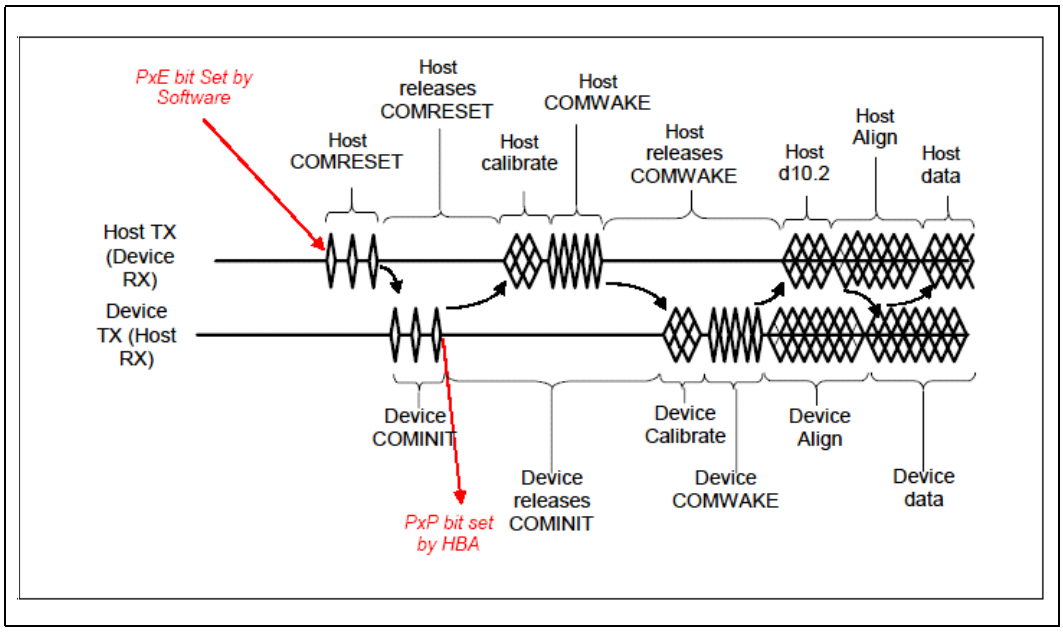
When low power feature is enabled, the Intel SATA controller may power off PLLs or OOB detection circuitry while in the Slumber link power state. As a result, a device initiated wake may not be recognized by the host. For example, when the low power feature is enabled it can prevent a Zero Power ODD (ZPODD) device from successfully communicating with the host on media insertion.

The SATA MPHY Dynamic Power Gating (PHYDPGEPx) can be enabled/disabled for each SATA ports. Refer to SATA SIR Index 90h (for PCH-H) for the PHYDPGEPx register details.

29.7.8 SATA Device Presence

The flow used to indicate SATA device presence is shown in Figure 29-1. The 'PxE' bit refers to PCS.P[7:0]E bits, depending on the port being checked and the 'PxP' bits refer to the PCS.P[2:0]P bits, depending on the port being checked. If the PCS/PxP bit is set a device is present, if the bit is cleared a device is not present. If a port is disabled, software can check to see if a new device is connected by periodically re-enabling the port and observing if a device is present, if a device is not present it can disable the port and check again later. If a port remains enabled, software can periodically poll PCS.PxP to see if a new device is connected.

Figure 29-1. Flow for Port Enable/Device Present Bits



29.7.9 SATA LED

The SATALED# output is driven whenever the BSY bit is set in any SATA port. The SATALED# is an active-low open-drain output. When SATALED# is low, the LED should be active. When SATALED# is high, the LED should be inactive.

29.7.10 Advanced Host Controller Interface (AHCI) Operation

The PCH SATA controller provides hardware support for Advanced Host Controller Interface (AHCI), a standardized programming interface for SATA host controllers developed through a joint industry effort. Platforms supporting AHCI may take advantage of performance features such as port independent DMA Engines—each device is treated as a master—and hardware-assisted native command queuing.

AHCI defines transactions between the SATA controller and software and enables advanced performance and usability with SATA. Platforms supporting AHCI may take advantage of performance features such as no master/slave designation for SATA devices—each device is treated as a master—and hardware assisted native command queuing. AHCI also provides usability enhancements such as hot-plug and advanced power management. AHCI requires appropriate software support (such as, an AHCI driver) and for some features, hardware support in the SATA device or additional platform hardware. Visit the Intel web site for current information on the AHCI specification.

The PCH SATA controller supports all of the mandatory features of the *Serial ATA Advanced Host Controller Interface Specification*, Revision 1.3.1 and many optional features, such as hardware assisted native command queuing, aggressive power management, LED indicator support, and hot-plug through the use of interlock switch support (additional platform hardware and software may be required depending upon the implementation).

Note: For reliable device removal notification while in AHCI operation without the use of interlock switches (surprise removal), interface power management should be disabled for the associated port. See Section 7.3.1 of the *AHCI Specification* for more information.

29.7.11 External SATA

The PCH SATA controller supports external SATA. External SATA utilizes the SATA interface outside of the system box. The usage model for this feature must comply with the Serial ATA II (SATA 3Gb/s) Cables and Connectors Volume 2 Gold specification at: www.sata-io.org. Intel validates one configuration:

- The back-panel solution involves running a trace to the I/O back panel and connecting a device using an external SATA connector on the board.

29.7.12 Enclosure Management (SGPIO Signals)

Enclosure management is a mechanism by which the storage driver can monitor and control auxiliary service in a drive enclosure. This feature is only valid in AHCI/RAID mode.

The SGPIO signals are used in the enclosure management protocol (refer to SFF-8485 specification) and supports multiple-activity LEDs to show the per drive status information.

Note: These signals are not related to SATALED#.

The SGPIO group interfaces with an external controller chip that fetches and serializes the data for driving across the SGPIO bus. The output signals then control the LEDs within the enclosure. The PCH SATA controller only supports LED messages transmission and has three SGPIO protocol signals implemented, that is SCLOCK, SDATAOUT and SLOAD.

Note: Intel does not validate all possible usage cases of this feature. Customers should validate their specific design implementation on their own platforms.

29.7.12.1 Mechanism

The enclosure management for SATA Controller involves sending messages that control LEDs in the enclosure. The messages for this function are stored after the normal registers in the AHCI BAR, at Offset 580h bytes for the PCH from the beginning of the AHCI BAR as specified by the EM_LOC global register.

Software creates messages for transmission in the enclosure management message buffer. The data in the message buffer should not be changed if CTL.TM bit is set by software to transmit an update message. Software should only update the message buffer when CTL.TM bit is cleared by hardware otherwise the message transmitted will be indeterminate. Software then writes a register to cause hardware to transmit the message or take appropriate action based on the message content. The software should only create message types supported by the controller, which is LED messages for the PCH. If the software creates other non LED message types (such as, SAF-TE, SES-2), the SGPIO interface may hang and the result is indeterminate.

During reset all SGPIO pins will be in tri-state state. The interface will continue staying in tri-state state after reset until the first transmission occurs, when software programs the message buffer and sets the transmit bit CTL.TM. The SATA host controller will

initiate the transmission by driving SCLOCK and at the same time driving the SLOAD to "0" prior to the actual bit stream transmission. The Host will drive SLOAD low for at least 5 SCLOCK then only start the bit stream by driving the SLOAD to high. SLOAD will be driven high for 1 SCLOCK, followed by vendor-specific pattern that is default to "0000" if software is yet to program the value. A total of 24-bit streams from 8 ports (Port 0, Port 1, Port 2, Port 3, Port 4, Port 5, Port 6, Port 7) of 3-bit per port LED message will be transmitted on SDATAOUT0 pin after the SLOAD is driven high for 1 SCLOCK. For 8 SATA port configuration, only 4 ports (port 4, port 5, port 6 and port 7) of 12-bit total LED message follow by 12 bits of tri-state value will be transmitted out on SDATAOUT1 pin. For 6 SATA port configuration, only 2 ports (port 4 and port 5) of 6-bit total LED message follow by 18 bits of tri-state value will be transmitted out on SDATAOUT1 pin. For 4 SATA port configuration, SDATAOUT1 pin is not required hence can be tri-state always.

All the default LED message values will be high prior to software setting them, except the Activity LED message that is configured to be hardware driven that will be generated based on the activity from the respective port. All the LED message values will be driven to '1' for the port that is unimplemented as indicated in the Port Implemented register regardless of the software programmed value through the message buffer.

There are 2 different ways of resetting the PCH's SGPIO interface, asynchronous reset and synchronous reset. Asynchronous reset is caused by platform reset to cause the SGPIO interface to be tri-state asynchronously. Synchronous reset is caused by setting the CTL.RESET bit, or HBA reset, where Host Controller will complete the existing full bit stream transmission then only tri-state all the SGPIO pins. After the reset, both synchronous reset and asynchronous reset, the SGPIO pins will stay tri-stated.

Note: The PCH Host Controller does not ensure that it will cause the target SGPIO device or controller to be reset. Software is responsible to keep the PCH SGPIO interface in tri-state for 2 second to cause a reset on the target of the SGPIO interface.

29.7.12.2 Message Format

Messages shall be constructed with a one DWord header that describes the message to be sent followed by the actual message contents. The first DWord shall be constructed as shown in Enclosure Management Message Format (EM_MF) register, refer to PCH-H Datasheet Volume 2.

The SAF-TE, SES-2, and SGPIO message formats are defined in the corresponding specifications, respectively. The LED message type is defined in the Enclosure Management LED (EM_LED) register, refer to PCH-H Datasheet Volume 2. It is the responsibility of software to ensure the content of the message format is correct. If the message type is not programmed as 'LED' for this controller, the controller shall not take any action to update its LEDs. For LED message type, the message size always consists of 4 bytes.

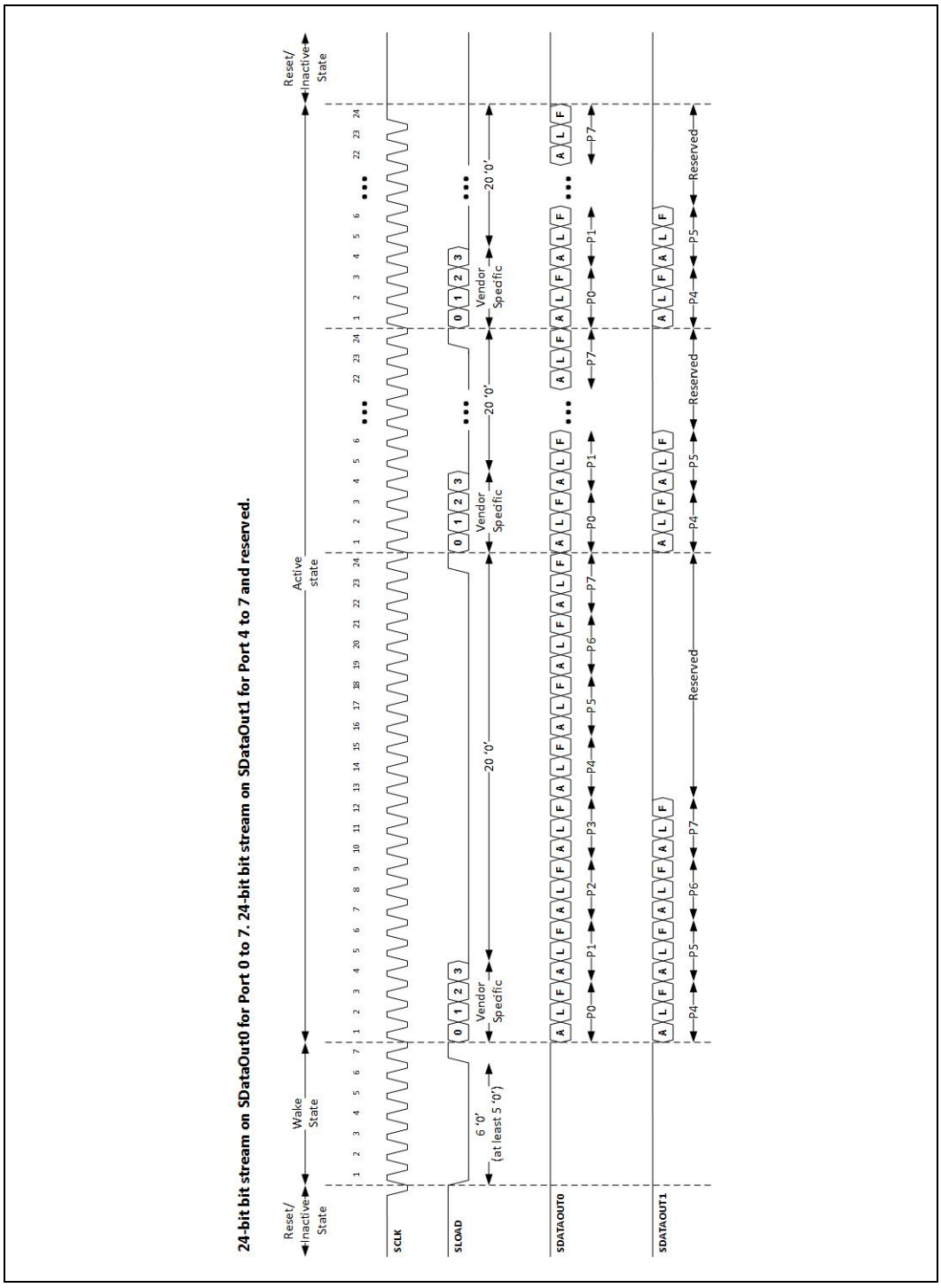
29.7.12.3 LED Message Type

The LED message type specifies the status of up to three LEDs. Typically, the usage for these LEDs is activity, fault, and locate. Not all implementations necessarily contain all LEDs (for example, some implementations may not have a locate LED). The message identifies the HBA port number and the Port Multiplier port number that the slot status applies to. If a Port Multiplier is not in use with a particular device, the Port Multiplier port number shall be '0'. The format of the LED message type is defined in the

Enclosure Management LED (EM_LED) register, refer to PCH-H Datasheet Volume 2. The LEDs shall retain their values until there is a following update for that particular slot.

29.7.12.4 SGPIO Waveform

Figure 29-2. Serial Data transmitted over the SGPIO Interface



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30 System Management Interface and SMLink

30.1 Acronyms

Acronyms	Description
BMC	Baseboard Management Controller
EC	Embedded Controller
NFC	Near Field Communication

30.2 References

None

30.3 Overview

The PCH provides two SMLink interfaces, SMLink0 and SMLink1. The interfaces are intended for system management and are controlled by the Intel® ME. See the System Management chapter for more detail.

30.4 Signal Description

Name	Type	Description
INTRUDER#	I	**Intruder Detect:** This signal can be set to disable the system if box detected open.
SML0DATA/ GPP_C4	I/OD	**System Management Link 0 Data:** SMBus link to external PHY. External Pull-up is required.
SML1CLK/GPP_C6	I/OD	**System Management Link 1 Clock:** SMBus link to optional Embedded Controller or BMC. External Pull-up resistor is required.
SML1DATA/ GPP_C7	I/OD	**System Management Link 1 Data:** SMBus link to optional Embedded Controller or BMC. External Pull-up resistor is required.
SML1ALERT#/ PCHHOT#/GPP_B23	I/OD	**System Management 1 Alert:** Alert for the Intel ME SMBus controller to optional Embedded Controller or BMC. A soft-strap determines the native function SML1ALERT# or PCHHOT# usage. External Pull-up resistor is required on this pin.
SML2CLK (Server Only) /GPP_H10	I/OD	**System Management Link 2 Clock:** External pull-up resistor is required.
SML2DATA (Server Only) / GPP_H11	I/OD	**System Management Link 2 Data:** External pull-up resistor is required.
SML2ALERT# (Server Only) / GPP_H12	I/OD	**System Management Link 2 Alert:** External pull-up resistor is required on this pin.
SML3CLK (Server Only) /GPP_H13	I/OD	**System Management Link 3 Clock:** External pull-up resistor is required.
SML3DATA (Server Only) / GPP_H14	I/OD	**System Management Link 3 Data:** External pull-up resistor is required.

Name	Type	Description
SML3ALERT# (Server Only) / GPP_H15	I/OD	**System Management Link 3 Alert:** External pull-up resistor is required on this pin.
SML4CLK (Server Only) /GPP_H16	I/OD	**System Management Link 4 Clock:** External pull-up resistor is required.
SML4DATA/ GPP_H17	I/OD	**System Management Link 4 Data:** External pull-up resistor is required.
SML4ALERT# (Server Only) / GPP_H18	I/OD	**System Management Link 4 Alert:** External pull-up resistor is required.

30.5 Integrated Pull-Ups and Pull-Downs

Signal	Resistor Type	Value	Notes
SML[4:0]ALERT#	Pull-down	14K - 26K	The internal pull-down resistor is disable after RSMRST# de-asserted

30.6 I/O Signal Planes and States

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
INTRUDER#	RTC	Undriven	Undriven	Undriven	Off
SML[4:0]DATA	Primary	Undriven	Undriven	Undriven	Off
SML[4:0]CLK	Primary	Undriven	Undriven	Undriven	Off
SML[4:0]ALERT#	Primary	Internal Pull-down	Driven Low	Internal Pull-down	Off

30.7 Functional Description

The SMLink interfaces are controlled by the Intel® ME.

Server Only: Note that there are 5 SMLink interfaces in server SKUs.

SMLink0 is mainly used for integrated LAN and NFC. When an Intel LAN PHY is connected to SMLink0, a soft strap must be set to indicate that the PHY is connected to SMLink0. The interface will be running at the frequency of up to 1 MHz depending on different factors such as board routing or bus loading when the Fast Mode is enabled using a soft strap.

SMLink1 can be used with an Embedded Controller (EC) or Baseboard Management Controller (BMC).

Both SMLink0 and SMLink1 support up to 1 MHz.

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31 Host System Management Bus (SMBus) Controller

31.1 Acronyms

Acronyms	Description
ARP	Address Resolution Protocol
CRC	Cyclic Redundancy Check
PEC	Package Error Checking
SMBus	System Management Bus

31.2 References

Specification	Location
System Management Bus (SMBus) Specification, Version 2.0	http://www.smbus.org/specs/

31.3 Overview

The PCH provides a System Management Bus (SMBus) 2.0 host controller as well as an SMBus Slave Interface. The PCH is also capable of operating in a mode in which it can communicate with I^2C compatible devices.

The host SMBus controller supports up to 100-KHz clock speed.

31.4 Signal Description

Name	Type	Description
SMBCLK/ GPP_C0	I/OD	**SMBus Clock.** External Pull-up resistor is required.
SMBDATA/ GPP_C1	I/OD	**SMBus Data.** External Pull-up resistor is required.
SMBALERT#/ GPP_C2	I/OD	**SMBus Alert:** This signal is used to wake the system or generate SMI#. External Pull-up resistor is required.

31.5 Integrated Pull-Ups and Pull-Downs

Signal	Resistor Type	Value	Notes
SMBALERT#	Pull-down	9K - 50K	The integrated pull down is disabled after RSMRST# de-assertion.

31.6 I/O Signal Planes and States

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
SMBDATA	Primary	Undriven	Undriven	Undriven	Off
SMBCLK	Primary	Undriven	Undriven	Undriven	Off
SMBALERT#	Primary	Internal Pull-down	Driven Low	Driven Low	Off

31.7 Functional Description

The PCH provides a System Management Bus (SMBus) 2.0 host controller as well as an SMBus Slave Interface.

- **Host Controller:** Provides a mechanism for the processor to initiate communications with SMBus peripherals (slaves). The PCH is also capable of operating in a mode in which it can communicate with I^2C compatible devices.
- **Slave Interface:** Allows an external master to read from or write to the PCH. Write cycles can be used to cause certain events or pass messages, and the read cycles can be used to determine the state of various status bits. The PCH's internal host controller cannot access the PCH's internal Slave Interface.

31.7.1 Host Controller

The host SMBus controller supports up to 100-KHz clock speed and is clocked by the RTC clock.

The PCH can perform SMBus messages with either Packet Error Checking (PEC) enabled or disabled. The actual PEC calculation and checking is performed in SW. The SMBus host controller logic can automatically append the CRC byte if configured to do so.

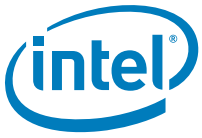
The SMBus Address Resolution Protocol (ARP) is supported by using the existing host controller commands through software, except for the Host Notify command (which is actually a received message).

The programming model of the host controller is combined into two portions: a PCI configuration portion, and a system I/O mapped portion. All static configurations, such as the I/O base address, is done using the PCI configuration space. Real-time programming of the Host interface is done in system I/O space.

The PCH SMBus host controller checks for parity errors as a target. If an error is detected, the detected parity error bit in the PCI Status Register is set. If bit 6 and bit 8 of the PCI Command Register are set, an SERR# is generated and the signaled SERR# bit in the PCI Status Register is set.

31.7.1.1 Host Controller Operation Overview

The SMBus host controller is used to send commands to other SMBus slave devices. Software sets up the host controller with an address, command, and, for writes, data and optional PEC; and then tells the controller to start. When the controller has finished transmitting data on writes, or receiving data on reads, it generates an SMI# or interrupt, if enabled.



The host controller supports 8 command protocols of the SMBus interface (see *System Management Bus (SMBus) Specification,* Version 2.0): Quick Command, Send Byte, Receive Byte, Write Byte/Word, Read Byte/Word, Process Call, Block Read/Write, Block Write–Block Read Process Call, and Host Notify.

The SMBus host controller requires that the various data and command fields be setup for the type of command to be sent. When software sets the START bit, the SMBus Host controller performs the requested transaction, and interrupts the processor (or generates an SMI#) when the transaction is completed. Once a START command has been issued, the values of the "active registers" (Host Control, Host Command, Transmit Slave Address, Data 0, Data 1) should not be changed or read until the interrupt status message (INTR) has been set (indicating the completion of the command). Any register values needed for computation purposes should be saved prior to issuing of a new command, as the SMBus host controller updates all registers while completing the new command.

Slave functionality, including the Host Notify protocol, is available on the SMBus pins.

Using the SMB host controller to send commands to the PCH SMB slave port is not supported.

31.7.1.2 Command Protocols

In all of the following commands, the Host Status Register (offset 00h) is used to determine the progress of the command. While the command is in operation, the HOST_BUSY bit is set. If the command completes successfully, the INTR bit will be set in the Host Status Register. If the device does not respond with an acknowledge, and the transaction times out, the DEV_ERR bit is set.

If software sets the KILL bit in the Host Control Register while the command is running, the transaction will stop and the FAILED bit will be set after the PCH forces a time-out. In addition, if KILL bit is set during the CRC cycle, both the CRCE and DEV_ERR bits will also be set.

Quick Command

When programmed for a Quick Command, the Transmit Slave Address Register is sent. The PEC byte is never appended to the Quick Protocol. Software should force the PEC_EN bit to 0 when performing the Quick Command. Software must force the I2C_EN bit to 0 when running this command. See section 5.5.1 of the *System Management Bus (SMBus) Specification,* Version 2.0 for the format of the protocol.

Send Byte/Receive Byte

For the Send Byte command, the Transmit Slave Address and Device Command Registers are sent. For the Receive Byte command, the Transmit Slave Address Register is sent. The data received is stored in the DATA0 register. Software must force the I2C_EN bit to 0 when running this command.

The Receive Byte is similar to a Send Byte, the only difference is the direction of data transfer. See sections 5.5.2 and 5.5.3 of the *System Management Bus (SMBus) Specification,* Version 2.0 for the format of the protocol.

Write Byte/Word

The first byte of a Write Byte/Word access is the command code. The next 1 or 2 bytes are the data to be written. When programmed for a Write Byte/Word command, the Transmit Slave Address, Device Command, and Data0 Registers are sent. In addition, the Data1 Register is sent on a Write Word command. Software must force the I2C_EN bit to 0 when running this command. See section 5.5.4 of the *System Management Bus (SMBus) Specification,* Version 2.0 for the format of the protocol.

Read Byte/Word

Reading data is slightly more complicated than writing data. First the PCH must write a command to the slave device. Then it must follow that command with a repeated start condition to denote a read from that device's address. The slave then returns 1 or 2 bytes of data. Software must force the I2C_EN bit to 0 when running this command.

When programmed for the read byte/word command, the Transmit Slave Address and Device Command Registers are sent. Data is received into the DATA0 on the read byte, and the DAT0 and DATA1 registers on the read word. See section 5.5.5 of the *System Management Bus (SMBus) Specification,* Version 2.0 for the format of the protocol.

Process Call

The process call is so named because a command sends data and waits for the slave to return a value dependent on that data. The protocol is simply a Write Word followed by a Read Word, but without a second command or stop condition.

When programmed for the Process Call command, the PCH transmits the Transmit Slave Address, Host Command, DATA0 and DATA1 registers. Data received from the device is stored in the DATA0 and DATA1 registers.

The Process Call command with I2C_EN set and the PEC_EN bit set produces undefined results. Software must force either I2C_EN or PEC_EN to 0 when running this command. See section 5.5.6 of the *System Management Bus (SMBus) Specification,* Version 2.0 for the format of the protocol.

Note: For process call command, the value written into bit 0 of the Transmit Slave Address Register needs to be 0.

Note: If the I2C_EN bit is set, the protocol sequence changes slightly, the Command Code (Bits 18:11 in the bit sequence) are not sent. As a result, the slave will not acknowledge (Bit 19 in the sequence).

Block Read/Write

The PCH contains a 32-byte buffer for read and write data which can be enabled by setting bit 1 of the Auxiliary Control register at offset 0Dh in I/O space, as opposed to a single byte of buffering. This 32-byte buffer is filled with write data before transmission, and filled with read data on reception. In the PCH, the interrupt is generated only after a transmission or reception of 32 bytes, or when the entire byte count has been transmitted/received.

The byte count field is transmitted but ignored by the PCH as software will end the transfer after all bytes it cares about have been sent or received.

For a Block Write, software must either force the I2C_EN bit or both the PEC_EN and AAC bits to 0 when running this command.

The block write begins with a slave address and a write condition. After the command code the PCH issues a byte count describing how many more bytes will follow in the message. If a slave had 20 bytes to send, the first byte would be the number 20 (14h), followed by 20 bytes of data. The byte count may not be 0. A Block Read or Write is allowed to transfer a maximum of 32 data bytes.

When programmed for a block write command, the Transmit Slave Address, Device Command, and Data0 (count) registers are sent. Data is then sent from the Block Data Byte register; the total data sent being the value stored in the Data0 Register.

On block read commands, the first byte received is stored in the Data0 register, and the remaining bytes are stored in the Block Data Byte register. See section 5.5.7 of the *System Management Bus (SMBus) Specification,* Version 2.0 for the format of the protocol.

Note: For Block Write, if the I2C_EN bit is set, the format of the command changes slightly. The PCH will still send the number of bytes (on writes) or receive the number of bytes (on reads) indicated in the DATA0 register. However, it will not send the contents of the DATA0 register as part of the message. Also, if the Block Write protocol sequence changes slightly, the Byte Count (bits 27:20 in the bit sequence) are not sent. As a result, the slave will not acknowledge (bit 28 in the sequence).

Note: When operating in I^2C mode (I2C_EN bit is set), the PCH will never use the 32-byte buffer for any block commands.

I^2C* Read

This command allows the PCH to perform block reads to certain I^2C devices, such as serial E^2PROMs. The SMBus Block Read supports the 7-bit addressing mode only.

However, this does not allow access to devices using the I^2C "Combined Format" that has data bytes after the address. Typically these data bytes correspond to an offset (address) within the serial memory chips.

Note: This command is supported independent of the setting of the I2C_EN bit. The I^2C Read command with the PEC_EN bit set produces undefined results. Software must force both the PEC_EN and AAC bit to 0 when running this command.

For I^2C Read command, the value written into bit 0 of the Transmit Slave Address Register (SMB I/O register, offset 04h) needs to be 0.

The format that is used for the command is shown in Table 31-1.

Table 31-1. I^2C* Block Read (Sheet 1 of 2)

Bit	Description
1	Start
8:2	Slave Address – 7 bits
9	Write
10	Acknowledge from slave
18:11	Send DATA1 register
19	Acknowledge from slave
20	Repeated Start
27:21	Slave Address – 7 bits
28	Read

Table 31-1. I²C* Block Read (Sheet 2 of 2)

Bit	Description
29	Acknowledge from slave
37:30	Data byte 1 from slave – 8 bits
38	Acknowledge
46:39	Data byte 2 from slave – 8 bits
47	Acknowledge
–	Data bytes from slave/Acknowledge
–	Data byte N from slave – 8 bits
–	NOT Acknowledge
–	Stop

The PCH will continue reading data from the peripheral until the NAK is received.

Block Write–Block Read Process Call

The block write-block read process call is a two-part message. The call begins with a slave address and a write condition. After the command code the host issues a write byte count (M) that describes how many more bytes will be written in the first part of the message. If a master has 6 bytes to send, the byte count field will have the value 6 (0000 0110b), followed by the 6 bytes of data. The write byte count (M) cannot be 0.

The second part of the message is a block of read data beginning with a repeated start condition followed by the slave address and a Read bit. The next byte is the read byte count (N), which may differ from the write byte count (M). The read byte count (N) cannot be 0.

The combined data payload must not exceed 32 bytes. The byte length restrictions of this process call are summarized as follows:

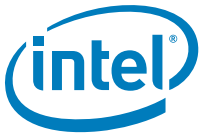
- M ≥ 1 byte
- N ≥ 1 byte
- M + N ≤ 32 bytes

The read byte count does not include the PEC byte. The PEC is computed on the total message beginning with the first slave address and using the normal PEC computational rules. It is highly recommended that a PEC byte be used with the Block Write-Block Read Process Call. Software must do a read to the command register (offset 2h) to reset the 32 byte buffer pointer prior to reading the block data register.

Note: There is no STOP condition before the repeated START condition, and that a NACK signifies the end of the read transfer.

Note: E32B bit in the Auxiliary Control register must be set when using this protocol.

See section 5.5.8 of the *System Management Bus (SMBus) Specification,* Version 2.0 for the format of the protocol.



31.7.1.3 Bus Arbitration

Several masters may attempt to get on the bus at the same time by driving the SMBDATA line low to signal a start condition. The PCH continuously monitors the SMBDATA line. When the PCH is attempting to drive the bus to a 1 by letting go of the SMBDATA line, and it samples SMBDATA low, then some other master is driving the bus and the PCH will stop transferring data.

If the PCH sees that it has lost arbitration, the condition is called a collision. The PCH will set the BUS_ERR bit in the Host Status Register, and if enabled, generate an interrupt or SMI#. The processor is responsible for restarting the transaction.

When the PCH is a SMBus master, it drives the clock. When the PCH is sending address or command as an SMBus master, or data bytes as a master on writes, it drives data relative to the clock it is also driving. It will not start toggling the clock until the start or stop condition meets proper setup and hold time. The PCH will also ensure minimum time between SMBus transactions as a master.

Note: The PCH supports the same arbitration protocol for both the SMBus and the System Management (SMLink) interfaces.

31.7.1.4 Clock Stretching

Some devices may not be able to handle their clock toggling at the rate that the PCH as an SMBus master would like. They have the capability of stretching the low time of the clock. When the PCH attempts to release the clock (allowing the clock to go high), the clock will remain low for an extended period of time.

The PCH monitors the SMBus clock line after it releases the bus to determine whether to enable the counter for the high time of the clock. While the bus is still low, the high time counter must not be enabled. Similarly, the low period of the clock can be stretched by an SMBus master if it is not ready to send or receive data.

31.7.1.5 Bus Timeout (PCH as SMBus Master)

If there is an error in the transaction, such that an SMBus device does not signal an acknowledge or holds the clock lower than the allowed Timeout time, the transaction will time out. The PCH will discard the cycle and set the DEV_ERR bit. The timeout minimum is 25 ms (800 RTC clocks). The Timeout counter inside the PCH will start after the last bit of data is transferred by the PCH and it is waiting for a response.

The 25-ms Timeout counter will not count under the following conditions:

1. BYTE_DONE_STATUS bit (SMBus I/O Offset 00h, Bit 7) is set
2. The SECOND_TO_STS bit (TCO I/O Offset 06h, Bit 1) is not set (this indicates that the system has not locked up).

31.7.1.6 Interrupts/SMI#

The PCH SMBus controller uses PIRQB# as its interrupt pin. However, the system can alternatively be set up to generate SMI# instead of an interrupt, by setting the SMBUS_SMI_EN bit.

Table 31-2, Table 31-3 and Table 31-4 specify how the various enable bits in the SMBus function control the generation of the interrupt, Host and Slave SMI, and Wake internal signals. The rows in the tables are additive, which means that if more than one row is true for a particular scenario then the Results for all of the activated rows will occur.

Table 31-2. Enable for SMBALERT#

Event	INTREN (Host Control I/O Register, Offset 02h, Bit 0)	SMB_SMI_EN (Host Configuration Register, D31:F4:Offset 40h, Bit 1)	SMBALERT_DIS (Slave Command I/O Register, Offset 11h, Bit 2)	Result
SMBALERT# asserted low (always reported in Host Status Register, Bit 5)	X	X	X	Wake generated
	X	1	0	Slave SMI# generated (SMBUS_SMI_STS)
	1	0	0	Interrupt generated

Table 31-3. Enables for SMBus Slave Write and SMBus Host Events

Event	INTREN (Host Control I/O Register, Offset 02h, Bit 0)	SMB_SMI_EN (Host Configuration Register, D31:F3:Offset 40h, Bit 1)	Event
Slave Write to Wake/SMI# Command	X	X	Wake generated when asleep. Slave SMI# generated when awake (SMBUS_SMI_STS).
Slave Write to SMLINK_SLAVE_SMI Command	X	X	Slave SMI# generated when in the S0 state (SMBUS_SMI_STS)
Any combination of Host Status Register [4:1] asserted	0	X	None
	1	0	Interrupt generated
	1	1	Host SMI# generated

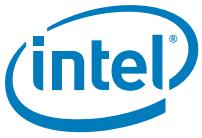
Table 31-4. Enables for the Host Notify Command

HOST_NOTIFY_INTREN (Slave Control I/O Register, Offset 11h, Bit 0)	SMB_SMI_EN (Host Config Register, D31:F4:Off40h, Bit 1)	HOST_NOTIFY_WKEN (Slave Control I/O Register, Offset 11h, Bit 1)	Result
0	X	0	None
X	X	1	Wake generated
1	0	X	Interrupt generated
1	1	X	Slave SMI# generated (SMBUS_SMI_STS)

31.7.1.7 SMBus CRC Generation and Checking

If the AAC bit is set in the Auxiliary Control register, the PCH automatically calculates and drives CRC at the end of the transmitted packet for write cycles, and will check the CRC for read cycles. It will not transmit the contents of the PEC register for CRC. The PEC bit must not be set in the Host Control register if this bit is set, or unspecified behavior will result.

If the read cycle results in a CRC error, the DEV_ERR bit and the CRCE bit in the Auxiliary Status register at Offset 0Ch will be set.



31.7.2 SMBus Slave Interface

The PCH SMBus Slave interface is accessed using the SMBus. The SMBus slave logic will not generate or handle receiving the PEC byte and will only act as a Legacy Alerting Protocol device. The slave interface allows the PCH to decode cycles, and allows an external microcontroller to perform specific actions.

Key features and capabilities include:

- Supports decode of three types of messages: Byte Write, Byte Read, and Host Notify.
- Receive Slave Address register: This is the address that the PCH decodes. A default value is provided so that the slave interface can be used without the processor having to program this register.
- Receive Slave Data register in the SMBus I/O space that includes the data written by the external microcontroller.
- Registers that the external microcontroller can read to get the state of the PCH.
- Status bits to indicate that the SMBus slave logic caused an interrupt or SMI# due to the reception of a message that matched the slave address.
  - — Bit 0 of the Slave Status Register for the Host Notify command
  - — Bit 16 of the SMI Status Register for all others

Note: The external microcontroller should not attempt to access the PCH SMBus slave logic until either:

- — 800 milliseconds after both: RTCRST# is high and RSMRST# is high, OR
- — The PLTRST# de-asserts

If a master leaves the clock and data bits of the SMBus interface at 1 for 50 µs or more in the middle of a cycle, the PCH slave logic's behavior is undefined. This is interpreted as an unexpected idle and should be avoided when performing management activities to the slave logic.

Note: When an external microcontroller accesses the SMBus Slave Interface over the SMBus, a translation in the address is needed to accommodate the least significant bit used for read/write control. For example, if the PCH slave address (RCV_SLVA) is left at 44h (default), the external micro controller would use an address of 88h/89h (write/read).

31.7.2.1 Format of Slave Write Cycle

The external master performs Byte Write commands to the PCH SMBus Slave I/F. The "Command" field (bits 11:18) indicate which register is being accessed. The Data field (bits 20:27) indicates the value that should be written to that register.

Table 31-5 has the values associated with the registers.

Table 31-5. Slave Write Registers

Register	Function
0	Command Register. See Table 31-6 for valid values written to this register.
1–3	Reserved
4	Data Message Byte 0
5	Data Message Byte 1
6–7	Reserved
8	Reserved
9–FFh	Reserved
Note: The external microcontroller is responsible to make sure that it does not update the contents of the data byte registers until they have been read by the system processor. The PCH overwrites the old value with any new value received. A race condition is possible where the new value is being written to the register just at the time it is being read. The PCH will not attempt to cover this race condition (that is, unpredictable results in this case).	

Table 31-6. Command Types (Sheet 1 of 2)

Command Type	Description
0	Reserved
1	**WAKE/SMI#.** This command wakes the system if it is not already awake. If system is already awake, an SMI# is generated. ***Note:*** The SMB_WAK_STS bit will be set by this command, even if the system is already awake. The SMI handler should then clear this bit.
2	**Unconditional Powerdown.** This command sets the PWRBTNOR_STS bit, and has the same effect as the Powerbutton Override occurring.
3	**HARD RESET WITHOUT CYCLING:** This command causes a hard reset of the system (does not include cycling of the power supply). This is equivalent to a write to the CF9h register with Bits 2:1 set to 1, but Bit 3 set to 0. ***Note:*** This command is only available in S0. All attempts to trigger a host reset without power cycle while the system is in Sx are dropped
4	**HARD RESET SYSTEM.** This command causes a hard reset of the system (including cycling of the power supply). This is equivalent to a write to the CF9h register with Bits 3:1 set to 1. **Note:** The command is supported in the following scenarios: • If the system is in Sx/M3or Sx/M3-PG, the command is supported. • If the system is in Sx/Moff, the command is supported if performed after a graceful Sx entry (i.e. if the platform was put to sleep or turned off via a write to the SLP_TYP/ SLP_EN fields by the OS or BIOS). Otherwise, the command is not supported.
5	**Disable the TCO Messages.** This command will disable the PCH from sending Heartbeat and Event messages. Once this command has been executed, Heartbeat and Event message reporting can only be re-enabled by assertion and de-assertion of the RSMRST# signal.
6	**WD RELOAD:** Reload watchdog timer.
7	Reserved

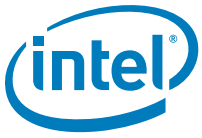


Table 31-6. Command Types (Sheet 2 of 2)

Command Type	Description
8	**SMLINK_SLV_SMI.** When the PCH detects this command type while in the S0 state, it sets the SMLINK_SLV_SMI_STS bit. This command should only be used if the system is in an S0 state. If the message is received during S3–S5 states, the PCH acknowledges it, but the SMLINK_SLV_SMI_STS bit does not get set. ***Note:*** It is possible that the system transitions out of the S0 state at the same time that the SMLINK_SLV_SMI command is received. In this case, the SMLINK_SLV_SMI_STS bit may get set but not serviced before the system goes to sleep. Once the system returns to S0, the SMI associated with this bit would then be generated. Software must be able to handle this scenario.
9–FFh	Reserved.

31.7.2.2 Format of Read Command

The external master performs Byte Read commands to the PCH SMBus Slave interface. The "Command" field (bits 18:11) indicate which register is being accessed. The Data field (bits 30:37) contains the value that should be read from that register.

Table 31-7. Slave Read Cycle Format

Bit	Description	Driven By	Comment
1	Start	External Microcontroller	
2–8	Slave Address - 7 bits	External Microcontroller	Must match value in Receive Slave Address register
9	Write	External Microcontroller	Always 0
10	ACK	PCH	
11–18	Command code – 8 bits	External Microcontroller	Indicates which register is being accessed. See Table 31-8 for a list of implemented registers.
19	ACK	PCH	
20	Repeated Start	External Microcontroller	
21–27	Slave Address - 7 bits	External Microcontroller	Must match value in Receive Slave Address register
28	Read	External Microcontroller	Always 1
29	ACK	PCH	
30–37	Data Byte	PCH	Value depends on register being accessed. See Table 31-8 for a list of implemented registers.
38	NOT ACK	External Microcontroller	
39	Stop	External Microcontroller	

Table 31-8. Data Values for Slave Read Registers (Sheet 1 of 2)

Register	Bits	Description
0	7:0	Reserved for capabilities indication. Should always return 00h. Future chips may return another value to indicate different capabilities.
1	2:0	**System Power State** 000 = S0 011 = S3 100 = S4 101 = S5 Others = Reserved
	7:3	Reserved

Table 31-8. Data Values for Slave Read Registers (Sheet 2 of 2)

Register	Bits	Description
2	3:0	Reserved
	7:4	Reserved
3	5:0	**Watchdog Timer current value** ***Note:*** The Watchdog Timer has 10 bits, but this field is only 6 bits. If the current value is greater than 3Fh, the PCH will always report 3Fh in this field.
	7:6	Reserved
4	0	**Intruder Detect**. 1 = The Intruder Detect (INTRD_DET) bit is set. This indicates that the system cover has probably been opened.
	1	**Temperature Event**. 1 = Temperature Event occurred. This bit will be set if the PCH's THRM# input signal is active. Else this bit will read "0."
	2	**DOA Processor Status**. This bit will be 1 to indicate that the processor is dead
	3	1 = **SECOND_TO_STS** bit set. This bit will be set after the second Timeout (SECOND_TO_STS bit) of the Watchdog Timer occurs.
	6:4	Reserved. Will always be 0, but software should ignore.
	7	**SMBALERT# Status.** Reflects the value of the SMBALERT# pin (when the pin is configured to SMBALERT#). Valid only if SMBALERT_DISABLE = 0. Value always returns 1 if SMBALERT_DISABLE = 1.
5	0	**FWH bad bit.** This bit will be 1 to indicate that the FWH read returned FFh, which indicates that it is probably blank.
	1	**Battery Low Status.** 1 if the BATLOW# pin a low.
	2	**SYS_PWROK Failure Status:** This bit will be 1 if the SYSPWR_FLR bit in the GEN_PMCON_2 register is set.
	3	Reserved
	4	Reserved
	5	**POWER_OK_BAD:** Indicates the failure core power well ramp during boot/resume. This bit will be active if the SLP_S3# pin is de-asserted and PCH_PWROK pin is not asserted.
	6	**Thermal Trip**: This bit will shadow the state of processor Thermal Trip status bit (CTS). Events on signal will not create an event message
	7	Reserved: Default value is "X" ***Note:*** Software should not expect a consistent value when this bit is read through SMBUS/SMLink
6	7:0	Contents of the Message 1 register.
7	7:0	Contents of the Message 2 register.
8	7:0	Contents of the WDSTATUS register.
9	7:0	Seconds of the RTC
A	7:0	Minutes of the RTC
B	7:0	Hours of the RTC
C	7:0	"Day of Week" of the RTC
D	7:0	"Day of Month" of the RTC
E	7:0	Month of the RTC
F	7:0	Year of the RTC
10h–FFh	7:0	Reserved

31.7.2.2.1 Behavioral Notes

According to SMBus protocol, Read and Write messages always begin with a Start bit—Address—Write bit sequence. When the PCH detects that the address matches the value in the Receive Slave Address register, it will assume that the protocol is always followed and ignore the Write bit (Bit 9) and signal an Acknowledge during bit 10. In other words, if a Start—Address—Read occurs (which is invalid for SMBus Read or Write protocol), and the address matches the PCH's Slave Address, the PCH will still grab the cycle.

Also according to SMBus protocol, a Read cycle contains a Repeated Start—Address—Read sequence beginning at Bit 20. Once again, if the Address matches the PCH's Receive Slave Address, it will assume that the protocol is followed, ignore bit 28, and proceed with the Slave Read cycle.

Note: An external microcontroller must not attempt to access the PCH's SMBus Slave logic until at least 1 second after both RTCRST# and RSMRST# are de-asserted (high).

Note: Until at least 1 second after both RTCRST# and RSMRST# are de-asserted (high).

31.7.2.3 Slave Read of RTC Time Bytes

The PCH SMBus slave interface allows external SMBus master to read the internal RTC's time byte registers.

The RTC time bytes are internally latched by the PCH's hardware whenever RTC time is not changing and SMBus is idle. This ensures that the time byte delivered to the slave read is always valid and it does not change when the read is still in progress on the bus. The RTC time will change whenever hardware update is in progress, or there is a software write to the RTC time bytes.

The PCH SMBus slave interface only supports Byte Read operation. The external SMBus master will read the RTC time bytes one after another. It is software's responsibility to check and manage the possible time rollover when subsequent time bytes are read.

For example, assuming the RTC time is 11 hours: 59 minutes: 59 seconds. When the external SMBus master reads the hour as 11, then proceeds to read the minute, it is possible that the rollover happens between the reads and the minute is read as 0. This results in 11 hours: 0 minutes instead of the correct time of 12 hours: 0 minutes. Unless it is certain that rollover will not occur, software is required to detect the possible time rollover by reading multiple times such that the read time bytes can be adjusted accordingly if needed.

31.7.2.4 Format of Host Notify Command

The PCH tracks and responds to the standard Host Notify command as specified in the *System Management Bus (SMBus) Specification,* Version 2.0. The host address for this command is fixed to 0001000b. If the PCH already has data for a previously-received host notify command which has not been serviced yet by the host software (as indicated by the HOST_NOTIFY_STS bit), then it will NACK following the host address byte of the protocol. This allows the host to communicate non-acceptance to the master and retain the host notify address and data values for the previous cycle until host software completely services the interrupt.

Note: Host software must always clear the HOST_NOTIFY_STS bit after completing any necessary reads of the address and data registers.

Table 31-9 shows the Host Notify format.

Table 31-9. Host Notify Format

Bit	Description	Driven By	Comment
1	Start	External Master	
8:2	SMB Host Address – 7 bits	External Master	Always 0001_000
9	Write	External Master	Always 0
10	ACK (or NACK)	PCH	PCH NACKs if HOST_NOTIFY_STS is 1
17:11	Device Address – 7 bits	External Master	Indicates the address of the master; loaded into the Notify Device Address Register
18	Unused – Always 0	External Master	7-bit-only address; this bit is inserted to complete the byte
19	ACK	PCH	
27:20	Data Byte Low – 8 bits	External Master	Loaded into the Notify Data Low Byte Register
28	ACK	PCH	
36:29	Data Byte High – 8 bits	External Master	Loaded into the Notify Data High Byte Register
37	ACK	PCH	
38	Stop	External Master	

31.7.2.5 Format of Read Command

The external master performs Byte Read commands to the PCH SMBus Slave interface. The "Command" field (bits 18:11) indicate which register is being accessed. The Data field (bits 30:37) contains the value that should be read from that register.

Table 31-10. Slave Read Cycle Format

Bit	Description	Driven By	Comment
1	Start	External Microcontroller	
2–8	Slave Address - 7 bits	External Microcontroller	Must match value in Receive Slave Address register
9	Write	External Microcontroller	Always 0
10	ACK	PCH	
11–18	Command code – 8 bits	External Microcontroller	Indicates which register is being accessed. See Table 31-11 for a list of implemented registers.
19	ACK	PCH	
20	Repeated Start	External Microcontroller	
21–27	Slave Address - 7 bits	External Microcontroller	Must match value in Receive Slave Address register
28	Read	External Microcontroller	Always 1
29	ACK	PCH	
30–37	Data Byte	PCH	Value depends on register being accessed. See Table 31-11 for a list of implemented registers.
38	NOT ACK	External Microcontroller	
39	Stop	External Microcontroller	

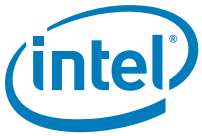


Table 31-11. Data Values for Slave Read Registers (Sheet 1 of 2)

Register	Bits	Description
0	7:0	Reserved for capabilities indication. Should always return 00h. Future chips may return another value to indicate different capabilities.
1	2:0	**System Power State** 000 = S0 011 = S3 100 = S4 101 = S5 Others = Reserved
	7:3	Reserved
2	3:0	Reserved
	7:4	Reserved
3	5:0	**Watchdog Timer current value** ***Note:*** The Watchdog Timer has 10 bits, but this field is only 6 bits. If the current value is greater than 3Fh, the PCH will always report 3Fh in this field.
	7:6	Reserved
4	0	**Intruder Detect.** 1 = The Intruder Detect (INTRD_DET) bit is set. This indicates that the system cover has probably been opened.
	1	**Temperature Event.** 1 = Temperature Event occurred. This bit will be set if the PCH's THRM# input signal is active. Else this bit will read "0."
	2	**DOA Processor Status**. This bit will be 1 to indicate that the processor is dead
	3	1 = **SECOND_TO_STS** bit set. This bit will be set after the second Timeout (SECOND_TO_STS bit) of the Watchdog Timer occurs.
	6:4	Reserved. Will always be 0, but software should ignore.
	7	**SMBALERT# Status.** Reflects the value of the GPIO11/SMBALERT# pin (when the pin is configured as SMBALERT#). Valid only if SMBALERT_DISABLE = 0. Value always returns 1 if SMBALERT_DISABLE = 1. (high = 1, low = 0).
5	0	**FWH bad bit.** This bit will be 1 to indicate that the FWH read returned FFh, which indicates that it is probably blank.
	1	**Battery Low Status**. 1 if the BATLOW# pin is a 0.
	2	**SYS_PWROK Failure Status:** This bit will be 1 if the SYSPWR_FLR bit in the GEN_PMCON_2 register is set.
	3	Reserved
	4	Reserved
	5	**POWER_OK_BAD.** Indicates the failure core power well ramp during boot/resume. This bit will be active if the SLP_S3# pin is de-asserted and PCH_PWROK pin is not asserted.
	6	**Thermal Trip**. This bit will shadow the state of processor Thermal Trip status bit (CTS). Events on signal will not create an event message
	7	Reserved: Default value is "X" ***Note:*** Software should not expect a consistent value when this bit is read through SMBUS/SMLink
6	7:0	Contents of the Message 1 register.
7	7:0	Contents of the Message 2 register.
8	7:0	Contents of the WDSTATUS register.
9	7:0	Seconds of the RTC
A	7:0	Minutes of the RTC
B	7:0	Hours of the RTC

Table 31-11. Data Values for Slave Read Registers (Sheet 2 of 2)

Register	Bits	Description
C	7:0	"Day of Week" of the RTC
D	7:0	"Day of Month" of the RTC
E	7:0	Month of the RTC
F	7:0	Year of the RTC
10h–FFh	7:0	Reserved

Table 31-12. Enables for SMBus Slave Write and SMBus Host Events

Event	INTREN (Host Control I/O Register, Offset 02h, Bit 0)	SMB_SMI_EN (Host Configuration Register, D31:F3:Offset 40h, Bit 1)	Event
Slave Write to Wake/SMI# Command	X	X	Wake generated when asleep. Slave SMI# generated when awake (SMBUS_SMI_STS)
Slave Write to SMLINK_SLAVE_SMI Command	X	X	Slave SMI# generated when in the S0 state (SMBUS_SMI_STS)
Any combination of Host Status Register [4:1] asserted	0	X	None
	1	0	Interrupt generated
	1	1	Host SMI# generated

§ §

32 Serial Peripheral Interface (SPI)

32.1 Acronyms

Acronyms	Description
MISO	Master In Slave Out
MOSI	Master Out Slave In
SPI	Serial Peripheral Interface

32.2 References

None

32.3 Overview

The PCH provides one Serial Peripheral Interface (SPI). The interface implements 3 Chip Select signals (CS#), allowing up to two flash devices and one TPM device to be connected to the PCH. The CS0# and CS1# are used for flash devices and CS2# is dedicated to TPM.

The SPI interfaces support either 1.8V or 3.3V.

Note: The SPI interface covered in this chapter is for flash and TPM support only. This interface is distinct from other SPI described in this document such as the Generic SPI (GSPI).

32.4 Signal Description

Name	Type	Description
SPI0_CLK	O	**SPI Clock**: SPI clock signal for the common flash/TPM interface. Supports 17 MHz, 30 MHz and 48 MHz.
SPI0_CS0#	O	**SPI Chip Select 0**: Used to select the primary SPI Flash device. ***Note:*** This signal cannot be used for any other type of device than SPI Flash.
SPI0_CS1#	O	**SPI Chip Select 1**: Used to select an optional secondary SPI Flash device. ***Note:*** This signal cannot be used for any other type of device than SPI Flash.
SPI0_CS2#	O	**SPI Chip Select 2:** Used to select the TPM device if it is connected to the SPI interface; it cannot be used for any other type of device. ***Note:*** TPM can be configured through soft straps to operate over LPC or SPI, but no more than 1 TPM is allowed in the system.
SPI0_MOSI	I/O	**SPI Master OUT Slave IN**: Defaults as a data output pin for PCH in Dual Output Fast Read mode. Can be configured with a Soft Strap as a bidirectional signal (SPI_IO0) to support the new Dual I/O Fast Read, Quad I/O Fast Read and Quad Output Fast Read modes.

Name	Type	Description
SPI0_MISO	I/O	**SPI Master IN Slave OUT**: Defaults as a data input pin for PCH in Dual Output Fast Read mode. Can be configured with a Soft Strap as a bidirectional signal (SPI_IO1) to support the new Dual I/O Fast Read, Quad I/O Fast Read and Quad Output Fast Read modes.
SPI0_IO[3:2]	I/O	**SPI Data I/O:** A bidirectional signal used to support Dual I/O Fast Read, Quad I/O Fast Read and Quad Output Fast Read modes. This signal is not used in Dual Output Fast Read mode.

32.5 Integrated Pull-Ups and Pull-Downs

Signal	Resistor Type	Value	Notes
SPI0_CLK	Pull-down	15K - 40K	
SPI0_MOSI	Pull-up	15K - 40K	
SPI0_MISO	Pull-up	15K - 40K	
SPI0_CS[2:0]#	Pull-down	15K - 40K	
SPI0_IO[2:3]	Pull-up	15K - 40K	

32.6 I/O Signal Planes and States

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
SPI0_CLK	Primary	Internal Pull-down (See Note 1)	Driven Low	Driven Low	Off
SPI0_CLK	Primary	Undriven (See Note 1)	Driven Low	Driven Low	Off
SPI0_MOSI	Primary	Internal Pull-up (See Note 1)	Driven Low	Driven Low	Off
SPI0_MISO	Primary	Internal Pull-up (See Note 1)	Internal Pull-up	Internal Pull-up	Off
SPI0_CS[2:0]#	Primary	Internal Pull-down (See Note 1)	Driven High	Driven High	Off
SPI0_CS[2:0]#	Primary	Undriven (See Note 1)	Driven High	Driven High	Off
SPI0_IO[3:2]	Primary	Internal Pull-up (See Note 1)	Internal Pull-up	Internal Pull-up	Off
Notes: 1.					
Notes: 1. Pins are tri-stated prior to RSMRST# de-assertion.					

32.7 Functional Description

32.7.1 SPI for Flash

32.7.1.1 Overview

The PCH supports up to two SPI flash devices using two separate Chip Select pins. The maximum size of flash supported is determined by the SFDP-discovered addressing capability of each device. Each component can be up to 16 MB using 3-byte addressing or 64 MB using 4-byte addressing.

The PCH SPI interface supports approximate frequencies of 17-MHz, 30-MHz, and 48-MHz. A flash device meeting 66-MHz timing is required for 48-MHz operation.

The SPI interface supports either 3.3V or 1.8V.

A SPI Flash device on Chip Select 0 (SPI_CS0#) with a valid descriptor MUST be attached directly to the PCH.

The PCH supports fast read which consist of:

1. Dual Output Fast Read (Single Input Dual Output)
2. Dual I/O Fast Read (Dual Input Dual Output)
3. Quad Output Fast Read (Single Input Quad Output)
4. Quad I/O Fast Read (Quad Input Quad Output)

The PCH SPI has a third chip select SPI_CS2# for TPM support over SPI. TPM Bus will use SPI_CLK, SPI_MISO, SPI_MOSI and SPI_CS2# SPI signals.

Notes:

1. If Boot BIOS Strap =’00’ then LPC is selected as the location for BIOS. BIOS may still be placed on LPC, but all platforms with the PCH require a SPI flash connected directly to the PCH's SPI bus with a valid descriptor connected to Chip Select 0 in order to boot.
2. When SPI is selected by the Boot BIOS Destination Strap and a SPI device is detected by the PCH, LPC based BIOS flash is disabled.

32.7.1.2 SPI Supported Features

32.7.1.2.1 Descriptor Mode

Descriptor Mode is required for all SKUs of the PCH. Non-Descriptor Mode is not supported.

32.7.1.2.2 SPI Flash Regions

In Descriptor Mode the Flash is divided into five separate regions.

Table 32-1. SPI Flash Regions (Sheet 1 of 2)

Region	Content
0	Flash Descriptor
1	BIOS
2	Intel Management Engine

Table 32-1. SPI Flash Regions (Sheet 2 of 2)

Region	Content
3	Gigabit Ethernet
4	Platform Data
8	EC

Only four masters can access the regions: Host processor running BIOS code, Integrated Gigabit Ethernet and Host processor running Gigabit Ethernet Software, Intel Management Engine, and the EC.

The Flash Descriptor and Intel® ME region are the only required regions. The Flash Descriptor has to be in region 0 and region 0 must be located in the first sector of Device 0 (Offset 0). All other regions can be organized in any order.

Regions can extend across multiple components, but must be contiguous.

Flash Region Sizes

SPI flash space requirements differ by platform and configuration. The Flash Descriptor requires one 4-KB or larger block. GbE requires two 4-KB or larger blocks. The amount of flash space consumed is dependent on the erase granularity of the flash part and the platform requirements for the Intel® ME and BIOS regions. The Intel ME region contains firmware to support Intel Active Management Technology and other Intel ME capabilities.

Table 32-2. Region Size Versus Erase Granularity of Flash Components

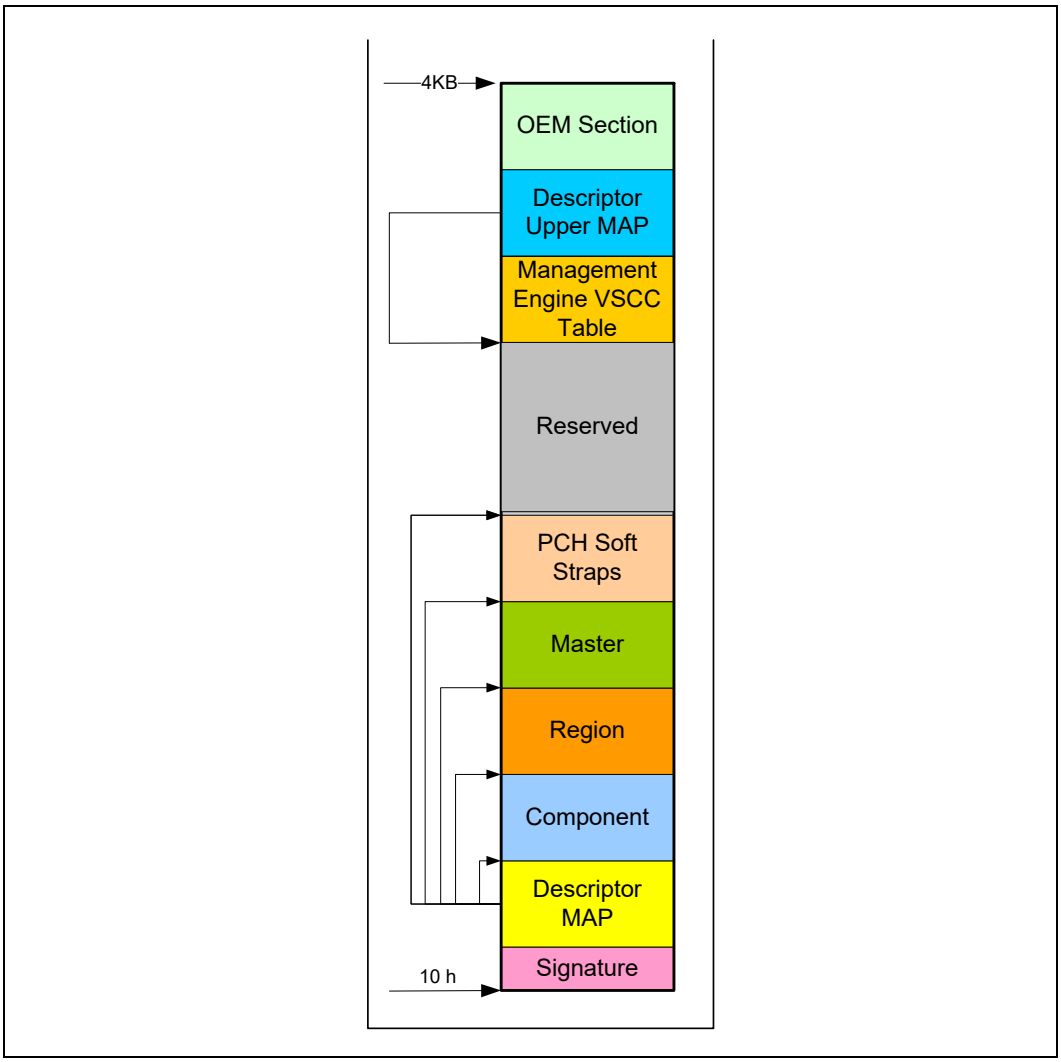
Region	Size with 4-KB Blocks	Size with 8-KB Blocks	Size with 64-KB Blocks
Descriptor	4 KB	8 KB	64 KB
GbE	8 KB	16 KB	128 KB
BIOS	Varies by Platform	Varies by Platform	Varies by Platform
Intel® ME	Varies by Platform	Varies by Platform	Varies by Platform
EC	Varies by Platform	Varies by Platform	Varies by Platform

32.7.1.3 Flash Descriptor

The bottom sector of the flash component 0 contains the Flash Descriptor. The maximum size of the Flash Descriptor is 4 KB. If the block/sector size of the SPI flash device is greater than 4 KB, the flash descriptor will only use the first 4 KB of the first block. The flash descriptor requires its own block at the bottom of memory (00h). The information stored in the Flash Descriptor can only be written during the manufacturing process as its read/write permissions must be set to read only when the computer leaves the manufacturing floor.

The Flash Descriptor is made up of eleven sections as shown in Figure 32-1.

Figure 32-1. Flash Descriptor Regions



- The Flash signature selects Descriptor Mode as well as verifies if the flash is programmed and functioning. The data at the bottom of the flash (offset 10h) must be 0FF0A55Ah in order to be in Descriptor mode.
- The Descriptor map has pointers to the other five descriptor sections as well as the size of each.
- The component section has information about the SPI flash in the system including: the number of components, density of each, invalid instructions (such as chip erase), and frequencies for read, fast read and write/erase instructions.
- The Region section points to the three other regions as well as the size of each region.
- The master region contains the security settings for the flash, granting read/write permissions for each region and identifying each master by a requestor ID.
- The processor and PCH Soft Strap sections contain processor and PCH configurable parameters.

- The Reserved region between the top of the processor strap section and the bottom of the OEM Section is reserved for future chipset usages.
- The Descriptor Upper MAP determines the length and base address of the Management Engine VSCC Table.
- The Management Engine VSCC Table holds the JEDEC ID and the VSCC information of the entire SPI Flash supported by the NVM image.
- OEM Section is 256 bytes reserved at the top of the Flash Descriptor for use by OEM.

32.7.1.3.1 Descriptor Master Region

The master region defines read and write access setting for each region of the SPI device. The master region recognizes four masters: BIOS, Gigabit Ethernet, Management Engine, and EC. Each master is only allowed to do direct reads of its primary regions.

Table 32-3. Region Access Control Table

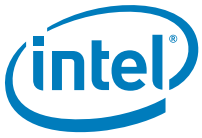
Master Read/Write Access				
Region	**Processor and BIOS**	**Intel® ME**	**GbE Controller**	**EC**
Descriptor	N/A	N/A	N/A	N/A
BIOS	Processor and BIOS can always read from and write to BIOS Region	Read/Write	Read/Write	Read/Write
Intel® Management Engine (CSME)	Read/Write	Intel® ME can always read from and write to Intel® ME Region	Read/Write	Read/Write
Gigabit Ethernet	Read/Write	Read/Write	GbE software can always read from and write to GbE region	Read/Write
Platform Data Region	N/A	N/A	N/A	N/A
EC	N/A	N/A	N/A	EC can always read from and write to EC region

32.7.1.4 Flash Access

There are two types of accesses: Direct Access and Program Register Accesses.

32.7.1.4.1 Direct Access

- Masters are allowed to do direct read only of their primary region
  - — Gigabit Ethernet region can only be directly accessed by the Gigabit Ethernet controller. Gigabit Ethernet software must use Program Registers to access the Gigabit Ethernet region.
- Master's Host or Management Engine virtual read address is converted into the SPI Flash Linear Address (FLA) using the Flash Descriptor Region Base/Limit registers



Direct Access Security

- Requester ID of the device must match that of the primary Requester ID in the Master Section
- Calculated Flash Linear Address must fall between primary region base/limit
- Direct Write not allowed
- Direct Read Cache contents are reset to 0's on a read from a different master
  - Supports the same cache flush mechanism in ICH7 which includes Program Register Writes.

32.7.1.4.2 Program Register Access

- Program Register Accesses are not allowed to cross a 4-KB boundary and can not issue a command that might extend across two components
- Software programs the FLA corresponding to the region desired
  - Software must read the devices Primary Region Base/Limit address to create a FLA.

Register Access Security

- Only primary region masters can access the registers

Note: Processor running Gigabit Ethernet software can access Gigabit Ethernet registers:

- Masters are only allowed to read or write those regions they have read/write permission
- Using the Flash Region Access Permissions, one master can give another master read/write permissions to their area
- Using the five Protected Range registers, each master can add separate read/write protection above that granted in the Flash Descriptor for their own accesses
  - Example: BIOS may want to protect different regions of BIOS from being erased
  - Ranges can extend across region boundaries

32.7.2 SPI Support for TPM

The PCH's SPI flash controller supports a discrete TPM on the platform via its dedicated SPI0_CS#2 signal. The platform must have no more than 1 TPM.

SPI controller supports accesses to SPI TPM at approximately 17 MHz, 30 MHz or 48 MHz, depending on the PCH soft strap. 17 MHz is the reset default; a valid PCH soft strap setting overrides the requirement for the 17 MHz. SPI TPM device must support a clock of 17 MHz, and thus should handle 15-20 MHz.

TPM requires the support for the interrupt routing. However, the TPM's interrupt pin is routed to the PCH's PIRQ pin. Thus, TPM interrupt is completely independent from the SPI controller.

Note that the SPI controller is configurable to prevent TPM access when the descriptor is invalid (or no flash is attached).

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33 Testability

33.1 JTAG

33.1.1 Acronyms

Acronyms	Description
BSDL	Boundary Scan Description Language
IEEE	Institute of Electrical and Electronics Engineers
I/O	Input/Output
I/OD	Input/Output Open Drain
JTAG	Joint Test Action Group

33.1.2 References

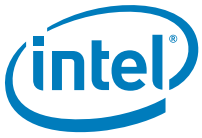
Specification	Location
IEEE Standard Test Access Port and Boundary Scan Architecture	http://standards.ieee.org/findstds/standard/1149.1-2013.html

33.1.3 Overview

This section contains information regarding the PCH testability signals that provide access to JTAG, run control, system control, and observation resources. PCH JTAG (TAP) ports are compatible with the IEEE Standard Test Access Port and Boundary Scan Architecture 1149.1 and 1149.6 Specification, as detailed per device in each BSDL file. JTAG Pin definitions are from IEEE Standard Test Access Port and Boundary-Scan. Architecture (IEEE Std. 1149.1-2001)

33.1.4 Signal Description

Name	Type	Description
JTAG_TCK	I/O	**Test Clock Input (TCK):** The test clock input provides the clock for the JTAG test logic.
JTAG_TMS	I/OD	**Test Mode Select (TMS):** The signal is decoded by the Test Access Port (TAP) controller to control test operations.
JTAG_TDI	I/OD	**Test Data Input (TDI):** Serial test instructions and data are received by the test logic at TDI.
JTAG_TDO	I/OD	**Test Data Output (TDO):** TDO is the serial output for test instructions and data from the test logic defined in this standard.
JTAGX	I/O	This pin is used to support merged debug port topologies.
ITP_PMODE	O	This signal is used to transmit processor and PCH power/reset information to the ITP Debugger.
PCH_TRIGIN	I	From CPU, for cross die triggering for debug trace
PCH_TRIGOUT	O	To CPU IOT for cross die triggering
PREQ#	I/ OD	From PCH to CPU run control by DCI for closed chassis testing



Name	Type	Description
PRDY#	I/ OD	Acknowledge from CPU for run control
CPU_TRST#	O	JTAG output from DCI to CPU

33.1.5 I/O Signal Planes and States

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
JTAG_TCK	Primary	Internal PD	Internal PD	Internal PD	Off
JTAG_TMS	Primary	Internal PU	Internal PU	Internal PU	Off
JTAG_TDI	Primary	Internal PU	Internal PU	Internal PU	Off
JTAG_TDO	Primary	Undriven	Undriven	Undriven	Off
JTAGX[1]	Primary	Internal PU (as TDO)/Internal PD (as TCK)	Internal PU/ Internal PD	Internal PU/ Internal PD	Off
ITP_PMODE[2]	Primary	Internal PU	Internal PU	Internal PU	Off
PCH_TRIGIN	Primary	Internal PD	Internal PD	Undriven	Off
PCH_TRIGOUT	Primary	Internal PD	Internal PD	Undriven	Off
PREQ#	Primary	Internal PU	Internal PU	Undriven	Off
PRDY#	Primary	Internal PU	Internal PU	Undriven	Off
CPU_TRST#	Primary	Internal PD	Internal PD	Internal PD	Off

Notes:

1. This signal is used in common JTAG topology to take in last device's TDO to DCI. The only planned supported topology is the Shared Topology. Thus, this pin will operate as TCK mode.
2. This pin is connected to HOOK[6] on the merged debug topology.

33.2 Intel® Trace Hub (Intel® TH)

33.2.1 Overview

Intel® Trace Hub is a debug architecture that unifies hardware and software system visibility. Intel® Trace Hub is not merely intended for hardware debug or software debug, but full system debug. This includes debugging hardware and software as they interact and produce complex system behavior. Intel® Trace Hub defines new features and also leverages some existing debug technologies to provide a complete framework for hardware and software co-debug, software development and tuning, as well as overall system performance optimization.

Intel® Trace Hub is a set of silicon features with supported software API. The primary purpose is to collect trace data from different sources in the system and combine them into a single output stream with time-correlated to each other. Intel® Trace Hub uses common hardware interface for collecting time-correlated system traces through standard destinations. Intel® Trace Hub adopts industry standard (MIPI* STPv2) debug methodology for system debug and software development.

There are multiple destinations to receive the trace data from Intel® Trace Hub:

- Direct Connect Interface (DCI)
  - — BSSB Hosting DCI
  - — USB3 Hosting DCI

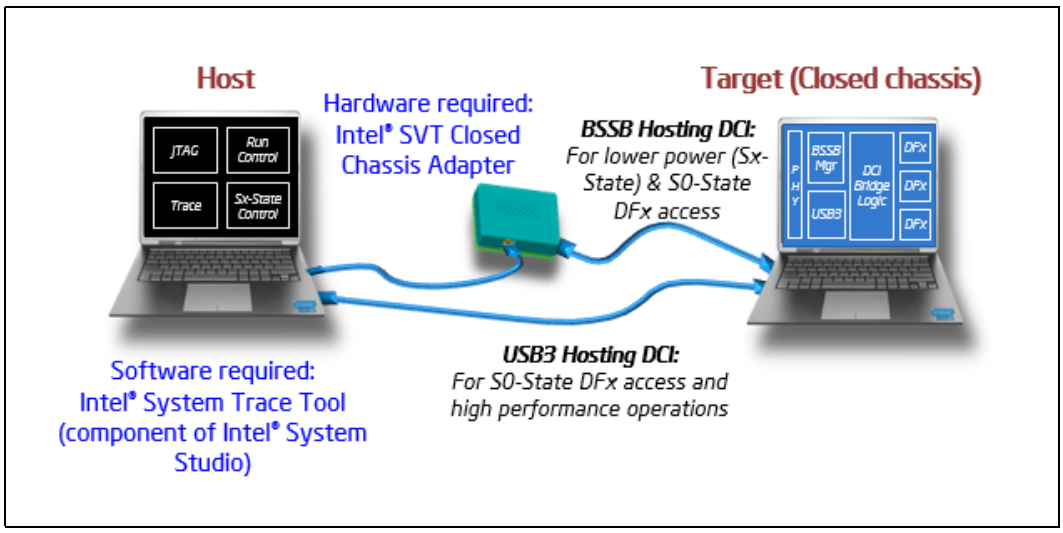
- System Memory

There are multiple trace sources planned to be supported in the platform:

- BIOS
- CSME
- AET (Architecture Event Trace)
- PCH Power Management Event Trace
- PCH Hardware Signals
- Windows* ETW (for driver or application)

33.2.2 Platform Setup

Figure 33-1. Platform Setup with Intel® Trace Hub



33.3 Direct Connect Interface (DCI)

Direct Connect Interface (DCI) is a new debug transport technology to enable closed chassis debug through any of USB3 ports out from Intel silicon. Some bridging logic is embedded in the silicon to "bridge" the gap between standard I/O ports and the debug interfaces including JTAG, probe mode, hooks, trace infrastructure, and etc. To control the operation of this embedded logic, a DCI packet based protocol is invented which controls and data can be sent or received. This protocol can operate over a few different physical transport paths to the target which known as "hosting interfaces".

Note: DCI and USB based debugger (kernel level debugger) are mutually exclusive.

There are two types of DCI hosting interfaces in the platform:

- BSSB Hosting DCI
- USB3 Hosting DCI

Supported capabilities in DCI are:

- Closed Chassis Debug at S0 & Sx State
- JTAG Access & Run Control (Probe Mode)

- System Tracing with Intel® Trace Hub

Debug host software that support DCI are:

- Intel® ITP II Platform Debug Toolkit (PDT)
- Intel® System Studio (ISS)

33.3.1 Boundary Scan Side Band (BSSB) Hosting DCI

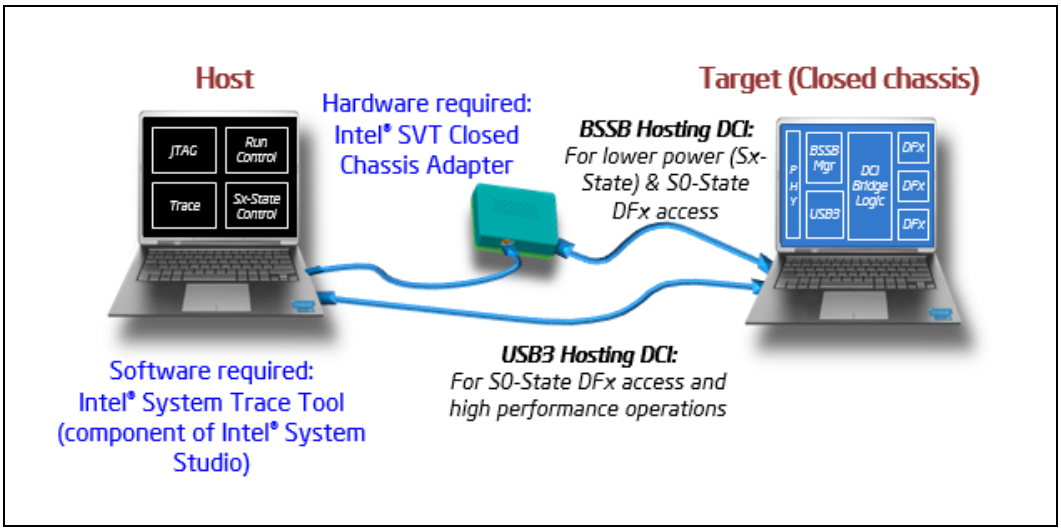
BSSB was developed to provide an alternate path to convey controls and data to or from the embedded logic by connecting physically to the target through a USB3 port. BSSB provides an alternate side band path around the USB3 controller, so that the embedded logic can be accessed, even when the USB controller is not alive (such as in low power states), or is malfunctioning. This path does not rely on USB protocol, link layer, or physical layer, because the xHCI functions are generally not available in such conditions. Instead, this path relies on a special adapter that developed by Intel called Intel® SVT Closed Chassis Adapter (CCA). It is a simple data transformation device. This adapter generates a BSSB signaling protocol operating at up to 400 MHz and serializes data flowing through it. This adapter works together with debug host software and the embedded logic, contain a back-pressure scheme that makes both sides tolerant of overflow and starvation conditions, which is the moral equivalent of the USB link layer. This path also uses native DCI packet protocol instead of USB protocol.

33.3.2 USB3 Hosting DCI

It relies on Debug Class Devices (DbC) which is comprised of a set of logic that is bolted to the side of the xHCI host controller and enable the target to act the role of a USB device for debug purpose. This path uses the USB packet protocol layer, USB link layer flow control and USB3 physical layer at 5 GHz.

33.3.3 Platform Setup

Figure 33-2. Platform Setup with DCI Connection



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34 Intel® Serial I/O Universal Asynchronous Receiver/ Transmitter (UART) Controllers

34.1 Acronyms

Acronyms	Description
DMA	Direct Memory Access
UART	Universal Asynchronous Receiver/Transmitter

34.2 References

None

34.3 Overview

The PCH implements three independent UART interfaces, UART0, UART1 and UART2. Each UART interface is a 4-wire interface supporting up to 6.25 Mbit/s.

The interfaces can be used in the low-speed, full-speed, and high-speed modes. The UART communicates with serial data ports that conform to the RS-232 interface protocol.

UART2 only implements the UART Host controller and does not incorporate a DMA controller which is implemented for UART0 and UART1. Therefore, UART2 is restricted to operate in PIO mode only

Note: Bluetooth* devices are not supported on the PCH UART interfaces.

34.4 Signal Description

Name	Type	Description
UART0_RXD/ GPP_C8	I	**UART 0 Receive Data**
UART0_TXD/ GPP_C9	O	**UART 0 Transmit Data**
UART0_RTS#/ GPP_C10	O	**UART 0 Request to Send**
UART0_CTS#/ GPP_C11	I	**UART 0 Clear to Send**
UART1_RXD/ ISH_UART1_RXD/ GPP_C12	I	**UART 1 Receive Data**
UART1_TXD/ ISH_UART1_TXD/ GPP_C13	O	**UART 1 Transmit Data**

Name	Type	Description
UART1_RTS#/ ISH_UART1_RTS#/ GPP_C14	O	**UART 1 Request to Send**
UART1_CTS#/ ISH_UART1_CTS#/ GPP_C15	I	**UART 1 Clear to Send**
UART2_RXD/ GPP_C20	I	**UART 2 Receive Data**
UART2_TXD/ GPP_C21	O	**UART 2 Transmit Data**
UART2_RTS#/ GPP_C22	O	**UART 2 Request to Send**
UART2_CTS#/ GPP_C23	I	**UART 2 Clear to Send**

34.5 Integrated Pull-Ups and Pull-Downs

None

34.6 I/O Signal Planes and States

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
UART[2:0]_RXD	Primary	Undriven	Undriven	Undriven	Off
UART[2:0]_TXD	Primary	Undriven	Undriven	Undriven	Off
UART[2:0]_RTS#	Primary	Undriven	Undriven	Undriven	Off
UART[2:0]_CTS#	Primary	Undriven	Undriven	Undriven	Off

34.7 Functional Description

34.7.1 Features

The UART interfaces support the following features:

- Up to 6.25 Mbits/s Auto Flow Control mode as specified in the 16750 standard
- Transmitter Holding Register Empty (THRE) interrupt mode
- 64-byte TX and 64-byte RX host controller FIFOs
- DMA support with 64-byte DMA FIFO per channel (up to 32-byte burst)
- Functionality based on the 16550 industry standards
- Programmable character properties, such as number of data bits per character (5-8), optional parity bit (with odd or even select) and number of stop bits (1, 1.5, or 2)
- Line break generation and detection
- DMA signaling with two programmable modes
- Prioritized interrupt identification
- Programmable FIFO enable/disable

- Programmable serial data baud rate
- Modem and status lines are independently controlled
- Programmable BAUD RATE supported (baud rate = (serial clock frequency)/(16xdivisor))

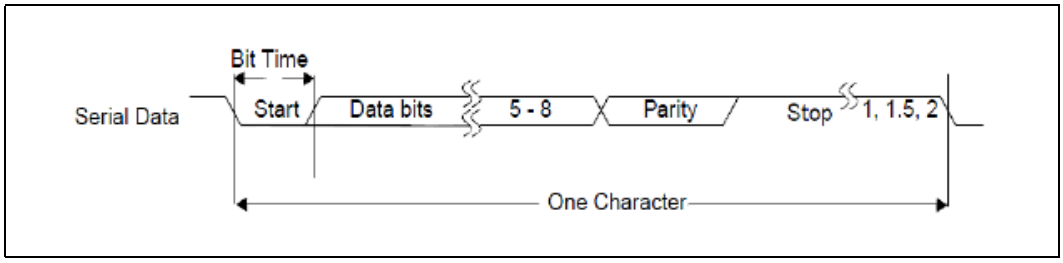
Notes:

1. SIR mode is not supported.
2. Dual clock is not supported.
3. External read enable signal for RAM wake up when using external RAMs is not supported.

34.7.2 UART Serial (RS-232) Protocols Overview

Because the serial communication between the UART host controller and the selected device is asynchronous, Start and Stop bits are used on the serial data to synchronize the two devices. The structure of serial data accompanied by Start and Stop bits is referred to as a character.

Figure 34-1. UART Serial Protocol



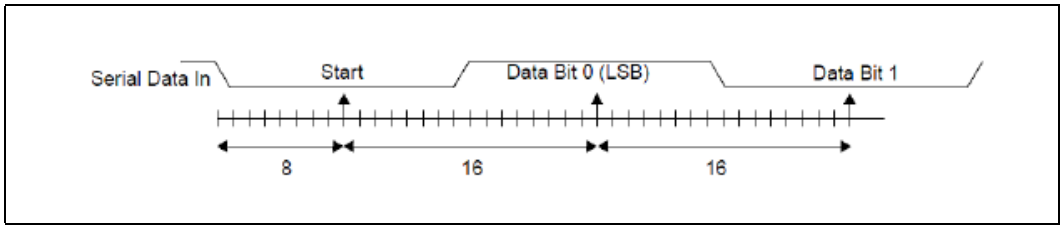
The UART Host Controller Line Control Register (LCR) is used to control the serial character characteristics. The individual bits of the data word are sent after the Start bit, starting with the least significant bit (LSB). These are followed by the optional parity bit, followed by the Stop bit(s), which can be 1, 1.5, or 2.

The Stop bit duration implemented by UART host controller may appear longer due to idle time inserted between characters for some configurations and baud clock divisor values in the transmit direction.

All bit in the transmission (with exception to the half stop bit when 1.5 stop bits are used) are transmitted for exactly the same time duration (which is referred to as Bit Period or Bit Time). One Bit Time equals to 16 baud clocks.

To ensure stability on the line, the receiver samples the serial input data at approximately the midpoint of the Bit Time once the start bit has been detected.

Figure 34-2. UART Receiver Serial Data Sample Points



34.7.3 16550 8-bit Addressing - Debug Driver Compatibility

The PCH UART host controller is not compatible with legacy UART 16550 debug-port drivers. The UART host controller operates in 32-bit addressing mode only. UART 16550 legacy drivers only operate with 8-bit (byte) addressing. In order to provide compatibility with standard in-box legacy UART drivers a 16550 Legacy Driver mode has been implemented in the UART controller that will convert 8-bit addressed accesses from the 16550 legacy driver to the 32-bit addressing that the UART host controller supports. The control of this mode is via the GEN_REGGRW7 register (UART Additional Registers, offset 0x618h). Refer to register section for the description of these bits.

Note: The UART 16550 8-bit Legacy mode only operates with PIO transactions. DMA transactions are not supported in this mode.

34.7.4 DMA Controller

The UART controllers 0 and 1 (UART0 and UART1) have an integrated DMA controller. Each channel contains a 64-byte FIFO. Max. burst size supported is 32 bytes.

UART controller 2 (UART2) only implements the host controllers and does not incorporate a DMA. Therefore, UART2 is restricted to operate in PIO mode only.

34.7.4.1 DMA Transfer and Setup Modes

The DMA can operate in the following modes:

1. Memory to peripheral transfers. This mode requires that the peripheral control the flow of the data to itself.
2. Peripheral to memory transfer. This mode requires that the peripheral control the flow of the data from itself.

The DMA supports the following modes for programming:

1. Direct programming. Direct register writes to DMA registers to configure and initiate the transfer.
2. Descriptor-based linked list. The descriptors will be stored in memory (such as DDR or SRAM). The DMA will be informed with the location information of the descriptor. DMA initiates reads and programs its own register. The descriptors can form a linked list for multiple blocks to be programmed.
3. Scatter Gather mode.

34.7.4.2 Channel Control

- The source transfer width and destination transfer width are programmed. It can vary to 1 byte, 2 bytes, and 4 bytes.
- Burst size is configurable per channel for source and destination. The number is a power of 2 and can vary between 1,2,4,...,128. This number times the transaction width gives the number of bytes that will be transferred per burst.
- Individual Channel enables. If the channel is not being used, then it should be clock gated.
- Programmable Block size and Packing/Unpacking. Block size of the transfer is programmable in bytes. The block size is not be limited by the source or destination transfer widths.

- Address incrementing modes: The DMA has a configurable mechanism for computing the source and destination addresses for the next transfer within the current block. The DMA supports incrementing addresses and constant addresses.
- Flexibility to configure any hardware handshake sideband interface to any of the DMA channels.
- Early termination of a transfer on a particular channel.

34.7.5 Reset

Each host controller has an independent rest associated with it. Control of these resets is accessed through the Reset Register.

Each host controller and DMA will be in reset state once powered off and require SW (BIOS or driver) to write into specific reset register to bring the controller from reset state into operational mode.

34.7.6 Power Management

34.7.6.1 Device Power Down Support

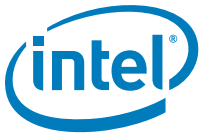
In order to power down peripherals connected to PCH UART bus, the idle, configured state of the I/O signals must be retained to avoid transitions on the bus that can affect the connected powered peripheral. Connected devices are allowed to remain in the D0 active or D2 low power states when the bus is powered off (power gated). The PCH HW will prevent any transitions on the serial bus signals during a power gate event.

34.7.6.2 Latency Tolerance Reporting (LTR)

Latency Tolerance Reporting is used to allow the system to optimize internal power states based on dynamic data, comprehending the current platform activity and service latency requirements. The UART bus architecture, however, does not provide the architectural means to define dynamic latency tolerance messaging. Therefore, the interface supports this by reporting its service latency requirements to the platform power management controller via LTR registers.

The controller's latency tolerance reporting can be managed by one of the two following schemes. The platform integrator must choose the correct scheme for managing latency tolerance reporting based on the platform, OS and usage.

1. Platform/HW Default Control. This scheme is used for usage models in which the controller's state correctly informs the platform of the current latency requirements. In this scheme, the latency requirement is a function of the controller state. The latency for transmitting data to/from its connected device at a given rate while the controller is active is representative of the active latency requirements. On the other hand if the device is not transmitting or receiving data and idle, there is no expectation for end-to-end latency.
2. Driver Control. This scheme is used for usage models in which the controller state does not inform the platform correctly of the current latency requirements. If the FIFOs of the connected device are much smaller than the controller FIFOs, or the connected device's end-to-end traffic assumptions are much smaller than the latency to restore the platform from low power state, driver control should be used.



34.7.7 Interrupts

UART interface has an interrupt line which is used to notify the driver that service is required.

When an interrupt occurs, the device driver needs to read both the host controller and DMA interrupt status registers to identify the interrupt source. Clearing the interrupt is done with the corresponding interrupt register in the host controller or DMA.

All interrupts are active high and their behavior is level interrupt.

34.7.8 Error Handling

Errors that might occur on the external UART signals are comprehended by the host controller and reported to the interface host controller driver through the MMIO registers.

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35 Universal Serial Bus (USB)

35.1 Acronyms

Acronyms	Description
xHCI	eXtensible Host Controller Interface

35.2 References

Specification	Location
USB 3.0 Specification	www.usb.org
USB 2.0 Specification	www.usb.org

35.3 Overview

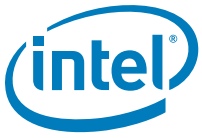
The PCH implements an xHCI USB controller which provides support for up to 14 USB 2.0 signal pairs and 10 SuperSpeed USB 3.0 signal pairs. The xHCI controller supports wake up from sleep states S1-S4. The xHCI USB controller supports up to 64 devices and 128 endpoints.

Note: Each walk-up USB 3.0 capable port must have USB 3.0 signaling and USB 2.0 signaling.

Note: EHCI is no longer supported in PCH.

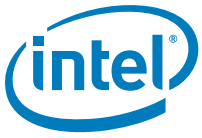
35.4 Signal Description

Name	Type	Description
USB3_1_RXN, USB3_1_RXP	I	**USB 3.0 Differential Receive Pair 1:** These are USB 3.0-based high-speed differential signals for Port #1 and the xHCI Controller. It should map to a USB connector with one of the OC (overcurrent). This port also supports Dual Role Capability for USB On The Go.
USB3_1_TXN, USB3_1_TXP	O	**USB 3.0 Differential Transmit Pair 1:** These are USB 3.0-based high-speed differential signals for Port #1 and the xHCI Controller. It should map to a USB connector with one of the OC (overcurrent). This port also supports Dual Role Capability for USB On The Go.
USB3_2_RXN, USB3_2_RXP/	I	**USB 3.0 Differential Receive Pair 2:** These are USB 3.0-based high-speed differential signals for Port #2 and the xHCI Controller. It should map to a USB connector with one of the OC (overcurrent).
USB3_2_TXN, USB3_2_TXP/	O	**USB 3.0 Differential Transmit Pair 2:** These are USB 3.0-based high-speed differential signals for Port #2 and the xHCI Controller. It should map to a USB connector with one of the OC (overcurrent).
USB3_3_RXN, **USB3_3_RXP**	I	**USB 3.0 Differential Receive Pair 3:** These are USB 3.0-based high-speed differential signals for Port #3 and the xHCI Controller. It should map to a USB connector with one of the OC (overcurrent).
USB3_3_TXN, USB3_3_TXP	O	**USB 3.0 Differential Transmit Pair 3:** These are USB 3.0-based high-speed differential signals for Port #3 and the xHCI Controller. It should map to a USB connector with one of the OC (overcurrent).



Name	Type	Description
USB3_4_RXN, USB3_4_RXP	I	**USB 3.0 Differential Receive Pair 4:** These are USB 3.0-based high-speed differential signals for Port #4 and the xHCI Controller. It should map to a USB connector with one of the OC (overcurrent).
USB3_4_TXN, USB3_4_TXP	O	**USB 3.0 Differential Transmit Pair 4:** These are USB 3.0-based high-speed differential signals for Port #4 and the xHCI Controller. It should map to a USB connector with one of the OC (overcurrent).
USB3_5_RXN, / USB3_5_RXP/	I	**USB 3.0 Differential Receive Pair 5:** These are USB 3.0-based high-speed differential signals for Port #5 and the xHCI Controller. It should map to a USB connector with one of the OC (overcurrent).
USB3_5_TXN, / USB3_5_TXP/	O	**USB 3.0 Differential Transmit Pair 5:** These are USB 3.0-based high-speed differential signals for Port #5 and the xHCI Controller. It should map to a USB connector with one of the OC (overcurrent).
USB3_6_RXN, / USB3_6_RXP/	I	**USB 3.0 Differential Receive Pair 6:** These are USB 3.0-based high-speed differential signals for Port #6 and the xHCI Controller. It should map to a USB connector with one of the OC (overcurrent).
USB3_6_TXN, / USB3_6_TXP/	O	**USB 3.0 Differential Transmit Pair 6:** These are USB 3.0-based high-speed differential signals for Port #6 and the xHCI Controller. It should map to a USB connector with one of the OC (overcurrent).
USB3_7_RXN / PCIE1_RXN, **USB3_7_RXP /** PCIE1_RXP	I	**USB 3.0 Differential Receive Pair 7:** These are USB 3.0-based high-speed differential signals for Port #7 and the xHCI Controller. It should map to a USB connector with one of the OC (overcurrent). ***Note:*** Use FITC to set the soft straps that select this port as PCIe Port 1.
USB3_7_TXN / PCIE1_TXN, **USB3_7_TXP /** PCIE1_TXP	O	**USB 3.0 Differential Transmit Pair 7:** These are USB 3.0-based high-speed differential signals for Port #7 and the xHCI Controller. It should map to a USB connector with one of the OC (overcurrent). ***Note:*** Use FITC to set the soft straps that select this port as PCIe Port 1.
USB3_8_RXN / PCIE2_RXN, **USB3_8_RXP /** PCIE2_RXP	I	**USB 3.0 Differential Receive Pair 8:** These are USB 3.0-based high-speed differential signals for Port #8 and the xHCI Controller. It should map to a USB connector with one of the OC (overcurrent). ***Note:*** Use FITC to set the soft straps that select this port as PCIe Port 2.
USB3_8_TXN / PCIE2_TXN, **USB3_8_TXP /** PCIE2_TXP	O	**USB 3.0 Differential Transmit Pair 8:** These are USB 3.0-based high-speed differential signals for Port #8 and the xHCI Controller. It should map to a USB connector with one of the OC (overcurrent). ***Note:*** Use FITC to set the soft straps that select this port as PCIe Port 2.
USB3_9_RXN / PCIE3_RXN, **USB3_9_RXP /** PCIE3_RXP	I	**USB 3.0 Differential Receive Pair 9:** These are USB 3.0-based high-speed differential signals for Port #9 and the xHCI Controller. It should map to a USB connector with one of the OC (overcurrent). ***Note:*** Use FITC to set the soft straps that select this port as PCIe Port 3.
USB3_9_TXN / PCIE3_TXN, **USB3_9_TXP /** PCIE3_TXP	O	**USB 3.0 Differential Transmit Pair 9:** These are USB 3.0-based high-speed differential signals for Port #9 and the xHCI Controller. It should map to a USB connector with one of the OC (overcurrent). ***Note:*** Use FITC to set the soft straps that select this port as PCIe Port 3.
USB3_10_RXN / PCIE4_RXN, **USB3_10_RXP /** PCIE4_RXP	I	**USB 3.0 Differential Receive Pair 10:** These are USB 3.0-based high-speed differential signals for Port #10 and the xHCI Controller. It should map to a USB connector with one of the OC (overcurrent). ***Note:*** Use FITC to set the soft straps that select this port as PCIe Port 4.
USB3_10_TXN / PCIE4_TXN, **USB3_10_TXP /** PCIE4_TXP	O	**USB 3.0 Differential Transmit Pair 10:** These are USB 3.0-based high-speed differential signals for Port #10 and the xHCI Controller. It should map to a USB connector with one of the OC (overcurrent). ***Note:*** Use FITC to set the soft straps that select this port as PCIe Port 4.
USB2P_1, USB2N_1	I/O	**USB 2.0 Port 1 Transmit/Receive Differential Pair 1:** This USB 2.0 signal pair are routed to xHCI Controller and should map to a USB connector with one of the overcurrent OC. This port also supports Dual Role Capability for USB On The Go.

Name	Type	Description
USB2P_2, USB2N_2	I/O	**USB 2.0 Port 2 Transmit/Receive Differential Pair 2:** This USB 2.0 signal pair are routed to xHCI Controller and should map to a USB connector with one of the overcurrent OC.
USB2P_3, USB2N_3	I/O	**USB 2.0 Port 3Transmit/Receive Differential Pair 3:** This USB 2.0 signal pair are routed to xHCI Controller and should map to a USB connector with one of the overcurrent OC.
USB2P_4, USB2N_4	I/O	**USB 2.0 Port 4 Transmit/Receive Differential Pair 4:** This USB 2.0 signal pair are routed to xHCI Controller and should map to a USB connector with one of the overcurrent OC.
USB2P_5, USB2N_5	I/O	**USB 2.0 Port 5 Transmit/Receive Differential Pair 5:** This USB 2.0 signal pair are routed to xHCI Controller and should map to a USB connector with one of the overcurrent OC.
USB2P_6, USB2N_6	I/O	**USB 2.0 Port 6 Transmit/Receive Differential Pair 6:** This USB 2.0 signal pair are routed to xHCI Controller and should map to a USB connector with one of the overcurrent OC.
USB2P_7, USB2N_7	I/O	**USB 2.0 Port 7 Transmit/Receive Differential Pair 7:** This USB 2.0 signal pair are routed to xHCI Controller and should map to a USB connector with one of the overcurrent OC.
USB2P_8, USB2N_8	I/O	**USB 2.0 Port 8 Transmit/Receive Differential Pair 8:** This USB 2.0 signal pair are routed to xHCI Controller and should map to a USB connector with one of the overcurrent OC.
USB2P_9, USB2N_9	I/O	**USB 2.0 Port 9 Transmit/Receive Differential Pair 9:** This USB 2.0 signal pair are routed to xHCI Controller and should map to a USB connector with one of the overcurrent OC.
USB2P_10, USB2N_10	I/O	**USB 2.0 Port 10 Transmit/Receive Differential Pair 10:** This USB 2.0 signal pair are routed to xHCI Controller and should map to a USB connector with one of the overcurrent OC.
USB2P_11, USB2N_11	I/O	**USB 2.0 Port 11 Transmit/Receive Differential Pair 11:** This USB 2.0 signal pair are routed to xHCI Controller and should map to a USB connector with one of the overcurrent OC.
USB2P_12, USB2N_12	I/O	**USB 2.0 Port 12 Transmit/Receive Differential Pair 12:** This USB 2.0 signal pair are routed to xHCI Controller and should map to a USB connector with one of the overcurrent OC.
USB2p_13, USB2n_13	I/O	**USB 2.0 Port 13 Transmit/Receive Differential Pair 13:** This USB 2.0 signal pair are routed to xHCI Controller and should map to a USB connector with one of the overcurrent OC.
USB2P_14, USB2N_14	I/O	**USB 2.0 Port 14 Transmit/Receive Differential Pair 14:** This USB 2.0 signal pair are routed to xHCI Controller and should map to a USB connector with one of the overcurrent OC.
USB2_OC0#/ GPP_E9	I	**Overcurrent Indicators**: These signals set corresponding bits in the USB controller to indicate that an overcurrent condition has occurred.
USB2_OC1# / GPP_E10	I	**Overcurrent Indicators**: These signals set corresponding bits in the USB controller to indicate that an overcurrent condition has occurred.
USB2_OC2#/ GPP_E11	I	**Overcurrent Indicators**: These signals set corresponding bits in the USB controller to indicate that an overcurrent condition has occurred.
USB2_OC3#/ GPP_E12	I	**Overcurrent Indicators**: These signals set corresponding bits in the USB controller to indicate that an overcurrent condition has occurred.
USB2_OC4# / GPP_F15	I	**Overcurrent Indicators**: These signals set corresponding bits in the USB controller to indicate that an overcurrent condition has occurred.
USB2_OC5# / GPP_F16	I	**Overcurrent Indicators**: These signals set corresponding bits in the USB controller to indicate that an overcurrent condition has occurred.
USB2_OC6# / GPP_F17	I	**Overcurrent Indicators**: These signals set corresponding bits in the USB controller to indicate that an overcurrent condition has occurred.
USB2_OC7# / GPP_F18	I	**Overcurrent Indicators**: These signals set corresponding bits in the USB controller to indicate that an overcurrent condition has occurred.



Name	Type	Description
USB2_VBUSSENSE	I	VBUS Sense for USB On-The-Go. Refer to OTG 2.0 specification for the sensing threshold voltage spec.
USB2_ID	I	ID detect for USB On The Go.
USB2_COMP	I	USB Resistor Bias, analog connection points for an external resistor to ground.

35.5 Integrated Pull-Ups and Pull-Downs

Signal	Resistor Type	Value	Notes
USB2N_[14:1]	Internal Pull-down	14.25–24.8K	1
USB2P_[14:1]	Internal Pull-down	14.25–24.8K	1
USB2_ID	Internal Weak Pull-up		If this signal is not in use, then it should have 1k PD to ground.
Note: 1. Series resistors (45 ohm ±10%)			

35.6 I/O Signal Planes and States

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
USB3_[10:1]_RXN **USB3_[10:1]_RXP**	Primary	Internal Pull-down	Internal Pull-down	Internal Pull-down	OFF
USB3_[10:1]_TXN **USB3_[10:1]_TXP**	Primary	Internal Pull-down	Internal Pull-down	Internal Pull-down	OFF
USB2N_[14:1]	DSW	Internal Pull-down	Internal Pull-down	Internal Pull-down	Internal Pull-down
USB2P_[14:1]	DSW	Internal Pull-down	Internal Pull-down	Internal Pull-down	Internal Pull-down
USB2_OC0#	Primary	Undriven	Undriven	Undriven	OFF
USB2_OC1#	Primary	Undriven	Undriven	Undriven	OFF
USB2_OC2#	Primary	Undriven	Undriven	Undriven	OFF
USB2_OC3#	Primary	Undriven	Undriven	Undriven	OFF
USB2_OC4#	Primary	Undriven	Undriven	Undriven	OFF
USB2_OC5#	Primary	Undriven	Undriven	Undriven	OFF
USB2_OC6#	Primary	Undriven	Undriven	Undriven	OFF
USB2_OC7#	Primary	Undriven	Undriven	Undriven	OFF
USB2_VBUSSENSE	Primary	Undriven	Undriven	Undriven	OFF
USB2_ID[1]	Primary	Internal Pull-UP	Undriven/ Internal Pull-UP	Undriven/ Internal Pull-UP	OFF
USB2_COMP	Primary	Undriven	Undriven	Undriven	OFF

Notes:

1. The USB2_ID pin is pulled up internally.

35.7 Functional Description

35.7.1 eXtensible Host Controller Interface (xHCI) Controller (D20:F0)

The PCH contains an eXtensible Host Controller Interface (xHCI) host controller which supports up to 14–USB 2.0 ports and up to 10 –USB 3.0 ports with board routing, ACPI table and BIOS considerations. This controller allows data transfers of up to 5Gb/s. The controller supports SuperSpeed (SS), High-Speed (HS), Full-Speed (FS) and Low-Speed (LS) traffic on the bus. The xHCI controller supports USB Debug port on all USB 3.0-capable ports. The xHCI also supports USB Attached SCIS Protocol (UASP).

The PCH also supports Dual Role Capability. The USB Host Controller can now be paired with a standalone USB device to provide dual role functionality. The USB subsystem incorporates a USB 3.0 device controller. This controller is instantiated as a separate PCI function and shares USB 2.0 port 1 and USB 3.0 port 1. The PCH USB implementation is compliant to the Device specification and supports host/device control through ID pin. The ID pin is an input micro AB connector and signifies the type of agent connected to the port.

35.7.1.1 USB Dual Role Support

The Device controller shares USB 3.0 port #1 and USB 2.0 port #1 with the host controller, with ownership of the port being decided by the ID pin. A 1 on the ID pin signifies that the port is to be mapped to the device controller. A 0 signifies that the port is to be mapped to the host controller. While the port is mapped to the device controller the host controller Rx detection must always indicate a disconnected port.

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36 GPIO Serial Expander

36.1 Acronyms, Definitions

Acronyms	Description
GSX	GPIO Serial Expander

36.2 References

None

36.3 Overview

GPIO Serial Expander (GSX) is the capability provided by the PCH to expand the GPIOs on a platform that needs more GPIOs than the ones provided by the PCH. The solution requires external shift register discrete components.

36.4 Signal Description

Name	Type	Description
GSXDOUT / GPP_G12	O	GPIO Serial Expander Controller Data Out
GSXSLOAD / GPP_G13	O	GPIO Serial Expander Controller Serial Load
GSXDIN / GPP_G14	I	GPIO Serial Expander Controller Data In
GSXSRESET# / GPP_G15	O	GPIO Serial Expander Controller Serial Reset
GSXCLK / GPP_G16	O	GPIO Serial Expander Controller Clock

36.5 Integrated Pull-ups and Pull-downs

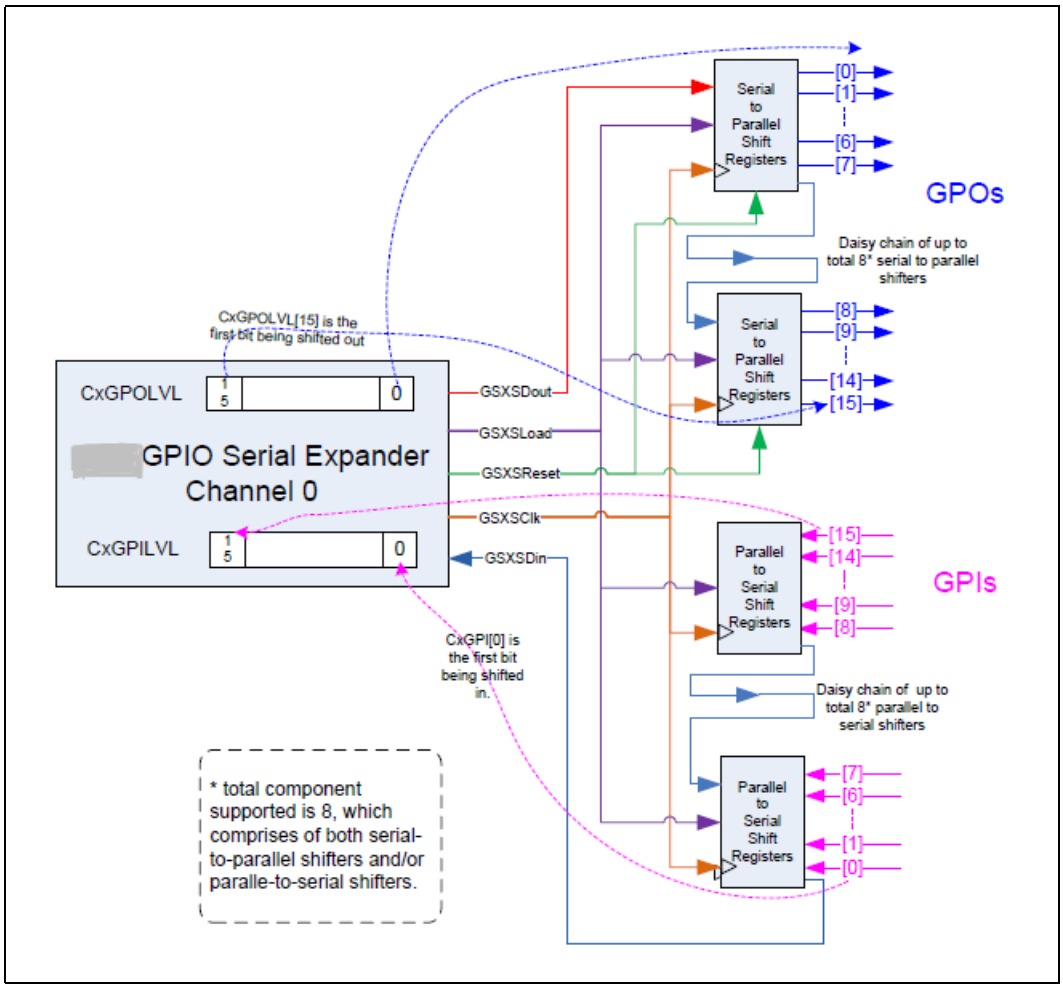
None

36.6 Functional Description

GPIO Serial Expander (GSX) uses serial-to-parallel or parallel-to-serial shift register discrete components to increase number of the GPIO pins for system use. It expands in the multiples of 8 for input or output with 8 pins per expander. The total shift register component supported is 8, which can expand the GPIOs by up to 64.

Figure 36-1 illustrates a GPIO expansion topology with 16 GPIs and 16 GPOs.

Figure 36-1. Example of GSX Topology



Coming out of system reset, GSX is in reset with the following behaviors:

- GSXSRESET# asserted by default. The signal remains asserted until BIOS/SW initialization has been completed and CxCMD.ST set to 1.
- GSXSLOAD is 0 by default until CxCMD.ST is set to 1.
- GSXSCLK is not toggling until CxCMD.ST is set to 1.

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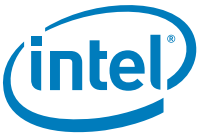

37 Fan Control

37.1 Acronyms

Acronyms	Description
PWM	Pulse Width Modulation
FSC	Fan Speed Controller

37.2 References

None.

37.3 Overview

The Fan Speed Controller is used to control the fans in the system.

37.4 Signal Description

Name	Type	Description
FAN_TACH_0 / GPP_G0	I	Tachometer pulse input signal
FAN_TACH_1 / GPP_G1	I	Tachometer pulse input signal
FAN_TACH_2 / GPP_G2	I	Tachometer pulse input signal
FAN_TACH_3 / GPP_G3	I	Tachometer pulse input signal
FAN_TACH_4 / GPP_G4	I	Tachometer pulse input signal
FAN_TACH_5 / GPP_G5	I	Tachometer pulse input signal
FAN_TACH_6 / GPP_G6	I	Tachometer pulse input signal
FAN_TACH_7 / GPP_G7	I	Tachometer pulse input signal
FAN_PWM_0 / GPP_G8	OD	Pulse Width Modulated duty cycle output
FAN_PWM_1 / GPP_G9	OD	Pulse Width Modulated duty cycle output
FAN_PWM_2 / GPP_G10	OD	Pulse Width Modulated duty cycle output
FAN_PWM_3 / GPP_G11	OD	Pulse Width Modulated duty cycle output

37.5 Integrated Pull-ups and Pull-downs

Signal	Resistor Type	Value	Notes
FAN_TACH_[7:0]	Internal Pull-up	14K - 26K	

37.6 I/O Signal Planes and States

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
FAN_TACH_[7:0]	Primary	Undriven	Undriven	Undriven	Off
FAN_PWM_[3:0]	Primary	Undriven	Undriven	Undriven	Off

37.7 Functional Description

The Fan Speed Controller (FSC) is used to control fans in the system. FSC drives four pulse width modulated signals to control the speed of the fans. FSC samples eight tachometer inputs to measure the speed of the fans. FSC also has an interface to the on-die thermal sensor to know the current temperature.

PWM signal is driven as open-drain. An external pull-up resistor should be implemented to provide the rising edge of the PWM output signal. The PWM output is driven low during reset, which represents 0% duty cycle to the majority of fans.

Note that if a PWM output is programmed to inverted polarity for a particular fan, then the low voltage driven during reset represents 100% duty cycle to the fan.

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38 Direct Media Interface

38.1 Acronyms

Acronyms	Description
DMI	Direct Media Interface

38.2 References

Specification	Location
PCI Express* Specification	http://www.pcisig.com/specifications

38.3 Overview

The PCH communicates with the processor using high-speed DMI that supports 8 GT/s data rates.

38.4 Signal Description

Name	Type	Description
DMI_RXN[3:0] DMI_RXP[3:0]	I	DMI receive lanes
DMI_TXN[3:0] DMI_TXP[3:0]	O	DMI transmit lanes

38.5 Integrated Pull-ups and Pull-downs

Signal	Resistor Type	Value	Notes
DMI_RXN[3:0] DMI_RXP[3:0]	Pull-down	14K - 26K	
DMI_TXN[3:0] DMI_TXP[3:0]	Pull-down	14K - 26K	

Note: Depending on the platform usage, the default is terminated to VSS. If it is terminated to VCC, the default value will be high. DMI_RX*/DMI_TX* pins terminated value are determined by soft-straps. For AC coupling mode, DMI_TX* pins are terminated to VCC/2 and DMI_RX* pins are terminated to VSS.

38.6 I/O Signal Planes and States

Signal Name	Power Plane	During Reset	Immediately after Reset	S3/S4/S5	Deep Sx
DMI_RXN[3:0] DMI_RXP[3:0]	Primary	Internal Pull-down	Internal Pull-down	Internal Pull-down	Off
DMI_TXN[3:0] DMI_TXP[3:0]	Primary	Internal Pull-down	Internal Pull-down	Internal Pull-down	Off

38.7 Functional Description

PCH DMI is compliant to the DMI 2.0 specification with a bit rate of 2.5GT/s, 5.0GT/s and 8.0GT/s. The DMI Link is compliant to the PCI Express* 3.0 specification for the root complex internal links that support up to 8.0GT/s, with the exceptions called out in the DMI 2.0 specification and in this document.

The DMI supports x4, x2 and x1 link widths through soft straps. The standard PCI Express mechanism for link width negotiation to either x2 or x1 link width change is supported. Some of key features besides PCI Express* Specifications are listed below:

- Addition of LT Memory Write and LT Memory Read TLPs.
- All virtual channels other than VC0 are private and not exposed to the OS.
- Non-unique Transaction IDs are allowed on DMI.
- Downstream requests restricted to VC0 (CPU and peer).
- Shorter than conventional DMI Link Reset sequence.
- DMI is DC coupled by default, but can be set to AC coupled by a strap. Supports half swing voltage on the transmitter.
- DMI can be forced to Detect as either x1, x2 or x4 using soft straps.
- Upstream IO and Configuration cycles are not supported.
- DMI does not implement the PCI Express defined Root Complex Register Block and is not OS visible.

Note: Polarity inversion and lane reversal on DMI link is not allowed.

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39 Primary to Sideband Bridge (P2SB)

39.1 Overview

The PCH incorporates a wide variety of devices and functions. The registers within these devices are mainly accessed through the primary interface, such as PCI configuration space and IO/MMIO space. Some devices also have registers that are distributed within the PCH Private Configuration Space at individual endpoints (Target Port IDs) which are only accessible through the PCH Sideband Interface.

These PCH Private Configuration Space Registers can be addressed via SBREG_BAR or through SBI Index Data pair programming.

Table 39-1. Private Configuration Space Register Target Port IDs (Sheet 1 of 2)

PCH Device/Function Type	Target Port ID
HSIO Strap Configuration	0x89
General Purpose I/O (GPIO) Community 3	0xAC
General Purpose I/O (GPIO) Community 2	0xAD
General Purpose I/O (GPIO) Community 1	0xAE
General Purpose I/O (GPIO) Community 0	0xAF
DCI	0xB8
PSF1- Function Disable	0xBA
PSF2- Function Disable	0xBB
PSF3- Function Disable	0xBC
PSF4- Function Disable	0xBD
ISH Controller	0xBF
Real Time Clock (RTC)	0xC3
Processor Interface, 8254 Timer, HPET, APIC	0xC4
SMBus	0xC6
LPC	0xC7
USB2.0	0xCA
UART, I2C, GSPI Interface*	0xCB
FIA Configuration	0xCF
HDA / DSP	0xD7
SATA	0xD9
Integrated Clock Controller (ICC)	0xDC
PCIe Controller #1 (SPA)	0xE0
PCIe Controller #2 (SPB)	0xE1

Table 39-1. Private Configuration Space Register Target Port IDs (Sheet 2 of 2)

PCH Device/Function Type	Target Port ID
PCIe Controller #3 (SPC)	0xE2
PCIe Controller #4 (SPD)	0xE3
PCIe Controller #5 (SPE)	0xE4
USB Dual Role / OTG	0xE5
xHCI	0xE6
MODPHY0 (HSIO Lanes #1 - #6)	0xEA
MODPHY1 (HSIO Lanes #7 - #14)	0xE9
MODPHY2 (HSIO Lanes #15 - #18)	0xA9
MODPHY3 (HSIO Lanes 19-26)	0xA8
eSPI / SPI	0xEE
DMI Configuration	0xEF

Note: FID[7:0] consists of Device[7:3], Function[2:0] for I^2C, UART, GSPI PCI Cfg and MMIO space.

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Офис по работе с юридическими лицами:

105318, г.Москва, ул.Щербаковская д.3, офис 1107, 1118, ДЦ «Щербаковский»

Телефон: +7 495 668-12-70 (многоканальный)

Факс: +7 495 668-12-70 (доб.304)

E-mail: info@moschip.ru

Skype отдела продаж:
moschip.ru
moschip.ru_4
moschip.ru_6
moschip.ru_9