#### 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### **General Description**

The MAX9291/MAX9293 GMSL serializers convert an HDMI input to a gigabit multimedia serial link (GMSL) output for transmission of video, audio, and control signals over 15m or more of  $50\Omega$  coax or  $100\Omega$  shielded twisted-pair (STP) cable. The MAX9293 has HDCP content protection, but is otherwise the same as the MAX9291. The serializers pair with any GMSL deserializer capable of coax input. When programmed for STP output, the serializers are backward compatible with any GMSL deserializer. The output amplitude is programmable 100mV to 500mV single-ended (coax) or 100mV to 400mV differential (STP).

The audio channel supports L-PCM I<sup>2</sup>S stereo and up to eight channels of L-PCM in TDM mode. Sample rates of 32kHz to 192kHz are supported with sample depth up to 32 bits.

The embedded control channel operates at 9.6kbps to 1Mbps in UART-to-UART and UART-to-I<sup>2</sup>C modes, and up to 1Mbps in I<sup>2</sup>C-to-I<sup>2</sup>C mode. Using the control channel, a  $\mu$ C can program serializer, deserializer, and peripheral device registers at any time, independent of video timing and manage HDCP operation (MAX9293). A GPO output supports touch-screen controller interrupt requests from the remote end of the link.

For use with longer cables, the serializers have programmable pre/deemphasis. Programmable spread spectrum is available on the serial output. The serial output meets ISO 10605 and IEC 61000-4-2 ESD standards. The core supply is 1.8V and 3.3V and the I/O supply is 1.7V to 3.6V. The package is a lead(Pb)-free, 56-pin, 8mm x 8mm TQFN with exposed pad and 0.5mm lead pitch.

#### **Applications**

- High-Resolution Automotive Navigation
- Rear-Seat Infotainment
- Megapixel Camera Systems

Ordering Information appears at end of data sheet.

#### **Benefits and Features**

- Ideal for High-Definition Video Applications
  - HDMI 1.4a Input with Integrated Input Equalizer, DDC, and Input Termination
  - Drives Low-Cost 50 Coax Cable and FAKRA Connectors or 100 STP Cable
  - 104MHz High-Bandwidth Mode Supports 1920 x 720p/60Hz Display with 24-Bit Color
  - Serializer Pre/Deemphasis Allows 15m Cable at Full Speed
  - Up to 192kHz Sample Rate and 32-Bit Sample Depth for 7.1 Channel HD Audio
- Multiple Data Rates for System Flexibility
  - Up to 3.12Gbps Serial-Bit Rate
  - 25MHz to 104MHz Pixel Clock
  - 9.6kbps to 1Mbps Control Channel in UART, Mixed UART/I<sup>2</sup>C, or I<sup>2</sup>C Mode with Clock-Stretch Capability
- Reduces EMI and Shielding Requirements
  - Serial Output Programmable for 100mV to 500mV Single-Ended or 100mV to 400mV Differential
  - Programmable Spread Spectrum Reduces EMI
  - Tracks Spread Spectrum on Input
  - High-Immunity Mode for Maximum Control-Channel Noise Rejection
- Peripheral Features for System Power-Up and Verification
  - Built-In PRBS Generator for BER Testing of the Serial Link
  - Programmable Choice of 9 Default Device Addresses
  - Dedicated "Up/Down" GPO for Touch-Screen Interrupt and Other Uses
  - · Remote/Local Wake-Up from Sleep Mode
- Meets Rigorous Automotive and Industrial Requirements
  - -40°C to +105°C Operating Temperature
  - ±8kV Contact and ±15kV Air ISO 10605 and IEC 61000-4-2 ESD Protection



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### 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### Absolute Maximum Ratings (Note 1)

AVDD to EP	0.5V to +1.9V
DVDD to EP	0.5V to +1.9V
RVDD to EP	0.5V to +1.9V
IOVDD to EP	0.5V to +3.9V
HVDD to EP	
PLLVDD to EP	0.5V to +3.9V
XVDD to EP	
RX_, RXC_ to EP	0.5V to +3.9V
LMN_ to EP (15mA current limit)	0.5V to +3.9V
OUT+, OUT- to EP	0.5V to +1.9V
HVDD to EP PLLVDD to EP XVDD to EP RX_, RXC_ to EP LMN_ to EP (15mA current limit)	-0.5V to +3.9V -0.5V to +3.9V -0.5V to +3.9V -0.5V to +3.9V -0.5V to +3.9V -0.5V to +3.9V

Junction Temperature	+150°C
Storage Temperature Range	65°C to +150°C
Lead Temperature (soldering, 10s)	+300°C
Soldering Temperature (reflow)	+260°C

Note 1: EP connected to PCB ground.

Stresses beyond those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated in the operational sections of the specifications is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

#### Package Thermal Characteristics (Note 2)

TQFN

**Note 2:** Package thermal resistances were obtained using the method described in JEDEC specification JESD51-7, using a four-layer board. For detailed information on package thermal considerations, refer to www.maximintegrated.com/thermal-tutorial.

#### **DC Electrical Characteristics**

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP MAX	UNITS
TWO-LEVEL INPUTS (HSPD, I2CS	EL, PWDN, C	DS, MS, AUTOS, CX/TP, SD, SCK,	WS, CNTL1,	CNTL2, SSEN, DRS,	HIM)
High-Level Input Voltage	V <sub>IH1</sub>		0.65 x V <sub>IOVDD</sub>		V
Low-Level Input Voltage	V <sub>IL1</sub>			0.35 x V <sub>IOVDD</sub>	V
Input Current	I <sub>IN1</sub>	V <sub>IN</sub> = 0 to V <sub>IOVDD</sub>	-20	+20	μA
THREE-LEVEL INPUTS (ADD0, AD	D1, BWS)				
High-Level Input Voltage	V <sub>IH2</sub>		0.7 x V <sub>IOVDD</sub>		V
Low-Level Input Voltage	V <sub>IL2</sub>			0.3 x V <sub>IOVDD</sub>	V
Mid-Level Input Current	I <sub>INM</sub>	(Note 3)	-10	+10	μA
Input Current	I <sub>IN2</sub>		-150	+150	μA

## 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### **DC Electrical Characteristics (continued)**

PARAMETER	SYMBOL		CONDITIONS	MIN	TYP	MAX	UNITS
HOT-PLUG DETECT OUTPUT (HF	PD)	- <b>U</b>					
High-Level Output Voltage	V <sub>OH1</sub>	I <sub>OH</sub> = -2m	A	V <sub>HVDD</sub> - 0.2			V
Low-Level Output Voltage	V <sub>OL1</sub>	I <sub>OL</sub> = 2mA	A			0.2	V
Output Short-Circuit Current	I <sub>OS1</sub>	V <sub>O</sub> = 0V		16	35	64	mA
SINGLE-ENDED OUTPUTS (GPO	SD, SCK, W	S, INTOUT)					
High-Level Output Voltage	V <sub>OH2</sub>	I <sub>OH</sub> = -2m	A	V <sub>IOVDD</sub> – 0.2			V
Low-Level Output Voltage	V <sub>OL2</sub>	$I_{OL} = 2mA$	A			0.2	V
Output Shart Circuit Current			V <sub>IOVDD</sub> = 3.0V to 3.6V	16	35	64	
Output Short-Circuit Current	I <sub>OS2</sub>	V <sub>O</sub> = 0V	V <sub>IOVDD</sub> = 1.7V to 1.9V	3	12	21	- mA
OPEN-DRAIN INPUT/OUTPUTS (F	RX/SDA, TX/S	SCL, DDCSD	A, DDCSCL, LFLT)				
High-Level Input Voltage	V <sub>IH3</sub>			0.7 x V <sub>IOVDD</sub>			V
Low-Level Input Voltage	V <sub>IL3</sub>					0.3 x V <sub>IOVDD</sub>	V
Input Current	I <sub>IN3</sub>	(Note 4)	RX/SDA, TX/SCL, DDCSDA, DDCSCL	-110		5	μA
			LFLT	-80		5	
		I <sub>OL</sub> =	V <sub>IOVDD</sub> = 1.7V to 1.9V			0.4	- V
Low-Level Output Voltage	V <sub>OL3</sub>	3mA	V <sub>IOVDD</sub> = 3.0V to 3.6V			0.3	
Capacitance	Ci	Each pin (	Note 5)			10	pF
GMSL DIFFERENTIAL OUTPUTS	(OUT+, OUT-	•)					
		Pre/deem	phasis off	300	400	500	mV
Differential Output Voltage	V <sub>OD</sub>	3.3dB pre	emphasis (Note 5)	350		610	
		3.3dB dee	emphasis	240		425	
Change in V <sub>OD</sub> Between Complimentary Output States	$\Delta V_{OD}$		Preemphasis off and deemphasis only			25	mV
Output Offset Voltage (V <sub>OUT+</sub> + V <sub>OUT-</sub> )/2 = V <sub>OS</sub>	V <sub>OS</sub>	Preempha	asis off	1.1	1.4	1.56	V

## 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### **DC Electrical Characteristics (continued)**

PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
Change in V <sub>OS</sub> Between Complimentary Output States	ΔV <sub>OS</sub>				25	mV
Output Short-Circuit Current		V <sub>OUT+</sub> or V <sub>OUT-</sub> = 0V	-62			mA
Output Shon-Circuit Current	los	$V_{OUT+}$ or $V_{OUT-}$ = 1.9V			25	ША
Magnitude of Differential Output Short-Circuit Current	IOSD	V <sub>OD</sub> = 0V			25	mA
Output Termination Resistance (Internal)	R <sub>O</sub>	From OUT+ or OUT- to V <sub>AVDD</sub>	45	54	63	Ω
REVERSE CONTROL-CHANNEL	RECEIVER (In	ternally Connected to OUT+, OUT	-)			
High Switching Threshold	Vaua	Legacy			27	mV
High Switching Theshold	V <sub>CHR</sub>	High-immunity			40	IIIV
Low Switching Threshold	Va	Legacy	-27			m\/
	V <sub>CLR</sub>	High-immunity	-40			mV
GMSL SINGLE-ENDED OUTPUTS	(OUT+, OUT-	)				
		Pre/deemphasis off	375	500	625	
ingle-Ended Output Voltage	V <sub>OUT</sub>	3.3dB preemphasis (Note 5)	435		765	mV
		3.3dB deemphasis	300		535	
Output Short-Circuit Current		V <sub>OUT+</sub> or V <sub>OUT-</sub> = 0V	-69			mA
Output Short-Circuit Current	los	V <sub>OUT+</sub> or V <sub>OUT-</sub> = 1.9V			32	ША
Output Termination Resistance (Internal)	R <sub>O</sub>	From OUT+ or OUT- to V <sub>AVDD</sub>	45	54	63	Ω
LINE-FAULT DETECTION INPUTS	(LMN0, LMN <sup>·</sup>	1)				
Short-to-GND Threshold	V <sub>TG</sub>				0.3	V
Normal Thresholds	V <sub>TN</sub>		0.57		1.07	V
Open Thresholds	V <sub>TO</sub>		1.45		V <sub>IO</sub> + 0.06	V
Open Input Voltage	V <sub>IO</sub>		1.47		1.75	V
Short-to-Battery Threshold	V <sub>TE</sub>		2.47			V
HDMI DIFFERENTIAL INPUTS (R)	(_, RXC_)					
Input Differential Voltage Level	VIDIFF1	(Note 5)	150		1200	mV <sub>P-P</sub>

## 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### **DC Electrical Characteristics (continued)**

PARAMETER	SYMBOL	CON	DITIONS	MIN	TYP	MAX	UNITS	
Differential Voltage Level	V <sub>DIFFD</sub>	Source disable	ed or disconnected	-10		10	mV	
Input Common Mode Veltage	Maria	DC-coupled (N	lote 5)	V <sub>HVDD</sub> - 300		V <sub>HVDD</sub> - 37.5		
Input Common-Mode Voltage	VICM	AC-coupled (N	ote 5)	V <sub>HVDD</sub> - 10		V <sub>HVDD</sub> + 10	mV	
- · · · · ·		Each pin to	TERM_CNTL = '010' (default)	49	55	61	-	
Termination Resistance	R <sub>T</sub>	VHVDD (Note 5)	TERM_CNTL = '011'	44	50	56	Ω	
CRYSTAL OSCILLATOR (X1, X2)		·	•					
Frequency		Fundamental n includes crysta		27		MHz		
Input Capacitance	C <sub>X1</sub> , C <sub>X2</sub>	Each pin			4		pF	
Load Capacitance	C <sub>L1</sub> , C <sub>L2</sub>	XTAL property			18		pF	
OSCILLATOR INPUT (X1)	·	•						
High-Level Input Voltage	V <sub>IHX</sub>	X1 as frequency Input		0.70 x V <sub>XVDD</sub>			V	
Low-Level Input Voltage	V <sub>ILX</sub>	X1 as frequency Input				0.30 x V <sub>XVDD</sub>	V	
Input Current	I <sub>INX</sub>	V <sub>IN</sub> = 0 to V <sub>XVDD</sub>		-5		+5	μA	
Input Frequency Range		X1 as frequence	cy Input (Note 5)	26		28.5	MHz	

## 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### **DC Electrical Characteristics (continued)**

PARAMETER	SYMBOL	CON	DITIONS	MIN	ТҮР	МАХ	UNITS		
POWER SUPPLY	-								
			HVDD RVDD + AVDD + DVDD		46 172	61 237	-		
		f <sub>RXC</sub> = 25MHz	PLLVDD + XVDD		11	16			
		BWS = high	IOVDD (3.0V to 3.6V)		2				
			IOVDD (1.7V to 1.9)		0.5	11       16         2       2         0.5       0.6         46       61         297       425         11       16         2       2         0.5       0.6         46       61         12       2         0.5       0.6         46       61         195       275         11       16         2       2         0.5       0.6			
			HVDD		46	61			
			RVDD + AVDD + DVDD		297	425			
		f <sub>RXC</sub> = 78MHz	PLLVDD + XVDD		11	16			
		BWS = high	IOVDD (3.0V to 3.6V)		2	2			
Worst-Case Pattern Supply	huese		IOVDD (1.7V to 1.9)		0.5	0.6	- mA		
Current, DRS = low) (Notes 6, 7)	Iwcs2		HVDD		46	61			
				RVDD + AVDD + DVDD		195	275		
		f <sub>RXC</sub> _= 36.66MHz	PLLVDD + XVDD		11	16			
		BWS = open	IOVDD (3.0V to 3.6V)		2	2			
			IOVDD (1.7V to 1.9)						
			HVDD		46	61			
			RVDD + AVDD + DVDD		347	500			
		f <sub>RXC</sub> = 104MHz	PLLVDD + XVDD		11	16			
		BWS = open	IOVDD (3.0V to 3.6V)		2	2			
			IOVDD (1.7V to 1.9)		0.5	0.6			

## 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### **DC Electrical Characteristics (continued)**

 $(V_{RVDD} = V_{DVDD} = V_{AVDD} = 1.7V \text{ to } 1.9V, V_{HVDD} = 3.135V \text{ to } 3.465V, V_{IOVDD} = 1.7V \text{ to } 3.6V, V_{PLLVDD} = V_{XVDD} = 3.0V \text{ to } 3.6V, R_L = 100\Omega \pm 1\%$  (differential),  $R_L = 50\Omega \pm 1\%$  (single-ended), EP connected to PCV PCB ground,  $T_A = -40^{\circ}C$  to  $+105^{\circ}C$ , unless otherwise noted. Typical values are at  $V_{RVDD} = V_{AVDD} = V_{AVDD} = V_{IOVDD} = 1.8V, V_{HVDD} = V_{PLLVDD} = V_{XVDD} = 3.3V, T_A = +25^{\circ}C.$ )

PARAMETER	SYMBOL	SYMBOL CONDITIONS			TYP	MAX	UNITS
Sleep-Mode Supply Current	I <sub>CCS</sub>	Single wake-up re	Single wake-up receiver enabled			2	mA
Power-Down Supply Current	I <sub>CCZ</sub>	PWDN = EP			2	mA	
ESD PROTECTION		·					
		Human Body Moo R <sub>D</sub> = 1.5kΩ, C <sub>S</sub> =			±8		
		$\begin{array}{c c} IEC 61000-4-2, & Contact \\ R_{D} = 330\Omega, C_{S} & discharge \end{array}$			±8	±8	
OUT+, OUT- (Pin to EP)	VESD	= 150pF Air discharge ±12				kV	
		ISO 10605, R <sub>D</sub> = 2kΩ, C <sub>S</sub> =					]
		330pF	Air discharge		±25		1
All Other Pins (to EP or Supply)	V <sub>ESD</sub>	Human Body Model, $R_D = 1.5k\Omega$ , $C_S = 100pF$			±4		kV
		Machine Model			±250		V
All Other Pins (to All Other Pins)	V <sub>ESD</sub>	Human Body Model, $R_D = 1.5k\Omega$ , $C_S = 100pF$			±2.5		kV

#### **AC Electrical Characteristics**

PARAMETER	SYMBOL	со	NDITIONS	MIN	ТҮР	MAX	UNITS
OPEN-DRAIN OUTPUTS (RX/SDA,	TX/SCL)	•					
Output Rise Time	t <sub>R</sub>		<sub>o</sub> to 0.7 x V <sub>IOVDD</sub> , 100pF, 1kΩ pullup	20		150	ns
Output Fall Time	t <sub>F</sub>		<sub>o</sub> to 0.3 x V <sub>IOVDD</sub> , 100pF, 1kΩ pullup	20		150	ns
I <sup>2</sup> C (SDA, SCL, DDCSDA, DDCSCL)	) (see Figure	6) (Note 8)					
			Low range	9.6		100	
SCL Clock Frequency	f <sub>SCL</sub>		Mid range	> 100		400	kHz
			High range	> 400		1000	
			Low	Low 4.0			
START Condition Hold Time	t <sub>HD:STA</sub>	f <sub>SCL</sub> range	Mid	0.6			μs
			High	0.26			

## 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### **AC Electrical Characteristics (continued)**

PARAMETER	SYMBOL	CC	NDITIONS	MIN	TYP	MAX	UNITS
			Low	4.7			
Low Period of SCL Clock	t <sub>LOW</sub>	f <sub>SCL</sub> range	Mid	1.3			μs
			High	0.5			
			Low	4.0			μs
High Period of SCL Clock	tHIGH	f <sub>SCL</sub> range	Mid	0.6			
			High	0.26			
			Low	4.7			
Repeated START Condition Setup Time	t <sub>SU:STA</sub>	f <sub>SCL</sub> range	Mid	0.6			μs
			High	0.26			
			Low	0			
Data Hold Time	t <sub>HD:DAT</sub> f <sub>SCL</sub> range Mid 0	0			μs		
			High	0			
			Low	250			
Data Setup Time	t <sub>SU:DAT</sub>	f <sub>SCL</sub> range	Mid	100			ns
			High	50			
			Low	4.0			
Setup Time for STOP Condition	t <sub>SU:STO</sub>	f <sub>SCL</sub> range	Mid	0.6			μs
			High	0.26			1
	t <sub>BUF</sub>		Low	4.7			μs
Bus Free Time		f <sub>SCL</sub> range	Mid	1.3			
			High	0.5			
			Low			3.45	1
Data Valid Time	t <sub>VD:DAT</sub>	f <sub>SCL</sub> range	Mid			0.9	μs
			High			0.45	
			Low			3.45	
Data Valid Acknowledge Time	t <sub>VD:ACK</sub>	f <sub>SCL</sub> range	Mid			0.9	μs
_			High			0.45	
			Low			50	
Pulse Width of Spikes Suppressed	t <sub>SP</sub>	f <sub>SCL</sub> range	Mid			50	ns
			High			50	1
Capacitive Load Each Bus Line	CB					100	pF
SINGLE-ENDED OUTPUTS (GPO, S	1	, INTOUT)		1			
		20% to 80%, C <sub>L</sub> =	V <sub>IOVDD</sub> = 1.7V to 1.9V	0.5		3.6	
Rise-and-Fall Time	t <sub>R</sub> , t <sub>F</sub>	10pF (Note 5)	V <sub>IOVDD</sub> = 3.0 to 3.6V	0.3		2.2	ns

## 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### **AC Electrical Characteristics (continued)**

PARAMETER	SYMBOL	CONI	DITIONS	MIN	TYP	MAX	UNITS
GMSL DIFFERENTIAL OUTPUTS	(OUT+, OUT-)	•					
Rise-and-Fall Time	t <sub>R</sub> , t <sub>F</sub>	20% to 80%, V <sub>0</sub> R <sub>L</sub> = 100Ω, ser 3.12Gbps (Note	ial bit rate =		90	160	ps
Total Serial Output Jitter	t <sub>TSOJ1</sub>	3.12Gbps PRB at V <sub>OD</sub> = 0V, pr disabled			0.25		UI
Deterministic Serial Output Jitter	t <sub>DSOJ2</sub>	3.12Gbps PRB at V <sub>OD</sub> = 0V, pr disabled		0.15		UI	
GMSL SINGLE-ENDED OUTPUT (	OUT+ or OUT	-)					
Rise-and-Fall Time	t <sub>R</sub> , t <sub>F</sub>	20% to 80%, V <sub>0</sub> R <sub>L</sub> = 50Ω, seria 3.12Gbps (Note	al bit rate =		90	160	ps
Total Serial Output Jitter	t <sub>TSOJ1</sub>		S, measured at apphasis disabled		0.25		UI
Deterministic Serial Output Jitter	t <sub>DSOJ2</sub>	3.12Gbps PRB V <sub>O</sub> /2, pre/deem	S, measured at phasis disabled		0.15		UI
HDMI DIFFERENTIAL INPUTS (RX	, RXC_) (N	ote 5)		•	-		
Input Differential Voltage Level	V <sub>IDIFF2</sub>			150		1560	mV <sub>P-P</sub>
Intra-Pair Skew	t <sub>SKEW1</sub>					0.4 x t <sub>BIT</sub>	ns
Inter-Pair Skew	<sup>t</sup> SKEW2					0.2 x <sup>t</sup> CHAR + 1.78	ns
		BWS = high, DI	RS = low	25		78	
Clock Frequency	f <sub>RxC</sub>	BWS = open, D	RS = low	36.6		104	MHz
		BWS = open, D	RS bit = high	25		52	
TMDS Clock-Jitter Tolerance	tJTMDS	Relative to idea	I recovery clock			0.3 x t <sub>BIT</sub>	ns
Termination Impedance	Z <sub>TERM</sub>	$\begin{array}{ll} \text{TDR rise time} \\ \leq 200\text{ps}, 10\% \\ \text{to } 90\% \end{array} \begin{array}{l} \text{V}_{\text{ICM}} \text{ within} \\ \text{V}_{\text{ICM2}} \text{ range}, \\ \text{AC-coupled}, \\ \text{V}_{\text{HVDD}} \pm 10\text{mV} \\ (\text{Note } 9) \end{array}$		65	100	135	Ω
GENERAL TIMING							
GPI-to-GPO Delay	t <sub>GPIO</sub>	Deserializer GF MAX9293 GPO				350	μs

## 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### **AC Electrical Characteristics (continued)**

 $(V_{RVDD} = V_{DVDD} = V_{AVDD} = 1.7V \text{ to } 1.9V, V_{HVDD} = 3.135V \text{ to } 3.465V, V_{IOVDD} = 1.7V \text{ to } 3.6V, V_{PLLVDD} = V_{XVDD} = 3.0V \text{ to } 3.6V, R_L = 100\Omega \pm 1\%$  (differential),  $R_L = 50\Omega \pm 1\%$  (single-ended), EP connected to PCV PCB ground,  $T_A = -40^{\circ}\text{C}$  to  $+105^{\circ}\text{C}$ , unless otherwise noted. Typical values are at  $V_{RVDD} = V_{AVDD} = V_{AVDD} = V_{IOVDD} = 1.8V, V_{HVDD} = V_{PLLVDD} = V_{XVDD} = 3.3V, T_A = +25^{\circ}\text{C}$ .)

PARAMETER	SYMBOL	C	ONDITIONS	MIN	ТҮР	MAX	UNITS
Device Delay		(Notes 5,	Spread spectrum enabled	83		174	Dite
Device Delay	t <sub>SD</sub>	<sup>ISD</sup> 10)	Spread spectrum disabled	99		126	Bits
Link Start Time	tLOCK	PLLs locked	1			3.5	ms
Power-Up Time	t <sub>PU</sub>					8	ms
I <sup>2</sup> S/TDM							
WS Frequency	f <sub>WS</sub>			8		192	kHz
Sample Word Length	n <sub>WS</sub>			8		32	Bits
SCK Frequency	<sup>f</sup> scк	f <sub>SCK</sub> = f <sub>WS</sub>	x n <sub>WS</sub> x (2 or 8)	(8 x 8) x 2		(192 x 32) x 8	kHz
SCK Clock High Time	tHC	V <sub>SCK</sub> ≥V <sub>IH</sub>	, t <sub>SCK</sub> = 1/f <sub>SCK</sub>	0.35 x t <sub>SCK</sub>			ns
SCK Clock Low Time	t <sub>LC</sub>	$V_{SCK} \le V_{IL}, t_{SCK} = 1/f_{SCK}$		0.35 x <sup>t</sup> scк			ns
SD, WS Setup Time	t <sub>SET</sub>			2			ns
SD, WS Hold Time	tHOLD			2			ns

**Note 3:** For mid-level, leave the input open. If driven, put driver in high impedance with high-impedance leakage current ±10µA (max).

Note 4: IIN MIN due to voltage drop across the internal pullup resistor.

Note 5: Not production tested. Guaranteed by design.

Note 6: Typical values measured at  $V_{HVDD} = V_{PLLVDD} = V_{XVDD} = 3.3V$ ,  $V_{RVDD} = V_{AVDD} = V_{DVDD} = V_{IOVDD} = 1.8V$ .

Note 7: HDCP not enabled (MAX9293 only).

Note 8: DDCSDA and DDCSCL specified for operation in 100kHz (low range) only. Characterized at 100kHz and 400kHz...

**Note 9:** A single excursion is permitted to  $100\Omega \pm 25\%$  with duration less than 250ps.

**Note 10:** Measured in serial link bit times. Bit time =  $1/(30 \times f_{PCLKIN})$  for BWS = open. Bit time =  $1/(40 \times f_{PCLKIN})$  for BWS = high.

### 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### **Typical Operating Characteristics**

(V<sub>RVDD</sub> = V<sub>DVDD</sub> = V<sub>AVDD</sub> = V<sub>IOVDD</sub> = 1.8V, V<sub>HVDD</sub> = V<sub>PLLVDD</sub> = V<sub>XVDD</sub> = 3.3V, T<sub>A</sub> = +25°C, unless otherwise noted.)





31.0 31.5 32.0 32.5 33.0 33.5 34.0 34.5 35.0 35.5

PIXEL CLOCK FREQUENCY (MHz)

MAXIMUM PIXEL CLOCK FREQUENCY vs. COAX CABLE LENGTH (BER ≤ 10-10) 120 PIXEL CLOCK FREQUENCY (MHz) 100 OPTIMUM PE/EQ 80 NO PE/EQ 60 NO PE, 10.7dB EQ 40 20 BER CAN BE AS LOW AS 10-12 FOR CABLE LENGTHS LESS THAN 15m 0 0 10 20 25

15

CABLE LENGTH (m)

5

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## 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### **Pin Configuration**



#### **Pin Description**

PIN	NAME	FUNCTION
1	HSPD	HDMI Source Power-Detect Input. Internal pulldown to EP Connect a voltage-divider to divide the 5V HDMI voltage down to $V_{IOVDD}$ .
2	HPD	HDMI Hot-Plug Detect Output
3, 12	HVDD	3.135 to 3.465V HDMI Input Termination Power Supply. Bypass HVDD to EP with 0.1 $\mu$ F and 0.001 $\mu$ F capacitors as close as possible to the device with the smaller value capacitor closest to HVDD.
4, 5	RXC-, RXC+	HDMI Clock Inputs with Internal 50Ω Termination to HVDD
6–11	RX, RX_+	HDMI Data Inputs with Internal 50 $\Omega$ Termination to HVDD
13	I2CSEL	$I^{2}C$ Select. Control-channel interface protocol select input with internal pulldown to EP. Set I2CSEL = high to select $I^{2}C$ -to- $I^{2}C$ interface. Set I2CSEL = low to select UART-to-UART or UART-to- $I^{2}C$ interface.
14	RVDD	1.8V HDMI Receiver Input Power Supply. Bypass RVDD to EP with $0.1\mu$ F and $0.001\mu$ F capacitors as close as possible to the device with the smaller value capacitor closest to RVDD.
15	PLLVDD	3.3V PLL Power Supply. Bypass PLLVDD to EP with $0.1\mu$ F and $0.001\mu$ F capacitors as close as possible to the device with the smaller value capacitor closest to PLLVDD.
16	XVDD	3.3V Crystal Oscillator Power Supply. Bypass XVDD to EP with $0.1\mu$ F and $0.001\mu$ F capacitors as close as possible to the device with the smaller value capacitor closest to XVDD.
17	X1/OSC	Crystal/Oscillator Input. If crystal used, connect to one terminal of a 27MHz crystal

## 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

### **Pin Description (continued)**

PIN	NAME	FUNCTION
18	X2	Crystal Input. Connect to one terminal of a 27MHz crystal.
19, 29, 45, 53	DVDD	1.8V Digital Power Supply. Bypass DVDD to EP with 0.1µF and 0.001µF capacitors as close as possible to the device with the smaller value capacitor closest to DVDD.
20	SD	I <sup>2</sup> S/TDM Serial-Data Input/Output with Internal Pulldown to EP. Outputs HDMI audio data or accepts external audio data (encrypted when HDCP is enabled). Disable I <sup>2</sup> S/TDM encoding to use SD as an additional control/data input valid on the selected edge of the pixel clock.
21	SCK	I <sup>2</sup> S/TDM Serial-Clock Input/Output with Internal Pulldown to EP. Outputs HDMI audio bit clock data or accepts external audio bit clock.
22	WS	I <sup>2</sup> S/TDM Word-Select Input/Output with Internal Pulldown to EP. Outputs HDMI audio word select clock or accepts external audio word select clock.
23	DDCSDA	DDC I <sup>2</sup> C Serial-Data Input/Output with Internal $40k\Omega$ Pullup to IOVDD. Used by the HDMI source to read the EDID.
24	DDCSCL	DDC I <sup>2</sup> C Serial-Clock Input/Output with Internal $40k\Omega$ Pullup to IOVDD. Used by the HDMI source to read the EDID.
25	CNTL1	Control Input with Internal Pulldown to EP. Input data is latched every PCLK cycle (Figure 15). CNTL1 or the HDMI control signal is mapped to internal bit DIN27/CNTL1. CNTL1 not encrypted when HDCP is on (MAX9293 only).
26	CNTL2	Control Input with Internal Pulldown to EP. Input data is latched every PCLK cycle (Figure 15). CNTL1 or the HDMI control signal is mapped to internal bit DIN28/CNTL2. CNTL2 not encrypted when HDCP is on (MAX9293 only).
27	INTOUT	A/V Status Register Interrupt Output. Indicates new data in the A/V status registers. INTOUT is reset when the A/V status registers are read.
28, 43	IOVDD	I/O Supply Voltage. 1.8V to 3.3V Logic I/O Power Supply. Bypass IOVDD to EP with $0.1\mu$ F and $0.001\mu$ F capacitors as close as possible to the device with the smallest value capacitor closest to IOVDD.
30	RX/SDA	UART Receive/I <sup>2</sup> C Serial Data Input/Output with Internal 40kΩ Pullup to IOVDD. Function is determined by the state of I2CSEL at power-up. RX/SDA has an open-drain driver and requires a pullup resistor. RX: Input of the serializer's UART. SDA: Data input/output of the serializer's I <sup>2</sup> C master/slave.
31	TX/SCL	UART Transmit/I <sup>2</sup> C Serial-Clock Input/Output with Internal 40kΩ Pullup to IOVDD. Function is determined by the state of I2CSEL at power-up. TX/SCL has an open-drain driver and requires a pullup resistor. TX: Output of the serializer's UART. SCL: Clock input/output of the serializer's I <sup>2</sup> C master/slave.
32	N.C.	Not Connected. Not internally connected.
33	SSEN	Spread-Spectrum Enable Input with Internal Pulldown to EP. The state of SSEN latches upon power-up or when resuming from power-down mode ( $\overline{PWDN}$ = low). Set SSEN = high for ±0.5% spread spectrum on the serial link. Set SSEN = low to use the serial link without spread spectrum.
34	LMN1	Line-Fault Monitor Input 1 (see Figure 4 for details)
35	OUT-	Inverting Coax/Twisted-Pair Serial-Data Output
36	OUT+	Non-inverting Coax/Twisted-Pair Serial-Data Output

## 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

### **Pin Description (continued)**

PIN	NAME	FUNCTION
37, 42, 54	AVDD	1.8V Analog Power Supply. Bypass AVDD to EP with $0.1\mu$ F and $0.001\mu$ F capacitors as close as possible to the device with the smaller capacitor closest to AVDD.
38	LMN0	Line-Fault Monitor Input 0 (see Figure 4 for details)
39	LFLT	Active-Low Open-Drain Line-Fault Output. $\overline{\text{LFLT}}$ has a 60k $\Omega$ internal pullup to IOVDD. $\overline{\text{LFLT}}$ = low indicates a line fault. $\overline{\text{LFLT}}$ is output high when $\overline{\text{PWDN}}$ = low.
40	GPO	General-Purpose Output. GPO is low after power-up or when PWDN is low. GPO follows the state of the GPI (or INT) input on the deserializer.
41	DRS	Data-Rate Select Input with Internal Pulldown to EP. Set DRS = low, to select high data-rate mode. Set DRS = high, to select low data-rate mode.
44	RSVD	Reserved. Connect to IOVDD.
46	ADD0	Three-Level Address Selection Input. The state of ADD0 latches at power-up or when resuming from power-down mode (PWDN = low). See Table 1 for details.
47	ADD1	Three-Level Address Selection Input. The state of ADD1 latches at power-up or when resuming from power-down mode (PWDN = low). See Table 1 for details.
48	BWS	Three-Level Bus-Width Select Input. Set BWS to the same level on both sides of the serial link. Set BWS = high for 32-bit mode. Set BWS = open for high-bandwidth mode. Do not set BWS = low.
49	PWDN	Active-Low, Power-Down Input with Internal Pulldown to EP. Set PWDN low to enter power-down mode to reduce power consumption.
50	CDS	Control Direction Selection with Internal Pulldown to EP. Set CDS = low when the control-channel master $\mu$ C is connected to the MAX9291/MAX9293. Set CDS = high when the control-channel master $\mu$ C is connected to the deserializer.
51	MS	Mode Select input with Internal Pulldown to EP. Set MS = low, to select base mode. MS sets the control-link (see the <i>Control Channel and Register Programming</i> section).
52	AUTOS	Active-Low Auto-Start Input With Internal Pulldown to GND. Set $\overline{AUTOS}$ = high, to disable serialization at power-up or when resuming from power-down mode (PWDN = low). Set $\overline{AUTOS}$ = low, to enable serialization and automatic PLL range selection power-up or when resuming from power-down mode.
55	HIM	High-Immunity Mode Input. Default HIGHIMM bit value is latched at power-up or when resuming from power-down mode (PWDN = low) and is active-high. HIGHIMM can be programmed to a different value after power-up. HIGHIMM in the deserializer must be set to the same value.
56	CX/TP	Coax/Twisted-Pair Input with Internal Pulldown to GND. Set CX/TP low for twisted-pair cable drive (differential output). Set CX/TP high for coax cable drive (single-ended output).
_	EP	Exposed Pad. EP is internally connected to device ground. EP <b>must</b> be connected to the PCB ground plane through an array of vias for proper thermal and electrical performance.

## 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

### **Functional Diagram**





Figure 1. Serial Output Parameters



Figure 2. Output Waveforms at OUT+, OUT-



Figure 3. Single-Ended Output Template



Figure 4. Line-Fault Detector Circuit



Figure 5. Worst-Case Pattern Input



Figure 6. I<sup>2</sup>C Timing Parameters



Figure 7. Differential Output Template



Figure 8. HDMI Receiver Input Skew Margin



Figure 9. GPI-to-GPO Delay



Figure 10. Serializer Delay



Figure 11. Link Startup Time



Figure 12. Power-Up Delay



Figure 13. Input I<sup>2</sup>S Timing Parameters

## 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### **Detailed Description**

The MAX9291/MAX9293 serializers, when paired with the MAX9276/MAX9280 deserializers, provide the full set of operating features, but is backward compatible with the MAX9249–MAX9270 family of Gigabit multimedia serial link (GMSL) devices, and has basic functionality when paired with any GMSL device. The MAX9293 has high-bandwidth digital content protection (HDCP), while the MAX9291 does not.

The serializers have a maximum serial-bit rate of 3.12Gbps for up to 15m of cable and operate up to a maximum output clock of 104MHz in 27-bit high-bandwidth mode, or 78MHz in 32-bit mode. This bit rate and output flexibility support a wide range of displays, from QVGA (320 x 240) to 1920 x 720 and higher with 24-bit color, as well as megapixel image sensors. An encoded audio channel supports L-PCM I<sup>2</sup>S stereo and up to 8 channels of L-PCM in TDM mode. Sample rates of 32kHz to 192kHz are supported with sample depth from 8 to 32 bits. Output pre/deemphasis, combined with GMSL deserializer equalization, extends the cable length and enhances link reliability. The control channel enables a  $\mu$ C to program the serializer and deserializer registers and program registers on peripherals. The control channel is also used to perform HDCP functions (MAX9281 only). The  $\mu$ C can be located at either end of the link, or when using two  $\mu$ Cs, at both ends. Two modes of control-channel operation are available. Base mode uses either I<sup>2</sup>C or GMSL UART protocol, while bypass mode uses a user-defined UART protocol. UART protocol allows full-duplex communication, while I<sup>2</sup>C allows half-duplex communication.

Spread spectrum is available to reduce EMI on the serial output. The serial output and HDMI input complies with ISO 10605 and IEC 61000-4-2 ESD protection standards.

#### **Register Mapping**

Registers set the operating conditions of the serializers and are programmed using the control channel in base mode. The MAX9291/MAX9293 hold their own device address and the device address of the deserializer it is paired with. Similarly, the deserializer holds its own device address and the address of the MAX9291/MAX9293. Whenever a device address is changed be sure to write the new address to both devices. The default device address of the deserializer is set by the ADD[1:0] inputs (see Table 1). Registers 0x00 and 0x01 hold the device addresses.

P	IN			DE	DEVICE ADDRESS (BIN)					SERIALIZER DEVICE ADDRESS	DESERIALIZER DE- VICE ADDRESS
ADD1	ADD0	D7	D6	D5	D4	D3	D2	D1	D0	(HEX)	(HEX)
Low	Low	1	0	0	X*	0	0	0	R/W	80	90
Low	High	1	0	0	X*	0	1	0	R/W	84	94
Low	Open	1	0	0	X*	1	0	0	R/W	88	98
High	Low	1	1	0	X*	0	0	0	R/W	C0	D0
High	High	1	1	0	X*	0	1	0	R/W	C4	D4
High	Open	1	1	0	X*	1	0	0	R/W	C8	D8
Open	Low	0	1	0	Х*	0	0	0	R/W	40	50
Open	High	0	1	0	X*	0	1	0	R/W	44	54
Open	Open	0	1	0	X*	1	0	0	R/W	48	58

#### Table 1. Device Address Defaults (Register 0x00, 0x01)

X = 0 for the serializer address, X = 1 for the deserializer address.

### 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### **GMSL Input Bit Map**

The input bit width depends on settings of the bus width (BWS) pin. <u>Table 2</u> lists the bit map.

#### Serial Link Signaling and Data Format

The serializer uses differential CML signaling to drive twisted-pair cable and single-ended CML to drive coaxial cable with programmable pre/deemphasis and AC-coupling. The deserializer uses AC-coupling and programmable channel equalization. Input data is scrambled and then 8b/10b coded (9b/10b in high-bandwidth mode). The deserializer recovers the embedded serial clock, then samples, decodes, and descrambles the data. In 32-bit mode, the first 29 bits contain video data. In high-bandwidth mode, the first 24 bits contain video data, or special control signal packets. The last 3 bits contain the embedded audio channel, the embedded forward control channel, and the parity bit of the serial word (see Figure 14 and Figure 15).

#### Table 2. GMSL Equivalent Input Map

SIGNAL	INPUT PIN/BIT POSITION	HIGH-BANDWIDTH MODE (BWS = MID)	32-BIT MODE (BWS = HIGH)
R[5:0]	DIN[5:0]	Used	Used
G[5:0]	DIN [11:6]	Used	Used
B[5:0]	DIN [17:12]	Used	Used
HS, VS, DE	DIN18/HS, DIN19/VS, DIN20/DE	Used*	Used*
R[7:6]	DIN [22:21]	Used	Used
G[7:6]	DIN [24:23]	Used	Used
B[7:6]	DIN [26:25]	Used	Used
CNTL[2:1]	CNTL[2:1]	Used*/**	Used*
CNTL3, CNTL0	CNTL3, CNTL0	Used*/**	Not used
I <sup>2</sup> S/TDM		Used	Used
AUX SIGNAL	WS, SCK, SD	Used	Used

\*Not encrypted when HDCP is enabled (MAX9293 only).

\*\*See the High-Bandwidth Mode section for details on timing requirements.



Figure 14. 32-Bit Mode Serial Data Format

## 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input



Figure 15. High-Bandwidth Mode Serial Data Format

#### **Table 3. Data-Rate Selection Table**

DRS BIT SETTING	BWS PIN SETTING	HDMI OUTPUT FREQUENCY RANGE* (MHZ)
0 (high data rata)	Mid (high bandwidth mode)	36.66 to 104
0 (high data rate)	High (32-bit mode)	12.5 to 78
1 (low data rata)	Mid	18.33 to 36.66
1 (low data rate)	High	6.25 to 12.5

\*HDMI output frequency can be 1x, 1/2x, or 1/4x the RXC\_ clock frequency.

#### **Data-Rate Selection**

The RXC\_ clock frequency is specified to be  $\geq 25$ MHz, however, pixel repetition could divide the HDMI receiver output frequency up to a factor of four. Set the DRS bit, and BWS input according to the HDMI output frequency range (Table 3). Set DRS = 1 for low data rate RXC\_ frequency range. Set DRS = 0 for high data rate output frequency range.

#### **High-Bandwidth Mode**

Each serializer uses a 27-bit high-bandwidth mode to support 24-bit RGB at 104MHz pixel clock. Set BWS = open in both the serializer and deserializer to use highbandwidth mode. In high-bandwidth mode, the serializer encodes HS, VS, DE, and CNTL[3:0] to special packets. Packets are sent by replacing a pixel before the rising edge and after the falling edge of HS, VS, DE signals. However, for CNTL[3:0], packets always replace a pixel before the transition of CNTL[3:0]. Keep HS, VS, and DE low pulse widths at least two pixel clock cycles. By default, CNTL[3:0] are sampled continuously when DE is low. CNTL[3:0] are sampled only on HS/VS transitions when DE is high. If DE triggering of encoded packets is not desired, set the serializer's DISDETRIG = 0 and the CNTLTRIG bits to their desired value (register 0x15) to change the CNTL triggering behavior. Set DETREN = 0 on the deserializer when DE is not periodic.

#### Video Bit Mapping

HDMI video data is mapped to the equivalent input bits shown in Table 4.

## 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

GMSL	RGB	888	YCBO			
INPUT BITS <sup>1</sup>	SELVESA = 1 (VESA)	SELVESA = 0 (oLDI <sup>2</sup> )	SELVESA = 1 (VESA)	SELVESA = 0 (oLDI <sup>2</sup> )	YCBCR422 SELVESA = 0 <sup>3</sup>	
DIN[0]	R[0]	R[2]	CR[0]	CR[2]	Cb/Cr [0]	
DIN[1]	R[1]	R[3]	CR[1]	CR[3]	Cb/Cr [1]	
DIN[2]	R[2]	R[4]	CR[2]	CR[4]	Cb/Cr [2]	
DIN[3]	R[3]	R[5]	CR[3]	CR[5]	Cb/Cr [3]	
DIN[4]	R[4]	R[6]	CR[4]	CR[6]	Cb/Cr [4]	
DIN[5]	R[5]	R[7]	CR[5]	CR[7]	Cb/Cr [5]	
DIN[6]	G[0]	G[2]	Y[0]	Y[2]	Cb/Cr [6]	
DIN[7]	G[1]	G[3]	Y[1]	Y[3]	Cb/Cr [7]	
DIN[8]	G[2]	G[4]	Y[2]	Y[4]	Y[0]	
DIN[9]	G[3]	G[5]	Y[3]	Y[5]	Y[1]	
DIN[10]	G[4]	G[6]	Y[4]	Y[6]	Y[2]	
DIN[11]	G[5]	G[7]	Y[5]	Y[7]	Y[3]	
DIN[12]	B[0]	B[2]	CB[0]	CB[2]	Y[4]	
DIN[13]	B[1]	B[3]	CB[1]	CB[3]	Y[5]	
DIN[14]	B[2]	B[4]	CB[2]	CB[4]	Y[6]	
DIN[15]	B[3]	B[5]	CB[3]	CB[5]	Y[7]	
DIN[16]	B[4]	B[6]	CB[4]	CB[6]	_	
DIN[17]	B[5]	B[7]	CB[5]	CB[7]	—	
DIN[18]	HS	HS	HS	HS	HS	
DIN[19]	VS	VS	VS	VS	VS	
DIN[20]	DE	DE	DE	DE	DE	
DIN[21]	R[6]	R[0]	CR[6]	CR[0]	_	
DIN[22]	R[7]	R[1]	CR[7]	CR[1]	_	
DIN[23]	G[6]	G[0]	Y[6]	Y[0]		
DIN[24]	G[7]	G[1]	Y[7]	Y[1]	—	
DIN[25]	B[6]	B[0]	CB[6]	CB[0]	—	
DIN[26]	B[7]	B[1]	CB[7]	CB[1]	_	

#### Table 4. RGB/YUV Input Map

Note 1: Equivalent GMSL input bit. Refer to the MAX9276/MAX9280 IC data sheet for details.

Note 2: oLDI bit weights shown. oLDI bit names remain the same as SELVESA = 1.

**Note 3:** Do not use SELVESA = 1.

### 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### **Audio Channel**

The audio channel supports 8kHz to 192kHz audio sampling rates and audio word lengths from 8 bits to 32 bits (2-channel I<sup>2</sup>S) or 64 to 256 bits (TDM64 to TDM256). The audio bit clock (SCK) does not have to be synchronized with RXC\_. The serializer automatically encodes audio data into a single bit stream synchronous with RXC\_. The deserializer decodes the audio stream and stores audio words in a FIFO. Audio rate detection uses an internal oscillator to continuously determine the audio data rate and output the audio in I<sup>2</sup>S format. For audio output on the

I<sup>2</sup>S/TDM pins, WS and SCK clocks can be driven by the audio source or sink. The audio channel is enabled by default. When the audio channel is disabled, SD is treated as an auxiliary control signal.

Since the audio data sent through the serial link is synchronized with RXC\_, low RXC\_ frequencies limit the maximum audio sampling rate. <u>Table 5</u> lists the maximum audio sampling rate for various RXC\_ frequencies. Spread-spectrum settings do not affect the I<sup>2</sup>S/TDM data rate or WS clock frequency.

#### Table 5. Maximum Audio WS Frequency (kHz) for Various RXC\_ Frequencies

CHANNELS	BITS PER CHANNEL	RXC_ FREQUENCY (DRS = 0*) (MHZ)												
CH/		12.5	15.0	16.6	20.0	25.0	30.0	35.0	40.0	45.0	50.0	100		
	8	+	+	+	+	+	+	+	+	+	+	+		
	16	+	+	+	+	+	+	+	+	+	+	+		
2	18	185.5	+	+	+	+	+	+	+	+	+	+		
2	20	174.6	+	+	+	+	+	+	+	+	+	+		
	24	152.2	182.7	+	+	+	+	+	+	+	+	+		
	32	123.7	148.4	164.3	+	+	+	+	+	+	+	+		
	8	+	+	+	+	+	+	+	+	+	+	+		
	16	123.7	148.4	164.3	+	+	+	+	+	+	+	+		
4	18	112.0	134.4	148.8	179.2	+	+	+	+	+	+	+		
-	20	104.2	125.0	138.3	166.7	+	+	+	+	+	+	+		
	24	88.6	106.3	117.7	141.8	177.2	+	+	+	+	+	+		
	32	69.9	83.8	92.8	111.8	139.7	167.6	+	+	+	+	+		
	8	152.2	182.7	+	+	+	+	+	+	+	+	+		
	16	88.6	106.3	117.7	141.8	177.2	+	+	+	+	+	+		
6	18	80.2	93.3	106.6	128.4	160.5	+	+	+	+	+	+		
0	20	73.3	88.0	97.3	117.3	146.6	175.9	+	+	+	+	+		
	24	62.5	75.0	83.0	100	125	150	175	+	+	+	+		
	32	48.3	57.9	64.1	77.2	96.5	115.9	135.2	154.5	173.8	+	+		
	8	123.7	148.4	164.3	+	+	+	+	+	+	+	+		
	16	69.9	83.8	92.8	111.8	139.7	167.6	+	+	+	+	+		
8	18	62.5	75.0	83.0	100.0	125.0	150.0	175.0	+	+	+	+		
	20	57.1	68.5	75.8	91.3	114.2	137.0	159.9	182.7	+	+	+		
	24	48.3	57.9	64.1	77.2	96.5	115.9	135.2	154.5	173.8	+	+		
	32	37.1	44.5	49.3	59.4	74.2	89.1	103.9	118.8	133.6	148.4	+		

COLOR CODING
< 48kHz
48kHz to 96kHz
96kHz to 192kHz
> 192kHz

\*DRS = 0 RXC\_ frequency is equal to 2x the DRS = 1 RXC\_ frequency. +Max WS rate is greater than 192kHz.

## 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### Audio Channel from HDMI

Audio from the HDMI source can be output from the serializer, deserializer, or both. When the device uses the HDMI audio source, the output formats are the same as the HDMI source.

Audio from the HDMI source is stored in a FIFO and clocked out by a master clock. The master clock is generated by an audio PLL. The audio PLL uses N and CTS values from the HDMI source, calculated from a crystal reference and the TMDS pixel clock, to stay synchronized with the HDMI source.

Audio infoframes describe the audio characteristics for the next video frame. When a new audio infoframe arrives, an interrupt is generated on INTOUT. The link  $\mu$ C responds and writes relevant infoframe data to remote registers in the deserializer, SoC or audio packet header.

Audio in one of four formats is output at the I<sup>2</sup>S/TDM pins of the MAX9291/MAX9293, the deserializer, or both. Format selection is based on sink capability and preferences indicated in the EDID and on the audio available at the source. The audio formats are:

Format 1: 2-channel (stereo) I<sup>2</sup>S Format 2: 8-channel TDM

- Format 3: 8-channel TDM with packet header and packed 16-bit samples
- Format 4: 8-channel TDM with packet header and packed 24-bit samples

#### **HDMI TDM Audio Channel Allocation**

HDMI TDM channel content is assigned according to channel allocation data received in audio infoframes. <u>Table</u> 7 shows the CEA-861-E mapping of channel allocation data to TDM channels. If more than one speaker channel can be mapped to a TDM channel, the EDID tells the HDMI source which speaker channel to send.

### HDMI Audio Infoframe Data Used in the Packet Header

Infoframe data relevant to audio packet header generation is shown in <u>Table 6</u>.

The HDMI controller should offer channel allocation according to CEA-861-E (specified by HDMI 1.4). The controller should have an automatic channel mapping option, which changes the audio output whenever the audio infoframe changes. If it does, the default should be "automatic."

BITS	NAME	VALUE	FUNCTION
D15		0	Samples in the packet are not valid
015	DATA_VALID	1	Samples in the packet are valid
D14		0	Compressed modulation
D14	STREAM_MODULATION	1	LPCM modulation
		00	32kHz sample rate
D[12:10]		01	44.1kHz sample rate
D[13:12]	SAMPLE_RATE	10	48kHz sample rate
		11	Reserved
D11		0	16-bit sample size
	SAMPLE_SIZE	1	24-bit sample size
D[10:8]	_	_	Reserved
D[7:0]	CHANNEL_ALLOCATION	_	Indicates which samples in the TDM packet are active (Table 7)

#### **Table 6. Packet Header Infoframe**

## 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### **Table 7. Channel Allocation**

CA (BIN)						СА			CH	ANNEL	NUMBE	R				
D7	D6	D5	D4	D3	D2	D1	D0	(HEX)	8	7	6	5	4	3	2	1
0	0	0	0	0	0	0	0	0x00	_	_	—	—	_	_	FR	FL
0	0	0	0	0	0	0	1	0x01	_		_	_	_	LFE	FR	FL
0	0	0	0	0	0	1	0	0x02	_	_	_	_	FC	_	FR	FL
0	0	0	0	0	0	1	1	0x03	—	_	_	_	FC	LFE	FR	FL
0	0	0	0	0	1	0	0	0x04	_	—	_	RC	_	_	FR	FL
0	0	0	0	0	1	0	1	0x05	_	—	_	RC	_	LFE	FR	FL
0	0	0	0	0	1	1	0	0x06	—	—	—	RC	FC	—	FR	FL
0	0	0	0	0	1	1	1	0x07			_	RC	FC	LFE	FR	FL
0	0	0	0	1	0	0	0	0x08	—	—	RR	RL		_	FR	FL
0	0	0	0	1	0	0	1	0x09			RR	RL		LFE	FR	FL
0	0	0	0	1	0	1	0	0x0A			RR	RL	FC	_	FR	FL
0	0	0	0	1	0	1	1	0x0B			RR	RL	FC	LFE	FR	FL
0	0	0	0	1	1	0	0	0x0C		RC	RR	RL			FR	FL
0	0	0	0	1	1	0	1	0x0D		RC	RR	RL		LFE	FR	FL
0	0	0	0	1	1	1	0	0x0E		RC	RR	RL	FC	-	FR	FL
0	0	0	0	1	1	1	1	0x0F		RC	RR	RL	FC	LFE	FR	FL
0	0	0	1	0	0	0	0	0x10	RRC	RLC	RR	RL			FR	FL
0	0	0	1	0	0	0	1	0x11	RRC	RLC	RR	RL		LFE	FR	FL
0	0	0	1	0	0	1	0	0x12	RRC	RLC	RR	RL	FC		FR	FL
0	0	0	1	0	0	1	1	0x13	RRC	RLC	RR	RL	FC	LFE	FR	FL
0	0	0	1	0	1	0	0	0x14	FRC	FLC	_			_	FR	FL
0	0	0	1	0	1	0	1	0x15	FRC	FLC				LFE	FR	FL
0	0	0	1	0	1	1	0	0x16	FRC	FLC	_		FC	-	FR	FL
0	0	0	1	0	1	1	1	0x17	FRC	FLC			FC	LFE	FR	FL
0	0	0	1	1	0	0	0	0x18	FRC	FLC		RC			FR	FL
0	0	0	1	1	0	0	1	0x19	FRC	FLC		RC		LFE	FR	FL
0	0	0	1	1	0	1	0	0x1A	FRC	FLC		RC	FC		FR	FL
0	0	0	1	1	0	1	1	0x1B	FRC	FLC		RC	FC	LFE	FR	FL
0	0	0	1	1	1	0	0	0x1C	FRC	FLC	RR	RL			FR	FL
0	0	0	1	1	1	0	1	0x1D	FRC	FLC	RR	RL		LFE	FR	FL
0	0	0	1	1	1	1	0	0x1E	FRC	FLC	RR	RL	FC	-	FR	FL
0	0	0	1	1	1	1	1	0x1F	FRC	FLC	RR	RL	FC	LFE	FR	FL
0	0	1	0	0	0	0	0	0x20		FCH	RR	RL	FC		FR	FL
0	0	1	0	0	0	0	1	0x21		FCH	RR	RL	FC	LFE	FR	FL

## 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

	CA (BIN)						СА	CHANNEL NUMBER								
D7	D6	D5	D4	D3	D2	D1	D0	(HEX)	8	7	6	5	4	3	2	1
0	0	1	0	0	0	1	0	0x22	тс	—	RR	RL	FC	_	FR	FL
0	0	1	0	0	0	1	1	0x23	тс	—	RR	RL	FC	LFE	FR	FL
0	0	1	0	0	1	0	0	0x24	FRH	FLH	RR	RL	_	_	FR	FL
0	0	1	0	0	1	0	1	0x25	FRH	FLH	RR	RL	—	LFE	FR	FL
0	0	1	0	0	1	1	0	0x26	FRW	FLW	RR	RL	_	-	FR	FL
0	0	1	0	0	1	1	1	0x27	FRW	FLW	RR	RL	_	LFE	FR	FL
0	0	1	0	1	0	0	0	0x28	тс	RC	RR	RL	FC	—	FR	FL
0	0	1	0	1	0	0	1	0x29	тс	RC	RR	RL	FC	LFE	FR	FL
0	0	1	0	1	0	1	0	0x2A	FCH	RC	RR	RL	FC	—	FR	FL
0	0	1	0	1	0	1	1	0x2B	FCH	RC	RR	RL	FC	LFE	FR	FL
0	0	1	0	1	1	0	0	0x2C	тс	FCH	RR	RL	FC	_	FR	FL
0	0	1	0	1	1	0	1	0x2D	тс	FCH	RR	RL	FC	LFE	FR	FL
0	0	1	0	1	1	1	0	0x2E	FRH	FLH	RR	RL	FC	-	FR	FL
0	0	1	0	1	1	1	1	0x2F	FRH	FLH	RR	RL	FC	LFE	FR	FL
0	0	1	1	0	0	0	0	0x30	FRW	FLW	RR	RL	FC	_	FR	FL
0	0	1	1	0	0	0	1	0x31	FRW	FLW	RR	RL	FC	LFE	FR	FL

#### **Table 7. Channel Allocation (continued)**

Note: Table 8 shows the labels abbreviations.

#### Table 8. Channel Allocation Label ID

LABEL	LOCATION
FL	Front Left
FC	Front Center
FR	Front Right
FLC	Front-Left Center
FRC	Front-Right Center
RL	Rear Left
RC	Rear Center
RR	Rear Right
RLC	Rear-Left Center

LABEL	LOCATION
LABLL	LOCATION
RRC	Rear-Right Center
LFE	Lower Frequency Effect
FLW	Front-Left Wide
FRW	Front-Right Wide
FLH	Front-Left High
FCH	Front-Center High
FRH	Front-Right High
TC	Top Center

### 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### Audio Channel from External Input

The audio channel input works with 8-channel TDM and stereo  $I^2S$ , as well as nonstandard formats. Figure 16 shows the input format.

The period of the WS can be 8 to 256 SCK periods. The WS frame starts with the falling edge and can be low for 1 to 255 SCK periods. SD is one SCK period, sampled on the rising edge. MSB/LSB order, zero padding or any other significance assigned to the serial data does not affect operation of the audio channel. The polarity for WS and SCK edges is programmable.

Figure 17, Figure 18, Figure 19, and Figure 20 are examples of acceptable input formats.



Figure 16. Audio Channel Input Format



Figure 17. 8-Channel TDM (24-Bit Samples, Padded with Zeros)



Figure 18. 6-Channel TDM (24-Bit Samples, No Padding)

## 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input



Figure 19. Stereo I<sup>2</sup>S (24-Bit Samples, Padded with Zeros)



Figure 20. Stereo I<sup>2</sup>S (16-Bit Samples, No Padding)

#### **Reverse Control Channel**

The serializer uses the reverse control channel to receive I<sup>2</sup>C/UART and GPO signals from the deserializer in the opposite direction of the video stream. The reverse control channel and forward video data coexist on the same serial cable forming a bidirectional link. The reverse control channel operates independently from the forward control channel. The reverse control channel is available 2ms after power-up. The serializer temporarily disables the reverse control channel for 500µs after starting/ stopping the forward serial link.

#### **Control Channel and Register Programming**

The control channel is available for the  $\mu$ C to send and receive control data over the serial link simultaneously with the high-speed data. The  $\mu$ C controls the link from either the serializer or the deserializer side to support video-display or image-sensing applications. The control channel between the  $\mu$ C and serializer or deserializer runs in base mode or bypass mode according to the mode selection

(MS) input of the device connected to the  $\mu$ C. Base mode is a half-duplex control channel and the bypass mode is a full-duplex control channel. The total maximum forward or reverse control-channel delay is  $2\mu$ s (UART) or 2 bit times (I<sup>2</sup>C) from the input of one device to the output of the other. I<sup>2</sup>C delay is measured from a START condition to START condition.

#### **UART Interface**

In base mode, the  $\mu$ C is the host and can access the GMSL registers of both the serializer and deserializer from either side of the link using the GMSL UART protocol. The  $\mu$ C can also program the peripherals on the remote side by sending the UART packets to the serializer or deserializer, with the UART packets converted to I<sup>2</sup>C by the device on the remote side of the link. The  $\mu$ C communicates with a UART peripheral in base mode (through INTTYPE register settings), using the half-duplex default GMSL UART protocol of the serializer. The device addresses of the serializer and deserializer in base mode are programmable.
# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

When the peripheral interface is I<sup>2</sup>C, the serializer/ deserializer converts UART packets to I<sup>2</sup>C that have device addresses different from those of the serializer or deserializer. The converted I<sup>2</sup>C bit rate is the same as the original UART bit rate.

The deserializer uses differential line coding to send signals over the reverse channel to the serializer. The bit rate of the control channel is 9.6kbps to 1Mbps in both directions. The serializer and deserializer automatically detect the control-channel bit rate in base mode. Packet bit rate changes can be made in steps of up to 3.5 times higher or lower than the previous bit rate. See the *Changing the Clock Frequency* section for more information on changing the control-channel bit rate.

Figure 21 shows the UART protocol for writing and reading in base mode between the  $\mu C$  and the serializer/ deserializer.

<u>Figure 22</u> shows the UART data format. Even parity is used. <u>Figure 23</u> and <u>Figure 24</u> detail the formats of the SYNC byte (0x79) and the ACK byte (0xC3). The  $\mu$ C and the connected slave chip generate the SYNC byte and ACK byte, respectively. Events such as device wake-up

and GPI generate transitions on the control channel that can be ignored by the µC. Data written to the serializer registers do not take effect until after the acknowledge byte is sent. This allows the µC to verify that write commands are received without error, even if the result of the write command directly affects the serial link. The slave uses the SYNC byte to synchronize with the host UART's data rate. If the GPI or MS inputs of the deserializer toggle while there is control-channel communication, or if a line fault occurs, the control-channel communication will be corrupted. In the event of a missed or delayed acknowledge (~1ms due to control-channel timeout), the µC should assume there was an error in the packet transmission or response. In base mode, the µC must keep the UART Tx/Rx lines high no more than four bit times between bytes in a packet. Keep UART Tx/Rx lines high for at least 16 bit times before starting to send a new packet.

As shown in Figure 25, the remote-side device converts packets going to or coming from the peripherals from UART format to  $I^2C$  format and vice versa. The remote device removes the byte number count and adds or receives the ACK between the data bytes of  $I^2C$ . The  $I^2C$  bit rate is the same as the UART bit rate.



Figure 21. GMSL UART Protocol for Base Mode

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input



Figure 22. GMSL UART Data Format for Base Mode



Figure 23. Sync Byte (0x79)





Figure 25. Format Conversion Between GMSL UART and  $I^2C$  with Register Address (I2CMETHOD = 0)

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

# Interfacing Command-Byte-Only I<sup>2</sup>C Devices with UART

The serializers' UART-to-I<sup>2</sup>C conversion can interface with devices that do not require register addresses, such as the MAX7324 GPIO expander. In this mode, the I<sup>2</sup>C master ignores the register address byte and directly reads/ writes the subsequent data bytes (Figure 26). Change the communication method of the I<sup>2</sup>C master using the I2CMETHOD bit. I2CMETHOD = 1 sets command-byteonly mode, while I2CMETHOD = 0 sets normal mode where the first byte in the data stream is the register address.

#### **UART Bypass Mode**

In bypass mode, the serializers ignore UART commands from the  $\mu$ C and the  $\mu$ C communicates with the peripherals directly using its own defined UART protocol. The  $\mu$ C cannot access the serializer/deserializer's registers in this mode. Peripherals accessed through the forward control channel using the UART interface need to handle at least one RXC\_ period ±10ns of jitter due to the asynchronous sampling of the UART signal by RXC\_. Set MS/HVEN = high to put the control channel into bypass mode. For applications with the  $\mu$ C connected to the deserializer, there is a 1ms wait time between setting MS high and the bypass control channel being active. There is no delay time when switching to bypass mode when the  $\mu$ C is connected to the serializer. Do not send a logic-low value longer than 100µs to ensure proper GPO functionality. Bypass mode accepts bit rates down to 10kbps in either direction. See the <u>GPO/GPI Control</u> section for GPI functionality limitations. The control-channel data pattern should not be held low longer than 100µs if GPI control is used.

#### I<sup>2</sup>C Interface

In I2C-to-I2C mode, the serializer's control-channel interface sends and receives data through an I<sup>2</sup>Ccompatible 2-wire interface. The interface uses a serialdata line (SDA) and a serial-clock line (SCL) to achieve bidirectional communication between master and slave(s). A µC master initiates all data transfers to and from the device and generates the SCL clock that synchronizes the data transfer. When an I<sup>2</sup>C transaction starts on the local side device's control-channel port, the remote side device's control-channel port becomes an I<sup>2</sup>C master that interfaces with remote side I<sup>2</sup>C peripherals. The I<sup>2</sup>C master must accept clock-stretching which is imposed by the serializer (holding SCL low) The SDA and SCL lines operate as both an input and an open-drain output. Pullup resistors are required on SDA and SCL. Each transmission consists of a START condition (Figure 6) sent by a master, followed by the device's 7-bit slave address plus a R/W bit, a register address byte, one or more data bytes, and finally a STOP condition.



Figure 26. Format Conversion Between GMSL UART and I<sup>2</sup>C Register Address (I2CMETHOD = 1)

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### **START and STOP Conditions**

Both SCL and SDA remain high when the interface is not busy. A master signals the beginning of a transmission with a START (S) condition by transitioning SDA from high to low while SCL is high (Figure 27). When the master has finished communicating with the slave, it issues a STOP (P) condition by transitioning SDA from low to high while SCL is high. The bus is then free for another transmission.

#### **Bit Transfer**

One data bit is transferred during each clock pulse (Figure 28). The data on SDA must remain stable while SCL is high.



Figure 27. START and STOP Conditions



Figure 28. Bit Transfer

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### Acknowledge

The acknowledge bit is a clocked 9th bit that the recipient uses to handshake receipt of each byte of data (Figure 29). Thus, each byte transferred effectively requires nine bits. The master generates the 9th clock pulse, and the recipient pulls down SDA during the acknowledge clock pulse. The SDA line is stable low during the high period of the clock pulse. When the master is transmitting to the slave device, the slave device generates the acknowledge bit because the slave device is the recipient. When the slave device is the recipient. When the slave device is the acknowledge bit because the acknowledge bit because the acknowledge bit because the acknowledge bit because the master is the recipient. The device generates an acknowledge even when the forward control channel is not active. To prevent acknowledge

generation when the forward control channel is not active, set the I2CLOCACK bit low.

#### **Slave Address**

The serializers have 7-bit long slave addresses. The bit following a 7-bit slave address is the  $R/\overline{W}$  bit, which is low for a write command and high for a read command. The slave address for the serializer is XX00XX01 for read commands and XX00XX00 for write commands. See Figure 30.

#### **Bus Reset**

The device resets the bus with the I<sup>2</sup>C START condition for reads. When the  $R/\overline{W}$  bit is set to 1, the serializers transmit data to the master, thus the master is reading from the device.



Figure 29. Acknowledge



Figure 30. Slave Address

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### **Format for Writing**

Writes to the serializers comprise the transmission of the slave address with the R/W bit set to zero, followed by at least one byte of information. The first byte of information is the register address or command byte. The register address determines which register of the device is to be written by the next byte, if received. If a STOP (P) condition is detected after the register address is received, the device takes no further action beyond storing the

register address (Figure <u>31</u>). Any bytes received after the register address are data bytes. The first data byte goes into the register selected by the register address, and subsequent data bytes go into subsequent registers (Figure <u>32</u>). If multiple data bytes are transmitted before a STOP condition, these bytes are stored in subsequent registers because the register addresses autoincrements.



Figure 31. Format for I<sup>2</sup>C Write



Figure 32. Format for I<sup>2</sup>C Write to Multiple Registers

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Table 9. I<sup>2</sup>C Bit Rate Ranges

#### **Format for Reading**

The serializers are read using the internally stored register address as an address pointer, the same way the stored register address is used as an address pointer for a write. The pointer autoincrements after each data byte is read using the same rules as for a write. Thus, a read is initiated by first configuring the register address by performing a write (Figure 33). The master can now read consecutive bytes from the device, with the first data byte being read from the register address. Once the master sends a NACK, the device stops sending valid data.

#### I<sup>2</sup>C Communication with Remote-Side Devices

The serializers support I<sup>2</sup>C communication with a peripheral on the remote side of the communication link using SCL clock stretching. While multiple masters can reside on either side of the communication link, arbitration is not provided. The connected masters need to support SCL clock stretching. The remote side I<sup>2</sup>C bit rate range must be set according to the local side I<sup>2</sup>C bit rate. Supported remote side bit rates can be found in Table 9. Set the I2CMSTBT (register 0x1C) to set the remote I<sup>2</sup>C bit rate. If using a bit rate different from 400kbps, local and remote side I<sup>2</sup>C setup and hold times should be adjusted by setting the I2CSLVSH register settings on both sides.

#### I<sup>2</sup>C Address Translation

The serializers support I<sup>2</sup>C address translation for up to two device addresses. Use address translation to assign unique device addresses to peripherals with limited I<sup>2</sup>C addresses. Source addresses (address to translate from) are stored in registers 0x0F and 0x11. Destination addresses (address to translate to) are stored in registers 0x10 and 0x12.

# LOCAL BIT RATEREMOTE BIT<br/>RATE RANGEI2CMSTBT<br/>SETTINGf > 50kbpsUp to 1MbpsANY20kbps < f < 50kbps</td>Up to 400kbpsUp to 110f < 20kbps</td>Up to 10kbps000

In a multilink situation where there are multiple deserializers and/or peripheral devices connected to these serializers, the deserializers support broadcast commands to control these multiple devices. Select an unused device address to use as a broadcast device address. Program all the remote side serializer devices to translate the broadcast device address (source address stored in registers 0x0F, 0x11) to the peripherals' address (destination address stored in registers 0x10, 0x12). Any commands sent to the broadcast address (selected unused address) will be sent to all deserializers and/or peripheral devices connected to the deserializers whose addresses match the translated broadcast address.

#### **GPO/GPI Control**

GPO on the serializer follows GPI transitions on the deserializer. This GPO/GPI function can be used to transmit signals such as a frame sync in a surround-view camera system. The GPI-to-GPO delay is 0.35ms max. Keep time between GPI transitions to a minimum 0.35ms. This includes transitions from the other deserializer in coax splitter mode. Bit D4 of register 0x06 in the deserializer stores the GPI input state. GPO is low after power-up. The  $\mu$ C can set GPO by writing to the SETGPO register bit. Do not send a logic-low value on the deserializer RX/SDA input (UART mode) longer than 100µs in either base or bypass mode to ensure proper GPO/GPI functionality.



Figure 33. Format for I<sup>2</sup>C Read

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#### **Pre/Deemphasis Driver**

The serial line driver employs current-mode logic (CML) signaling. The driver is differential when programmed for twisted pair. When programmed for coax, one side of the CML driver is used. The line driver has programmable pre/deemphasis, which modifies the output to compensate for cable length. There are 13 preemphasis settings as shown in Table 10. Negative preemphasis levels are deemphasis levels in which the preemphasized swing level is the same as normal swing, but the no-transition data is deemphasized. Program the preemphasis levels through register 0x05 D[3:0] of the serializer. This preemphasis function compensates the high frequency loss of the cable and enables reliable transmission over longer link distances. Current drive for both TP and coax modes is programmable. CMLLVL bits (0x05, D[5:4]) program drive current in TP mode. CMLLVLCX (0x14, D[7:4]) program drive current in coax mode.

#### **Spread Spectrum**

To reduce the EMI generated by the transitions on the serial link, the deserializer output is programmable for spread spectrum. If the deserializer, paired with the MAX9291/MAX9293, has programmable spread spectrum, do not enable spread for both at the same time or their interaction will cancel benefits. The deserializer will track the serializer spread and will pass the spread to the deserializer output. The programmable spread-spectrum amplitudes are  $\pm 0.5\%$ ,  $\pm 1\%$ ,  $\pm 1.5\%$ ,  $\pm 2\%$ ,  $\pm 3\%$ , and  $\pm 4\%$  (Table 11). Some spread-spectrum amplitudes can only be used at lower RXC\_ frequencies (Table 12). There is no RXC\_ frequency limit for the  $\pm 0.5\%$  spread rate.

The deserializer includes a sawtooth divider to control the spread modulation rate. Autodetection of the RXC\_ operation range guarantees a spread-spectrum modulation frequency within 20kHz to 40kHz. Additionally, manual configuration of the sawtooth divider (SDIV: 0x03, D[5:0]) allows the user to set a modulation frequency according to the RXC\_ frequency. When ranges are manually selected, program the SDIV value for a fixed modulation frequency around 20kHz.

PREEMPHASIS	PREEMPHASIS PREEMPHASIS SETTING		IPRE	SINGLE-ENDED	VOLTAGE SWING
LEVEL (dB)*	(0x06 D[3:0])	(mA)	(mA)	BOOSTED LEVEL (mV)	UNBOOSTED LEVEL (mV)
-6.0	0100	12	4	400	200
-4.1	0011	13	3	400	250
-2.5	0010	14	2	400	300
-1.2	0001	15	1	400	350
0	0000	16	0	400	400
1.1	1000	16	1	425	375
2.2	1001	16	2	450	350
3.3	1010	16	3	475	325
4.4	1011	16	4	500	300
6.0	1100	15	5	500	250
8.0	1101	14	6	500	200
10.5	1110	13	7	500	150
14.0	1111	12	8	500	100

### Table 10. TP/COAX Drive Current (400mV Output Drive Levels)

\*Negative preemphasis levels denote deemphasis.

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

# Manual Programming of the Spread-Spectrum Divider

The modulation rate relates to the RXC\_ frequency as follows:

f<sub>M</sub> = (1 + DRS) f<sub>PCLKIN</sub>/(MOD x SDIV)

where:

 $f_M$  = Modulation frequency DRS = DRS value (0 or 1)  $f_{RXC}$  = RXC\_ frequency

# MOD = Modulation coefficient given in Table 13

SDIV = 6-bit SDIV setting, manually programmed by the  $\mu$ C

To program the SDIV setting, first look up the modulation coefficient according to the desired bus-width and spread-spectrum settings. Solve the above equation for SDIV using the desired pixel clock and modulation frequencies. If the calculated SDIV value is larger than the maximum allowed SDIV value in Table 13, set SDIV to the maximum value.

SS	SPREAD (%)
000	No spread spectrum. Power-up default when SSEN = low.
001	±0.5% spread spectrum. Power-up default when SSEN = high.
010	±1.5% spread spectrum.
011	±2% spread spectrum.
100	No spread spectrum.
101	±1% spread spectrum.
110	±3% spread spectrum.
111	±4% spread spectrum.

#### **Table 11. Output Spread**

### **Table 12. Spread Limitations**

HIGH-BANDWIDTH MODE RXC_FREQUENCY (MHz)	32-BIT MODE RXC_ FREQUENCY (MHz)	SERIAL LINK BIT-RATE (Mbps)	AVAILABLE SPREAD RATES
< 33.3	< 25	< 1000	All rates available
33.3 to < 66.7	25 to < 50	1000 to < 2000	1.5%, 1.0%, 0.5%
66.7+	50+	2000+	0.5%

### **Table 13. Modulation Coefficients and Maximum SDIV Settings**

BIT WIDTH MODE	SPREAD SPECTURM SETTING (%)	MODULATION COEFFICIENT MOD (DEC)	SDIV UPPER LIMIT (DEC)
	1	104	40
	0.5	104	63
32-bit mode	6	152	27
32-bit mode	1.5	152	54
	4	204	15
	2	204	30
	1	80	52
	0.5	80	63
High-bandwidth	3	112	37
mode	1.5	112	63
	4	152	21
	2	152	42

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### **Serial Output**

The driver output is programmable for two kinds of cable:  $100\Omega$  twisted pair and  $50\Omega$  coax (contact the factory for devices compatible with 75 $\Omega$  cables).

#### **Coax Splitter Mode**

In coax mode, OUT+ and OUT- of the serializer are active. This enables the use as a 1:2 splitter (Figure 34). In coax mode, connect OUT+ to IN+ of the deserializer. Connect OUT- to IN- of the second deserializer. Control-channel data is broadcast from the serializer to both deserializers and their attached peripherals. Assign a unique address to send control data to one deserializer. Leave all unused IN pins unconnected, or connect them to around through  $50\Omega$  and a capacitor for increased power-supply rejection. If OUT- is not used, connect OUT- to  $V_{DD}$  through a 50 $\Omega$ resistor (Figure 35). When there are uCs at the serializer. and at each deserializer, only one µC can communicate at a time. Disable forward and reverse channel links according to the communicating deserializer connection to prevent contention in I<sup>2</sup>C-to-I<sup>2</sup>C mode. Use ENREVP or ENREVN register bits to disable/enable the controlchannel link. In UART mode, the serializer provides arbitration of the control-channel link.

### **Table 14. Reverse Control-Channel Modes**

#### High-Immunity Reverse Control-Channel Mode

The serializers contain a high-immunity reverse controlchannel mode, which has increased robustness at half the bit rate over the standard GMSL reverse control channel link (Table 14).Connect a 30kΩ resistor to HIM on the serializer, and SD/HIM on the deserializer to use highimmunity mode at power-up. Set the HIGHIMM bit high in both the serializer and deserializer to enable high-immunity mode at any time after power-up. Set the HIGHIMM bit low in both the serializer and deserializer to use the legacy reverse control-channel mode. The serializer reverse channel mode is not available for 500us/1.92ms after the reverse control-channel mode is changed through the serializer/deserializer's HIGHIMM bit setting, respectively. The user must set SD/HIM and HIM or the HIGHIMM bits to the same value for proper reverse controlchannel communication.

In high-immunity mode, set HPFTUNE = 00 in the equalizer, if the serial bit rate =  $[RXC_x 30 (BWS = open)$  or 40 (BWS = high)] is larger than 1Gbps when BWS is high. When BWS = open, set HPFTUNE = 00 when the serial bit rate is larger than 2GBps. In addition, use 47nF AC-coupling capacitors. Note that legacy reverse control-channel mode may not function when using 47nF AC-coupling capacitors.

HIGHIMM BIT OR HIM PIN SETTING	REVFAST BIT	REVERSE CONTROL-CHANNEL MODE	MAX UART/I <sup>2</sup> C BITRATE (kbps)
Low (1)	x	Legacy reverse control-channel mode (compatible with all GMSL devices)	1000
Llich (1)	0	High-immunity mode	500
High (1)	1	Fast high-immunity mode	1000

X = Don't care.



Figure 34. Coax Splitter Connection Diagram



Figure 35. Coax Connection Diagram

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

By default, high-immunity mode uses a 500kbps bit rate. Set REVFAST =1 (D7 in register 0x1A in the serializer and register 0x11 in the deserializer) in both devices to use a 1Mbps bit rate. Certain limitations apply when using the fast high-immunity mode (Table 15).

#### **Sleep Mode**

The serializers have sleep mode to reduce power consumption when powered up. The devices enter or exit sleep mode by a command from a local µC or a remote µC using the control channel. Set the SLEEP bit to 1 to initiate sleep mode. Entering sleep mode resets the HDCP registers, but not the configuration registers. The serializer sleeps immediately after setting its SLEEP = 1. The serial outputs has a wake-up receiver to accept wake-up commands from the attached deserializer. Wake-up from the remote side is not supported in coax splitter mode. Disable the wake-up receiver (through DISRWAKE), if wake-up from remote side is not used in order to reduce sleep mode current. If the wake-up receiver is disabled, the device can only be woken up from the local control channel. See the Link Startup Procedure section for details on waking up the device for different µC and starting conditions.

To wake up from the local or remote side, send an arbitrary control-channel command to serializer, wait for 5ms for the chip to power up and then write 0 to SLEEP register bit to make the wake-up permanent.

The serializer cannot power up into sleep mode when CDS = 0 (for LCD applications), however after power-up, the device can be put to sleep.

#### **Power-Down Mode**

The serializers have a power-down mode that further reduces power consumption compared to sleep mode. Set PWDN low to enter power-down mode. In power-down, the serial outputs remain high impedance. Entering power-down resets the device's registers. Upon exiting power-down, the state of external pins SSEN, DRS, AUTOS, ADD[1:0], CX/TP, HIM, and BWS are latched.

#### **Configuration Link**

The control channel can operate in a low-speed mode called configuration link in the absence of a clock input. This allows a microprocessor to program configura-

tion registers before starting the video link. An internal oscillator provides the clock for the configuration link. Set CLINKEN = 1 on the serializer to enable configuration link. Configuration link is active until the video link is enabled. The video link overrides the configuration link and attempts to lock when SEREN = 1.

#### **HDMI** Power and Support Pins

#### HDMI Source Power Detect (HSPD)

The HDMI source supplies 5V ±0.3V when using the DDC or TMDS signals. Connect a voltage-divider between the 5V source power and HSPD, so that 5V at the input of the divider corresponds with V<sub>IOVDD</sub> input high voltage at HSPD. The power-on circuitry senses when 5V power is applied and stable.

#### Hot-Plug Detect (HPD)

HPD should be driven high when the EDID is ready to read, and HSPD is asserted (source power is detected). HPD is pulsed by the control-channel  $\mu$ C when a new device is connected, or after the EDID is programmed. The HPD buffer is powered by HVDD. The output impedance of HPD is 1000 $\Omega$  ±20% HPD is high impedance during power-down or sleep mode.

#### **Display Data Channel (DDC)**

The HDMI source uses the DDC I<sup>2</sup>C port to read the EDID. The MAX9291/MAX9293 limit DDC access to EDID registers to prevent contention between DDC and GMSL control-channel operations. DDC accessible registers reside at DDC address 0x74, while DDC EDID resides at DDC address 0xA0. DDC is disabled by default.

#### EDID

The MAX9291/MAX9293 store EDID information in a 256byte memory EDID is undefined at power-up. Program EDID through the GMSL I<sup>2</sup>C interface (address 0xFE). DDC has access to the EDID through DDC address 0xA0.

#### HDMI Termination Supply (HVDD)

HVDD is the 3.3V ±5% input termination supply for the TMDS inputs. Each pin of the RX\_ inputs is pulled up to HVDD through a 50 $\Omega$  ±10% termination resistor. HVDD must be powered-up by the time the source finishes reading the EDID.

#### **Table 15. Fast High-Immunity Mode Requirements**

BWS SETTING	ALLOWED RXC_ FREQUENCY (MHz)
High	> 30
Open	> 83.33

Note: Fast high-immunity mode requires DRS = 0.

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### Link Startup Procedure

<u>Table 16</u> lists the startup procedure for display applications (CDS = low). <u>Table 17</u> lists the startup procedure for image-sensing applications (CDS = high). The control

channel is available after the video link or the configuration link is established. If the deserializer powers up after the serializer, the control channel becomes unavailable for 2ms after power-up.

### Table 16. Startup Procedure for Video-Display Applications (CDS = Low, See Figure 36)

NO.		SERIA	LIZER	DESERIALIZER
NO.	μC	(AUTOSTART ENABLED)	(AUTOSTART DISABLED)	DESERIALIZER
_	μC connected to serializer	Set all configuration inputs. Set . If any configuration inputs are available on one end of the link but not the other, always connects that configuration input low.	Set all configuration inputs. If any configuration inputs are available on one end of the link but not the other, always connects that configuration input low.	Set all configuration inputs. If any configuration inputs are available on one end of the link but not the other, always connects that configuration input low.
1	Powers up	Powers up and loads default settings. Establishes video link when valid RXC_ available.	Powers up and loads default settings.	Powers up and loads default settings. Locks to video link signal if available.
2	Enables serial link by setting SEREN = 1 or configuration link by setting SEREN = 0 and CLINKEN = 1 (if valid RXC_ not available) and gets an acknowledge. Waits for link to be establish (~3ms).	_	Establishes configuration or video link	Locks to configuration or video link signal.
3	Writes configuration bits in the serializer/deserializer and gets an acknowledge.	Configuration changed from default settings.		Configuration changed from default settings.
4	If not already enabled, sets SEREN = 1, gets an acknowledge and waits for video link to be established (~3ms).			Locks to video link signal (if not already locked).
5	Begin sending video data to input	Video data serialized and ser	nt across serial link.	Video data received and deserialized.

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Figure 36. State Diagram, CDS = Low (Display Applications)

### Table 17. Startup Procedure for Image-Sensing Applications (CDS = High, See Figure 37)

NO		SERIA		
NO.	μC	(AUTOSTART ENABLED)	(AUTOSTART DISABLED)	DESERIALIZER
_	μC connected to deserializer.	Set all configuration inputs.	Set all configuration inputs.	Set all configuration inputs.
1	Powers up.	Powers up and loads default settings. Establishes video link when valid RXC_available.	Powers up and loads default settings. Goes to sleep after 8ms.	Powers up and loads default settings. Locks to video link signal if available.
2	Writes deserializer configuration bits and gets an acknowledge.	_	_	Configuration changed from default settings.
3	Wakes up the serializer by sending dummy packet, and then writing SLEEP = 0 within 8ms. May not get an acknowledge (or gets a dummy acknowledge) if not locked.	_	Wakes up.	_
4	Writes serializer configuration bits. May not get an acknowledge (or gets a dummy acknowledge) if not locked.	Configuration changed from default settings.		_
5	If not already enabled, sets SEREN = 1, gets an acknowledge and waits for serial link to be established (~3ms).	Establishes video link when valid RXC_available		Locks to video link signal (if not already locked).
6	Begin sending video data to input.	Video data serialized and ser	nt across serial link.	Video data received and deserialized.

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Figure 37. State Diagram, CDS = High (Image Sensing)

### High-Bandwidth Digital Content Protection (HDCP)

**Note:** HDMI HDCP operation is explained in the HDMI HDCP System documents. The explanation of HDCP operation in this data sheet is provided as a guide for general understanding. Implementation of HDCP in a product must meet the requirements given in the HDCP System v1.3 Amendment for GMSL, which is available from DCP.

HDCP has two main phases of operation, authentication and the link integrity check. The µC starts authentication by writing to the START AUTHENTICATION bit in the GMSL serializer. The GMSL serializer generates a 64-bit random number. The host µC first reads the 64-bit random number from the GMSL serializer and writes it to the deserializer. The  $\mu C$  then reads the GMSL serializer public key selection vector (AKSV) and writes it to the deserializer. The µC then reads the deserializer KSV (BKSV) and writes it to the GMSL serializer. The µC begins checking BKSV against the revocation list. Using the cipher, the GMSL serializer and deserializer calculate a 16-bit response value, R0 and R0', respectively. The GMSL amendment for HDCP reduces the 100ms minimum wait time allowed for the receiver to generate R0' (specified in HDCP rev 1.3) to 128 pixel clock cycles in the GMSL amendment.

There are two response-value comparison modes, internal comparison and  $\mu$ C comparison. Set EN\_INT\_COMP = 1 to select internal comparison mode. Set EN\_INT\_ COMP = 0 to select  $\mu$ C comparison mode. In internal comparison mode, the  $\mu$ C reads the deserializer response R0' and writes it to the GMSL serializer. The GMSL serializer compares R0' to its internally generated response value R0, and sets R0\_RI\_MATCHED. In  $\mu$ C comparison mode, the  $\mu$ C reads and compares the R0/R0' values from the GMSL serializer/deserializer.

During response-value generation and comparison, the host µC checks for a valid BKSV (having 20 1s and 20 0s is also reported in BKSV INVALID) and checks BKSV against the revocation list. If BKSV is not on the list and the response values match, the host authenticates the link. If the response values do not match, the µC resamples the response values (as described in HDCP rev 1.3, Appendix C). If resampling fails, the µC restarts authentication by setting the RESET HDCP bit in the GMSL serializer. If BKSV appears on the revocation list, the host cannot transmit data that requires protection. The host knows when the link is authenticated and decides when to output data requiring protection. The µC performs a link integrity check every 128 frames or every 2s ±0.5s. The GMSL serializer/deserializer generate response values every 128 frames. These values are compared internally (internal comparison mode) or can be compared in the host µC.

In addition, the GMSL serializer/deserializer provide response values for the enhanced link verification. Enhanced link verification is an optional method of link verification for faster detection of loss-of-synchronization.

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For this option, the GMSL serializer and deserializer generate 8-bit enhanced link-verification response values (PJ and PJ') every 16 frames. The host must detect three consecutive PJ/PJ' mismatches before resampling.

#### **Encryption Enable**

The GMSL link transfers either encrypted or nonencrypted data. To encrypt data, the host  $\mu$ C sets the encryption enable (ENCRYPTION\_ENABLE) bit in both the GMSL serializer and deserializer. The  $\mu$ C must set ENCRYPTION\_ENABLE in the same VSYNC cycle in both the GMSL serializer and deserializer (no internal VSYNC falling edges between the two writes). The same timing applies when clearing ENCRYPTION\_ENABLE to disable encryption.

**Note:** ENCRYPTION\_ENABLE enables/disables encryption on the GMSL irrespective of the content. To comply with HDCP, the  $\mu$ C must not allow content requiring encryption to cross the GMSL unencrypted.

The  $\mu$ C must complete the authentication process before enabling encryption. In addition, encryption must be disabled before starting a new authentication session.

#### Synchronization of Encryption

The video vertical sync (VSYNC) synchronizes the start of encryption. Once encryption has started, the GMSL generates a new encryption key for each frame and each line, with the internal falling edge of VSYNC and HSYNC. Rekeying is transparent to data and does not disrupt the encryption of video or audio data.

#### **Repeater Support**

The GMSL serializer/deserializer include features to build an HDCP repeater. An HDCP repeater receives and decrypts HDCP content and then encrypts and transmits on one or more downstream links. A repeater can also use decrypted HDCP content (e.g., to display on a screen). To support HDCP repeater-authentication protocol, the HDMI deserializer has a REPEATER register bit. This register bit must be set to 1 by a  $\mu$ C (most likely on the repeater module). Both the GMSL serializer and deserializer use SHA-1 hash-value calculation over the assembled KSV lists. HDCP GMSL links support a maximum of 15 receivers (total number including the ones in repeater modules). If the total number of downstream receivers exceeds 14, the  $\mu$ C must set the MAX\_DEVS\_EXCEEDED register bit when it assembles the KSV list.

#### **HDCP Authentication Procedures**

The GMSL serializer generates a 64-bit random number exceeding the HDCP requirement. The GMSL serializer/deserializer internal one-time programmable (OTP) memories contain a unique HDCP keyset programmed at the factory. The host µC initiates and controls the HDCP authentication procedure. The GMSL serializer and deserializer generate HDCP authentication response values for the verification of authentication. Use the following procedures to authenticate the HDCP GMSL encryption (refer to the HDCP 1.3 Amendment for GMSL for details). The µC must perform link integrity checks while encryption is enabled (see Table 18). Any event that indicates that the deserializer has lost link synchronization should retrigger authentication. The µC must first write 1 to the RESET HDCP bit in the GMSL serializer before starting a new authentication attempt.

#### **HDCP Protocol Summary**

Table 18, Table 19, and Table 20 list the summaries of the HDCP protocol. These tables serve as an implementation guide only. Meet the requirements in the GMSL amendment for HDCP to be in full compliance.

#### **GMSL HDMI HDCP Protocol Summary**

After initial setup of the HDMI PWD registers (device address 0x30), the device automatically performs required functions needed when the HDMI source runs the first part of authentication, encryption enable/disable, and link integrity checks. During the second part of authentication, the microcontroller enters the downstream topology, populates the KSV list, triggers SHA calculation and sets the HDMI receiver's KSV\_READY bit (Table 21). The HDMI source then verifies the SHA calculation and checks the KSV list against the revocation list to complete the second part of authentication.

#### Example Repeater Network—Three µCs

The example shown in Figure 38 has two repeaters and three  $\mu$ Cs. Table 21 summarizes the authentication operation.

# Detection and Action Upon New Device Connection

When a new device is connected to the system, the device must be authenticated and the device's KSV checked against the revocation list. The downstream  $\mu$ Cs can set the NEW\_DEV\_CONN bit of the upstream receiver and invoke an interrupt to notify upstream  $\mu$ Cs.

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Figure 38. Example Repeater Network—Three µCs

# Table 18. Startup, HDCP Authentication, and Normal Operation (Deserializer is Not a Repeater)—First Part of the HDCP Authentication Protocol

NO.	μC	HDCP GMSL SERIALIZER	HDCP GMSL DESERIALIZER
1	Initial state after power-up.	Powers up waiting for HDCP authentication.	Powers up waiting for HDCP authentication.
2	Makes sure that A/V data not requiring protection (low-value content) is available at the GMSL serializer inputs (such as blue or informative screen). Alternatively, uses the FORCE_VIDEO and FORCE_AUDIO bits of the GMSL serializer to mask A/V data at the input of the GMSL serializer. Starts the link by writing SEREN = H or link starts automatically if AUTOS is low.	_	_
3	_	Starts serialization and transmits low-value content A/V data.	Locks to incoming data stream and outputs low-value content A/V data.
4	Reads the locked bit of the deserializer and makes sure the link is established.	_	_
5	Optionally writes a random-number seed to the GMSL serializer.	Combines seed with internally generated random number. If no seed provided, only internal random number is used.	
6	If HDCP encryption is required, starts authentication by writing 1 to the START_AUTHENTICATION bit of the GMSL serializer.	Generates (stores) AN, and resets the START_AUTHENTICATION bit to 0.	

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# Table 18. Startup, HDCP Authentication, and Normal Operation (Deserializer is Not a Repeater)—First Part of the HDCP Authentication Protocol (continued)

NO.	μC	HDCP GMSL SERIALIZER	HDCP GMSL DESERIALIZER
7	Reads AN and AKSV from the GMSL serializer and writes to the deserializer.	_	Generates R0' triggered by the $\mu$ C's write of AKSV.
8	Reads the BKSV and REPEATER bit from the deserializer and writes to the GMSL serializer.	Generates R0, triggered by the $\mu$ C's write of BKSV.	_
9	Reads the INVALID_BKSV bit of the GMSL serializer and continues with authentication if it is 0. Authentication can be restarted if it fails (set RESET_HDCP = 1 before restarting authentication).	_	_
10	Reads R0' from the deserializer and reads R0 from the GMSL serializer. If they match, continues with authentication; otherwise, retries up to two more times (optionally, GMSL serializer comparison can be used to detect if R0/R0' match). Authentication can be restarted if it fails (set RESET_HDCP = 1 before restarting authentication).		
11	Waits for the VSYNC falling edge (internal to the GMSL serializer) and then sets the ENCRYPTION_ENABLE bit to 1 in the deserializer and GMSL serializer (if the FC is not able to monitor VSYNC, it can utilize the VSYNC_DET bit in the GMSL serializer).	Encryption enabled after the next VSYNC falling edge.	Decryption enabled after the next VSYNC falling edge.
12	Checks that BKSV is not in the Key Revocation list and continues if it is not. Authentication can be restarted if it fails. <b>Note:</b> Revocation list check can start after BKSV is read in step 8.	_	
13	Starts transmission of A/V content that needs protection.	Performs HDCP encryption on high-value content A/V data.	Performs HDCP decryption on high- value content A/V data.

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

# Table 19. Link Integrity Check (Normal)—Performed Every 128 Frames After Encryption is Enabled

NO.	μC	HDCP GMSL SERIALIZER	HDCP GMSL DESERIALIZER
1	_	Generates Ri and updates the RI register every 128 VSYNC cycles.	Generates Ri' and updates the RI' register every 128 VSYNC cycles.
2	_	Continues to encrypt and transmit A/V data.	Continues to receive, decrypt, and output A/V data.
3	Every 128 video frames (VSYNC cycles) or every 2s.	_	_
4	Reads RI from the GMSL serializer.	—	—
5	Reads RI' from the deserializer.	—	—
6	Reads RI again from the GMSL serializer and makes sure it is stable (matches the previous RI that it has read from the GMSL serializer). If RI is not stable, go back to step 5.	_	_
7	If RI matches RI', the link integrity check is successful; go back to step 3.	_	—
8	If RI does not match RI', the link integrity check fails. After the detection of failure of link integrity check, the FC makes sure that A/V data not requiring protection (low-value content) is available at the GMSL serializer inputs (such as blue or informative screen). Alternatively, the FORCE_VIDEO and FORCE_AUDIO bits of the GMSL serializer can be used to mask A/V data input of the GMSL serializer.	—	_
9	Writes 0 to the ENCRYPTION_ENABLE bit of the GMSL serializer and deserializer.	Disables encryption and transmits low-value content A/V data.	Disables decryption and outputs low- value content A/V data.
10	Restarts authentication by writing 1 to the RESET_HDCP bit followed by writing 1 to the START_AUTHENTICATION bit in the GMSL serializer.	_	_

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

# Table 20. Optional Enhanced Link Integrity Check—Performed Every 16 Frames After Encryption is Enabled

NO.	μC	HDCP GMSL SERIALIZER	HDCP GMSL DESERIALIZER
1	_	Generates PJ and updates the PJ register every 16 VSYNC cycles.	Generates PJ' and updates the PJ' register every 16 VSYNC cycles.
2	_	Continues to encrypt and transmit A/V data.	Continues to receive, decrypt, and output A/V data.
3	Every 16 video frames, reads PJ from the GMSL serializer and PJ' from the deserializer.	_	_
4	If PJ matches PJ', the enhanced link integrity check is successful; go back to step 3.	_	_
5	If there is a mismatch, retry up to two more times from step 3. Enhanced link integrity check fails after 3 mismatches. After the detection of failure of enhanced link integrity check, the $\mu$ C makes sure that A/V data not requiring protection (low-value content) is available at the GMSL serializer inputs (such as blue or informative screen). Alternatively, the FORCE_VIDEO and FORCE_AUDIO bits of the GMSL serializer can be used to mask A/V data input of the GMSL serializer.	_	_
6	Writes 0 to the ENCRYPTION_ENABLE bit of the GMSL serializer and deserializer.	Disables encryption and transmits low-value content A/V data.	Disables decryption and outputs low-value content A/V data.
7	Restarts authentication by writing 1 to the RESET_HDCP bit followed by writing 1 to the START_AUTHENTICATION bit in the GMSL serializer.	_	_

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

# Table 21. HDCP Authentication and Normal Operation (Two Repeaters)—First andSecond Parts of the HDCP Authentication Protocol

NO.	HDMI SOURCE (μC_B, TX_B1)	μС_Н	MAX9293 HDMI INPUT GMSL SERIALIZER (RX_H1, TX_H1)	HDCP GMSL REPEATER AND DOWNSTREAM DEVICES (RX_R1, µC_R, etc.)
1	Initial state after power-up.	Initial state after power-up.	All: Power-up waiting for HDCP authentication.	All: Power-up waiting for HDCP authentication.
2		Writes REPEATER = 1 in RX_H1. Retries until proper acknowledge frame received. <b>Note:</b> This step must be completed before the first part of authentication is started between TX_B1 and RX_H1 by the $\mu$ C_B (step 7). For example, to satisfy this requirement, write the REPEATER bit before enabling DDC or setting HPD output.	_	μC_R sets up RX_R1 as a repeater. <b>Note:</b> This step must be completed before the first part of authentication is started between TX_H1 and RX_R1
3	Makes sure that A/V data not requiring protection (low- value content) is available from TX_B1 (such as blue or informative screen).	_	RX_H1: Locks to incoming data stream.	
4	_	Starts downstream link by writing SEREN = H to TX_H1, or links start automatically if AUTOS of transmitters are low.		μC_R starts all downstream links. all links are locked and outputs low-value content A/V data.
5	Ensures the link between TX_B1 and RX_H1 is established.	Reads the locked bit of RX_R1 and makes sure the link between TX_H1 and RX_R1 is established.	_	μC_R makes sure the downstream links are established.
6	_	Sets up authentication interrupts (Register 0x50)	_	Writes 1 to the GPIO_0_FUNCTION and GPIO_1_FUNCTION bits in RX_R1 to change GPIO functionality used for HDCP purpose
7	Starts and completes the first part of the authentication protocol between TX_B1, RX_H1	_	RX_H1: According to commands from µC_B, computes R0'.	Waits for authentication start from upstream devices

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

# Table 21. HDCP Authentication and Normal Operation (Two Repeaters)—First and Second Parts of the HDCP Authentication Protocol (continued)

NO.	HDMI SOURCE (μC_B, TX_B1)	μС_Н	MAX9293 HDMI INPUT GMSL SERIALIZER (RX_H1, TX_H1)	HDCP GMSL REPEATER AND DOWNSTREAM DEVICES (RX_R1, μC_R, etc.)
8	_	When authentication start interrupt is detected, starts and completes the first part of the authentication protocol between the TX_H1, RX_R1 links (see steps 6–10 in Table 18).	TX_H1: According to commands from μC_R, generates AN, computes R0.	RX_H1: According to commands from $\mu$ C_B, computes R0'. $\mu$ C_R : When GPIO_1 = 1 is detected, starts and completes the first part of the authentication protocol for downstream links
9	Enables encryption on the (TX_B1, RX_H1) link. Full authentication is not complete yet so it makes sure A/V content that needs protection is not transmitted. Since REPEATER = 1 was read from RX_H1, the second part of authentication is required.	_	RX_H1: Decryption enabled.	_
10	_	Waits until authentication done interrupt is detected. Then waits for the VSYNC falling edge (polling VSYNC_DET in TX_H1) sets the ENCRYPTION_ENABLE = 1 in TX_H1.	TX_H1: Encryption enabled after next VSYNC falling edge.	RX_R1: Decryption enabled after next VSYNC falling edge. $\mu$ C_R: When GPIO_0 = 1 is detected, enables encryption on downstream links.
11	Waits for some time to allow $\mu$ C_H to make the KSV list ready in RX_H1. Then polls (reads) the KSV_LIST_READY bit of RX_H1 regularly until bit is read as 1.	Waits for some time to allow $\mu$ C_R to make the KSV list ready in RX_R1. Then polls (reads) the KSV_LIST_READY bit of RX_R1 regularly until bit is read as 1.	_	μC_R: Performs second part of authentication. Stores KSV list and KSV_ READY = 1 to RX_R1. RX_R1: calculates hash value (V')
12		Reads the KSV list and BINFO from RX_R1 and writes them to TX_H1. If any of the MAX_ DEVS_EXCEEDED or MAX_ CASCADE_EXCEEDED bits is 1, then authentication fails. <b>Note:</b> BINFO must be written after the KSV list.	TX_H1: Triggered by μC_H's write of BINFO, calculates hash value (V) on the KSV list, BINFO and the secret- value M0	_
13	_	Reads V from TX_H1 and V' from RX_R1. If they match, continues with authentication; otherwise, retries up to two more times.	_	_

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

# Table 21. HDCP Authentication and Normal Operation (Two Repeaters)—First and Second Parts of the HDCP Authentication Protocol (continued)

NO.	HDMI SOURCE (μC_B, TX_B1)	μС_Н	MAX9293 HDMI INPUT GMSL SERIALIZER (RX_H1, TX_H1)	HDCP GMSL REPEATER AND DOWNSTREAM DEVICES (RX_R1, µC_R, etc.)
14	_	Appends BKSV from RX_R1 to the KSV list. Writes the appended KSV list, list length, list start pointer, and BINFO to RX_H1 and triggers SHA calculation.	RX_H1: calculates hash value (V') on the KSV list, BINFO and the secret-value M0'	_
15	_	Writes 1 to the KSV_LIST_ READY bit of RX_H1.	_	_
16	Reads the KSV list and BINFO from RX_H1. If any of the PT_CASC_EXCEED or DEVS_EXCEEDED bits is 1, then authentication fails.	_	_	_
17	Reads V from TX_B1 and V' from RX_H1. If they match, continues with authentication; otherwise, retries up to two more times.	_	_	_
18	Searches for each KSV in the KSV list and BKSV of RX_H1 in the Key Revocation list.	_	_	_
19	If keys are not revoked, the second part of the authentication protocol is completed.	_	_	_
20	Starts transmission of A/V content that needs protection.	_	All: Perform HDCP encryption on high-value A/V data.	All: Perform HDCP decryption on high-value A/V data.

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### Notification of Start of Authentication and Enable of Encryption to Downstream Links

HDCP repeaters do not immediately begin authentication upon startup or detection of a new device, but instead wait for an authentication request from the upstream transmitter/repeaters.

Use the following procedure to notify downstream links of the start of a new authentication request:

- 1) HDMI μC begins authentication with the HDCP repeater's input receiver.
- When HDMI authentication starts, the HDCP repeater's HDMI input receiver, HDCP\_AUTH\_ START\_INTR interrupt triggers (if interrupts are set).
- HDCP repeater's µC waits for the HDCP\_AUTH\_ START\_INTR interrupt starts authentication downstream.

Set HDCP\_AUTH\_DONE\_INTR interrupt and then poll the HDCP\_DECRYPTING bit to follow encryption enable from the HDMI Transmitter.

### **Applications Information**

#### Self-PRBS Test

The serializers include a PRBS pattern generator that works with bit-error verification in the deserializer. To run the PRBS test, first disable HDCP encryption. Next, set DISHSFILT, DISVSFILT and DISDEFILT to 1, to disable glitch filter in the deserializer. Then, set PRBSEN = 1 (0x04, D5) in the serializer and then in the deserializer. To exit the PRBS test, set PRBSEN = 0 (0x04, D5) in the deserializer.

### Dual µC Control

Usually, systems have one microcontroller to run the control channel, located on the serializer side for display applications or on the deserializer side for image-sensing applications. However, a  $\mu$ C can reside on each side simultaneously, and trade off running the control channel. In this case, each  $\mu$ C can communicate with the serializer and deserializer and any peripheral devices.

Contention will occur if both  $\mu$ Cs attempt to use the control channel at the same time. It is up to the user to prevent this contention by implementing a higher level protocol. In addition, the control channel does not provide arbitration between I<sup>2</sup>C masters on both sides of the link. An acknowledge frame is not generated when communication fails due to contention. If communication across the serial link is not required, the  $\mu$ Cs can disable the forward and reverse control channel using the FWDCCEN and REVCCEN bits (0x04, D[1:0]) in the serializer/deserializer. Communication across the serial link is stopped and contention between  $\mu$ Cs cannot occur.

As an example of dual  $\mu$ C use in an image-sensing application, the serializer can be in sleep mode and waiting for wake-up by  $\mu$ C on the deserializer side. After wake-up, the serializer-side  $\mu$ C assumes master control of the serializer's registers.

### **RXC\_ Spread Tracking**

The serializers can operate with a spread RXC\_ signal. Do not exceed 0.5% spread for  $f_{RXC}$  > 50MHz, and 1% spread for  $f_{RXC}$  < 50MHz, and keep modulation less than 40kHz. In addition, turn off spread spectrum in the serializer and deserializer. The serializer and deserializer track the spread on RXC\_.

MAX9291/MAX9293 FEATURES	GMSL DESERIALIZER
High-bandwidth mode	If feature not supported in deserializer, must only use 32-bit mode.
I <sup>2</sup> C to I <sup>2</sup> C	If feature not supported in deserializer, must use UART to I <sup>2</sup> C or UART to UART.
Coax	If feature not supported in deserializer, must connect unused serial input through 200nF and $50\Omega$ in series to V <sub>DD</sub> and set the reverse control channel amplitude to 100mV.
High-immunity control channel	If feature not supported in deserializer, must use the legacy reverse control channel mode.
TDM encoding	If feature not supported in deserializer, must use I <sup>2</sup> S encoding (with 50% WS duty cycle),if supported.
I <sup>2</sup> S encoding	If feature not supported in deserializer, must disable I <sup>2</sup> S in the MAX9291/MAX9293.
HDCP (MAX9293 only)	If feature not supported in deserializer, must not be turned on in the MAX9293.

### Table 22. MAX9291/MAX9293 Feature Compatibility

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#### **Changing the Clock Frequency**

It is recommended that the serial link be enabled after the video clock ( $f_{RXC}$ ) and the control-channel clock ( $f_{UART}/f_{\mu C}$ ) are stable. When changing the clock frequency, stop the video clock for 5µs, apply the clock at the new frequency, then restart the serial link or toggle SEREN. On-the-fly changes in clock frequency are possible if the new frequency is immediately stable and without glitches. The reverse control channel remains unavailable for 500µs after serial link start or stop. When using the UART interface, limit on-the-fly changes in  $f_{UART}$ to factors of less than 3.5 at a time to ensure that the device recognizes the UART sync pattern. For example, when lowering the UART frequency from 1Mbps to 100kbps, first send data at 333kbps then at 100kbps for reduction ratios of 3 and 3.333, respectively.

#### Fast Detection of Loss of Synchronization

A measure of link quality is the recovery time from loss of synchronization. The host can be quickly notified of loss-of-lock by connecting the deserializer's LOCK output to the GPI input. If other sources use the GPI input, such as a touch-screen controller, the  $\mu$ C can implement a routine to distinguish between interrupts from loss-of-sync and normal interrupts. Reverse control-channel communication does not require an active forward link to operate and accurately tracks the LOCK status of the GMSL link. LOCK asserts for video link only and not for the configuration link.

#### Providing a Frame Sync (Camera Applications)

The GPI/GPO provide a simple solution for camera applications that require a frame sync signal from the ECU (e.g., surround view systems). Connect the ECU frame sync signal to the GPI input, and connect GPO output to the camera frame sync input. GPI/GPO has a typical delay of 275 $\mu$ s. Skew between multiple GPI/GPO channels is typically 115 $\mu$ s. If a lower skew signal is required, connect the camera's frame sync input one of the deserializer's GPIOs and use an I<sup>2</sup>C broadcast write command to change the GPIO output state. This has a maximum skew of 0.5 $\mu$ s + 1 I<sup>2</sup>C bit time.

# Selection and Programming of the Device Addresses

The serializers and deserializers have selectable and programmable device addresses. This allows multiple GMSL devices, along with  $I^2C$  peripherals, to coexist on the same control channel.

#### **GMSL Registers Device Address**

The serializer GMSL device address is in register 0x00 of each device, while the deserializer device address is in register 0x01 of each device (see <u>Table 26</u>). ADD\_ pins set the default GMSL register device address To change a device address, first write to the device whose address changes (register 0x00 of the serializer for serializer GMSL device address change, or register 0x01 of the deserializer for deserializer device address change). Then write the same address into the corresponding register on the other

<b>REGISTER ADDRESS</b>	BITS	NAME	VALUE	LINE-FAULT TYPE
			00	Negative cable wire shorted to supply voltage
	10.01		01	Negative cable wire shorted to ground
	D[3:2]	LFNEG	10	Normal operation
0.00			11	Negative cable wire disconnected
0x08			00	Positive cable wire shorted to supply voltage
			01	Positive cable wire shorted to ground
	D[1:0]	LFPOS	10	Normal operation
			11	Positive cable wire disconnected

### Table 23. Line-Fault Mapping

### Table 24. Suggested Connectors and Cables for GMSL

VENDOR	CONNECTOR	CABLE	TYPE
Rosenberger	59S2AX-400A5-Y	Dacar 302	Coax
Rosenberger	D4S10A-40ML5-Z	Dacar 538	STP
Nissei	GT11L-2S	F-2WME AWG28	STP
JAE	MX38-FF	A-BW-Lxxxxx	STP

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device (register 0x00 of the deserializer for serializer GMSL device address change, or register 0x01 of the serializer for deserializer device address change).

#### **HDMI Registers Device Address**

Register device addresses for the HDMI registers (see Table 28, Table 29, Table 30, Table 31, Table 32, Table 33, Table 34, and Table 35) can be changed by using this procedure:

- Choose ADD pins such that GMSL register bank is not conflicting with any other device on the bus. ADD pins do not affect default addresses of HDMI register banks.
- 2) HDMI has nine register banks and a bank for PHY registers and out of these nine, AON controls the addresses of the remaining eight register banks. Unlike the rest, PHY register bank's address(10th bank) is not register programmable but has only two alternative addresses (0x64, 0x66), which are selectable by the I2C\_PAGE\_ADDR\_CTRL bit in GMSL.
  - a. If AON has a conflict, the same GMSL register bit used for selecting the alternative address of PHY bank (I2C\_PAGE\_ADDR\_CTRL) is used to change default address of AON page from 0x60 to 0x62. If both of these addresses conflict, go to step 3.
  - If AON does not have a conflict, programming registers in AON sets all other eight register bank's addresses.
- If both possible addresses 0x60 and 0x62 of AON bank conflicts then the conflicting device needs to be powered down and the device address for AON needs to be changed to any desired value by setting registers in AON register bank. Go to 2.b.

### **3-Level Configuration Inputs**

ADD[1:0] and BWS are 3-level inputs that control the serial interface configuration and power-up defaults. Connect 3-level inputs through a pullup resistor to IOVDD to set a high level, a pulldown resistor to GND to set a low level, or open to set a mid level. For digital control, use three-state logic to drive the 3-level logic input.

#### **Configuration Blocking**

The serializers can block changes to registers. Set CFGBLOCK to make registers 0x00 to registers 0x1F as read only. Once set, the registers remain blocked until the supplies are removed or until PWDN is low.

#### **Compatibility with Other GMSL Devices**

The serializers are designed to pair with the MAX9276–MAX9290 deserializers but interoperates with any GMSL serializers. See Table 22 for operating limitations.

#### **HS/VS/DE Inversion**

The serializer uses an active high HS, VS, and DE for encoding and HDCO encryption. Set INVHSYNC, INVVSYNC, and INVDE in the serializer (registers 0x0D, 0x0E) to invert active low input signals for use with the GMSL devices. Set INVHSYNC, INVVSYNC, and INVDE in the deserializer (register 0x0E) to output active-low signals for use with downstream devices.

#### **WS/SCK Inversion**

The serializer uses standard polarities for I<sup>2</sup>S. Set INVWS, INVSCK in the serializer (register 0x1B) to invert opposite polarity signals for use with the GMSL devices. Set INVWS, INVSCK in the deserializer (register 0x1D) to output reverse polarity signals for downstream use.

#### **Line-Fault Detection**

The line-fault detector in the serializer monitors for line failures such as short to ground, short to battery, and open link for system fault diagnosis. Figure 4 shows the required external resistor connections. LFLT = low when a line fault is detected and LFLT goes high when the line returns to normal. The line-fault type is stored in 0x08 D[3:0] of the serializer. Filter LFLT with the  $\mu$ C to reduce the detector's susceptibility to short ground shifts. The fault detector threshold voltages are referenced to the serializer ground. Additional passive components set the DC level of the cable (Figure 4). If the serializer and GMSL deserializer grounds are different, the link DC voltage during normal operation can vary and cross one of the fault-detection thresholds.

For the fault-detection circuit, select the resistor's power rating to handle a short to the battery. In coax mode, leave the unused line-fault inputs unconnected. To detect the short-together case, refer to <u>Application Note 4709</u>: <u>MAX9259 GMSL Line Fault Detection</u>.

Table 19 lists the mapping for line-fault types.

### **Internal Input Pulldowns**

The control and configuration inputs (except 3-level inputs) include a pulldown resistor to GND. External pulldown resistors are not needed.

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### Choosing I<sup>2</sup>C/UART Pullup Resistors

I<sup>2</sup>C and UART open-drain lines require a pullup resistor to provide a logic-high level. There are tradeoffs between power dissipation and speed, and a compromise may be required when choosing pullup resistor values. Every device connected to the bus introduces some capacitance even when the device is not in operation. I<sup>2</sup>C specifies 300ns rise times (30% to 70%) for fast mode, which is defined for data rates up to 400kbps (see the I<sup>2</sup>C specifications in the <u>AC Electrical Characteristics</u> table for details). To meet the fast-mode rise-time requirement, choose the pullup resistors so that rise time t<sub>R</sub> = 0.85 x R<sub>PULLUP</sub> x C<sub>BUS</sub> < 300ns. The waveforms are not recognized if the transition time becomes too slow. The device supports I<sup>2</sup>C/UART rates up to 1Mbps.

### **AC-Coupling**

AC-coupling isolates the receiver from DC voltages up to the voltage rating of the capacitor. Capacitors at the serializer output and at the deserializer input are needed for proper link operation and to provide protection if either end of the cable is shorted to a battery. AC-coupling blocks low-frequency ground shifts and low-frequency common-mode noise.

#### **Selection of AC-Coupling Capacitors**

Voltage droop and the digital sum variation (DSV) of transmitted symbols cause signal transitions to start from different voltage levels. Because the transition time is fixed, starting the signal transition from different voltage levels causes timing jitter. The time constant for an AC-coupled link needs to be chosen to reduce droop and jitter to an acceptable level. The RC network for an AC-coupled link consists of the CML/coax receiver termination resistor (R<sub>TR</sub>), the CML/coax driver termination resistor (R<sub>TD</sub>), and the series AC-coupling capacitors (C). The RC time constant for four equal-value series capacitors is (C x (R<sub>TD</sub> + R<sub>TR</sub>))/4. R<sub>TD</sub> and R<sub>TR</sub> are required to match the transmission line impedance (usually 100 $\Omega$  differential, 50 $\Omega$  single ended). This leaves the capacitor selection to change the system time constant. Use at 0.22µF (using

legacy reverse control channel), 47nF (using high-immunity reverse control channel), or larger high-frequency surfacemount ceramic capacitors, with sufficient voltage rating to withstand a short to battery, to pass the lower speed reverse control-channel signal. Use capacitors with a case size less than 3.2mm x 1.6mm to have lower parasitic effects to the high-speed signal.

### **Power-Supply Circuits and Bypassing**

The serializers use an V<sub>AVDD</sub> and V<sub>DVDD</sub> of 1.7V to 1.9V. All single-ended inputs and outputs except for the serial output derive power from an V<sub>IOVDD</sub> of 1.7V to 3.6V, which scale with IOVDD. Proper voltage-supply bypassing is essential for high-frequency circuit stability.

#### **Cables and Connectors**

Interconnect for CML typically has a differential impedance of 100 $\Omega$ . Use cables and connectors that have matched differential impedance to minimize impedance discontinuities. Coax cables typically have a characteristic impedance of 50 $\Omega$ . Contact the factory for 75 $\Omega$  operation. Table 24 lists the suggested cables and connectors used in the GMSL link.

#### **Board Layout**

Separate HDMI, CMOS logic signals, and CML/coax high-speed signals to prevent crosstalk. Use a four-layer PCB with separate layers for power, ground, CML/coax, and LVCMOS/HDMI logic signals. Layout PCB traces close to each other for a 100 $\Omega$  differential characteristic impedance for STP. The trace dimensions depend on the type of trace used (microstrip or stripline). Note that two 50 $\Omega$  PCB traces do not have 100 $\Omega$  differential impedance when brought close together—the impedance goes down when the traces are brought closer. Use a 50 $\Omega$  trace for the single-ended output when driving coax. Route the PCB traces for differential CML channel in parallel to maintain the differential characteristic impedance.

Avoid vias. Keep PCB traces that make up a differential pair equal length to avoid skew within the differential pair.

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#### **ESD** Protection

ESD tolerance is rated for Human Body Model, IEC 61000-4-2, and ISO 10605. The ISO 10605 and IEC 61000-4-2 standards specify ESD tolerance for electronic systems. The serial link inputs are rated for ISO 10605 ESD protection and IEC 61000-4-2 ESD protection. All pins are tested for the Human Body Model. The Human Body Model discharge components are  $C_S = 100pF$  and  $R_D = 1.5k\Omega$  (Figure 39). The IEC 61000-4-2 discharge components are  $C_S = 330pF$  and  $R_D = 2k\Omega$  (Figure 41).



Figure 39. Human Body Model ESD Test Circuit

#### Table 25. Register Table Map



Figure 40. IEC 61000-4-2 Contact Discharge ESD Test Circuit



Figure 41. ISO 10605 Contact Discharge ESD Test Circuit

DEFAULT I <sup>2</sup> C DEVICE ADDRESS	DDC DEVICE ADDRESS	DESCRIPTION			
0x60	N/A	AON System Control and Status registers 0x00 to 0x2A: AON System Control and Status 0x70 to 0x93: AON Interrupt Serializer Device Address			
0x10	N/A	Audio registers (PWD Domain)			
0x30	N/A	HDMI HDCP registers (PWD Domain)			
0x4E	N/A	Depacketization-1 register			
0xF0	N/A	MHL registers			
0xA0	N/A	Video registers (PWD Domain)			
0xFE	N/A	EDID Write and Read Accessible registers			
0xDE	N/A	Depacketization-2 register			
0xE0	N/A	TMDS Bist registers			
0x64	N/A	HDMI PHY registers			
N/A	0xA0	EDID Read Accessible registers (read-only copy of the EDIC Write and Read Accessible registers)			
N/A	0x74	HDMI compliant data map of "HDMI HDCP registers"			
0xXX	N/A	GMSL registers (includes GMSL HDCP registers)			

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REGISTER ADDRESS	BITS	NAME	VALUE	FUNCTION	DEFAULT VALUE			
	D[7:1]	SERADDR	xxxxxxx	Serializer device address (power-up default value depends on latched address pin level)	XX00XX0			
0x00	DO		0	Normal operation	0			
	D0	CFGBLOCK	1	Registers 0x00 to 0x1F are read only	0			
0x01	D[7:1]	DESADDR	XXXXXXX	Deserializer device address (power-up default value depends on latched address pin level)	XX01XX0			
	D0	—	0	Reserved	0			
			000	No spread spectrum. (Power-up default values depend on values of CONF[1:0] at power-up)				
			001	±0.5% spread spectrum (Power-up default values depend on values of CONF[1:0] at power-up)				
		22	010	±1.5% spread spectrum				
	D[7:5]	SS	011	±2% spread spectrum	000, 001			
			100	No spread spectrum				
						101	±1% spread spectrum	
			110	±3% spread spectrum	-			
			111	±4% spread spectrum				
0x02	D4	П		0	Disable I <sup>2</sup> S/TDM channel	1		
		AUDIOEN	1	Enable I <sup>2</sup> S/TDM channel	I			
	D[3:2]		00	12.5MHz to 25MHz pixel clock	11			
			01	25MHz to 50MHz pixel clock				
		D[3:2]	2] PRNG	10	50MHz to 104MHz pixel clock	11		
			11	Automatically detect the pixel clock range				
			00	0.5 to 1Gbps serial bit rate				
	D[1:0] SRNG	SDNC	01	1 to 2Gbps serial bit rate	11			
		D[1:0]	D[1:0]	D[1:0]	SKING	10	2 to 3.12Gbps serial bit rate	11
			11	Automatically detect serial bit rate				
			00	Calibrate spread modulation rate only once after locking				
				Calibrate spread modulation rate every 2ms after locking	00			
0x03	[ט:ז]ט	D[7:6] AUTOFM	10	Calibrate spread modulation rate every 16ms after locking	00			
			11	Calibrate spread modulation rate every 256ms after locking				
			000000	Auto calibrate sawtooth divider				
	D[5:0]	SDIV	XXXXXX	Manual SDIV setting. See Manual Programming of Spread Spectrum Divider section.	000000			

### Table 26. GMSL Register Table

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

	OFDEN	0	Disable serial link. (Power-up default when AUTOS = high. Reverse control channel communication remains unavailable for 500µs after the serializer starts/stops the serial link	
D7	SEREN	1	Enable serial link. Power-up default when AUTOS = low. Reverse control channel communication remains unavailable for 500µs after the serializer starts/stops the serial link	0, 1
		0	Disable configuration link	<u> </u>
D6	CLINKEN	1	Enable configuration link	0
	DDDOEN	0	Disable PRBS test	•
D5	PRBSEN	1	Enable PRBS test	0
D4	SLEEP	0	Normal mode (power-up default value depends on CDS/CNTL3 and AUTOS pin values at power-up).	0, 1
		1	Activate sleep mode. (power-up default value depends on CDS/CNTL3 and AUTOS pin values at power-up)	
	D[3:2] INTTYPE	00	Base mode uses I <sup>2</sup> C interface when I2CSEL = 0, CDS = 1	
D[3:2]		01	Base mode uses UART interface when I2CSEL = 0, CDS = 1	01
		1X	Local control channel disabled	
D1		0	Disable reverse control channel from deserializer (receiving)	4
D1	REVCCEN	1	Enable reverse control channel from deserializer (receiving)	1
		0	Disable forward control channel to deserializer (sending)	1
D0	FWDUUEN	1	Enable forward control channel to deserializer (sending)	1
	D[3:2]	D6CLINKEND5PRBSEND4SLEEPD[3:2]INTTYPED1REVCCEN	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	D7       SEREN       0       high. Reverse control channel communication remains unavailable for 500µs after the serializer starts/stops the serial link         D7       SEREN       1       Enable serial link. Power-up default when AUTOS = low. Reverse control channel communication remains unavailable for 500µs after the serializer starts/stops the serial link         D6       CLINKEN       0       Disable configuration link         D6       CLINKEN       0       Disable configuration link         D5       PRBSEN       0       Disable PRBS test         D4       SLEEP       0       Normal mode (power-up default value depends on CDS/CNTL3 and AUTOS pin values at power-up).         D4       SLEEP       1       Activate sleep mode. (power-up default value depends on CDS/CNTL3 and AUTOS pin values at power-up).         D[3:2]       INTTYPE       00       Base mode uses I <sup>2</sup> C interface when I2CSEL = 0, CDS = 1         D1       REVCCEN       0       Disable reverse control channel from deserializer (receiving)         D1       REVCCEN       0       Disable reverse control channel from deserializer (receiving)         D0       FWDCCEN       0       Disable forward control channel from deserializer (receiving)

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

REGISTER ADDRESS	BITS	NAME	VALUE	FUNCTION	DEFAULT VALUE		
	57		0	I <sup>2</sup> C conversion sends the register address when converting UART to I <sup>2</sup> C			
	D7	I2CMETHOD	1	Disable sending of I <sup>2</sup> C register address when converting UART to I <sup>2</sup> C (command-byte-only mode)	- 0		
	De	PRBSTYPE	0	Deserializer uses standard PRBS test	0		
	D6	PRESTIPE	1	Deserializer uses MAX9272 compatible PRBS test	0		
			00	100mV CML twisted-pair output level (see Table 7).			
		CMLLVL	01	200mV CML twisted-pair output level	11		
	D[5:4]	CIVILLVL	10	300mV CML twisted-pair output level			
			11	400mV CML twisted-pair output level			
			0000	Preemphasis off			
			0001	-1.2dB Preemphasis			
			0010	-2.5dB Preemphasis			
0x05			0011	-4.1dB Preemphasis	1		
			0100	-6.0dB Preemphasis			
			0101	Do not use			
			0110	Do not use			
	D[3:0]	D[3:0] PREEMP	0111	Do not use	0000		
			1000	1.1dB Preemphasis			
			1001	2.2dB Preemphasis			
			1010	3.3dB Preemphasis			
			1011	4.4dB Preemphasis			
			1100	6.0dB Preemphasis			
			1101	8.0dB Preemphasis			
						1110	10.5dB Preemphasis
			1111	14.0dB Preemphasis			
0x06	D[7:0]	—	01000000	Reserved	0100000		
0x07	D[7:0]	—	00100010	Reserved	00100010		
	D[7:4]	_	0000	Reserved	0000 (Read only)		
			00	Negative cable wire shorted to supply voltage			
	10.01		01	Negative cable wire shorted to ground	10		
0x08	D[3:2]	LFNEG	10	Normal operation	(Read only)		
			11	Negative cable wire disconnected			
			00	Positive cable wire shorted to supply voltage			
	DIAIO		01	Positive cable wire shorted to ground	10		
	D[1:0]	LFPOS	10	Normal operation	(Read only)		
			11	Positive cable wire disconnected			

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

REGISTER ADDRESS	BITS	NAME	VALUE	FUNCTION	DEFAULT VALUE
0x09	D[7:0]		XXXXXXXX	Reserved	(Read only)
0x0A	D[7:0]		XXXXXXXX	Reserved	(Read only)
0x0B	D[7:0]	—	XXXXXXXX	Reserved	(Read only)
			00	HDMI audio sent to deserializer only	
	DI7:61	I2SCFG	01	HDMI audio sent out of serializer I <sup>2</sup> S only	10
	D[7:6]	125CFG	10	HDMI audio sent to both serializer and deserializer I <sup>2</sup> S	10
			11	Local I <sup>2</sup> S audio sent to deserializer	
			00	Audio uses stereo I <sup>2</sup> S	10
	DIE:41		01	Audio uses TDM	
	D[5:4]	I2STDMCFG	10	Auto select Audio format	
			11	Do not use	
0x0C	D[3:2]		00	Use auto extracted audio header information	
		D[3:2]	I2SHDRCFG	01	Use audio header information programmed in registers AUDHDR_
			10	No audio header used	
			11	Do not use	
	INVSCK	0	Do not invert SCK input	0	
	D1	INVOCK	1	Invert SCK input	0
	D0		0	Do not invert WS input	0
		INVWS	1	Invert WS input	0

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

REGISTER ADDRESS	BITS	NAME	VALUE	FUNCTION	DEFAULT VALUE
	D7	057000	0	Set GPO to output low	0
	D7	SETGPO	1	Set GPO to output high	0
			00	Continuous PRBS test length (when using MAX9272 compatible test)	
	DIGIEL		01	9.83Mbits PRBS test length (when using MAX9272 compatible test)	00
	D[6:5]	PRBSLEN	10	167.1Mbits PRBS test length (when using MAX9272 compatible test)	00
			11	1341.5Mbits PRBS test length (when using MAX9272 compatible test)	
	D4	—	0	Reserved	0
0x0D	63		0	Configuration link enabled only when CLINKEN = 1 and SEREN = 0	0
	D3	AUTOCLINK	1	Automatically enable configuration link if HDMI input is invalid (when SEREN = 1)	0
			0	HDMI CNTL bits sent to deserializer	0
	D2	SELCNTL	1	Serializer CNTL bits sent to deserializer	U
	D1 AUTOINT		0	INTOUT pin controlled by INTOUTX bit below	
		AUTOINT	1	INTOUT pin controlled by HDMI receiver register settings	1
	D0 INTOUT		0	Drive INTOUT low when AUTOINT = 0	- 0
		INTOUTX	1	Drive INTOUT high when AUTOINT = 0	
	D[7:2]	-	100000	Reserved	100000
			0	Disable line fault monitoring on OUT+ in coax mode.	
0x0E	D1	ENLFLTCXP	1	Enable line fault monitoring on OUT+ in coax mode. <b>Power-on default</b> .	1
	D0	ENLFLTCXM	0	Disable line fault monitoring on OUT- in coax mode. <b>Power-on default</b> .	0
			1	Enable line fault monitoring on OUT- in coax mode.	
0x0F	D[7:1]	I2CSRCA	XXXXXXX	I <sup>2</sup> C address translator source A	0000000
UXUF	D0	—	0	Reserved	0
0x10	D[7:1]	I2CDSTA	XXXXXXX	I <sup>2</sup> C address translator destination A	0000000
	D0	_	0	Reserved	0
0x11	D[7:1]	I2CSRCB	XXXXXXX	I <sup>2</sup> C address translator source B	0000000
	D0		0	Reserved	0
0x12	D[7:1]	I2CDSTB	XXXXXXX	I <sup>2</sup> C address translator destination B	0000000
UXIZ	D0	_	0	Reserved	0

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

REGISTER ADDRESS	BITS	NAME	VALUE	FUNCTION	DEFAUL VALUE
	D7	I2CLOCACK	0	Acknowledge not generated when forward channel is not available	- 1
			1	I <sup>2</sup> C to I <sup>2</sup> C-slave generates local acknowledge when forward channel is not available	
	D[6:5]	I2CMSTBT	00	352ns/117ns I <sup>2</sup> C setup/hold time	- 01
			01	469ns/234ns I <sup>2</sup> C setup/hold time	
			10	938ns/352ns I <sup>2</sup> C setup/hold time	
			11	1046ns/469ns I <sup>2</sup> C setup/hold time	
			000	8.47kbps (typ) I <sup>2</sup> C to I <sup>2</sup> C-master bit rate setting	_
			001	28.3kbps (typ) I <sup>2</sup> C to I <sup>2</sup> C-master bit rate setting	
0x13			010	84.7kbps (typ) I <sup>2</sup> C to I <sup>2</sup> C-master bit rate setting	
	D[4:2]		011	105kbps (typ) I <sup>2</sup> C to I <sup>2</sup> C-master bit rate setting	101
	D[4:2]	I2CSLVSH	100	173kbps (typ) I <sup>2</sup> C to I <sup>2</sup> C-master bit rate setting	- 101 
			101	339kbps (typ) I <sup>2</sup> C to I <sup>2</sup> C-master bit rate setting	
			110	533kbps (typ) I <sup>2</sup> C to I <sup>2</sup> C-master bit rate setting	
			111	837kbps (typ) I <sup>2</sup> C to I <sup>2</sup> C-master bit rate setting	
	D[1:0]	I2CMSTBT	00	64µs (typ) I <sup>2</sup> C to I <sup>2</sup> C-slave remote timeout	10
			01	256µs (typ) I <sup>2</sup> C to I <sup>2</sup> C-slave remote timeout	
			10	1024µs (typ) I <sup>2</sup> C to I <sup>2</sup> C-slave remote timeout	
			11	No I <sup>2</sup> C to I <sup>2</sup> C-slave remote timeout	
	D[7:4]	CMLLVLCX	0000	Do not use	1010
			0001	50mV CML coax output level	
			0010	100mV CML coax output level	
			0011	150mV CML coax output level	
0x14			0100	200mV CML coax output level	
			0101	250mV CML coax output level	
			0110	300mV CML coax output level	
			0111	350mV CML coax output level	
			1000	400mV CML coax output level	
			1001	450mV CML coax output level	
			1010	500mV CML coax output level	
			1011	Do not use	
			11XX	Do not use	
	D[3:2]	_	00	Reserved	00
	D1	SELVESA	0	Output uses oLDI bitmapping	
			1	Output uses VESA bitmapping	- 1
	D0	DISRWAKE	0	Enable wake-up receiver (enable remote wakeup	0
			1	Disable wake-up receiver (disable remote wakeup)	

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

REGISTER ADDRESS	BITS	NAME	VALUE	FUNCTION	DEFAULT VALUE	
	D7	DISDETRIG	0	Enable DE trigger of encoded packets in high- bandwidth mode	0	
			1	Disable DE trigger of encoded packets in high- bandwidth mode		
	D[6:5]	CNTLTRIG	00	No trigger of encoded CNTL packets in high-bandwidth mode	10	
			01	Always trigger encoded CNTL packets in high- bandwidth mode		
			10	Trigger encoded CNTL packets in high-bandwidth mode when DE is low		
0x15			11	Trigger encoded CNTL packets in high-bandwidth mode when HS is low		
	D4	ENREVP	0	Disable reverse channel from positive input with coax cable	1	
			1	Enable reverse channel from positive input with coax cable		
	D3	ENREVN	0	Disable reverse channel from negative input with coax cable	0	
			1	Enable reverse channel from negative input with coax cable		
	D[2:0]	—	000	Reserved	000	
	D7	—	Х	Reserved	Х	
	D[6:5]	COLORMAP	00	Auto detect color map from HDMI source	00	
010			01	HDMI source is YCC422		
0x16			10	HDMI source is YCC422 muxed		
			11	HDMI source is YCC444 or RGB444		
	D[4:0]	—	XXXXX	Reserved	XXXXX	
	D7	HIGHIMM			Set reverse channel to legacy mode. (power-up default value depends on HIM pin value at power-up)	0.1
0x17			1	Set reverse channel to high-immunity mode (power-up default value depends on HIM pin value at power-up)	0, 1	
	D[6:0]	—	0011111	Reserved	0011111	
0x18	D7	FRMINDSEL	0	Do not use HDMI even/odd frame indicator as CNTL1		
			1	Use HDMI even/odd frame indicator as CNTL1 (when SELCNTL = 0)	0	
	D6	HDMIAONADDR	0	AON, PHY block uses I <sup>2</sup> C addresses 0x60 and 0x64 respectively	0	
			1	AON, PHY block uses alternate I <sup>2</sup> C addresses 0x62 and 0x66, respectively	0	
	D[5:0]	_	000000	Reserved	000000	

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

REGISTER ADDRESS	BITS	NAME	VALUE	FUNCTION	DEFAULT VALUE
0x19	D[7:0]	_	01001010	Reserved	01001010
	D7	REVFAST	0	High-Immunity Reverse Channel Mode uses 500kbps bit rate	- 0
			1	High-Immunity Reverse Channel Mode uses 1Mbps bit rate	
	D6	—	0	Reserved	0
		MSCNTL0	0	MS functions as MS input	- 0
0x1A	D5		1	MS functions as CNTL0 input (when SELCNTL = 1)	
UXIA	D4	CDSCNTL3	0	CDS functions as CDS input	- 0
			1	CDS functions as CNTL3 input (when SELCNTL = 1)	
	D[3:1]	—	000	Reserved	000
	D0	REVARBTO	0	256µs reverse channel arbitration time out duration (coax splitter mode only)	- 0
			1	4ms reverse channel arbitration time out duration (coax splitter mode only)	
0x1B	D[7:0]	AUDHDR1	xxxxxxxx	First byte of audio header data (DV, SM, SR1, SR0, SS, Reserved[2:0]). Used when I2SHDRCFG = 01	00000000
0x1C	D[7:0]	AUDHDR2	xxxxxxxx	Second byte of audio header data (C8C, C7C, C6C, C5C, C4C, C3C, C2C, C1C, C0C). Used when I2SHDRCFG = 01	00000000
0x1D	D[7:0]	AUDHDR3	xxxxxxxx	Third byte of audio header data. Used for packed 24- bit samples only when I2SHDRCFG = 01	00000000
0×15	D[7:0]	DEVID	00101111	Device is a MAX9291 (0x2F)	(Read only)
0x1E			00101001	Device is a MAX9293 (0x29)	
	D[7:6]	_	00	Reserved	00 (Read only)
0x1F	D[5:4]	CAPS	00	Not HDCP capable (MAX9291)	(Read only)
			11	HDCP capable (MAX9293)	
	D[3:0]	REVISION	XXXX	Device revision	(Read only)

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

### Table 27. HDCP Register Table (MAX9293 Only)

REGISTER ADDRESS	SIZE (Bytes)	NAME	READ/ WRITE	FUNCTION	DEFAULT VALUE (hex)
0x80 to 0x84	5	BKSV	Read/write	HDCP receiver KSV	0x000000000
0x85 to 0x86	2	RI/RI'	Read/write	RI (read only) of the transmitter when EN_INT_COMP = 0 RI' (read/write) of the receiver when EN_INT_COMP = 1	0x0000
0x87	1	PJ/PJ'	Read/write	PJ (read only) of the transmitter when EN_INT_COMP = 0 PJ' (read/write) of the receiver when EN_INT_COMP = 1	0x00
0x88 to 0x8F	8	AN	Read only	Session random number	(Read only)
0x90 to 0x94	5	AKSV	Read only	HDCP transmitter KSV	(Read only)
0x95	1	ACTRL	Read/write	D7 = PD_HDCP 1 = Power-down HDCP circuits 0 = HDCP circuits normal	0x00
				D6 = EN_INT_COMP 1 = Internal comparison mode 0 = $\mu$ C comparison mode	
				D5 = FORCE_AUDIO 1 = Force audio data to 0 0 = Normal operation	
				D4 = FORCE_VIDEO 1 = Force video data DFORCE value 0 = Normal operation	
				D3 = RESET_HDCP 1 = Reset HDCP circuits. Automatically set to 0 upon completion. 0 = Normal operation	
				D2 = START_AUTHENTICATION 1 = Start authentication. Automatically set to 0 once authentication starts. 0 = Normal operation	
				D1 = VSYNC_DET 1 = Internal falling edge on VSYNC detected 0 = No falling edge detected	
				D0 = ENCRYPTION_ENABLE 1 = Enable encryption 0 = Disable encryption	
# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### Table 27. HDCP Register Table (MAX9293 Only) (continued)

		READ/ WRITE	FUNCTION	DEFAULT VALUE (hex)	
				D[7:4] = Reserved	
				D3 = V_MATCHED 1 = V matches V' (when EN_INT_COMP = 1) 0 = V does not match V' or EN_INT_COMP = 0	
0x96	1	ASTATUS	Read only	D2 = PJ_MATCHED 1 = PJ matches PJ' (when EN_INT_COMP = 1) 0 = PJ does not match PJ' or EN_INT_COMP = 0	0x00 (Read only)
				D1 = R0_RI_MATCHED 1 = RI matches RI' (when EN_INT_COMP = 1) 0 = RI does not match RI' or EN_INT_COMP = 0	(Read only)
				D0 = BKSV_INVALID 1 = BKSV is not valid 0 = BKSV is valid	
		1 BCAPS R		D[7:1] = RESERVED	
0x97	1		Read/write	D0 = REPEATER 1 = Set to one if device is a repeater 0 = Set to zero if device is not a repeater	0x00
0x98 to 0x9C	5	ASEED	Read/write	internal random number generator optional seed value	0x000000000
0x9D to 0x9F	3	DFORCE	Read/write	Forced video data transmitted when FORCE_VIDEO = 1. R[7:0] = DFORCE[7:0] G[7:0] = DFORCE[15:8] B[7:0] = DFORCE[23:16]	0x000000
0xA0 to 0xA3	4	V.H0, V'.H0	Read/write	H0 part of SHA-1 hash value. V (read only) of the transmitter when EN_INT_COMP = 0 V' (read/write) of the receiver when EN_INT_COMP = 1	0x00000000
0xA4 to 0xA7	4	V.H1, V'.H1	Read/write	H1 part of SHA-1 hash value. V (read only) of the transmitter when EN_INT_COMP = 0 V' (read/write) of the receiver when EN_INT_COMP = 1	0x0000000

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

### Table 27. HDCP Register Table (MAX9293 Only) (continued)

REGISTER ADDRESS	SIZE (Bytes)	NAME	READ/ WRITE	FUNCTION	DEFAULT VALUE (hex)
0xA8 to 0xAB	4	V.H2, V'.H2	Read/write	H2 part of SHA-1 hash value. V (read only) of the transmitter when EN_INT_COMP = 0 V' (read/write) of the receiver when EN_INT_COMP = 1	0x00000000
0xAC to 0xAF	4	V.H3, V'.H3	Read/write	H3 part of SHA-1 hash value. V (read only) of the transmitter when EN_INT_COMP = 0 V' (read/write) of the receiver when EN_INT_COMP = 1	0x00000000
0xB0 to 0xB3	4	V.H4, V'.H4	Read/write	H4 part of SHA-1 hash value. V (read only) of the transmitter when EN_INT_COMP = 0 V' (read/write) of the receiver when EN_INT_COMP = 1	0x00000000
0xB4 to 0xB5	2	BINFO	Read/write	D[15:12] = Reserved D11 = MAX_CASCADE_EXCEEDED 1 = Set to one if more than 7 cascaded devices attached 0 = Set to zero if 7 or fewer cascaded devices attached D[10:8] = DEPTH Depth of cascaded devices D7 = MAX_DEVS_EXCEEDED 1 = Set to one if more than 14 devices attached 0 = Set to zero if 14 or fewer devices attached D[6:0] = DEVICE_COUNT Number of devices attached	0x0000
0xB6	1	GPMEM	Read/write	General purpose memory byte	0x00
0xB7 to 0xB9	3	_	Read only	Reserved	0x000000
0xBA to 0xFF	70	KSV_LIST	Read/write	List of KSVs downstream repeaters and receivers (Maximum of 14 devices)	All Zero

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### REGISTER DEFAULT BITS VALUE NAME **FUNCTION** ADDRESS VALUE 000 D[7:5] 000 Reserved \_ Auto-clock-regeneration uses hardware determined 0 CTS value CTS HW SW D4 0 SEL Auto-clock-regeneration uses software determined 1 CTS value 0x00 Auto-clock-regeneration uses hardware determined 0 N value N\_HW\_SW\_ D3 0 SEL Auto-clock-regeneration uses software determined N 1 value D[2:0] 100 Reserved 000 N\_VALUE\_SW Bits [7:0] of Audio clock regeneration N value D[7:0] XXXXXXXX 0000000 0x03 (effective when REG N HW SW SEL = 1). [7:0] N\_VALUE\_SW Bits [15:8] of Audio clock regeneration N value XXXXXXXX 0000000 0x04 D[7:0] (effective when REG\_N\_HW\_SW\_SEL = 1). [15:8] D[7:4] 0000 Reserved 0000 0x05 N\_VALUE\_SW Bits [19:16] of Audio clock regeneration N value D[3:0] XXXX 0000 (effective when REG\_CTS\_HW\_SW\_SEL = 1). [19:6] CTS\_VAL\_SW Bits [7:0] of Audio clock regeneration CTS value XXXXXXXX 0x09 D[7:0] 0000000 (effective when REG\_CTS\_HW\_SW\_SEL = 1). [7:0] CTS\_VAL\_SW Bits [15:8] of Audio clock regeneration CTS value 0x0A D[7:0] XXXXXXXX 0000000 (effective when REG\_CTS\_HW\_SW\_SEL = 1). [15:8] D[7:4] 0000 Reserved 0000 0x0B CTS\_VAL\_SW Bits [19:16] of Audio clock regeneration CTS value D[3:0] XXXX 0000 (effective when REG\_CTS\_HW\_SW\_SEL = 1). [19:6] D[7:6] 00 Reserved 00 Hardware would repeat the previous good sample 0 (during audio mute) 0x29 D5 HW\_MUTE\_EN 0 Hardware would do a gradual decrement to 0 (during 1 audio mute) D[4:0] 00000 Reserved 00000 D[7:2] 000000 Reserved 000000 0 Do not mute Audio 0x37 D1 AUDIO\_MUTE 0 1 Mute Audio (method determined by HW\_MUTE\_EN) D0 0 Reserved 0

#### Table 28. HDMI Audio Register Table (I<sup>2</sup>C Address 0x10)

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### Table 29. HDMI PWD Register Table (I<sup>2</sup>C Address 0x30)

REGISTER ADDRESS	SIZE (Bytes)	NAME	READ/ WRITE	FUNCTION	DEFAULT VALUE (hex)	
				D[7:2] = Reserved D1 = HDCP_AUTH_START_INTR	-	
0x40	1	INT	Read/write	<ul> <li>0 = No HDCP authentication start interrupt invoked.</li> <li>1 = HDCP authentication start interrupt invoked.</li> <li>Write a 1 to this bit to clear</li> </ul>	0x00	
				D0 = HDCP_AUTH_DONE_INTR 0 = No HDCP authentication done interrupt invoked. 1 = HDCP authentication done interrupt invoked. Write a 1 to this bit to clear		
				D[7:2] = Reserved		
0x50	1	INT_EN	Read/write	D1 = HDCP_AUTH_START_INTR_EN 0 = disable HDCP authentication start interrupt. 1 = enable HDCP authentication start interrupt	0x00	
				D0 = HDCP_AUTH_DONE_INTR_EN 0 = disable HDCP authentication done interrupt. 1 = enable HDCP authentication done interrupt		
0x8A to 0x8E	5	BKSV	Read only	HDCP receiver KSV	(Read only)	
0x8F to 0x90	2	Rľ	Read only	Link verification response	(Read only)	
0x91 to 0x95	5	AKSV	Read/write	HDCP transmitter KSV	0x000000000	
0x96 to 0x9D	8	AN	Read/write	Session random number	0x00000000000000000	
				D7 = HDMI_CAPABLE (Shadowed in DDC BCAPS register) 1 = Device is HDMI capable 0 = 1 = Device is not HDMI capable		
				D6 = REPEATER 1 = Set to one if device is a repeater 0 = Set to zero if device is not a repeater	_	
0x9E	1	_	Read/write	D5 = FIFO_READY bit cleared when write to last AKSV clears 1 = Set to 1 if KSV list and BINFO is ready 0 = Set to 0 if KSV list or BINFO is not ready	0x00	
				D4 = FAST 1 = 400kbps l <sup>2</sup> C available 0 = 100kbps l <sup>2</sup> C available		
				D[3:0] = Reserved		

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

### Table 29. HDMI PWD Register Table (I<sup>2</sup>C Address 0x30) (continued)

REGISTER ADDRESS	SIZE (Bytes)	NAME	READ/ WRITE	FUNCTION	DEFAULT VALUE (hex)	
				D[15:13] = BSTATUS bits		
			Read/write	D12 = HDMI_MODE (Read only) 1 = Receiver is in HDMI mode 0 = Receiver is in DVI mode		
0x9F to	2	BINFO		D11 = RPT_CASC_EXCEED 1 = Set to one if more than seven cascaded devices attached 0 = Set to zero if seven or fewer cascaded devices attached	0×0000	
0xA0				D[10:8] = DEPTH Depth of cascaded devices		
				D7 = DEV_EXCEEDED 1 = Set to one if more than 16 devices attached 0 = Set to zero if 16 or fewer devices attached		
				D[6:0] = DEVICE_COUNT Number of devices attached		
		1 BCTRL	Read only	D[7:6] = Reserved	0.00	
0.40				D5 = HDCP_DECRYPTING 1 = HDCP is decrypting 0 = HDCP is not decrypting		
0xA2	I			D4 HDCP_AUTHENTICATED 1 = HDCP is Authenticated 0 = HDCP is not Authenticated	0x00	
				D[3:0] = Reserved	1	
				D[15:10] = Reserved		
				D[9:0] = START_ADDR, KSV FIFO start pointer or pointer to the SHA stack:		
0xA3 to 0xA4	2	F_ADDR	Read/write	Pointer to the address within KSV FIFO. When I <sup>2</sup> C transaction starts with offset address of 0x38h then HDCP repeater takes over decoding instead of register block. Firmware from the local side allowed to read or write from any location within KSV FIFO. The value in KSV_FIFO_start register points to the start address of the read or write I <sup>2</sup> C transaction	0x0000	
				D[15:10] = Reserved		
0xA5 to 0xA6	2	2 SHA_L	Read/write	D[9:0] = SHA_LENGTH Number of KSVs to process in bytes (16 x 5 = 80 byte limit)	0x0000	

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### Table 29. HDMI PWD Register Table (I<sup>2</sup>C Address 0x30) (continued)

REGISTER ADDRESS	SIZE (Bytes)	NAME	READ/ WRITE	FUNCTION	DEFAULT VALUE (hex)		
				D[7:3] = Reserved			
				D2 = SHA_MODE 1 = SHA set for downstream use 0 = SHA set for internal use			
0xA7	1	SHA_C	Read/write	D1 = Reserved	0x00		
UXA7			i tead/witte	D0 = SHA_GO_STAT write a 1 to this bit to begin calculation. SHA_ GO_STAT remains low until the SHA calculation is complete 1 = SHA calculation is done 0 = SHA calculation is not done	0,00		
0xA8	1	KSV_F_O	Read/write	D[7:0] = KSV FIFO Output port When the firmware starts a I <sup>2</sup> C transaction with the offset address set at 38h the access control will be transferred to the KSV FIFO. The address located inside the "KSV Start Address" register acts as the start offset within the KSV FIFO space. Consecutive I <sup>2</sup> C transactions to address 38h will be auto- incremented in the KSV FIFO Address space.	0x00		
		2 DS BINFO	Read/write	D[15:13] = Downstream BSTATUS bits			
				D12 = DS_HDMI_MODE (Read only) 1 = Downstream receiver is in HDMI mode 0 = Downstream receiver is in DVI mode			
0xD5 to	2			D11 = DS_CASC_EXCEED 1 = Set to one if more than seven cascaded devices attached downstream 0 = Set to zero if seven or fewer cascaded devices attached downstream	0x0000		
0xD6				D[10:8] = DS_DEPTH Depth of downstream cascaded devices			
				D7 = DEV_EXCEEDED 1 = Set to one if the device count is exceeded downstream 0 = Set to zero if the downstream device count is not exceeded			
				D[6:0] = DEVICE_COUNT Number of downstream devices attached			

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### Table 29. HDMI PWD Register Table (I<sup>2</sup>C Address 0x30) (continued)

REGISTER ADDRESS	SIZE (Bytes)	NAME	READ/ WRITE	FUNCTION	DEFAULT VALUE (hex)
0xD7 to 0xDE	8	RX_DS_ MO	Read/write	D[63:0] = Down Stream M0 bits	0x000000000000000000
0xDF to 0xE2	4	RX_VH0	Read/write	H0 part of SHA-1 hash value	0x0000000
0xE3 to 0xE6	4	RX_VH1	Read/write	H1 part of SHA-1 hash value	0x0000000
0xE7 to 0xEA	4	RX_VH2	Read/write	H2 part of SHA-1 hash value	0x0000000
0xEB to 0xEE	4	RX_VH3	Read/write	H3 part of SHA-1 hash value	0x0000000
0xEF to xF2	4	RX_VH4	Read/write	H4 part of SHA-1 hash value	0x0000000

#### Table 30. HDMI Depacketization Register Table (I<sup>2</sup>C Address 0x4E)

REGISTER ADDRESS	BITS	NAME	VALUE	FUNCTION	DEFAULT VALUE
	D[7:1]	—	0000000	Reserved	0000000
0x22	50		0	Do not mute video	0
	D0	VIDEO_MUTE	1	Video muted (0 output from HDMI)	0

#### Table 31. HDMI Always On (AON) Register Table (I<sup>2</sup>C Address 0x60 or 0x62)

REGISTER ADDRESS	BITS	NAME	VALUE	FUNCTION	DEFAULT VALUE
	D[7:5]	_	000	Reserved	000
0x05	D4		0	Manual software reset	- 1
0x05	D4	SW_RST_AUTO	1	Auto software reset whenever SCDT = 0	
	D[3:0]	—	0000	Reserved	0000
	D[7:5]	—	100	Reserved	100
0x09	D4		0	DDC communication disabled	0
0x09		DDC_EN	1	Enable DDC communication	0
	D[3:0]	—	0000	Reserved	0000
	D[7:4]	_	0000	Reserved	0000 (Read only)
	D3		0	HSPD input is low	0
0×00	03	HDMI_TX_CONNECTION	1	HSPD input is high	(Read only)
0x0C	D[2:1]	_	00	Reserved	00 (Read only)
	D0	SCDT	0	Valid HDMI sync not detected	0
		3001	1	Valid HDMI sync detected	(Read only)

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

### Table 31. HDMI Always On (AON) Register Table (I<sup>2</sup>C Address 0x60 or 0x62) (continued)

REGISTER ADDRESS	BITS	NAME	VALUE	FUNCTION	DEFAULT VALUE	
0x20	D[7:2]	SLAVE_ADDR_AON	xxxxxx	MSBs D[7:2] of the HDMI AON page's programmable I <sup>2</sup> C slave address. Bit D1 of the AON page's I <sup>2</sup> C address is determined by HDMI_AON_ADDR (D0 is the R/W bit)	011000	
	D[1:0]	_	00	Reserved	00	
0x21	D[7:1]	SLAVE_ADDR_MHL	xxxxxxx	HDMI MHL page programmable I <sup>2</sup> C slave address.	1111000	
	D0	—	0	Reserved	0	
0x24	D[7:1]	SLAVE_ADDR_AUDIO	XXXXXXX	HDMI audio page programmable I <sup>2</sup> C slave address.	0001000	
	D0	—	0	Reserved	0	
0x25	D[7:1]	SLAVE_ADDR_VIDEO	XXXXXXX	HDMI video page programmable I <sup>2</sup> C slave address.	1010000	
	D0	_	0	Reserved	0	
0x26	D[7:1]	SLAVE_ADDR_EDID	XXXXXXX	HDMI EDID page programmable I <sup>2</sup> C slave address.	1111111	
	D0	_	0	Reserved	0	
0x27	D[7:1]	SLAVE_ADDR_DEPACK1	XXXXXXX	HDMI depacketization 1 page programmable I <sup>2</sup> C slave address.	0100111	
	D0	_	0	Reserved	0	
0x28	D[7:1]	SLAVE_ADDR_DEPACK2	XXXXXXX	HDMI depacketization 2 page programmable I <sup>2</sup> C slave address.	1101111	
	D0	_	0	Reserved	0	
0x29	D[7:1]	SLAVE_ADDR_PWD XXXXXXX HDMI PWD page programmable I <sup>2</sup> C slave address.		0011000		
	D0	—	0	Reserved	0	
0x2A	D[7:1]	SLAVE_ADDR_TBIST	T XXXXXXX HDMI TMDS BIST page programmable I <sup>2</sup> C slave address.		1110000	
	D0	_	0	Reserved	0	
070	D[7:1]	_	0000000	Reserved	0000000 (Read only)	
0x70	D0	INTR	0	Interrupt is not active	0	
			1	Interrupt is active	(Read-only)	
	D[7:4]	_	0000	Reserved	0000	
0x79	202		0	Do not trigger software interrupt	0	
	D3	SOFT_INTR_EN	1	Trigger software interrupt until SOFT_INTR_ EN is cleared		
	D2	—	0	Reserved	0	
	D1	INTR_POLARITY	0	INTOUT output set to 1 when interrupt is asserted	0	
			1	INTOUT output set to 0 when interrupt is asserted		
	D0	—	0	Reserved	0	

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### Table 31. HDMI Always On (AON) Register Table (I<sup>2</sup>C Address 0x60 or 0x62) (continued)

REGISTER ADDRESS	BITS	NAME	VALUE	FUNCTION	DEFAULT VALUE
	D[7:6]	—	00	Reserved	00
			0	Software-induced interrupt not asserted	
	D5	SW_INDUCED_INTR	1	Software-induced interrupt asserted. Write 1 to SW_INDUCED_INTR to clear	0
	D4	—	0	Reserved	0
0x80			0	Sync-detect interrupt not asserted	
0,00	D3	SW_DETECT_INTR	1	Sync-detect interrupt asserted (Valid HDMI sync signal is detected). Write 1 to SYNC_ DETECT_INTR to clear (for the change of sync detect when going from 1 to 0 to be effective, SW_RST_AUTO should be programmed to 1.)	0
	D[2:0]	_	000	Reserved	000
	D[7:1]	—	0000000	Reserved	0000000
			0	No HDMI cable unplug interrupt asserted	
0x81	D0	HSPD_UNPLUG_INTR	1	HDMI cable unplug interrupt asserted (HSPD falling and rising edge detected). Write a 1 to HSPD_UNPLUG_INTR to clear. (To be effective when there is no valid HDMI input, set SW_RST_AUTO = 1.)	0
	D[7:2]	— 000000 Reserved		000000	
	D1		0	No HDMI cable plugged-in interrupt asserted	
0x83		HSPD_PLUGGED_INTR	1	HDMI cable plugged-in interrupt asserted (HSPD rising edge detected). Write a 1 to HSPD_PLUGGED_INTR to clear. (To be effective when there is no valid HDMI input, set SW_RST_AUTO = 1.)	0
	D0	_	0	Reserved	0
	D[7:6]	_	00	Reserved	00
			0	Software-induced interrupts disabled	•
	D5	SW_INDUCED_IN_EN	1	Enable software-induced interrupts	0
0x90	D4	_	0	Reserved	0
			0	HDMI sync-detect interrupts disabled	•
	D3	SYNC_DETECT_INTR_EN	1	Enable sync-detect interrupts	0
	D[2:0]		000	Reserved	000
	D[7:1]	_	0000000	Reserved	0000000
0x91			0	HDMI cable unplug interrupts disabled	2
	D0	HSPD_UNPLUG_INTR_EN	1	HDMI cable unplug interrupts enabled	0
	D[7:2]	_	000000	Reserved	000000
0.00	E.		0	HDMI cable plugged-in interrupts disabled	•
0x93	D1	HSPD_PLUGGED_INTR_EN	1	HDMI cable plugged-in interrupts enabled	0
	D0	_	0	Reserved	0

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

Table 32. I	HDMI P	PHY Register	Table (I <sup>2</sup> C)	Address (	)x64 or (	)x62)
DECISTED						

REGISTER ADDRESS	BITS	NAME	VALUE	FUNCTION	DEFAULT VALUE	
	D[7:5]	—	000	Reserved	000	
			000	50Ω termination set to $65\Omega$ (nominal)		
			001	50Ω termination set to $60Ω$ (nominal)		
			010	50Ω termination set to 55Ω (nominal)		
	D[4:2]		011	50Ω termination set to 50Ω (nominal)	010	
	D[4.2]	TERM_CNTL	100	50Ω termination set to $45\Omega$ (nominal)	010	
0x82			101	Do not use		
0,02			110	Do not use		
			111	Do not use		
			00	HDMI uses 50Ω termination		
	D[1:0]	) TERM_SEL	01	HDMI uses 50  data termination and 100  clock termination (dual link)	00	
			10	HDMI uses $3k\Omega$ termination (hot plugging)		
			11	HDMI termination open		

#### Table 33. HDMI Video Register Table (I<sup>2</sup>C Address 0xA0)

REGISTER ADDRESS	BITS	NAME	VALUE	FUNCTION	DEFAULT VALUE	
	D7	INVERT_ VSYNC	0	Do not invert TMDS decoded VSYNC	0	
			1	Invert TMDS decoded VSYNC	0	
	50	INVERT_ HSYNC	0	Do not invert TMDS decoded HSYNC	0	
	D6		1	Invert TMDS decoded HSYNC	0	
0.49	D[5:3]	—	000	Reserved	000	
0x48	D2	YCBCR2RGB_	0	YCbCr Color space conversion uses BT601	0	
		MODE	1	YCbCr Color space conversion uses BT709	- 0	
	D1	—	0	Reserved	0	
	D0	RGB2YCBCR_ MODE	0	RGB color space use BT601 conversion	0	
			1	RGB color space use BT709 conversion	0	
	D[7:3]	—	00000	Reserved	00000	
0x49		EN_ YCBCR2RGB	0	Disable YCbCr to RGB conversion	0	
	D2		1	Enable YCbCr to RGB conversion	0	
	D[1:0]	—	00	Reserved	00	

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

REGISTER ADDRESS	BITS	NAME	VALUE	FUNCTION	DEFAULT VALUE	
	D[7:4]	—	0000	Reserved	0000	
	D3	EN_ RGB2YCBCR	0	Disable RGB to YCbCr conversion	0	
			1	Enable RGB to YCbCr conversion	0	
0x4A		EN_UP_ SAMPLE	0	Disable 4:2:2 to 4:4:4 chroma up sampler	0	
UX4A	D2		1	Enable 4:2:2 to 4:4:4 chroma up sampler		
	D1	EN_DOWN_ SAMPLE	0	Disable 4:4:4 to 4:2:2 chroma down sampler	0	
			1	Enable 4:4:4 to 4:2:2 chroma down sampler		
	D0	—	0	Reserved	0	
	D[7:6]	OCLKDIV	00	HDMI output clock uses divide by 1		
			01	HDMI output clock uses divide by 2	00	
			10	Do not use	00	
			11	HDMI output clock uses divide by 4		
0xBC	D[5:4]	ICLK	00	HDMI input uses 1x clock (no pixel replication)		
			01	HDMI input uses 2x clock (pixels sent twice)	00	
			10	Do not use	0	
			11	HDMI input uses 4x clock (pixels sent four times)		
	D[3:0]	_	0000	Reserved	0000	

#### Table 34. HDMI MHL Register Table (I<sup>2</sup>C Address 0xF0)

REGISTER ADDRESS	BITS	NAME	VALUE	FUNCTION	DEFAULT VALUE
0xE9	D[7:1]	—	0000000	Reserved	0000000
	<b>D0</b>		0	Reset HPD output to 0	0
	D0	HPD_C_CTRL	1	Set HPD output to 1	
0xEA	D[7:1]	—	0000000	Reserved	0000000
	D0 HP		0	Disable HPD output pin control	0
		HPD_OEN_CTRL	1	Enable HPD output pin control	0

### Table 35. HDMI EDID Register Table (GMSL I<sup>2</sup>C Address 0xFE, DDC I<sup>2</sup>C Address 0xA0)

	EGISTER DDRESS	SIZE (BYTES)	NAME	READ/ WRITE	FUNCTION	DEFAULT VALUE (hex)
(	0x00 to 0xFF	256		Read/write	EDID	Undefined

### 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### **Typical Application Circuit**



### **Chip Information**

PROCESS: CMOS

#### **Package Information**

For the latest package outline information and land patterns (footprints), go to www.maximintegrated.com/packages. Note that a "+", "#", or "-" in the package code indicates RoHS status only. Package drawings may show a different suffix character, but the drawing pertains to the package regardless of RoHS status.

PACKAGE	PACKAGE	OUTLINE	LAND
TYPE	CODE	NO.	PATTERN NO.
56 TQFN-EP	T5688+5	<u>21-0135</u>	90-0046

#### **Ordering Information**

PART	HDCP	PIN-PACKAGE
MAX9291GTN+	No	56 TQFN-EP*
MAX9291GTN/V+	No	56 TQFN-EP*
MAX9293GTN+	Yes**	56 TQFN-EP*
MAX9293GTN/V+	Yes**	56 TQFN-EP*

Note: All devices operate over the -40°C to +105°C operating temperature range.

+Denotes a lead(Pb)-free/RoHS-compliant package.

/V denotes an automotive qualified product.

\*EP = Exposed pad. \*\*HDCP parts require registration with Digital Content Protection, LLC.

# 3.12Gbps GMSL Serializers for Coax or STP Output and HDMI Input

#### **Revision History**

REVISI NUMB	 REVISION DATE	DESCRIPTION	PAGES CHANGED
0	4/15	Initial release	—
1		Added MAX9293 to data sheet; corrected <i>Thermal Package Characteristics for TQFN package;</i> deleted last sentence in the <i>I</i> <sup>2</sup> <i>C Interface</i> section and corrected a typo in the Figure 38 and Figure 38 captions; changed TQFN package code to T56888+5 in <i>Package Information</i> ; changed MAX9291GGN/V+ OPN to MAX9291GTN/VY+ in <i>Ordering Information</i> , removed QFND package	1–84

For pricing, delivery, and ordering information, please contact Maxim Direct at 1-888-629-4642, or visit Maxim Integrated's website at www.maximintegrated.com.

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